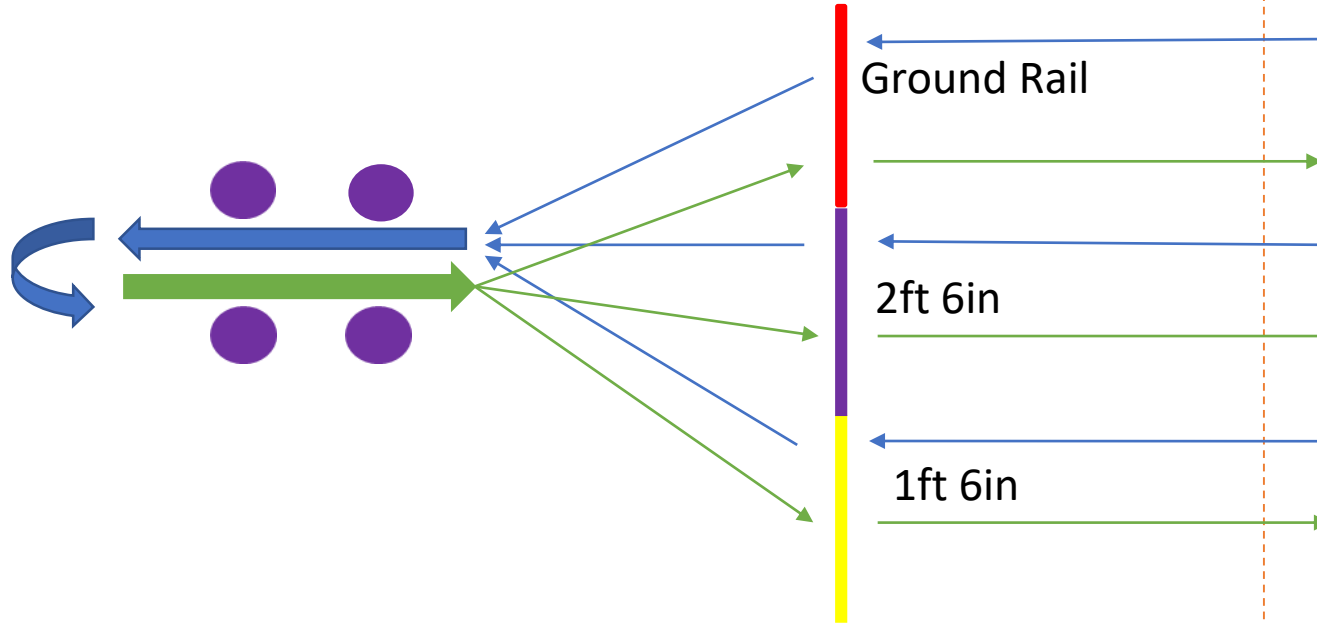


# CWRS Special Wild Card #6



- Over jump/rail
- Through Poles
- Roll back/turn left or right
- Back through Poles
- Back over jump/rail
- Cross timer to start and stop clock
- Knock down rail No Time
- Knock down pole No Time
- Broken pattern No Time
- Turn before Poles No Time
- Turn inside poles No Time
- Can go either way