



**OFFICIAL GAMESHEET - 2022**

|                |       |                 |
|----------------|-------|-----------------|
| GAMESHEET FOR: | SCORE | OPPOSING TEAM:  |
| <b>SMT</b>     |       | <b>OPPONENT</b> |
| KIT COLOR      |       | KIT COLOR       |

|      |              |       |            |
|------|--------------|-------|------------|
| DATE | DATE OF GAME | VENUE | VENUE NAME |
|------|--------------|-------|------------|

| SHIRT # | PLAYER NAME        | DRESSED                      | GOAL(S) | YELLOW | RED |
|---------|--------------------|------------------------------|---------|--------|-----|
|         | ALEX MARTINEZ      | <input type="checkbox"/> YES |         |        |     |
|         | ANDREW AMARAL      | <input type="checkbox"/> YES |         |        |     |
|         | CHRISTIAN CARRASCO | <input type="checkbox"/> YES |         |        |     |
|         | DENNIS CARRASCO    | <input type="checkbox"/> YES |         |        |     |
|         | GINO FERRARI       | <input type="checkbox"/> YES |         |        |     |
|         | GREBO BUSTAMANTE   | <input type="checkbox"/> YES |         |        |     |
|         | HARVAL BASSI       | <input type="checkbox"/> YES |         |        |     |
|         | JAMES CLARKE       | <input type="checkbox"/> YES |         |        |     |
|         | JAMES MOONEY       | <input type="checkbox"/> YES |         |        |     |
|         | JASON PEDRA        | <input type="checkbox"/> YES |         |        |     |
|         | JOHN DEERY         | <input type="checkbox"/> YES |         |        |     |
|         | KEVIN GOMEZ        | <input type="checkbox"/> YES |         |        |     |
|         | KIRILL BAZHENOV    | <input type="checkbox"/> YES |         |        |     |
|         | KWESI KLASS        | <input type="checkbox"/> YES |         |        |     |
|         | MARCAIS BOWEN      | <input type="checkbox"/> YES |         |        |     |
|         | MICHAEL ANDERSON   | <input type="checkbox"/> YES |         |        |     |
|         | MOHAMAD KARANOUH   | <input type="checkbox"/> YES |         |        |     |
|         | PARM SEKHON        | <input type="checkbox"/> YES |         |        |     |
|         | PETER GENTLES      | <input type="checkbox"/> YES |         |        |     |
|         | REDOUANE MAZARI    | <input type="checkbox"/> YES |         |        |     |
|         | RIKASH KUMRA       | <input type="checkbox"/> YES |         |        |     |
|         | RYAN LOPES         | <input type="checkbox"/> YES |         |        |     |
|         | SEAN BRINDLEY      | <input type="checkbox"/> YES |         |        |     |
|         | TROY ELLIS         | <input type="checkbox"/> YES |         |        |     |

COACH: \_\_\_\_\_ \* TEAMS MAY ONLY DRESS 20 PLAYERS OF WHOM ARE 30 YEARS OF AGE BY DECEMBER 31ST, 2022

Team Captain/Rep Signature → \_\_\_\_\_ I attest that the rules and regulations of HPSSL as applicable to the match for which this game applies to were followed and adhered to and agree to be held accountable if these rules and regulations were broken as per HPSSL and/or OSA sanction and guidelines  
(To Be Signed After Game)

|                        |                   |                |
|------------------------|-------------------|----------------|
|                        | #                 |                |
| REFEREE NAME (PRINTED) | REFEREE SIGNATURE | REFEREE NUMBER |

REFEREES **MUST IMMEDIATELY** EMAIL  
GAME RESULT, NAME(S) OF GOALSCORER(S) AND DISCIPLINE ISSUED (NAME OF PLAYER AND REASON) TO:  
[HPSSL.CONVENOR@GMAIL.COM](mailto:HPSSL.CONVENOR@GMAIL.COM)

GAMESHEETS MUST BE SUBMITTED TO HPSSL BY END OF MONTH GAME FALLS IN:

|  |           |  |
|--|-----------|--|
| SCANNED COPY AND EMAILED TO:   |           | SENT ONLINE VIA:   |
| <a href="mailto:HPSSL.CONVENOR@GMAIL.COM">HPSSL.CONVENOR@GMAIL.COM</a> | <b>OR</b> | 1. LOGIN TO WEBSITE AT <a href="http://www.hpssl.ca/ref-page.html">http://www.hpssl.ca/ref-page.html</a><br>2. ENTER ALL APPLICABLE INFORMATION<br>3. UPLOAD GAME SHEETS AND ANY DISCIPLINE REPORTS<br>4. CLICK SUBMIT |



## Match and Discipline Report

The Referee's Game Report need only be completed if there are any Disciplinary Matters to report, or if conditions for play were unsatisfactory, i.e. the Kick -Off was delayed, the Field Conditions and Markings were unsatisfactory, or players were not properly identified by number.

|                      |  |                          |  |
|----------------------|--|--------------------------|--|
| <b>Game Official</b> |  | <b>Signature:</b>        |  |
| <b>Date of Match</b> |  | <b>Location / Field:</b> |  |
| <b>Home Team</b>     |  | <b>Away Team</b>         |  |

In the game official's opinion, was the field deemed to be in playable condition?

YES       NO      (if "NO" explain below)

Was the match played in entirety and started and finished according to schedule?

YES       NO      (if "NO" explain below)

At any point was the concern of safety for any game official, player, coach or spectator threatened?

YES       NO      (if "YES" explain below)

| MATCH REPORT |
|--------------|
|              |

REPORT ONLY NECESSARY FOR INCIDENT(S) LISTED / PLEASE ALSO SUBMIT OSA INCIDENT FORMS

| CAUTIONS |
|----------|
|----------|

| SHIRT # | PLAYER NAME | TEAM | CAUTION CODE |
|---------|-------------|------|--------------|
|         |             |      |              |
|         |             |      |              |
|         |             |      |              |
|         |             |      |              |
|         |             |      |              |
|         |             |      |              |
|         |             |      |              |

|                      |   |
|----------------------|---|
| <b>CAUTION CODES</b> | <b>1</b> Unsporting Behaviour; <b>2</b> Dissent; <b>3</b> Persistent Infringement; <b>4</b> Delay Restart;<br><b>5</b> Fails to Respect Distance; <b>6</b> Enter / Re-enter w/o permission; <b>7</b> Leave w/o permission |
|----------------------|---|

| DISMISSALS |
|------------|
|------------|

| SHIRT # | PLAYER NAME | TEAM | DISMISSAL CODE |
|---------|-------------|------|----------------|
|         |             |      |                |
|         |             |      |                |
|         |             |      |                |
|         |             |      |                |
|         |             |      |                |
|         |             |      |                |

|                        |   |
|------------------------|---|
| <b>DISMISSAL CODES</b> | <b>8</b> Offensive Language / Gestures; <b>9</b> Spits; <b>10</b> 2nd Yellow; <b>11</b> Deny by Handball; <b>12</b> Deny by Foul;<br><b>13</b> Serious Foul Play; <b>14</b> Violent Conduct |
|------------------------|---|