

Sophia Bakken

2D Animator and Story Artist

soph.bakken@gmail.com

EXPERIENCE

2D Animation Lead, Virtual—Skybone Studios

November 2025-Current

Freelance 2d animation lead for current projects.

2D Animator, Virtual—Skybone Studios

Feb 2025-Current

Freelance 2d animation for client projects.

Storyboard Artist, Virtual—Skybone Studios

Feb 2025-Current

Storyboard Artist for animated music video “Too Much Fun.”

Storyboard Artist for unannounced client project

Director, Ringling College of Art and Design — “Mantaur” short film

Responsible for all aspects excluding music and sound design for a 3D animated short film.

Story Artist, Ringling College of Art and Design — *Nickelodeon Workshop*

May 2023

Responsible for storyboarding a segment of an episode of Kamp Koral under the guidance of Nickelodeon Directors

CG Generalist/Director, Virtual— *MAKE Visual Studio Workshop*

October 2022 - April 2023

Responsible for modeling, rigging, visual development, animation, and story direction on a 15 Second mock advertisement

Freelance Artist, City of Meadville

May 2025-Present

Freelance Graphic designer and videographer for the City of Meadville and the Meadville Market House, responsible for creating posters, infographics, shirt designs, live-action promotional videos, and mayoral campaign artwork.

Demo Reel

<https://sophiabakkenart.godaddysites.com/animation>

Website

<https://sophiabakkenart.godaddysites.com/>

SKILLS

Toonboom Harmony, Toonboom Storyboard Pro, Maya, Photoshop, Adobe Premiere, After Effects

AWARDS

Best of Ringling 2021,2022,2023, 2024

President’s List, RCAD

Townie Award, The Pennsylvania Downtown Center

EDUCATION

Ringling College of Art and Design, Florida — *BFA*

2020-2024

Computer Animation Major