# Switch-Mode Power Supply Layout

BEST PRACTICES FOR PCBA DESIGN

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PCB Carolina 11/12/2025

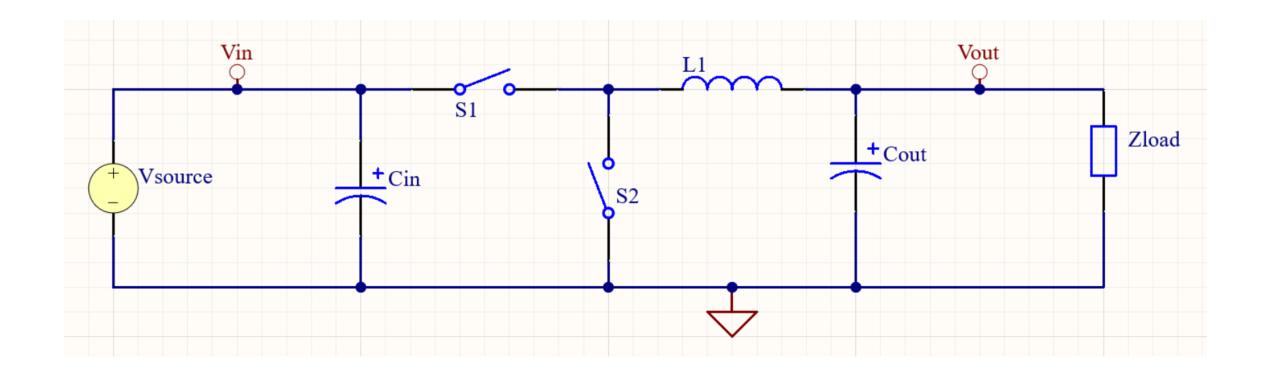
# Agenda

- ➤ Review of Switch-Mode Power Supply (SMPS)
- ➤ Why EMI and SI matter
  - Electro-Magnetic Interference
  - Signal Integrity
- ➤ Circuit Theory and Wave Theory
- ➤ When is a signal "High Frequency"
- ➤ SMPS and High Frequency
- > Recommendations
  - Good Practices
  - PCB Stackups
- ➤ Questions and discussion

# Types of SMPS Circuits

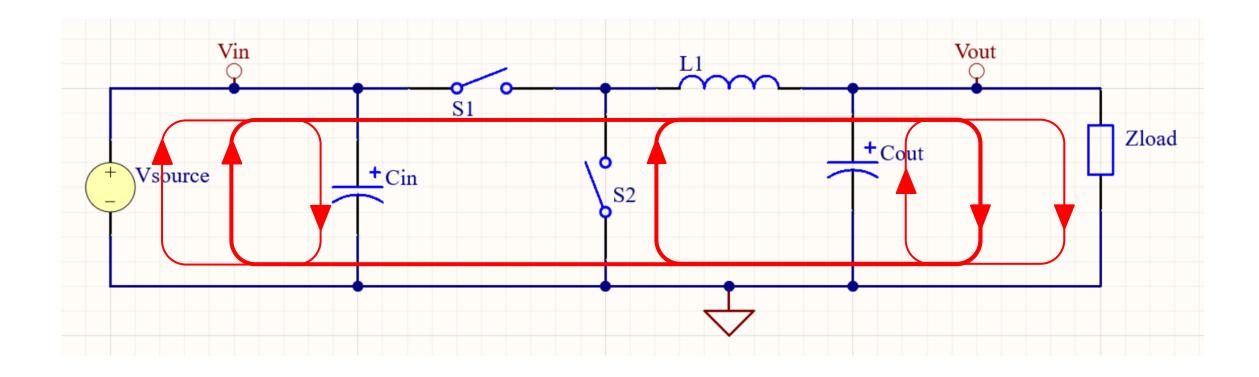
#### **Buck-Mode SMPS**

Simplified circuit (power only)



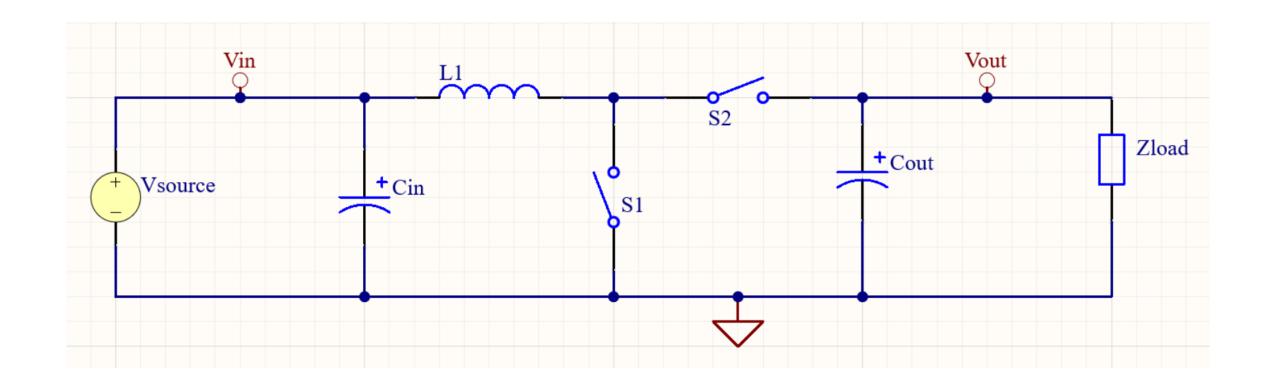
#### **Buck-Mode SMPS**

#### **Current Flow**



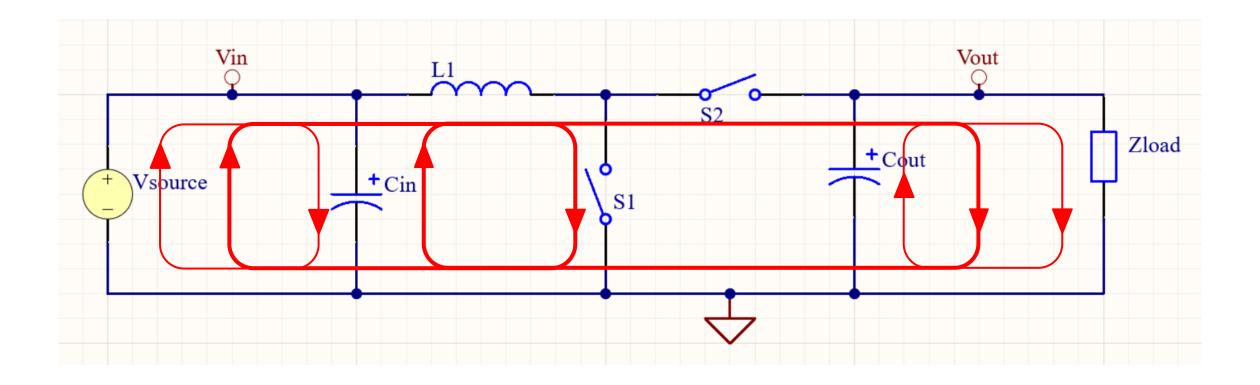
#### Boost-Mode SMPS

Simplified circuit (power only)



#### **Boost-Mode SMPS**

#### **Current Flow**



# EMI and SI

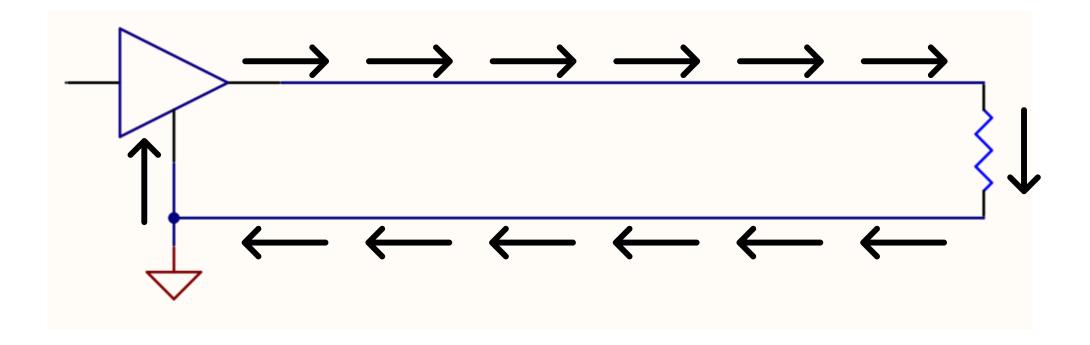
#### EMI and SI

- Everything we sell must obey FCC rules.
- An SMPS inherently has high frequency.
- Any part of a circuit with high frequency could interfere with other circuit parts.
- The principles for avoiding EMI problems are very similar to maintaining good SI.

#### Good layout habits will pay off later

# Circuit Theory and Wave Theory

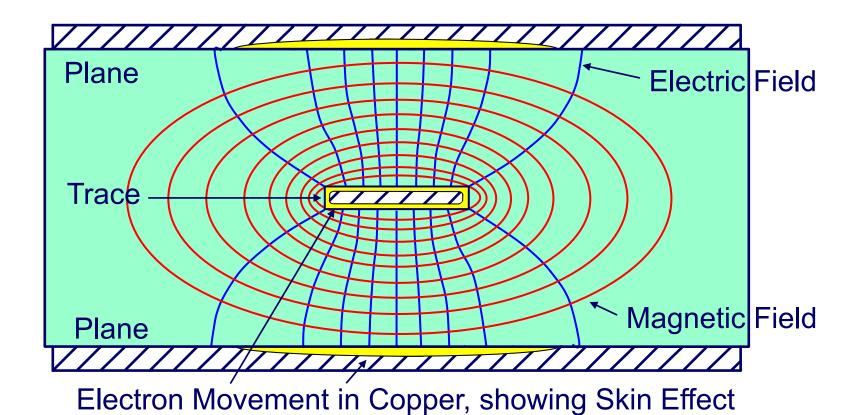
# Circuit Theory...



#### ... is WRONG

#### Voltage and Magnetic Fields

Stripline (Inner layer trace and return planes)



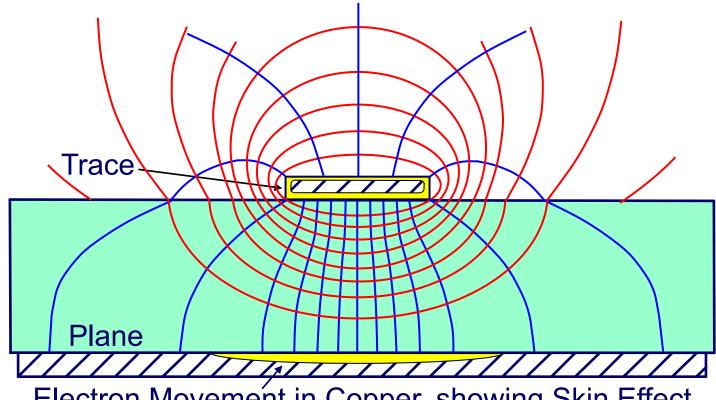
Original source:



Low Volume Fields (EM Wave), Completely Contained.

### Voltage and Magnetic Fields

Microstrip (Outer layer trace and return plane)



Electron Movement in Copper, showing Skin Effect

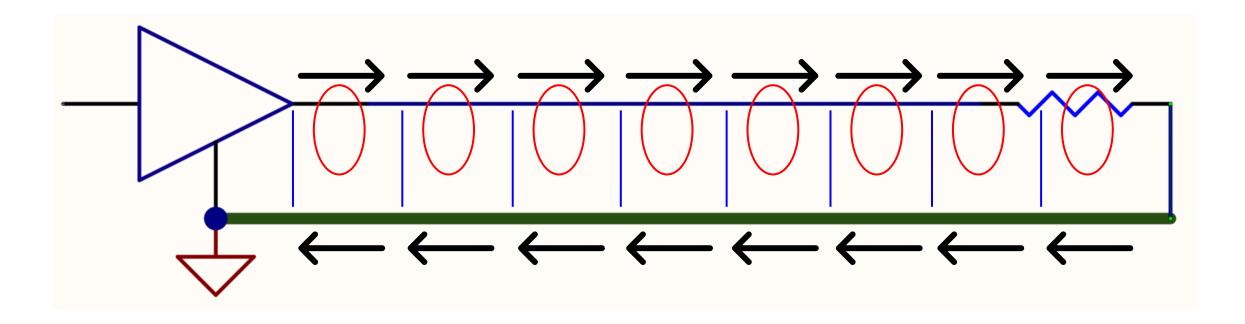
Original source:



Moderate Volume Fields (EM Wave), Mostly Contained.

## Voltage, Current, and Waves

• How does the signal go from the source to the load?



**Energy is in the Waves (traveling** *between* **the layers)** 

#### Path of Return Current

• 2-Layer board, components and signals on top, "ground" plane on bottom



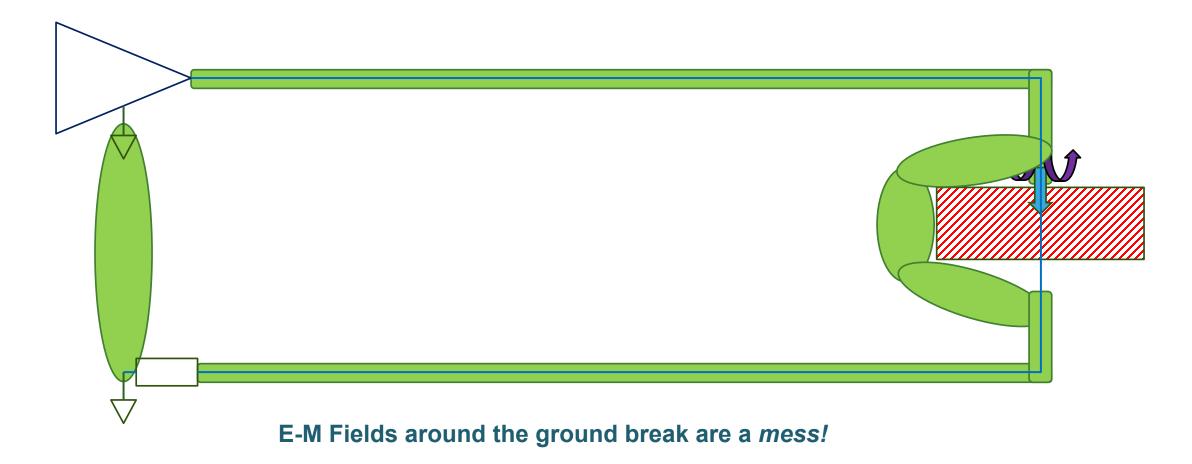
#### Path of Return Current

• Same layout, except there's a cutout in the ground plane (between source and load)



#### Path of Return Current

• Same layout, except there's a cutout in the ground plane (under the trace)



# High Frequency

## What makes "High Frequency"?

- Frequency ranges where it becomes a problem
- Edge rate v. Repetition rate

# What makes "High Frequency"? (part 2)

• The **Rise Time** of a signal has an equivalent frequency:

$$f \approx 0.35 / t_r$$

- •Frequency (repetition rate) tells you how often the problem happens
- Rise Time tells you how bad the problem is

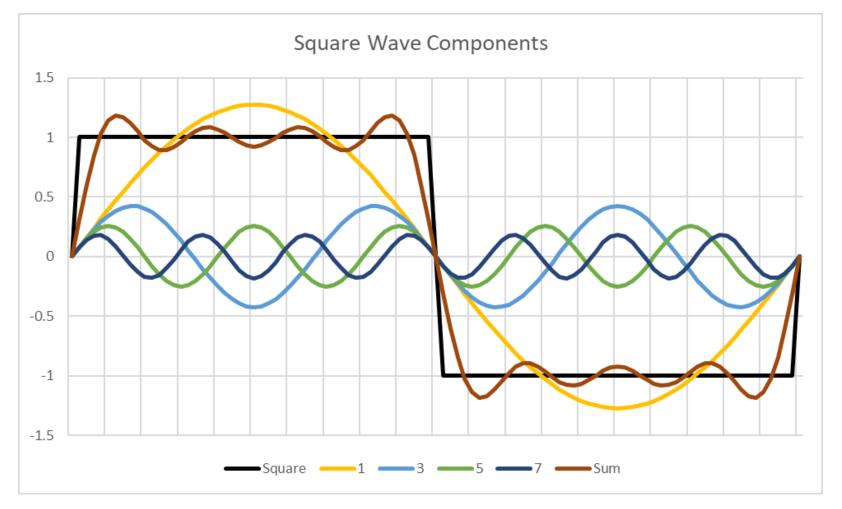
**Edge Rate is the important factor** 

## Why focus on "Rise Time"?

- The concern is about EM energy radiating out of the circuit
- Large dV/dt can radiate an Electric Field
- Large di/dt can radiate a Magnetic Field
- In the far field, they are one signal that can interact with other circuits

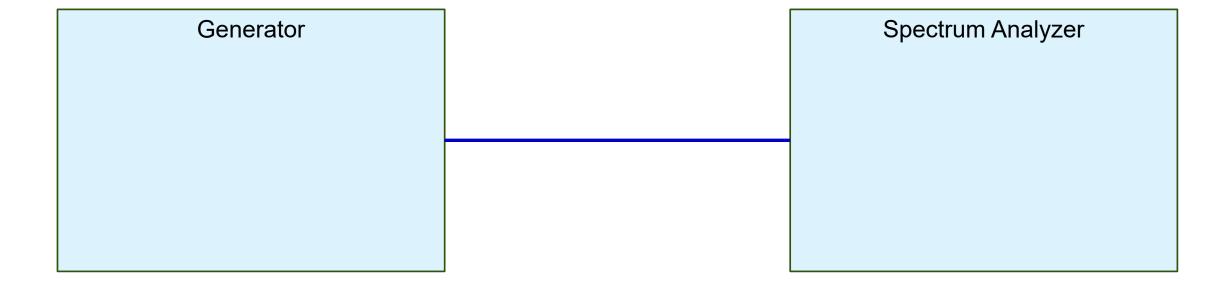
EMI problems are usually found with high di/dt

# Is a Square Wave "High Frequency"?



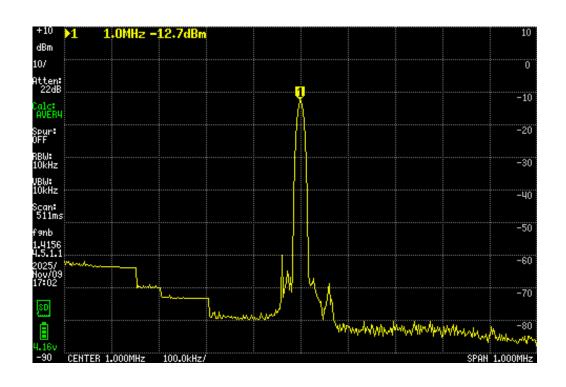
**A Square Wave contains Sine Waves** 

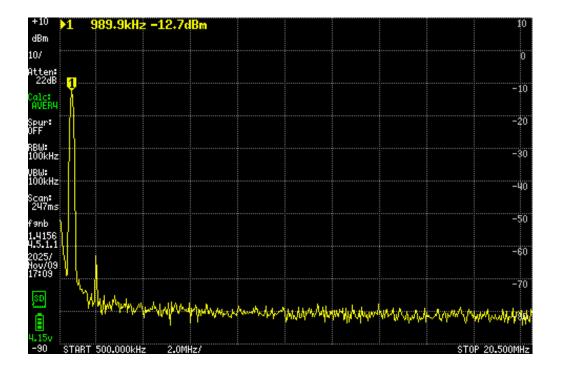
## Demonstration: Square Wave and Sine Wave



# Sine wave on Spectrum Analyzer

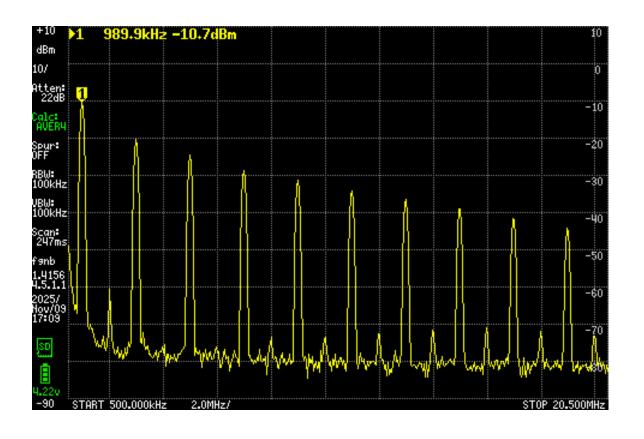
1 MHz output (different frequency range on SpecAn)





#### Square wave on Spectrum Analyzer

1 MHz output (same extended frequency range on SpecAn as last Sine wave picture)



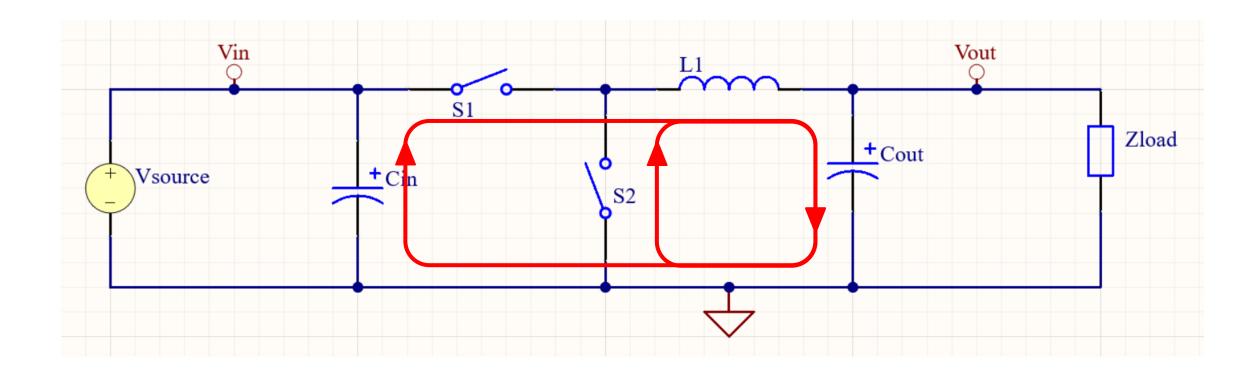
# SMPS and High Frequency

#### **Energy Paths in SMPS Circuits**

- DC energy and AC energy are following different (but overlapping) paths
- The paths depend on the type of SMPS
- The Signal and Return Paths have a big impact
  - EMI
  - Efficiency
  - Stability

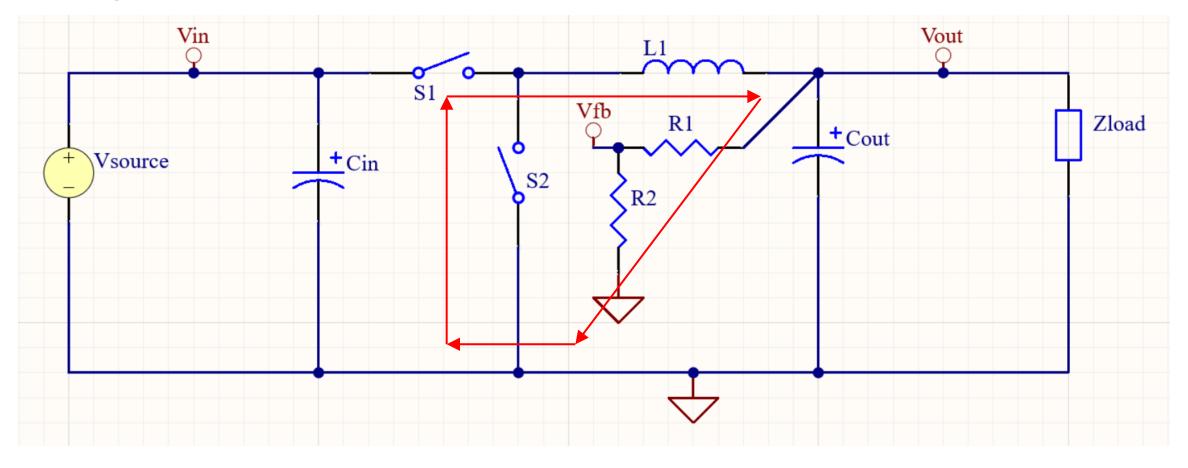
#### **Buck-Mode SMPS**

**AC Current Loops (internal)** 

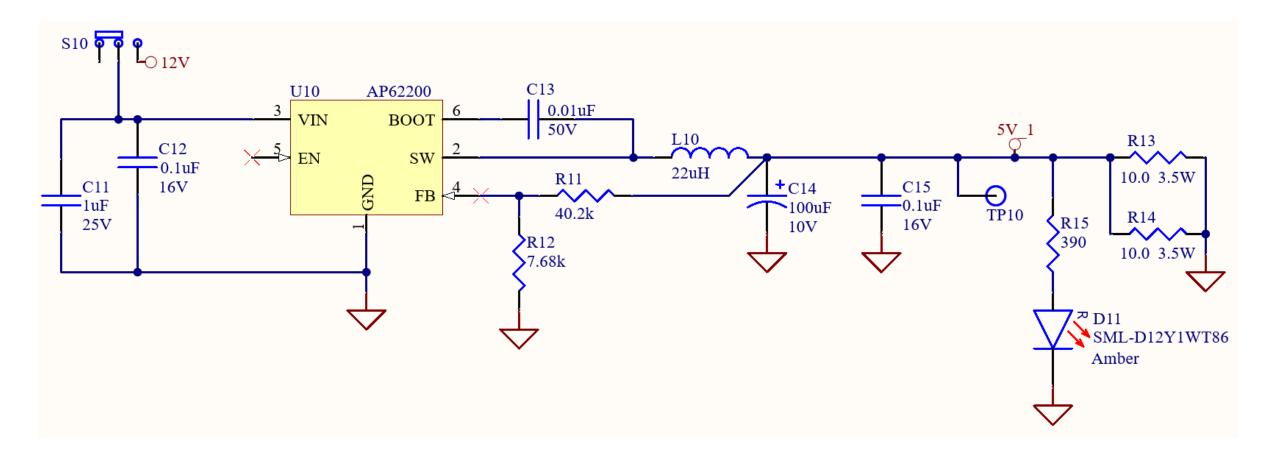


#### **Buck-Mode SMPS**

#### **Showing Feedback**

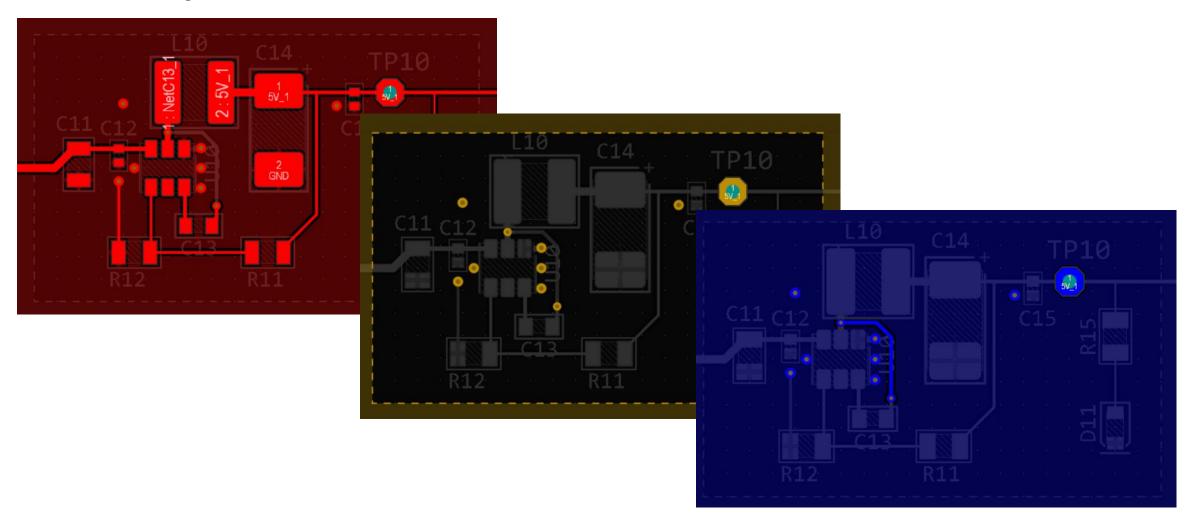


#### Demonstration: Best Layouts and Not-so-good Layouts

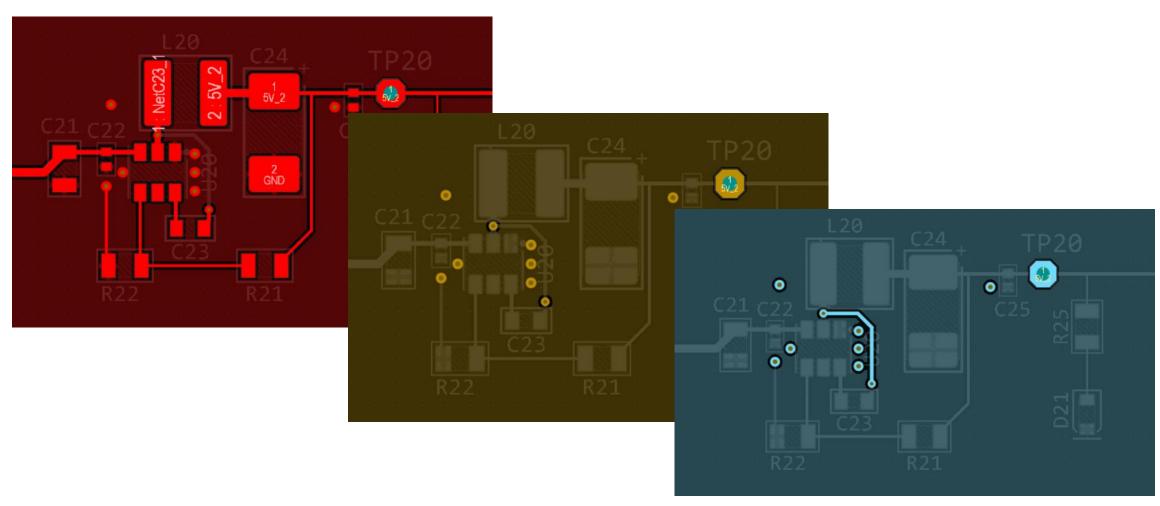


**Identical circuit, different layouts** 

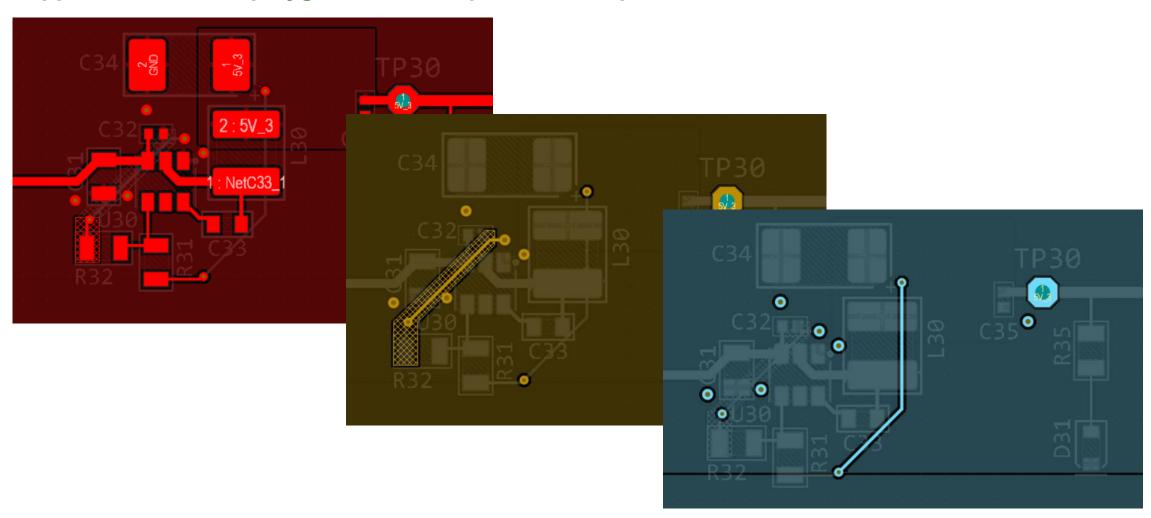
#### **Ground on Layer 4**



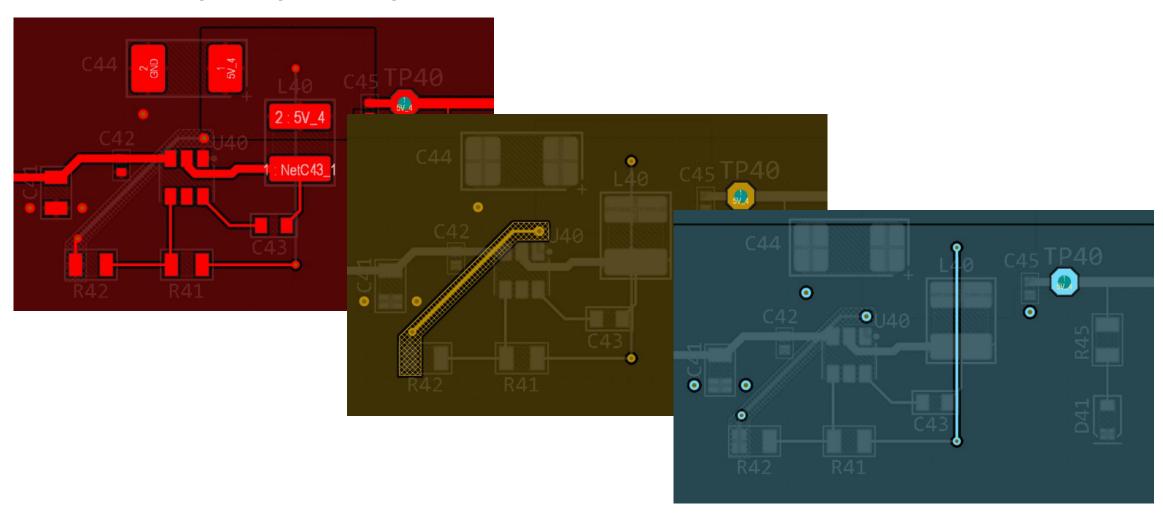
#### Same as 1, except Ground on Layer 2



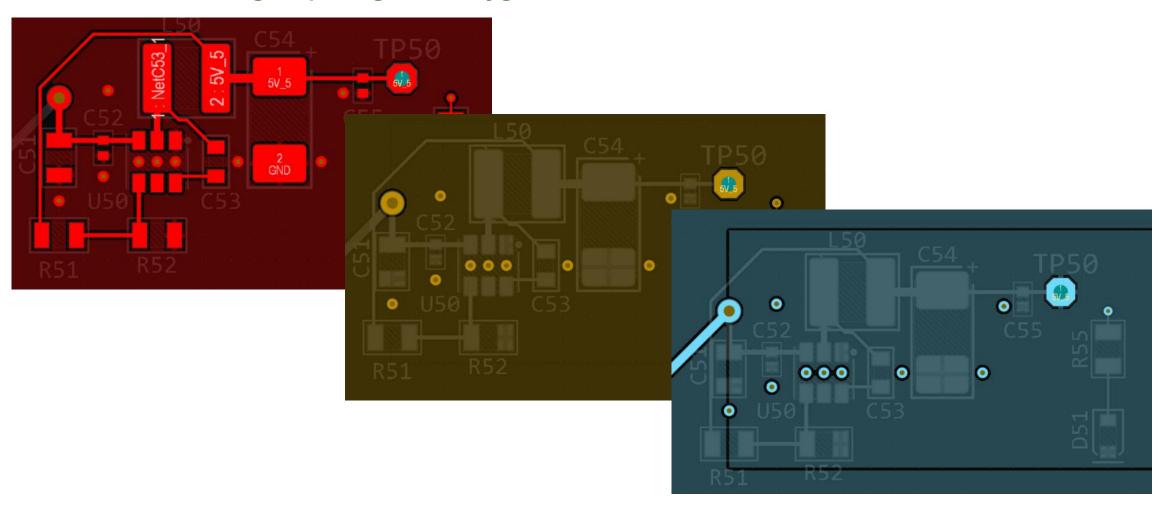
Flipped L & C; small polygon for Vout; special return path for Vfb



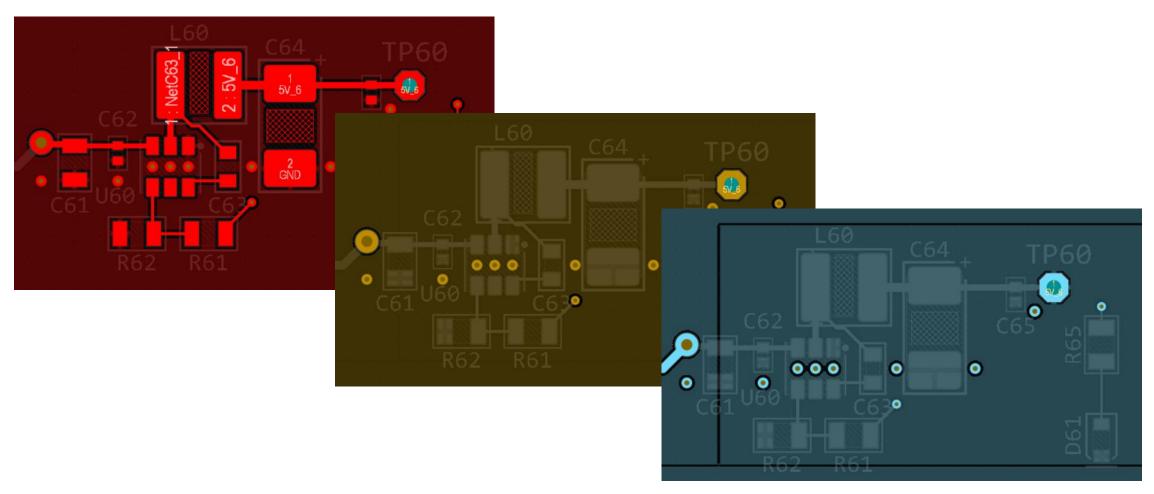
#### Same as 3, except components spread out



"Recommended": Tight spacing, Full Polygon on Power Plane for Vout

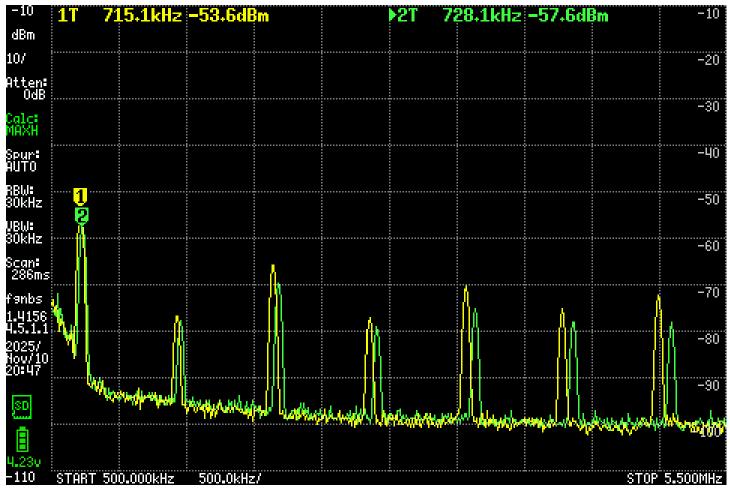


"New Recommended" – Removed copper under L & C; Better path for Feedback resistors



#### Circuit 1 v 2

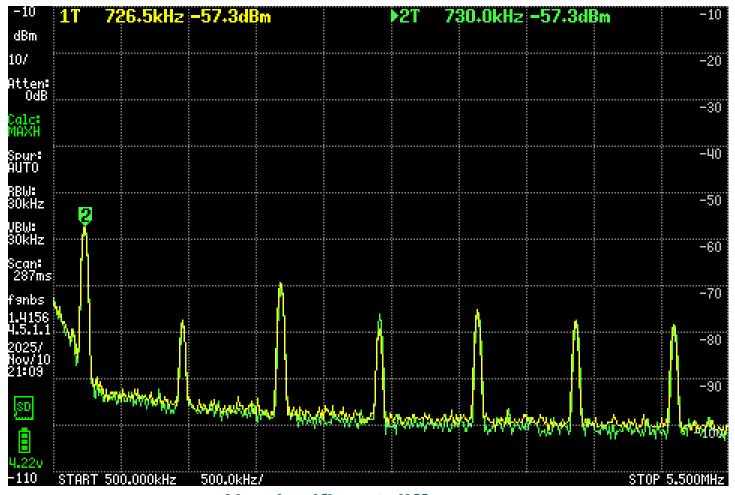
Does Ground on Layer 2 or 4 make a difference?



Closer Ground improves EMI by about 4 dB!

#### Circuit 2 v 3

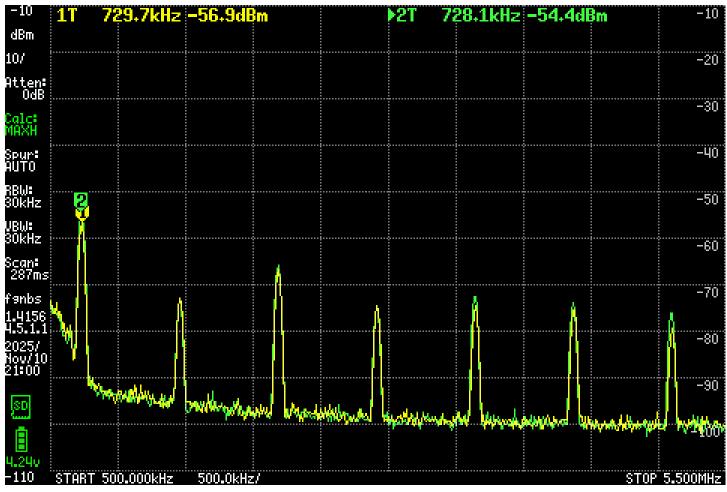
Does Flipped L & C, Vout polygon, or special feedback return path make a difference?



No significant differences

#### Circuit 3 v 4

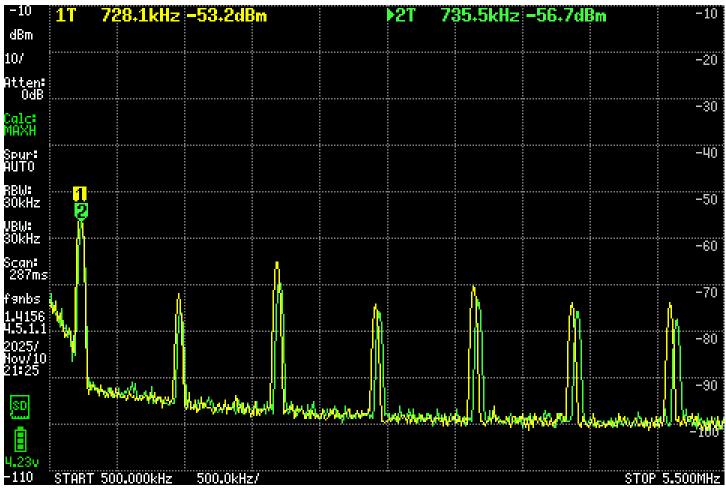
Does component spacing make a difference?



Tighter spacing improves EMI by about 2.5 dB

#### Circuit 4 v 5

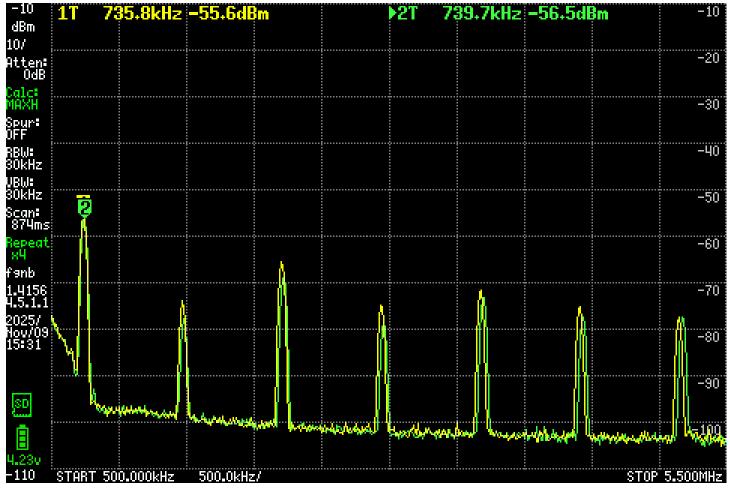
Does Tight Spacing, and Large Vout Polygon on Power Plane, make a difference?



Tight Spacing and Power Polygon improves EMI by about 3 dB

#### Circuit 5 v 6

Does removing copper under L & C, and new feedback path make a difference?



Removed Copper and New Feedback Path slightly improves EMI by about 1 dB

# Recommendations

#### Good Practices – SMPS Specific

- Switchers definitely contain high frequencies
- Design for Return Path
  - Ground plane under the circuit is best
  - Layout critical signal paths first power loops need to be tight
  - The Feedback circuit needs an unbroken return path (for SI)
- Filters (input and output) are important
  - Close to the noise sources
  - Keep frequency response in mind
- High (DC) current traces need to be wider, especially when they are long

#### Good Practices – from the SMPS measurements

- Ground Plane *directly* under circuit (adjacent layer) is most important
- Tight Component Spacing (reduced current loop area)
- Vout Polygon (on power plane) probably helps
- Removing copper under L & C (component layer only) may help
- Feedback path from power plane may help
- Isolated return path don't bother
- Small polygons for L & C node don't bother

#### **Good Practices**

- Recognize what parts of your circuit contain high frequencies
- Design for the possibility of higher frequencies than originally planned
- Design for Return Path
  - Layout critical signals first
  - The slower signals can go around, and tolerate compromises
- Don't use high-speed parts unless needed
- Don't depend on "the way we've always done it" to still work in the future

#	Name	Material	Туре	Weight	Thickness	Dk
	Top Overlay		Overlay			
	Top Solder	Solder Resist	Solder Mask		0.4mil	3.5
1	Тор	<u></u>	Signal	1oz	1.7mil	
	Dielectric 1	FR-4	Core		14mil	4.8
2	Ground	<u></u>	Signal	1oz	1.4mil	
	Dielectric 3	-	Prepreg		28mil	4.2
3	Power	<u> </u>	Signal	1oz	1.4mil	
	Dielectric 2		Core		14mil	4.2
4	Bottom	<u></u>	Signal	1oz	1.4mil	
	Bottom Solder	Solder Resist	Solder Mask		0.4mil	3.5
	Bottom Overlay		Overlay			

Signal / Power
Ground
Core
Ground
Signal / Power

Signal / Power
Ground
Core
Signal / Power
Ground

Signal / Power

Core

Signal / Power

Ground

Signal
Ground
Core
Signal (North-South) / Power
Ground
Core
Signal (East-West) / Power
Ground

Signal / Power
Ground
Core
Signal / Power
Ground
Core
Ground
Signal / Power

Signal
Ground
Core
Signal (North-South)
Ground
Core
Signal (East-West)
Ground
Core
Signal / Power
Ground

Signal
Ground
Core
Signal / Power
Ground
Core
Ground
Signal / Power
Core
Ground
Signal / Power

# Questions and Discussion

#### Questions?

