

# Hunter/Jumping Seat

## LEVEL 1 • PATTERN U

Walk to the starting point.

Trot left diagonal from A.









Canter on the correct lead from B to C.  
Continue to canter a right circle.

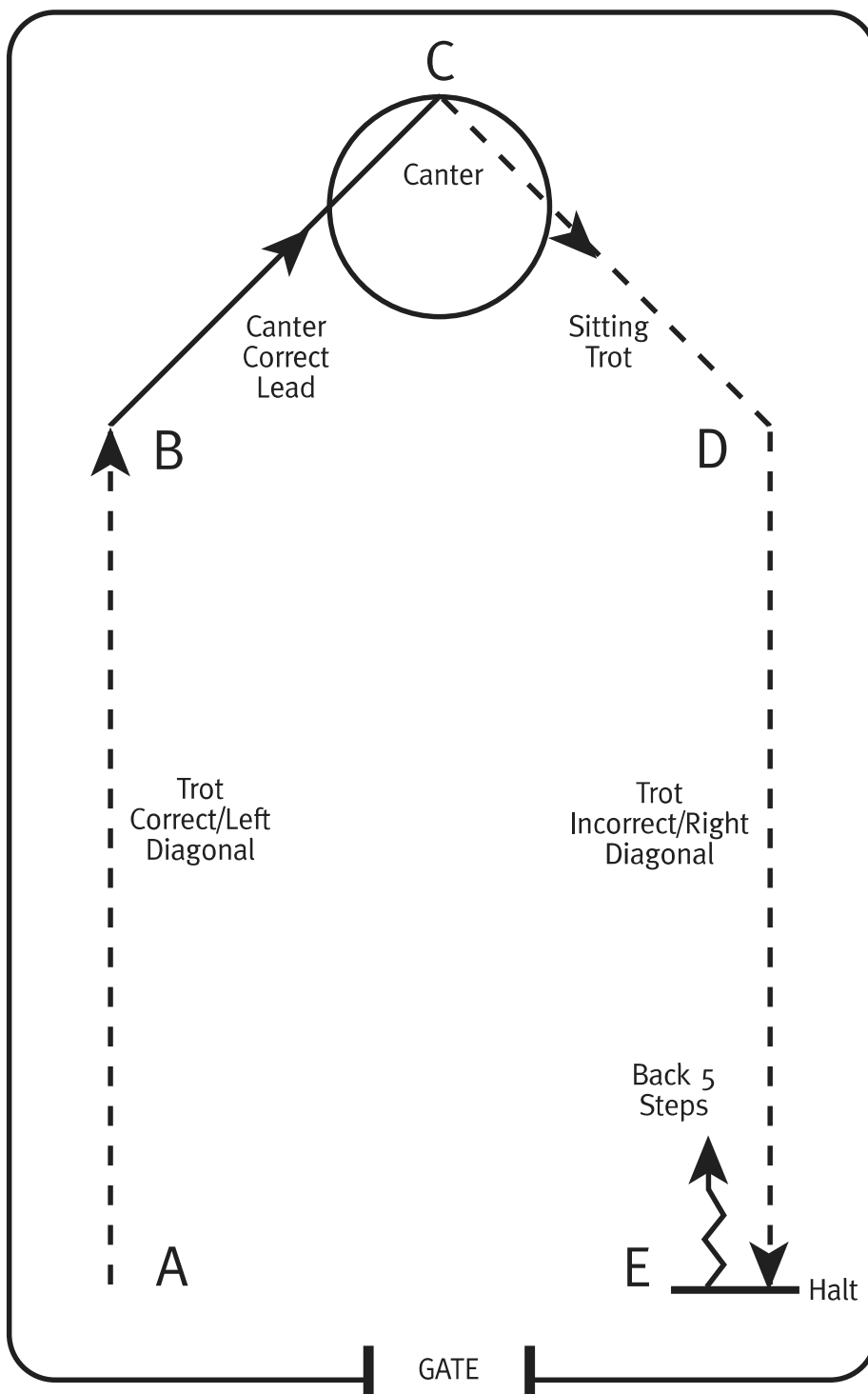
Transition to a sitting trot & continue to D.

At D posting trot on the incorrect diagonal to E.

Halt and back five steps.

Return to lineup or exit at a walk.

	Stop / Halt
	Canter
	Hand Gallop
	Trot
	Walk
	Back
	Marker
	Lineup



*This pattern is appropriate for all ages.*

*If used at a Regional or National Show, pattern may not be run from the lineup.*