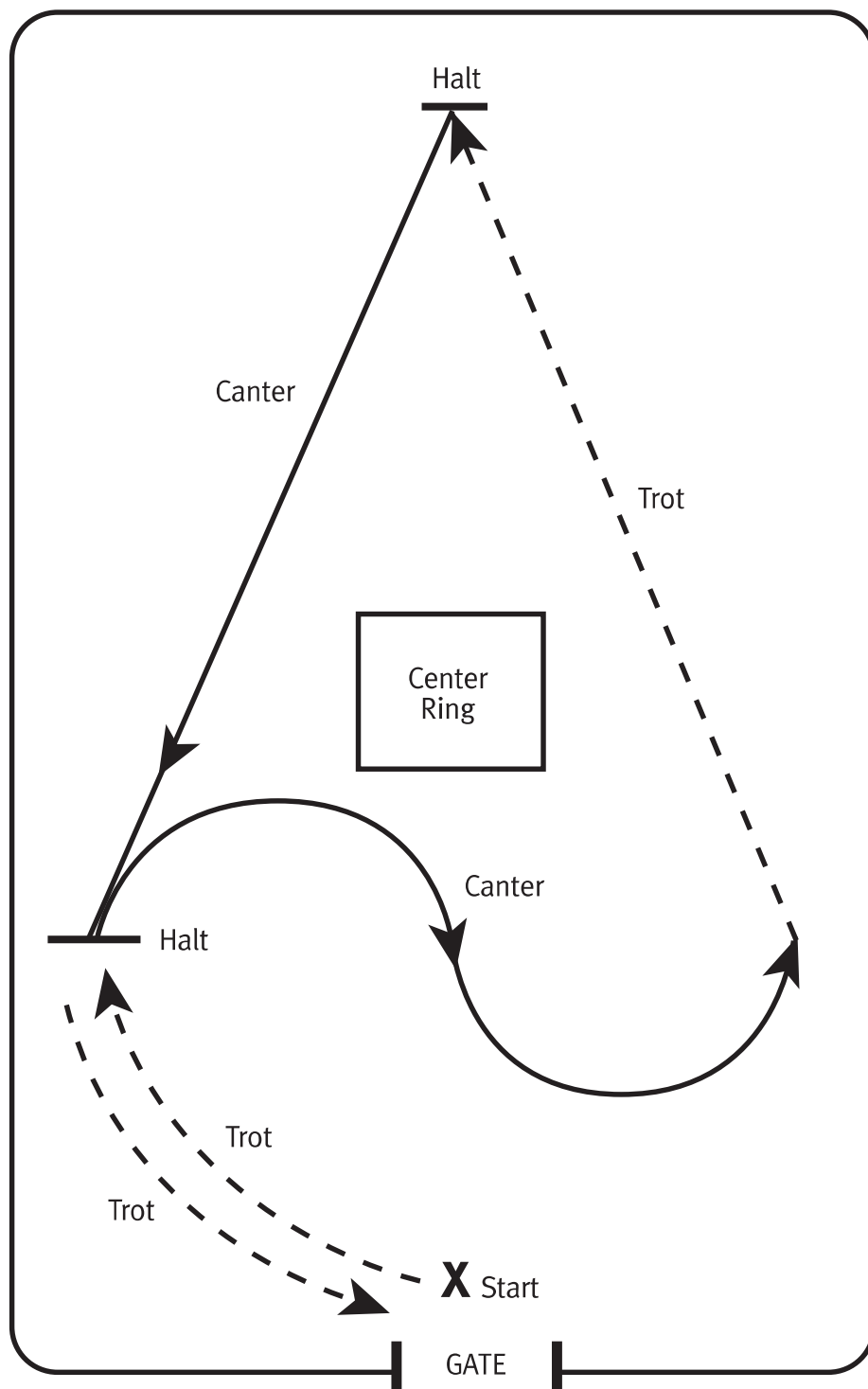


Hunter/Jumping Seat

LEVEL 2 • PATTERN UU



Walk to the starting point.

Perform posting trot down left side to quarter point.

Halt.

Canter two-loop serpentine across width of arena showing a simple change of lead.

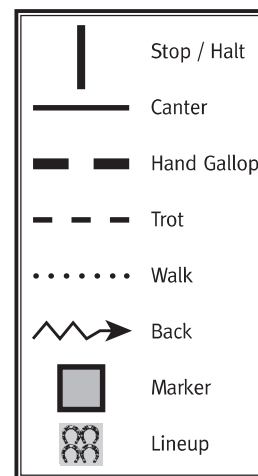
Transition into posting trot to midpoint at far end of arena showing two changes of diagonal beginning on the correct diagonal.

Halt.

Turn on forehand left and counter canter to quarter point on left side of arena. Transition to posting trot to the gate.

Halt.

Return to lineup or exit at a walk.



This pattern may only be used for:

- 14 - 18
- 18 & Under
- 19 & Over

*This pattern may **NOT** be used for:*

- 13 & Under
- 14 & Under

If used at a Regional or National Show, pattern may not be run from the lineup.