

Connecting People & Global Communication

A stylized world map in blue, showing the continents of North America, South America, Europe, and Africa. It is centered on the Atlantic Ocean.

Information

Usecases

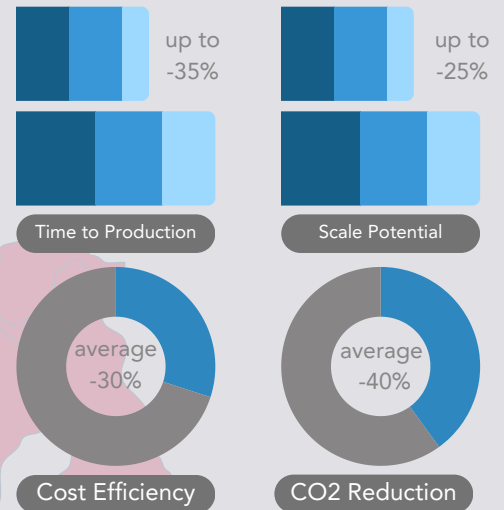
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IMPACT

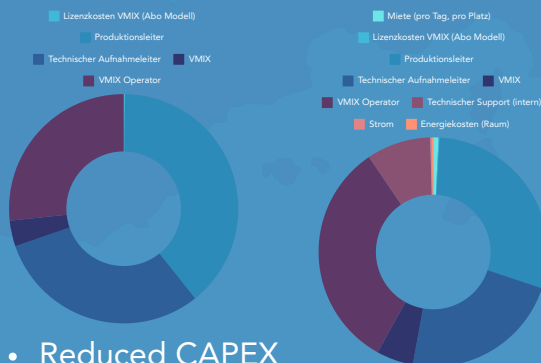
- Empowering collaboration from anywhere
- Centralized management of resources
- Enhancing production chain efficiency
- Focusing on creative tasks and content
- Enabling flexible working conditions
- Efficient testing without pre-sales effort
- Reducing administrative overhead



USECASES

- Decentralized media production, for internal and external communication
- Connect different locations easily, share infrastructure and licenses
- Broadcast grade media content creation from production to distribution
- Corporate Content Production
- Corporate Event Production
- Fast and Crisis Communication
- More infos in attached examples
- Let's talk about your needs

EXAMPLE



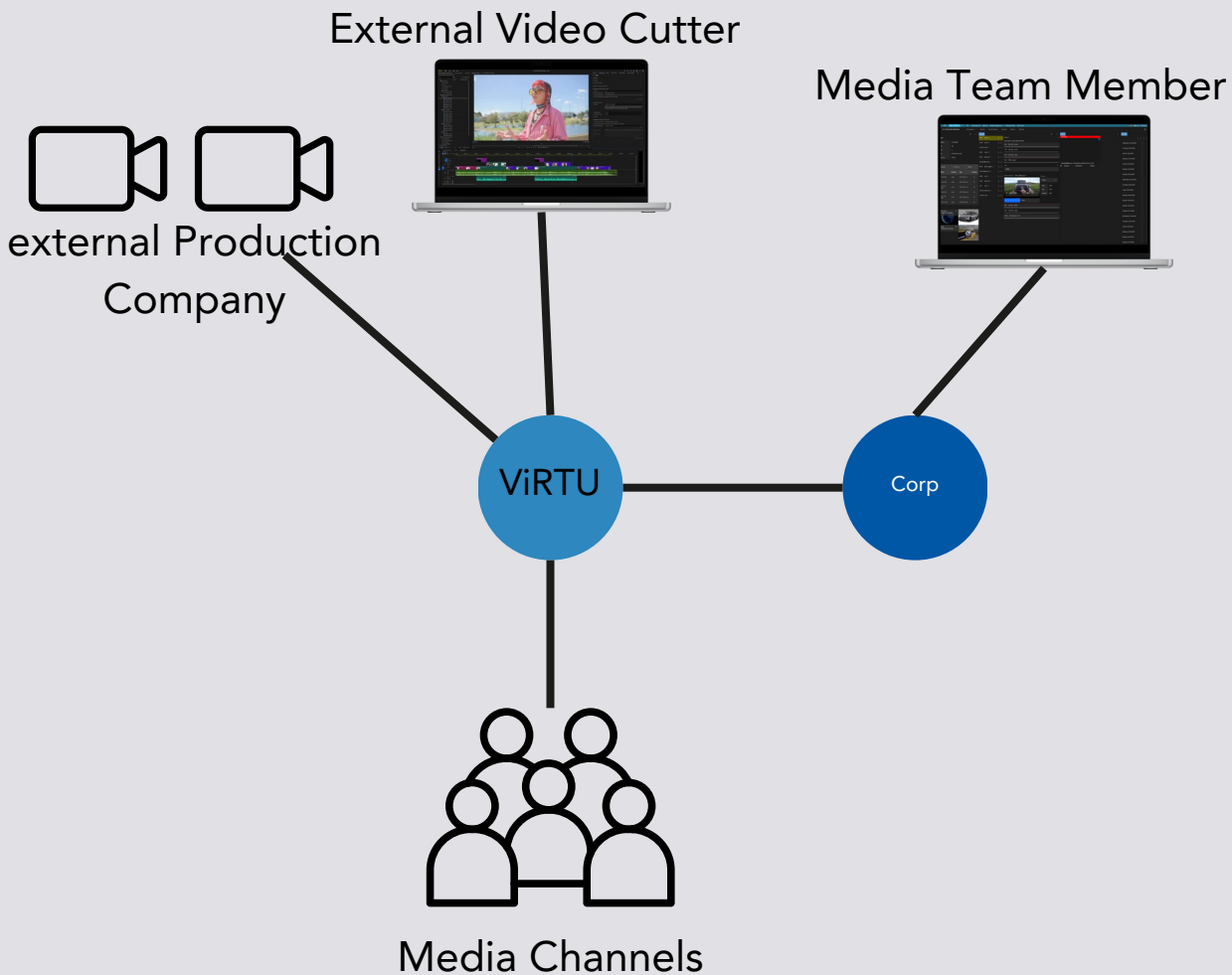
- Reduced CAPEX
- Reduced Operational Costs
- Less Time to Production

BENEFIT

- Significant cost reduction and increased efficiency
- Supports flexible and decentralized working conditions
- Enhanced collaboration capabilities across different sites
- Focus on creative content production with reduced operational bottlenecks

Empower your team with VIRTU's cloud-based media solutions

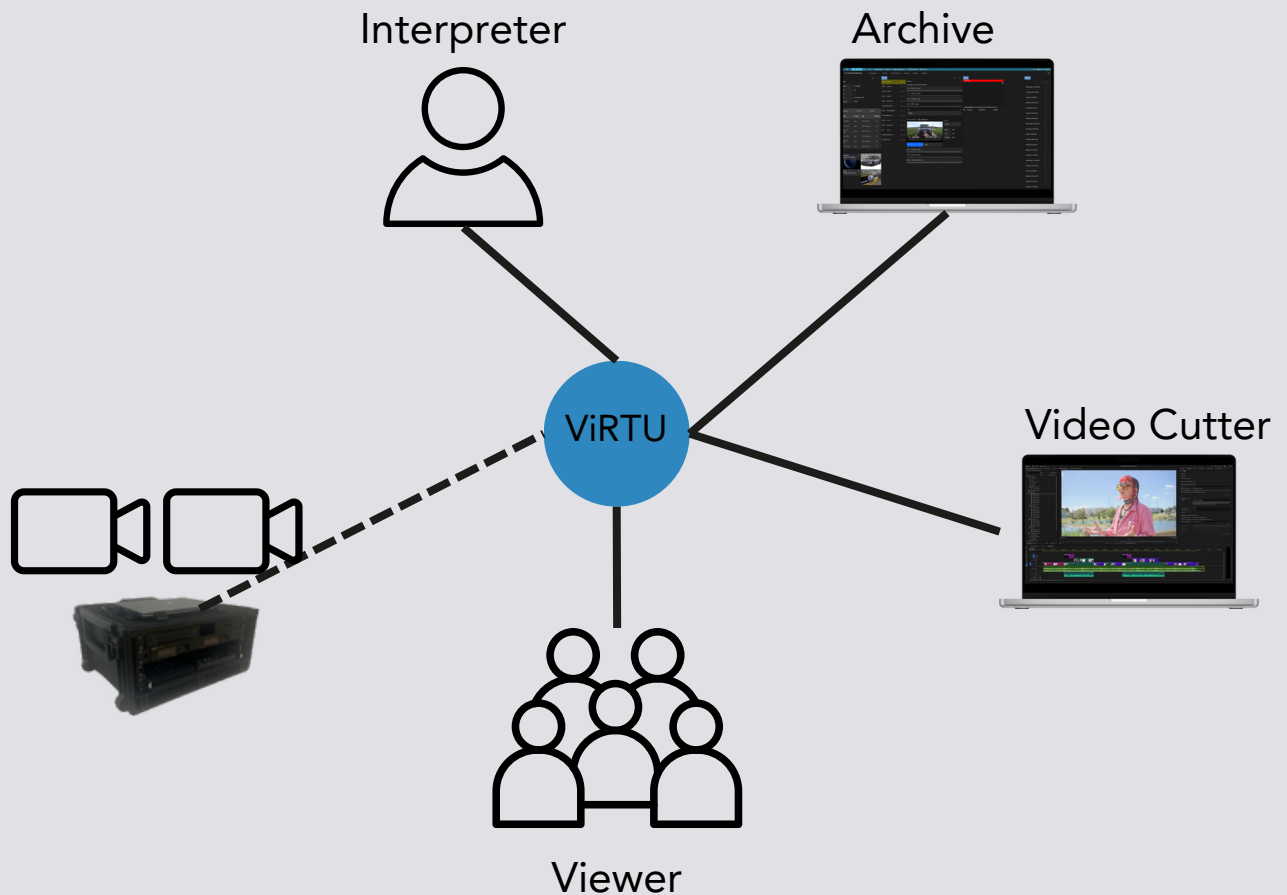
Multiple Communication Channels



Multiple Communication Channels

- The production footage gets transferred
- A media team member looks at the footage
- After defining the story and selecting the content, the cutter can start
- The final cut is ready
- From the original cut, different versions are generated based on templates
- A media team member can check the generated versions and approves them
- After approval, the different versions get published on selected channels

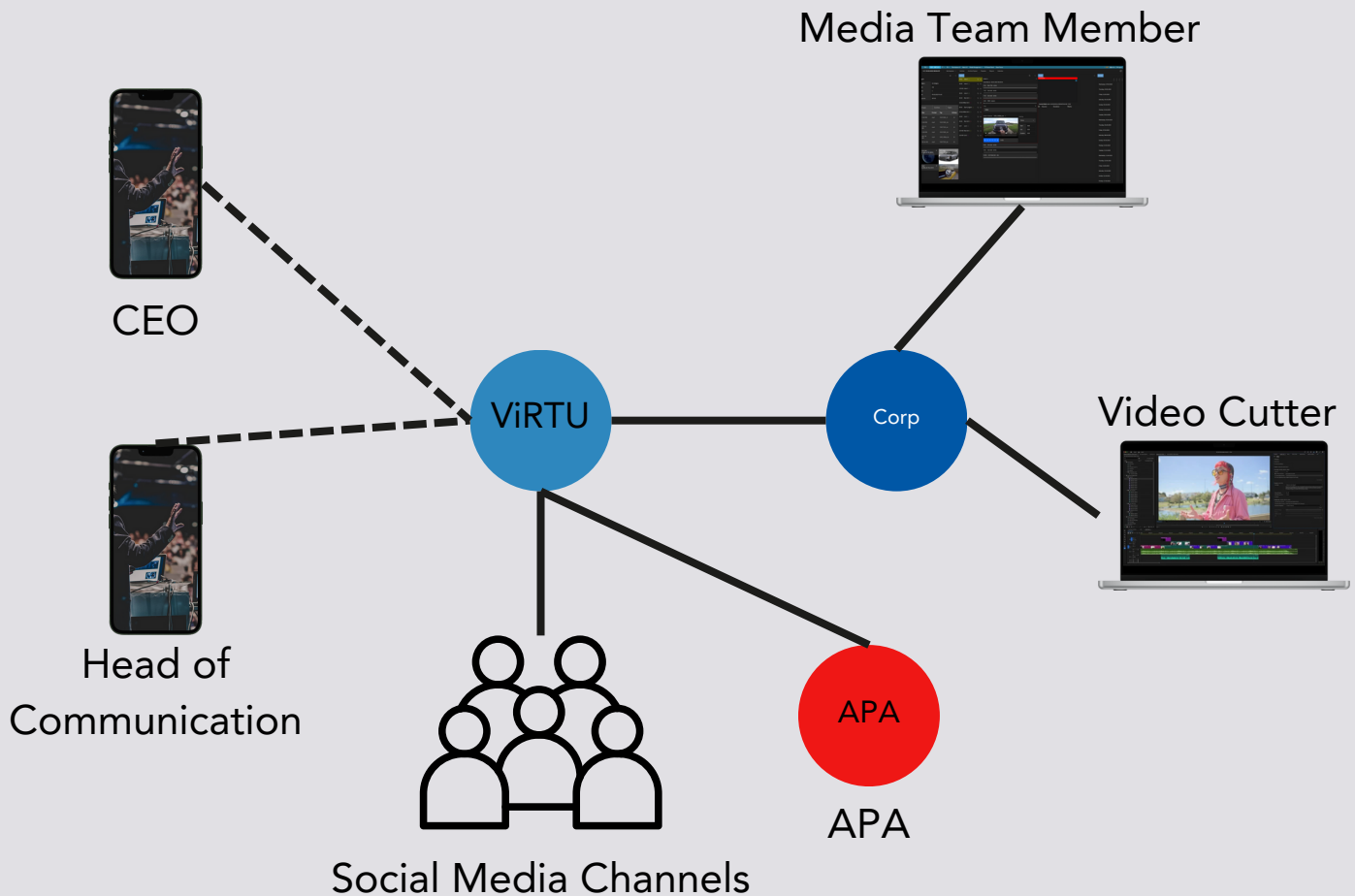
Corporate Information Event



Corporate Information Event

- There's an Information Event
- On site there's a Mobile Production System to produce the stream
- The stream gets transferred to ViRTU
- An Interpreter connects to ViRTU and translates the event in realtime
- The complete stream gets distributed to the viewers
- The content gets recorded into an archive for on demand usage
- A video cutter accesses the archive to create highlights of the event
- All of the content is accessible for visitors of the Frequentis homepage

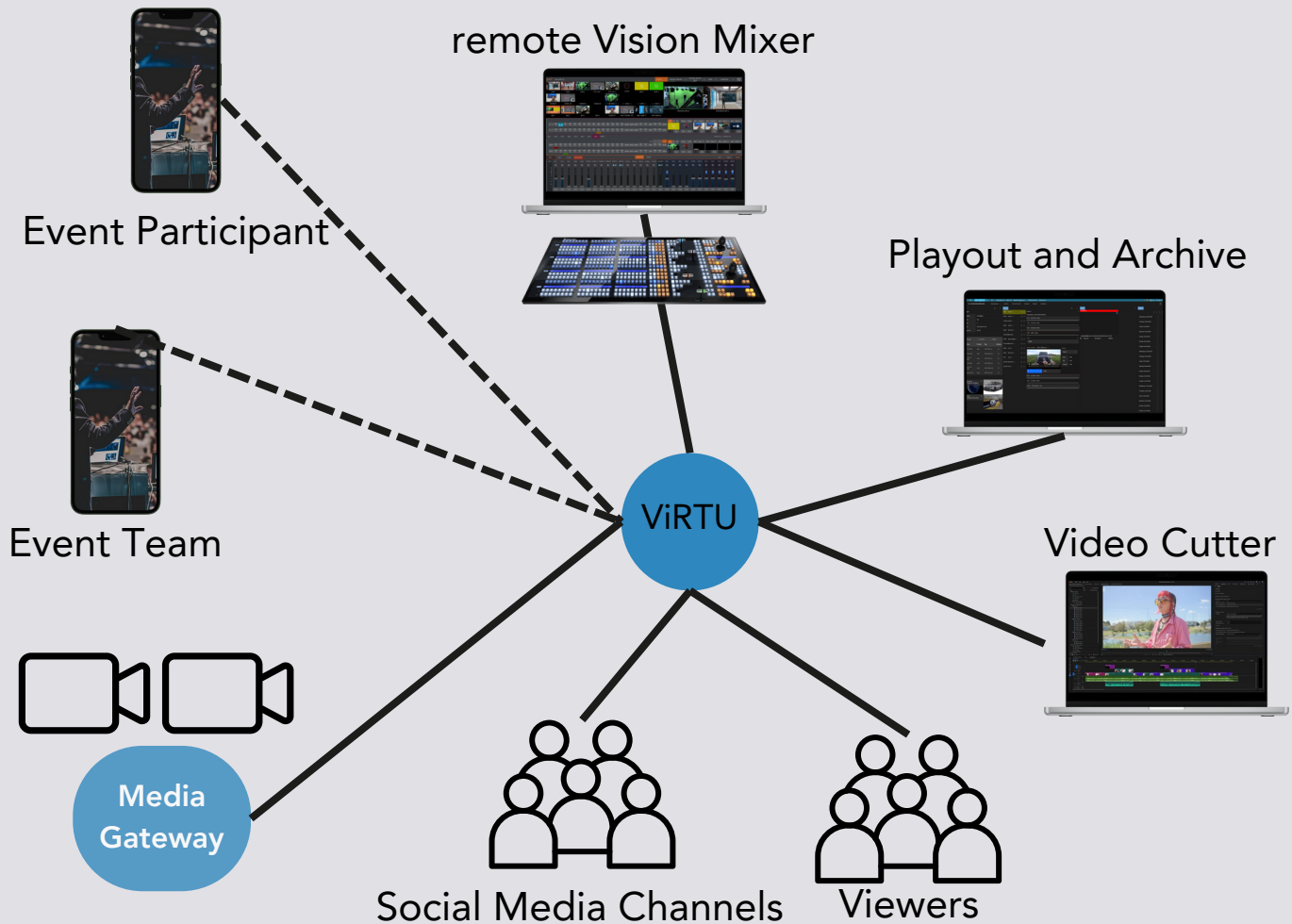
Crisis Communication



Crisis Communication

- After an Emergency Event, the Goal is to be the First on all Channels
- The CEO and the Head of Communication record statements
- The footage gets transferred
- A Media Team Member can instantly access and look into the footage
- A communication strategy and Story gets created
- A cutter creates the content
- After approval, the message gets published on selected Channels
- Be the first on AIR, own the message !

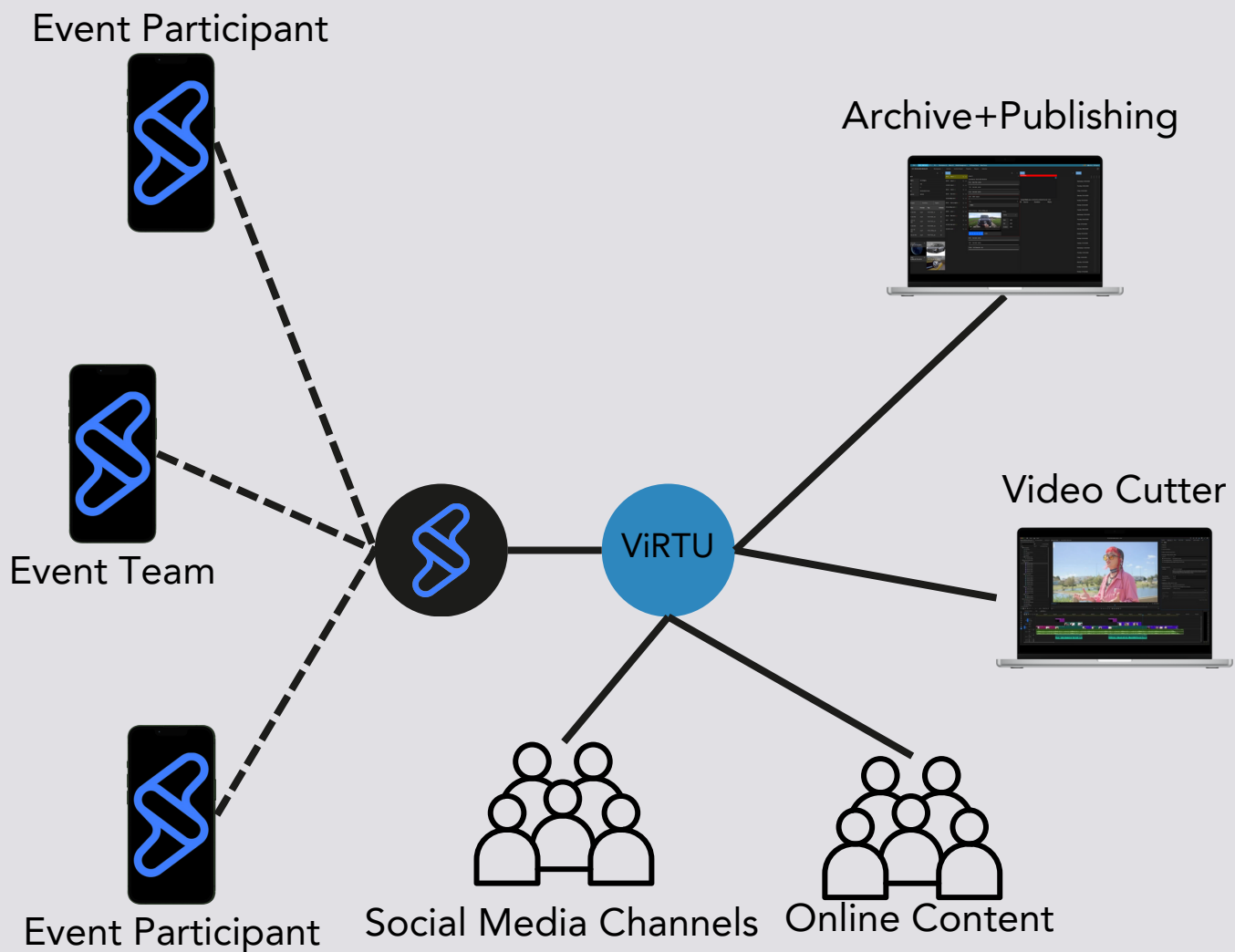
Mobile Event Production



Mobile Event Production

- There's a Corporate Event
- After the stage is ready, the media gateway transmits audio and 2 cameras
- Participants and team members can transmit using mobile devices
- A remote vision mixer or a team member on site can mix the show
- There's a system for content before and after the show and for storing signals
- The program gets distributed to the event webpage and other channels
- After the event all the content is available for a cutter to create content

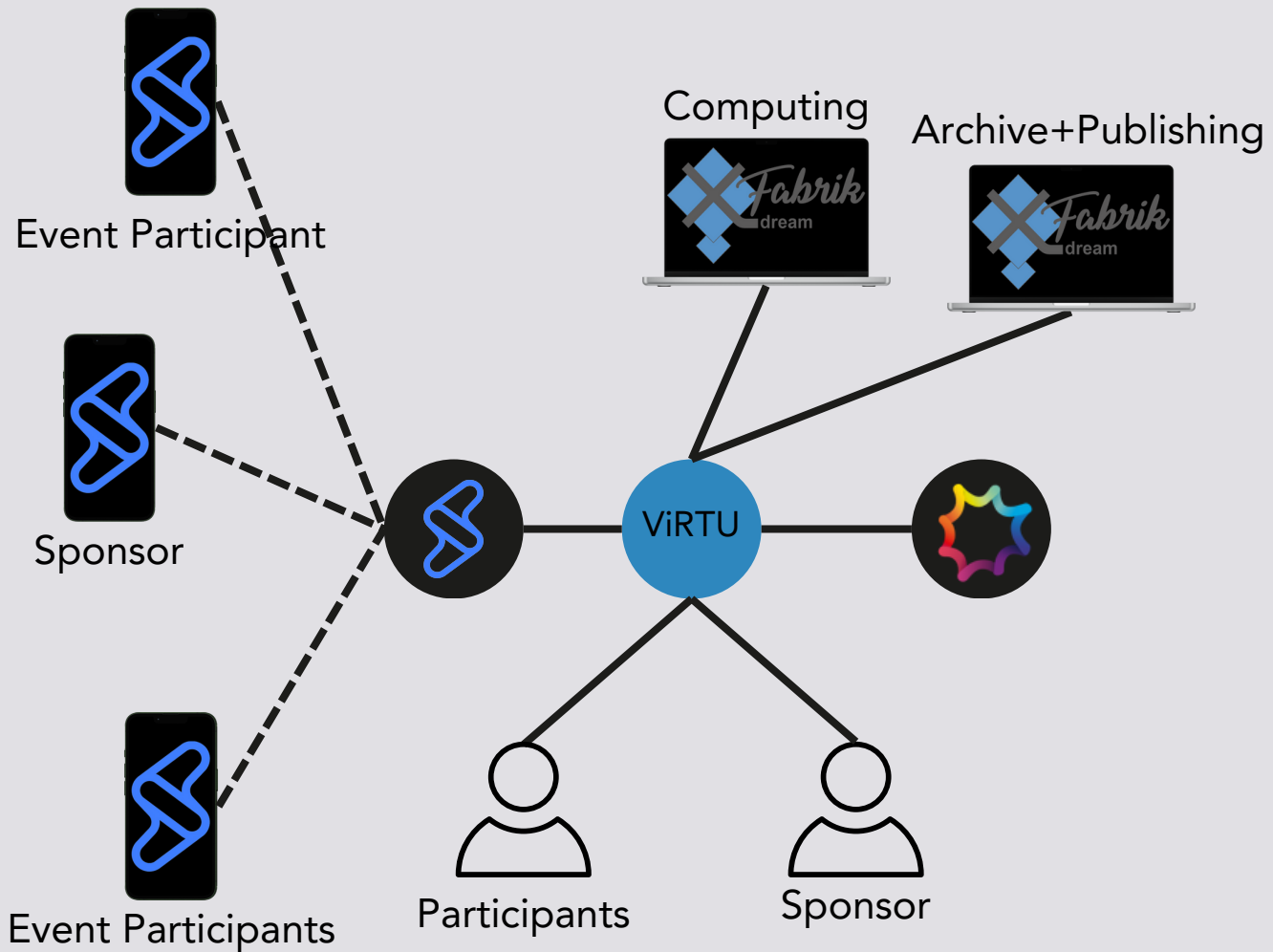
Internal mobile generated Content



User generated Event Content

- There's an Event
- People can scan a QR Code to download the APP
- Employees and team members can create content and share it
- The Storyz including branding can be published directly
- All the content gets into an archive where additional steps can be applied
- The footage can be used by a cutter to create event content
- All the content is available to media team

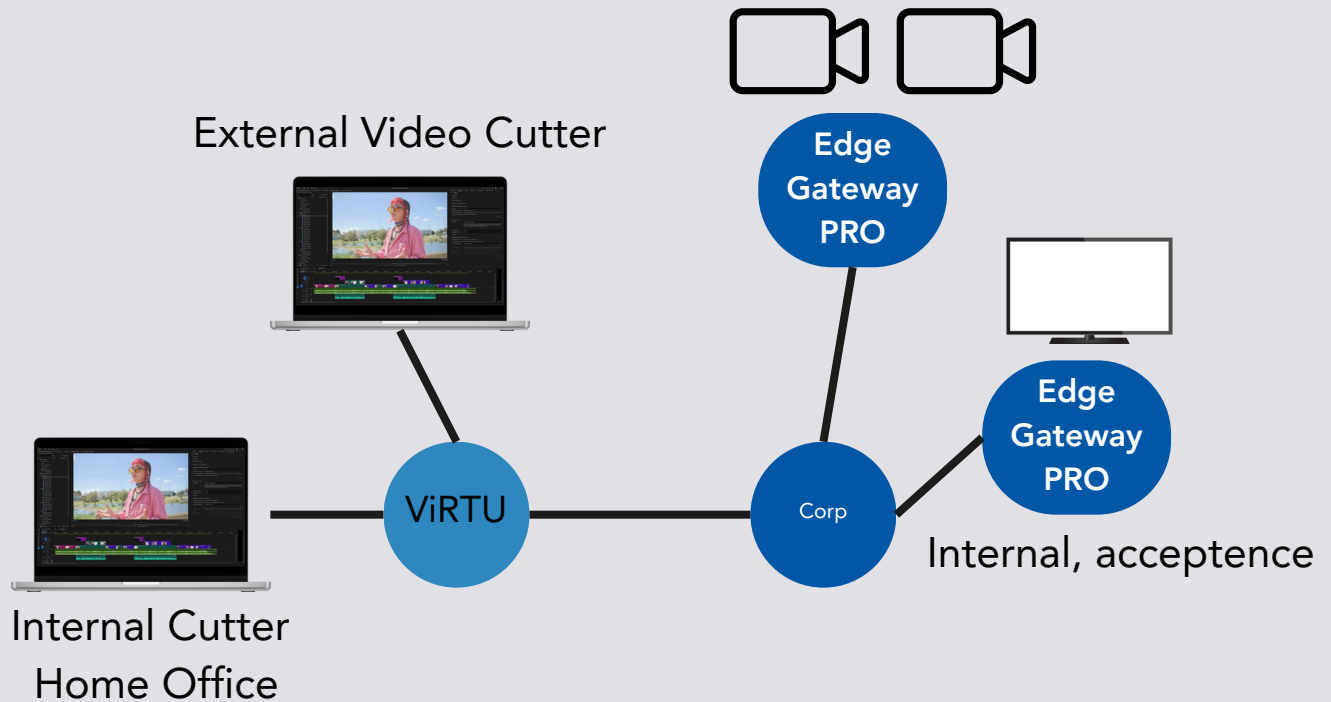
AI generated Event Content



AI generated Event Content

- There's an Event
- People at the event can scan a QR Code to download the APP
- Participants and Team members can create content and share it
- All the content gets into an Archive where additional Steps can be applied
- All the content gets AI analyzed
- Participants can get videorolls after the Event from footage they were on
- Sponsors can get all the footage or prebuild videorolls with their Branding
- The Marketing team can automatically or manually create content

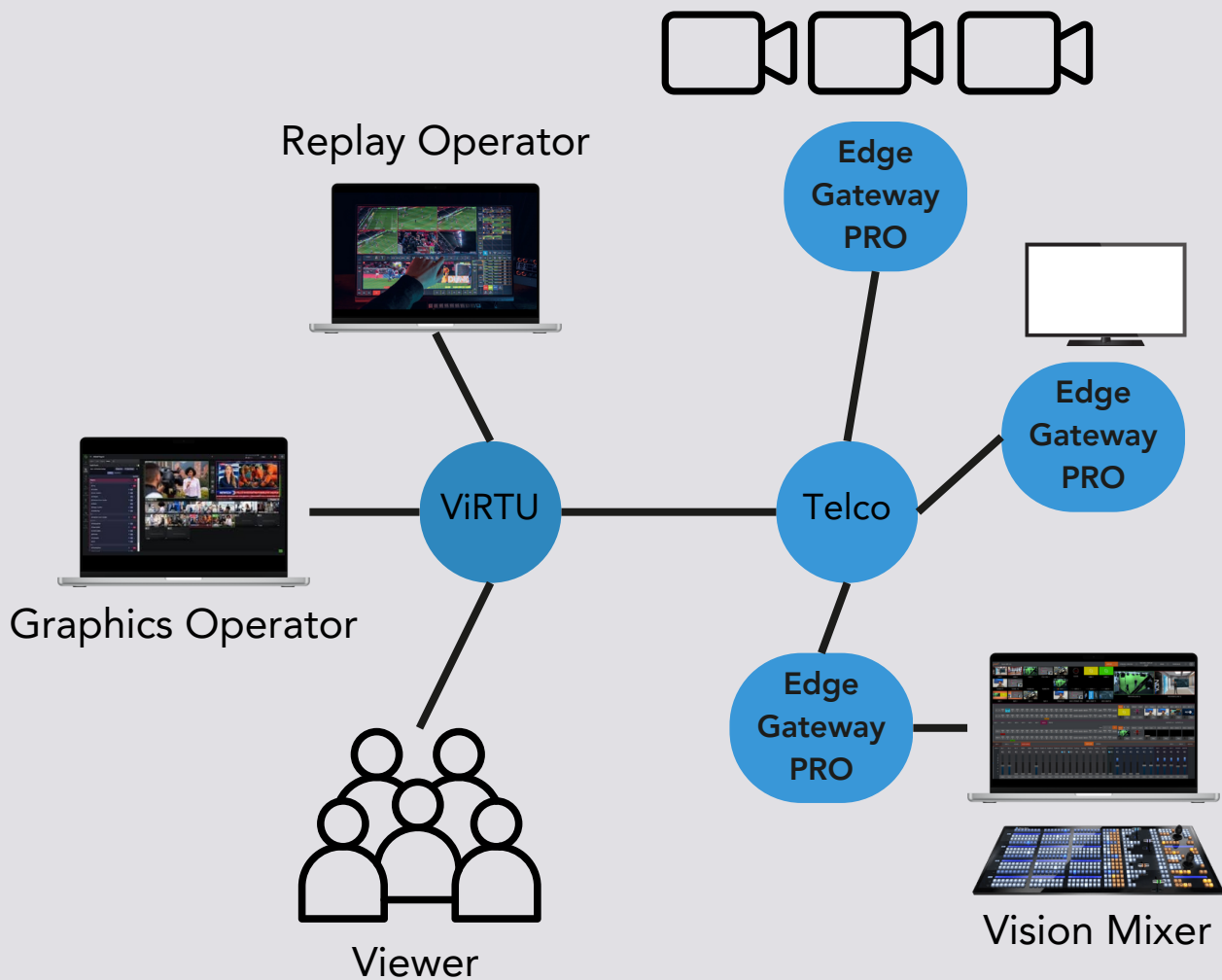
Decentralized Content Production



Decentralized Content Production

- Gateway on production site to ingest the footage and send a live feed
- Gateway to provide a preview for the internal team to follow the production
- The footage gets ingested into a MAM and PAM System at ViRTU
- An internal cutter and an external cutter are cutting and preparing footage
- The final cut is available instantly for the internal team for acceptance

Decentralized Production



Decentralized Corporate Event Production

- Gateways on Production Site to gather signals and provide return feeds
- Gateway to provide a secure connection for the Vision Mixer Operator
- The Vision Mixer is located in Vienna
- All the signals are processed at ViRTU
- The Graphics Operator sitting in Bregenz connects directly to ViRTU
- The Replay Operator sitting in Berlin connects directly to ViRTU
- The Final Programm is fed into a CDN for the viewers from ViRTU in Frankfurt