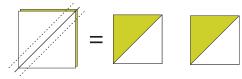
Hourglass Units

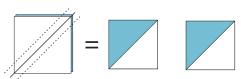
B/bg HST UNITS

- Place a fabric B square 5 ½" x 5 ½" and a bg square 5 ½" x 5 ½" right sides together (or 5 ¾" x 5 ¾" squares if they were oversized).
 Draw a diagonal line using a removable marking device on the back of the bg square (shown as the solid line).
- Sew a ¼" seam on either side of the solid line (shown as the dotted lines). Cut on the marked line and press seams toward fabric B.
 - Do <u>not</u> trim the half-square triangle (HST) units at this point.
- 3. Repeat to make a total of 8 B/bg HST units approx. 5" x 5" (approx. 5 1/4" x 5 1/4" if using oversized squares).



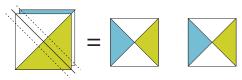
C/bg HST UNITS

- Place a fabric C square 5 ½" x 5 ½" and a bg square 5 ½" x 5 ½" right sides together (or 5 ¾" x 5 ¾" squares if they were oversized).
 Draw a diagonal line using a removable marking device on the back of the bg square (shown as the solid line).
- Sew a ¼" seam on either side of the marked line (shown as the dotted lines). Cut on the solid line and press seams toward fabric C.
 Do not trim the half-square triangle (HST) units at this point.
- 3. Repeat to make a total of 8 C/bg HST units approx. 5" x 5" (approx. 5 1/4" x 5 1/4" if using oversized squares).



HOURGLASS UNITS

- Place a B/bg HST unit and a C/bg HST unit right sides together as shown so that the seams nest.
 - Draw a diagonal line using a removable marking device on the back of one of the HST units (shown as the solid line) perpendicular to the seam.
- 2. Sew 1/4" on both sides of the solid line (shown as the dotted lines). Cut on the marked line and press seams open.
- 3. Trim the hourglass units to $4 \frac{1}{2}$ " x $4 \frac{1}{2}$ ". Repeat to make a total of 16 hourglass units.



D/bg/D Triplet Units

- Arrange and sew together the following fabric pieces, pressing the seams open or towards the fabric D squares, to make a D/bg/D triplet unit 4 ½" x 16 ½".
 - 2 fabric D squares 4 ½" x 4 ½" 1 ba rectangle 4 ½" x 8 ½"
- 2. Repeat to make a total of 12 D/bg/D triplet units.

