

I am an experienced, enthusiastic, and detail-oriented instructional designer and facilitator with strengths in project management, software training, and eLearning development. I cultivate engaging and effective training experiences.

## **Professional Experience**

### **Instructional Designer and Developer**

Independent Contractor, Various Companies, June 2024 - Present, Remote

- Develop highly interactive eLearning courses and video-based training content using Articulate Storyline and Adobe Captivate, distilling complex rule manuals on railroad safety and SME source knowledge into easily digestible course content
- Design comprehensive curriculum material, narration scripts, assessments, and virtual reality and branching scenario activities
- Leverage the Kirkpatrick model to develop strategically aligned post-deployment assessment tools to measure course impact

### **Senior Training and Development Specialist/Training and Development Specialist**

Nintendo, Senior Specialist - July 2022 - June 2024; Specialist - Aug. 2021 - July 2022 Redmond, WA

- Scoped, managed, executed, and assessed instructional design projects to train and support Nintendo of America's Product Testers and Team Leads on how to use internal testing software and adhere to standard QA processes
- Designed and developed high-impact, interactive eLearning courses featuring software tutorials and demonstrations
- Leveraged strengths in communication and audience-engagement while facilitating in-person and virtual trainings
- Collaborated closely with SMEs to develop training materials, including train-the-trainer guides, learner manuals, and presentations
- Piloted the training department's eLearning authoring tool investigation, adoption, and internal training process to expand the department's virtual training capabilities and improve our capacity to gather metrics on training outcomes

### **Education and Engagement Content Developer (AmeriCorps 1-year contract)**

King Conservation District, October 2020 - August 2021, Seattle, WA

- Consulted with in-house SMEs and employed the ADDIE method to design, develop, and deploy high-quality eLearning programs on technical concepts of natural resource management through videos and self-paced virtual modules
- Coordinated and facilitated engaging instructor-led trainings and live zoom webinars attended by 100+ participants
- Developed surveys, engaged in social media outreach strategy, and tracked, mapped and analyzed program assessment data
- Wrote and reviewed curriculum for instructional materials and translated content into Spanish to promote accessibility

### **Curriculum Writer and Instructor (AmeriCorps 1-year contract)**

Common Threads, Aug. 2019 - Aug. 2020, Bellingham, WA

- Designed and developed immersive curriculum on nutrition and environmental science concepts
- Taught engaging, hands-on trainings for youth in public and private schools
- Designed, budgeted, implemented, and managed educational sustainable agriculture demonstration sites
- Held a leadership role on the organization's DEI task force and developed internal trainings and resources on DEI topics

### **Experiential Education Program Leader (Seasonal)**

Rustic Pathways, May - Aug. 2019, La Fortuna, Costa Rica

- Led immersive environmental science education programs for international student groups in remote areas of Costa Rica
- Bilingually facilitated groups of 50+ students in service-learning projects and cultural exchange activities
- Developed, communicated, and managed critical safety protocols and tracked metrics of project progress and success

## **Education and Skills**

**The University of Washington** - Post-Graduate Certificate in eLearning Instructional Design, 2022

**Nintendo of America** - Lean Six Sigma Yellow Belt Certification, 2022

**Ontario Institute for Studies in Education, University of Toronto** - TEFL Teaching Certificate, 2019

**Northeastern University** - Bachelor's in International Affairs, Minors in Journalism and Global Social Enterprise, Summa Cum Laude, 2019

**Skills:** Project Management (Agile, Lean, Scrum, Waterfall), Translation (English/Spanish), Teaching/Training Facilitation, Curriculum Writing, Assessment Development, eLearning Training Development, Survey Development, Graphic Design, LMS Deployment

**Software:** Articulate 360 (Storyline & Rise), Adobe Creative Suite (Captivate, InDesign, Premiere Pro, Photoshop), VideoScribe, Jira, Camtasia, Basic HTML, Canva, Social Media Platforms (Business/Marketing), Microsoft Office Suite Applications, Photography