

# Managing Team Roster w/ DC

Roster additions can be made until the midway point of the season.

## IMPORTANT

If you have not accepted the **Team Manager** invite sent to you via DartConnect, you must accept prior to completing the following steps. Please [email](#) if you have not received the invitation.

Please **DO NOT** add non-registered league players to your rosters without having the new player complete the [FCDL Player Registration](#). We will deactivate any new players until this is completed.

**Team Managers** will be able to access the league from inside their account on My DartConnect ([my.dartconnect.com](#)):

1. Login at [my.dartconnect.com](#) with **your** DartConnect account. This DC login account must have the same email address the league has on file.
2. Click “Competition Organizer” and then “Manage League” to access the league Admin Portal.
3. Within the Admin Portal, select the **Teams** tab, click the magnify icon next to your team.
4. Scroll to the bottom to view your roster. Review your team's player list, **Remove**, **Assign Players** (adding existing league player) or **Add New Player** (this is for a non-existing player in the league)

Review the support information in this section to learn how to:

- Interpret and navigate the Player List via the **Players** tab
- Add/Delete players or change a player's status and assignments
- Mark a player active or inactive (Act column)
- **Player List Features:**
  - Click column headers to sort list
  - Single Click checkbox for Active/Inactive setting
  - Single Click Gender to toggle M/F
  - Edit player info or team info with blue magnifying glass

Notes:

- Active / Inactive = Use this setting instead of deleting players in case they return in the future

# How To Use Express Player Lineup

## – 2 EASY STEPS –



**EMDA Match Reminder - Tue 20 Aug 2024**

**David,**  
Get your darts ready, you have a league match today!

Don't forget to enter your lineup for tonight's match to get your team prepared! Click the red button below to submit now.

**Submit Lineup**

**Season:** Summer 2024  
**Division:** Purple  
**Your Team:** Saints & Sinners

**Today's Match @ Biddy Early's, Boston**  
**Start Time:** 7:30 PM  
**Opponent:** Demon Sorcerer Miyagis (Biddy Early's, Boston)  
**Captain:** Yuji Kuzuhara  
**Location:** Biddy Early's, Boston, 141 Pearl St, Boston, MA 02110, USA  
[Get Directions to Biddy Early's, Boston](#)

## Look for the Captain's Lineup Reminder Email on Match Day

(or log into your MyDC Account at any time)  
[my.dartconnect.com](http://my.dartconnect.com)



**Player Selection for Set 2**

**Doubles - 501 SIDO - Best Of 1 Legs**

**1** Bobby Dagastino **2** Chris Jensen (Captain) **3** Chris Grimes **4** Dan **5** Dav **6** Der

**Set Lineup**

**2** Gregg Tong (Co-Captain) **3** Scott Vye **4** No Player

**5** Shaun Cullen **6** Team & Friends

**Players Already in this Segment or Set**

**1** Shaun Cullen

## Use the “Lineup” Button to Assign Players

Use **“No Player”** for slots when you do not have enough players for the match.

**Share w/Team**

**Submit Lineup**

## When lineup is complete, you have two options:

1. Share the Proposed Lineup with your team
2. Submit the Final Lineup for the match

## What Happens Next?

- Players receive an email with the final player lineup
- The scoring app will display the designated players for each set
- Players and fans have the option to view the player lineup alongside the “Live Scoreboard” in DCTV

**Pro Tip:** Display the live scoreboard and player lineup on a TV during the match!



**501 Doubles SIDO**

**1** Dan Stevens vs Greg Toland  
Michael Givans vs Andy McPherson  
Away Starts

**2** Chris Hollan vs Joe Bovis  
Ed Snuvin vs Jen Shadduck  
Home Starts

**Cricket Doubles**

**1** Dan Stevens vs Greg Toland  
Ed Snuvin vs Jen Shadduck  
Away (Throws for Bull)

**2** Chris Hollan vs Joe Bovis  
Michael Givans vs Andy McPherson  
Home (Throws for Bull)



## **Who can create a player lineup?**

Either the captain or co-captain can. Both can view the current state of the lineup from their respective MyDC accounts. Should neither captain be available to create a lineup, they have two choices:

1. Forward the reminder email to a teammate (who will be able to access the Captain's account, without a password).

## **When should captains create the player lineup?**

A player lineup can be created or edited at ANY TIME in your MyDartConnect account. The link provided in the Captain's reminder email is just a timely reminder. In fact, a player lineup, can even be started on one device (PC), and completed on another (phone).

**Important:** The player lineup remains in "MyDartConnect" until the captain selects "**SUBMIT**".

## **When can the other team see my player lineup?**

The opposing team **CANNOT** see your player lineup until BOTH teams have clicked the **SUBMIT** button.

## **What if one team does not/cannot submit their player lineup online?**

**You** should still submit your lineup online.

**What if I need to make changes after the lineup has been submitted?** Once the **SUBMIT** button has been selected, captains **CANNOT** make online lineup changes. **HOWEVER**, lineup edits can still be made in the scoring app before each set is played.

When the app prompts the scorekeeper to confirm the set lineup, select the option to change the player(s). The lineup change will be noted in the match report and the league will be notified of the change.

## **Does the scoring app require WiFi to receive the player lineup?**

To receive an online player lineup, the tablet **MUST** be connected. Once the tablet receives each lineup, the match can continue offline.

**What if teams are shorthanded?** Refer to FCDL rules ARTICLE IV, subsection #9 (nine)

# Scorekeeper's 10 Commandments

1. THOU SHALL ALWAYS FACE FORWARD, AT AN ANGLE TO BEST VIEW THE DARTBOARD, WHEN POSSIBLE.
2. THOU SHALL NOT STEP IN THE ALLEY BEFORE ALL DARTS ARE THROWN, UNLESS ASKED TO CHECK A THROWN DART'S POSITION.
3. THOU SHALL ALWAYS PROJECT A FAIR AND NEUTRAL DISPOSITION WHEN SCORING.
4. THOU SHALL NOT COACH OR SUGGEST A COMBINATION TO THROW.
5. THOU SHALL REFRAIN FROM MAKING ANY NOISES OR SPEAK DURING A THROW UNLESS ASKED A QUESTION BY THE SHOOTER.
6. THOU SHALL NOT MOVE OR FIDGET WHEN SHOOTER IS AT THE OCHE.
7. THOU SHALL NOT MOVE THY HEAD OR LOOK AWAY FROM THE BOARD DURING A PLAYER'S THROW. NEVER FACE OR LOOK AT THE SHOOTER DURING THEIR TURN.
8. THOU SHALL NOT EAT, DRINK OR SMOKE WHEN KEEPING SCORE.
9. THOU SHALL NOT CARRY ON A CONVERSATION WHEN KEEPING SCORE.
10. THOU SHALL NOT COMPLAIN OR ARGUE IF ASKED TO BE REPLACED.

# FIRST COAST DARTS LEAGUE

**This form is to be used to set player lineups in the BLIND, PER SEGMENT when DartConnect scoring app is unavailable**  
**Once completed, keep it close by the scoring device**

*(Fold this sheet in half long side to maintain BLIND lineup)*

Date \_\_\_\_\_

Match # \_\_\_\_\_

Home Team \_\_\_\_\_

Visiting Team \_\_\_\_\_

## Segment 1 – (2) 301 DO/DO & (2) 301 SI/DO

1.	1.
2.	2.
3.	3.
4.	4.

## Segment 2 – (2) Cricket Doubles

1.	1.
2.	2.
1.	1.
2.	2.

## Segment 3 – (1) 701 Quads

1.	1.
2.	2.
3.	3.
4.	4.

## Segment 4 – (2) 501 SI/DO Doubles

1.	1.
2.	2.
1.	1.
2.	2.

## Segment 5 – (4) Cricket Singles

1.	1.
2.	2.
3.	3.
4.	4.

## Dart League Night: Speed It Up!

Help us keep the night enjoyable and on schedule by following these tips for faster matches:

1. Be Ready to Play
  - Have your darts ready and be at the board when it's your turn.
  - Avoid unnecessary delays like searching for drinks, having a smoke immediately before your match is about to start or chatting while it's your time to shoot or warm up.
2. Limit Warm-Up Throws
  - Keep warm-up to 9 darts or less before the leg begins.
3. Pay Attention
  - Stay engaged in the match and be aware of when it's your turn.
  - Avoid distractions like prolonged conversations while playing/shooting or phone use.
4. Mark and Score Quickly
  - Practice efficient scorekeeping. Learn how to use the scorekeeping app.
  - Mark scores immediately after a turn without delays.
5. Keep Focused
  - Take no more than 20 seconds to aim and throw per dart.
  - Focus on your game plan with your team and partner to avoid unnecessary hesitations.
6. Avoid Over-Celebrating
  - While enthusiasm is great, keep celebrations brief and sportsmanship in check to maintain momentum.
7. Resolve Disputes Quickly
  - If there's a scoring or rule question, address it promptly. Work with your captains and review the rules to understand what the appropriate action should be. If no agreement can be made, stop the match. Call a League Administrator.
8. Use Time Wisely Between Matches
  - Check who's playing next and ensure they're ready to start as soon as the set is over.

**Your Cooperation Makes All the Difference!** Although some of these are not necessarily rules within our league. By working together, we can ensure everyone has a great time and finishes the night on schedule. Thank you for your commitment to making the FCDL the best it can be!