Remote Access Link: meet.google.com/ zdb-syvw-vto

Dial-in: (US) +1 914-510-2430

PIN: 879 425 969#

# CITY OF MORO AGENDA COUNCIL MEETING– February 6th, 2024 CITY HALL – 7:00 P.M.

MINUTES WILL BE TAKEN

#### AGENDA SUBJECT TO CHANGE

# I. CALL MEETING TO ORDER – PLEDGE OF ALLEGIANCE

## II. CONSENT AGENDA

- **A.** Approve Minutes/ Financial Report
  - 1. Minutes from January Regular Council Meeting
  - 2. Finances- Approve January Bills/ Check Report/ A/R Aging Report

#### III. COMMENTS FROM CITIZENS CONCERNING ITEMS ON AGENDA

Discussion to be about <u>AGENDA</u> items <u>ONLY</u>, <u>maximum 3</u> <u>minutes per citizen</u>

## IV. VISITORS - CORRESPONDENCE

#### V. OLD BUSINESS

- A. DPW Staff Report
- B. City Hall Staff Report

## VI. NEW BUSINESS

- A. Review of Past due Water/Sewer Accounts
- **B.** Dan Meader- Comprehensive Plan update
- C. Parking Ordinance 276
- **D.** Application to join National Flood Insurance Program (NFIP)
- E. Funding with Business Oregon- Water Reservoir Repair
- F. HB 2095- Photo Radar for speed and traffic enforcement

## VII. COMMENTS FROM CITIZENS CONCERNING ITEMS NOT ON AGENDA

Discussion of items NOT on the AGENDA, maximum 3 minutes per presenter

## VIII. GOOD OF THE ORDER

Time when Councilors may share an observation, story, or bring up an item for discussion at a future meeting

## IX. ADJOURNMENT

\*\* If necessary an Executive Session may be held in accordance with ORS 192.660(1) or ORS 192.660(2) \*\* As this is a regular meeting of the Moro City Council, other matters may be addressed as deemed appropriate by the Council.

NEXT REGULAR CITY COUNCIL MEETING CITY HALL - 104 FIRST STREET March 5th, 2024 - 7:00 P.M.

CITY HALL OFFICE 541-565-3535

morocityhall@cityofmoro.net www.cityofmoro.net

Water Sewer utility Bills can be paid by credit card on the City's website:



# Snow removal

#### Residential:

please maintain sidewalks and driveways adjacent to your property.

#### **Business Owners:**

please remove snow from in front of buildings <u>and all</u> ADA ramps.