

HOZE HÖUNDZ VI

SCHOOL DAYS

pt.1

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper

SC#	Panel #	of	Reuse

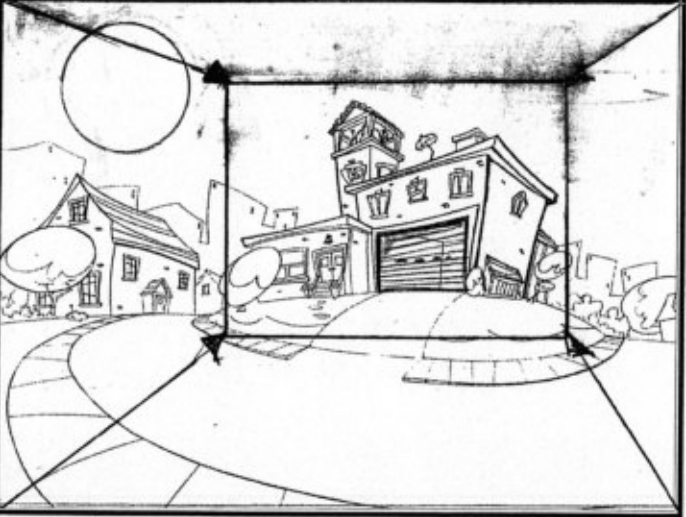
Location	Description
	OL:
	UL:
	HC:

SC#	Panel #	of	Reuse

Location	Description
	OL:
	UL:
	HC:

SC#	Panel #	of	Reuse

Location	Description
	OL:
	UL:
	HC:

SC#	Panel #	of	Reuse
			

Location	Description
EXT. FIREHALL - NIGHT	OL:
	UL:
	HC:



Action

ANGLE ON THE FIREHALL .
IT'S A PEACEFUL, MOONLITE NIGHT
IN THE BACKGROUND THE CITY
SLEEPS AND THE CRICKETS CHIRP .

Dialogue

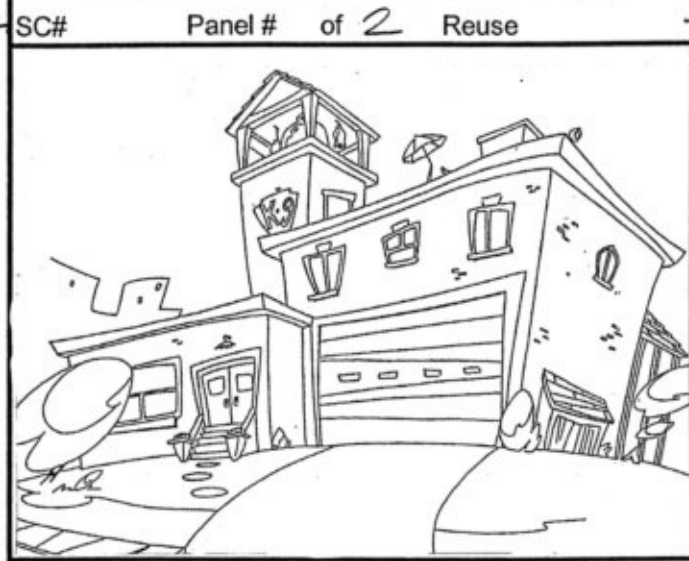
SFX: <CRICKETS CHIRPS>

Timing/ Notes

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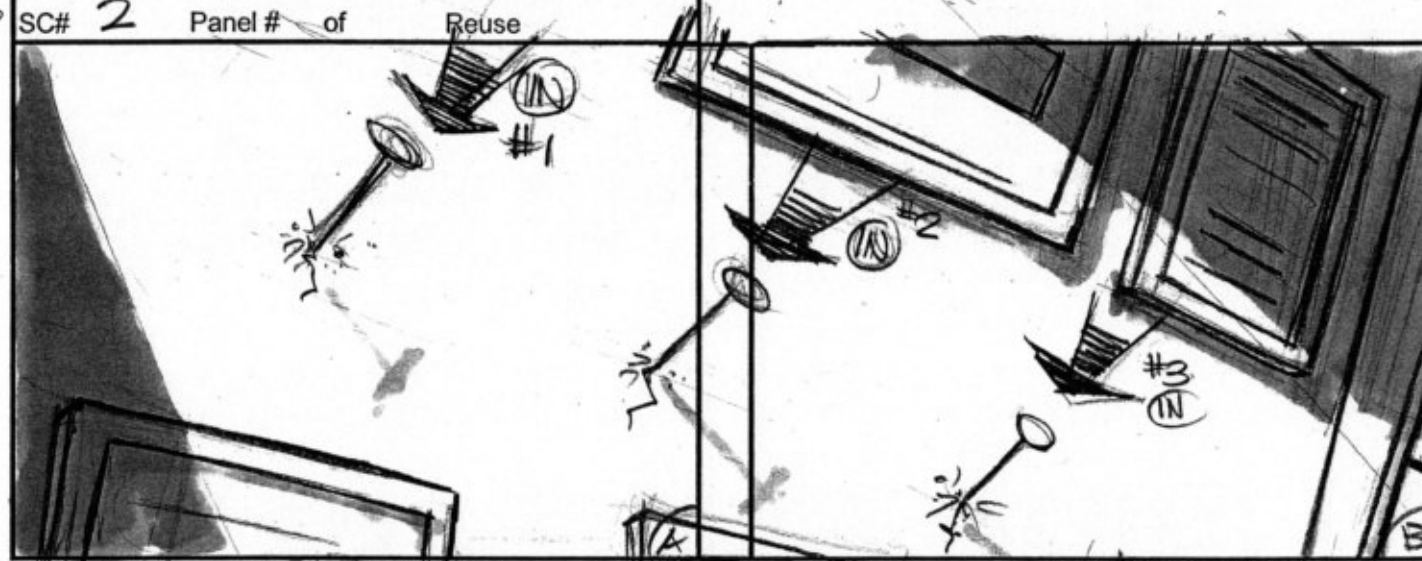
Day / Night / Dusk



Location Description
OL:
UL:
HC:

(CAMERA SHAKE)

Day / Night / Dusk



Location Description
OL:
UL:
HC:

CLOSE ON WALL COVERED WITH DIPLOMAS
PAN FROM (A) → (B) AS NAIL'S # 1, 2 & 3 COME SHOOTING IN.

EFFX: (DX SHADOWS)

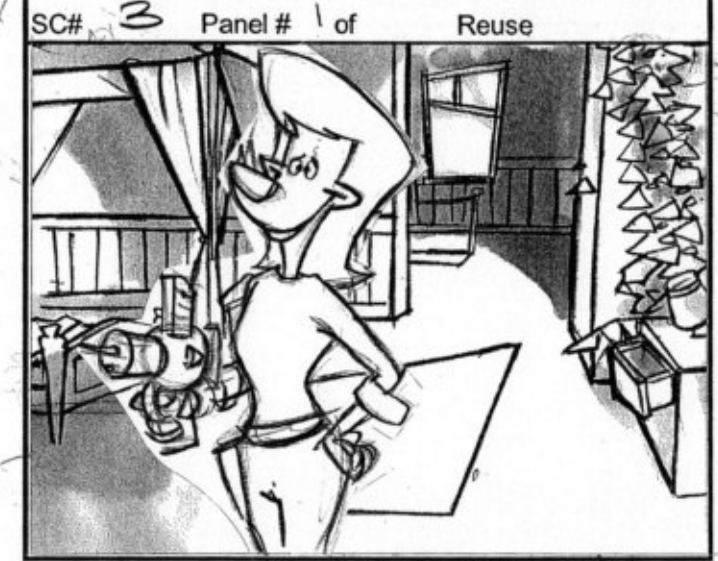
SFX: <PNEUMATIC NAIL GUN, NAIL IMPACT IN DRYWALL>

Title

Schooldays

Page 2

Day / Night / Dusk



Location Description
OL:
UL:
HC:

CUT

ANGLE ON ROOM - FONTAINE HOLDING A NAIL GUN IS STANDING IN THE FOREGROUND

Dialogue

SFX: <PNEUMATIC NAIL GUN>

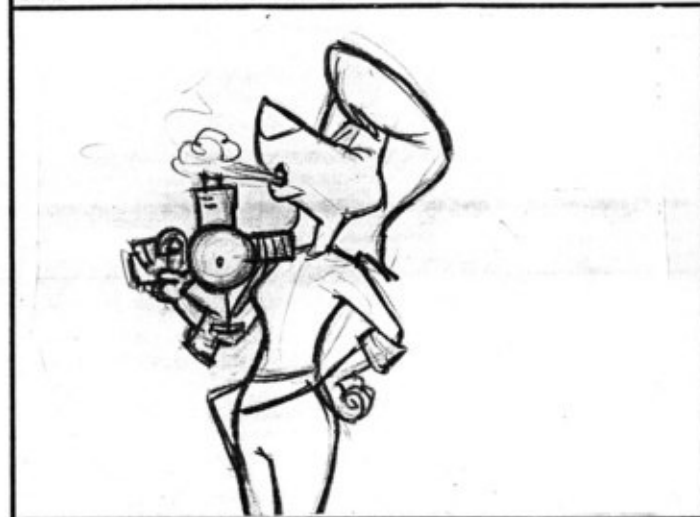
Timing/ Notes

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Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location

Description

OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 4 of Reuse



Location

Description

OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 5 of Reuse



Location

Description

OL:
UL:
HC:

Action

FONTAINE BLOWS THE
"SMOKE" AWAY.

FONTAINE HOLSTERS
HER NAIL GUN. SHE
HUMS WITH SATISFACTION.

SHE LEANS FORWARD

FONTAINE STRAIGHTENS
UP. SHE'S HOLDING A
FRAME. SQUIRT STEPS INTO
SCENE

Dialogue

△ FONTAINE

< BLOWING >

△ FONTAINE:

< SATISFIED HUM >

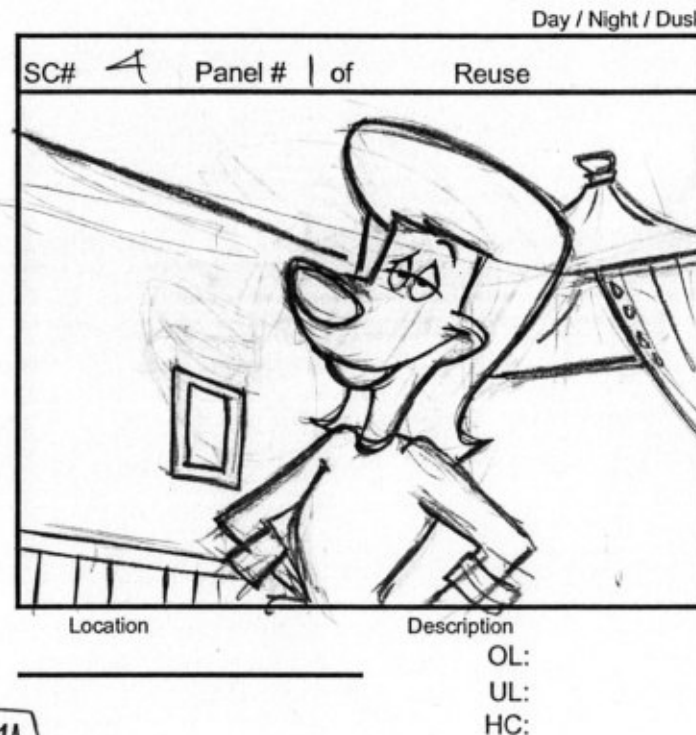
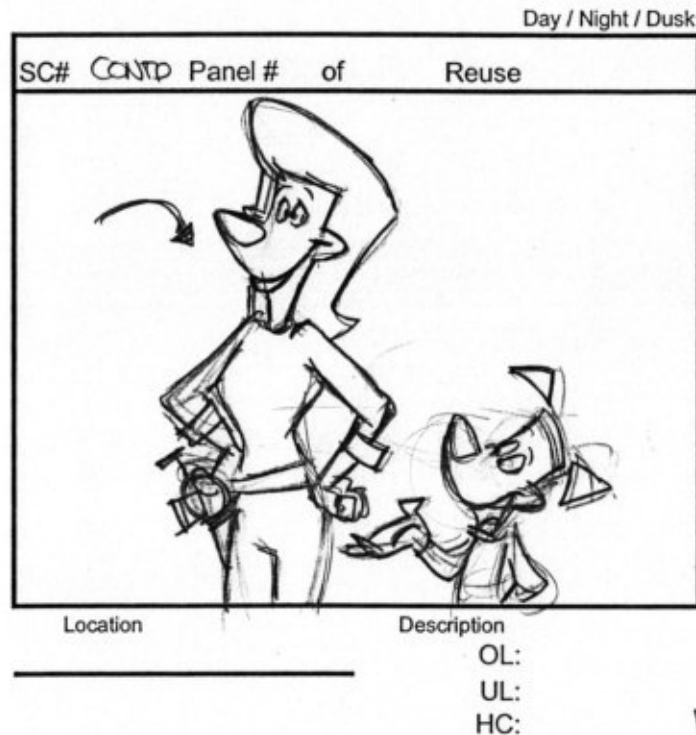
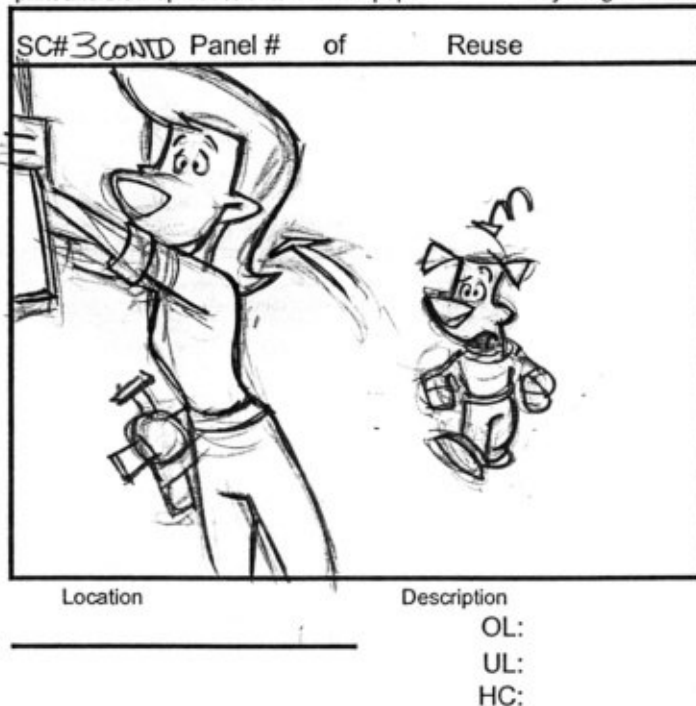
Timing/ Notes

Hoze Houndz VI

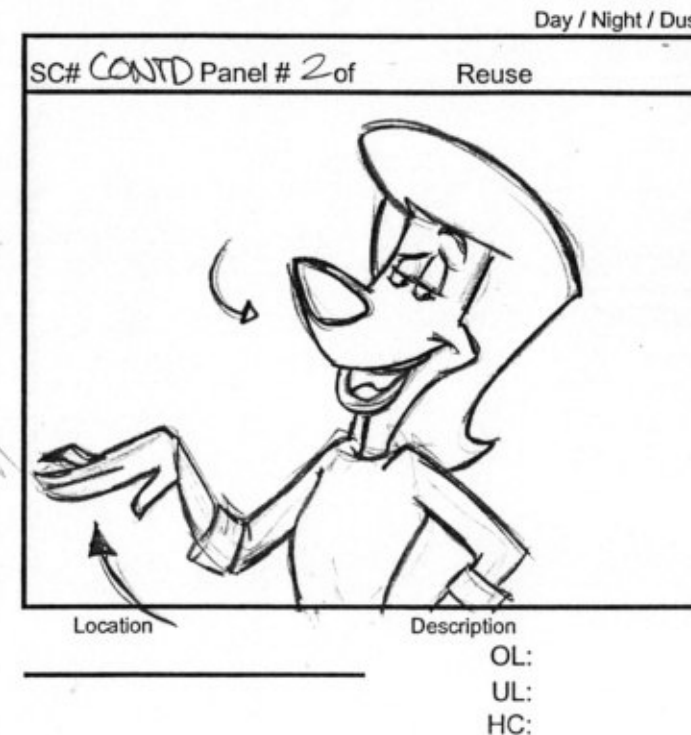
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Day / Night / Dusk



Title	Schooldays	Page 4
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Action

SQUIRT LEANS FORWARD TO
HANG THE FRAME SQUIRT
WALKS UP TO FONTAINE

FONTAINE SETTLES
BACK AS SQUIRT COMES
UP BESIDE HER

CLOSER ON FONTAINE
LOOKING RATHER SMUG

Dialogue

SQUIRT:

WHAT WITH THE..

.. HIGH TECH WEAPONRY?!

FONTAINE: (POMPUS)

JUST ADDING

Timing/ Notes

Hoze Houndz VI

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SC# 4 CONTD Panel # 3 of Reuse



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 4 of Reuse



Location Description
OL:
UL:
HC:

SC# 5 Panel # 1 of Reuse



Location Description
OL:
UL:
HC:
INT. FIREHALL - FONTAINE'S ROOM.
ANGLE ON WALL OF ACADEMIC PERFECTION.

SC# CONTD Panel # 2 of Reuse



Location Description
OL:
UL:
HC:
TRUCK OUT
A -> B

Action
FONTAINE GESTURES TO THE WALL (OS)

FONTAINE IS VERY SMUG

CUT
REV. ANGLE ON SQUIRT & FONTAINE
LOOKING AT THE WALL FILLED WITH ACADEMIC AWARDS.

FAST TRUCK OUT TO REVEAL THE VASTNESS OF THE WALL -
FONTAINE TURNS TO SQUIRT GIVING HIM 'THE LOOK'.
SQUIRT TURNS TO FONTAINE

Dialogue
FONTAINE: (CONT'D)
.. SOME MORE UNIVERSITY DEGREES ..

FONTAINE: (CONT'D)
.. TO MY WALL OF ACADEMIC PERFECTION.

SQUIRT:
YOU MEAN...

SQUIRT: (CONT'D)
.. THE GREAT WALL OF NERD!

Timing/ Notes

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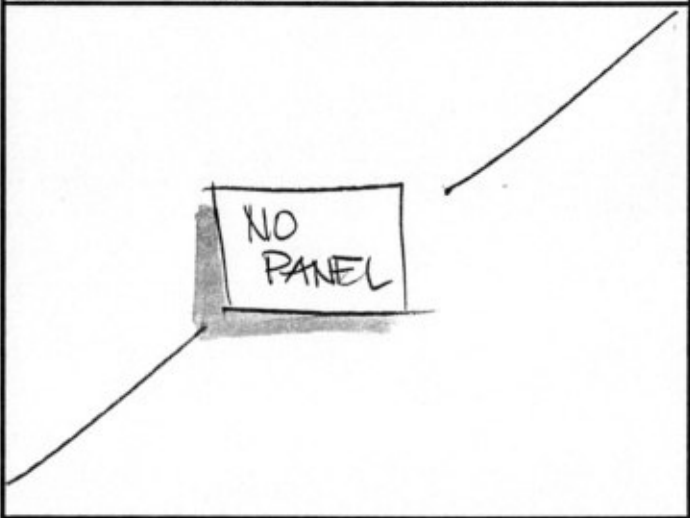
Day / Night / Dusk

SC# 6	Panel #	of	Reuse
			
Location		Description	
		OL:	
		UL:	
		HC:	

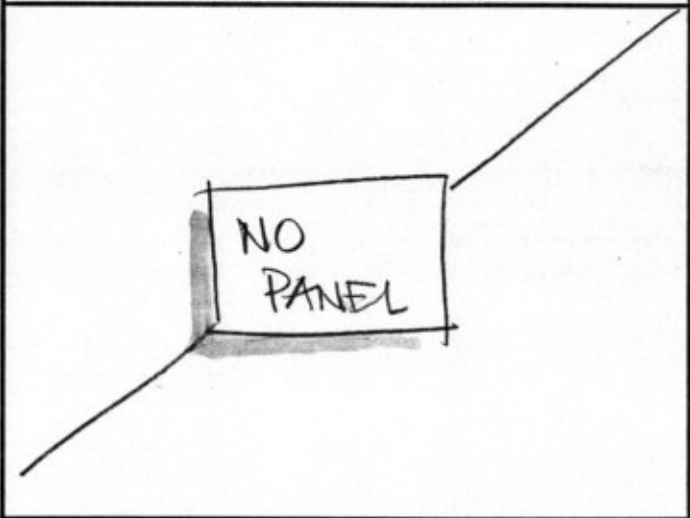
Day / Night / Dusk

SC# CONTD	Panel #2	of	Reuse
			
Location		Description	
		OL:	
		UL:	
		HC:	

Day / Night / Dusk

SC#	Panel #	of	Reuse
			
Location		Description	
		OL:	
		UL:	
		HC:	

Day / Night / Dusk

SC#	Panel #	of	Reuse
			
Location		Description	
		OL:	
		UL:	
		HC:	

Action

ANGLE ON SQUIRT LOOKING UP AT FONTAINE (OS).

SQUIRT TURNS TO THE WALL

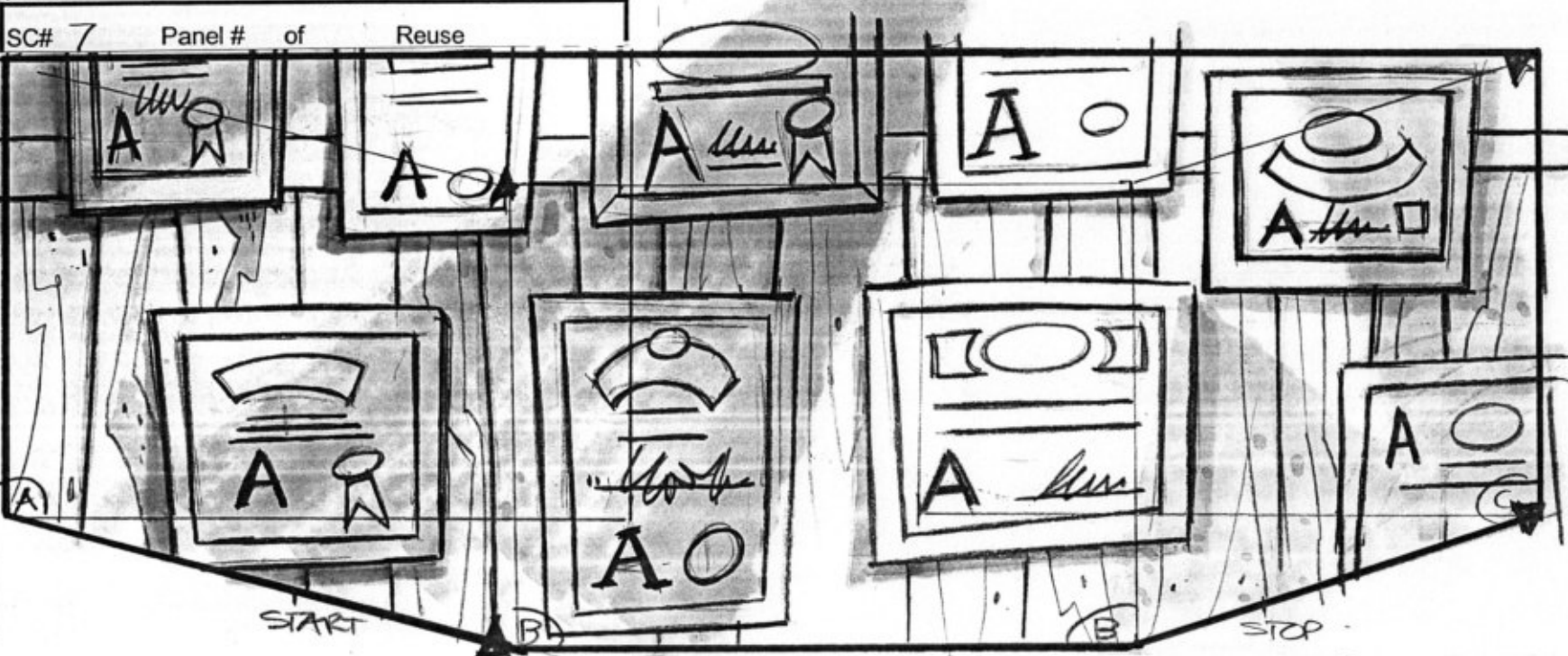
CUT

Dialogue

Timing/ Notes

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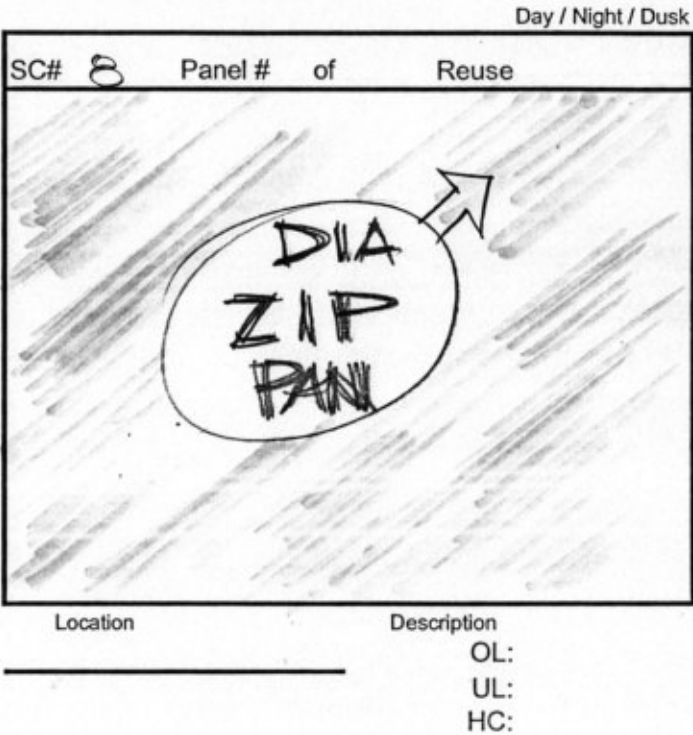


Action ANGLE ON WALL OF "ACADEMIC PERFECTION"
PAN ALONG DIPLOMA'S & CITATIONS. FROM (A) → (B) → (C)

CUT

Dialogue SQUIRT: (CONT'D) (OS)
NOTHING BUT A'S!

Title Schooldays Page 7



DIA ZIP PAN UP TO
UPPER ROWS OF DIPLOMAS

CUT

FONTAINE: (VO)
YOU MEAN

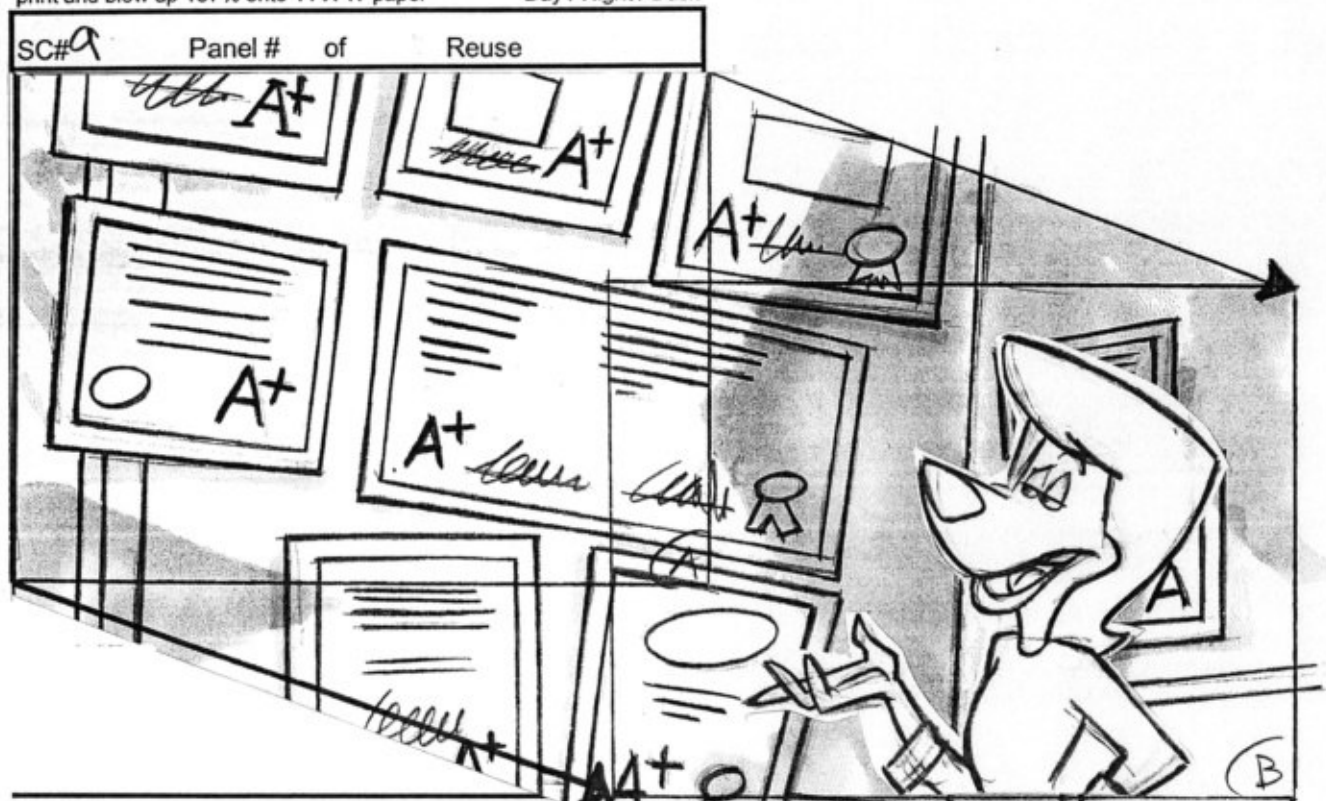
Timing/ Notes

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Day / Night / Dusk



Action

ANGLE ON CERTIFICATES PROMINENTLY DISPLAYING A-PLUS!
DIA PAN FROM (A) → (B) OVER TO A SMUG
FONTAINE.

Dialogue

FONTAINE: (VO)

.. A-PLUSES.

FONTAINE: (CONT)

EVERYTHING FROM MY
PRESTIGIOUS DEGREE

FONTAINE: (CONT)

.. AT FIREFIGHTER
UNIVERSITY...

Timing/ Notes

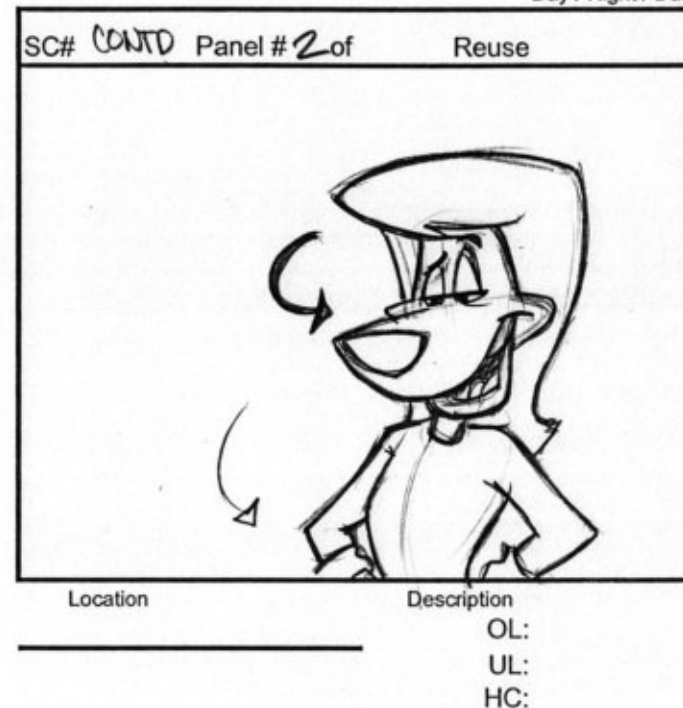
Title

Schooldays

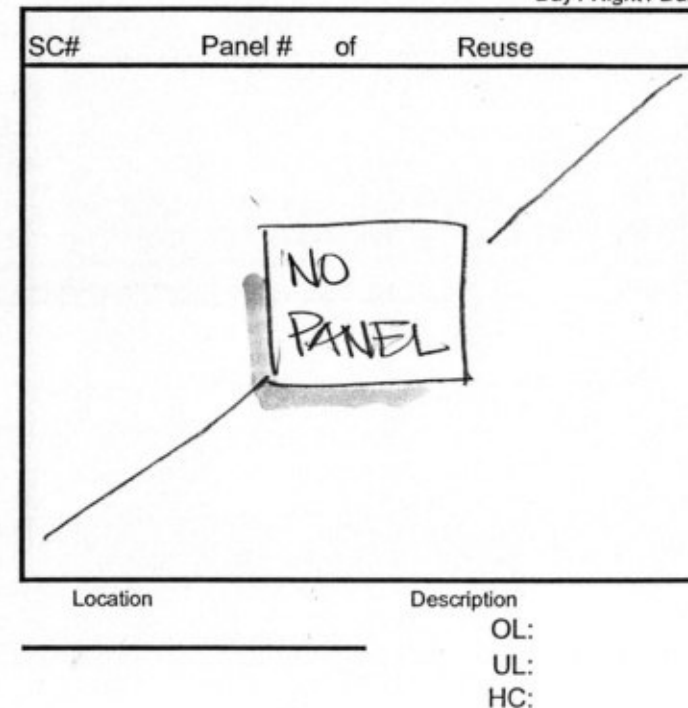
Page

8

Day / Night / Dusk



Day / Night / Dusk

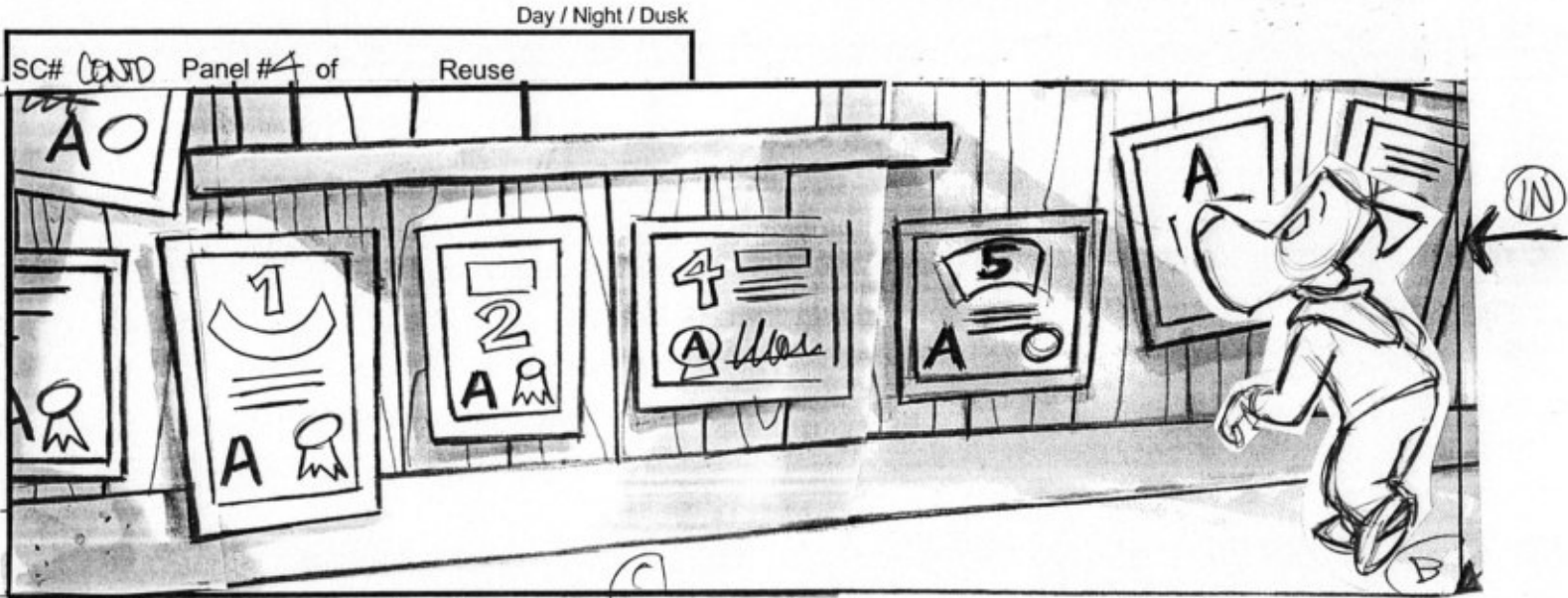


FONTAINE TURNS TO.
SQUIRT (OS) SHE'S VERY
CONDESCENDING.

SCENE CONT'S ON
NEXT PAGE

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Location	Description	Location	Description
	OL:		OL:
	UL:		UL:
	HC:		HC:

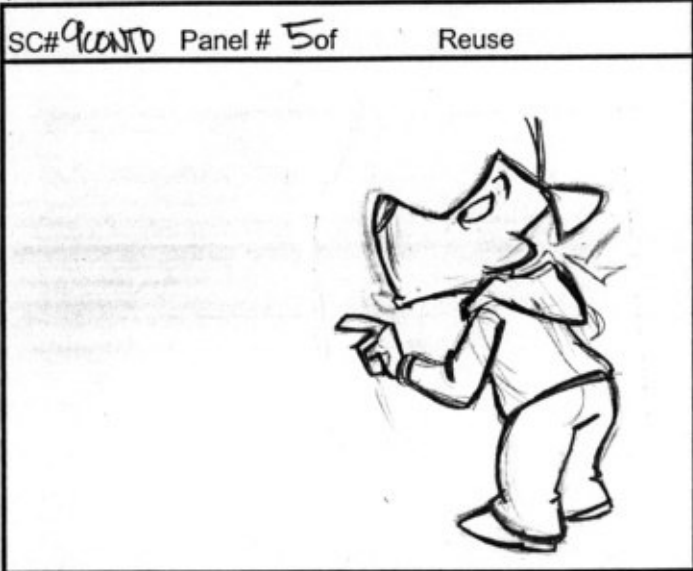
HOLD ON BG (AT B)

SQUIRT STEPS INTO SCENE, CLOSER TO THE WALL TO LOOK AT THE DIPLOMAS.

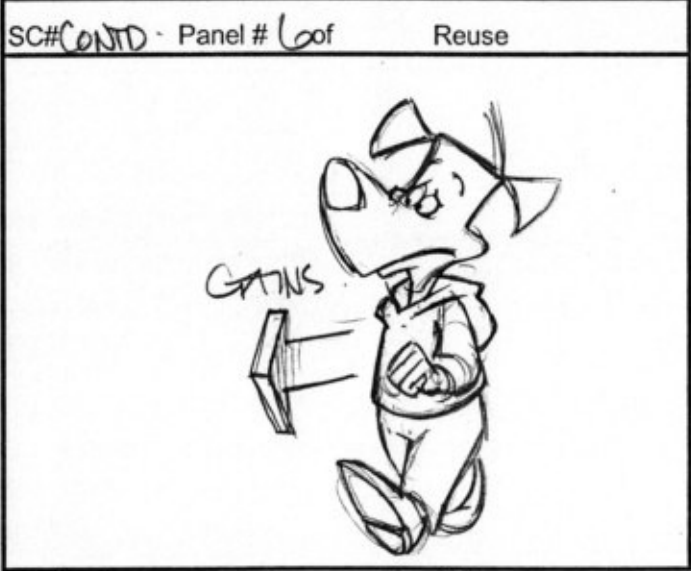
FONTAINE: (CONTD)
.. ALL THE WAY BACK TO KINDERGARTEN.

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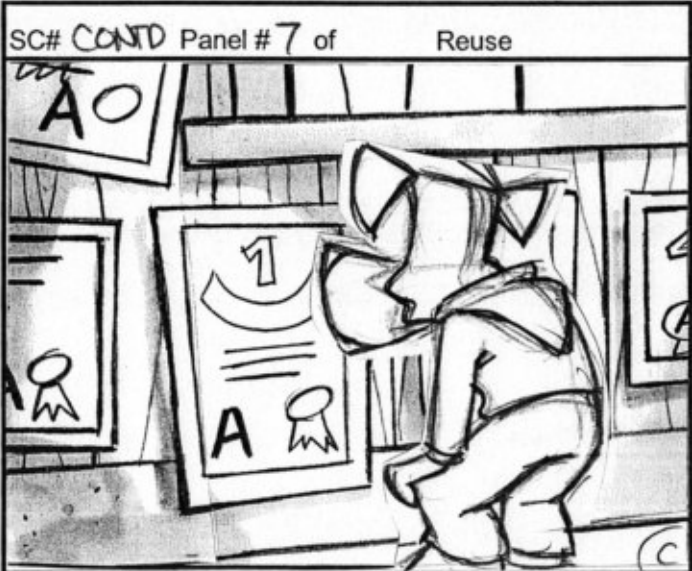


Location _____
Description
OL:
UL:
HC:

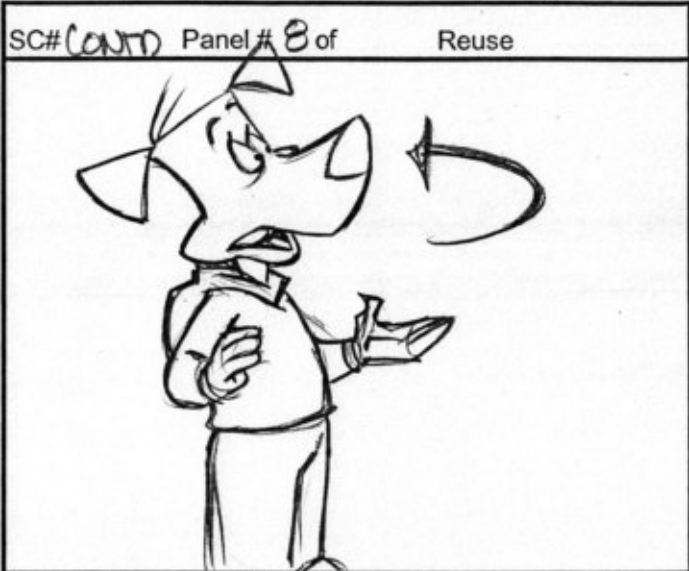


Location _____
Description
OL:
UL:
HC:

PAN AHEAD OF SQUIRTAC:
FROM (B) -> (C)



Location _____
Description
OL:
UL:
HC:



Location _____
Description
OL:
UL:
HC:

Action

SQUIRT CHECKS OUT THE
DIPLOMAS.

PAN WITH SQUIRT AS HE WALKS
PAST THE DIPLOMAS (MOVING TOWARDS
CAMERA).

SQUIRT STOPS & LEANS
CLOSER TO THE DIPLOMAS

SQUIRT STRAIGHTENS UP
AND TURNS TO FONTAINE (OS).

Dialogue

SQUIRT:
WHERE'S ...

SQUIRT? (CONTD).
.. GRADE THREE?

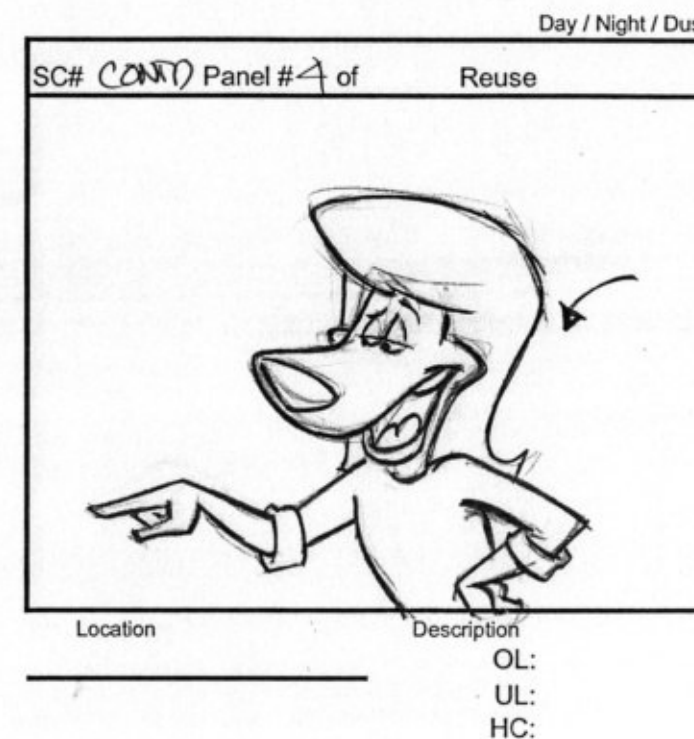
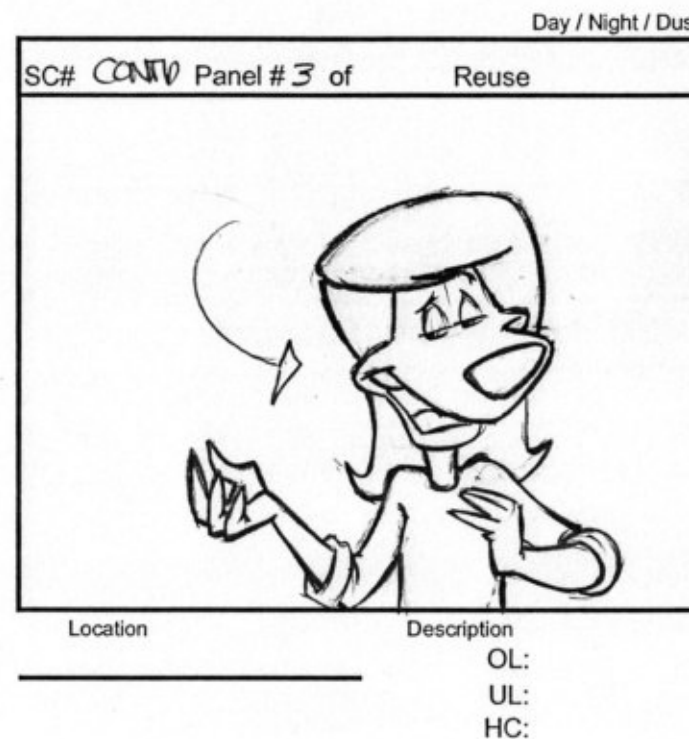
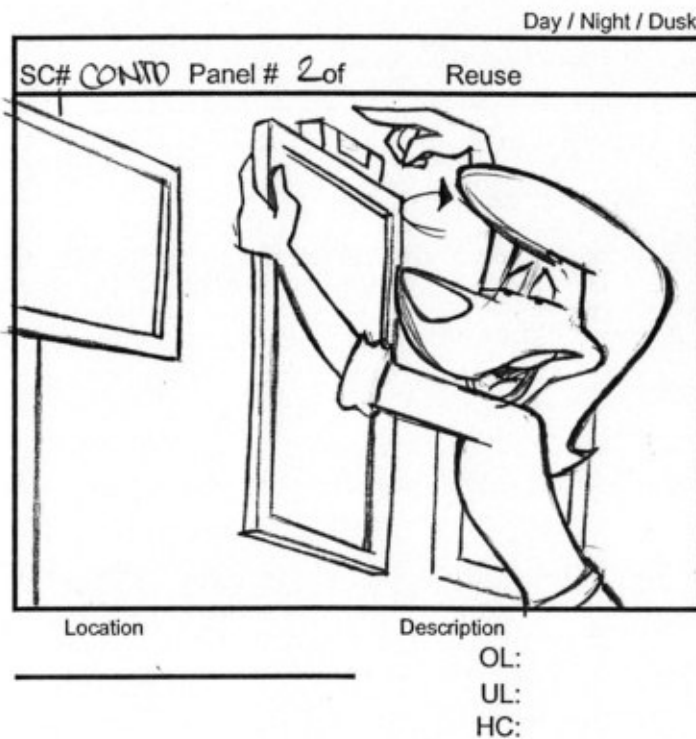
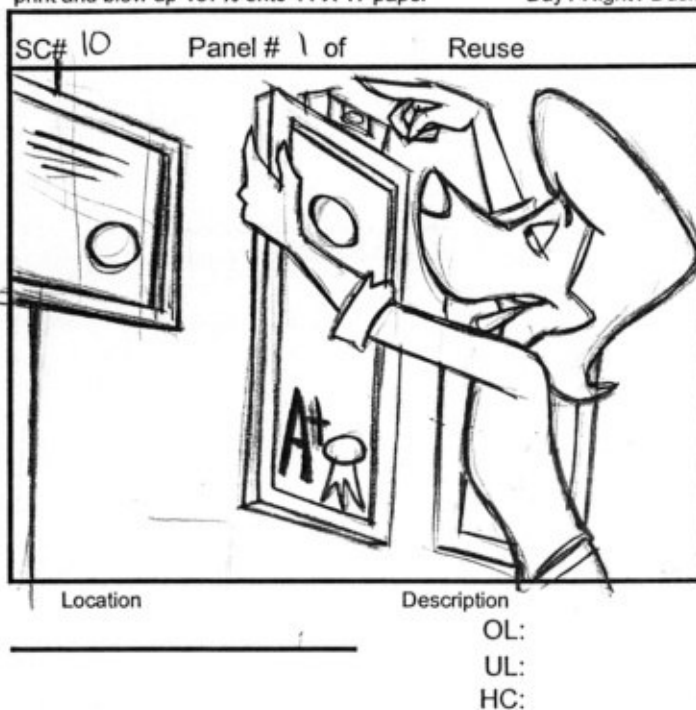
Timing/ Notes

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Day / Night / Dusk



Action

CUT ANGLE ON FONTAINE USING
A LEVEL FONTAINE IS ADJUSTING
A PICTURE FRAME

FONTAINE TURNS HER
HEAD TO LOOK AT SQUIRT (OS)

A CONDESCENDING FONTAINE
TURNS TO SQUIRT.

FONTAINE LEANS FORWARD
POINTING

Dialogue

FONTAINE :

IF YOU HAD STUDIED
MATHEMATICS ...

FONTAINE : (CONTD)

.. AS LONG AS I
HAVE, ...

FONTAINE : (CONTD)

.. YOU'D KNOW THAT
THREE IS ...

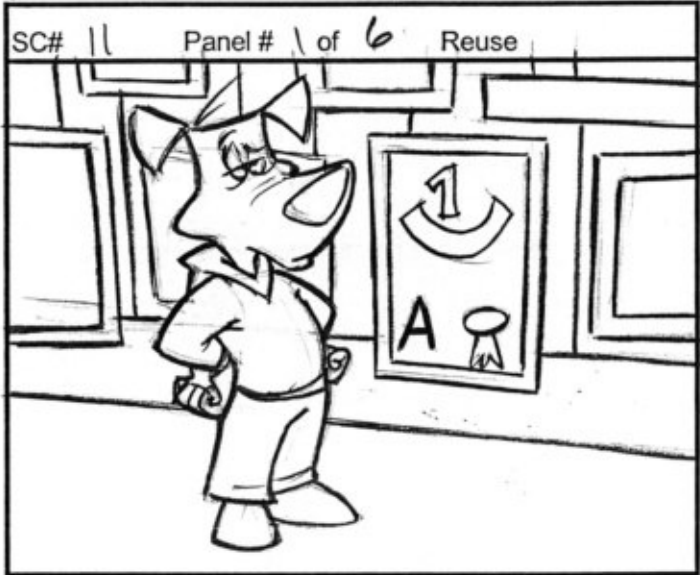
FONTAINE : (CONTD)

.. BETWEEN TWO AND
FOUR.

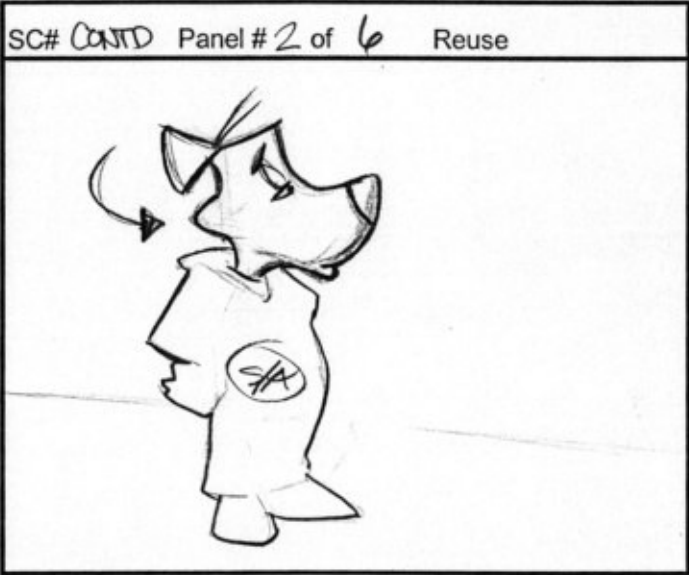
Timing/ Notes

Hoze Houndz VI

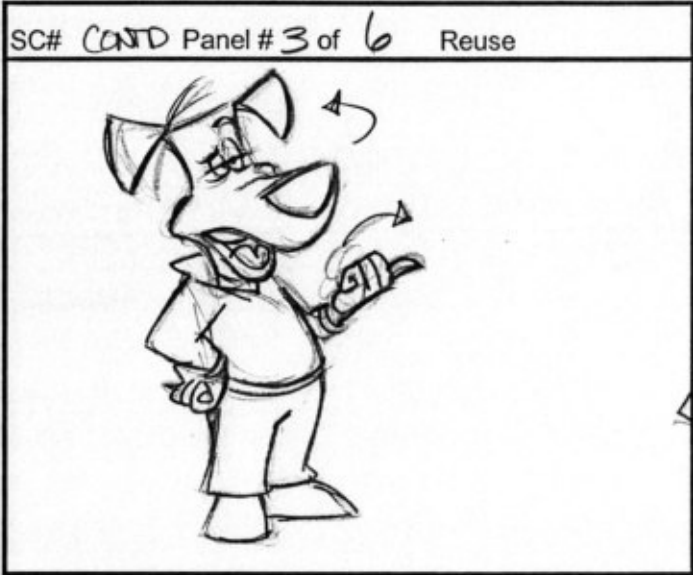
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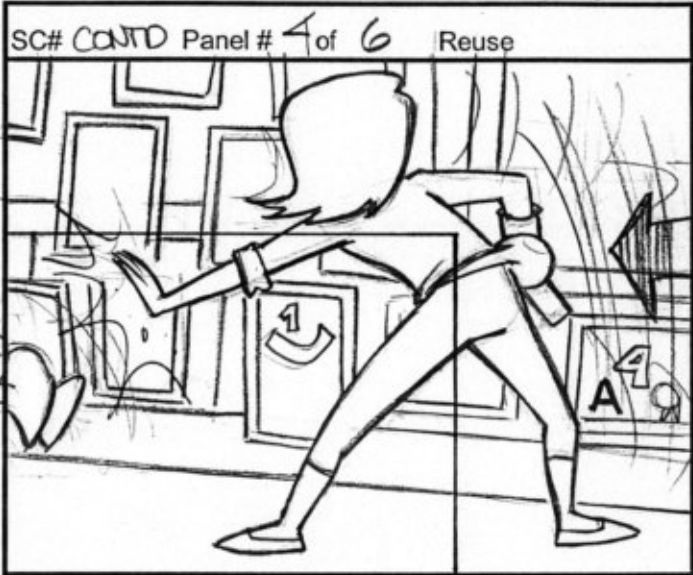
Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:

Action ANGLE ON SQUIRT HE'S NOT IMPRESSED BY FONTAINE'S TONE

SQUIRT TURNS TO LOOK AT THE WALL AGAIN.

SQUIRT GESTURES AT THE WALL

TRUCK OUT FAST AS FONTAINE ZIPS IN AND KNOCKS SQUIRT OUT OF SCENE

<BRAKE SCREECH>
STR: (OS CRASH)

Dialogue

SQUIRT:
NOT ON THIS WALL IT ISNT.

Timing/ Notes

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SC#11 CONT Panel # 5 of 6 Reuse



Location

Description

OL:

UL:

HC:

SC# CONT Panel # 6 of 6 Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC#12 Panel # 1 of 2 Reuse



Location

Description

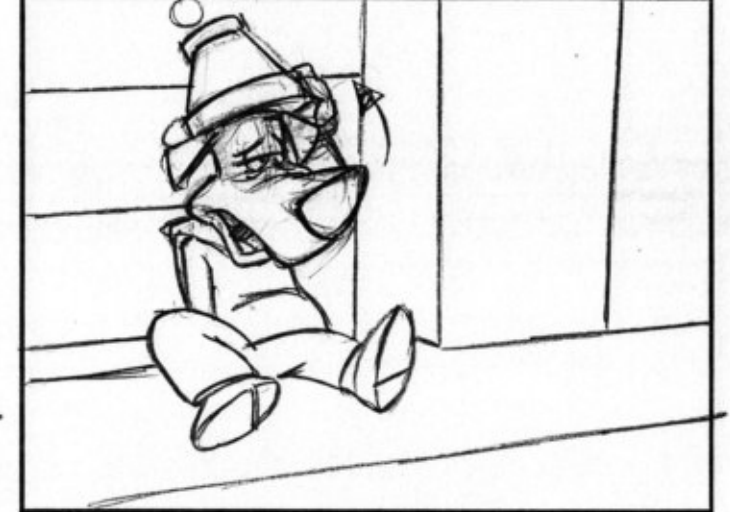
OL:

UL:

HC:

Day / Night / Dusk

SC# CONT Panel # 2 of 2 Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Title

Schooldays

Page 13

Action

FONTAINE BENDS DOWN AND
CHECKS OUT THE DIPLOMAS.
SHE'S FRANTIC.

.. SHE TURNS TO CHECK
OUT THE UPPER LAYERS

CUT

ANGLE ON SQUIRT MUSHED
UP AGAINST A CHEST OF
DRAWERS

SQUIRT LIFTS THE LAMP SHADE
UP AND LOOKS OVER AT
FONTAINE.

Dialogue

FONTAINE:

GRADE ONE, GRADE TWO ...

FONTAINE: (CONTD)

... GRADE FOUR?

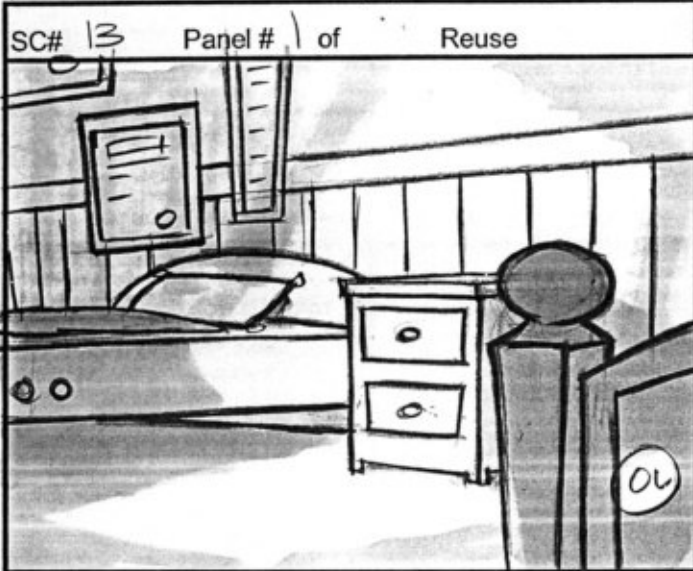
SQUIRT: (DAZED)

TOLD YA'!

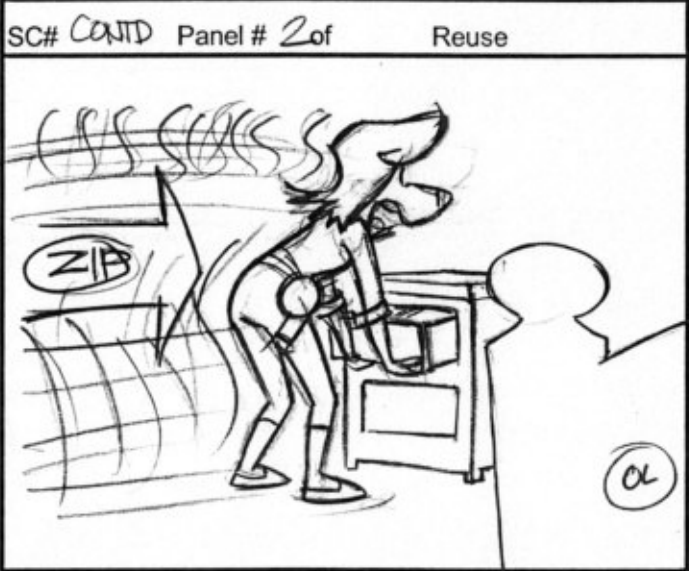
Timing/ Notes

Hoze Houndz VI

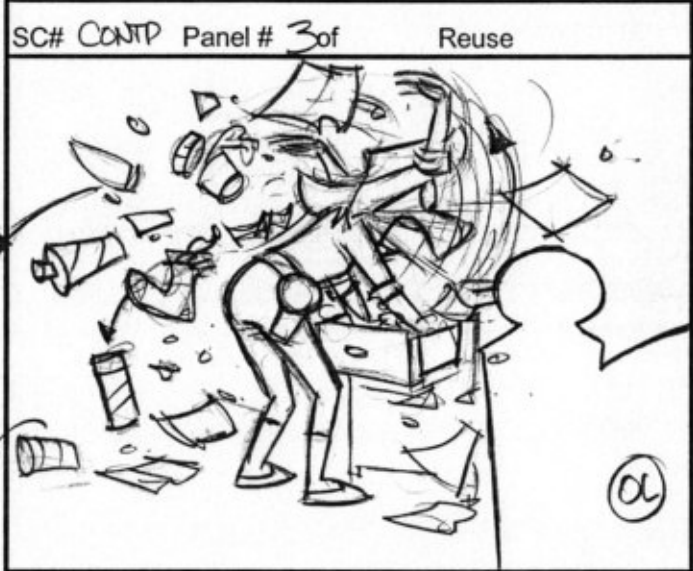
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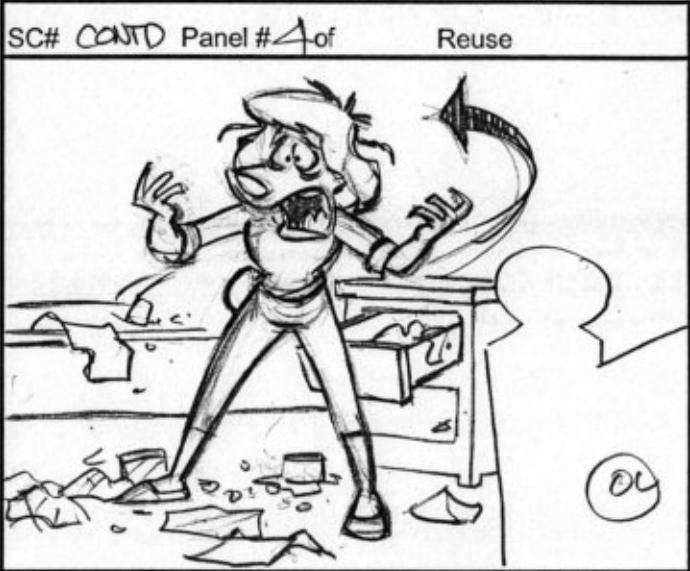
Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:

Action
ANGLE ON BEDSIDE TABLE

FONTAINE ZIPS IN AND
RIPS OPEN THE DRAWER
SHE'S CLEARLY FRANTIC.

FONTAINE FRANTICALLY
RIFFLING THROUGH THE DRAWER

FONTAINE WHIRLS TO
CAMERA

EFF: <D/B SPEEDLINES>

Dialogue

FONTAINE: (FRANTIC)

FONTAINE: (CONT'D)

FONTAINE: (CONT'D)

GRADE THREE'S

... GOTTA BE AROUND HERE..

.. SOMEWHERE.

Timing/ Notes

Hoze Houndz VI

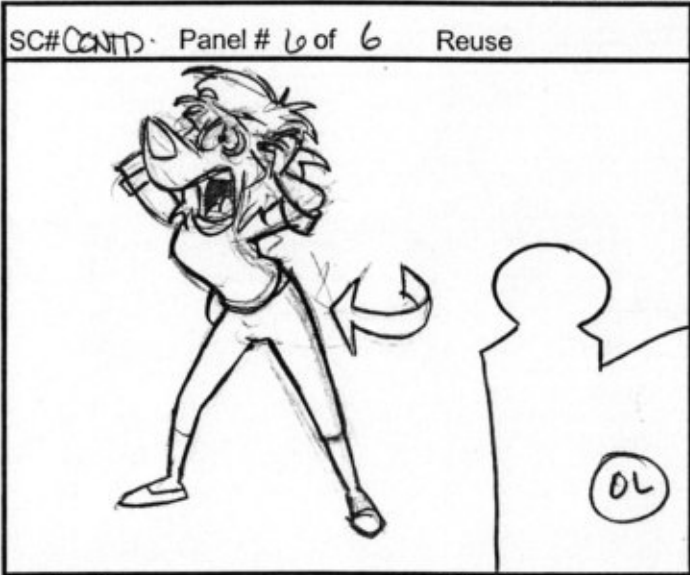
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SC# **3 CONTD** Panel # **5** of Reuse



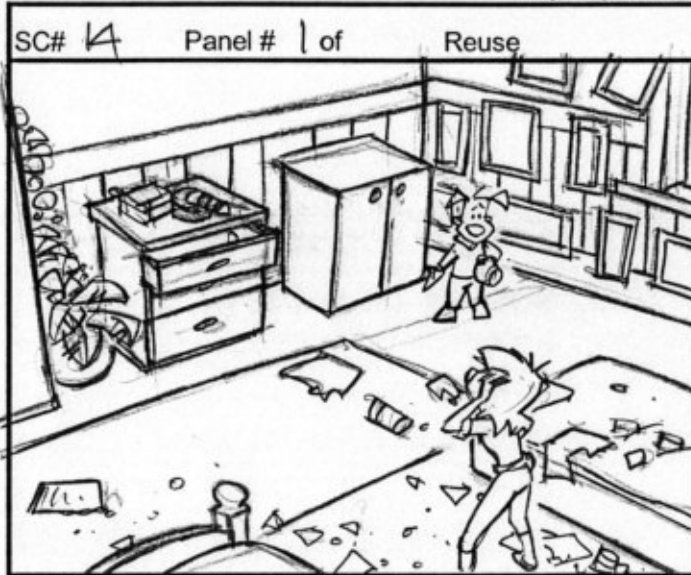
Location Description
OL:
UL:
HC:

SC# **CONTD** Panel # **6** of **6** Reuse



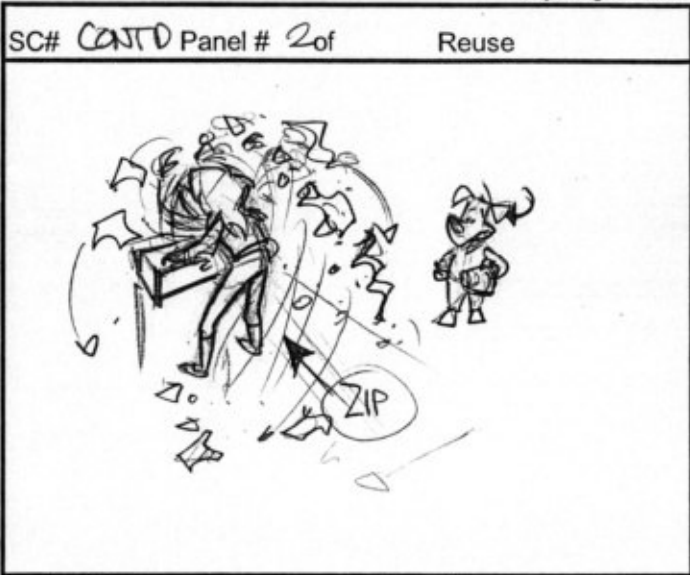
Location Description
OL:
UL:
HC:

SC# **4** Panel # **1** of Reuse



Location Description
FONTAINE'S ROOM
OL:
UL:
HC:

SC# **CONTD** Panel # **2** of Reuse



Location Description
OL:
UL:
HC:

Action

FONTAINE IS GOING NUTS.

WIDE ON FONTAINE'S ROOM. SQUIRT IS TRYING TO CALM FONTAINE DOWN. SQUIRT IS HOLDING THE LAMP-SHADE.

FONTAINE ZIPS OVER TO ANOTHER CHEST OF DRAWERS, FLINGING STUFF ALL OVER SQUIRT LOOKS ON.

PR: <D/B SPEEDLINES>

Dialogue

FONTAINE: (CONTD)
BUT WHERE?

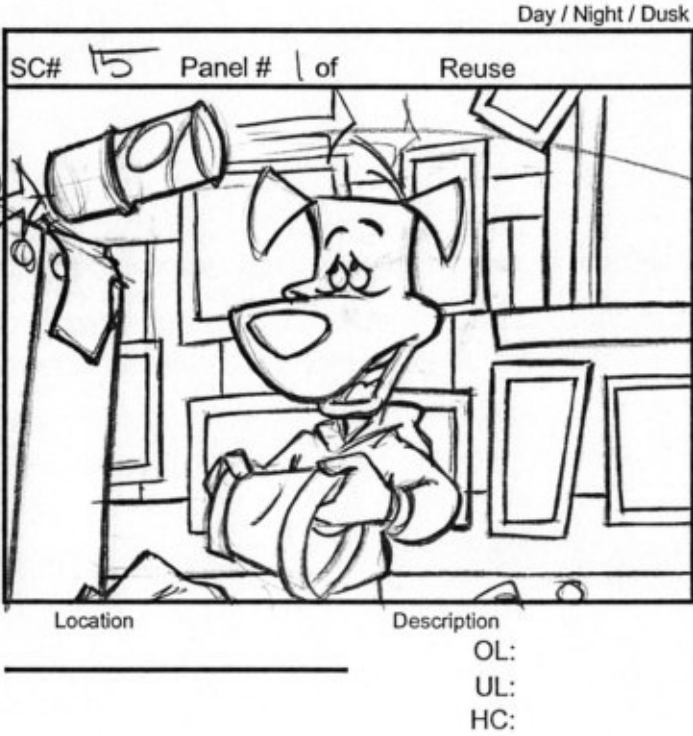
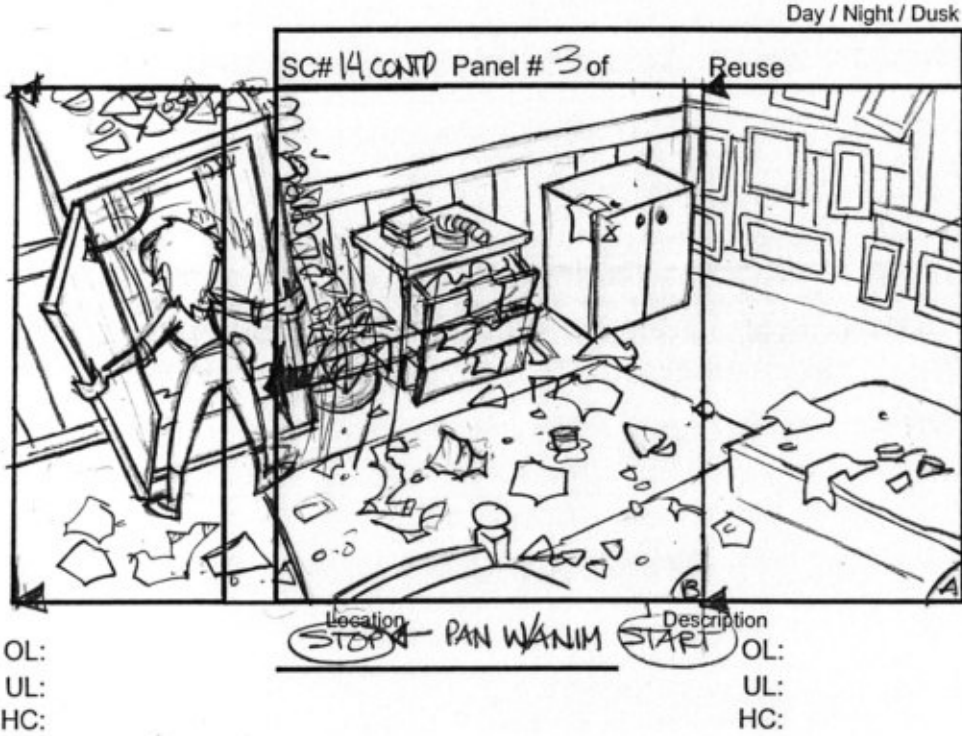
FONTAINE: (CONTD)
WHERE?

SQUIRT:
FONTAINE!

Timing/ Notes

Hoze Houndz VI

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Action

PAN WITH FONTAINE AS SHE ZIPS OVER TO THE BUREAU. SHE WHIPS THE DOOR OPEN.

CLOSE ON SQUIRT HE'S WATCHING FONTAINE (OS) TOSSING THE ROOM. A CAN OF HAIRSPRAY FLIES THROUGH SCENE.

CUT

Dialogue

FX: (D/B SPEEDLINES)

SFX: <OS CRASHING>

SQUIRT: (CONT'D)

CHILL!

Timing/ Notes

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SC# 15 CONTD Panel # 3 of Reuse



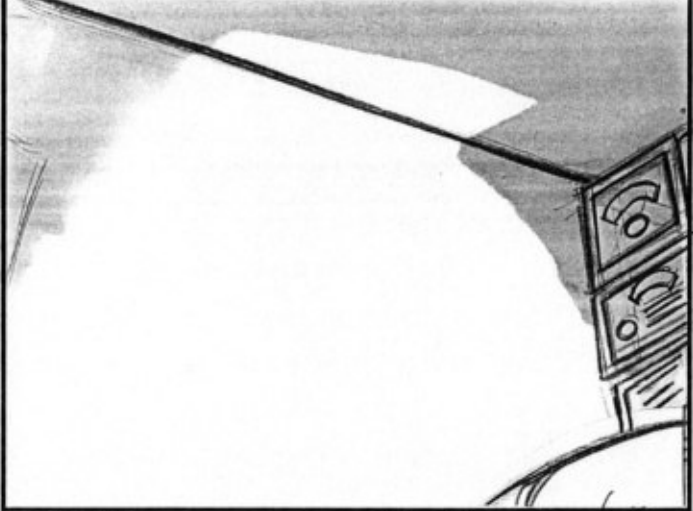
Location _____ Description _____
OL: _____
UL: _____
HC: _____

SC# CONTD Panel # of Reuse



Location _____ Description _____
OL: _____
UL: _____
HC: _____

SC# 16 Panel # 1 of Reuse



Location _____ Description _____
OL: (FONTAINE'S BACK)
UL: _____
HC: _____

SC# CONTD Panel # 2 of Reuse



Location _____ Description _____
OL: _____
UL: _____
HC: _____

Action
SQUIRT TRIES TO
A CRAZED FONTAINE ZIPS IN TO SCENE
(CUT)
ANGLE ON WALL
FONTAINE LEANS BACK INTO SCENE

Dialogue
SQUIRT:
IT'S NO BIG DEAL
FONTAINE:
NO BIG DEAL?!
FONTAINE: (CONTD)
WITHOUT THAT CERTIFICATE,...

Timing/ Notes

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SC# 16 CONTD Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

SC# CONTD Panel # 4 of Reuse



Location

Description

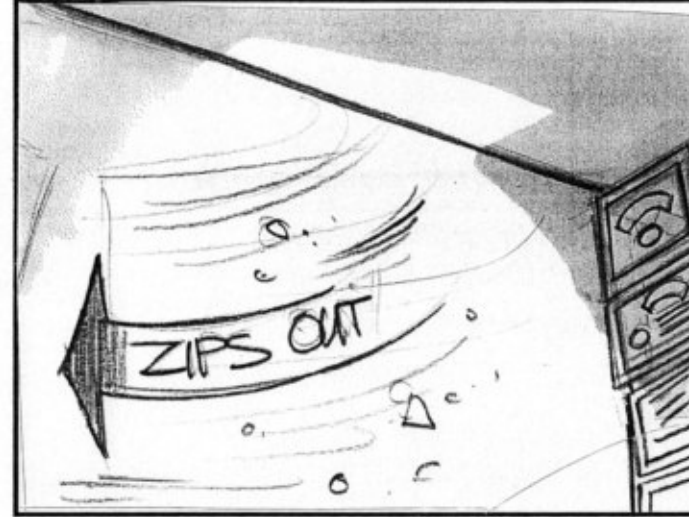
OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 5 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 6 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Action

FONTAINE GESTURES TOWARDS
HER DIPLOMA COVERED WALL.

FONTAINE TURNS,
INTO CAMERA (FILLING
SCREEN).

THEN FONTAINE ZIPS OUT
OF SCENE

SQUIRT STEPS INTO SCENE

Dialogue

FONTAINE: (CONTD)

.. THIS BECOMES A WALL
OF ..

FONTAINE: (CONTD)

.. ACADEMIC
IMPERFECTION!

SQUIRT:

WHERE ARE YOU GOING?

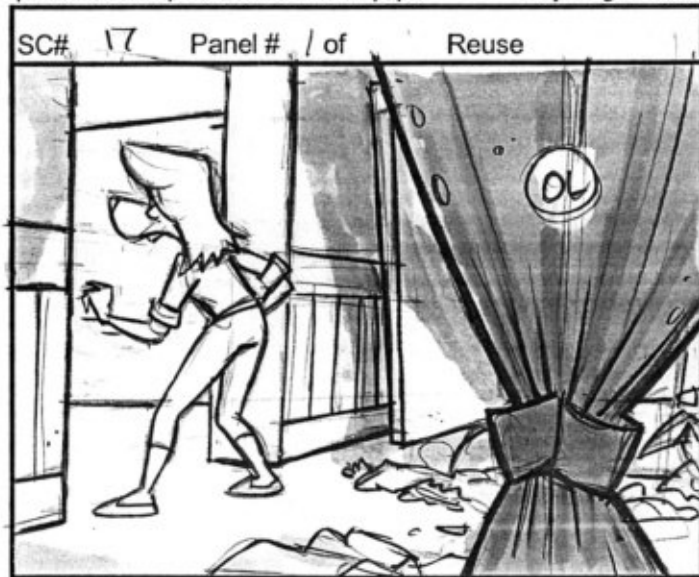
Timing/ Notes

CUT

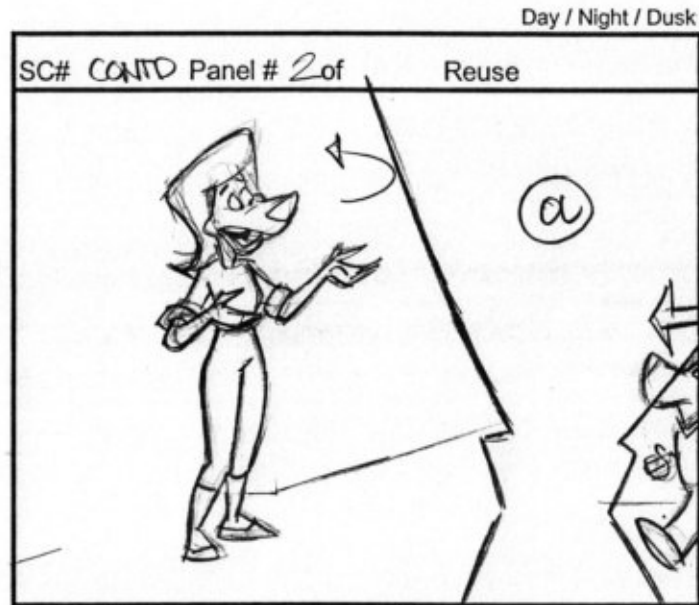
Hoze Houndz VI

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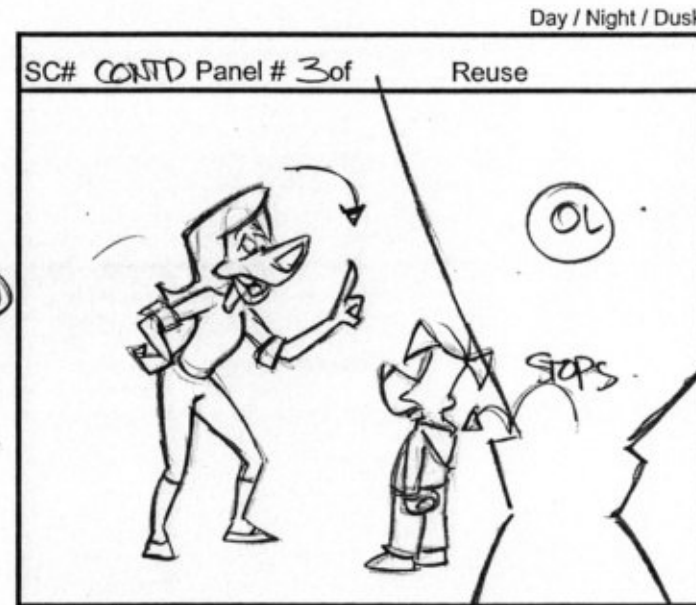
Day / Night / Dusk



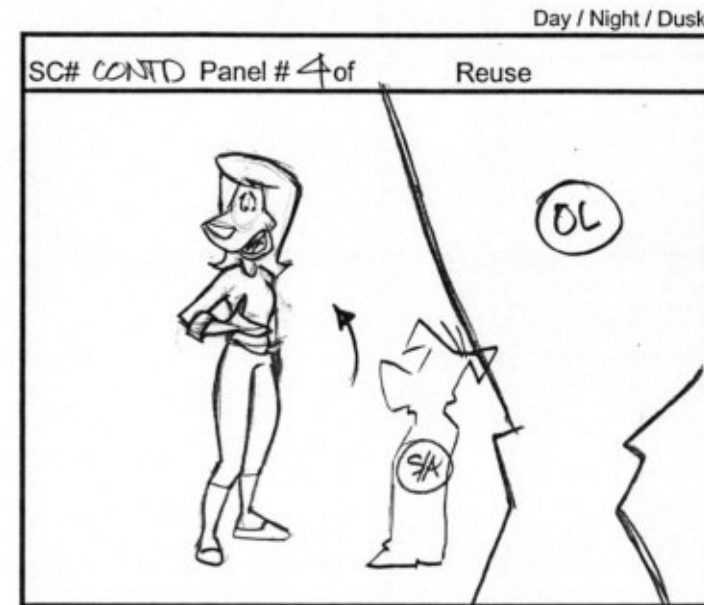
Location _____
Description _____
OL:
UL:
HC:



Location _____
Description _____
OL:
UL:
HC:



Location _____
Description _____
OL:
UL:
HC:



Location _____
Description _____
OL:
UL:
HC:

Action

CUT ANGLE ON DOOR FROM FONTAINE'S ROOM TOWARDS CLASSROOM.
FONTAINE HAS STOP.

SHE TURNS TO SQUIRT AS HE ENTERS

FONTAINE LEANS FORWARD AS SQUIRT STOPS IN FRONT OF HER.

FONTAINE STRAIGHTENS

CUT HOOOOR

Dialogue

FONTAINE:

FUSTMORE ALL GIRL'S SCHOOL.

FONTAINE: (CONTD)

I WENT THERE FOR GRADE THREE, JUST BEFORE...

FONTAINE: (CONTD)

... I MOVED TO BONEHEAD HOLLOW.

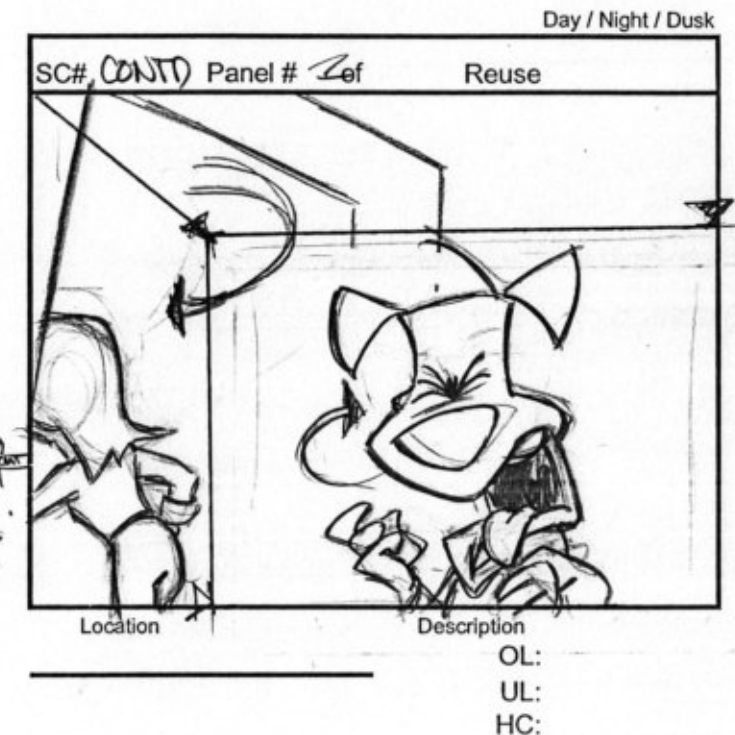
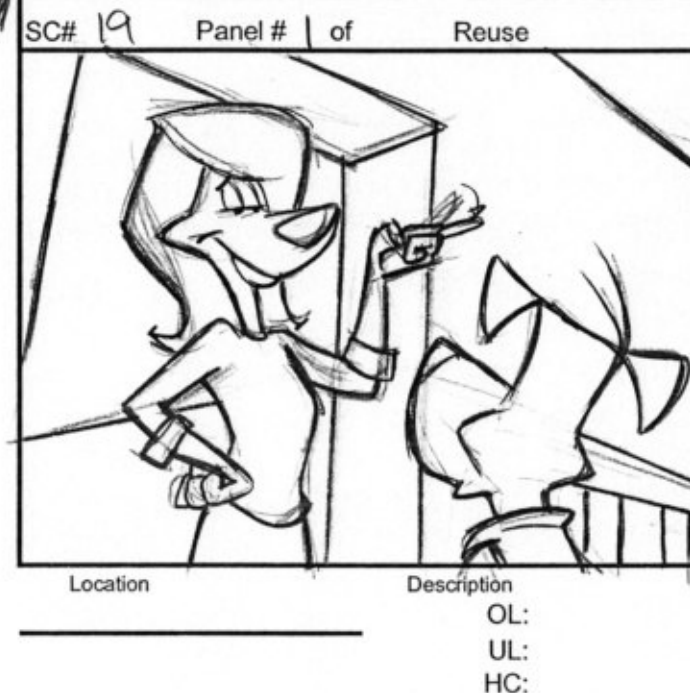
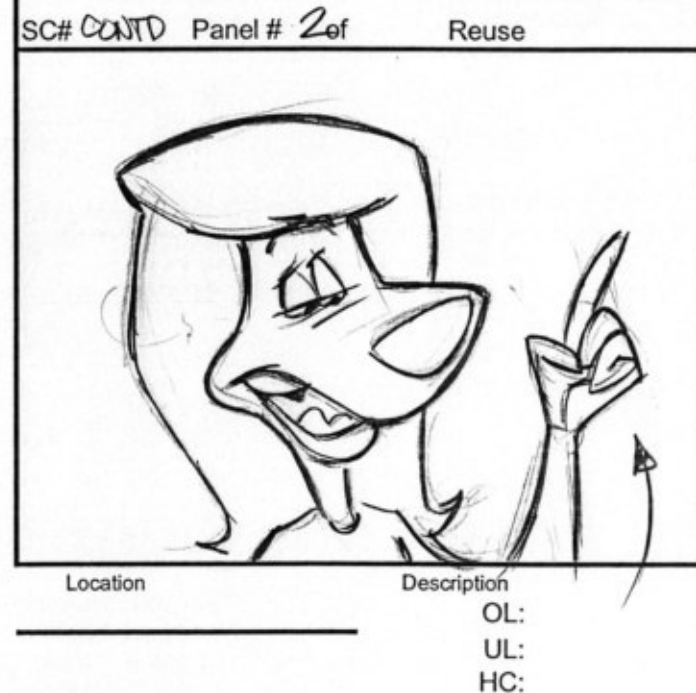
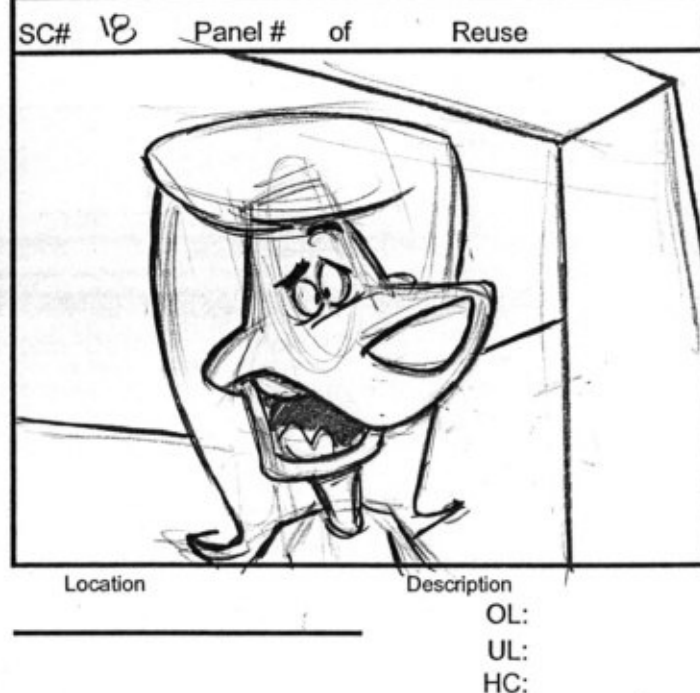
Timing/ Notes

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Day / Night / Dusk



Action

CLOCK UP
CUT CLOSER ON FONTAINE SHE BRIGHTENS AS SHE REALIZES SOMETHING

FONTAINE LOOKS DOWN AT SQUIRT (OS) SHE'S BECOME MORE CONFIDENT

HOOK UP
CUT

WIDER ON FONTAINE OTS SQUIRT

FONTAINE TURNS & EXITS SCENE. SQUIRT TURNS TO CAMERA AND MAKES A DISGUSTED FACE
TRUCK IN (DURING TURN)

Dialogue

FONTAINE: (CONTD)

THEY'VE ...

FONTAINE: (CONTD)

.. GOT TO HAVE MY CERTIFICATE ON FILE!

SQUIRT:
<GAGGING>

Timing/ Notes

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SC# 1A CONTD Panel # 3 of Reuse



Location _____ Description
OL:
UL:
HC:

SC# CONTD Panel # 4 of Reuse



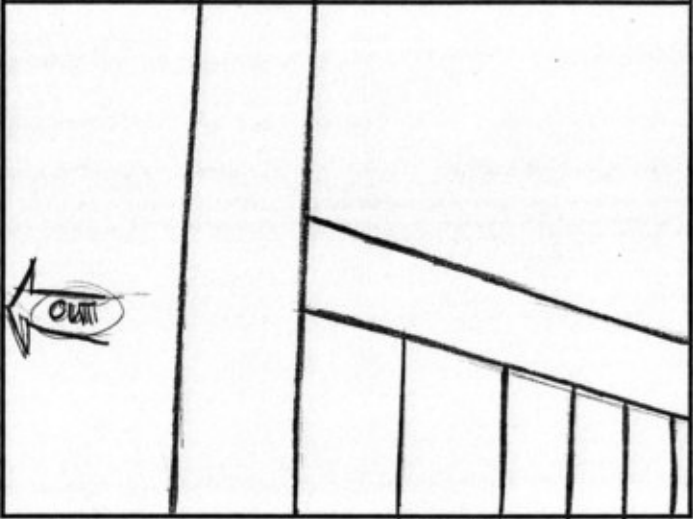
Location _____ Description
OL:
UL:
HC:

SC# CONTD Panel # 5 of Reuse



Location _____ Description
OL:
UL:
HC:

SC# CONTD Panel # 6 of Reuse



Location _____ Description
OL:
UL:
HC:

Action

SUDDENLY SQUIRT
REALIZES THAT IT'S AN
ALL-GIRL SCHOOL.

SQUIRT TURNS

... EXITING SCENE

X-DISS
D.

Dialogue

SQUIRT:

FUJTMORE ?

SQUIRT: (CONTD)

ALL GIRLS SCHOOL ?

SQUIRT: (CALLING AFTER FONTAINE)

HEY! WAIT FOR ..

SQUIRT: (DOPPLER AWAY)

..ME!.

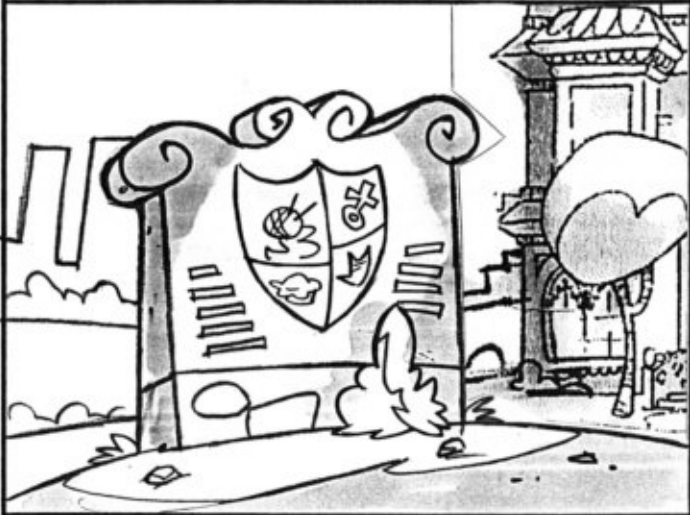
Timing/ Notes

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Day / Night / Dusk

SC# 20 Panel # 1 of Reuse



Location Description

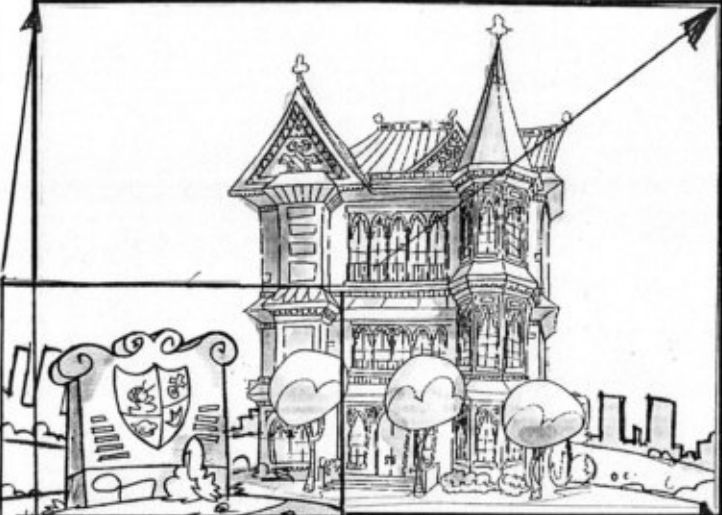
EXT. FUSTMORE ALL-GIRLS SCHOOL OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location Description

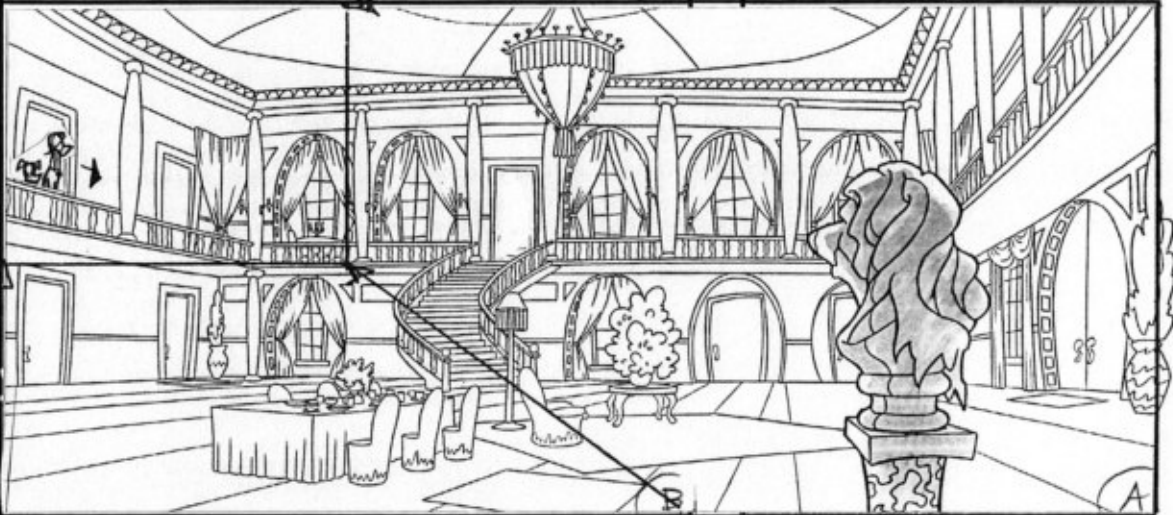
OL:

UL:

HC:

Day / Night / Dusk

SC# 21 Panel # of Reuse



Location Description

INT. FUSTMORE OL:

UL:

HC:

Action CLOSE ON FUSTMORE'S
SIGN.

TRUCK OUT TO REVEAL
THE SCHOOL IN ALL ITS
VICTORIAN GLORY.

X-DISS
TO

PAN ALL ART FROM (A) #B
TRUCK IN ON BALCONY.
SQUIRT & FONTAINE ARE
WALKING ALONG

CUT

Dialogue

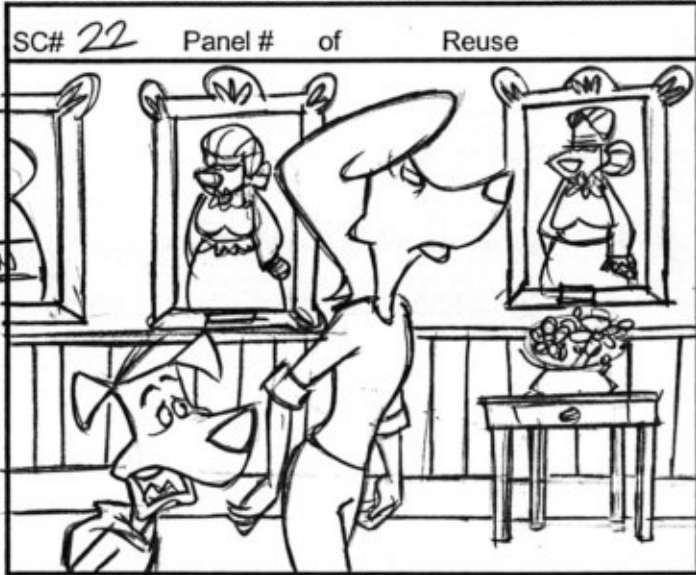
SQUIRT: (OS) (ECHOY)
MAN, THIS PLACE LOOKS OLD!

Timing/ Notes

Hoze Houndz VI

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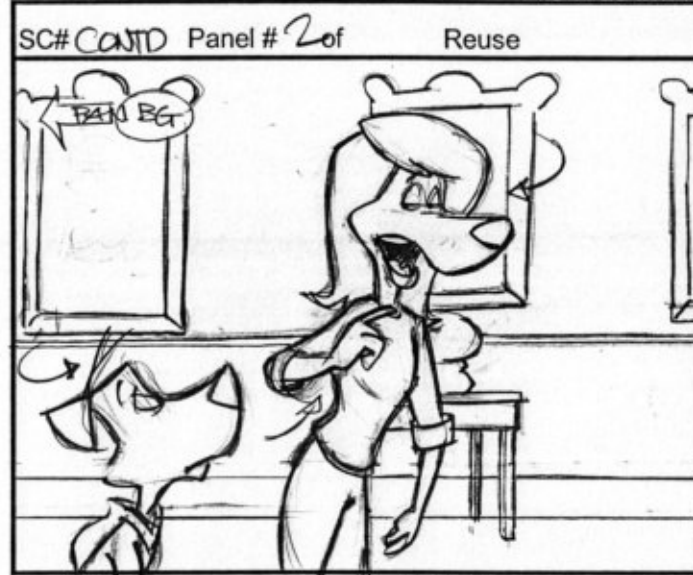
Day / Night / Dusk



Location
INT. FUSTMORE
- HALLWAY -

Description
OL:
UL:
HC:

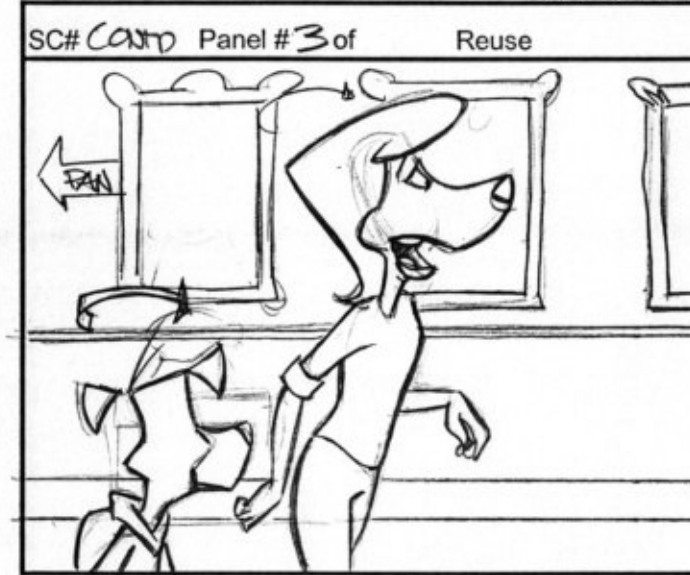
Day / Night / Dusk



Location

Description
OL:
UL:
HC:

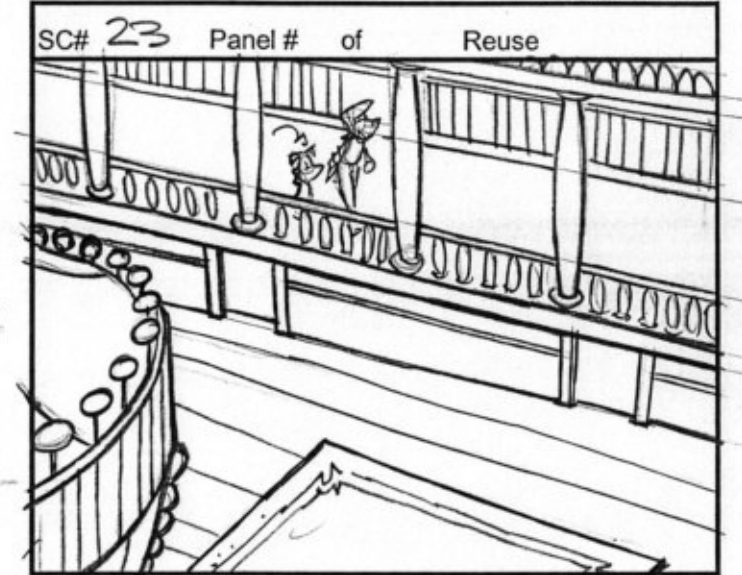
Day / Night / Dusk



Location

Description
OL:
UL:
HC:

Day / Night / Dusk



Location
INT. FUSTMORE

Description
OL:
UL:
HC:

Action

CLOSER ON SQUIRT AND FONTAINE. THEY'RE WALKING ALONG A PORTRAIT-LINED HALLWAY. (THE PORTRAITS ARE ALL OF PAST FUSTMORE HEAD MISTRESS')

FONTAINE TURNS TO SQUIRT. CONTINUE PANNING BG.

SQUIRT LOOKS OVER AT THE PORTRAITS. (CONT. PAN BG)

HOOKUP
CUT

ANOTHER ANGLE ON FUSTMORE'S HALLWAY. SQUIRT & FONTAINE CONTINUE WALKING.

Dialogue

SQUIRT: (CONT'D)

HOW'D YOU GET TO CLASS? HORSE DRAWN SCHOOL BUS?

FONTAINE: (IRONIC)

WE WOULD'VE, IF THE HEADMISTRESS HAD HER WAY.

FONTAINE: (CONT'D)

FUSTMORE'S ONE OF THE OLDEST, ...

.. MOST TRADITIONAL SCHOOLS ..

Timing/ Notes

Hoze Houndz VI

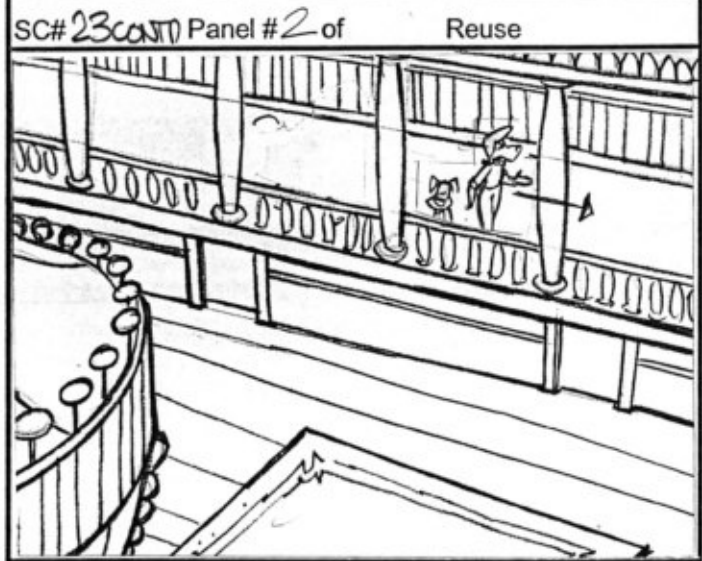
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Title

Schooldays

Page 24

Day / Night / Dusk



Location

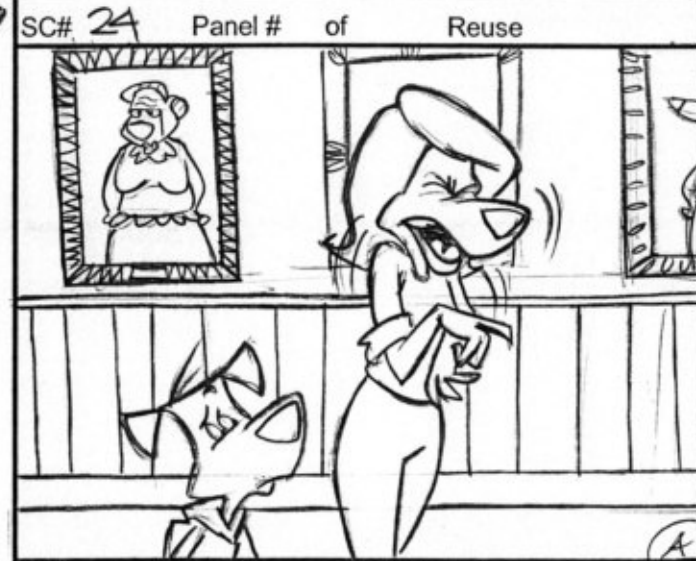
Description

OL:

UL:

HC:

Day / Night / Dusk



Location

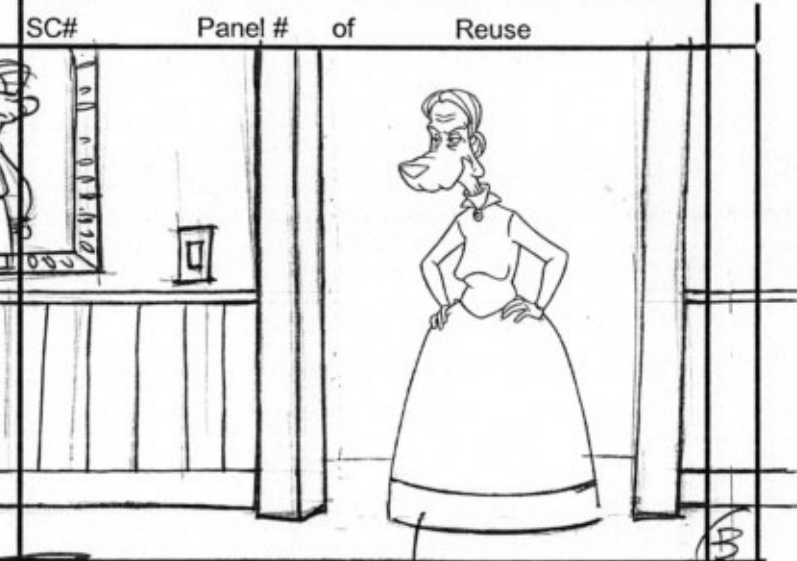
Description

OL:

UL:

HC:

Day / Night / Dusk



Location

Description

OL:

UL:

HC:

CHAR
NOT BG

Action

HU

PAN BG FROM (A) TO (B)

ANGLE ON HALLWAY

FONTAINE CRINGES

CUT

Dialogue

FONTAINE: (CONTD)

... IN THE COUNTRY.

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# 2A CONTD Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

CONTINUE PAN BG

Action

FONTAINE TURNS TO SQUIRT

Dialogue

FONTAINE: (CONTD)

JUST BEING HERE ...

SC# CONTD Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

STOP PAN.

Action

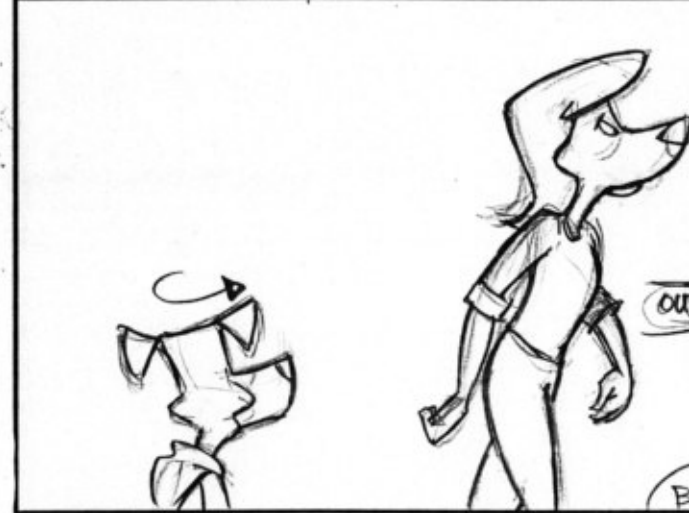
FONTAINE GESTURES.
SQUIRT STOPS AS FONTAINE
CONTINUE TO WALK. THEY
WALK PAST MISS SNIPETHORN. SHE
DOESN'T MOVE.

Dialogue

FONTAINE: (CONTD)

.. MAKES ME CRINGE.

SC# CONTD Panel # 4 of Reuse



Location

Description

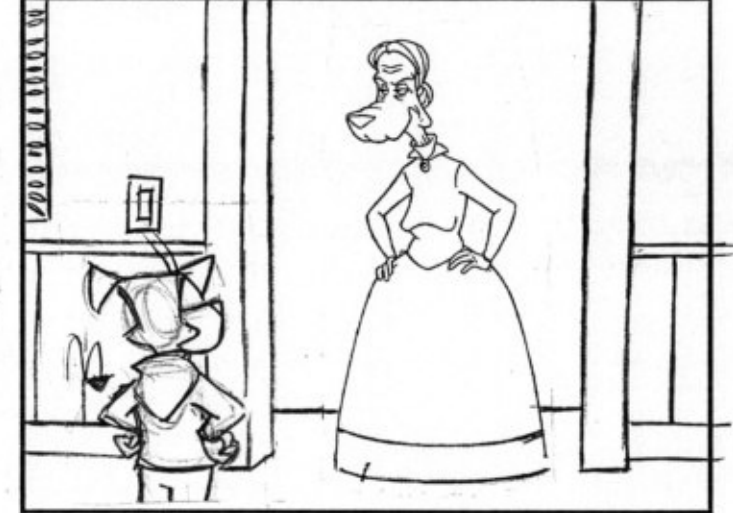
OL:

UL:

HC:

SQUIRT LOOKS OVER AT
MISS SNIPETHORN. HE
DOESN'T REALIZE THAT SHE'S
NOT A PORTRAIT. FONTAINE
CONTINUES TO WALK OUT.

SC# CONTD Panel # 5 of Reuse



Location

Description

OL:

UL:

HC:

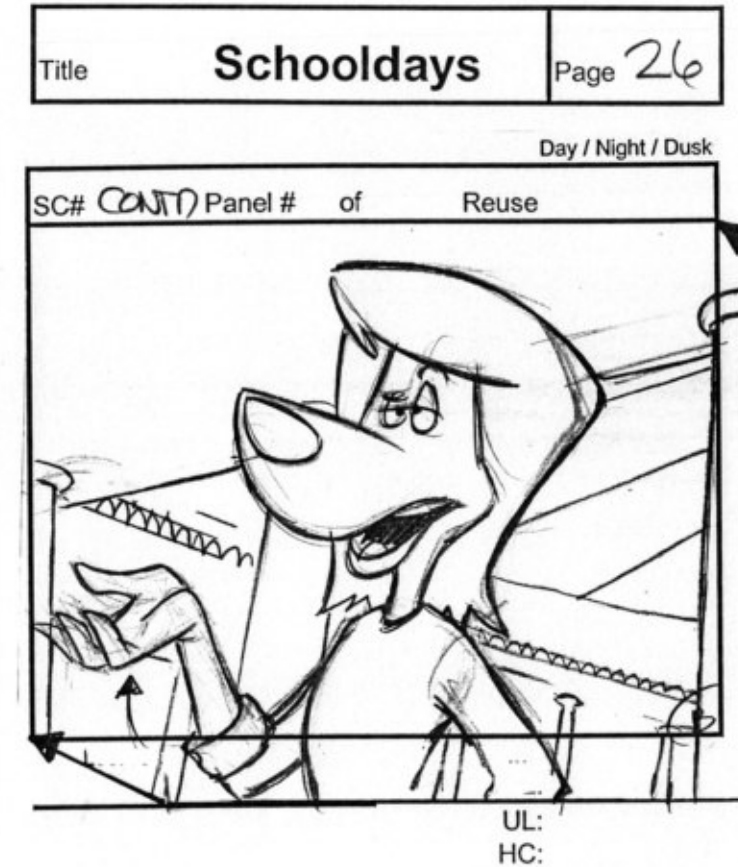
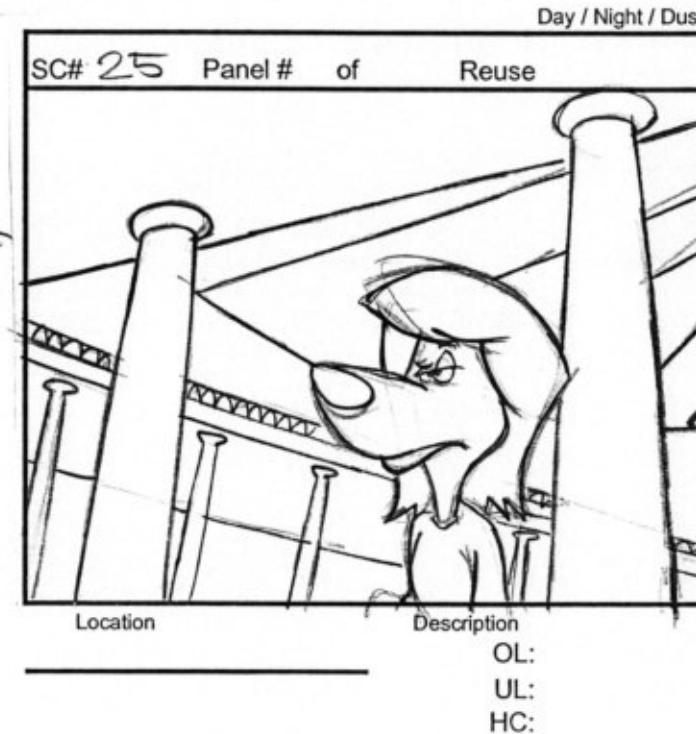
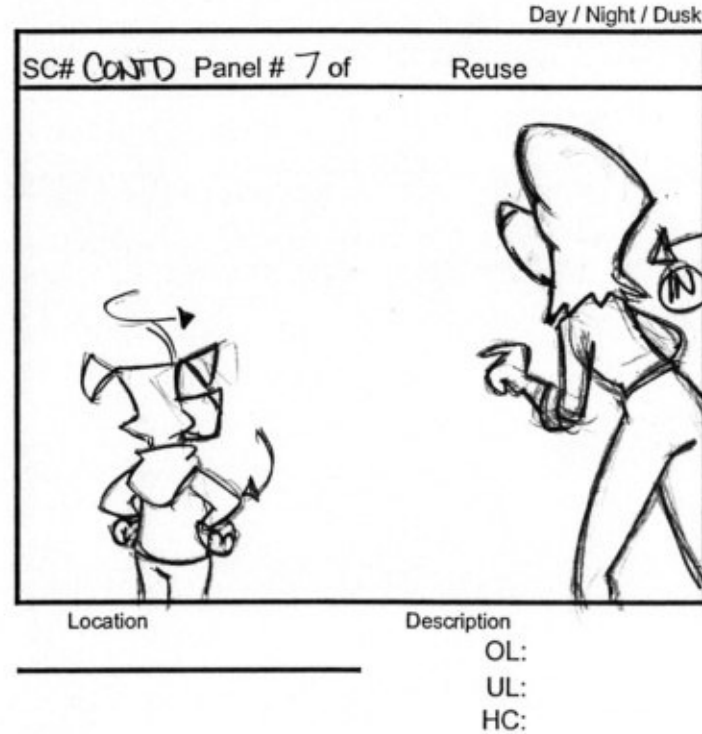
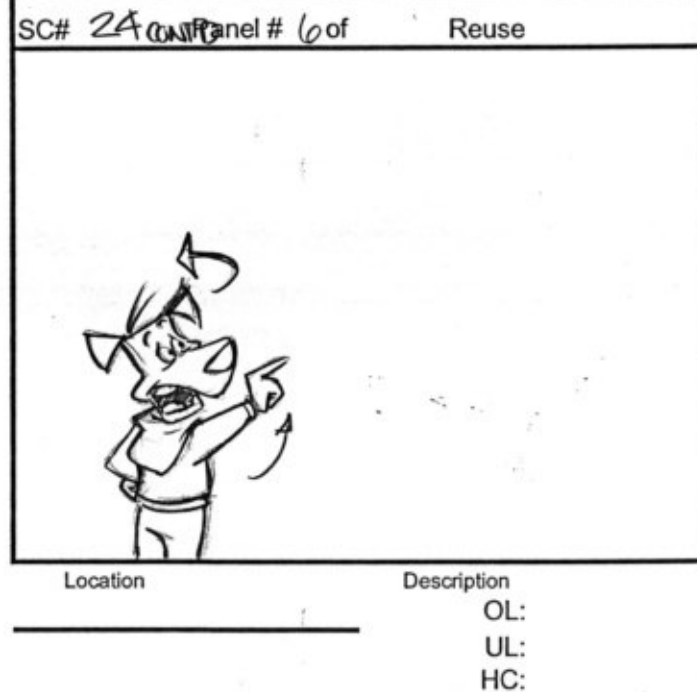
SQUIRT STEPS TOWARDS.
MISS SNIPETHORN.

Timing/ Notes

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Day / Night / Dusk



Action

SQUIRT POINTS AT MISS SNIPETHORN.
HE LOOKS OVER HIS SHOULDER,
CALLING OUT TO FONTAINE.
*MISS SNIPETHORN HASN'T MOVED
AT ALL.

SQUIRT TURNS BACK
AS FONTAINE STEPS IN.
(SHE IN THE FOREGROUND).

[HU]

(CUT)

ANGLE ON FONTAINE AS
SHE STEPS FORWARD.

DIA. SHIFT WITH ANIM. (A) → (B)
FONTAINE STOPS. SHE'S
LOOKING AT THE "PORTRAIT"
OF MISS SNIPETHORN. SHE HASN'T
FIGURED IT OUT YET.

Dialogue

SQUIRT:

WHO'S THAT? THE ..

SQUIRT: (CONTD)

...FROM QUEEN?

FONTAINE:

THAT'S MY OLD HEADMISTRESS -
MISS SNIPETHORN.

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# 25 CONT Panel # 3 of Reuse



Location _____
Description _____
OL:
UL:
HC:

Day / Night / Dusk

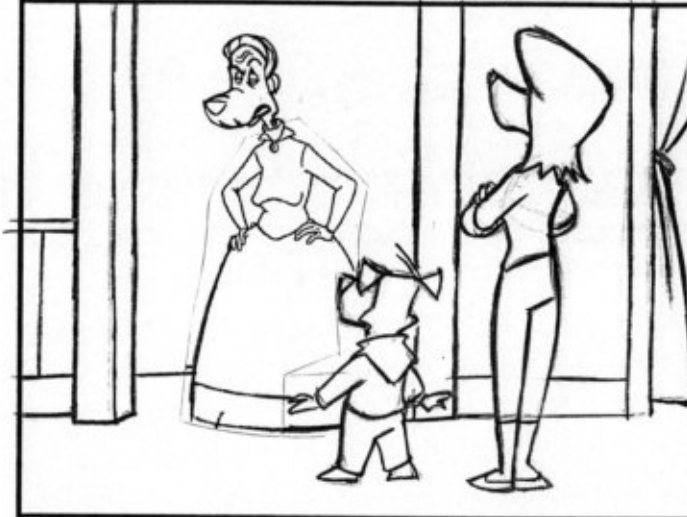
SC# CONT Panel # 4 of Reuse



Location _____
Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# 26 Panel # of Reuse



Location _____
Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# CONT Panel # 2 of Reuse



Location _____
Description _____
OL:
UL:
HC:

Action

FONTAINE CROSSES HER ARMS.

FONTAINE STIFFENS AS MISS SNIPETHORN SPEAKS.

CUT

WIDE ON THE MISS SNIPETHORN "PORTRAIT". SQUIRT IS SHOCKED ..

..AND HE STEPS BACK BESIDE FONTAINE, WHO HASN'T MOVED. MISS SNIPETHORN TURNS TO THEM.

Dialogue

FONTAINE: (CONTD)

WHAT A STUFFY OLD WINDBAG.

MISS SNIPETHORN: (OS)

I THOUGHT ...

MISS SNIPETHORN: (CONTD)

.. I RECOGNIZED ...

MISS SNIPETHORN: (CONTD)

.. THAT INSUBORDINATE TONE ..

Timing/ Notes

Hoze Houndz VI

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SC# 27 Panel # of Reuse



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 2 of Reuse Day / Night / Dusk



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 3 of Reuse Day / Night / Dusk



Location Description
OL:
UL:
HC:

SC# 28 Panel # of Reuse Day / Night / Dusk



Location Description
OL:
UL:
HC:

Action ANGLE ON A SHOCKED FONTAINE & SQUIRT. MISS SNIPETHORN LEANS MENACINGLY IN. FONTAINE REACTS BACK. CLOSE ON MISS SNIPETHORN. SHE'S NOT IMPRESSED. CUT

Dialogue MISS SNIPETHORN: (CONTD) FONTAINE: FONTAINE! AHH! MISS SNIPETHORN!

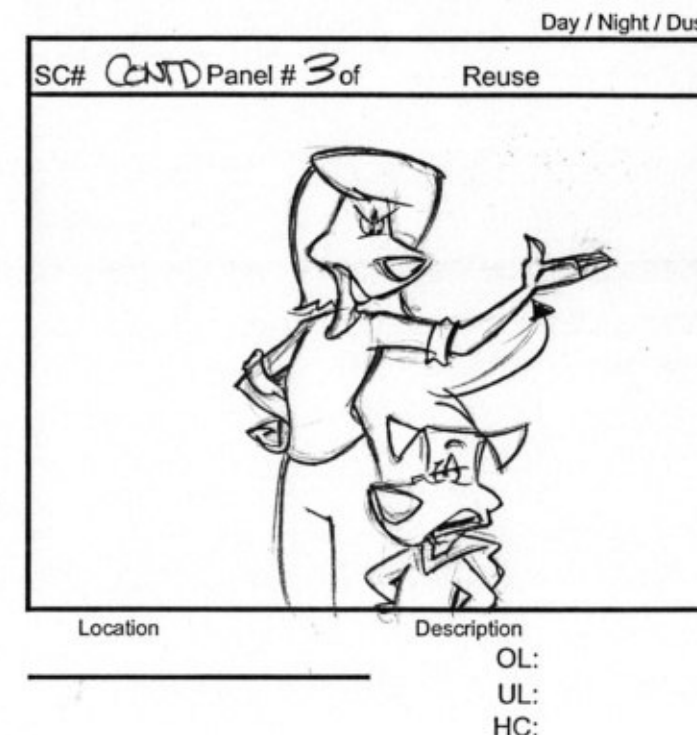
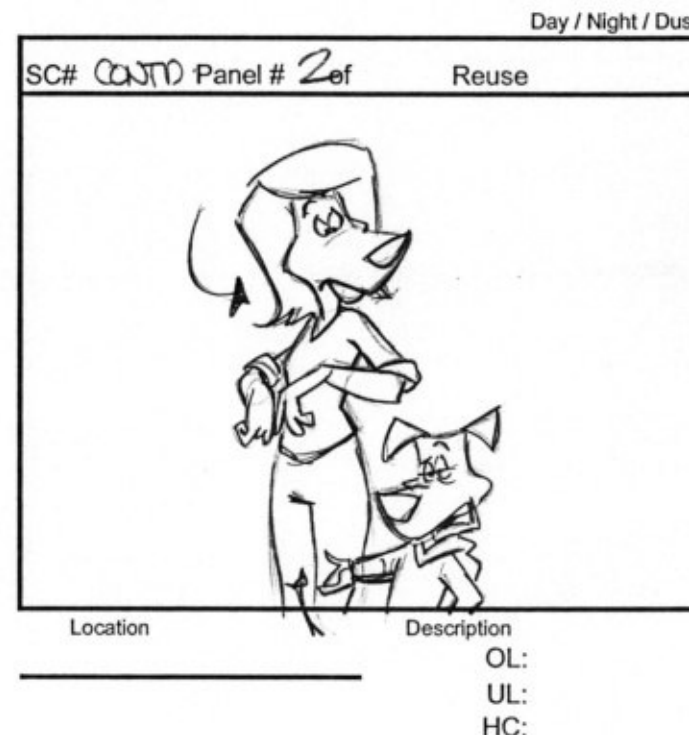
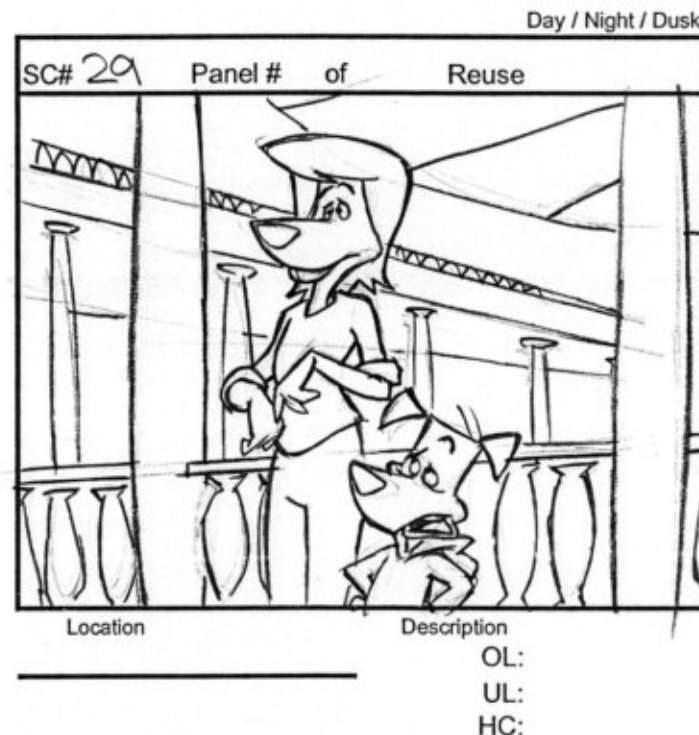
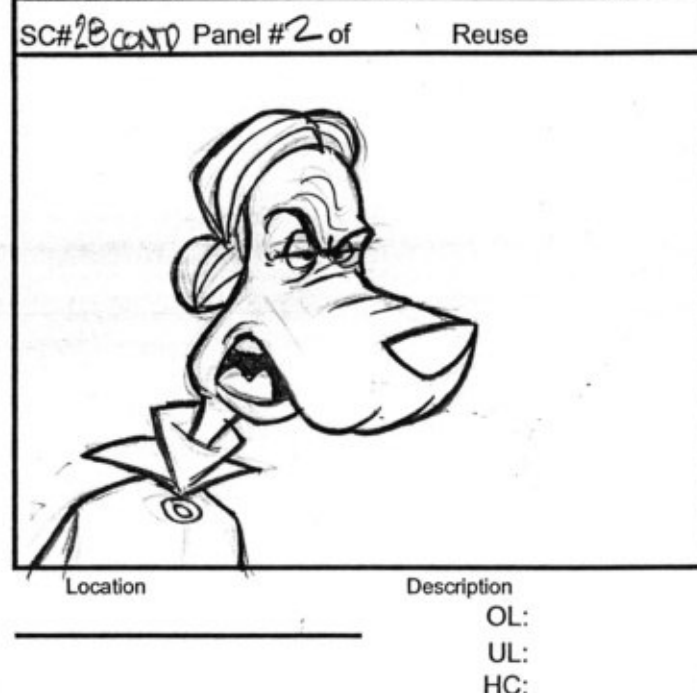
Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk



Action

(CUT) ANGLE ON SQUIRT AND FONTAINE. SQUIRT IS BEING HIS USUAL SENSITIVE SELF

SQUIRT GESTURES TOWARDS MISS SNIPEBORN (OS). FONTAINE CAN'T BELIEVE HER EARS.

FONTAINE WINDS UP.

Dialogue

MISS SNIPEBORN:

AFTER ALL THESE YEARS...
WHAT BRINGS YOU BACK TO
FUSTMORE?

SQUIRT:

WHAT BRINGS...

SQUIRT: (CONTD)

...HER BACK FROM
THE DEAD?

SQUIRT: (CONTD)

..THE DEAD?

Timing/ Notes

Hoze Houndz VI

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SC# 29 CONTD Panel # 4 of Reuse



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 5 of Reuse Day / Night / Dusk



Location Description
OL:
UL:
HC:

SC# 30 Panel # of Reuse Day / Night / Dusk



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 2 of Reuse Day / Night / Dusk



Location Description
OL:
UL:
HC:

Action

"SMACK"

FONTAINE TRIES TO LOOK INNOCENT, SQUIRT RUBS HIS HEAD.

CUT

CLOSE ON AN UNIMPRESSED MISS SNIPETHORN.

SHE LOOKS TO CAMERA.

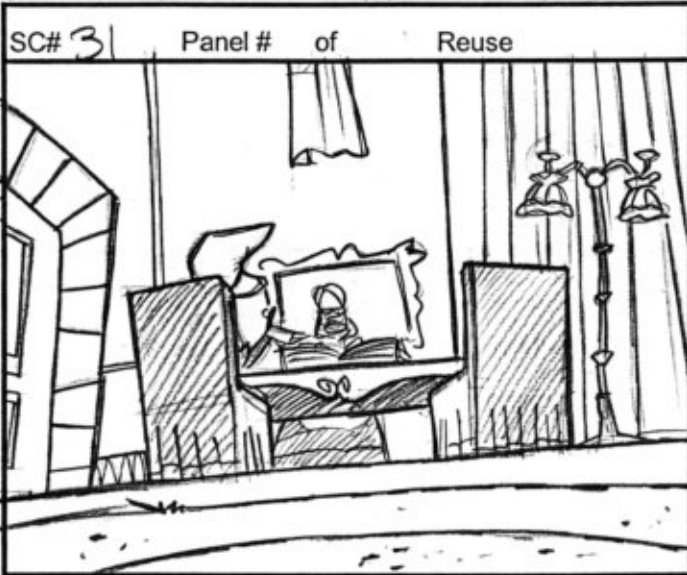
SFX: <RAVEN'S CAW O.S.>

Dialogue

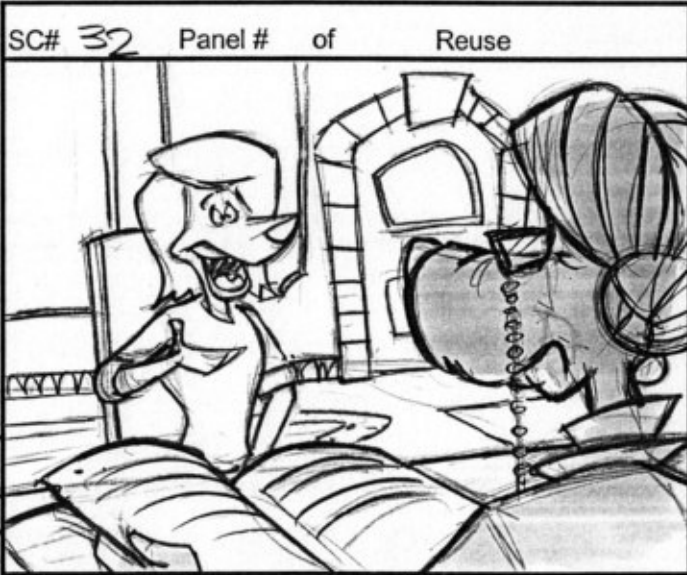
Timing/ Notes

Hoze Houndz VI

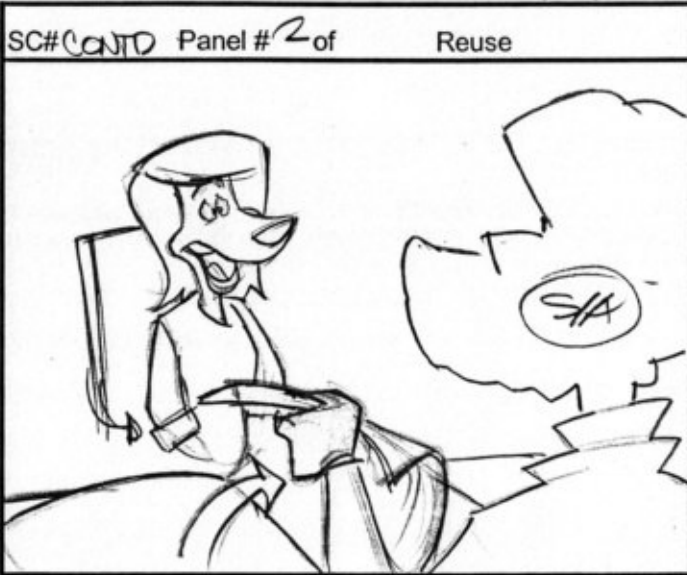
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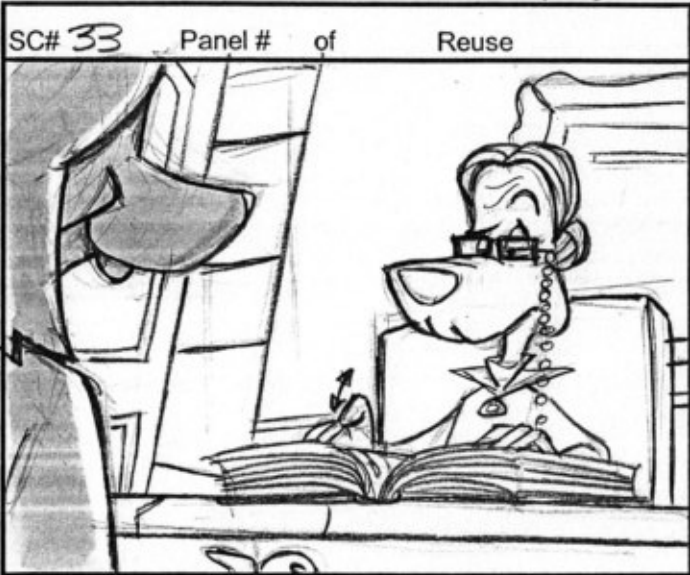
Location Description
INT: FUSTMORE - OFFICE OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:

Action ANGLE ON MISS SNIPEETHORNS
DESK FONTAINE AND SQUIRT
ARE SEATED IN FRONT OF IT
MISS SNIPEETHORN IS CONSULTING
A THICK BOOK SHE'S WEARING
SPECTACLES

Hook
up
CUT

OTS MISS SNIPEETHORN
FONTAINE IS EXPLAINING
HER SITUATION

FONTAINE PUTS HER HAND
IN HER LAP - MISS SNIPEETHORN
TURNS A PAGE IN HER
BOOK

CUT

OTS FONTAINE ANGLE ON
MISS SNIPEETHORN SHE IS
TAPPING THE BOOK WITH ONE
FINGER

Dialogue FONTAINE:
.. AND WHEN I MOVED
TO BONEHEAD HOLLOW...

FONTAINE: (CONTD)
.. MY GRADE THREE
CERTIFICATE ...

FONTAINE: (CONTD)
.. MUST'VE GOTTEN LOST
SOMEHOW

Timing/ Notes

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Day / Night / Dusk



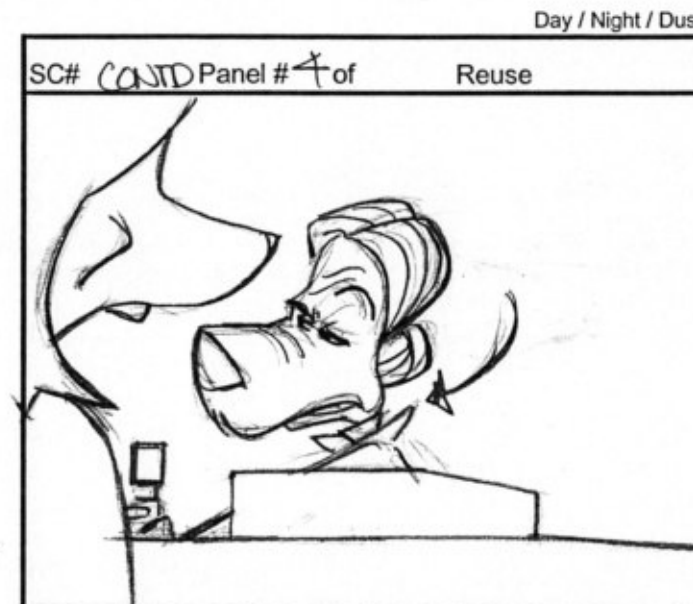
Location

Description
OL:
UL:
HC:



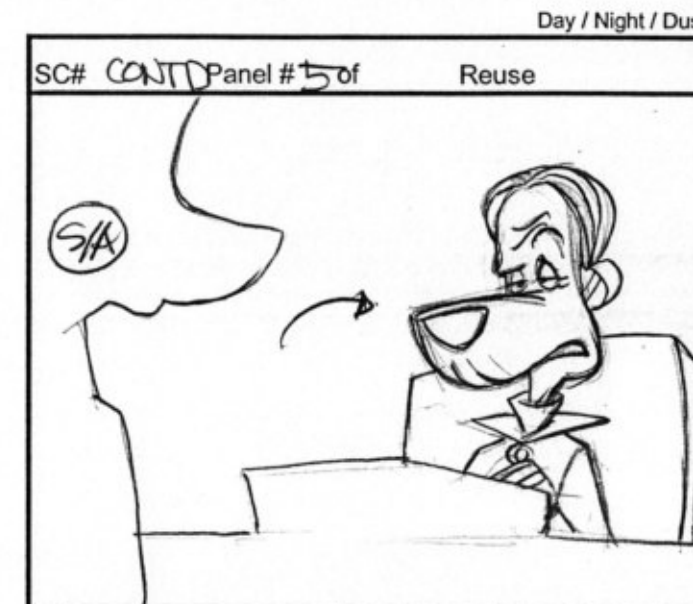
Location

Description
OL:
UL:
HC:



Location

Description
OL:
UL:
HC:



Location

Description
OL:
UL:
HC:

Action

MISS SNIPETHORN LOOKS UP AT FONTAINE. SHE SLAMS THE BOOK SHUT. DUST BILLOWS OUT. FONTAINE REACTS BACK.

EFFX: <DX DUST>

Dialogue

MISS SNIPETHORN REACHES UP AND TAKES OFF HER SPECTACLES. DUST DISSAPATES.

OS SFX: <DRAWER OPENING>

MISS SNIPETHORN:

YOUR CERTIFICATE ..

MISS SNIPETHORN TURNS AND PLACES HER SPEC. INTO THE DRAWER.

OS SFX: <DRAWER CLOSING>

MISS SNIPETHORN: (CONTD)

.. WAS NEVER LOST.

MISS SNIPETHORN SETTLES BACK IN HER SEAT.

MISS SNIPETHORN: (CONTD)

IT WAS JUST NEVER SENT.

Timing/ Notes

Title

Schooldays

Page 32

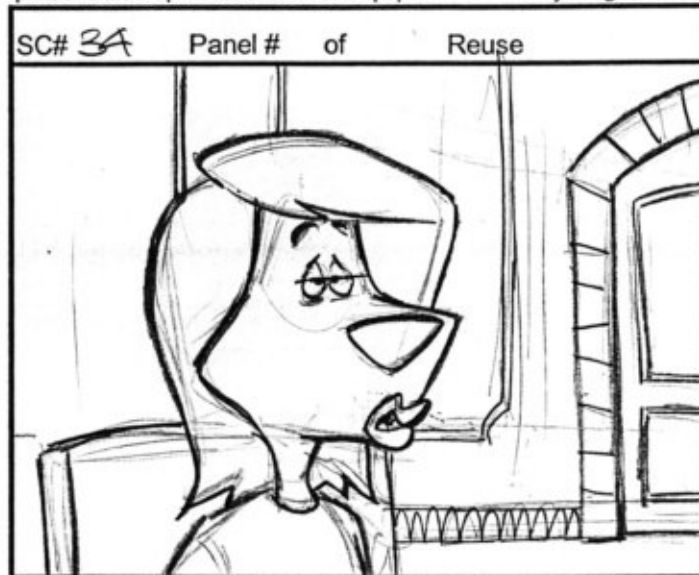
Day / Night / Dusk

Hoze Houndz VI

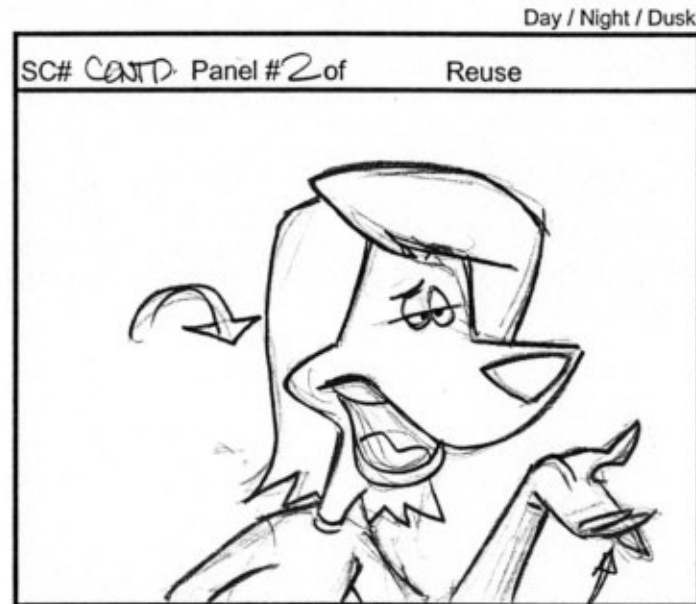
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Day / Night / Dusk



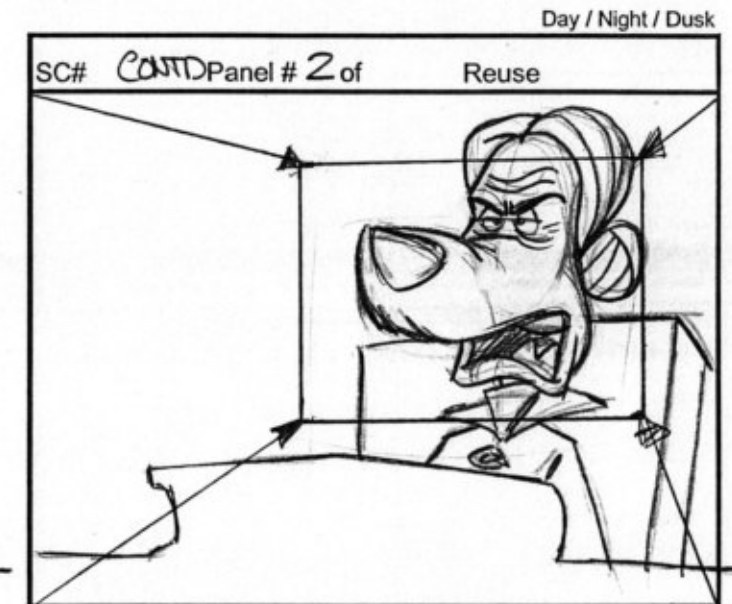
Location
Description
OL:
UL:
HC:



Location
Description
OL:
UL:
HC:



Location
Description
OL:
UL:
HC:



Location
Description
OL:
UL:
HC:

Action

CLOSE ON FONTAINE.
SHE'S OBVIOUSLY RELIEVED.

FONTAINE LEANS FORWARD.

CLOSE ON MISS SNIPETHORN.

SNAP TRUCK IN ON SNIPETHORN'S
FACE.

(TRUCK IN ON SNIPETHORN AS SHE
SAYS THE WORDS ..TO FAILURES)

Dialogue

FONTAINE:
WHHEW!

FONTAINE (CONTD)
WHAT A RELIEF!

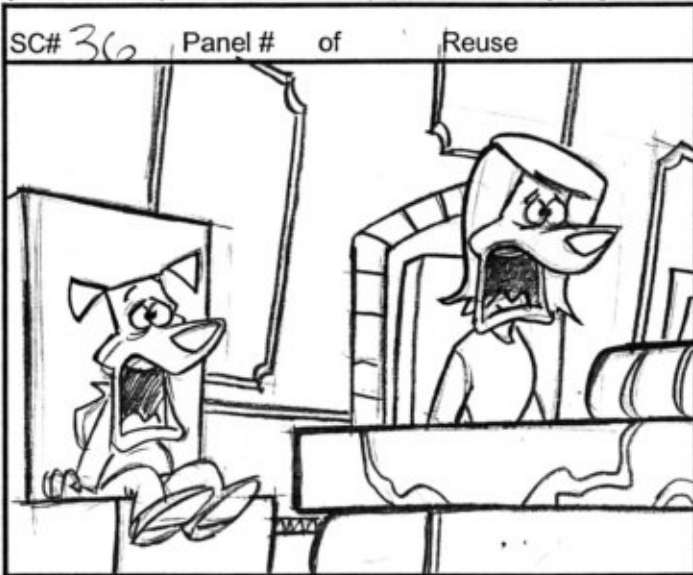
MISS SNIPETHORN:
.. AND THE REASON IT WAS
NEVER SENT IS..

MISS SNIPETHORN (CONTD)
.. BECAUSE WE DON'T GIVE
THEM OUT TO FAILURES!

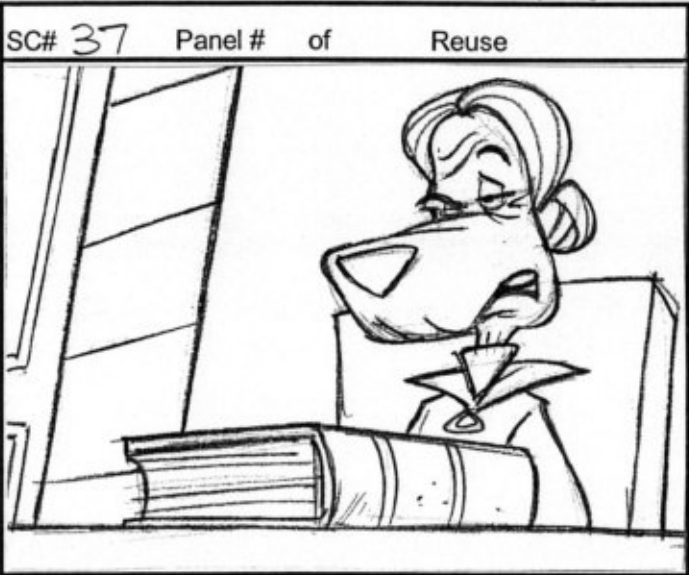
Timing/ Notes

Hoze Houndz VI

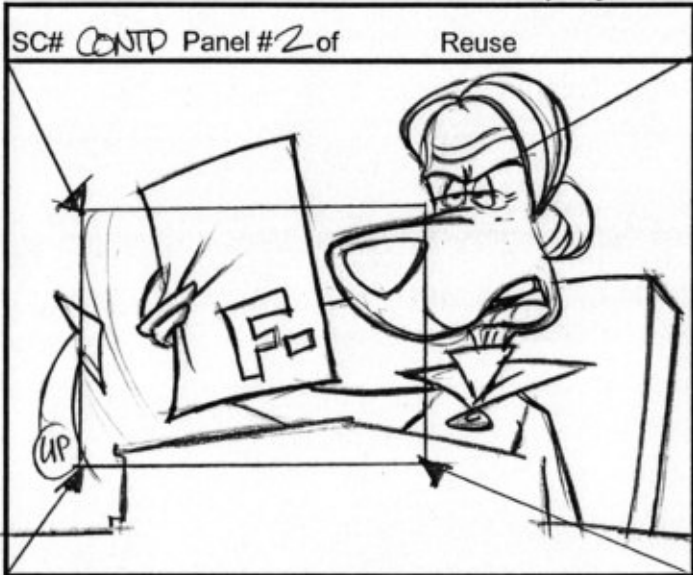
Amberwood Animation (HHVI inc.) 2002
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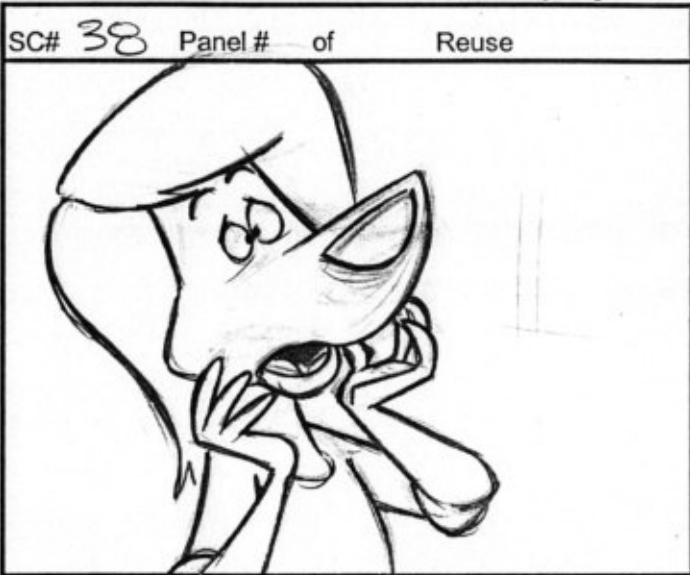
Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:

Action

ANGLE ON SQUIRT & FONTAINE
THEY'RE SHOCKED -

CUT

CUT

ANGLE ON MISS SNIPETHORN

SNIPETHORN WHIPS UP INTO
SCENE A YELLOWED REPORT
CARD
SNAP TRUCK IN ON "F-"

CUT

ANGLE ON FONTAINE
IN SHOCK

SFX <AWOOGA>

Dialogue

MISS SNIPETHORN ..

FONTAINE, IN GRADE THREE
YOU RECIEVED A FINAL MARK ...

SNIPETHORN: (CONTD)

.. OF "F-MINUS"

FONTAINE :

F-MINUS?!

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# 38 CONTD Panel # 2 of Reuse



Location Description OL: UL: HC:

Day / Night / Dusk

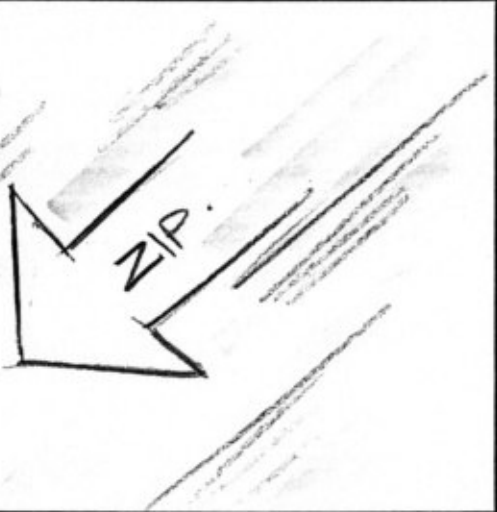
SC# CONTD Panel # 3 of Reuse



Location Description OL: UL: HC:

Day / Night / Dusk

SC# 39 Panel # of Reuse



Location Description OL: UL: HC:

Day / Night / Dusk

SC# 40 Panel # 1 of Reuse



Location Description OL: UL: HC:

Action

FONTAINE REACHES FORWARD

FONTAINE SETTLES BACK
SHE'S HOLDING THE REPORT
CARD

CUT

DIA ZIP OVER TO.

CUT

SQUIRT LOOKING UP
OVER AT FONTAINE.

Dialogue

FONTAINE: (CONTD)

I DIDN'T KNOW GRADES
WENT THAT LOW.

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

Title

Schooldays

Page 36

SC# 40 CONTD Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

SC# CONTD Panel # 3 of Reuse



Location

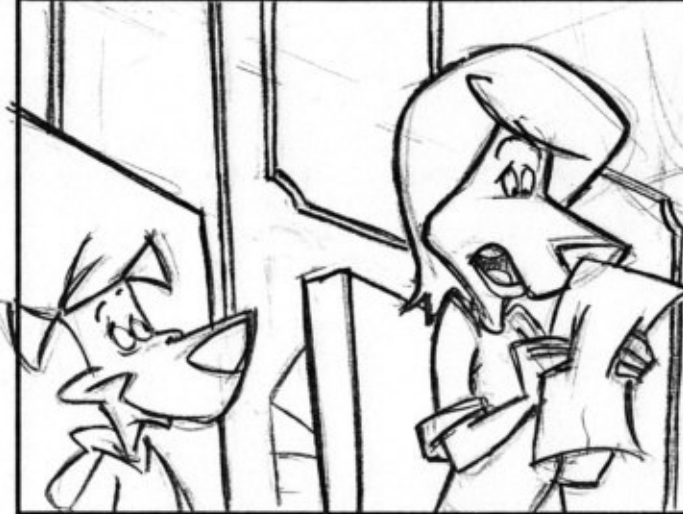
Description

OL:

UL:

HC:

SC# 41 Panel # of Reuse



Location

Description

OL:

UL:

HC:

SC# CONTD Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

Action

SQUIRT TURNS TO CAMERA

SQUIRT TURNS BACK TO FONTAINE

HOOK UP

CUT

WIDER ON FONTAINE, (READING HER REPORT CARD), AND SQUIRT, (SMILING SMUGLY), ENJOYING THE MOMENT

SQUIRT LOOKS AT CAMERA. FONTAINE IS BECOMING MORE AGITATED.

Dialogue

SQUIRT: (PROUDLY)

I ONCE GOT AN "H"!

FONTAINE: (UNBELIEVING)

DISRUPTIVE? DISOBEDIENT?

FONTAINE: (CONT'D)

DISRESPECTFUL TOWARDS THE TIME-HONOURED TRADITIONS OF OUR SCHOOL?!...

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# 4 CONTD Panel # 3 of Reuse



Location

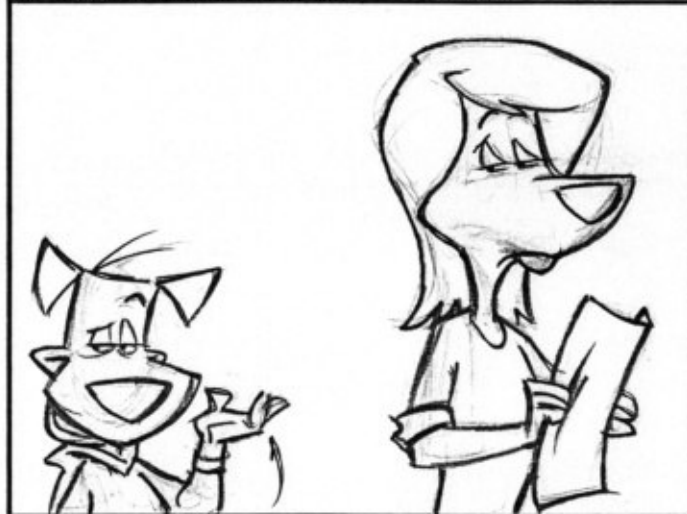
Description

OL:

UL:

HC:

SC# CONTD Panel # 4 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 5 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 6 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Title

Schooldays

Page 37

Action

FONTAINE STRAIGHTENS.

SQUIRT DRIPS IRONY.

FONTAINE GLARES AT SQUIRT

STARTLED FONTAINE TURNS
TO MISS SNIPETHORN (OS)

CUT

Dialogue

FONTAINE:

I DON'T BELIEVE THIS!

SQUIRT: (IRONIC)

I KNOW.

SQUIRT: (CONTD)

IT DOESN'T SAY ANYTHING
ABOUT HOW CONCEITED YOU ARE.

MISS SNIPETHORN: (OS) (STERNLY)

FONTAINE!

SNIPETHORN: (OS) (CONTD)

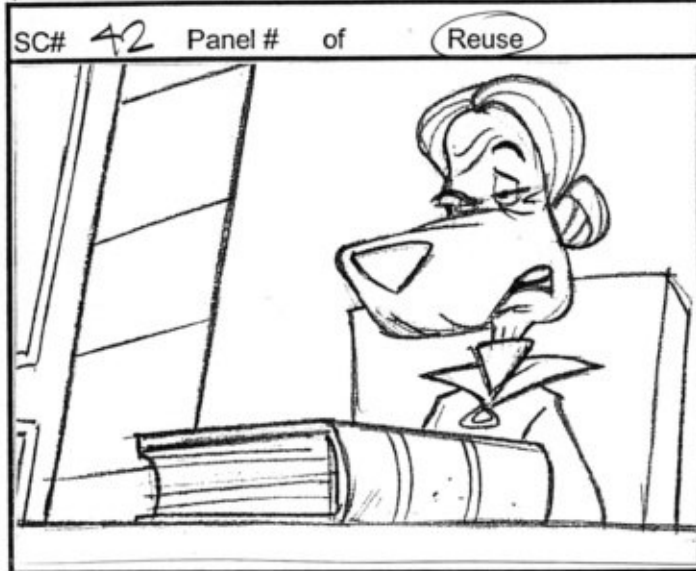
.. NOT ONLY DID YOU FAIL ...

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk



Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:

Action

ANGLE ON MISS SNIPETHORN

SHE GESTURE

SNIPETHORN SETTLES
BACK

CUT

Dialogue

SNIPETHORN: (CONTD)

.. THE THIRD GRADE , ..

SNIPETHORN: (CONTD)

.. YOU WERE WITHOUT
A DOUBT..

SNIPETHORN: (CONTD)

.. THE WORST STUDENT

SNIPETHORN: (CONTD)

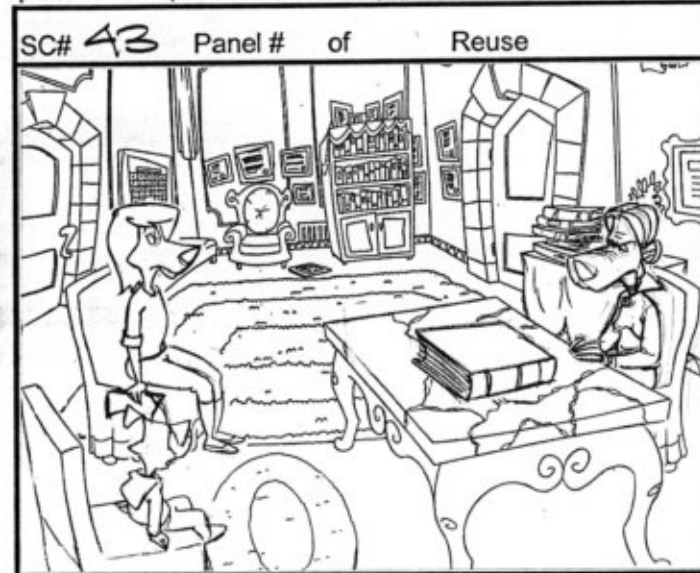
.. I EVER TAUGHT!

Timing/ Notes

Hoze Houndz VI

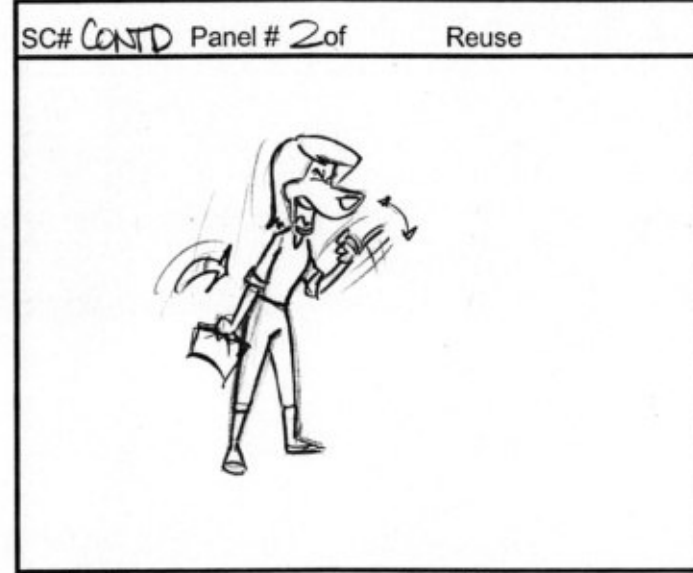
Amberwood Animation (HHVI inc.) 2002
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Day / Night / Dusk



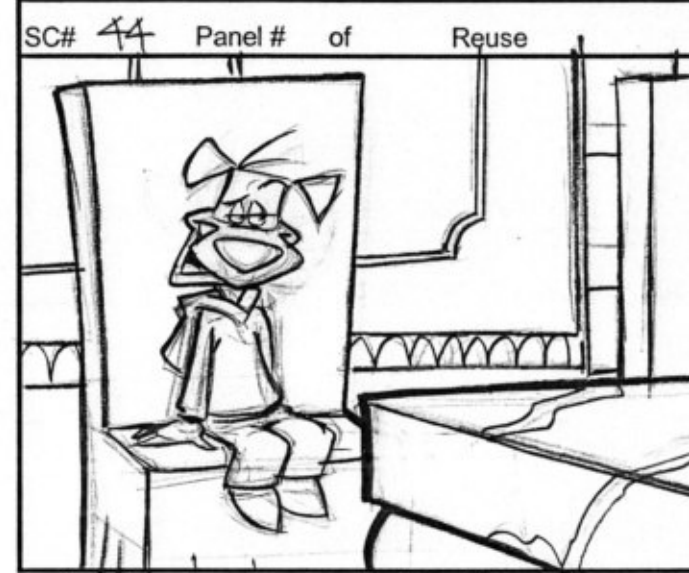
Location Description
INT. FUSTMORE OFFICE OL:
UL:
HC:

Day / Night / Dusk



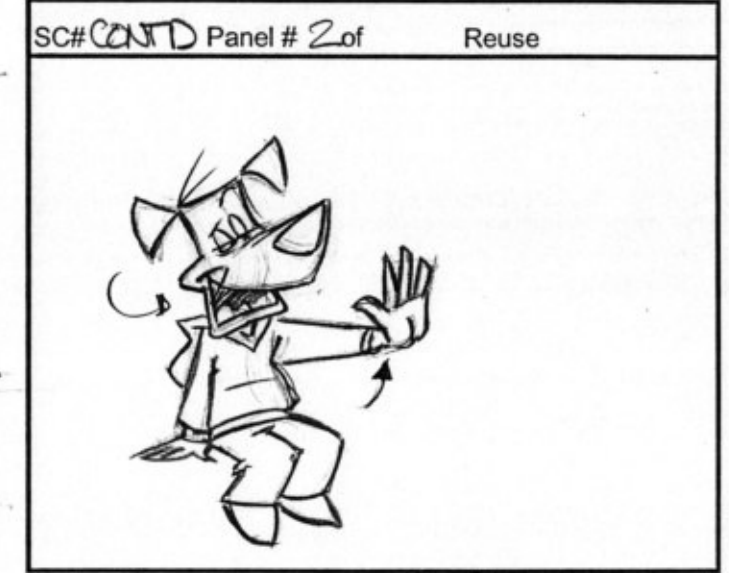
Location Description
OL:
UL:
HC:

Day / Night / Dusk



Location Description
OL:
UL:
HC:

Day / Night / Dusk



Location Description
OL:
UL:
HC:

Action

WIDE ON OFFICE.
FONTAINE IS GETTING UPSET.

FONTAINE LEAPS UP.
MISS SNIPETHORN ISN'T
IMPRESSED.

CUT

ANGLE ON SQUIRT.
HE'S MOCKING FONTAINE.

HE CHECKS OUT HIS
NAILS.

Dialogue

FONTAINE:
WELL, I WILL NOT ACCEPT
A F-MINUS ON MY WALL OF
ACADEMIC PERFECTION!

SQUIRT:
YEAH, ...

SQUIRT: (CONTD)
... BUT WHAT ARE YOU

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# 44 CONTD Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

SC# 45 Panel # 1 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Title

Schooldays

Page 40

Action

CLOSE ON FONTAINE

FONTAINE TURNS AND
GESTURES

TRUCK OUT TO INCLUDE
SQUIRT (HE SETTLES IN SCENE)

CUT

MIX: (BATTLE HYMN OF THE REPUBLIC)

Dialogue

SQUIRT: (CONTD)

.. GONNA DO?

FONTAINE: (DEFIANT)

I'M GOING TO RETAKE
GRADE THREE!

FONTAINE: (CONTD)

I WON'T LEAVE...

FONTAINE: (CONTD)

... THIS SCHOOL UNTIL THAT
F-MINUS IS ...

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper Day / Night / Dusk

SC# 45 CONTD Panel # of Reuse



Location Description

OL:

UL:

HC:

SC# 46 Panel # of Reuse



Location Description

(DX REFLECTION)

OL:

UL:

HC:

SC# CONTD Panel # 2 of Reuse



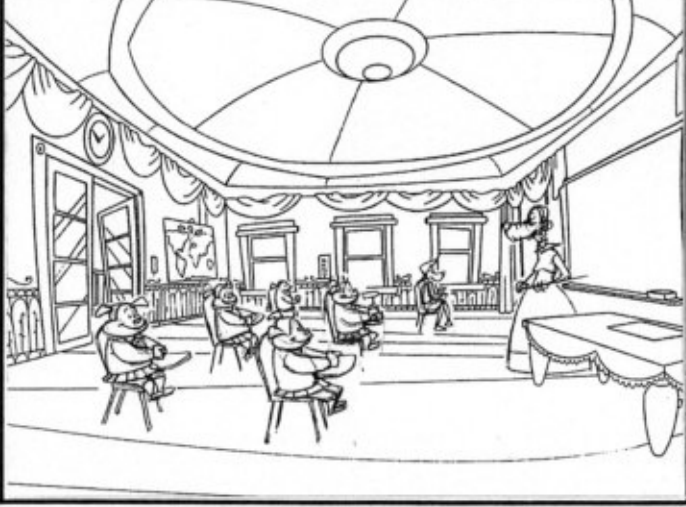
Location Description

OL:

UL:

HC:

SC# 47 Panel # of Reuse



Location Description

INT FUSTMORE - CLASSROOM

OL:

UL:

HC:

Action

FONTAINE THROWS DOWN THE GAUNTLET.

CUT

ANGLE ON MISS SNIPETHORN. SHE LOOKS QUITE MENACING

TRUCK IN.

X-DISS TO:

WIDE ON FUSTMORE'S CLASSROOM. MISS SNIPETHORN, HOLDING A YARDSTICK, IS STANDING IN FRONT OF THE BLACKBOARD. FONTAINE IS SEATED NEAR THE FRONT BY A WINDOW.

Dialogue

FONTAINE: (CONT'D)

.. IS TURNED INTO AN A-PLUS!

MISS SNIPETHORN:

AND I WONT LET YOU LEAVE ...

SNIPETHORN: (CONT'D)

.. UNTIL YOU'VE BEEN TURNED INTO A MODEL FUSTMORE STUDENT.

(SNIPETHORN EVIL CHUCKLE THRU DISS ~~~~~ FADE OFF)

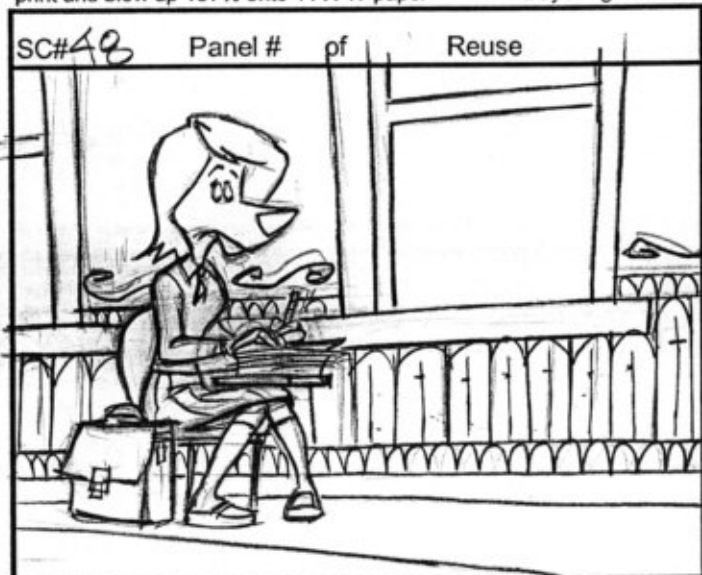
Timing/ Notes

Hoze Houndz VI

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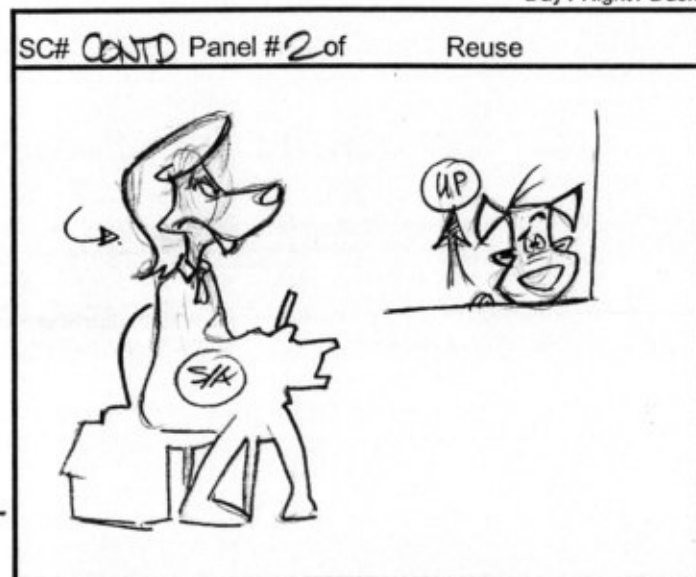
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Day / Night / Dusk



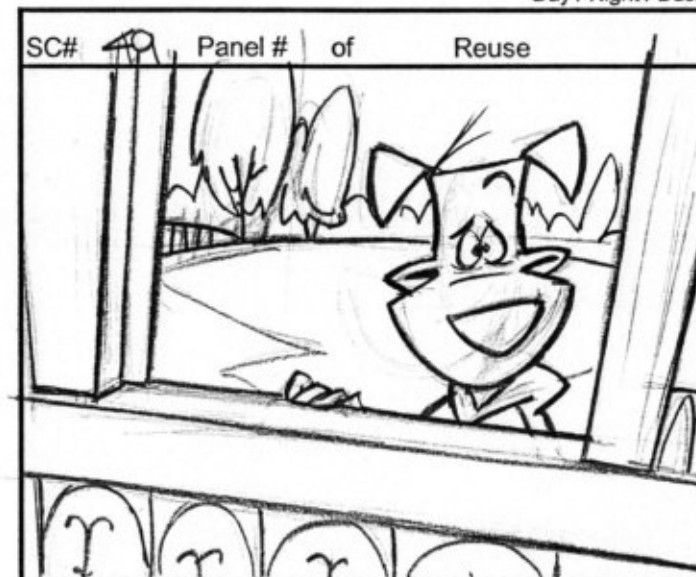
Location Description
INT. FUSTMORE - CLASS ROOM OL:
UL:
HC:

Day / Night / Dusk



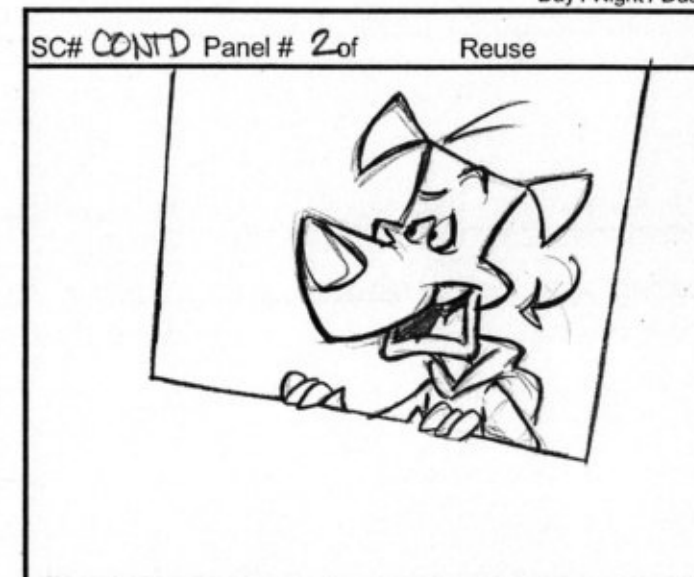
Location Description
OL:
UL:
HC:

Day / Night / Dusk



Location Description
OL:
UL:
HC:

Day / Night / Dusk



Location Description
OL:
UL:
HC:

Action

ANGLE ON FONTAINE SHE'S
SQUEEZED INTO A KID-SIZED
DESK. FONTAINE IS WRITING
SOMETHING ON A STACK OF
PAPERS

SQUIRT POPS UP OUTSIDE
THE WINDOW. FONTAINE LOOKS
OVER AT HIM.

CLOSER ON SQUIRT
LOOKING IN FROM OUTSIDE
THE WINDOW.

SQUIRT TURNS TO LOOK
AT FONTAINE (OS)

HOOK
UP
CUT

Dialogue

SQUIRT: (GEEFULLY)
THE QUEEN OF THE A-PLUS,

Timing/ Notes

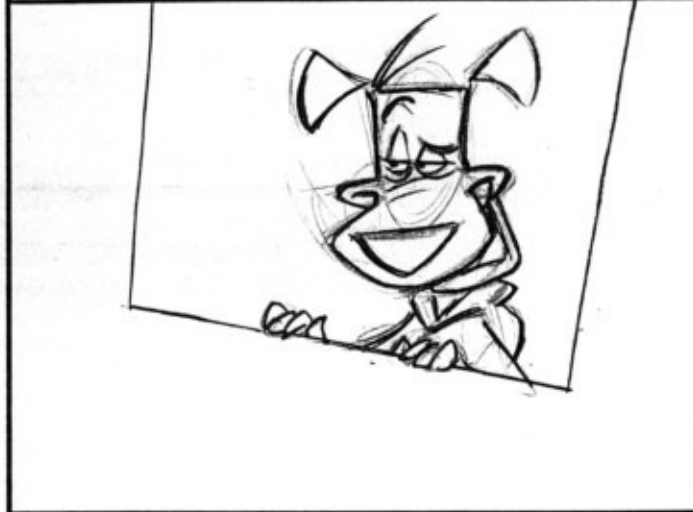
Hoze Houndz VI

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Day / Night / Dusk

SC# ~~49~~ CONTD Panel #3 of Reuse



Location

Description

OL:

UL:

HC:

SC# CONTD Panel #4 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# 50 Panel # of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel #2 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Title

Schooldays

Page 43

Action

SQUIRT CAN HARDLY
CONTAIN HIMSELF

CUT

ANGE ON FONTAINE
SHE'S PRETTY ANNOYED
WITH SQUIRT SHE'S HOLDING
HER PENCIL TIGHTLY.

FONTAINE SNAPS HER
PENCIL.

Dialogue

SQUIRT: (CONTD)

.. RETAKING GRADE THREE.

SQUIRT: (CONTD)

THIS IS RICH!

FONTAINE: (GROWLS)

ENJOY IT WHILE YOU CAN.

Timing/ Notes

Hoze Houndz VI

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print and blow up 137% onto 11 X 17 paper

Day / Night / Dusk

SC# 50 CONTD Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 4 of Reuse



Location

Description

OL:

UL:

HC:

Title

Schooldays

Page 44

Day / Night / Dusk

SC# 51 Panel # of Reuse



Location

Description

OL:

UL:

HC:

INT. FUSTMORE - CLASSROOM

Action SHIFT W/ANIMATION (A) AS FONTAINE PUTS ON AIRS.

FONTAINE TURNS TO THE FRONT OF THE CLASS

WIDER ON CLASSROOM - ANGLE ON MISS SNIPETHORN STANDING IN FRONT OF THE CLASS. SHE'S HOLDING A YARDSTICK.

CUT

Dialogue

FONTAINE: (CONTD)

WITH MY SUPERIOR INTELLECT,

SFX: (OS YARDSTICK RAPPING)

FONTAINE: (SMUGLY)

I'LL HAVE GRADUATED BY LUNCH!

MISS SNIPETHORN: (OS)

GIRLS, ...

MISS SNIPETHORN: (CONTD)

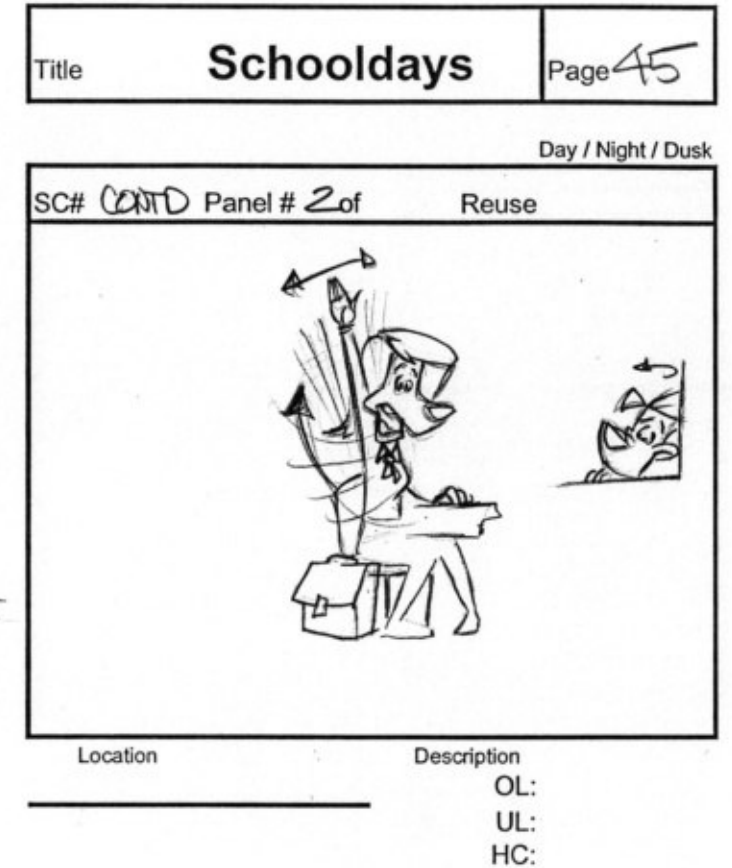
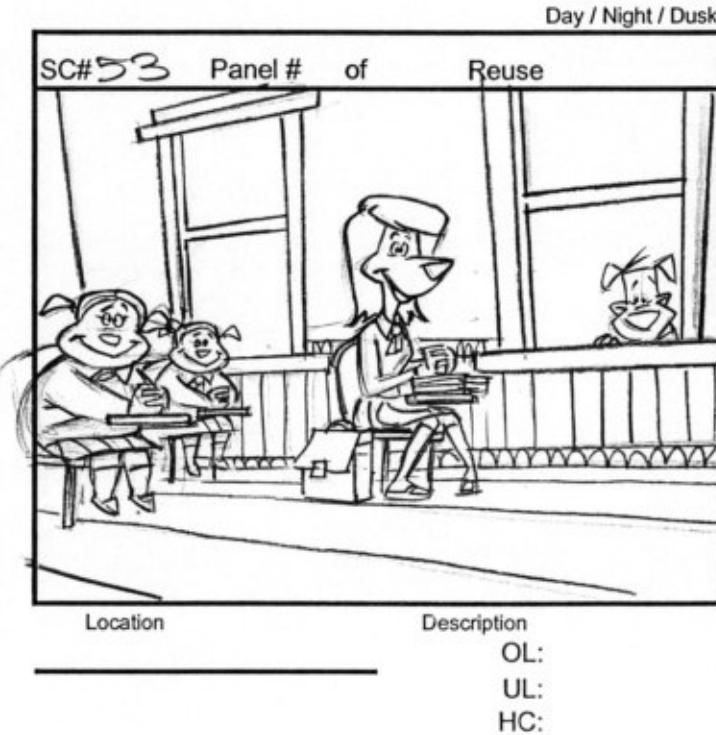
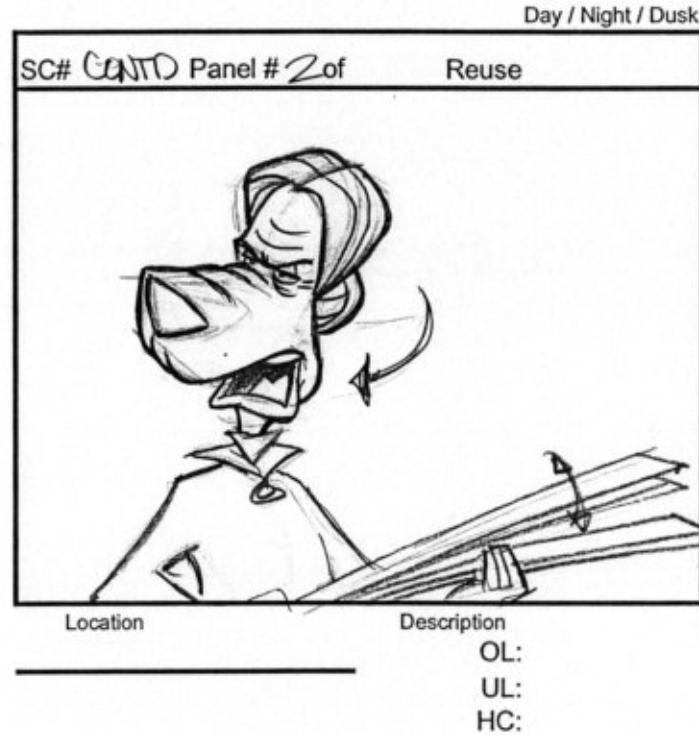
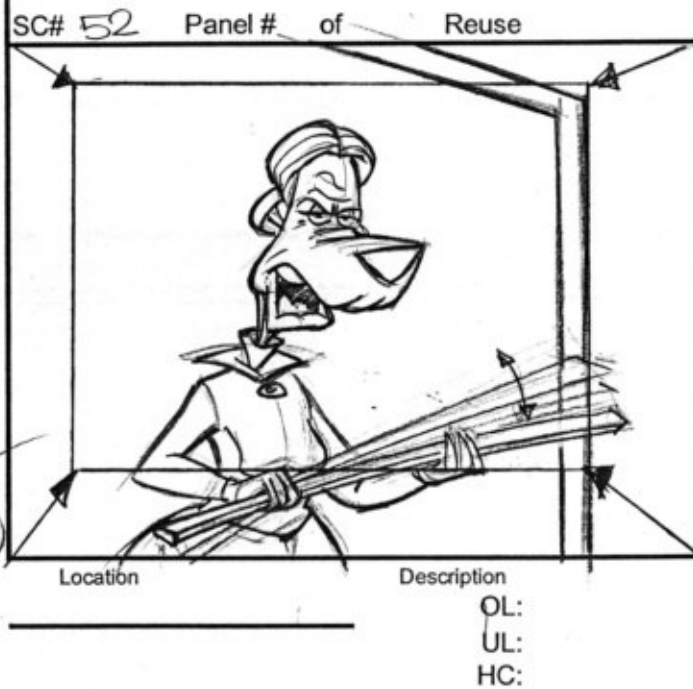
... LET US BEGIN TODAY'S SCIENCE LESSON.

Timing/ Notes

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Day / Night / Dusk



SLOW TRUCK IN

Action

CLOSER ON MISS SNIPETHORN.
SHE'S LOOKS LIKE SHE MEANS
BUSINESS.

SNIPETHORN SURVEY'S
HER DOMAINE.

CUT

WIDER ON FONTAINE.
SQUIRT IS STILL PEEKING
THROUGH THE WINDOW.

FONTAINE'S ARM SHOOTS
UP SQUIRT TURNS TO
FONTAINE.

Dialogue

MISS SNIPETHORN: (CONTD)

NOW, WHO CAN ...

SNIPETHORN: (CONTD)

..TELL ME..

SNIPETHORN: (CONTD) OS

..WHAT COMES FROM THE
SUN?

EFFX: (D/B SPEED LINES)

! FONTAINE:

OH! OH!

Timing/ Notes