

HOZE HÖUNDZ VI

SCHOOL DAYS

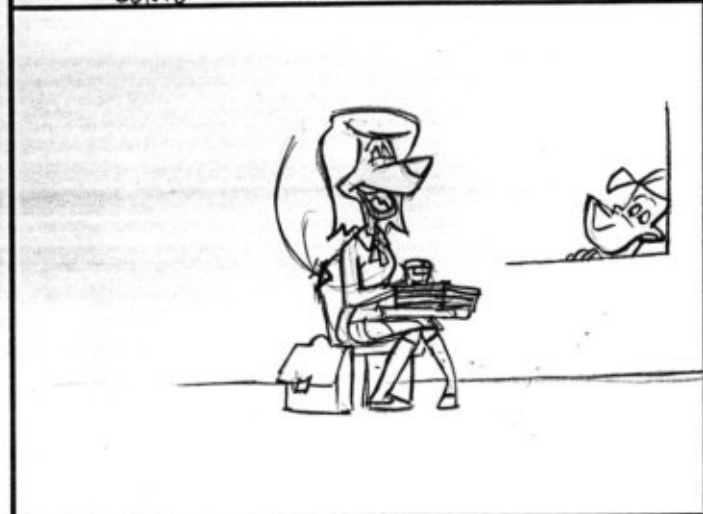
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Day / Night / Dusk

SC# 53 CONTD Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# 5A Panel # of Reuse



Location

Description

OL:

UL:

HC:

BLACK BOARD

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

Action

FONTAINE PUTS HER ARM DOWN, ANSWERING SMUGLY.

CUT

ANGLE ON MISS SNIPETHORN
NOTHING MOVES. CRICKETS
ARE HEARD IN THE BACK-
GROUND. THE YARD STICK
IS POISED OVER HER HAND.

SNIPETHORN SMACKS THE
YARD STICK IN HER HAND.

SNIPETHORN TURNS TO
THE REST OF THE CLASS.

Dialogue

FONTAINE:

EASY! PHOTONS AND
NEUTRINOS!

SFX: (SMACK!)

SNIPETHORN: (STERNLY)

GIBBERISH AND NEW-
FANGLED FLIMFLAMMERY!

SNIPETHORN: (SWEETLY)

GIRLS, TELL ...

Timing/ Notes

Title

Schooldays

Page 46

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Day / Night / Dusk

SC# ~~54~~ CONTD Panel # 4 of Reuse



Location

Description

OL:

UL:

HC:

Action

SNIPETHORN POINTS OVER
AT FONTAINE WITH HER
YARDSTICK.

HOO
UP

CUT

WIDE EN CLASSROOM.

THE GIRLS BOB THEIR
HEADS IN UNISON AS THEY
RECITE. MISS SNIPETHORN
"CONDUCTS" THE CLASS

Dialogue

SNIPETHORN: (CONTD)

..FONTAINE THE CORRECT
ANSWER.

GIRLS: (RECITING IN UNISON)

FROM THE SUN...

GIRLS: (CONTD)

..COMES WARMTH TO
HELP THE FLOWERS..

GIRLS: (CONTD)

..GROW AND CHEER

Timing/ Notes

Title

Schooldays

Page 47

Day / Night / Dusk

SC# 55 Panel # of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

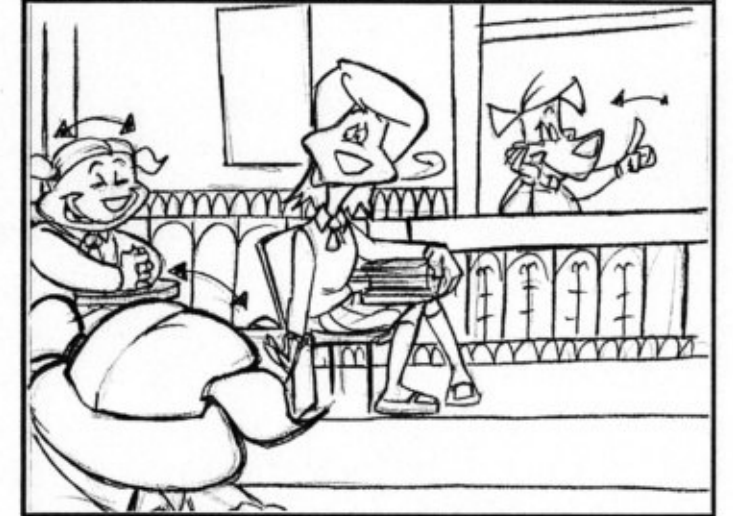
OL:

UL:

HC:

Day / Night / Dusk

SC# 56 Panel # of Reuse



Location

Description

OL:

UL:

HC:

HOO
UP

CUT

CLOSER ON FONTAINE. SHE'S
LOOKING AT THE LITTLE GIRLS
AS IF THEY GROWN ANTENNAE.
SQUIRT IS KEEPING TIME

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Day / Night / Dusk

SC# 56 CONTD Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

Action

FONTAINE CHEEK STARTS TO TWITCH

Dialogue

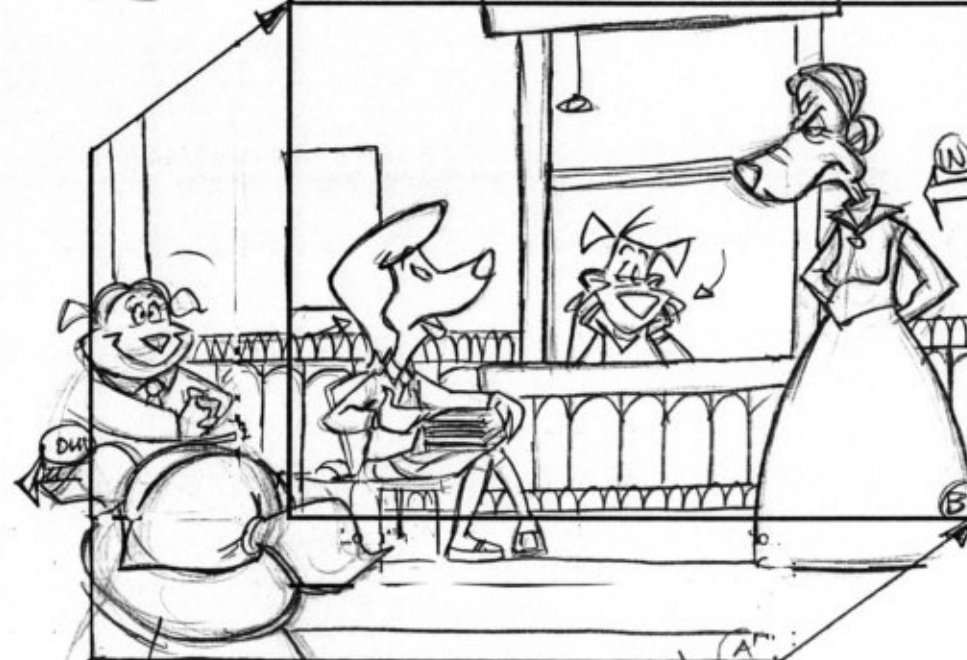
GIRLS: (CONTD)

.. OUR SUMMER DAYS.

Timing/ Notes

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



CLEAR CHARACTER FROM FINAL FIELD DURING DIA SHIT PAN

DI PAN WITH ANIM (A) & (B) AS FONTAINE TURNS TO MISS SNIPETHORN AS SHE ENTERS SCENE. SQUIRT LEANS UP AGAINST WINDOW SILL. HE'S THOURGHLY ENJOYING THE MOMENT

FONTAINE:

BUT... BUT THAT'S NOT SCIENCE!

Title

Schooldays

Page 48

Day / Night / Dusk

SC# 57 Panel # of Reuse



Location

Description

OL:

UL:

HC:

HOOK UP

CUT

ANGLE ON MISS SNIPETHORN. SHE LOOKS DOWN CONDESCENDINGLY AT FONTAINE (OS).

MISS SNIPETHORN: (PATRONIZING)

MY GIRL

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SC# 57 CONTD Panel #2 of Reuse



Location

Description

OL:

UL:

HC:

SC# CONTD Panel #3 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel #4 of Reuse



Location

Description

OL:

UL:

HC:

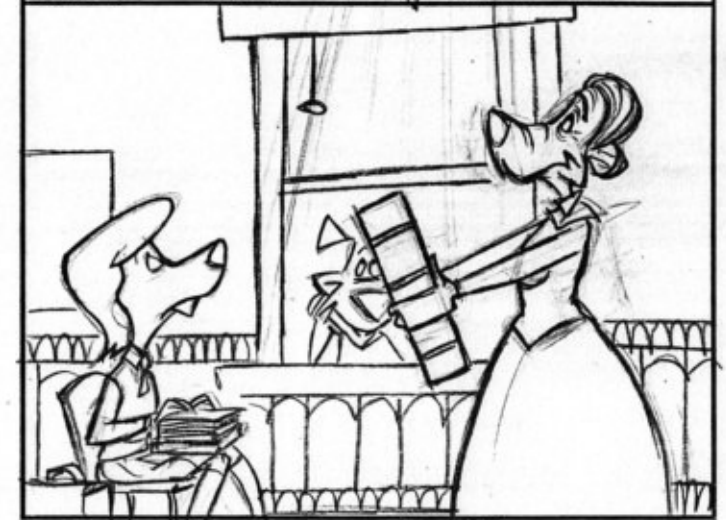
Day / Night / Dusk

Title

Schooldays

Page 49

SC# 58 Panel # of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Action

SNIPETHORN GESTURES.

SNIPETHORN REACHES
BEHIND HER BACK WHILE
LEANING FORWARD.

SNIPETHORN WHIPS OUT
A LARGE DUSTY BOOK SHE
LOOKS UPWARDS REVERENTLY
A HEAVENLY LIGHT BRIEFLY
ILLUMINATED THE VOLUME.

EFX: (DX LIGHT)

HOLD
UP

CUT

WIDE ON MISS SNIPETHORN
HOLDING OUT THE "BOOK"
FONTAINE LOOKS ON. FADE
OFF THE LIGHT

Dialogue

MISS SNIPETHORN: (CONT'D)

"THESE FACTS COME FROM"

SNIPETHORN: (CONT'D)

THE HIGHEST
AUTHORITY! -

SNIPETHORN: (REVERENTLY)

THOMPSON'S CORNUCOPIA
OF UNIVERSAL KNOWLEDGE.

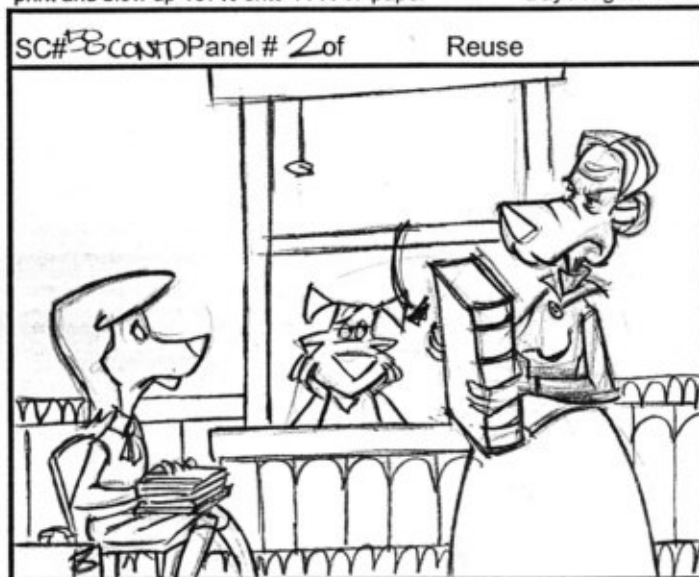
SFX: (HEAVENLY CHOIR) ~~~~~> FADE OFF

Timing/ Notes

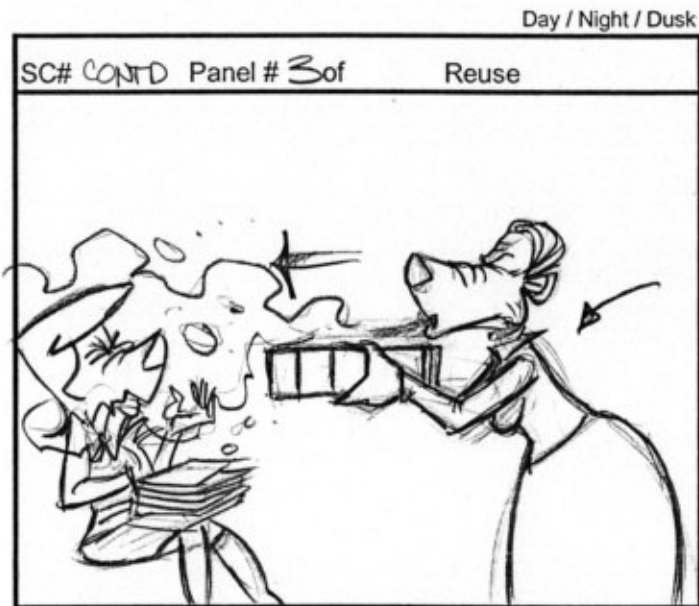
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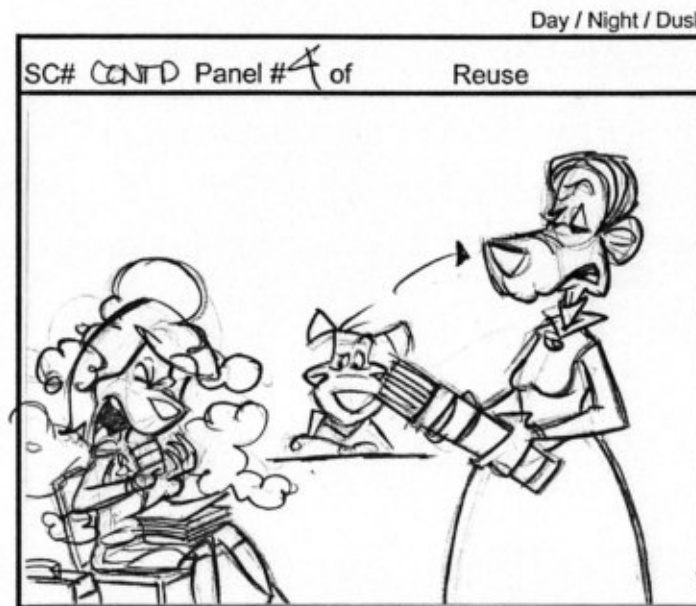
Day / Night / Dusk



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UL:
HC:

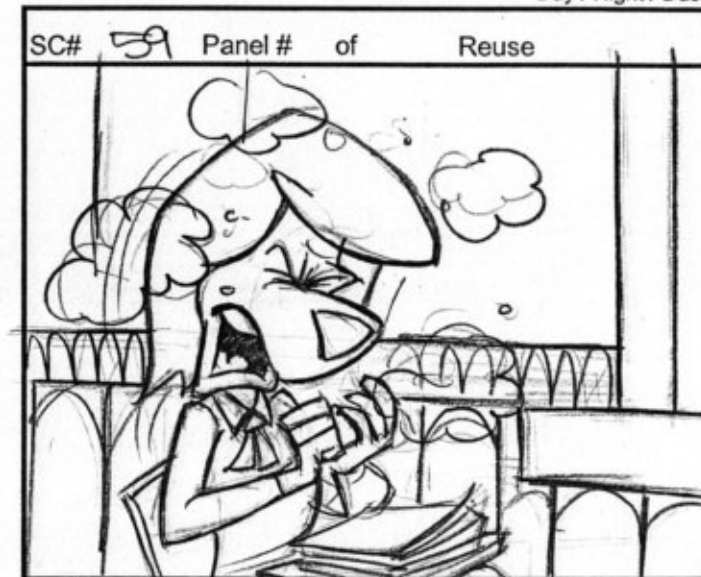


Location _____ Description _____
OL:
UL:
HC:



Location _____ Description _____
OL:
UL:
HC:

Day / Night / Dusk



Location _____ Description _____
OL:
UL:
HC:

Action

MISS SNIPETHORN STRAIGHTENS
SHE LOOKS AT FONTAINE

SNIPETHORN BLOWS A
CLOUD OF DUST OFF THE BOOK
INTO FONTAINE'S FACE

SNIPETHORN STRAIGHTENS
THE CLOUD OF DUST ENVELOPES
FONTAINE

HOOK
UP
CUT

CLOSE ON FONTAINE
HACKING A LUNG UP

EFFX: <DX DUST>

Dialogue

! SNIPETHORN:

<BLOWING>

! FONTAINE:

<COUGHING!>

MISS SNIPETHORN: (CONTD)
1801 EDITION!

! FONTAINE:

<COUGHING>

Timing/ Notes

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Day / Night / Dusk

SC# ~~59~~ ~~CONTD~~ Panel # 2 of Reuse



Location _____ Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# ~~CONTD~~ Panel # 3 of Reuse



Location _____ Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# ~~CONTD~~ Panel # 4 of Reuse



Location _____ Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# ~~CONTD~~ Panel # 5 of Reuse



Location _____ Description _____
OL:
UL:
HC:

Action

THE DUST DISSIPATES!

Dialogue

▲ FONTAINE: (CONTD)

<COUGHING>

FONTAINE:

BUT...

FONTAINE: (CONTD)

.. <COUGH, COUGH> ..

FONTAINE: (CONTD)

.. A LOT HAS BEEN DISCOVERED

Timing/ Notes

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Day / Night / Dusk

SC# 59 CONTD Panel # 6 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# 60 Panel # of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location _____
Description
OL:
UL:
HC:

Action

ANGLE ON MISS SNIPETHORN

CUT

Dialogue

FONTAINE: (CONTD)
... DISCOVERED SINCE 1801

MISS SNIPETHORN:

I HAVENT CHANGED
MY LESSON PLAN..

SNIPETHORN: (CONTD)

.. SINCE THE SCHOOL
WAS FOUNDED, ...

SNIPETHORN: (CONTD)

.. AND I AM NOT
ABOUT TO CHANGE IT
NOW!

Timing/ Notes

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Day / Night / Dusk

SC# 60 CARD Panel # 1 of 1 Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# 61 Panel # 1 of 1 Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# 62 CONTD Panel # 2 of 2 Reuse



Location

Description

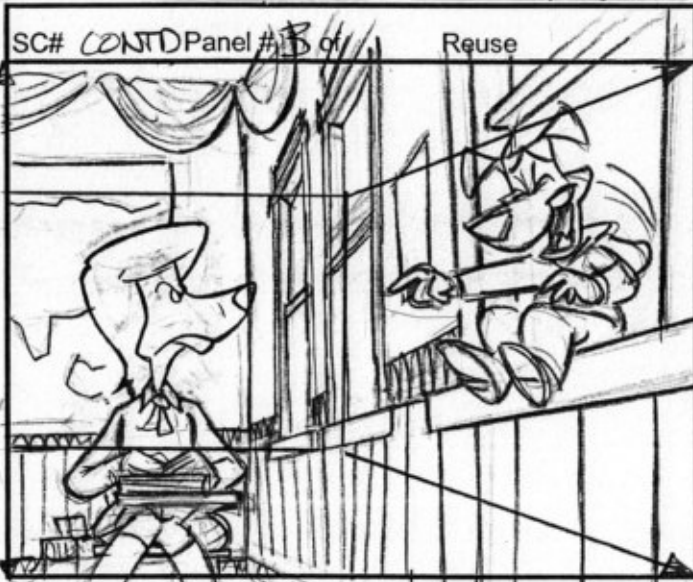
OL:

UL:

HC:

Day / Night / Dusk

SC# 63 CONTD Panel # 3 of 3 Reuse



Location

Description

OL:

UL:

HC:

Action

MISS SNIPETHORN WHIRLS
AWAY TO EXIT. (CUT
SCENE BEFORE SHE EXITS)

(CUT)

CLOSE ON FONTAINE
(HER CHEEK TWITCHES)
SLIGHTLY.
"BLINK, BLINK"

FONTAINE TURNS.

TRUCK CUT TO REVEAL
SQUIRT, NOW SITTING ON THE
WINDOW SILL, LAUGHING & POINTING
AT FONTAINE

Dialogue

! SQUIRT: (OS)

< LAUGHING >

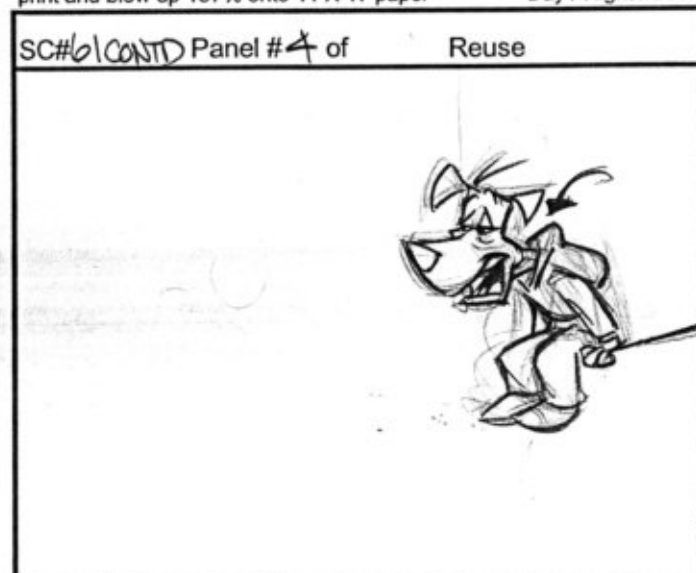
Timing/ Notes

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Day / Night / Dusk



Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:



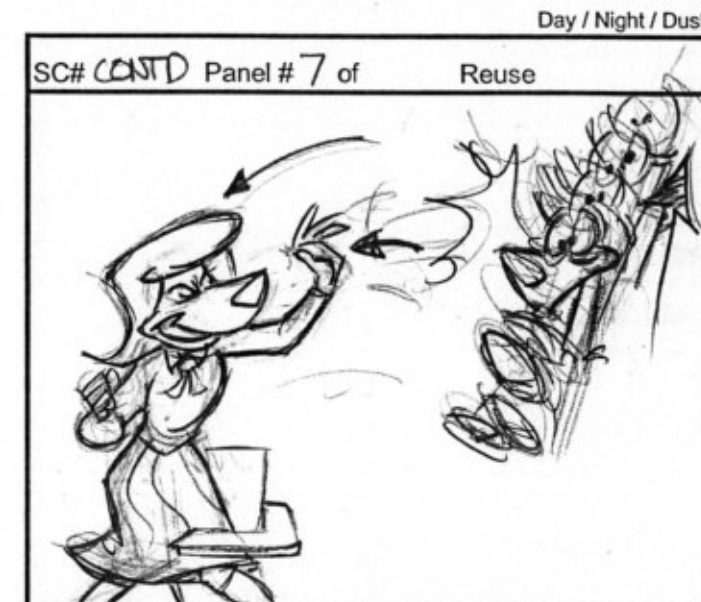
Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:

Action

SQUIRT STOPS LAUGHING LONG ENOUGH TO MAKE FUN OF FONTAINE.

SQUIRT'S LAUGHING SO HARD HE DOESN'T NOTICE FONTAINE LEAPING UP OUT OF HER DESK, PAPERS SCATTERING. SHE REACHES UP.

FONTAINE JAMS THE CORD FROM A ROLL-UP BLIND INTO SQUIRT'S HOOD. SQUIRT REACTS SURPRISED.

FONTAINE LETS GO SQUIRT SNAPS UP & OUT OF SCENE

SFX: <ELASTIC BAND SNAP>

Dialogue

SQUIRT: (MOCKING)

IF YOU NEED A TUTOR, I'M AVAILABLE WEEKENDS.

△ SQUIRT:

<LAUGHTER>

△ FONTAINE:
<GROWL>

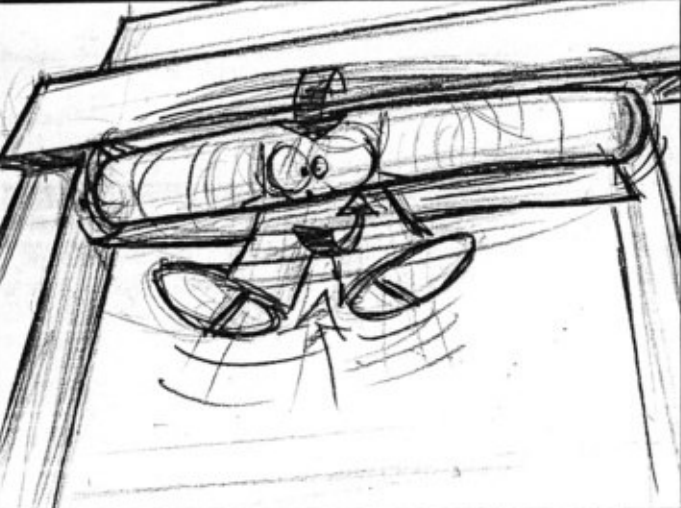
→ STOP

Timing/ Notes

Hoze Houndz VI

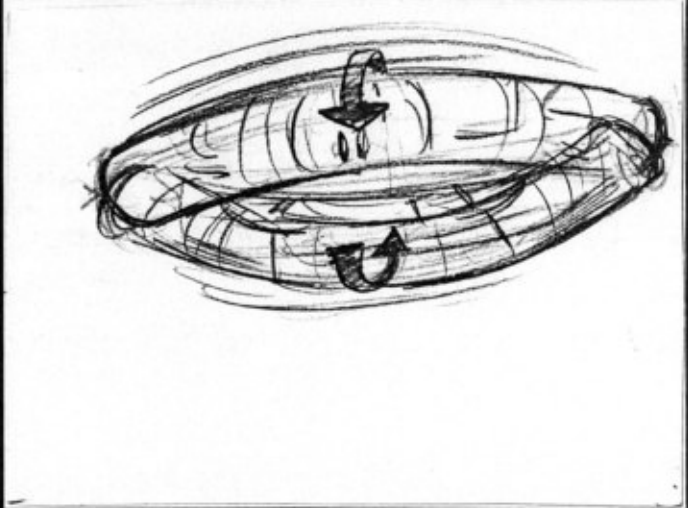
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SC# 62 Panel # of Reuse



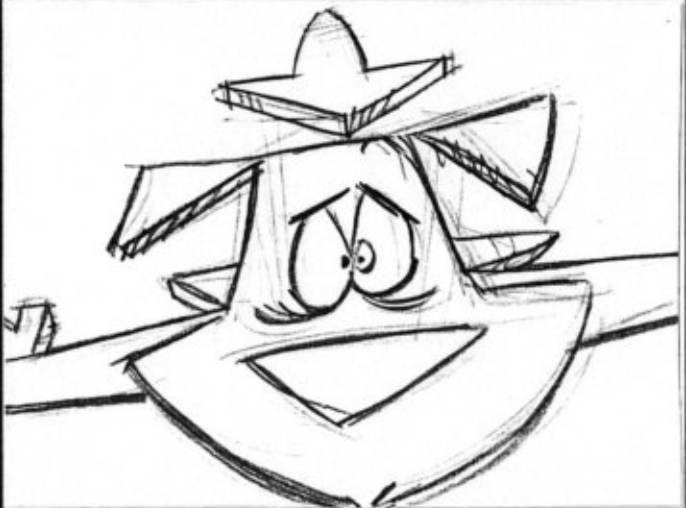
Location Description
OL:
UL:
HC:

SC# CONT Panel # 2 of Reuse



Location Description
OL:
UL:
HC:

SC# CONT Panel # 3 of Reuse



Location Description
OL:
UL:
HC:

Title Schooldays Page 55

SC# 63 Panel # 1 of Reuse



Location Description
OL:
UL:
HC:

Action
ANGLE ON ROLL-UP BLIND -
SQUIRT IS TANGLED UP IN
THE BLIND

WHICH SPINS CRAZILY.

SUDDENLY A FLATTENED
SQUIRT COMES SHOOTING
OUT TOWARDS CAMERA.

ANGLE ON MISS SNIPETHORN'S
DESK. PICK UP ACTION ON SNIPETHORN
PLACING HER BOOK ON THE
DESK.

EFFX: (D/B SPEEDLINES)
Dialogue

SFX: < AIRPLANE ZOOM DOPLER UP ~~~~>

Timing/ Notes

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Day / Night / Dusk

SC# 63 CONTD Panel # 2 of Reuse



Location _____ Description
OL:
UL:
HC:

SC# CONTD Panel # 3 of Reuse



Location _____ Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 4 of Reuse



Location _____ Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 5 of Reuse



Location _____ Description
OL:
UL:
HC:

Day / Night / Dusk

Action

THE FLATTENED SQUIRT
ZOOMS INTO SCENE AS
SNIPETHORN STRAIGHTENS
UP

SNIPETHORN TURNS AS
SQUIRT ZOOMS UP AND
OUT OF SCENE

EFX: (D/B SPEEDLINES)

SNIPETHORN FACES THE
CLASS. SQUIRT FLOATS INTO
SCENE HE'S LOST ALL OF
HIS MOMENTUM

PAN W/ANIM AS SQUIRT FLOATS
DOWN, LANDING AT SNIPETHORN'S
FEET

SFX: <AIRPLANE ZOOM

> DOPPLERS AWAY)

Dialogue

MISS SNIPETHORN:

NOW CLASS...

SNIPETHORN: (CONTD)

.. SHALL WE CONTINUE ...

SNIPETHORN: (CONTD)

<GASP!>

Timing/ Notes

Title

Schooldays

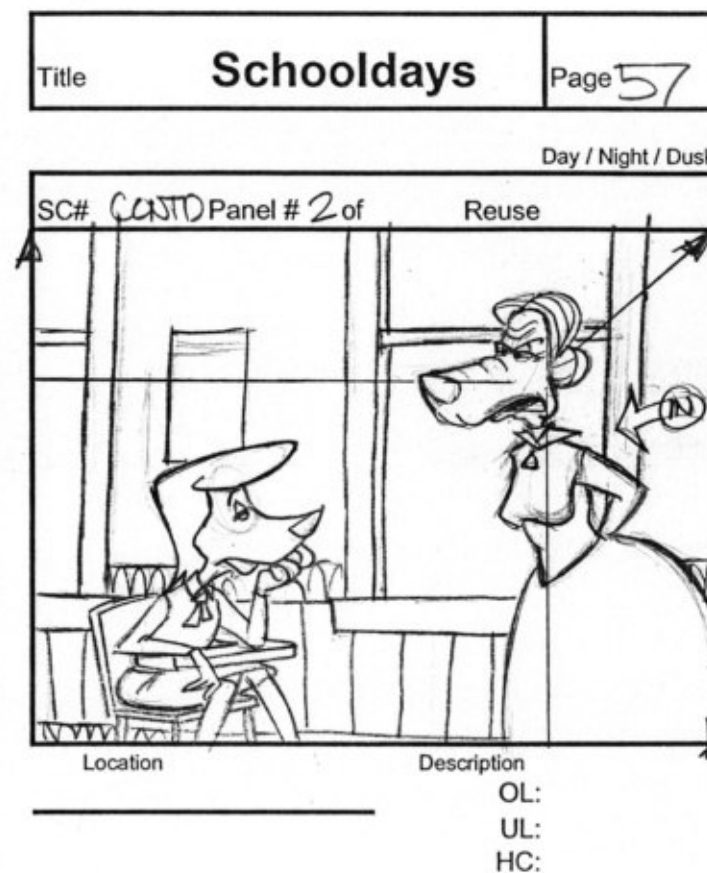
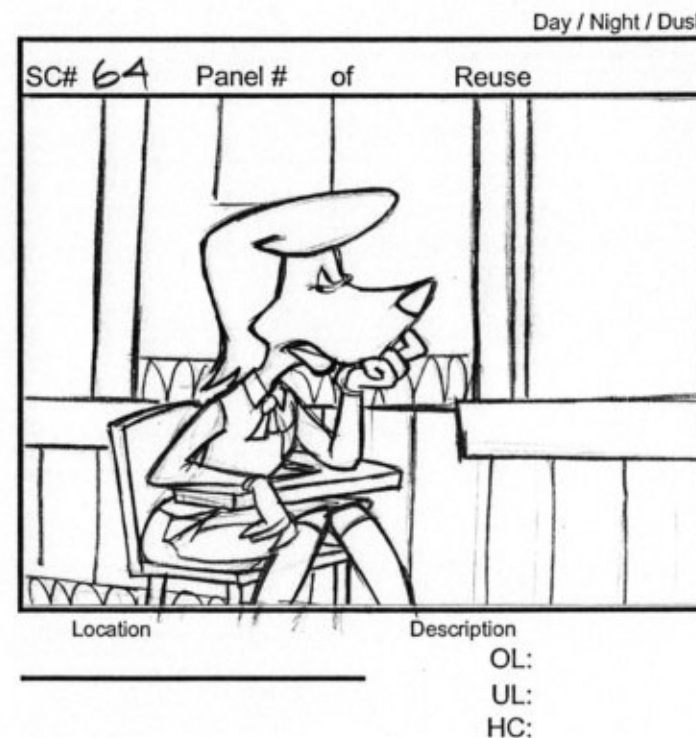
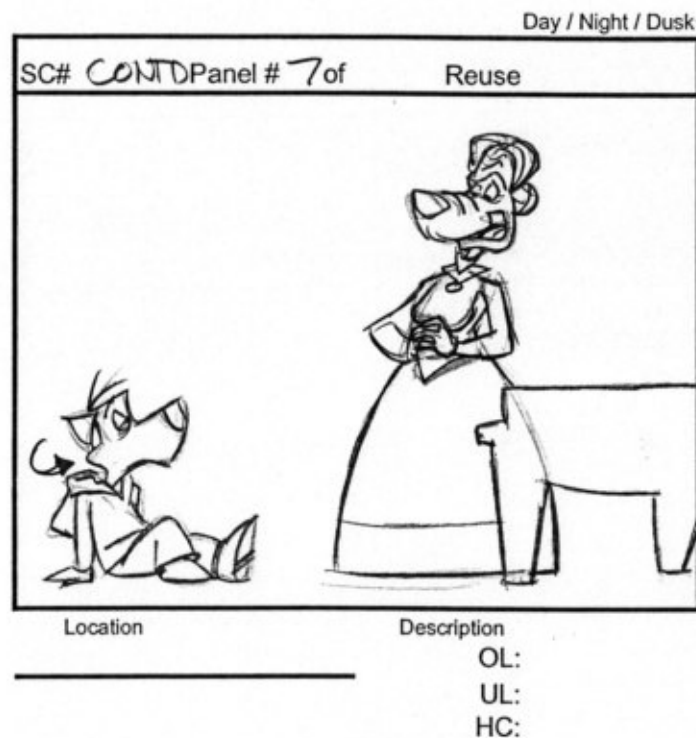
Page 56

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Day / Night / Dusk



Action

SQUIRT SNAPS BACK INTO SHAPE

SQUIRT TURNS TO LOOK UP AT SNIPETHORN.

ANGLE ON FONTAINE

TRUCK OUT AS MISS SNIPETHORN STEPS INTO SCENE IN FRONT OF FONTAINE

CUT

SFX: <POP>

Dialogue

MISS SNIPETHORN:

OH!...

SNIPETHORN: (CONTD)

.. I SEE A GENTLEMAN CALLER HAS DROPPED IN!

FONTAINE:

TRUST ME - SQUIRT IS NO GENTLEMAN.

MISS SNIPETHORN:

AT FUSTMORE, YOU WILL LEARN TO TREAT EVERY MAN...

Timing/ Notes

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Day / Night / Dusk

SC# 64 CONTD Panel # 3 of Reuse



Location
Description
OL:
UL:
HC:

SC# CONTD Panel # 4 of Reuse



Location
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 5 of Reuse



Location
Description
OL:
UL:
HC:

Day / Night / Dusk

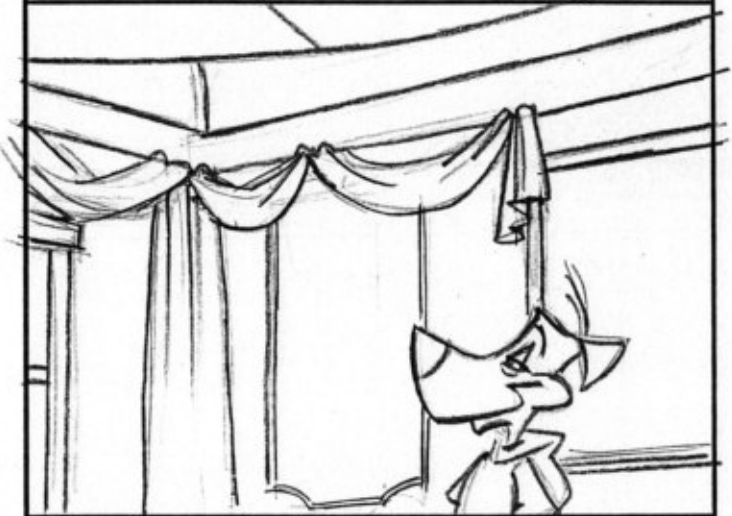
Title

Schooldays

Page 58

Day / Night / Dusk

SC# 65 Panel # of Reuse



Location
Description
OL:
UL:
HC:

Action

SNIPETHORN WHIPS OUT
A TEA SERVING SET. FONTAINE
REACTS BACK.

SNIPETHORN DROPS THE
TEA SERVICE ON FONTAINE'S
DESK.

MISS SNIPETHORN STRAIGHTENS
AND GESTURES O.S.

ANGLE ON SQUIRT. HE'S LOOKING
QUITE SMUG.

CUT

EFF: (DX STEAM)

EFF: (S/T TEA SPLASH)

Dialogue

SNIPETHORN: (CONTD)

SNIPETHORN: (STERNLY)

SNIPETHORN: (CONTD)

..AS A GENTLEMAN.

NOW OFFER OUR
GUEST SOME ...

..TEA AND BISCUITS!

Timing/ Notes

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SC# 5 CONTD Panel # 2 of Reuse



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 3 of Reuse



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 4 of Reuse



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 5 of Reuse



Location Description
OL:
UL:
HC:

Action

FONTAINE STIFFLY ENTERS
SCENE SHE IS CARRYING
THE TEA SERVICE

FONTAINE OFFERS
SQUIRT A CUP OF TEA

FONTAINE WHIPS OUT
TONGS WITH 2 LUMPS

Dialogue

SQUIRT:
THANKS.

SQUIRT:(CONTD)
BUT I LIKE MY TEA
WITH SUGAR. TWO LUMPS.

Timing/ Notes

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SC# 65 CONTD Panel # of Reuse



Location Description
OL:
UL:
HC:

SC# 66 Panel # of Reuse



Location Description
OL:
UL:
HC:

SC# CONTD Panel # 2 of Reuse



Location Description
OL:
UL:
HC:

Title Schooldays Page 60

SC# 66 Panel # of Reuse



Location Description
INT. FUSTMORE - KITCHEN OL:
UL:
HC:

Action
.. WHICH SHE DROPS INTO
THE TEA CUP

Hook
UP
CUT

CLOSE ON SQUIRT
HE'S REALLY ENJOYING
THIS.

SQUIRT TURNS TO CAMERA
WAGGLING HIS EYEBROWS.

X-DISS
TO:

WIDE ON KITCHEN
MISS SNIPETHORN STANDING IN FRONT
OF A COUNTER FILLED WITH POTS &
PANS. THE GIRLS ARE CLUMPED
TOGETHER ON ONE SIDE, FONTAINE
IS STANDING ON THE OTHER.

SFX: <PLUNK! PLUNK!>
Dialogue
FONTAINE :
<GRUMBING>

SQUIRT:
HMMMM...

SQUIRT: (CONTD)
I COULD REALLY GET
TO LIKE THIS PLACE

MISS SNIPETHORN :
GIRLS, THIS IS A SPECIAL DAY
FOR OUR HOME ECONOMICS
CLASS.

Timing/ Notes

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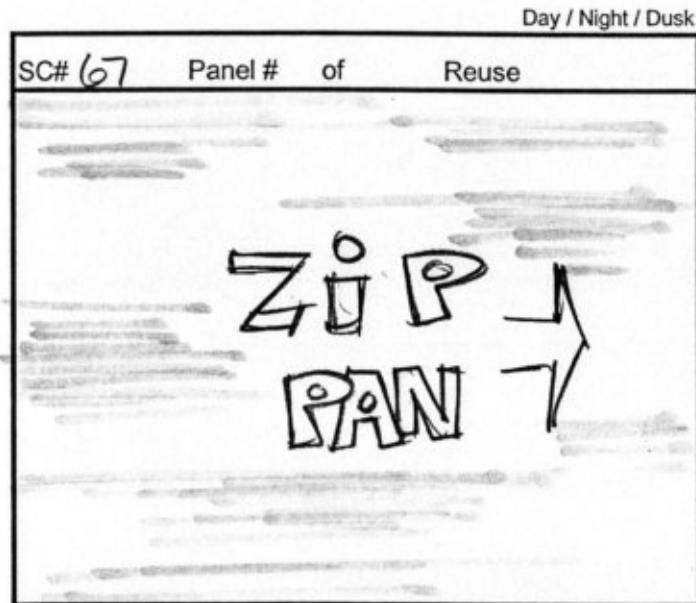
Day / Night / Dusk



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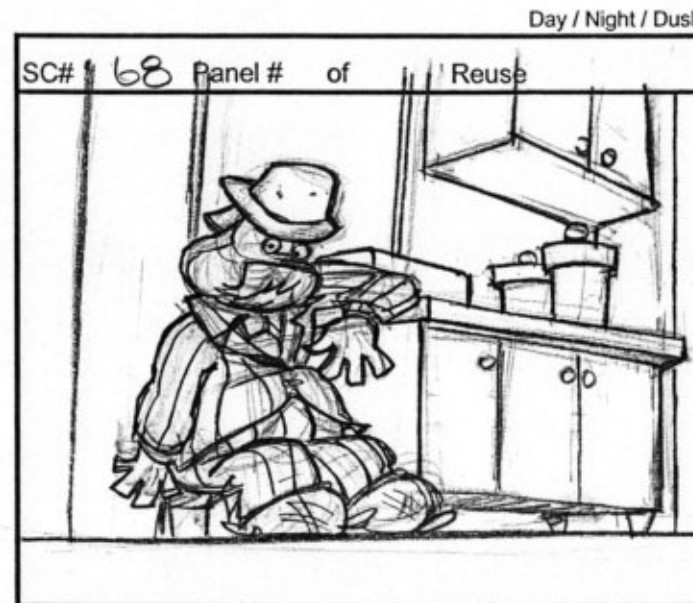
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HC:



Location

Description

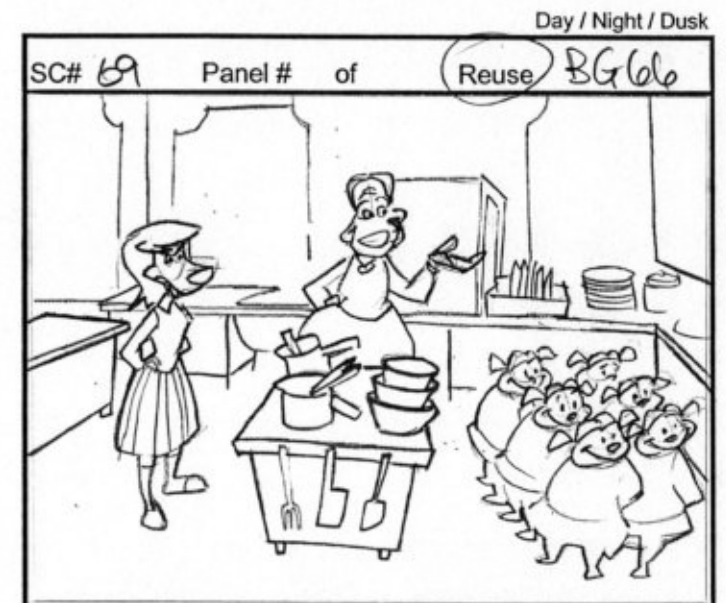
OL:
UL:
HC:



Location

Description

OL:
UL:
HC:



Location

Description

OL:
UL:
HC:

Action

IN UNISON THE GIRLS LOOK
OVER TO WHERE MISS SNIPETHORN
INDICATED. FONTAINE TURNS AS
WELL

CUT

ZIP PAN
TO.

CUT

MR MOUSTACHIO SITTING
ON A STOOL, PROPPED UP AGAINST
A COUNTER.

CUT

BACK ON GROUP

Dialogue

SNIPETHORN: (CONTD)

INSTEAD OF PREPARING A MEAL
FOR OUR IMITATION
GENTLEMAN...

SNIPETHORN: (CONTD) (OS)

...MR. MOUSTACHIO.

MISS SNIPETHORN:

WE SHALL

Timing/ Notes

Hoze Houndz VI

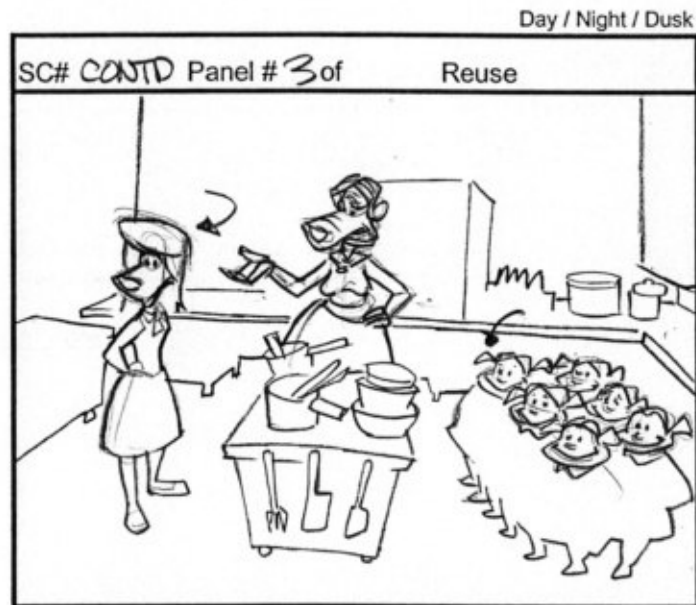
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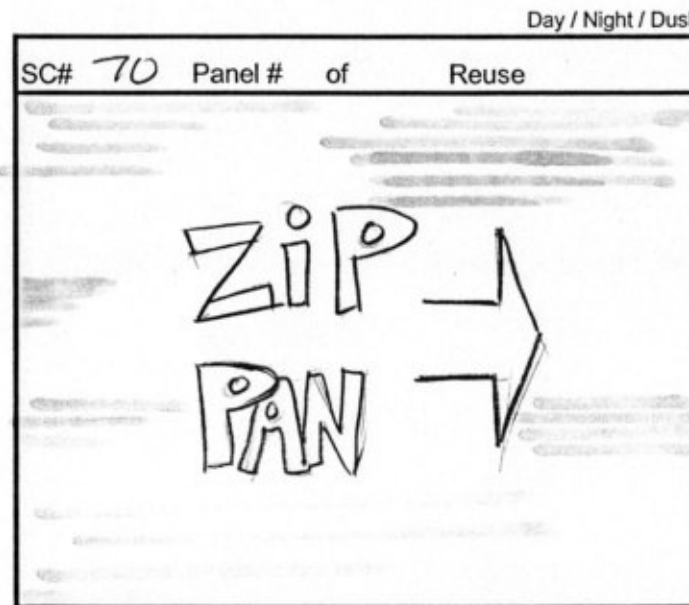
Day / Night / Dusk



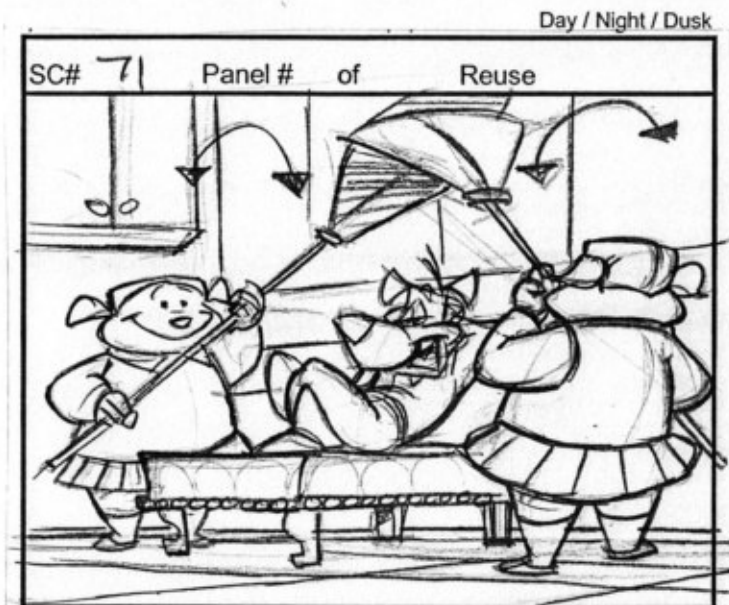
Location _____ Description
OL:
UL:
HC:



Location _____ Description
OL:
UL:
HC:



Location _____ Description
OL:
UL:
HC:



Location _____ Description
OL:
UL:
HC:

Action

AGAIN IN UNISON, THE GIRLS
TURN TO MISS SNIPETHORN. FENTINE
ALSO TURNS TO SNIPETHORN.

SNIPETHORN GESTURES

CUT

ZIP PAN TO.

CUT

SQUIRT RECLINING ON A
COUCH BEING FANNED BY
A COUPLE OF STUDENTS.

CUT

Dialogue

MISS SNIPETHORN (CONTD)

.. PREPARE A MEAL FOR
A REAL LIVE GENTLEMAN -

SNIPETHORN (CONTD)

MR. SQUIRT!

SQUIRT:

Yo!

Timing/ Notes

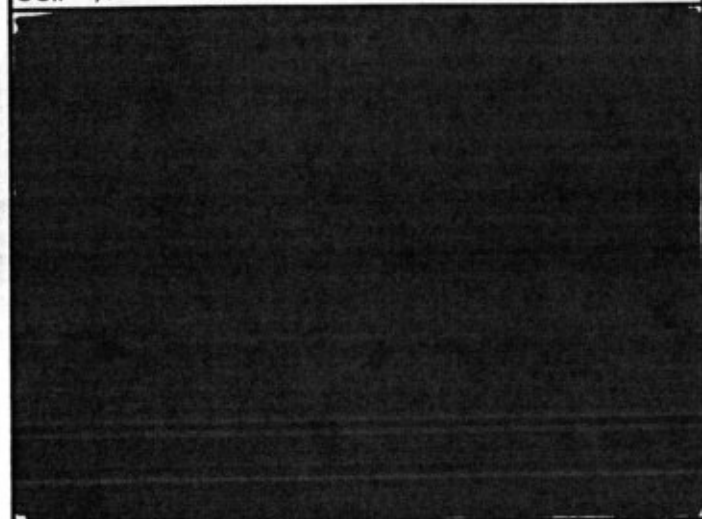
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Day / Night / Dusk

SC# 72 Panel # of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

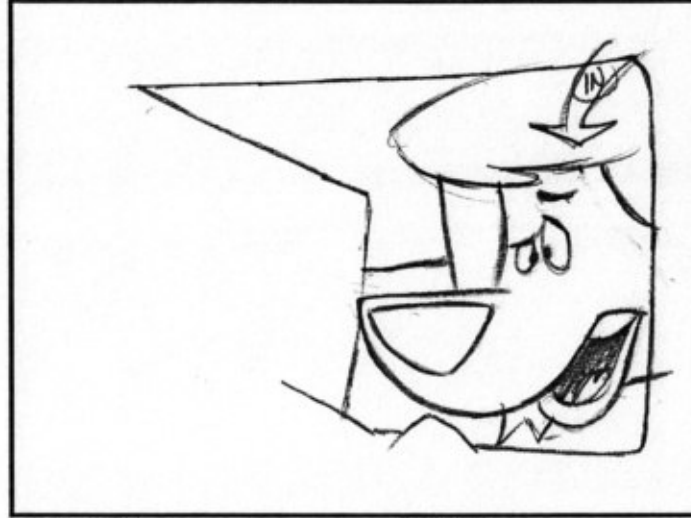
OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location

Description

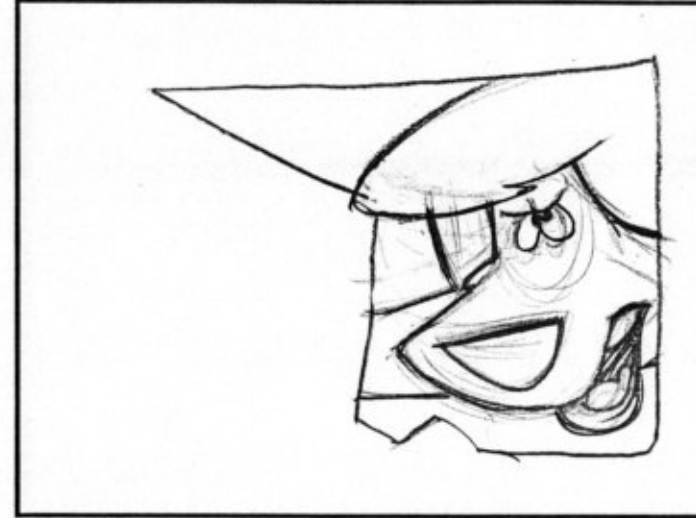
OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 4 of Reuse



Location

Description

OL:

UL:

HC:

Title

Schooldays

Page 63

Action

BLACK SCREEN

THE DOOR OPENS, WE'RE
INSIDE A COAL FILLED
OVEN

FONTAINE LEANS INTO
SCENE

SHE LOOKS DISGUSTED

Dialogue

SFX: < METAL CREAK > ~~~~~

FONTAINE:

WHAT DOES THIS ...

FONTAINE: (CONTD)

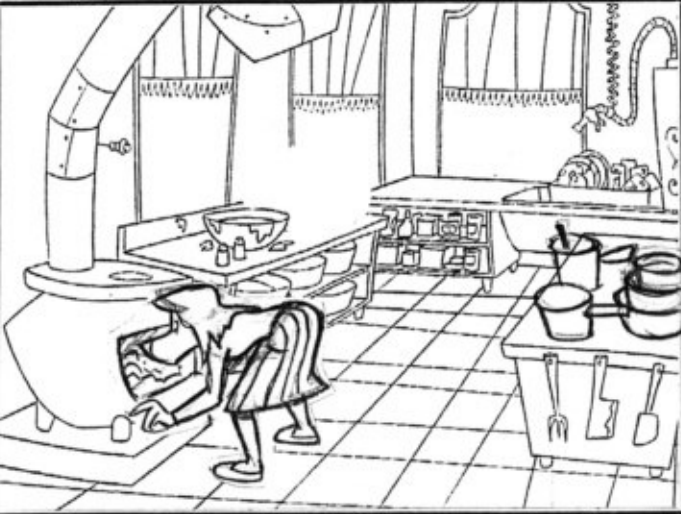
... THING RUN ON?

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
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SC# 73 Panel # of Reuse



Location Description
INT-FUSTMORE - KITCHEN OL:
UL:
HC:

SC# (CONT) Panel # 2 of Reuse



Location Description
OL: SHIPT PAN
UL:
HC:

SC# (CONT) Panel # 3 of Reuse



Location Description
OL:
UL:
HC:

Action
WIDE ON KITCHEN
FONTAINE IS CROUCHED OVER
IN FRONT OF AN OLD COAL STOVE.

FONTAINE SWINGS THE DOOR SHUT
AS SHE STRAIGHTENS UP
MISS SNIPEETHORN ENTERS SCENE
HOLDING A COAL BUCKET
SHIPT PAN FROM (A) TO (B)

SNIPEETHORN STOPS IN
FRONT OF FONTAINE AND
THRUSTS THE BUCKET INTO
FONTAINES ARMS

Dialogue
FONTAINE: (CONTD)
COAL?
MISS SNIPEETHORN:
CORRECT

MISS SNIPEETHORN: (CONTD)
KEEP THIS UP
FONTAINE ...

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002

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Day / Night / Dusk

SC# 7A Panel # of Reuse



Location

Description

OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

OL:
UL:
HC:

Day / Night / Dusk

SC# 7B Panel # ' of Reuse



Location

Description

OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

OL:
UL:
HC:

Action

ANGLE OTS FONTAINE ON
MISS SNIPETHORN. SHE'S
PULLING HER HAND BACK
AND DOWN.

FONTAINE LOWERS THE
BUCKET.

HOOK
UP

CUT

WIDER ON FONTAINE
AND MISS SNIPETHORN.

FONTAINE PROTESTS

Dialogue

MISS SNIPETHORN: (CONTD)

.. AND YOU ...

SNIPETHORN: (CONTD)

.. MAY STILL GET THAT
A-PLUS.

FONTAINE:

BUT BURNING....

FONTAINE: (CONTD)

.. COAL POLLUTES THE ATMOSPHERE.

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper Day / Night / Dusk

SC# T5CONT Panel #3 of Reuse



Location Description
OL:
UL:
HC:

SC# 76 Panel # of Reuse BG 7A Day / Night / Dusk



Location Description
OL:
UL:
HC:

SC# CONTD Panel #2 of Reuse Day / Night / Dusk



Location Description
OL:
UL:
HC:

SC# 77 Panel # 1 of Reuse BG 75 Day / Night / Dusk



Location Description
OL:
UL:
HC:

Action

FONTAINE TRIES TO HAND
THE BUCKET OF COAL BACK
TO MISS SNIPETHORN.

Hook
up
Cut

OTS FONTAINE ANGLE
ON MISS SNIPETHORN.

FONTAINE LOWERS THE
BUCKET. MISS SNIPETHORN
GOES ON WITH HER
LECTURE

Hook
up
Cut

WIDER ON SCENE

Dialogue

FONTAINE: (CONTD)

AND IT'S A FIRE HAZARD!

MISS SNIPETHORN: (TERSE)

YOUNG LADY!

SNIPETHORN: (CONTD)

ACCORDING TO THOMPSONS
CORNUCOPIA, COAL IS THE
HOUSEWIFE'S BEST FRIEND.

MISS SNIPETHORN: (CONTD)

IT IS OVER COAL...

Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# TT CONTD Panel # 2 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 4 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 5 of Reuse



Location _____
Description
OL:
UL:
HC:

Action

MISS SNIPETHORN SHOVES
THE BUCKET BACK INTO
FONTAINE'S ARMS

SNIPETHORN POINTS OS
FONTAINE STEPS BACK
AND OUT OF SCENE

CUT

Dialogue

SNIPETHORN: (CONTD)

IT IS OVER COAL
THAT..

SNIPETHORN: (CONTD)

...WE COOK THE
GLORIOUS CRUMPET..

SNIPETHORN: (CONTD)

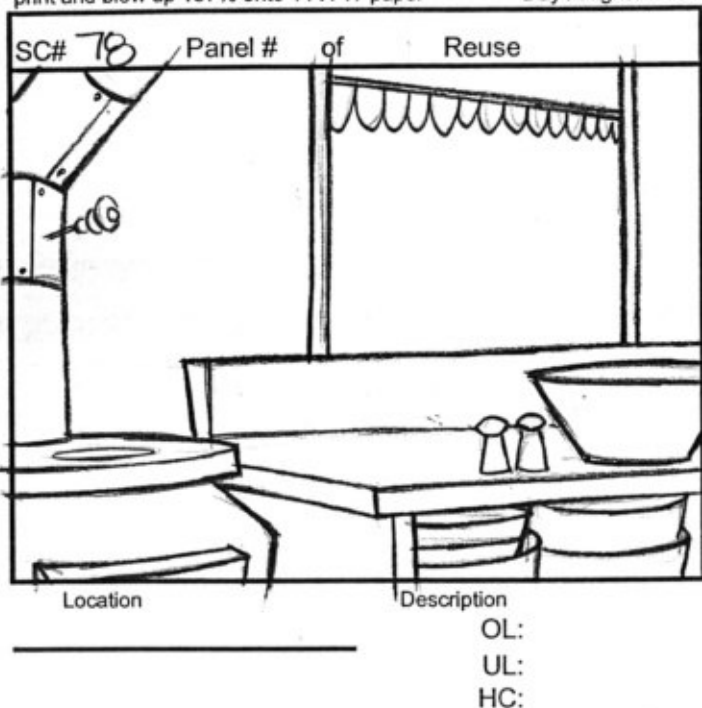
NOW GET COOKING!

Timing/ Notes

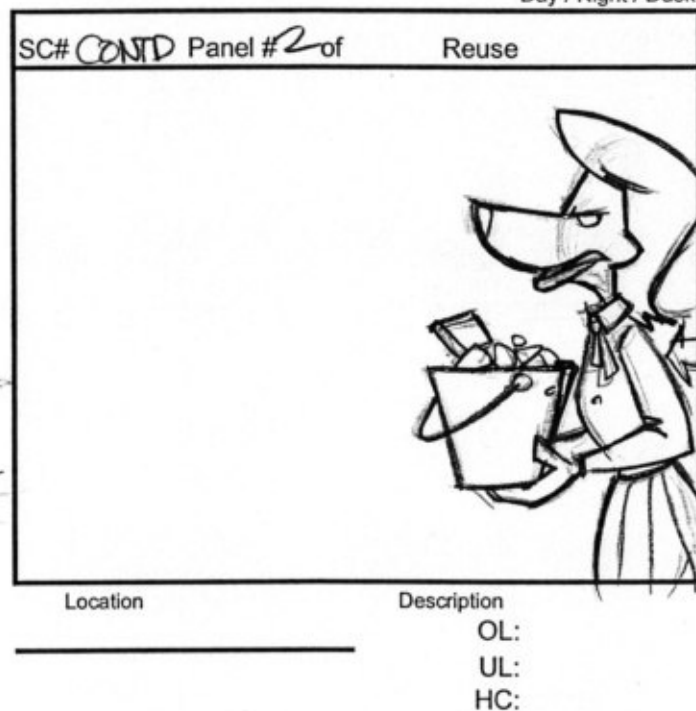
Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper

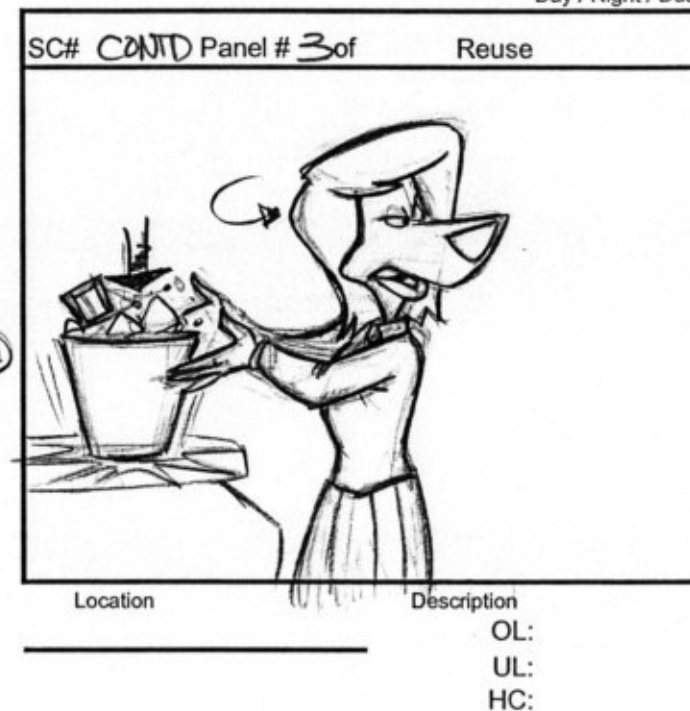
Day / Night / Dusk



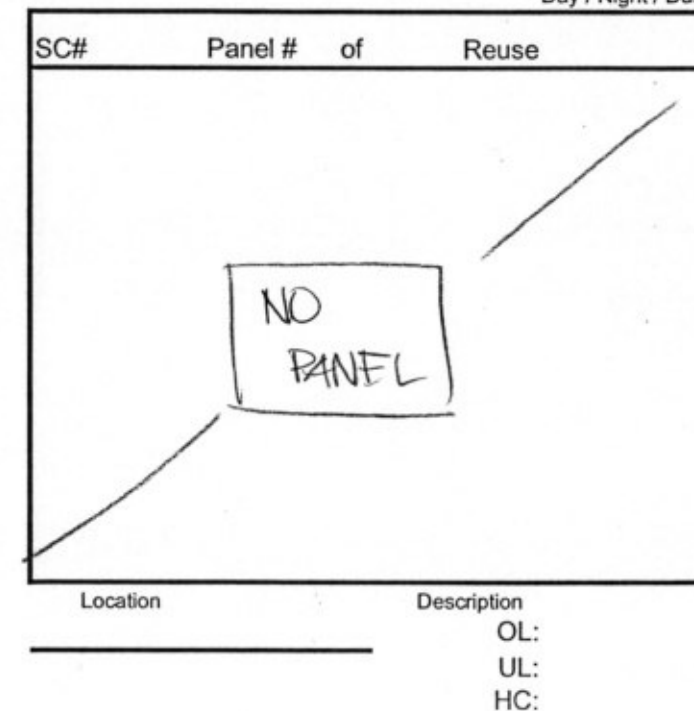
Day / Night / Dusk



Day / Night / Dusk



Day / Night / Dusk



Action

ANGLE ON COUNTER & STOVE

FONTAINE ENTERS SHE'S
LOOKING ANNOYED

FONTAINE DROPS THE COAL
BUCKET ON TOP OF THE STOVE

Dialogue

FONTAINE: (OS)

(MUTTERING) HMPH!

FONTAINE: (CONTD)

CRUMPETS. I'LL SHOW..

FONTAINE: (CONTD)

..HER WHAT A
REAL CHEF CAN DO.

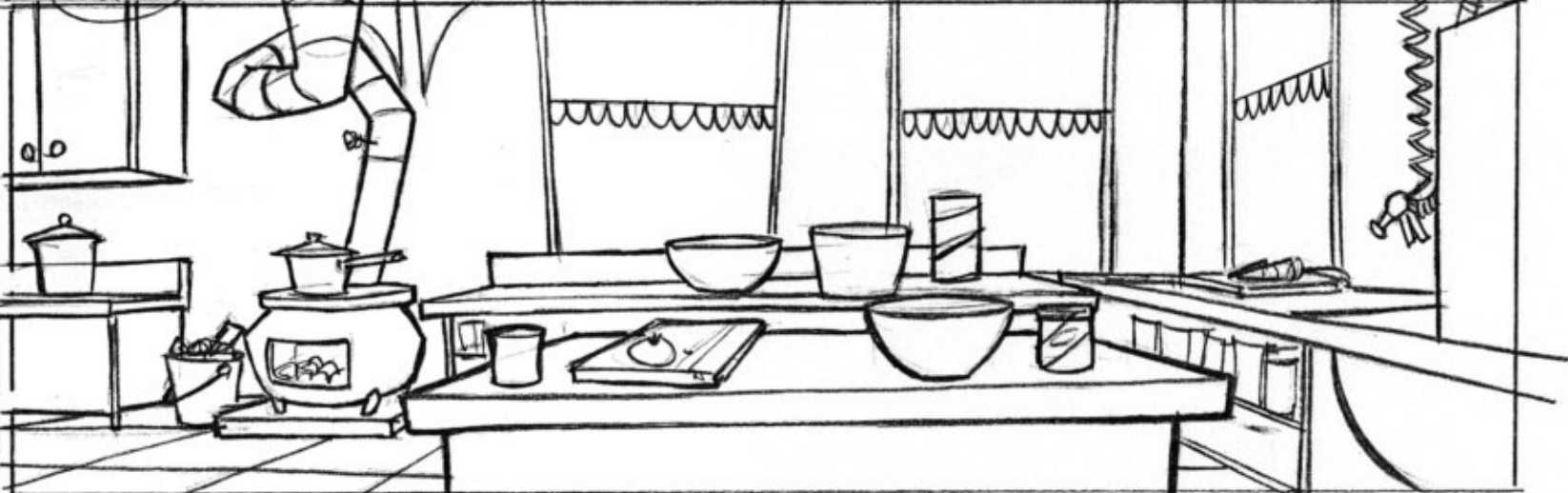
Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# 567A Panel # of Reuse



Location
Description
OL:
UL:
HC:

Action
* LAYOUT FOR SC#

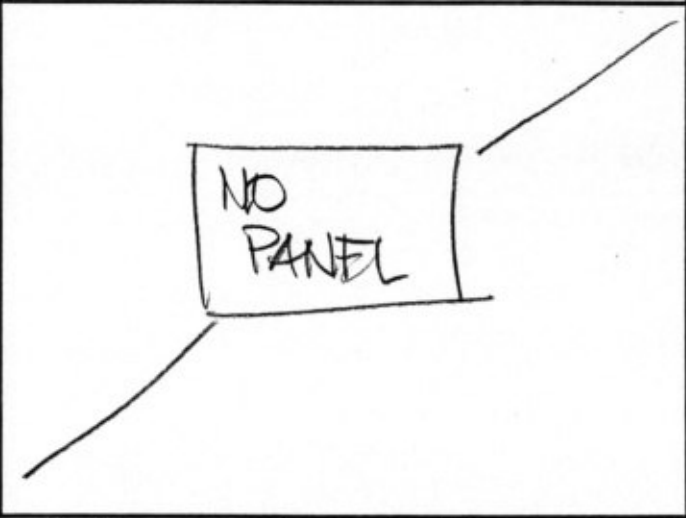
Dialogue

Timing/ Notes

Title Schooldays Page 69

Day / Night / Dusk

SC# Panel # of Reuse

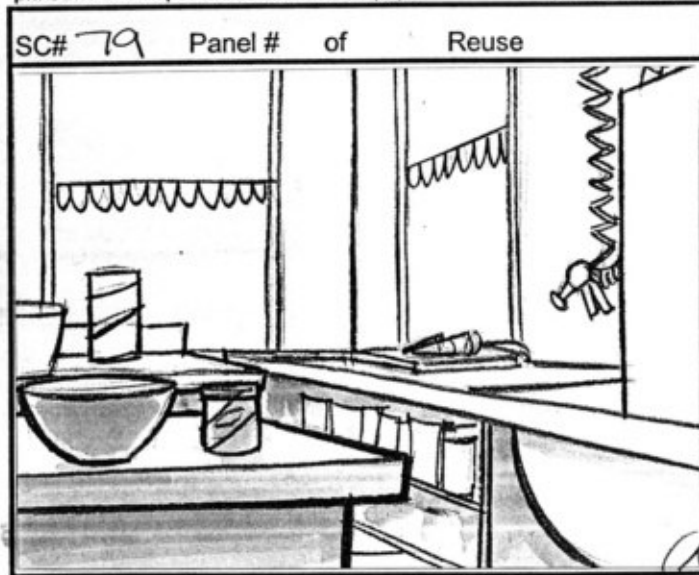


Location
Description
OL:
UL:
HC:

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper

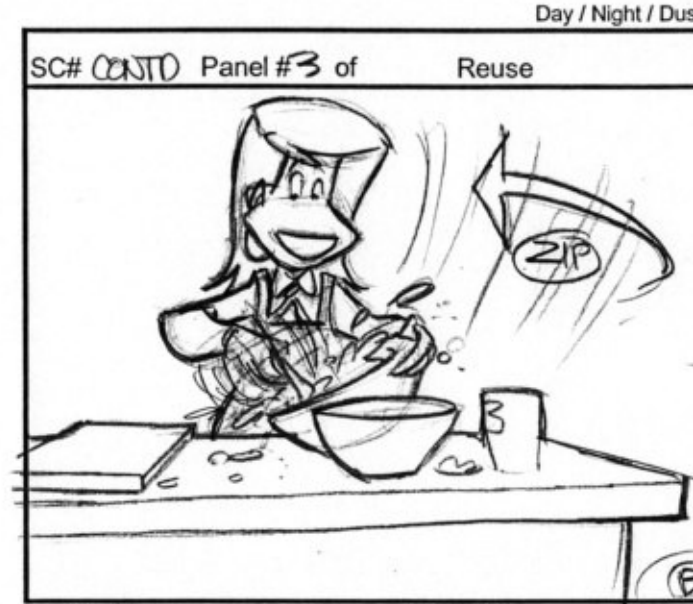
Day / Night / Dusk



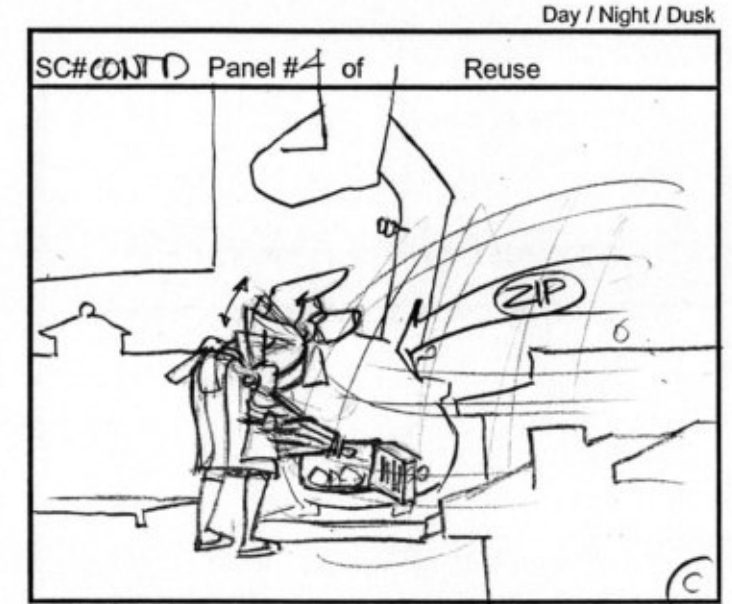
Location _____
Description
OL:
UL:
HC:



Location _____
Description
OL:
UL:
HC:



Location _____
Description
OL:
UL:
HC:



Location _____
Description
OL:
UL:
HC:

Action

ANOTHER ANGLE ON THE KITCHEN.

FONTAINE ZIPS IN. SHE RAPIDLY CHOPS UP SOME VEGGIES. (SHE'S WEARING AN APRON)

EFX: (D/B SPEED LINES)
STR: <CHOPPING NOISES>

PAN WITH ANIM (A) -> (B)

FONTAINE ZIPS OVER TO ANOTHER COUNTER. SHE STIRS UP SOME BATTER/SAUCE WHICH SPLASHES AROUND.

EFX: (D/B SPEED LINES)

PAN W/ANIM (B) -> (C)

FONTAINE ZIPS OVER TO THE STOVE AND STOKES THE FIRE

(BOT. LITE GLOW ON COALS)
EFX: (D/B SPEED LINES)

Dialogue

Timing/ Notes

Title

Schooldays

Page 70

Day / Night / Dusk

CIRCLE WIPE

Hoze Houndz VI

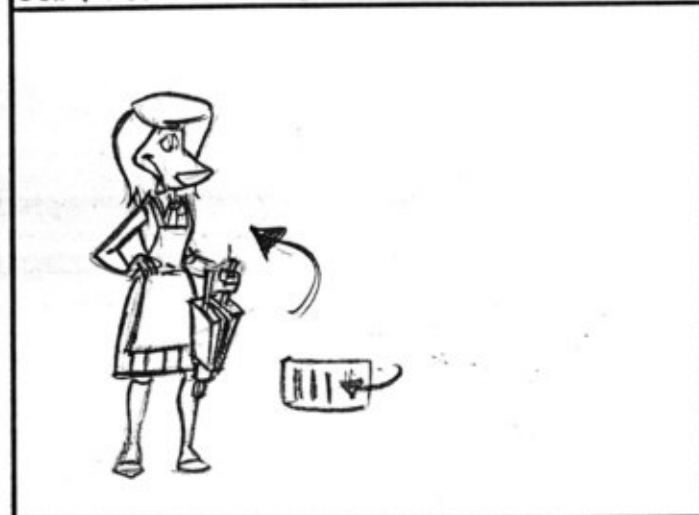
Amberwood Animation (HHVI inc.) 2002

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Day / Night / Dusk

SC# 79 CONTD Panel # 5 of

Reuse



Location

Description

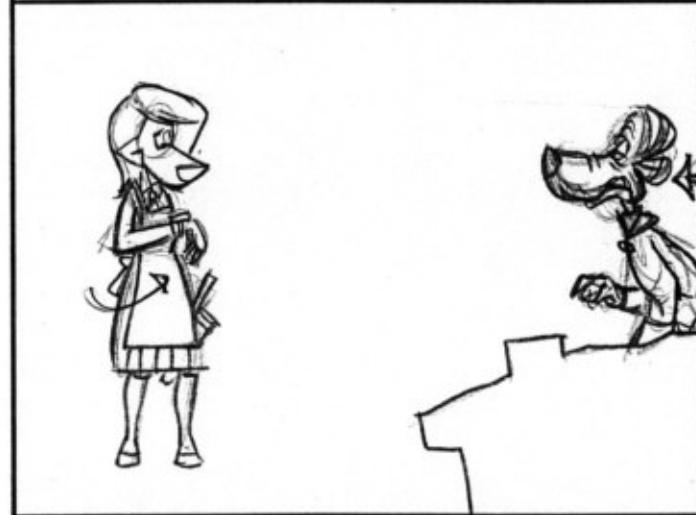
OL:

UL:

HC:

SC# 79 CONTD Panel # 6 of

Reuse



Location

Description

OL:

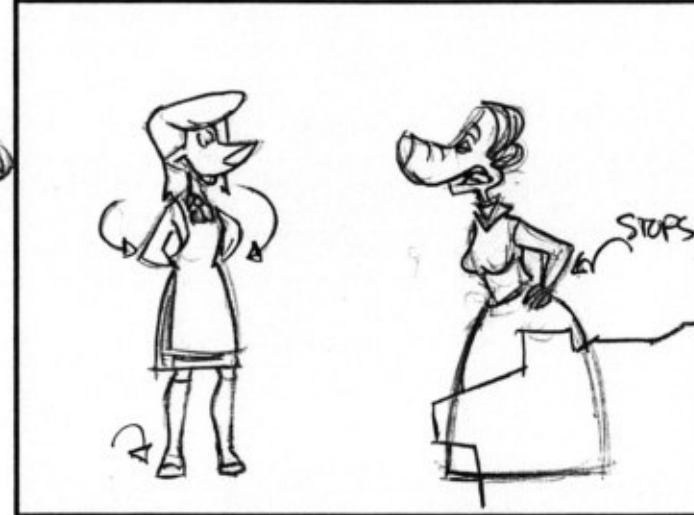
UL:

HC:

Day / Night / Dusk

SC# 79 CONTD Panel # 7 of

Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# 79 CONTD Panel # 8 of

Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Title

Schooldays

Page 71

Action

FONTAINE STRAIGHTENS

SHE CHECKS HER
WATCH MISS SNIPETHORN

FONTAINE TAKES A STEP
FORWARD & PUTS HER HANDS
BEHIND HER BACK. MISS
SNIPETHORN STOPS IN FRONT
OF HER.

FONTAINE WHIPS OUT
SOME OVEN MITTS.

Dialogue

MISS SNIPETHORN:

FONTAINE, OUR...

SNIPETHORN: (CONT'D)

... GENTLEMAN VISITOR IS
HUNGARY.
NOW QUICKLY!!

SNIPETHORN:

.. LETS SEE THOSE
CRUMPPETS!!

Timing/ Notes

Hoze Houndz VI

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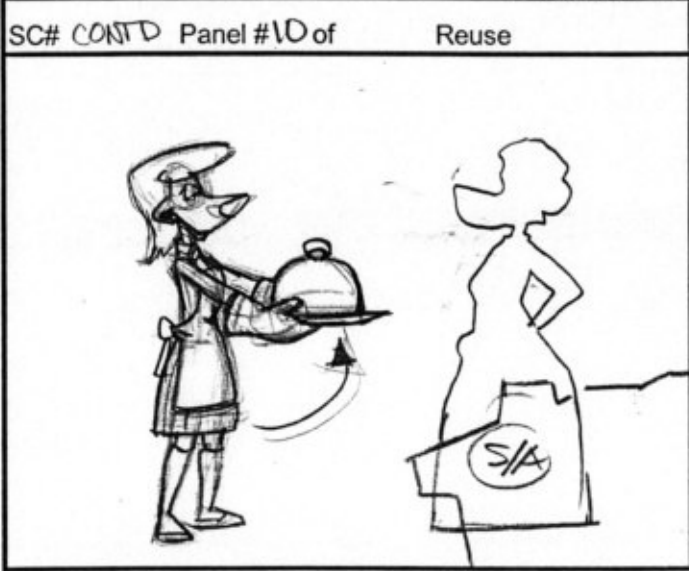
SC# ~~P~~CONTD Panel # 9 of Reuse



Location Description
OL:
UL:
HC:

Day / Night / Dusk

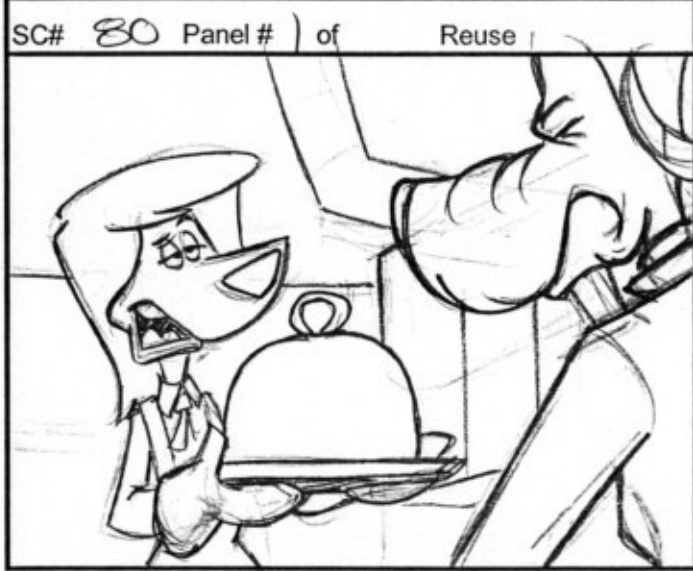
SC# CONTD Panel # 10 of Reuse



Location Description
OL:
UL:
HC:

Day / Night / Dusk

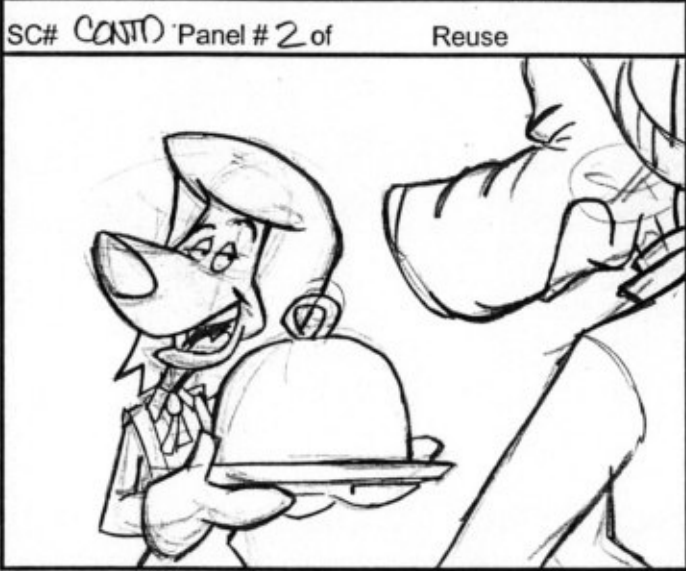
SC# 80 Panel # 1 of Reuse



Location Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location Description
OL:
UL:
HC:

Action

FONTAINE REACHES INTO THE OVEN

FONTAINE WHIPS OUT A COVERED DISH. MISS SNIPETHORN HASN'T MOVED A MUSCLE.

Hook
UP
CUT

OTS SNIPETHORN ANGLE ON A SMUG FONTAINE

Dialogue

FONTAINE: (PROUDLY)
ACTUALLY, ..

FONTAINE: (CONTD)
.. I MADE ARI ARI BUTTERFLIED ...

FONTAINE: (CONTD)
.. CORNISH HENS WITH A STRAWBERRY' ...

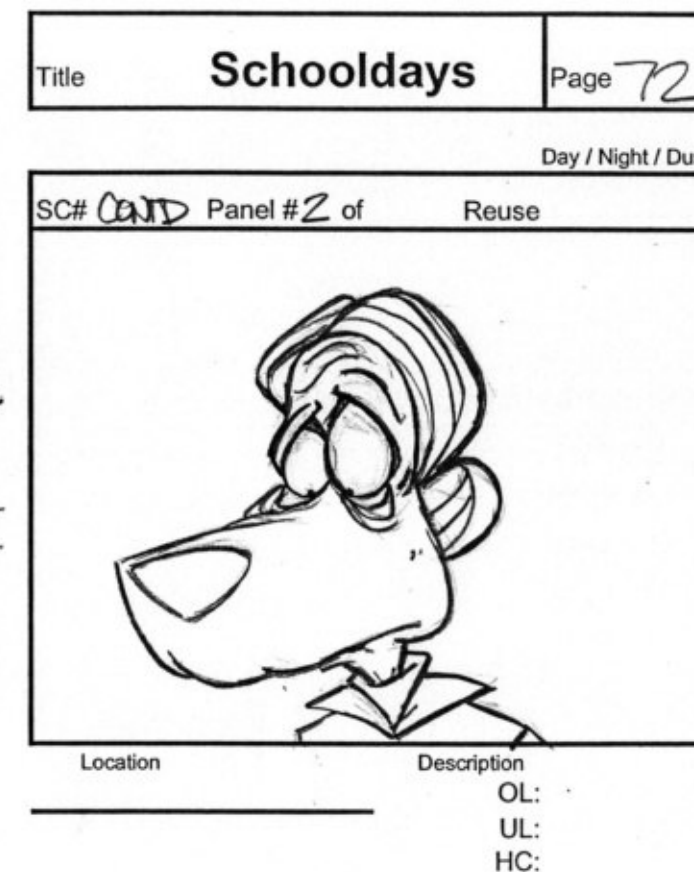
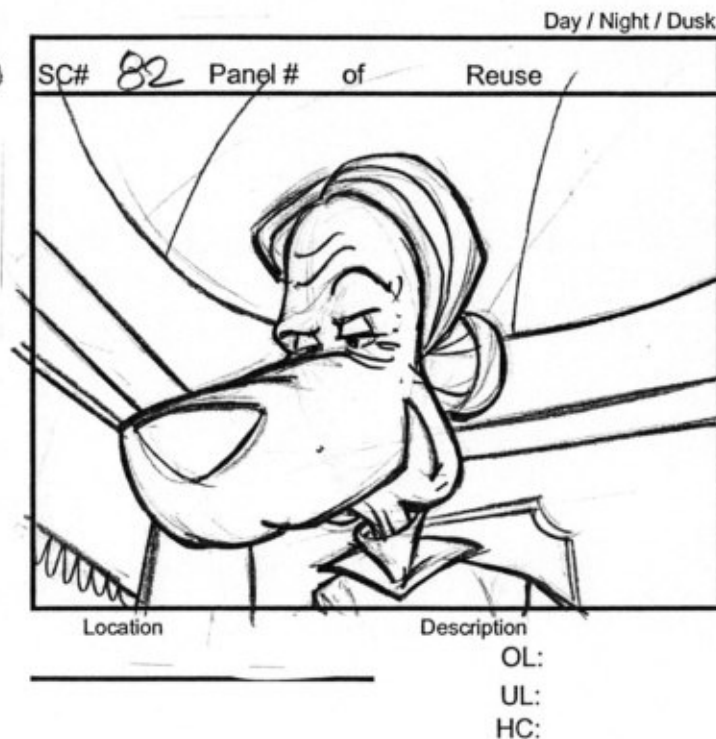
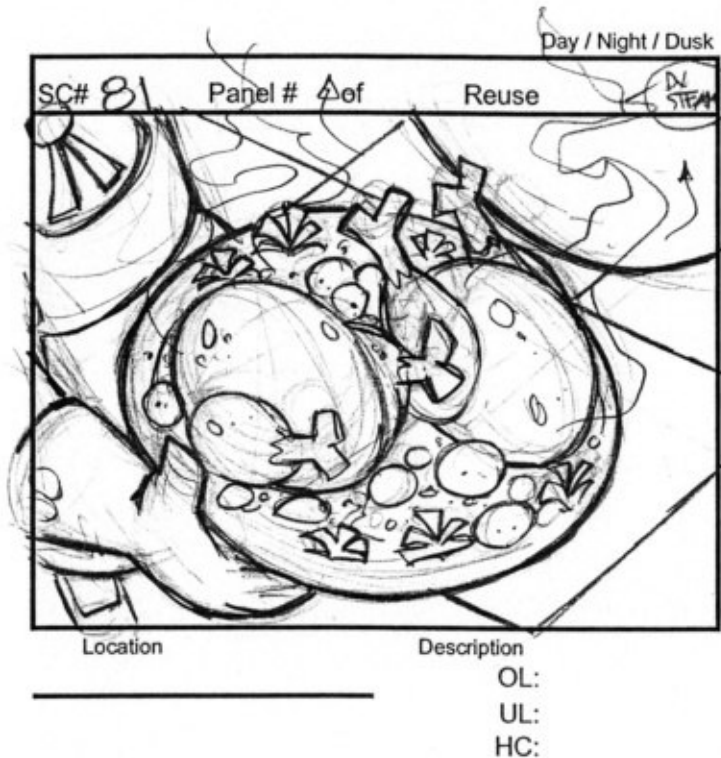
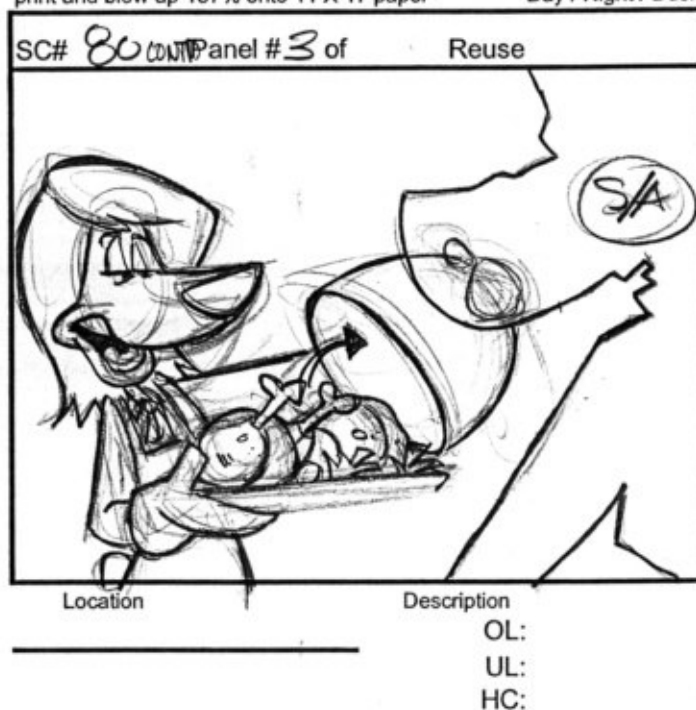
Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk



Action

FONTAINE LIFTS THE
LID OF THE DISH

MISS SNIPETHORN'S
P.O.V. ON FONTAINE'S
CULINARY MASTERPIECE

CLOSE ON MISS SNIPETHORN
LOOKING DOWN AT FONTAINE'S
DISH

SNIPETHORN'S EYES
POP

CUT

CUT

EFF: (DX STEAM)

Dialogue

FONTAINE: (CONTD)

.. WINE MARINADE INSTEAD!

Timing/ Notes

Hoze Houndz VI

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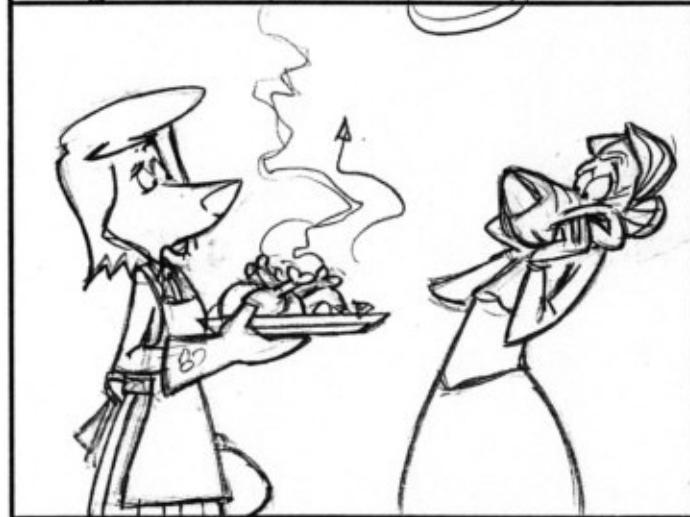
Day / Night / Dusk

SC# 82 CONTD Panel # 3 of Reuse



Location _____ Description _____
OL:
UL:
HC:

SC# 83 Panel # of Reuse BG 75



Location _____ Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location _____ Description _____
OL:
UL:
HC:

Day / Night / Dusk

Title **Schooldays** Page 74

SC# CONTD Panel # 3 of Reuse



Location _____ Description _____
OL:
UL:
HC:

Day / Night / Dusk

Action

MISS SNIPETHORN REACTS
BACK

Hook
UP

WIDE ON A CRINGING
MISS SNIPETHORN AND A
STUNNED FONTAINE.

CUT

FONTAINE LOOKS DOWN AT
HER DISH.

MISS SNIPETHORN IS OBVIOUSLY
GROSSED OUT. FONTAINE EXAMINES
THE CHICKENS MORE CLOSELY.

Dialogue

SNIPETHORN:

<GASP!>

EFFX: (DX STEAM)

MISS SNIPETHORN: (AGHAST)
THOSE CHICKENS ARE...

... NAKED!!

SNIPETHORN: (CONTD)

THEIR LEGS ARE EXPOSED
FOR ALL THE WORLD TO SEE.

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
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Day / Night / Dusk

SC# 83 CONTD Panel # 4 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 5 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 6 of Reuse



Location _____
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 7 of Reuse



Location _____
Description
OL:
UL:
HC:

Action

AN AGITATED SNIPETHORN
TURNS TO FONTAINE. FONTAINE
LOOKS LIKE A DEER CAUGHT
IN HEADLIGHTS.

SNIPETHORN YELLS OUT

3 GIRLS ZIP IN AND
SURROUND THE DISH. THEIR
ACTIVITIES ARE A BLUR.
SNIPETHORN GLARES AT
FONTAINE

THE GIRLS ZIP OUT
FONTAINE REACTS BACK

Dialogue

SNIPETHORN: (DISGUSTED)

SNIPETHORN: (CONTD)

EFF: (D/B SPEEDLINES)
SFX: <BUZZ SAW>

IT'S DISGUSTING!
INDECENT!

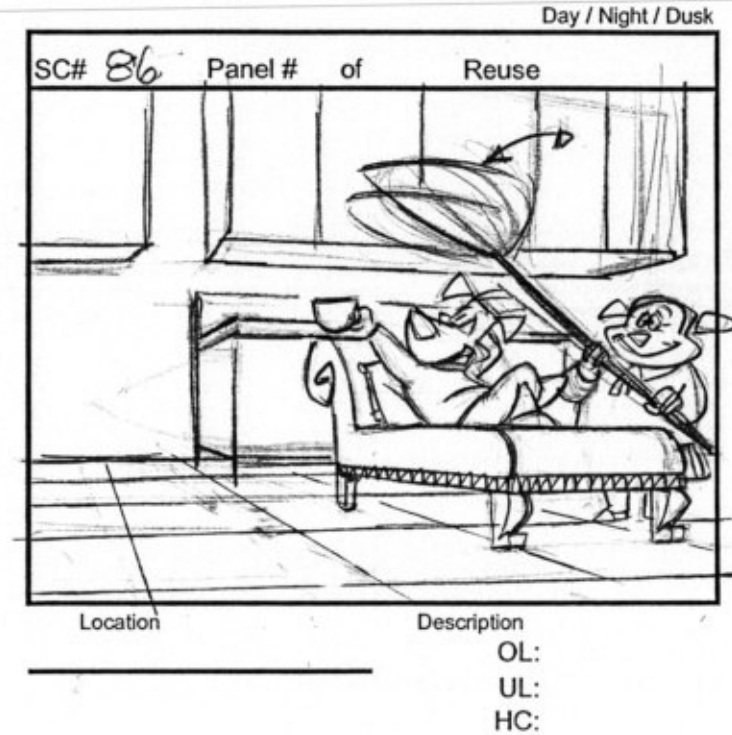
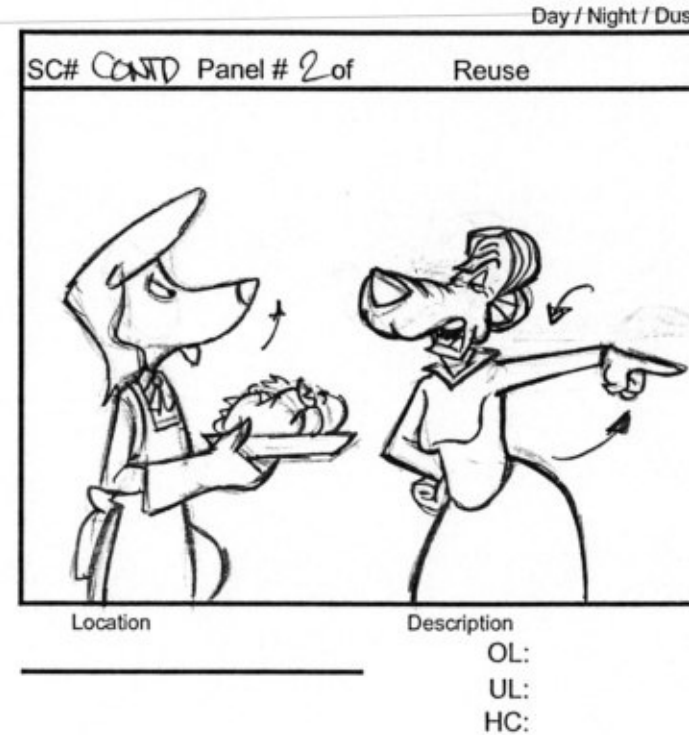
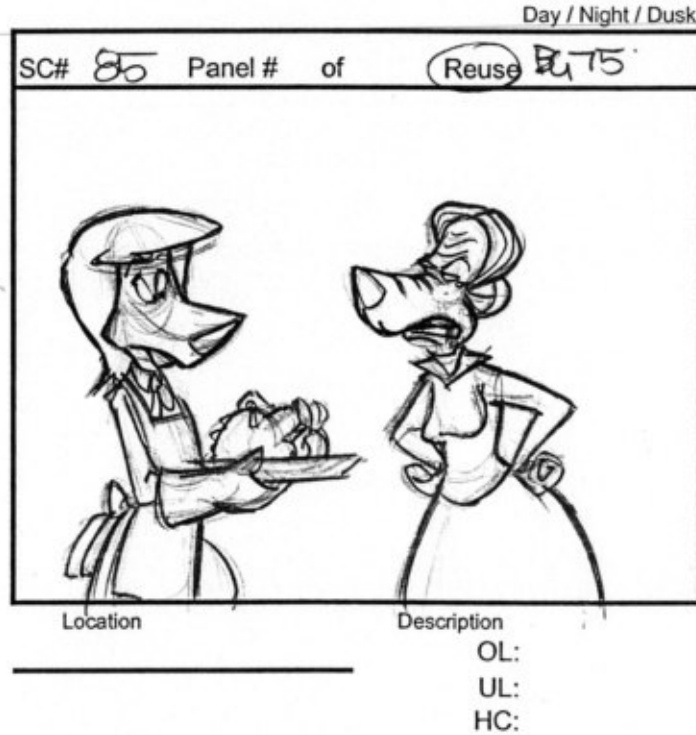
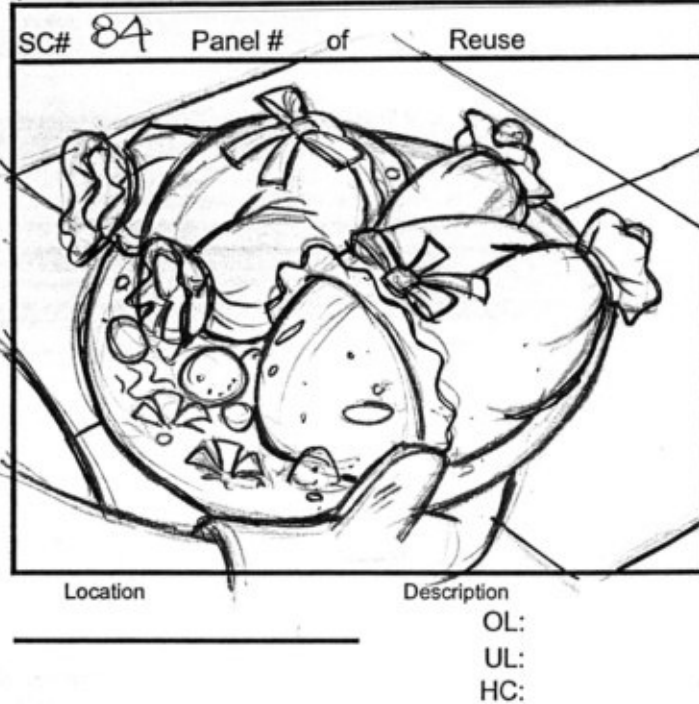
GIRLS!

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper

Day / Night / Dusk



Action FONTAINE'S P.O.V. ON
THE CORNISH HENS NOW
'DRESSED' IN VICTORIAN-STYLE
BLOOMERS. (CUT)

WIDE ON FONTAINE AND
MISS SNIPETHORN.

MISS SNIPETHORN POINTS
O.S.

Dialogue

MISS SNIPETHORN:
AS FOR YOU FONTAINE.

MISS SNIPETHORN (CONT'D)
..SERVE OUR VISITING
GENTLEMAN HIS CRUMPETS!

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002

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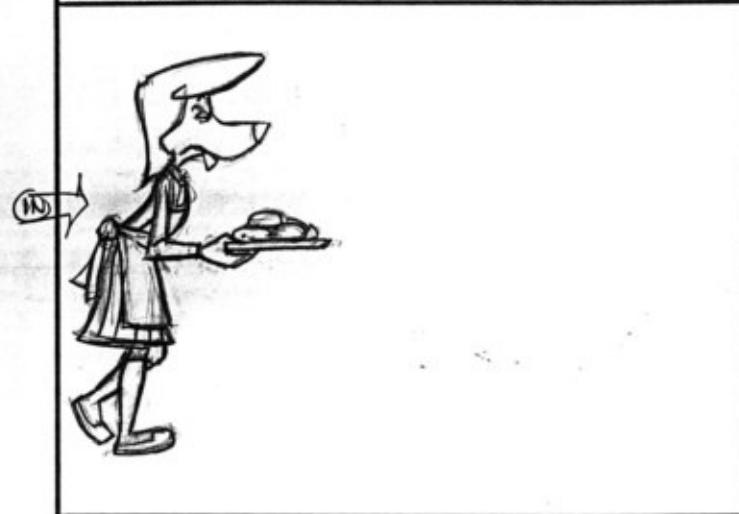
Day / Night / Dusk

Title

Schooldays

Page 77

SC# 86 Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

SC# Panel # 3 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# 87 Panel # of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Action

A FURING FONTAINE ENTERS SCENE CARRYING A PLATE OF CRUMPETS.

SHE STOPS IN FRONT OF SQUIRT AND OFFERS UP THE PLATE. SQUIRT REACHES FOR A CRUMPET.

THE PAN GIRL STOPS FANNING.

Hook up

CUT

CLOSE ON SQUIRT FONTAINE'S HAND HOLDING THE PLATE OF CRUMPETS EXITS.

SQUIRT SETTLES BACK

CUT

Dialogue

SQUIRT:

THANKS TOOTS.

SQUIRT: (CONTD)

NOW HOW 'BOUT...

SQUIRT: (CONTD)

.. A TOP UP ON THE TEA!

Timing/ Notes

Hoze Houndz VI

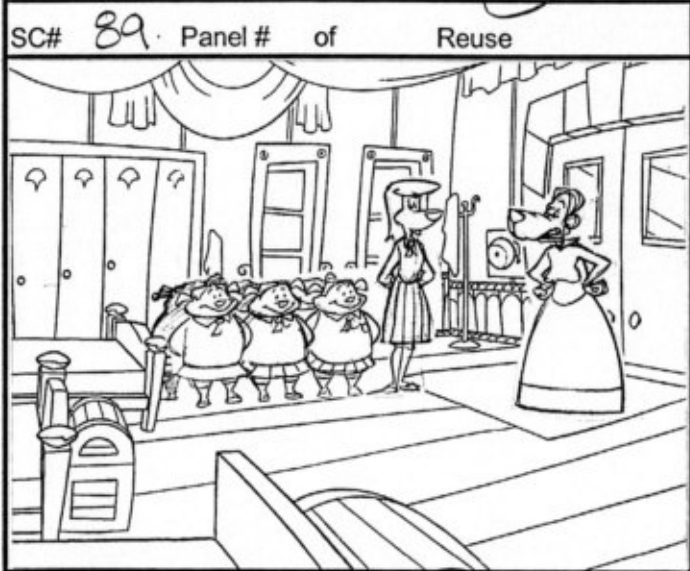
Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper Day / Night / Dusk

SC# 88 Panel # of Reuse



Location Description OL: UL: HC:

SC# 89 Panel # of Reuse Day / Night / Dusk



Location Description OL: UL: HC:

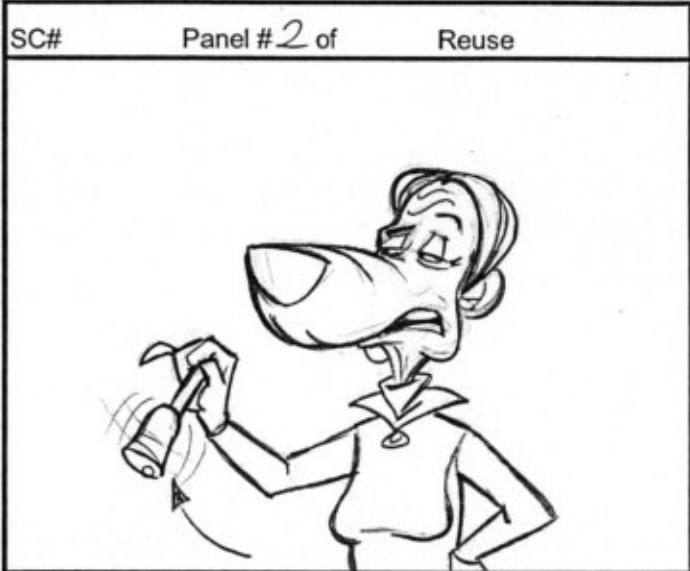
INT. FUSHORE - DORMITORY

SC# 90 Panel # of Reuse Day / Night / Dusk



Location Description OL: UL: HC:

SC# Panel # 2 of Reuse Day / Night / Dusk



Location Description OL: UL: HC:

Action CLOSE ON FONTAINE SHE TURNS RED WITH FURY AND SHAKES TO CONTROL HER EMOTION

THE GIRLS & FONTAINE ARE LINED UP IN FRONT OF MISS SNIPETHORN

CLOSER ON MISS SNIPETHORN

SHE PULLS A SMALL BELL FROM BEHIND HER BACK AND RINGS IT.

X-DISS TO

CUT

Dialogue FONTAINE <GROWLS>

MISS SNIPETHORN: GIRLS, WE SHALL NOW PRACTICE...

MISS SNIPETHORN: (CONTD) .. OUR EMERGENCY FIRE DRILL. READY?

SNIPETHORN: (CONTD) BEGIN!

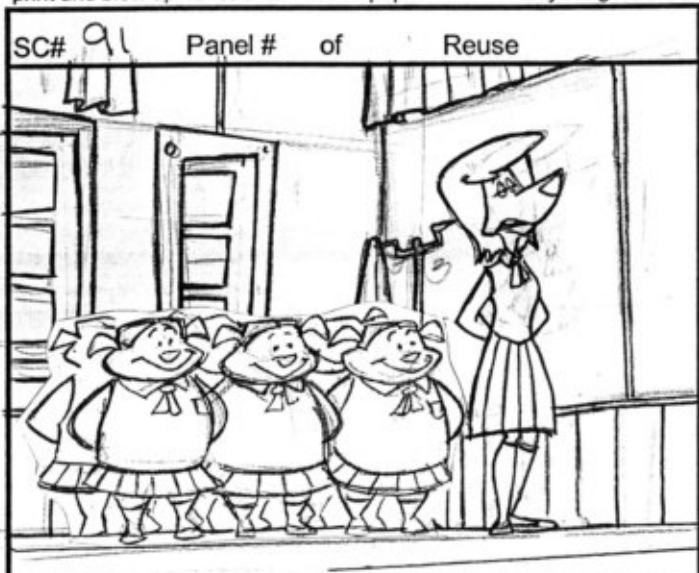
Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk



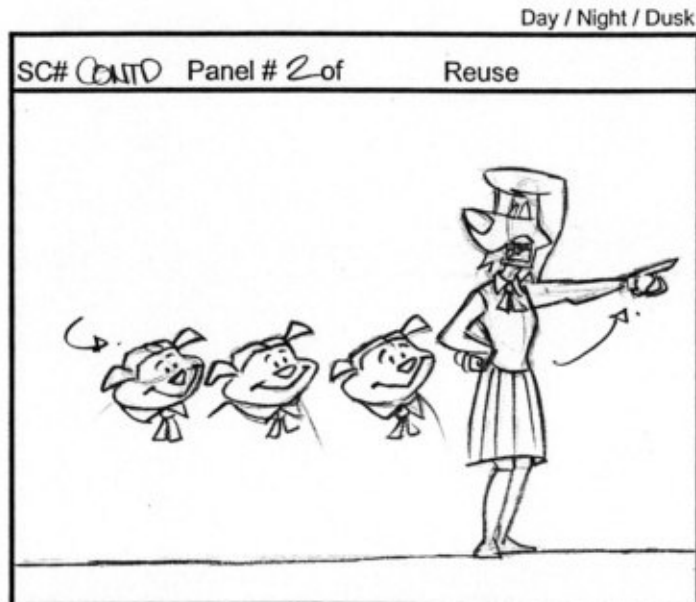
Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:



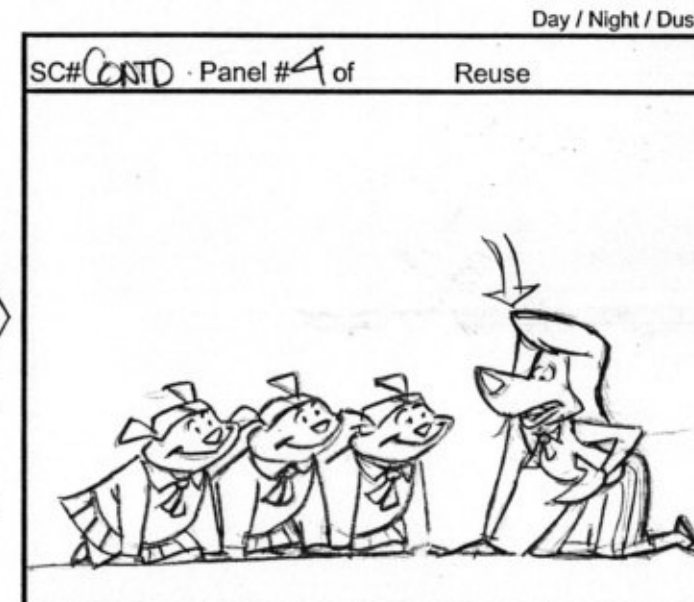
Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:

Action

ANGLE ON FONTAINE AND THE GIRLS.

FONTAINE TAKES CHARGE

JUDY, SUE & BUNT EXIT SCENE. FONTAINE TURNS TO THE REST OF THE GIRLS.

FONTAINE & THE GIRLS DROP TO THEIR KNEES

Dialogue

SFX: <BELL RINGING> (OS)

FONTAINE:

RIGHT!

FONTAINE: (CONTD)

JUDY, SUE, BUNT —
CHECK THAT DOOR FOR
HEAT.

FONTAINE: (CONTD)

THE REST OF YOU ..

FONTAINE: (CONTD)

... KEEP LOW TO STAY UNDER
THE SMOKE.

SFX: <FRANTIC BELL RINGING> (OS)

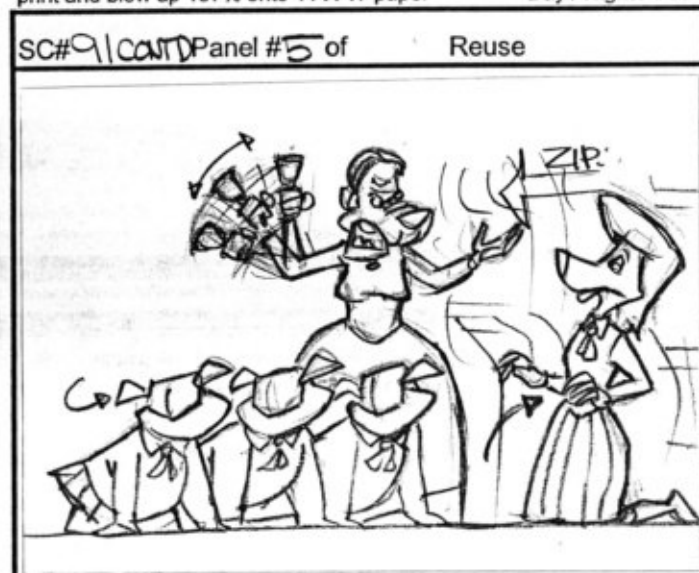
Timing/ Notes

Hoze Houndz VI

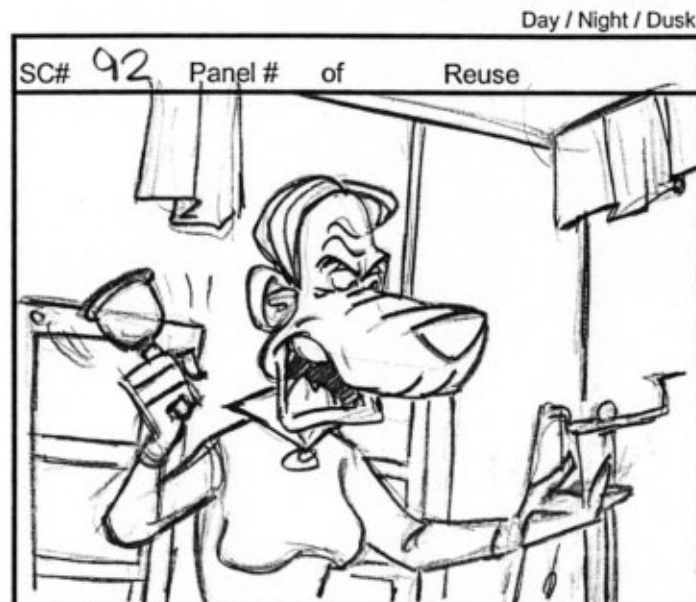
Amberwood Animation (HHVI inc.) 2002

print and blow up 137% onto 11 X 17 paper

Day / Night / Dusk



Location _____ Description _____
OL:
UL:
HC:



Location _____ Description _____
OL:
UL:
HC:

(HOOK UP POST)



Location _____ Description _____
OL:
UL:
HC:



Location _____ Description _____
OL:
UL:
HC:

Action

MISS SNIPETHORN ZIPS INTO
SCENE RINGING HER BELL
FENTINE STRAIGHTENS UP THE
GIRLS TURN TO LOOK AT SNIPETHORN.

HOOK
UP

CUT

CLOSER ON SNIPETHORN.

SHE GESTURES

SNIPETHORN STRAIGHTENS
UP

CUT

EFX: (D/B SPEEDLINES)

SFX: (BELL RING ~ TAPERS OFF)

Dialogue

MISS SNIPETHORN: (FRANTIC)

ARE YOU MAD??

MISS SNIPETHORN: (CONTD)

THIS IS NOT...

MISS SNIPETHORN: (CONTD)

.. HOW WE DEAL WITH ..

SNIPETHORN: (CONTD),

... EMERGENCIES!

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
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Day / Night / Dusk



Location

Description

OL:

UL:

HC:



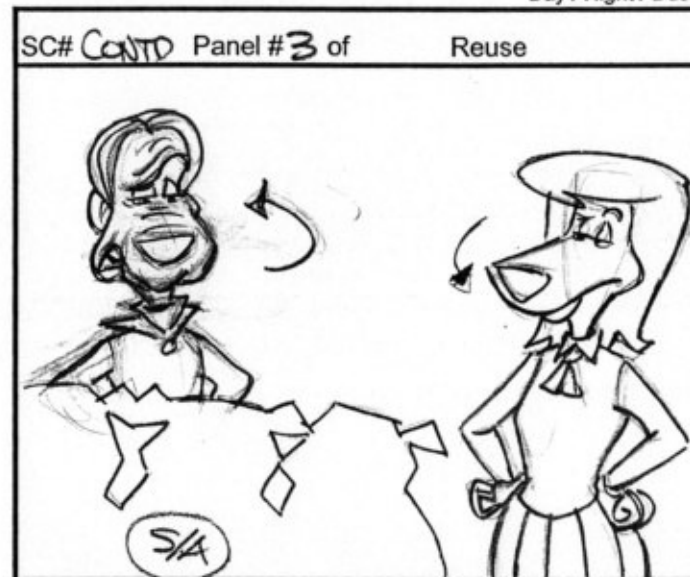
Location

Description

OL:

UL:

HC:



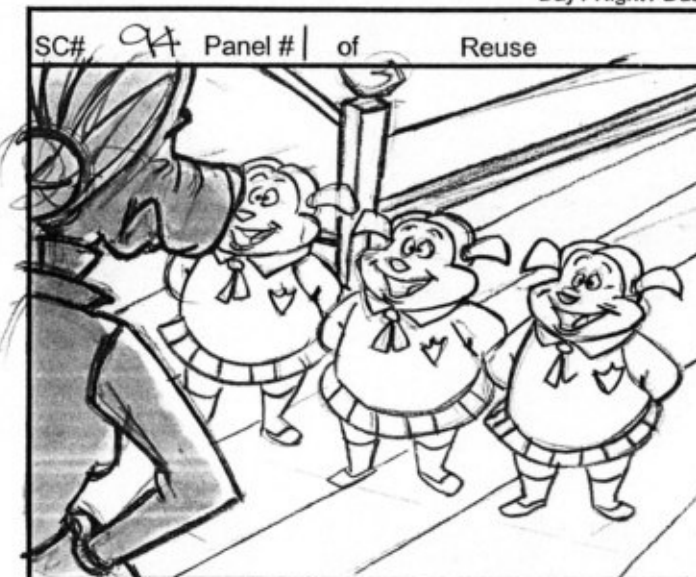
Location

Description

OL:

UL:

HC:



Location

Description

OL:

UL:

HC:

Action

WIDE ON GROUP. FONTAINE AND THE GIRLS ARE STANDING. FONTAINE IS CONFRONTING MISS SNIPETHORN.

FONTAINE GESTURES TO HERSELF. SNIPETHORN IS UNIMPRESSED.

MISS SNIPETHORN STRAIGHTENS UP AND TURNS TO THE GIRLS. FONTAINE LOOKS DOWN AT THE GIRLS.

CUT

OTS MISS SNIPETHORN ANGLE ON 3 OF THE GIRLS. THEY BEGIN TO RECITE IN UNISON.

Dialogue

FONTAINE: (HUFFY)

I AM A HIGHLY TRAINED FIREFIGHTER.

FONTAINE: (CONTD)

I THINK I KNOW SOMETHING ABOUT EMERGENCY PROCEDURES.

MISS SNIPETHORN:

GIRLS, THOMPSON'S CORNUCOPIA, PAGE 35.

THE GIRLS: (IN UNISON)

IN AN EMERGENCY...

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI Inc.) 2002

print and blow up 137% onto 11 X 17 paper

Day / Night / Dusk

SC# 94 contd Panel # 2 of Reuse



Location

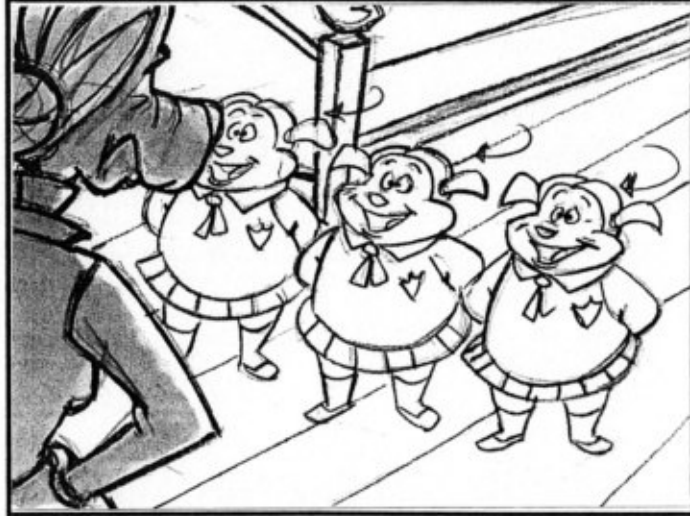
Description

OL:

UL:

HC:

SC# Panel # of Reuse



Location

Description

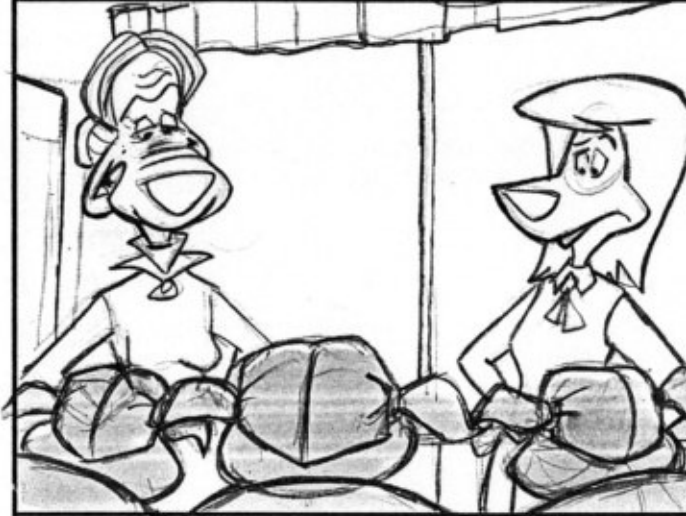
OL:

UL:

HC:

Day / Night / Dusk

SC# 95 Panel # of Reuse BG 93



Location

Description

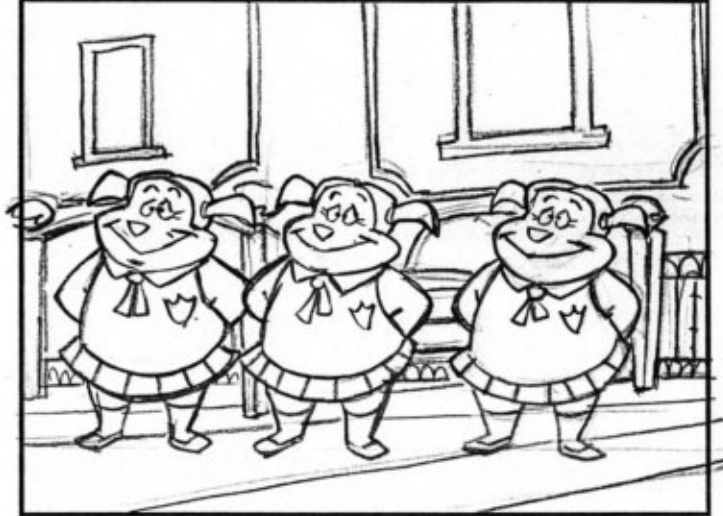
OL:

UL:

HC:

Day / Night / Dusk

SC# 96 Panel # of Reuse



Location

Description

OL:

UL:

HC:

Day / Night / Dusk

Action

ANGLE ON A PLEASED
MISS SNIPETHORN. FONTAINE
LOOKS A BIT STUNNED.

CUT

ANGLE ON THE 3 GIRLS.

CUT

Dialogue

THE GIRLS: (CONTD.)

.. WE MUST CALL FOR HELP...

THE GIRLS: (CONTD.)

.. UNTIL A PASSING GENTLEMAN
SAVES US.

MISS SNIPETHORN:

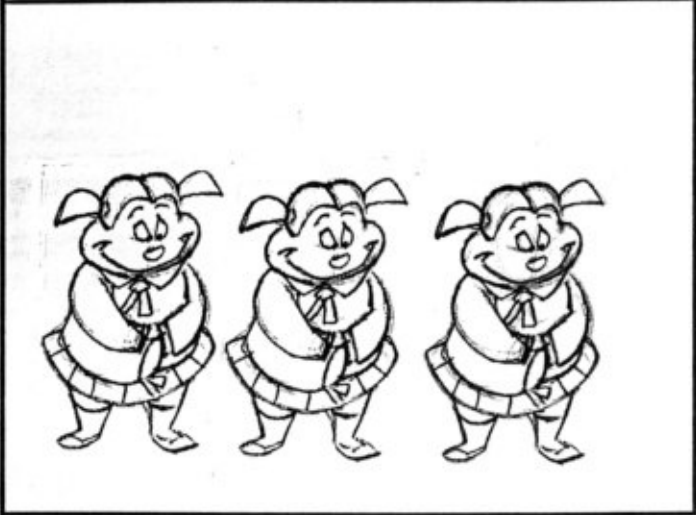
VERY GOOD. PROCEED.

Timing/ Notes

Hoze Houndz VI

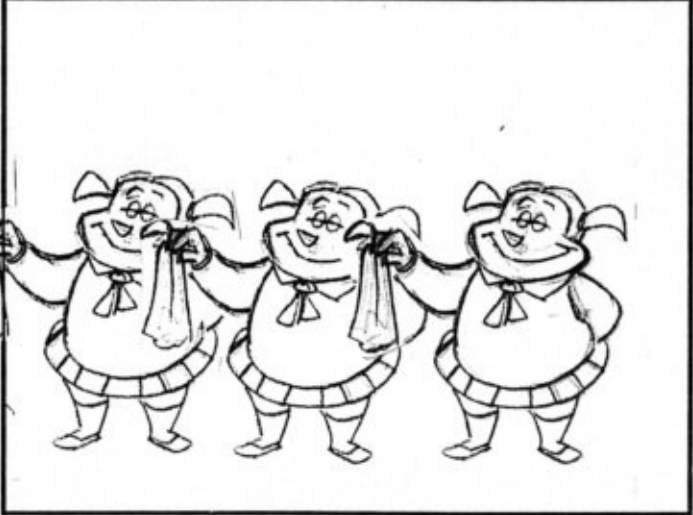
Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper Day / Night / Dusk

SC# 96 CONTD Panel #2 of Reuse



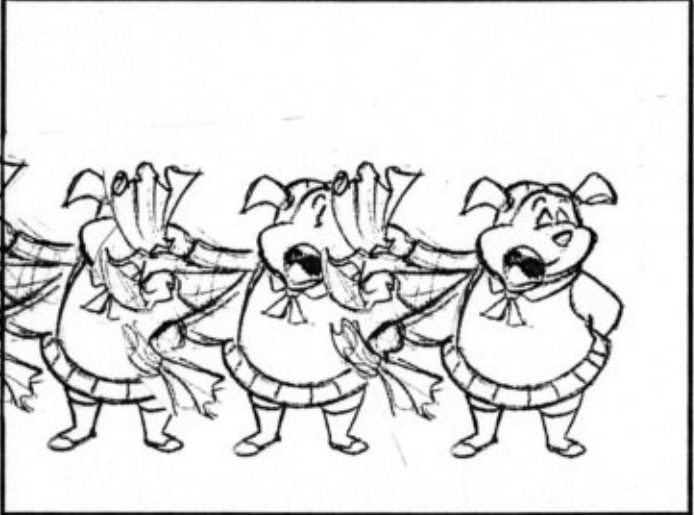
Location Description
OL:
UL:
HC:

Day / Night / Dusk
SC# CONTD Panel #3 of Reuse



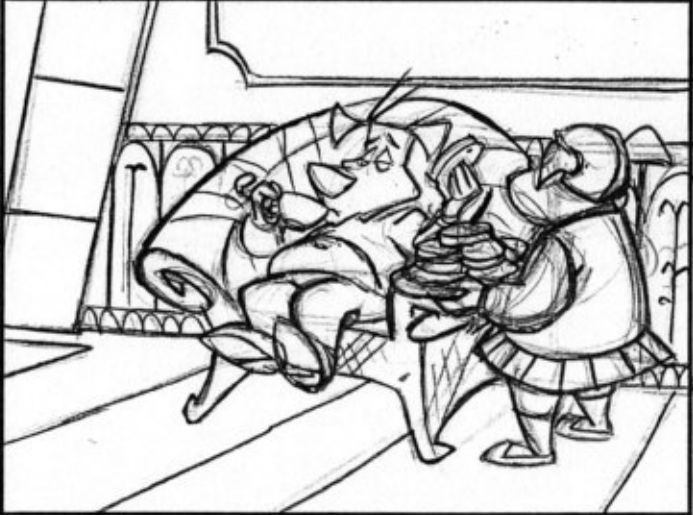
Location Description
OL:
UL:
HC:

Day / Night / Dusk
SC# CONTD Panel #4 of Reuse



Location Description
OL:
UL:
HC:

Day / Night / Dusk
SC# 97 Panel # of Reuse



Location Description
OL:
UL:
HC:

Action

THE GIRLS REACH INTO
THER SLEEVES (IN UNISON)

THEY PULL OUT
HANKIES.

THEN THEY WAVE
THEM.

CUT

ANGLE ON SQUIRT LOUNGING
IN A WICKER CHAIR.
"FAN-GIRL" IS STANDING
BESIDE THE CHAIR HOLDING A
TRAY OF CRUMPETS.

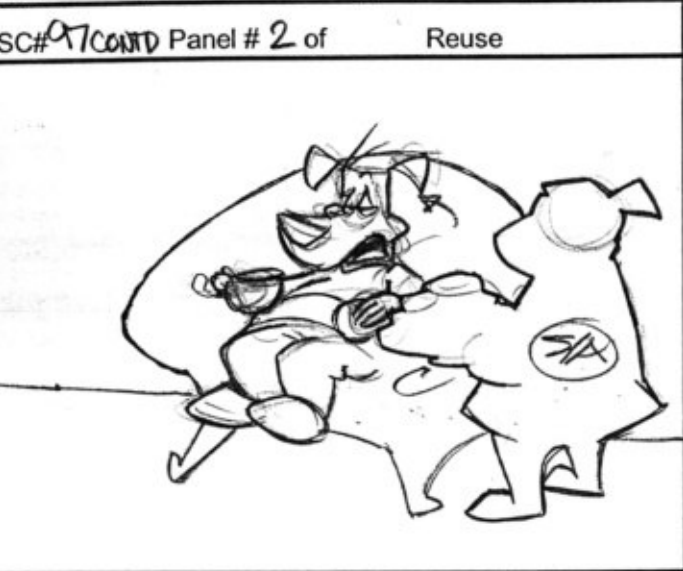
Dialogue

THE GIRLS:
HELP. HELP. WE NEEED
A GENTLEMAN!

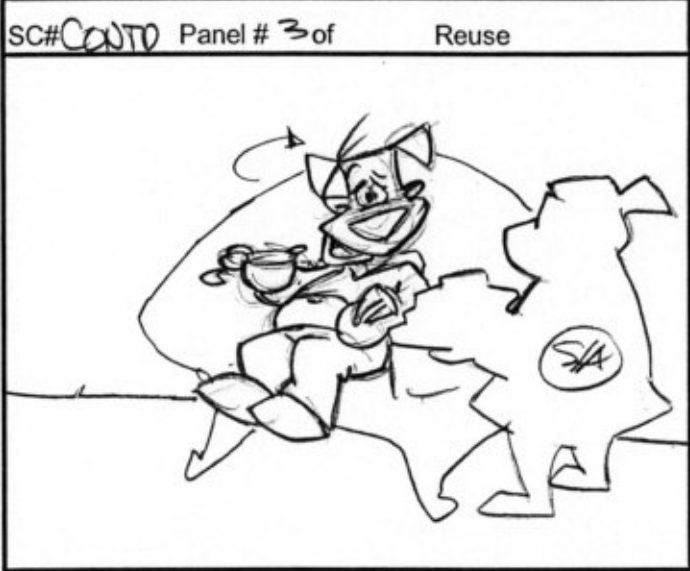
Timing/ Notes

Hoze Houndz VI

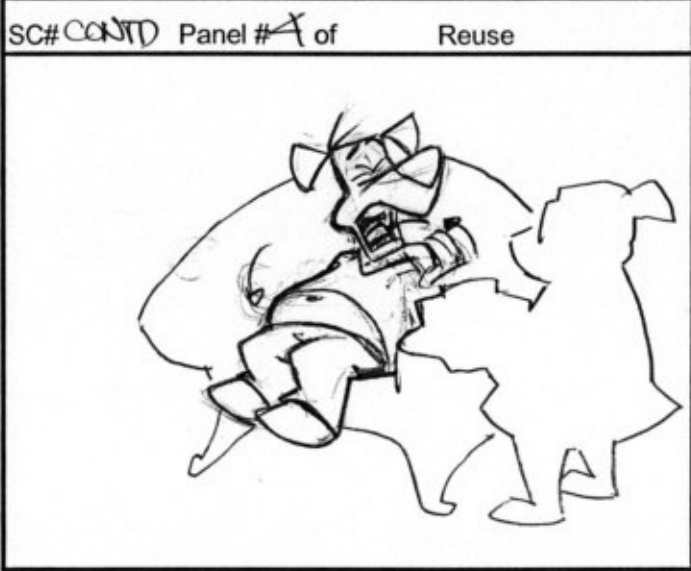
Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper Day / Night / Dusk



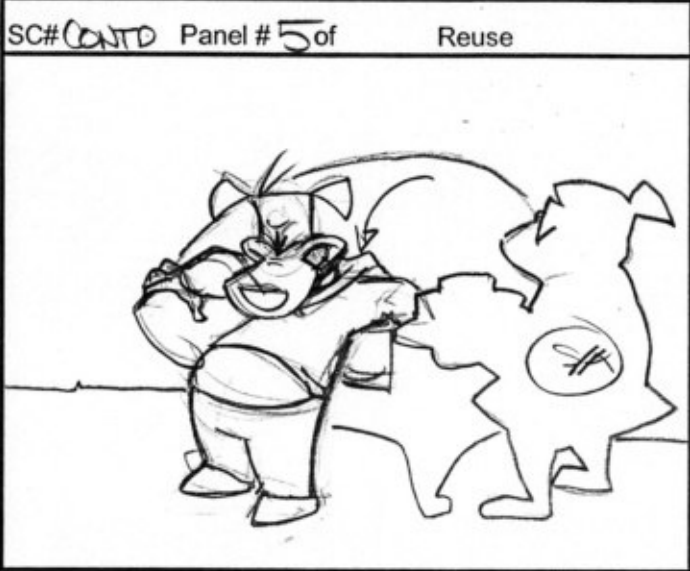
Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:



Location Description
OL:
UL:
HC:

Action
SQUIRT STRAIGHTENS
ABIT. SQUIRT TURNS TO CAMERA SQUIRT POPS THE
CRUMPET INTO HIS MOUTH, SQUIRT SLIDES OUT
OF THE CHAIR

Dialogue
SQUIRT: SQUIRT: SQUIRT: SFX: <BALLOON RUB>
GENTLEMAN ?! ? THAT'S ME? <CHOMP!> <STRUGGLING>

Timing/ Notes

Hoze Houndz VI

97 (CONT'D) PANEL 6

SC#	Panel #	of	Reuse

Day / Night / Dusk

Location

Description

OL:

UL:

HC:

SC# CONT'D Panel # 7 of Reuse

Day / Night / Dusk

Location

Description

OL:

UL:

HC:

Title Schooldays Page 85

Day / Night / Dusk

SC# CONT'D Panel # 8 of Reuse

Day / Night / Dusk

Location

Description

OL:

UL:

HC:

DIA. PAN W/ANIM FROM (A) → (B)

Action

SQUIRT WADDLES OVER TO THE DOOR
PAN WITH ANIM.

SQUIRT STOPS AT THE
DOOR, OPENING IT.

THE GIRLS RUN INTO THE
SCENE AND HEAD FOR THE
OPEN DOOR.

Dialogue

△ SQUIRT
<HUFFING & PUFFING>

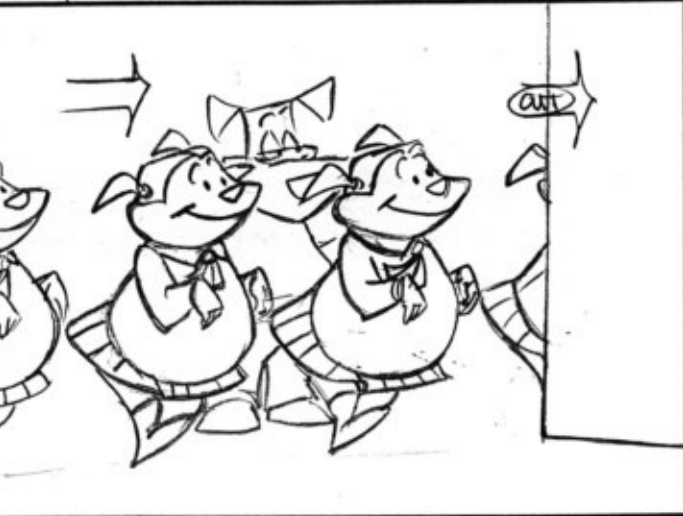
Timing/ Notes

Hoze Houndz VI

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Day / Night / Dusk

SC# 97 CONTD Panel # 9 of Reuse



Location
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# 98 Panel # of Reuse B493



Location
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location
Description
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location
Description
OL:
UL:
HC:

Action

THE GIRLS RUN OUT
IN UNISON .

CUT

ANGLE ON MISS SNIPETHORN
AND FONTAINE WATCHING
THE OS GIRLS .

FONTAINE TURNS TO
SNIPETHORN . SHE'S ANNOYED
WITH SNIPETHORN'S TONE .

FONTAINE EXAUSES .
MISS SNIPETHORN IS UNMOVED BY
FONTAINE'S OUTBURST .

Dialogue

MISS SNIPETHORN:
NOW ...

SNIPETHORN: (CONTD)
"THAT IS HOW WE
HANDLE AN EMERGENCY !

FONTAINE : (FURIOUS)
THAT'S IT !

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper

Day / Night / Dusk

Title

Schooldays

Page 87

SC# 98 CONTD Panel #4 of

Reuse



Location

Description

OL:

UL:

HC:

SC# CONTD Panel #5 of

Reuse



Location

Description

OL:

UL:

HC:

SC# CONTD Panel #6 of

Reuse



Location

Description

OL:

UL:

HC:

Action

FONTAINE GESTURES TO
HERSELF. SNIPETHORN
STILL IS UNIMPRESSED

FONTAINE WHEELS AROUND
TO LEAVE. MISS SNIPETHORN
LOOKS TO CAMERA.

PAN WITH FONTAINE (A) → (B)
SUDDENLY SHE JERKS UP. HER PATH IS BLOCKED
BY MISS SNIPETHORN. (SHE MOVES PRETTY FAST FOR
AN OLD BROAD!)

Dialogue

FONTAINE: (CONT'D)

I'VE HAD IT WITH THIS
OLD FASHIONED SCHOOL!.

FONTAINE: (CONT'D)

GRADES OR NO GRADES,
I'M OUT OF HERE!

MISS SNIPETHORN:

NOT THIS TIME!

Timing/ Notes

Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
print and blow up 137% onto 11 X 17 paper

Day / Night / Dusk



Location Description
OL:
UL:
HC:

BG-COLOR CARD (hook up to BG 93)

Action

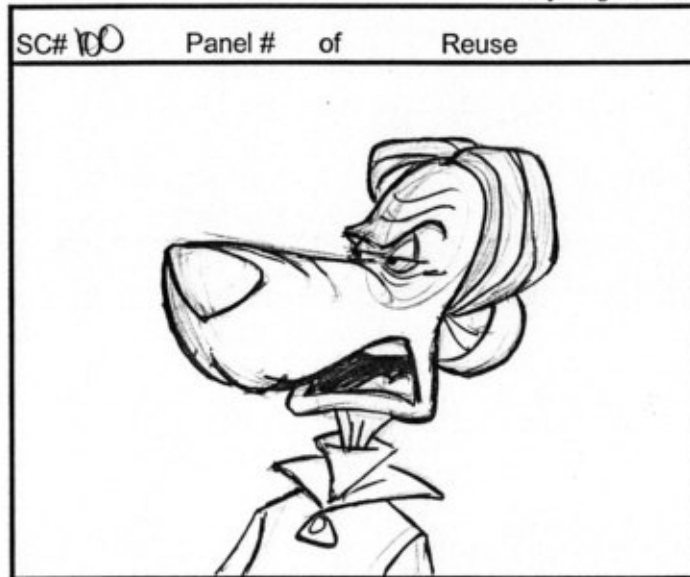
look up
CLOSE ON A CONFUSED FONTAINE.

CUT

Dialogue

FONTAINE: (CONFUSED)
HUH!

Day / Night / Dusk



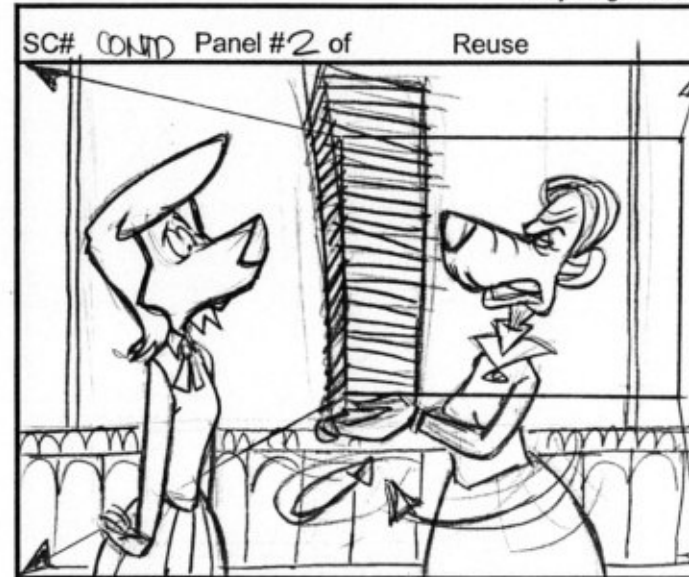
Location Description
OL:
UL:
HC:

CLOSE ON MISS SNIPETHORN.

MISS SNIPETHORN:

UNTIL YOU PASS GRADE THREE, YOU'RE NOT GOING ANYWHERE.

Day / Night / Dusk



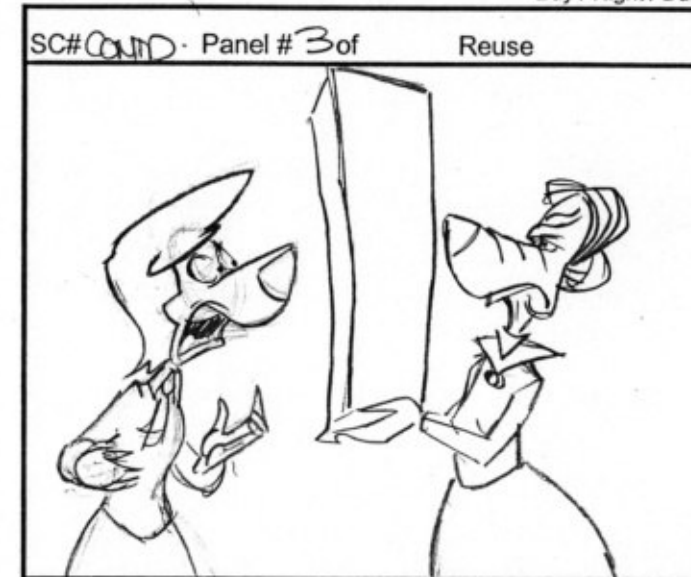
Location Description
OL:
UL:
HC:

FAST TRUCK OUT
AS MISS SNIPETHORN WHIPS OUT A LARGE STACK OF DEGREES AND DIPLOMAS.

SNIPETHORN (CONTD)

ESPECIALLY IF YOU WANT TO KEEP ... THESE!

Day / Night / Dusk



Location Description
OL:
UL:
HC:

FONTAINE REALIZES THAT SNIPETHORN IS HOLDING HER DIPLOMAS, FREAKS

FONTAINE: (AGITATED)

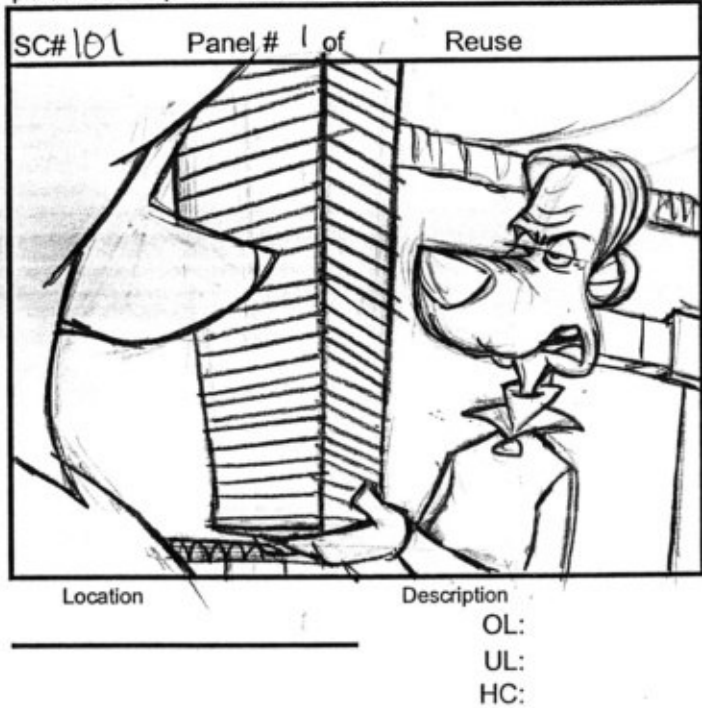
MY DEGREES! MY DIPLOMAS!

Timing/ Notes

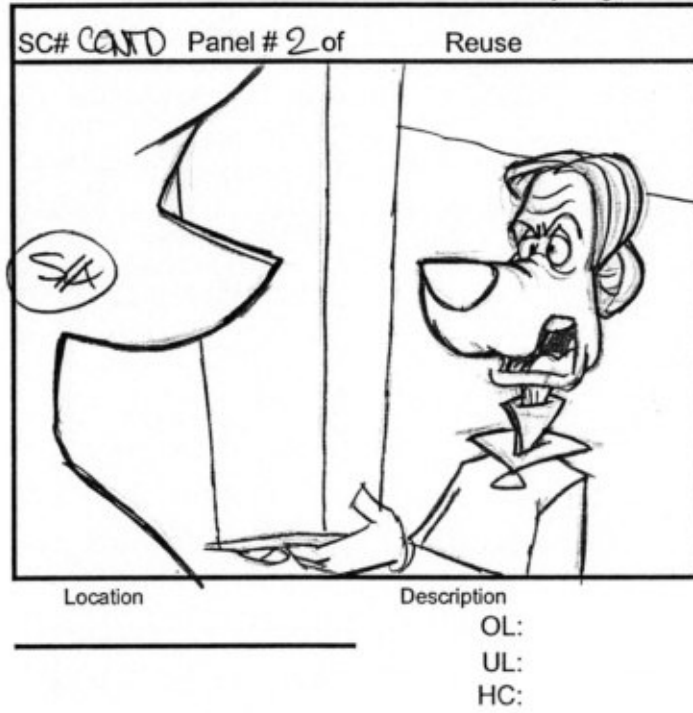
Hoze Houndz VI

Amberwood Animation (HHVI inc.) 2002
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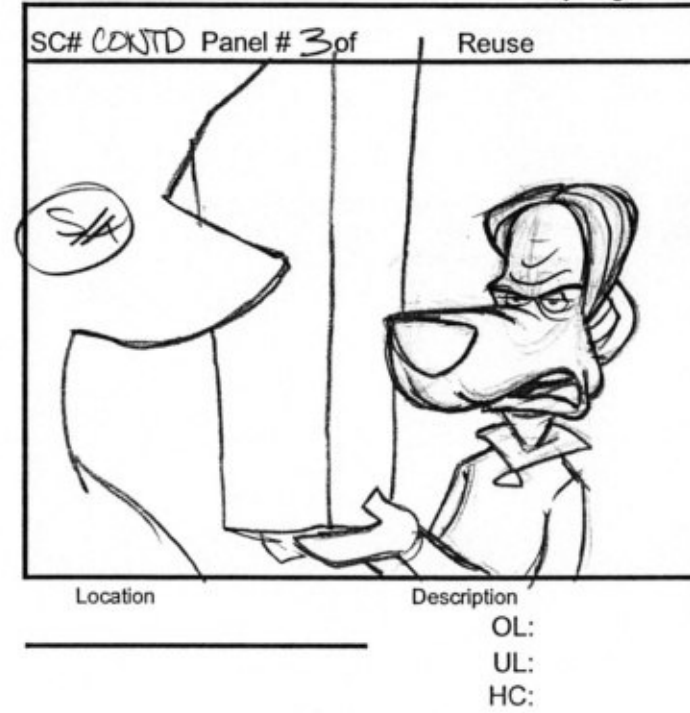
Day / Night / Dusk



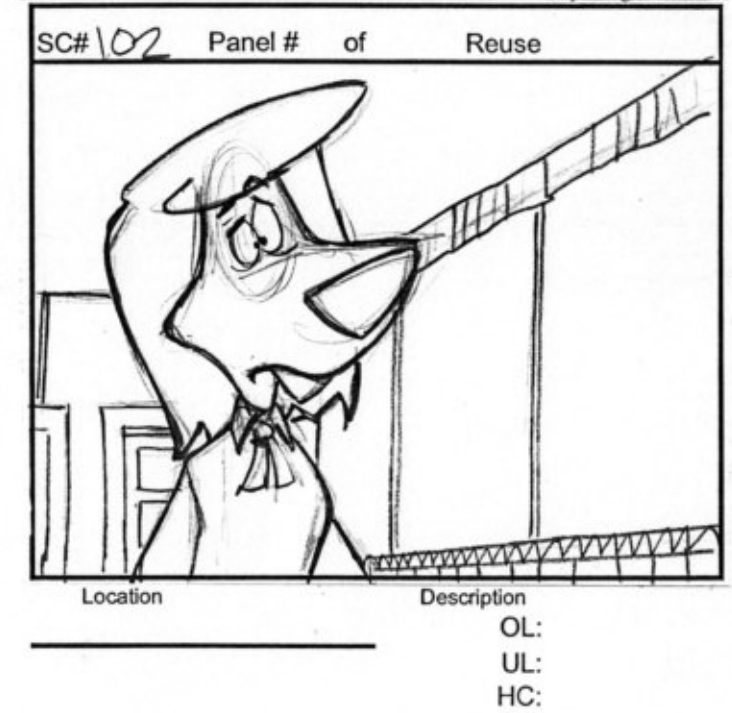
Day / Night / Dusk



Day / Night / Dusk



Day / Night / Dusk



Action OTS FONTAINE, ANGLE ON
MISS SNIPETHORN.

SNIPETHORN GETS ALL
SINKSTER-LIKE

ANGLE ON A STUNNED
FONTAINE

CUT

CUT

Dialogue
MISS SNIPETHORN:
UNTIL YOU PASS GRADE
THREE, ..

SNIPETHORN: (CONTD)
ALL YOUR QUALIFICATIONS
ARE SUSPENDED -

SNIPETHORN: (CONTD)
.. INCLUDING YOUR PRECIOUS
FIRE-FIGHTING CERTIFICATE!

Timing/ Notes

Hoze Houndz VI

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print and blow up 137% onto 11 X 17 paper

Day / Night / Dusk

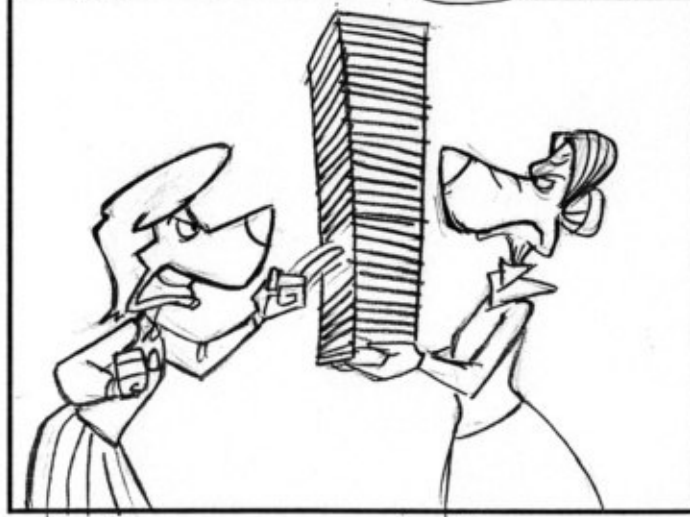
SC# 102 CONTD Panel # 2 of Reuse



Location _____
Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# 103 Panel # of Reuse BG 100



Location _____
Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 2 of Reuse



Location _____
Description _____
OL:
UL:
HC:

Day / Night / Dusk

SC# CONTD Panel # 3 of Reuse



Location _____
Description _____
OL:
UL:
HC:

Action

FONTAINE SPRINGS
FORWARD

HOOK
UP

WIDE ON FONTAINE
SQUARED OFF AGAINST
MISS SNIPETHORN.

CUT

FONTAINE LUNGES AT THE
STACK OF DIPLOMAS. MISS
SNIPETHORN IS QUICKER AS
SHE WHIPS THE STACK BEHIND
HER BACK

FX: (D/B SPEEDLINES)

SNIPETHORN LEANS IN CLOSER
TO FONTAINE

Dialogue

FONTAINE:

YOU CAN'T DO THIS!

! FONTAINE:

<GROWL>

! FONTAINE:

<EFFORT NOISE>

MISS SNIPETHORN:

OH, BUT I CAN.

Timing/ Notes