

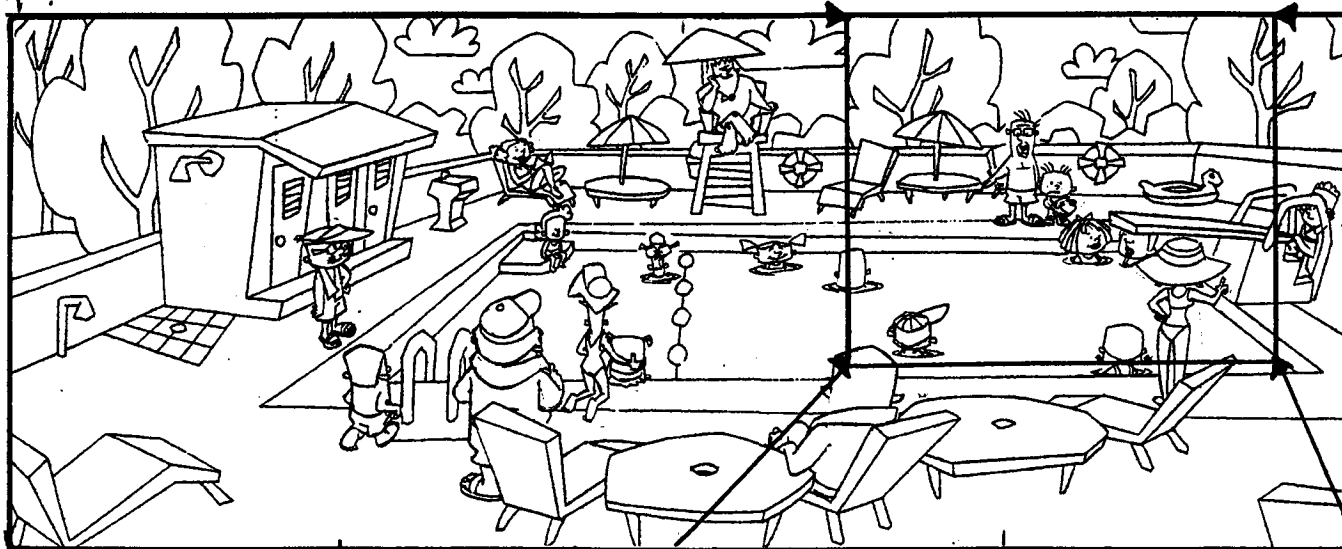
STANLEY

EP.5A -FROGS LEGS



SC# 54

BG: E



CAMERA:

START PAN

STOP

PAN ALL ART (A) → (B) TRUCK IN

ACTION: EXT. COMMUNITY SWIMMING POOL: DAY
KIDS ARE PLAYING IN THE POOL, ADULTS ARE WATCHING.
STANLEY & DAD ARE STANDING BY THE POOL.

DIAL: LN:46 DAD:

THERE IT IS, STANLEY: ...

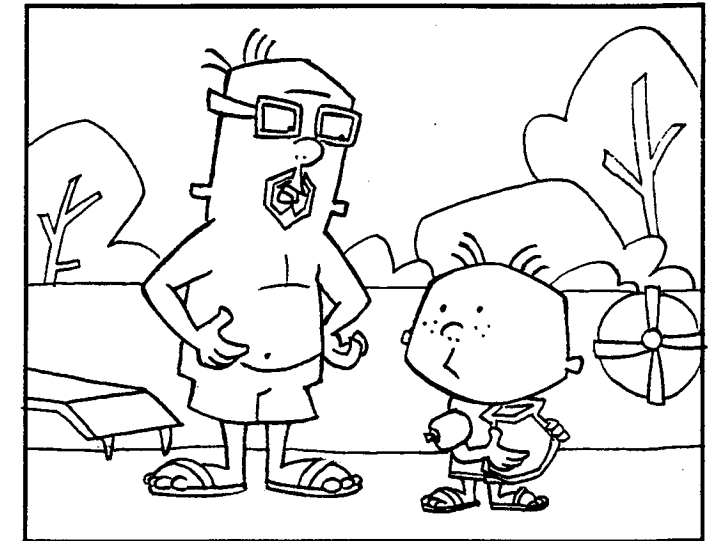
! (CROWD WALLA & KIDS PLAYING)

EFX: (WATER SPLASHES)

SLUG/NOTES:

SC#: 55

BG:



HU
CUT

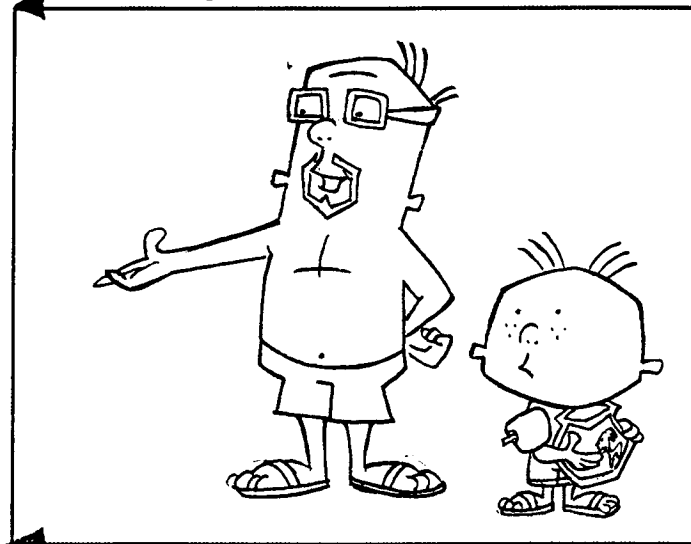
CLOSER ON DAD & STANLEY. HE'S CARRYING THE FISH BOWL AND LOOKING APPREHENSIVE.

LN46 CONT'D:

THE BIG POOL!

SC# 55.2

BG:



CAMERA: SHIFT W/ANIM

ACTION: DAD GESTURES TOWARDS THE POOL.

DIAL: LN 46 CONT'D:

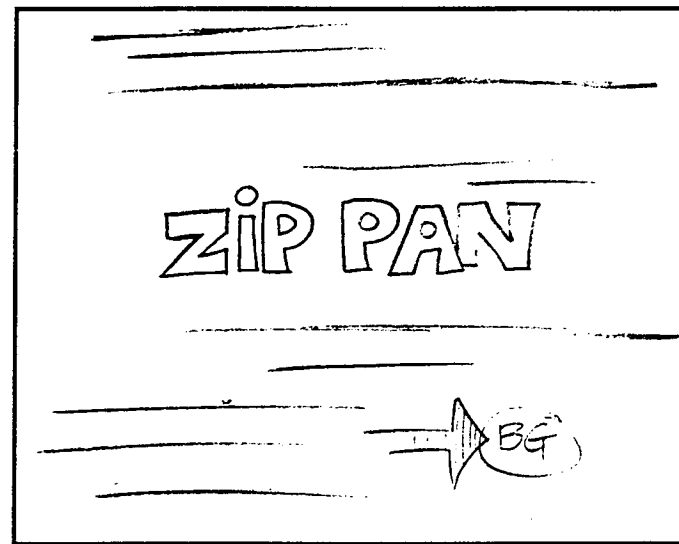
ISN'T IT BEAUTIFUL.

EFX:

SLUG/NOTES:

SC# 56.

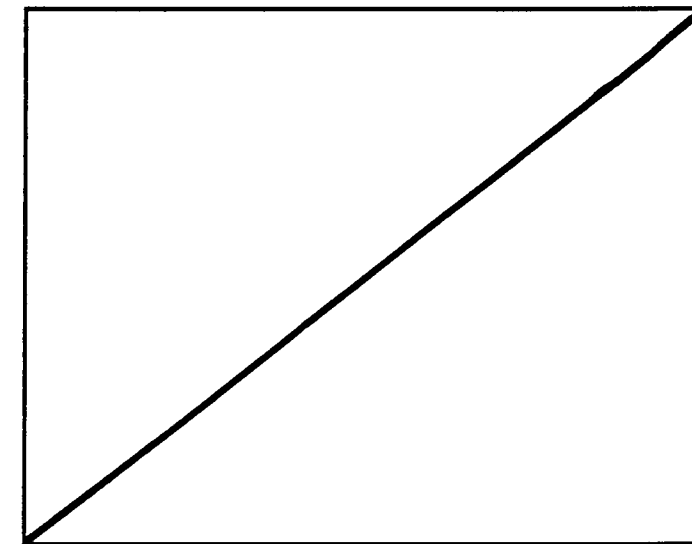
BG:



ZIP PAN

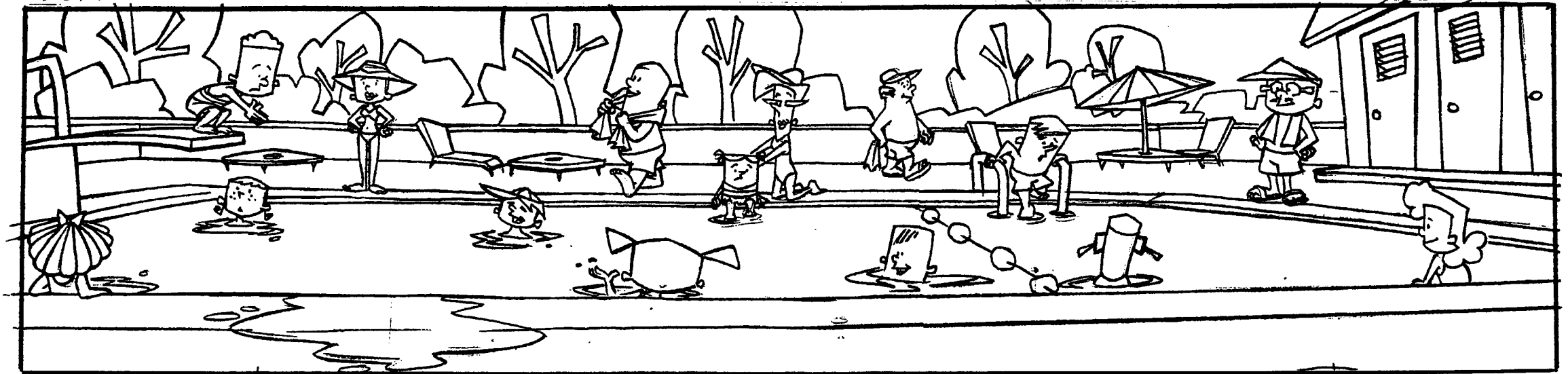
SC#:

BG:



SC# 56A.

BG:



CAMERA:

STOP PAN
PAN ALL ART.

START PAN

CUT

ACTION: STANLEY'S P.O.V. OF THE POOL. KIDS ARE PLAYING, EVERYONE IS HAVING A GOOD TIME.

DIAL:

! <CROWD WALLA & KIDS AT PLAY>

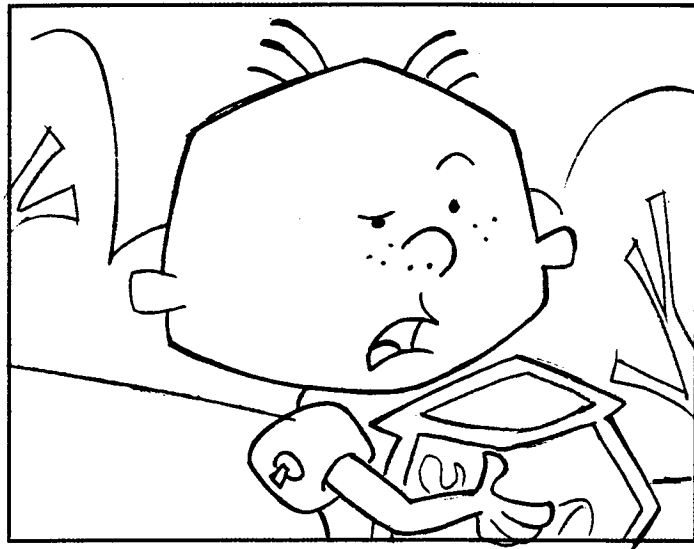
EFX:

WATER SPLASHES.

SLUG/NOTES:

SC# 57

BG:



CAMERA:

ACTION: C.U. ON STANLEY HE LOOKS
SKEPTICAL

DIAL: LN 47 STANLEY.

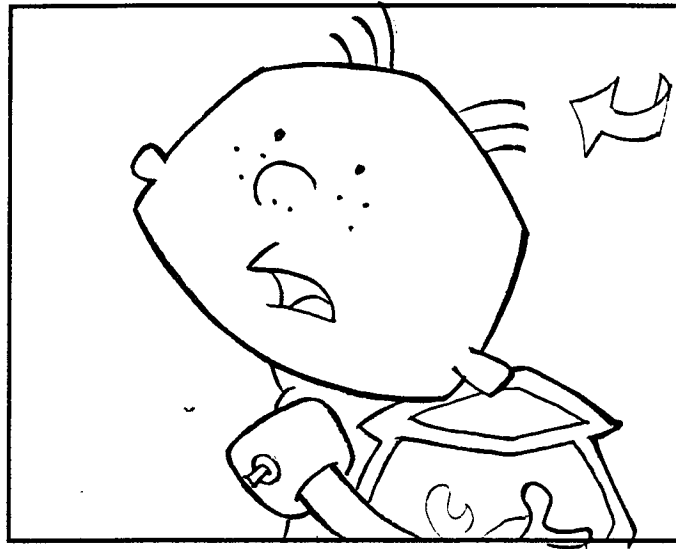
IT SURE IS DAD.

EFX:

SLUG/NOTES:

SC# 57.2

BG:



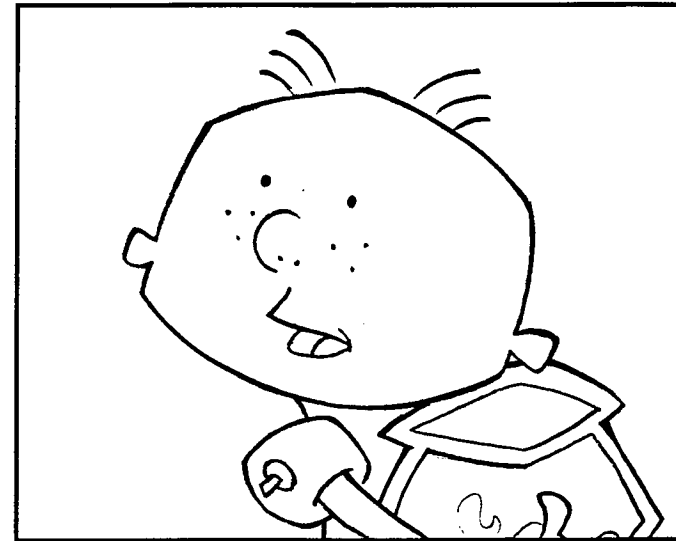
STANLEY TURNS TO LOOK AT
HIS DAD

LN 47 STANLEY: (CONT'D)

DENNIS & I WILL JUST SIT
DOWN RIGHT HERE ...

SC#: 57.3

BG:

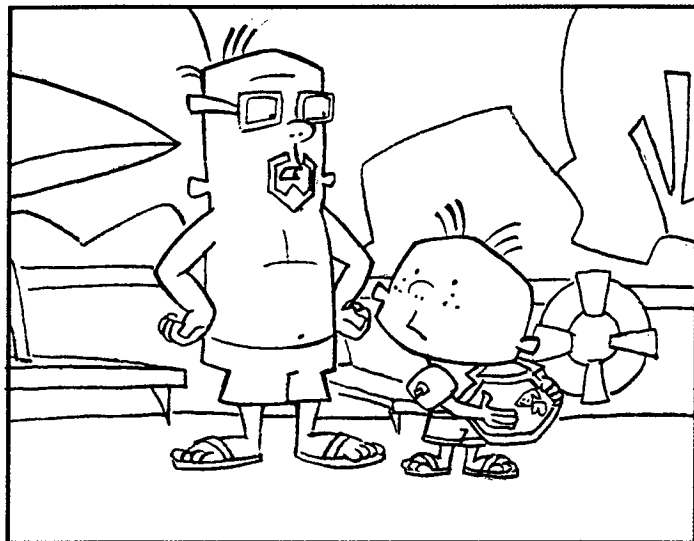


LN 47 STANLEY: (CONT'D)

..AND WATCH YOU GUYS SWIM.

SC# 58

BG:



CAMERA:

ACTION: WIDER ON STANLEY & DAD.

DIAL: LN 48 DAD:

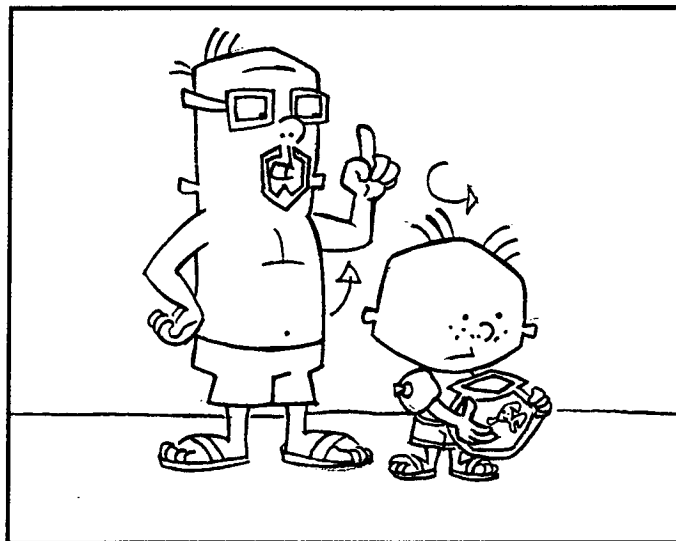
NOW STANLEY

EFX:

SLUG/NOTES:

SC# 58.2

BG:

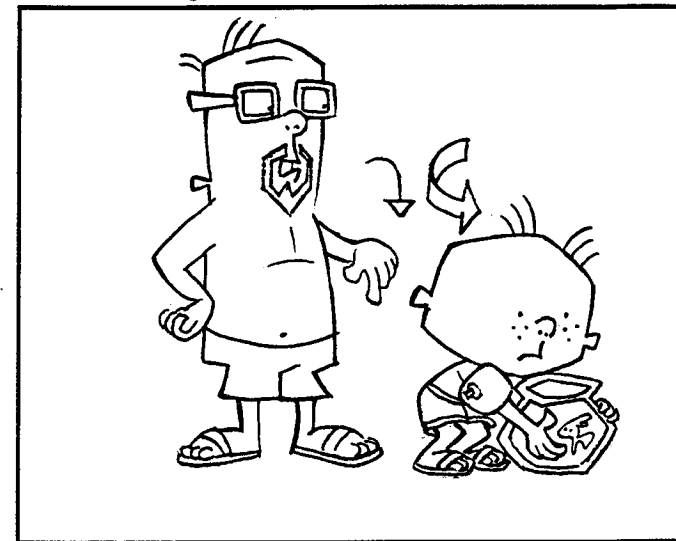


LN 48 DAD: (CONT'D)

.. THE VERY FIRST RULE OF
SWIMMING IS...

SC#: 58.3

BG:

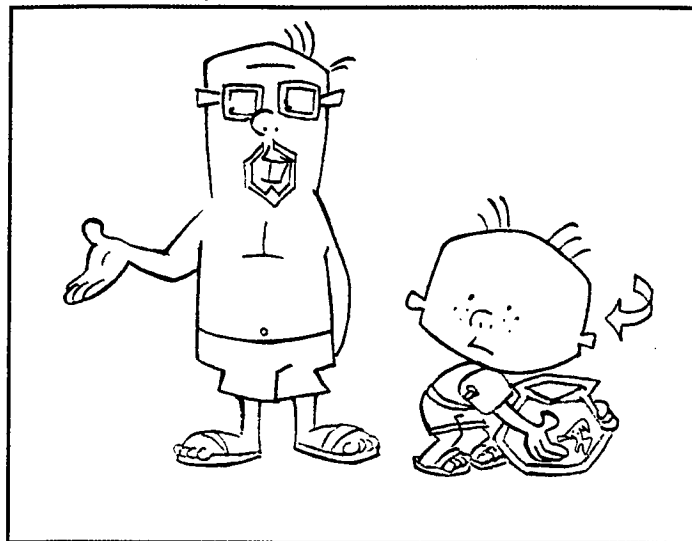
STANLEY TURNS AND STARTS TO PUT
DOWN THE FISH BOWL.

LN 48 DAD: (CONT'D)

.. YOU HAVE TO PUT DOWN YOUR
GOLDFISH....

SC# 58.4

BG: _____



CAMERA: _____

ACTION: DAD POINTS TO THE POOL
STANLEY LOOKS OVER ...

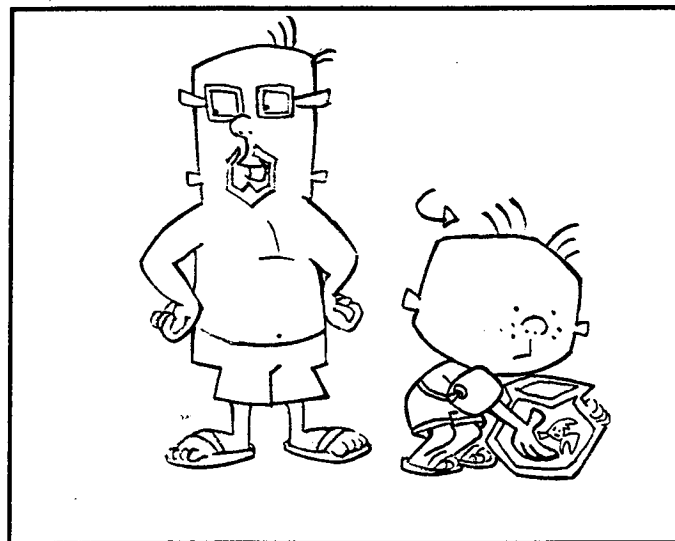
DIAL: (LN 49) DAD: AND THEN GET
INTO THE WATER.

EFX: _____

SLUG/NOTES: _____

SC# 58.5

BG: _____



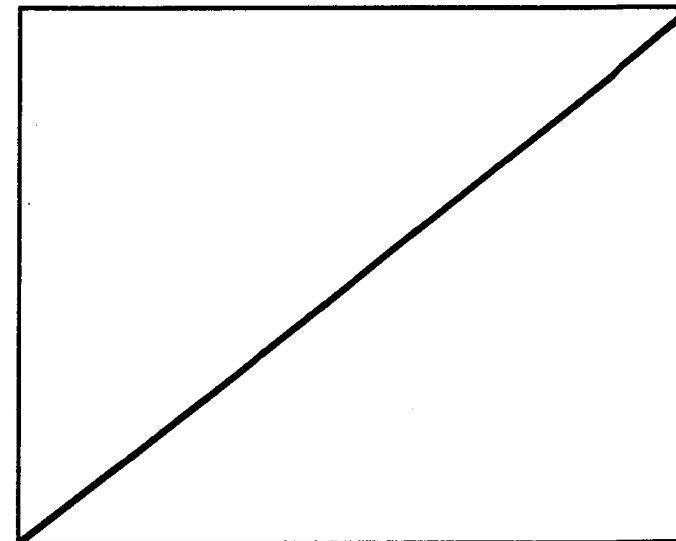
... THEN LOOKS BACK AT DENNIS
IN HIS FISHBOWL.

(LN 49) DAD: (CONT'D)

I'LL BE RIGHT THERE WITH
YOU.

SC#: _____

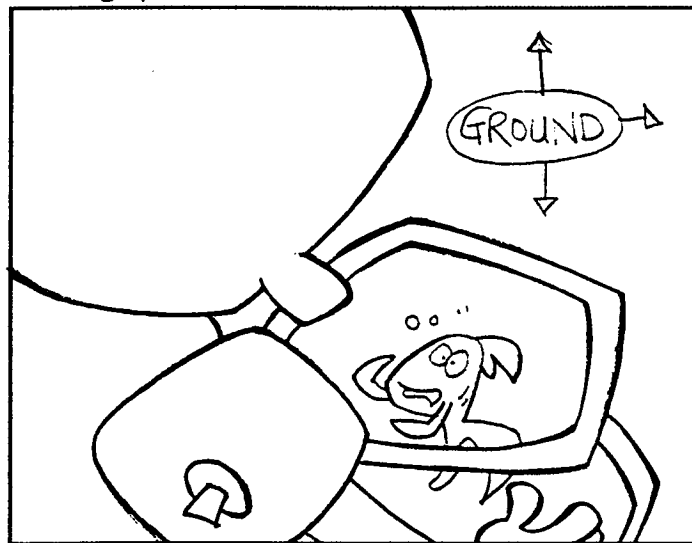
BG: _____



CUT

SC# 59

BG:



CAMERA:

ACTION: OTS. STANLEY
(BG IS GROUND COLOR CARD)

DIAL: LN 50 DENNIS: (WHISPERING)
FACE YOUR FEARS, STANLEY,
FACE YOUR FEARS!

EFX:

SLUG/NOTES:

SC# 60

BG:



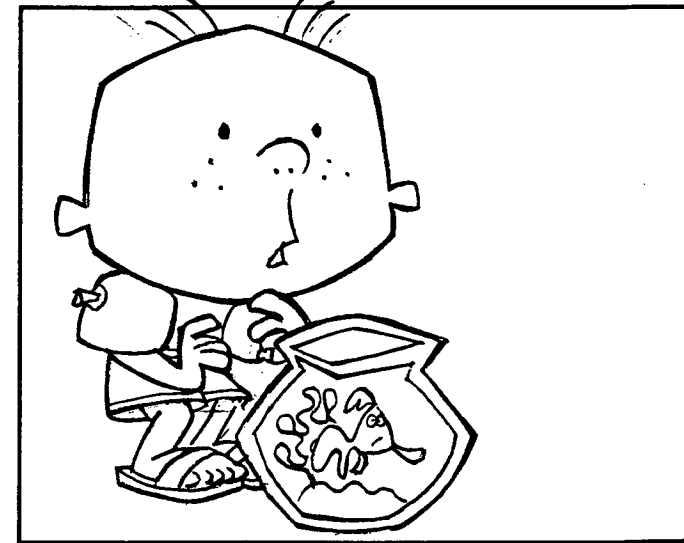
CUT

ON STANLEY, PLACING DENNIS'
BOWL ON THE GROUND

LN 51 MARCI: (OS)
STANLEY!

SC#: 60.2

BG:

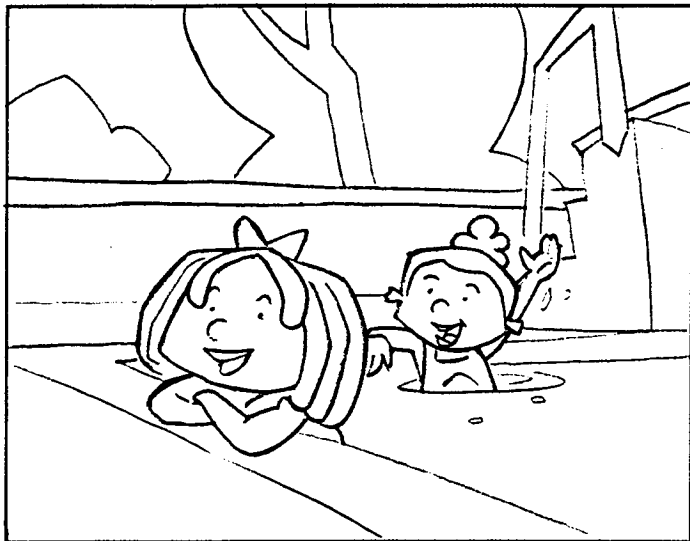


CUT

STANLEY REACTS

SC# 61

BG:



CUT

CAMERA: _____

CUT

ACTION: ANGLE ON MARCI & MIMI
SITTING IN THE POOL. MIMI WAVES
AT STANLEY

DIAL: LN52 MIMI:

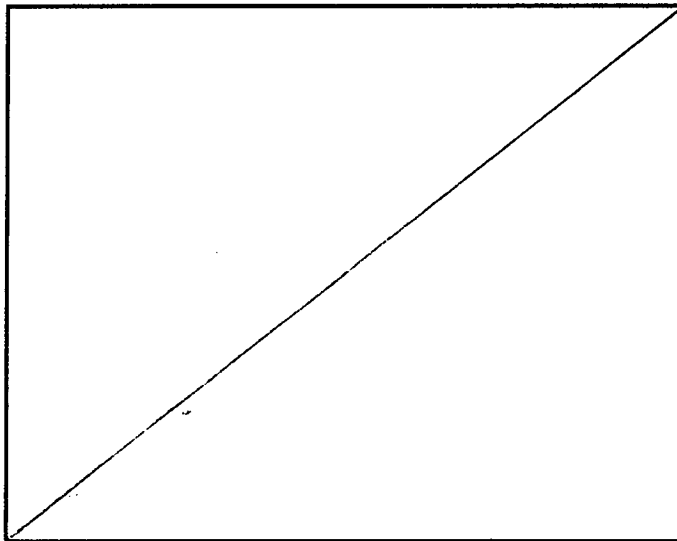
HEY, STANLEY!

EFX: _____

SLUG/NOTES: _____

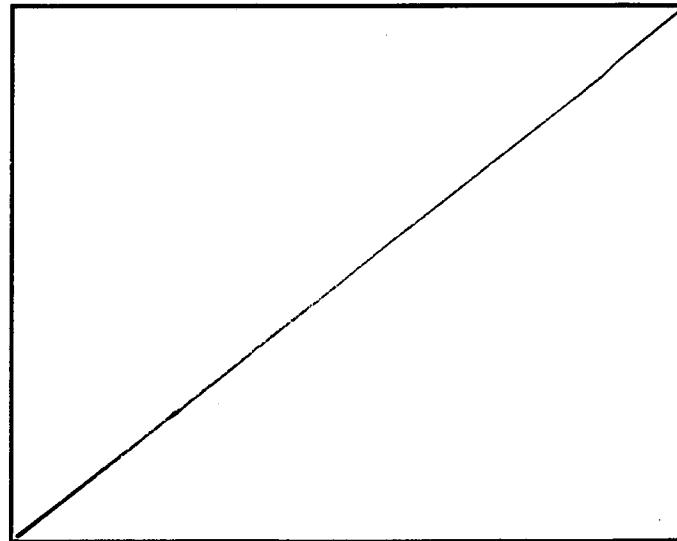
SC#

BG:



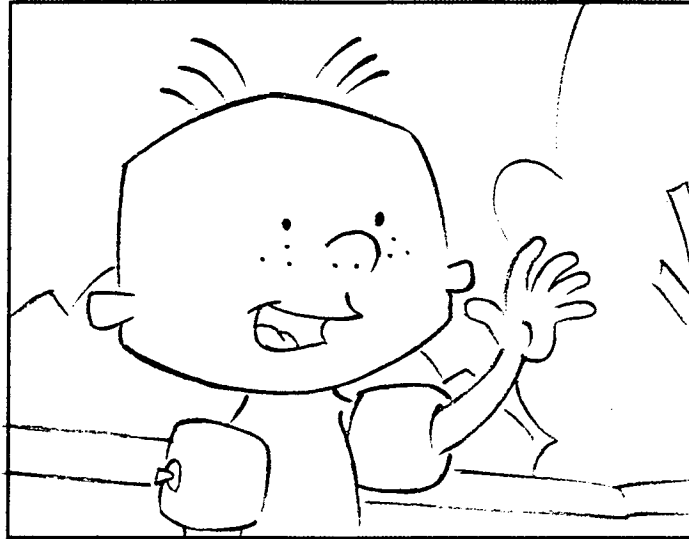
SC#:

BG:



SC# 62

BG: _____



CUT

CAMERA:

ACTION: ANGLE ON STANLEY, HE WAVES BACK

DIAL: LN 53 STANLEY:

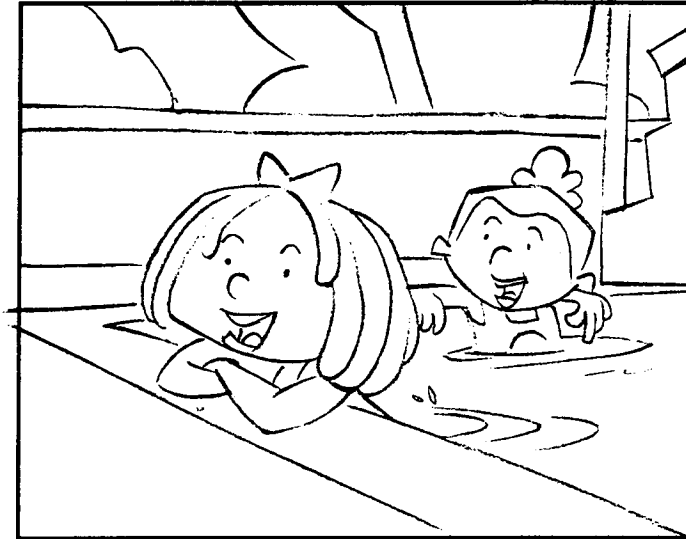
HI MARCI, HI MIMI!

EFX:

SLUG/NOTES:

SC# 63

BG: S/A 61



CUT

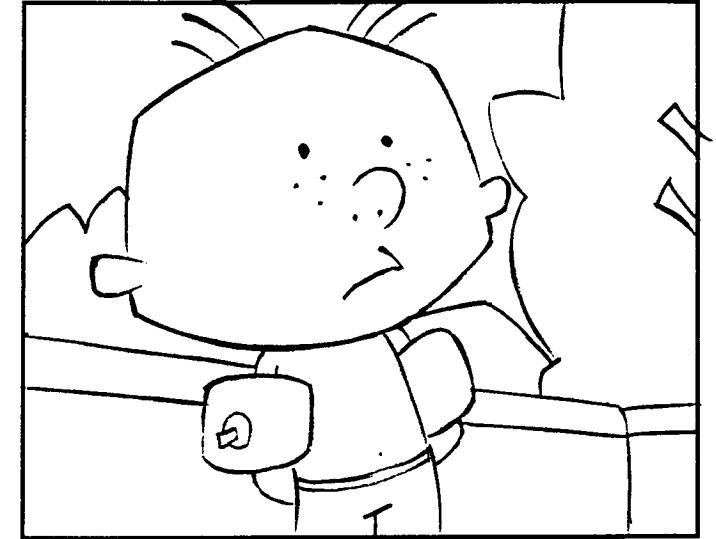
CLOSER ON MARCI & MIMI

LN 54 MARCI & MIMI:

COME SWIM WITH US!

SC# 64

BG: S/A 62



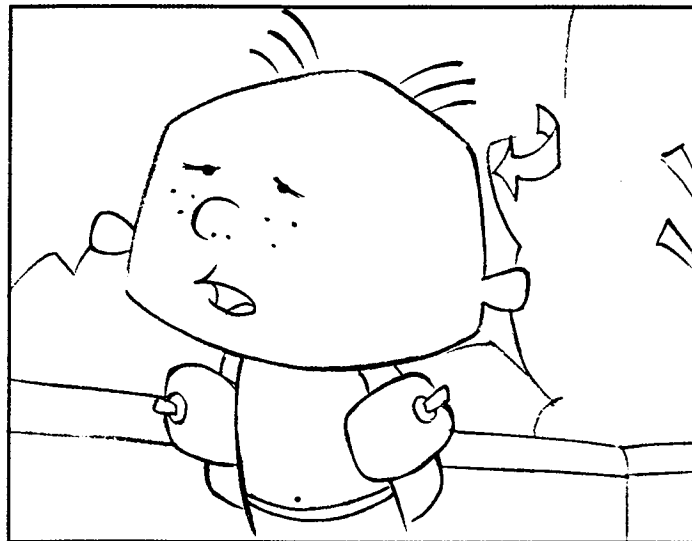
CUT

START POSE

MCU ON STANLEY

SC# 64.2

BG:



CAMERA:

ACTION: STANLEY TURNS, HE'S
LOOKING FOR A WAY OUT.

DIAL: LN 55 STANLEY: (HESITANT) .

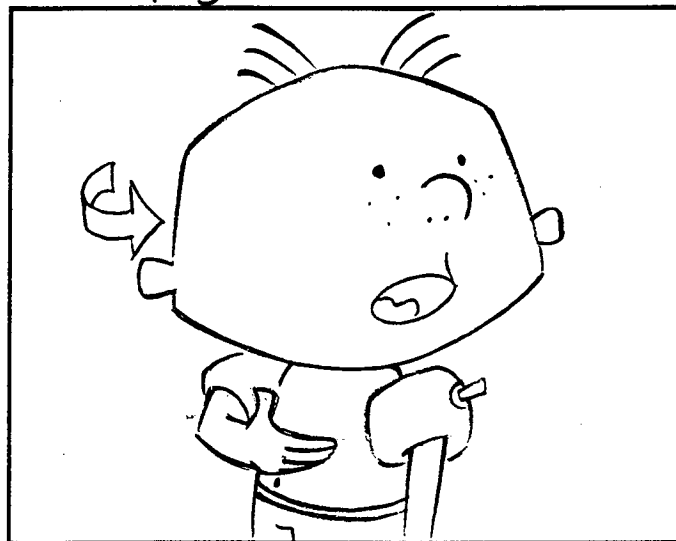
OKAY, OKAY!

EFX:

SLUG/NOTES:

SC# 64.3

BG:



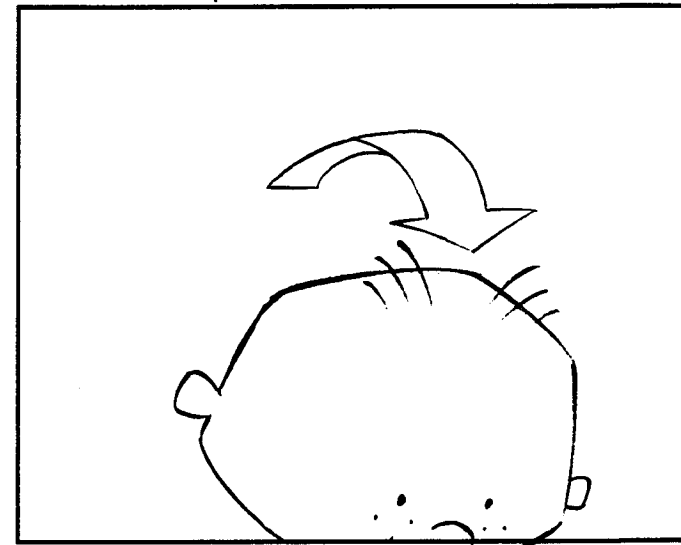
STANLEY TURNS BACK TO
MARCI & MIMI

LN 55 STANLEY: (CONT'D) .

I JUST NEED TO.....

SC#: 64.4

BG:



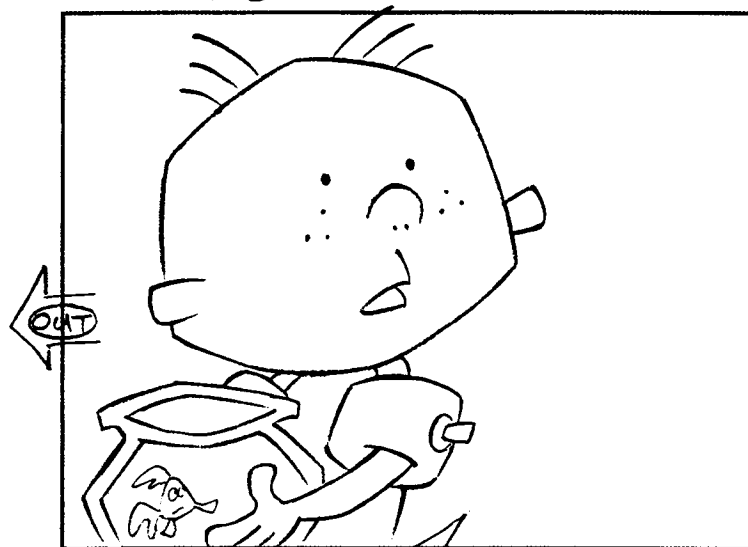
STANLEY BENDS DOWN
TO PICK UP DENNIS .

LN 55 STANLEY: (CONT'D)

... UMM..

SC# 64.5

BG: _____



CAMERA: _____

ACTION: STANLEY LIFTS UP DENNIS' BOWL & EXITS SCENE

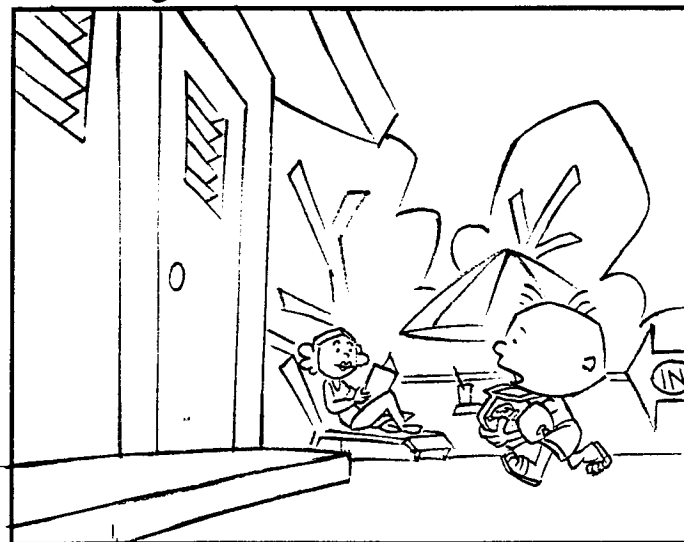
* DIAL: LN 56 STANLEY: (TO MARCI & MIMI)
I JUST NEED TO GO TO ...

EFX: _____

SLUG/NOTES: _____

SC# 65

BG: _____



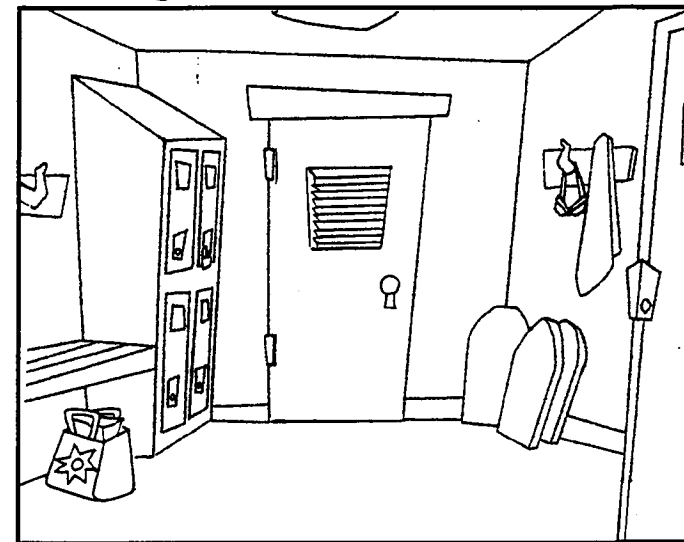
CUT

WIDE ON EXT. CHANGE BOOTH DOORS
STANLEY RUSHES INTO SCENE

LN 56 STANLEY:
.. THE BATHROOM.

SC#: 66

BG: _____

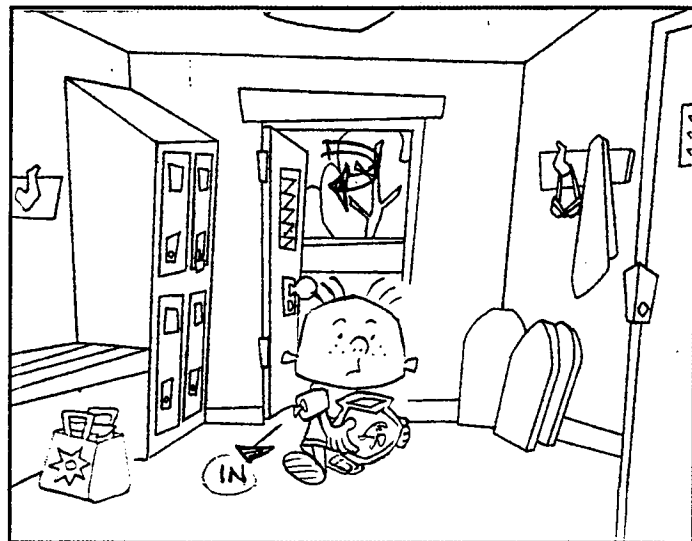


CUT

INT. CHANGE BOOTH

SC# 66.2

BG: _____



CAMERA: _____

ACTION: STANLEY ENTERS BOOTH,

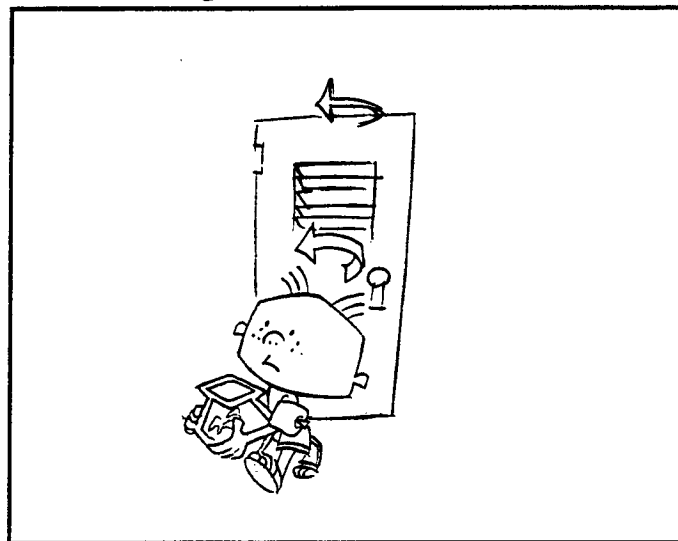
DIAL: _____

EFX: _____

SLUG/NOTES: _____

SC# 66.3

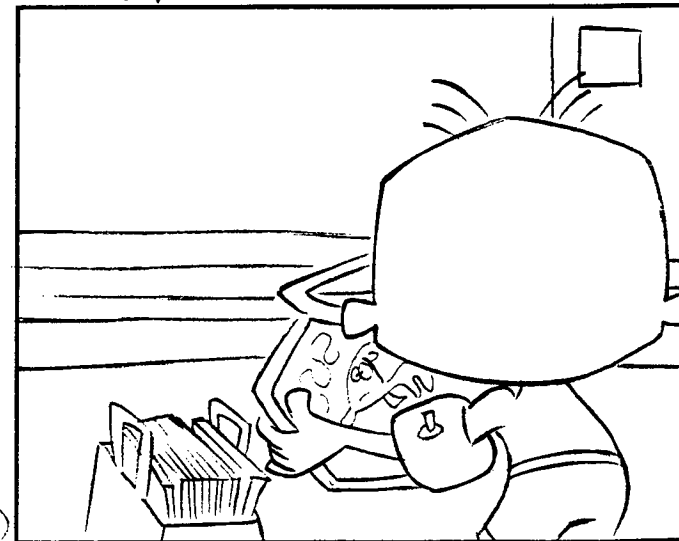
BG: _____



THE DOOR CLOSES BEHIND HIM
AS HE MAKES HIS WAY TO
THE BENCH

SC#: 67

BG: _____

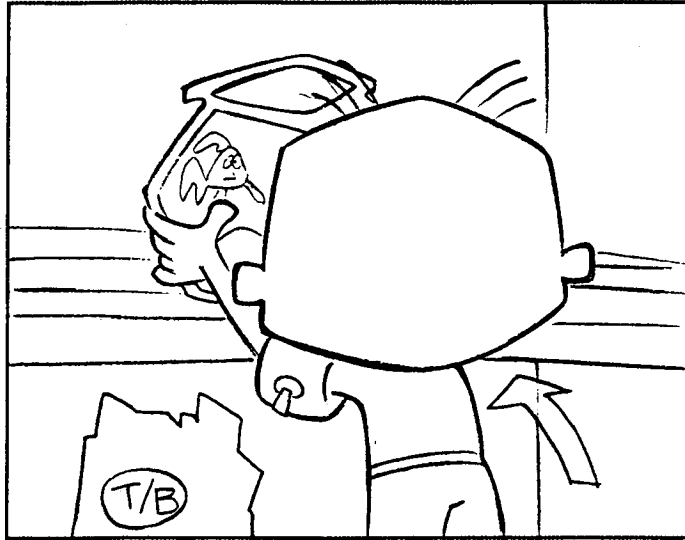


CUT

CLOSE ON BENCH STANLEY
SETTLES IN SCENE

SC# 67.2

BG: _____



CAMERA: _____

ACTION: STANLEY PLACES DENNIS' BOWL ON THE BENCH

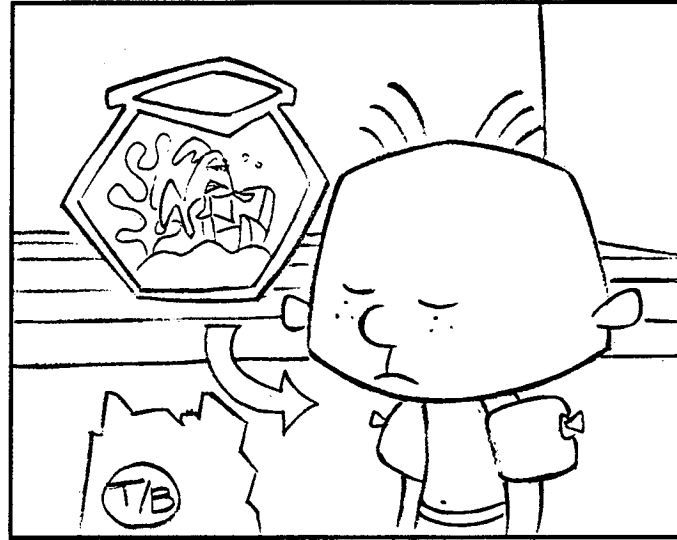
DIAL: _____

EFX: _____

SLUG/NOTES: _____

SC# 67.3

BG: _____



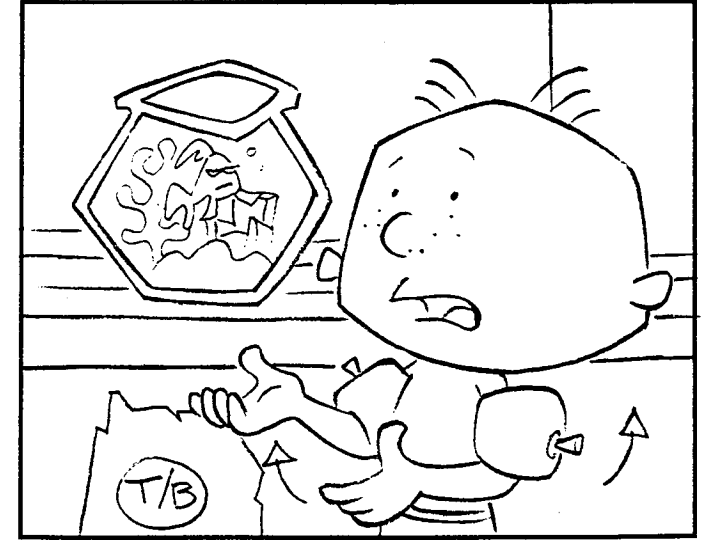
STANLEY STEPS BACK.

LN 57 DENNIS: (DRYLY)

SO MUCH FOR FACING YOUR FEARS.

SC#: 67.4

BG: _____

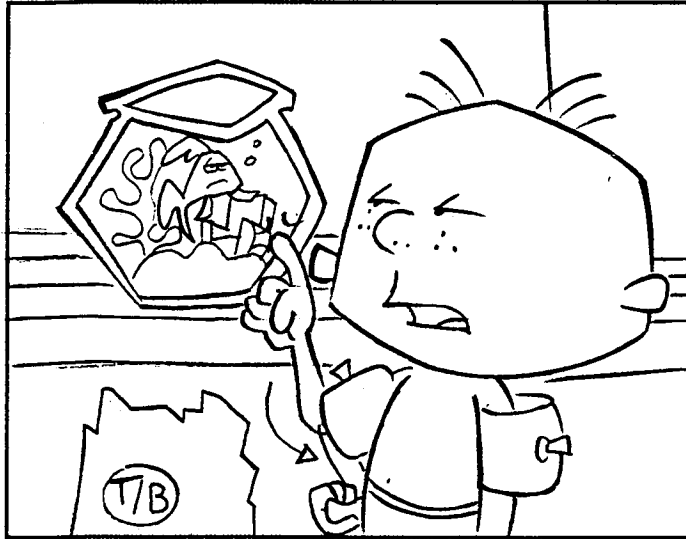


LN 58 STANLEY:

WHAT AM I GONNA DO?
YOU LIKE SWIMMING ...

SC# 67.5

BG: _____



CAMERA: _____

ACTION: STANLEY TAPS THE BOWL WITH HIS FINGER THEN PUTS HIS ARM DOWN

DIAL: LN 58 STANLEY: (CONT'D)

..BECAUSE YOU'RE A FISH!

(SFX: FINGER TAPPING ON BOWL)

EFX: _____

SLUG/NOTES: _____

SC# 68

BG: _____



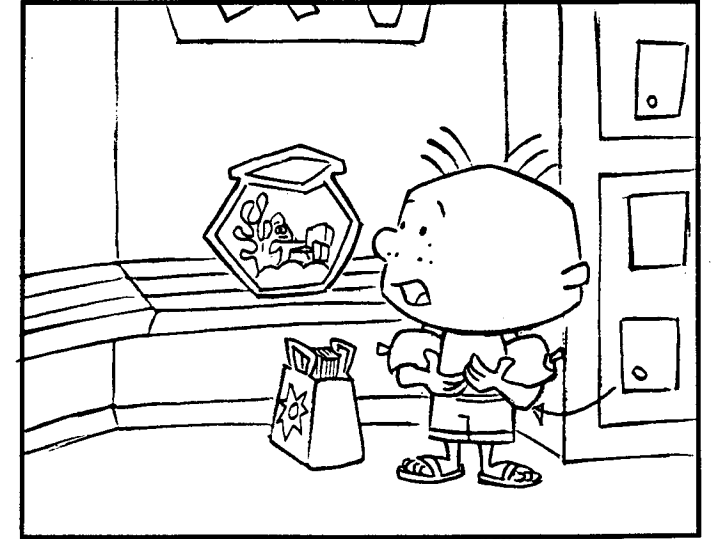
CU ON DENNIS

LN 59 DENNIS (DRYLY)

THAT'S TRUE

SC# 69

BG: _____



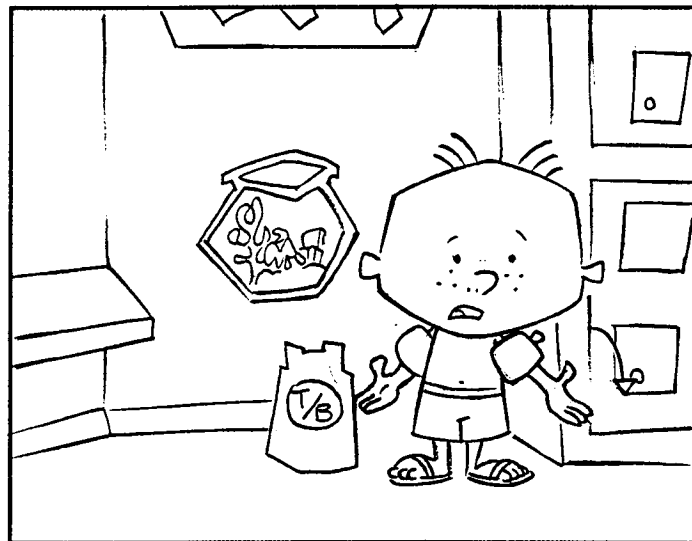
WIDE ON STANLEY & DENNIS

LN 60 STANLEY

BUT, I'M A KID

SC# 69.2

BG:



HU

CUT

CAMERA:

ACTION: STANLEY SPREADS HIS ARMS IN FRUSTRATION

DIAL: LN 60 STANLEY (CONT'D)

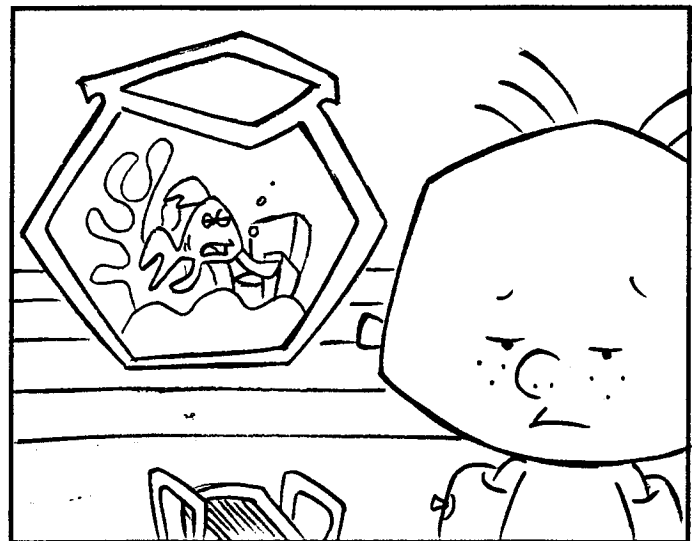
.. AND I DON'T !

EFX:

SLUG/NOTES:

SC# 70

BG:



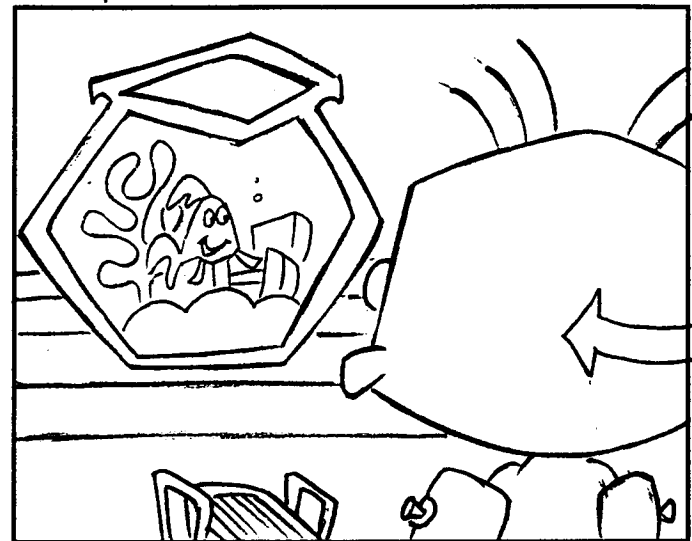
M CU ON STANLEY & DENNIS
'STANLEY LOOKS DEJECTED

LN 61 DENNIS

BECAUSE YOU HAVEN'T TRIED IT YET.

SC#: 70.2

BG:



CUT

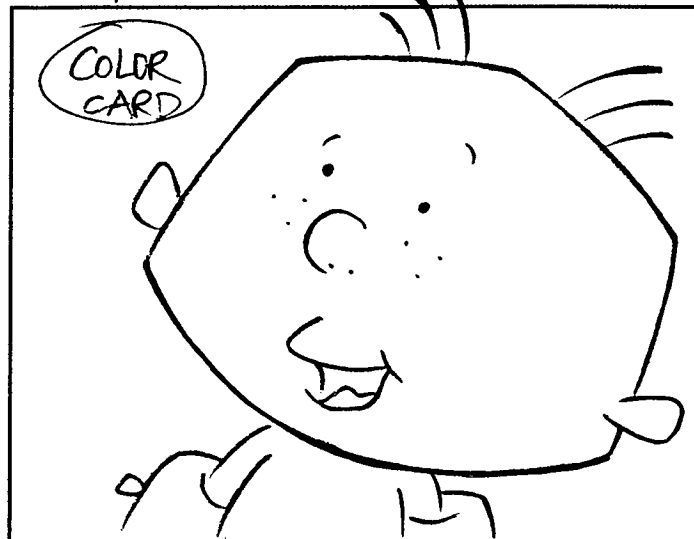
STANLEY TURNS TO LOOK AT DENNIS

LN 61 DENNIS (CONT'D)

YOU KNOW, THERE ARE QUITE A
FEW ANIMALS WHO LIKE BEING ON
LAND AND IN WATER

SC# 71

BG:



CAMERA:

CUT

ACTION: CU ON STANLEY HE'S CURIOUS NOW.

DIAL: LN 62 STANLEY
THERE ARE ?

EFX:

SLUG/NOTES:

SC# 72

BG:



CUT

CU ON DENNIS, HE TURNS TO CAMERA, NODDING HIS HEAD

LN 63 DENNIS
UM-HM. THEY'RE CALLED AMPHIBIANS

SC#: 72.2

BG:



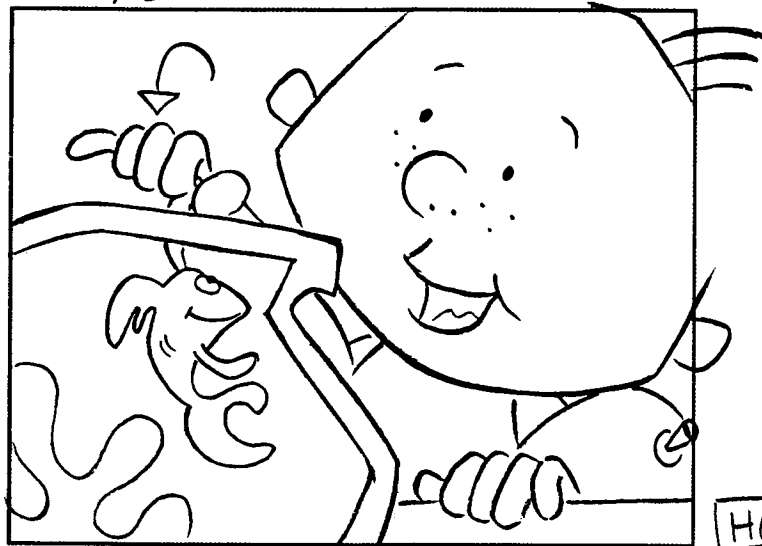
CUT

DENNIS PUSHES TOWARDS CAMERA

LN 63 DENNIS (CONT'D)
FROGS, FOR INSTANCE ARE AMPHIBIANS

SC# 73

BG: _____



Hu

CAMERA: _____

Cut

ACTION: CU ON STANLEY & DENNIS
STANLEY REACHES IN AND SHAKES
DENNIS' FIN

DIAL: LN 64 STANLEY

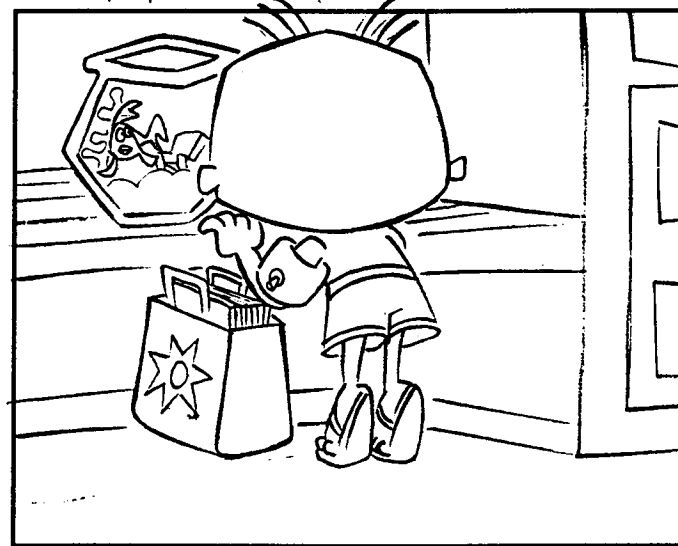
DENNIS, YOU'RE A GENIUS!

EFX: _____

SLUG/NOTES: _____

SC# 74

BG: _____



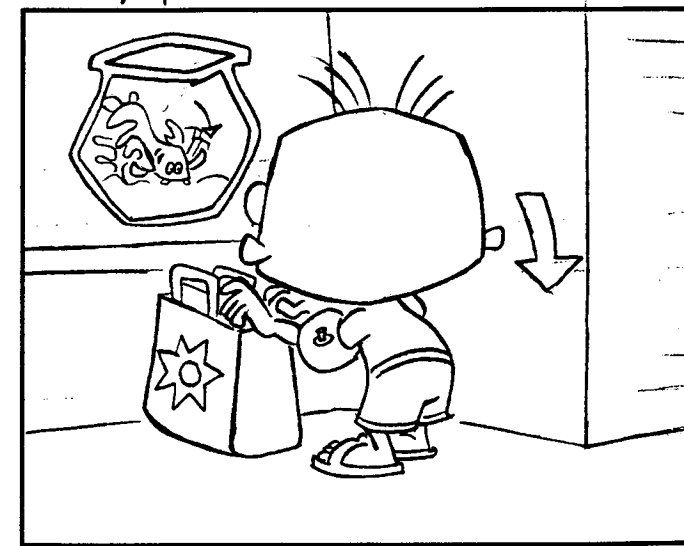
REV ANGLE ON STANLEY &
DENNIS.

LN 65 DENNIS

BUT ... BUT ...

SC#: 74.2

BG: _____



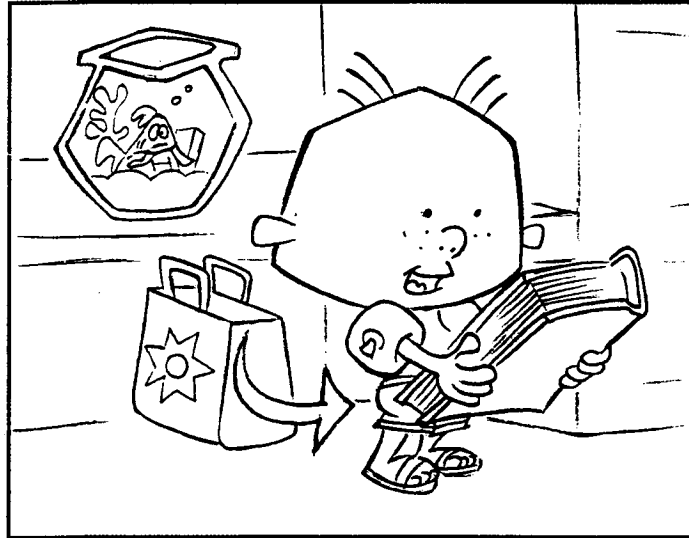
STANLEY SETTLES BACK AND
REACHES FOR HIS BAG

LN 66 STANLEY

C'MON, I'VE GOT TO FIND OUT...

SC# 74.3

BG: _____



CAMERA: _____

ACTION: STANLEY TURNS TOWARDS CAMERA,
HE'S HOLDING THE GREAT BOOK OF
EVERYTHING

DIAL: LN 66 STANLEY: (CONT'D)

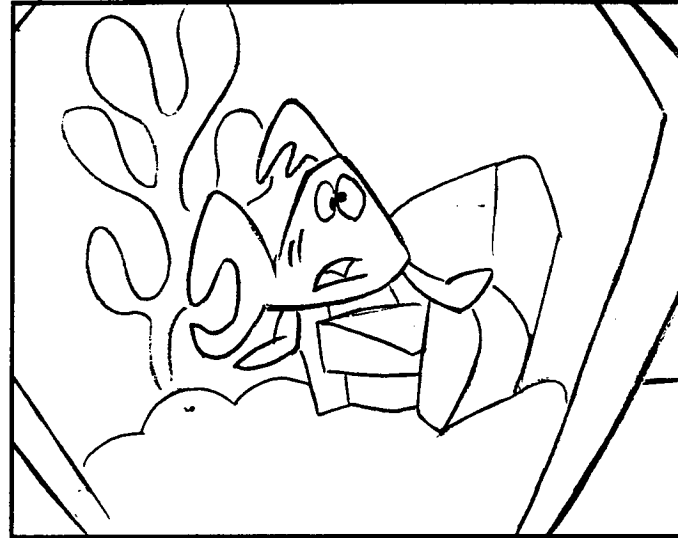
..MORE ABOUT FROGS... AND
FAST!

EFX: _____

SLUG/NOTES: _____

SC# 75

BG: S/A



CUT

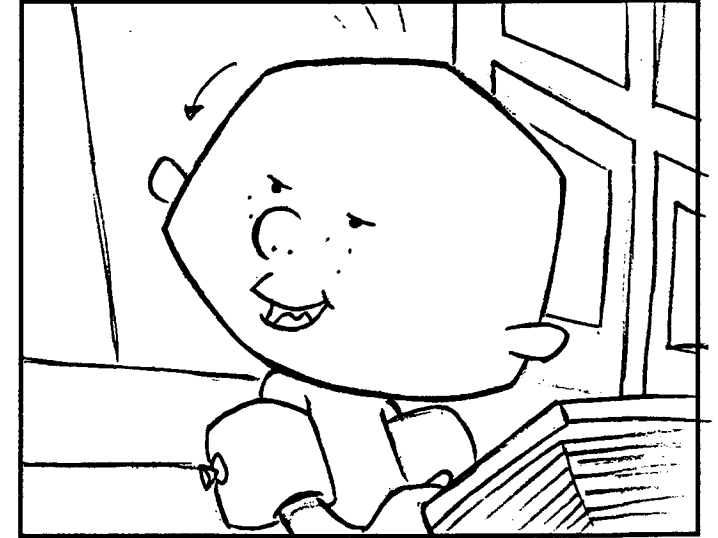
CU ON DENNIS

LN 67 DENNIS:

THE GREAT BOOK OF
EVERYTHING?

SC#: 76

BG: _____



CUT

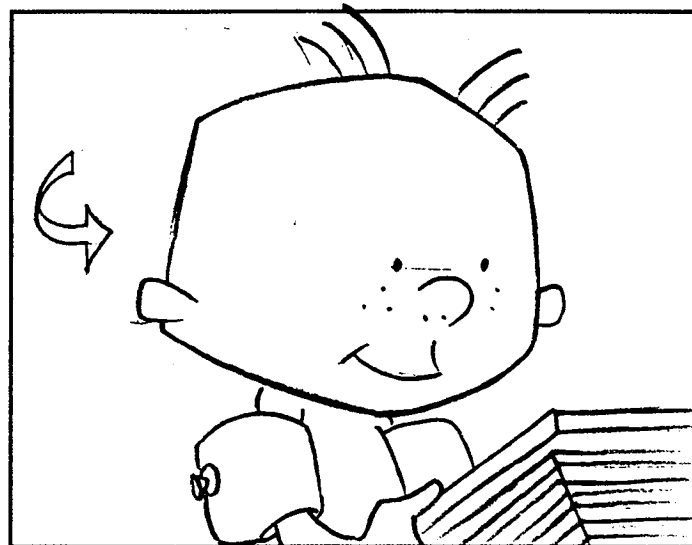
CU ON STANLEY
STANLEY NODS HIS HEAD.

LN 68 STANLEY

EXACTLY!

SC# 76.2

BG: _____



CAMERA: _____

ACTION: STANLEY TURNS BACK TO
THE BOOK

DIAL: LN69 DENNIS (VO)

OH GOOD.

EFX: _____

SLUG/NOTES: _____

SC# 77

BG: S/A



CUT

CU ON DENNIS

LN69 DENNIS (CONT'D)

... YOU KNOW THERE'S NO

BUBBLES.

SC#: 77.2

BG: _____

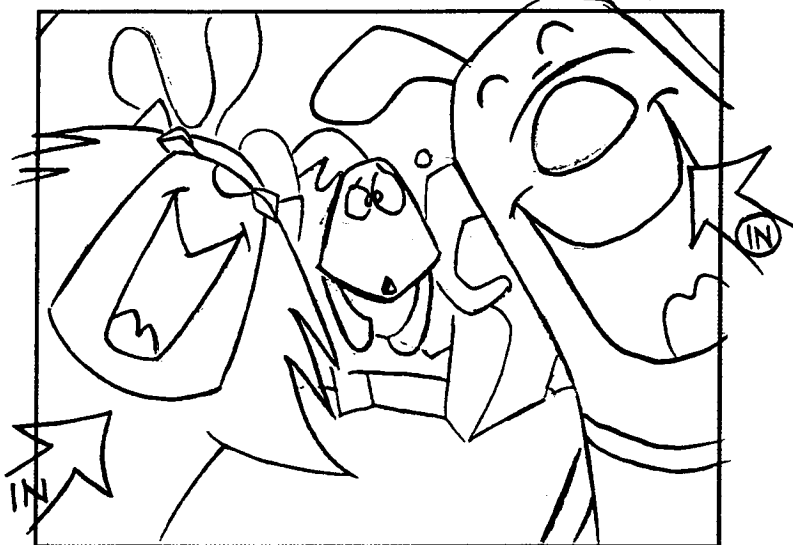


LN69 DENNIS: (CONT'D)

.. BETTER WAY TO LEARN ABOUT
AN ANIMAL...

SC# 77.3

BG: S/A



CAMERA:

ACTION: FROM OUT OF NOWHERE, ELSIE AND HARRY POP IN, SINGING

DIAL: LN 70 ELSIE & HARRY:

IT'S "THE GREAT BOOK OF EVERYTHING" WITH EV'RYTHING INSIDE, FOR THE WHOLE WIDE WORLD AROUND US/

EFX:

BUBBLES

SLUG/NOTES:

SC# 77.4

BG:



HU

CUT

ELSIE & HARRY TURN TOWARDS DENNIS, WHO CLAMPS HIS FINS TO HIS HEAD, IN PAIN

LN 70 ELSIE & HARRY (CONT'D)

..THIS BOOK'S THE PERFECT GUIDE

SC#: 78

BG:



ECU ON DENNIS, HE SPEAKS THROUGH CLENCHED TEETH

(BG - COLOR CARD)

LN 71 DENNIS (CLENCHED TEETH)

WHERE IN THE WORLD

BUBBLES

SC# 78.2

BG: _____



CAMERA: _____

ACTION: DENNIS TURNS

DIAL: LN 71 DENNIS: (CONT'D)

..DID YOU COME FROM ?

EFX: BUBBLES'

SLUG/NOTES: _____

SC# 79

BG: S/A



HU

CUT

WIDER ON ELSIE, HARRY & DENNIS
DENNIS IS ANNOYED ELSIE & HARRY
ARE OBLIVIOUS

LN 72 ELSIE & HARRY

STANLEYS GOT A CAT AND
DOG ...

SC#: 79.2

BG: _____



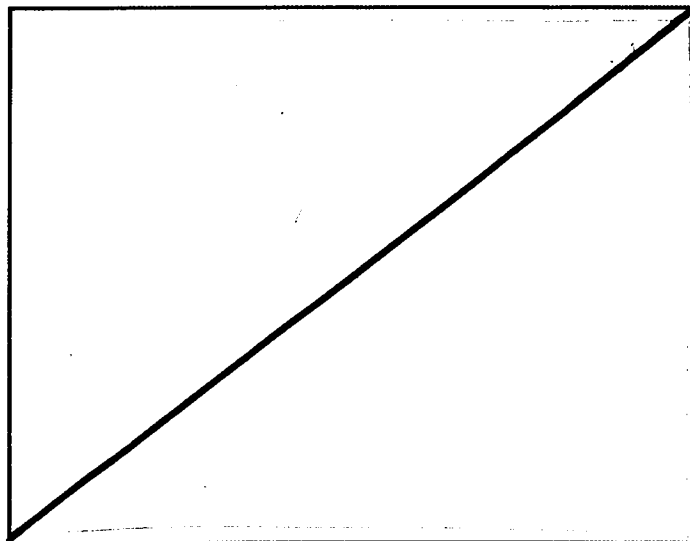
ELSIE & HARRY TURN AND SING
STRAIGHT AT DENNIS

LN 72 ELSIE & HARRY: (CONT'D)

..BUT HE NEEDS TO MEET A
FROG -OG -OG !

SC#

BG:



CAMERA:

ACTION:

DIAL:

EFX:

SLUG/NOTES:

SC# 79.3

BG:

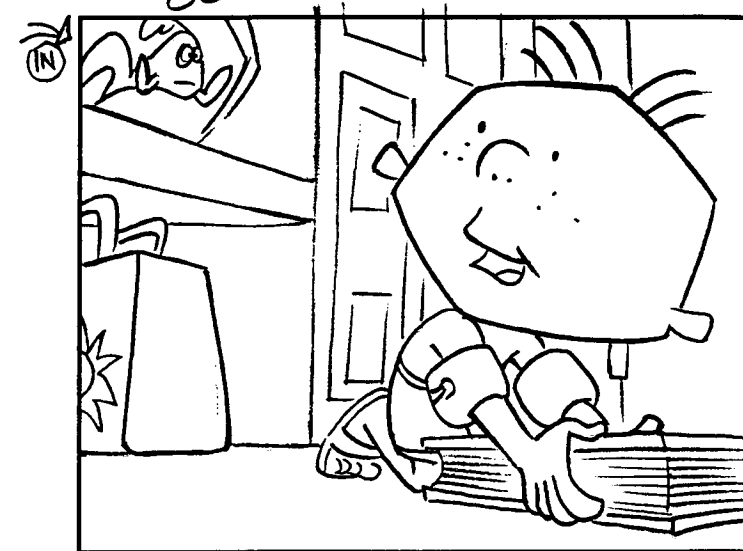


ELSIE & HARRY ZIP OUT
DENNIS IS DAZED

D/B DAZE BUBBLES

SC# 80

BG:



ANGLE ON STANLEY, HE LOOKS BACK
AT DENNIS WHO'S PRESSED UP AGAINST
HIS BOWL

LN 73 STANLEY

OKAY! FROG...

CUT

Hu
CUT

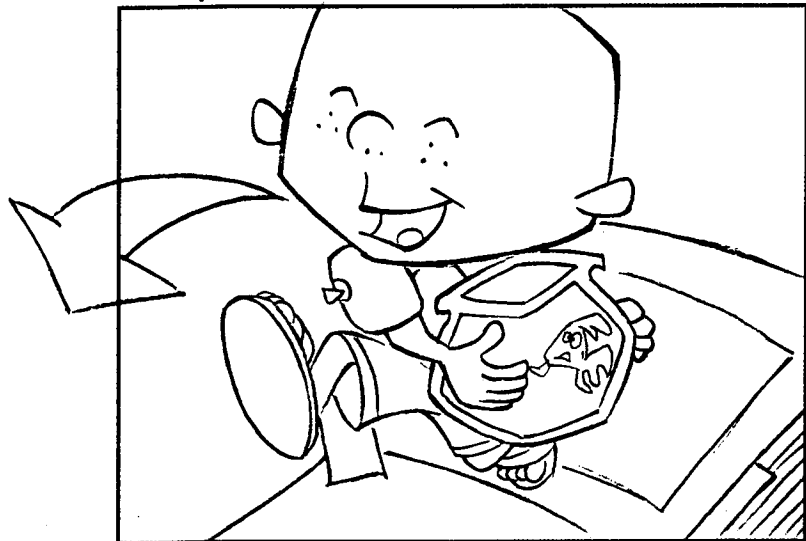
STANLEY

EP.5A -FROGS LEGS (PART B)



SC# 100.2

BG:



CAMERA:

ACTION:
.. THEY GROW IN SIZE AS THEY
COME TOWARDS CAMERA
(STANLEY IS IN HIS BATHING SUIT)

DIAL:

EFX:

SLUG/NOTES:

SC# 101

BG:

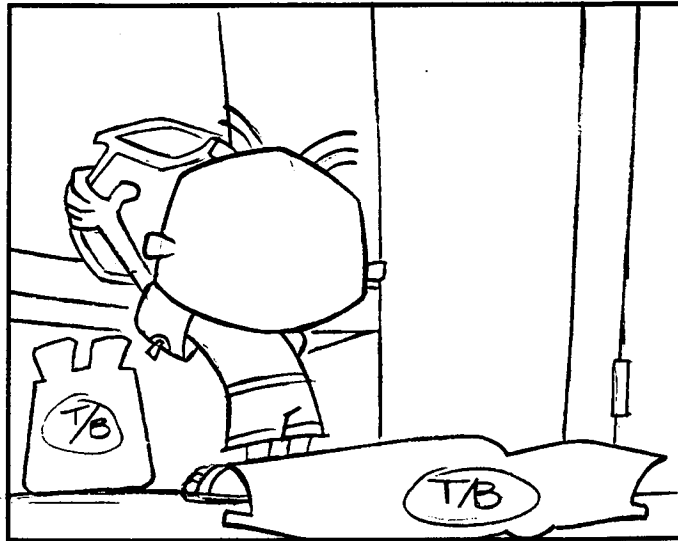


CUT

INT. CHANGE ROOM
WIDE .ON SCENE, STANLEY & DENNIS
SETTLE

SC#: 101.2

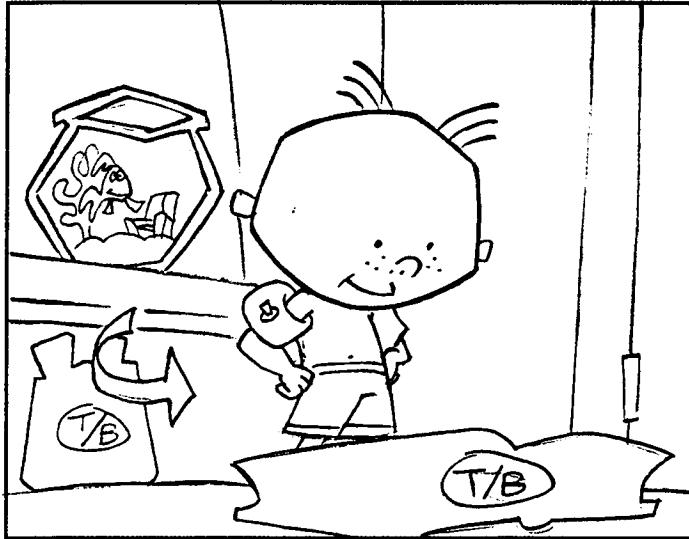
BG:



STANLEY STEPS FORWARD AND
PLACES DENNIS' BOWL ON THE
BENCH

SC# 101.3

BG: _____



CAMERA: _____

ACTION:
THEN STANLEY TURNS AROUND
AND LOOKS DOWN AT THE BOOK

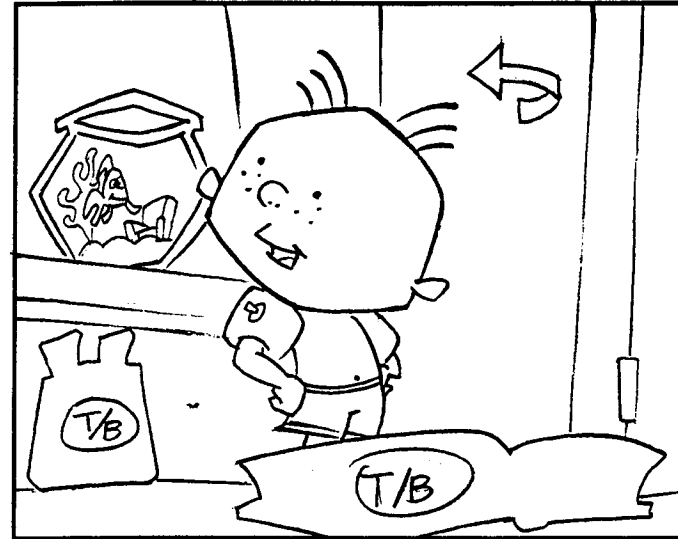
DIAL: _____

EFX: _____

SLUG/NOTES: _____

SC# 101.4

BG: _____



STANLEY TURNS TO DENNIS.

LN 88 STANLEY:

DENNIS, I'VE DECIDED TO BE
A FROG!

SC#: 102

BG: S/A 68



CU ON DENNIS.

LN 89 DENNIS:

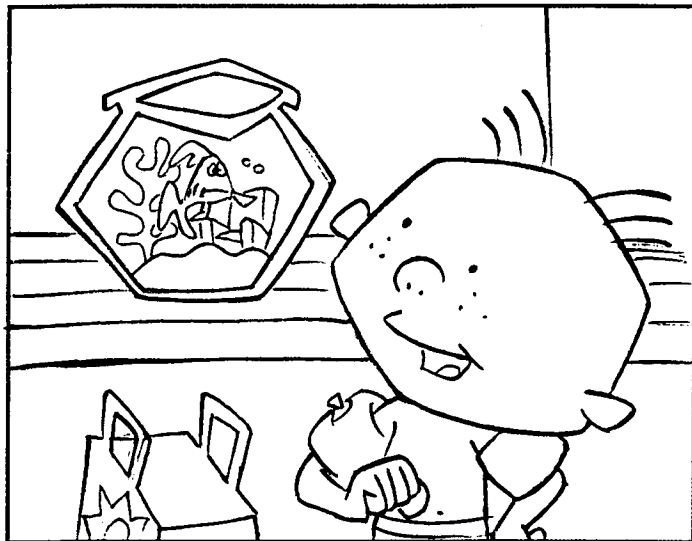
BUT, STANLEY, YOU ...

CUT

CUT

SC# 103

BG: S/A 67



CAMERA:

CUT

ACTION: M.C.U. ON STANLEY & DENNIS
STANLEY HAS AN IDEA

DIAL: LN 90 STANLEY:

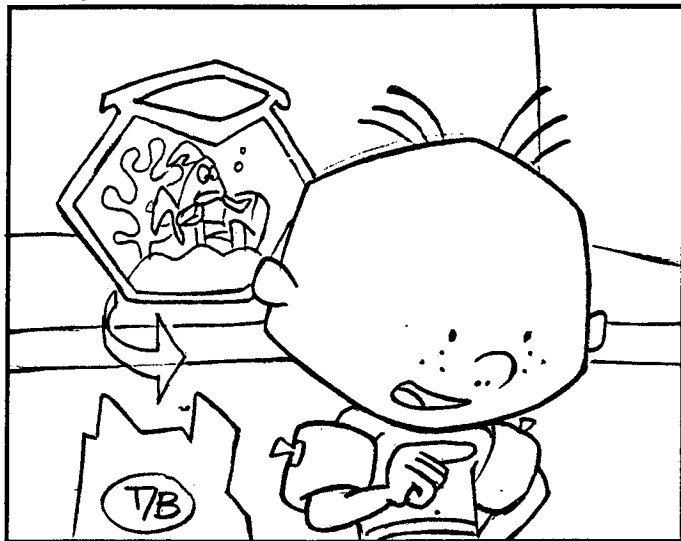
THEN I'LL BE ABLE TO JUMP
REALLY FAR.

EFX:

SLUG/NOTES:

SC# 103.2

BG:



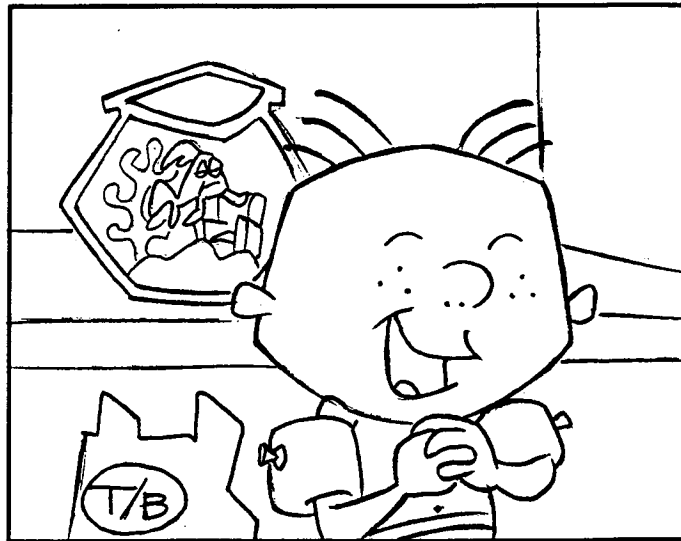
STANLEY TURNS BACK TO LOOK
AT THE BOOK

LN 90 STANLEY: (CONT'D)

AND NOT ONLY THAT...

SC#: 103.3

BG:



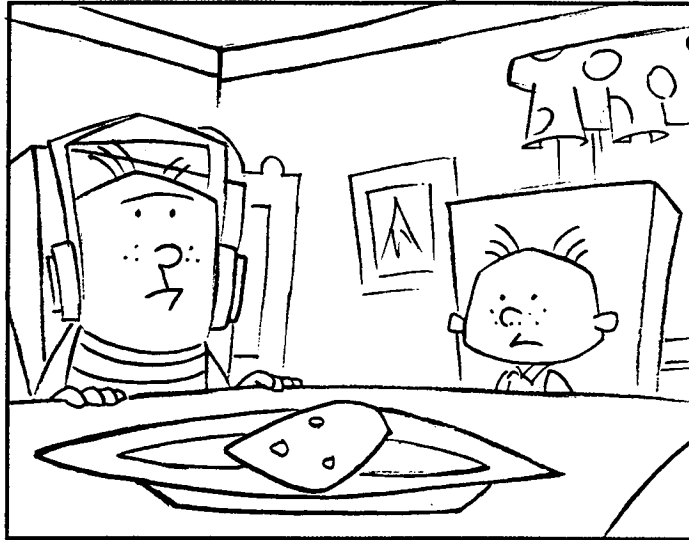
STANLEY IS DELIGHTED BY
THE NOTION.

LN 90 STANLEY: (CONT'D)

.. I CAN GRAB SNACKS WITH
MY LONG TONGUE.

SC# 104

BG:



CAMERA:



ACTION: FANTASY: INT KITCHEN
STANLEY & LIONEL SITTING AT TABLE
EYING THE LAST COOKIE.

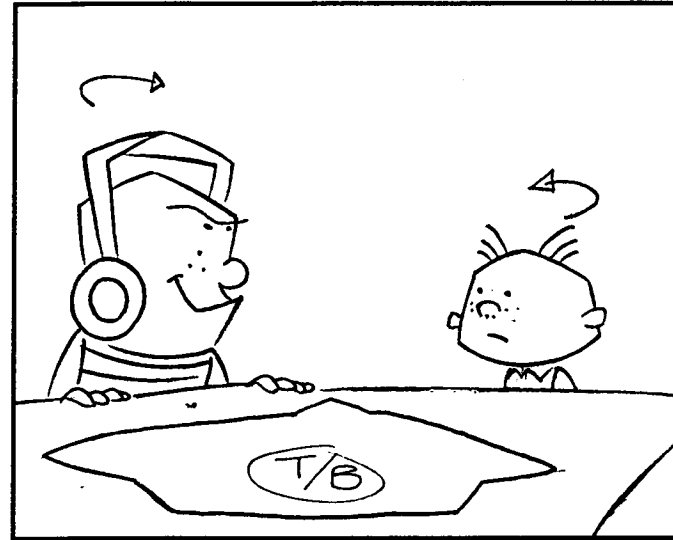
DIAL:

EFX:

SLUG/NOTES:

SC# 104.2

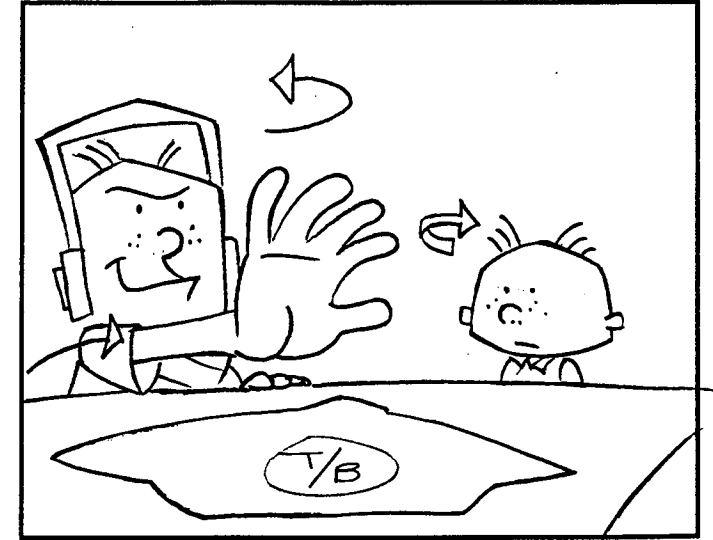
BG:



THEY TURN TO EACH OTHER,
LIONEL GRINS GREEDILY.

SC#: 104.3

BG:

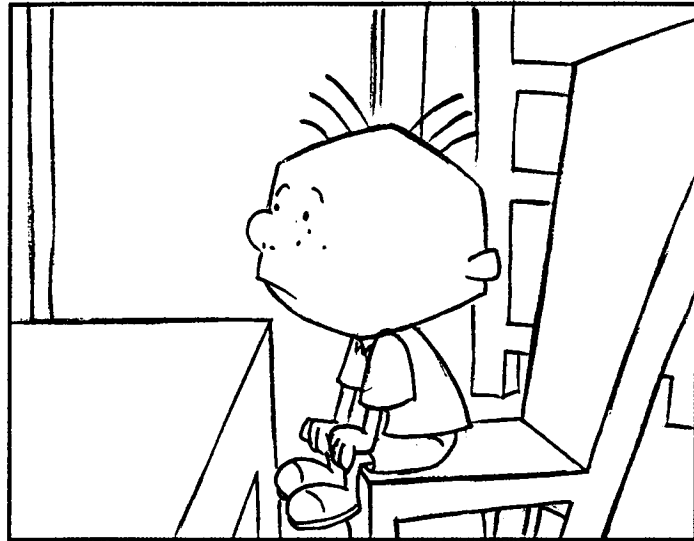


LIONEL REACHES FOR THE
COOKIE.

CUT

SC# 105

BG:



CAMERA:

CUT

ACTION: ANGLE ON STANLEY, LOOKING DEJECTED.

DIAL:

EFX:

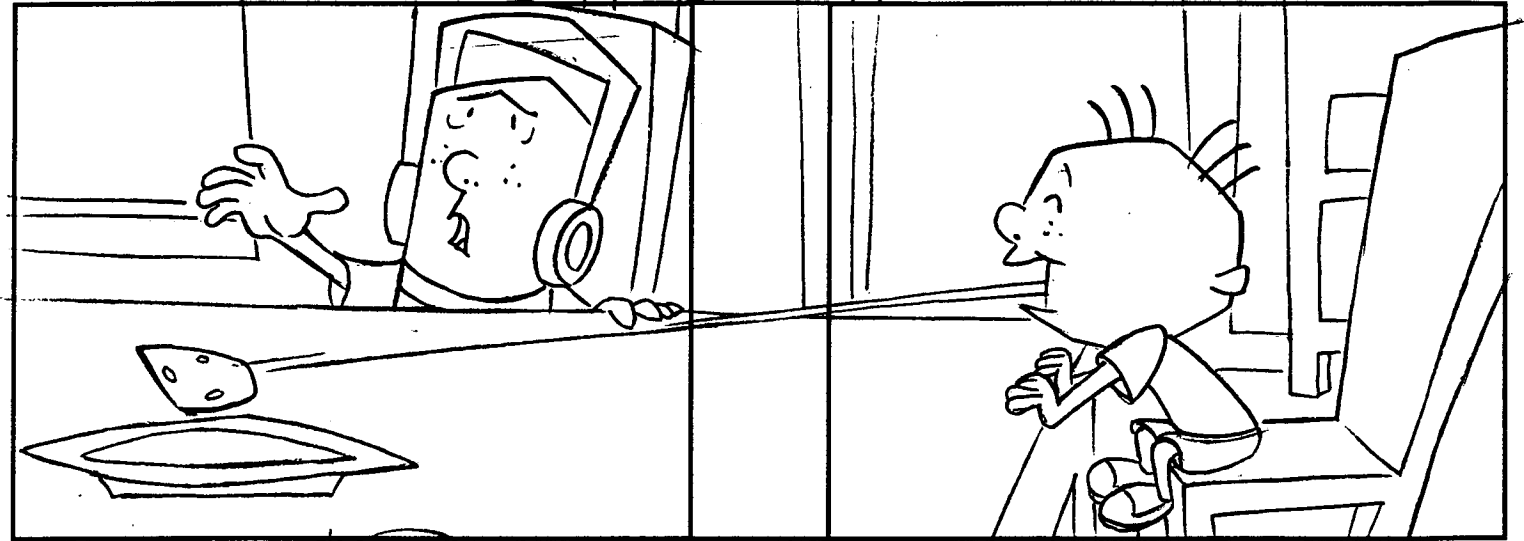
SLUG/NOTES:

SC# 105.2

BG:

SC#:

BG:



PAN FROM (B) TO (A) (A) STOP PAN

(B) START PAN

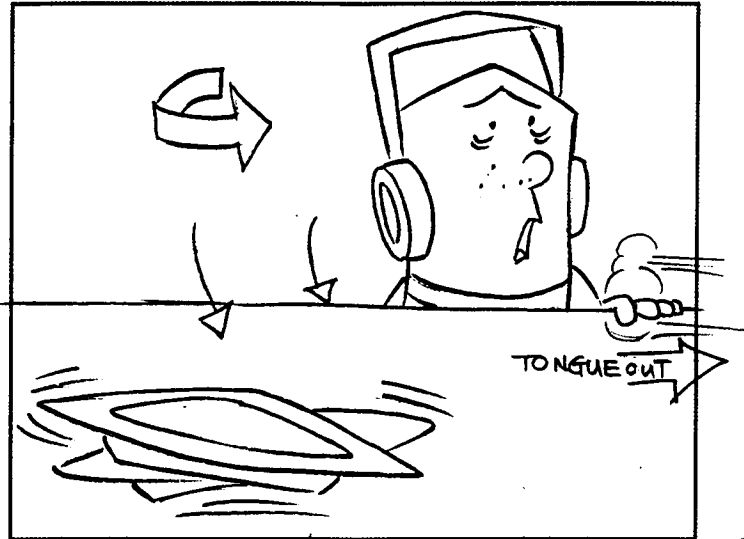
STANLEY LEANS FORWARD, HIS TONGUE SHOOTS OUT, LIKE A FROG'S, SNATCHING THE COOKIE OFF THE PLATE. LIONEL REACTS IN SURPRISE.

(LN 91) STANLEY: (VO)

WATCH ME EAT THIS LAST COOKIE!

SC# 105.3

BG:



CAMERA:

B

CUT

(PLATE WOBBLER TO A STOP)

ACTION: THE TONGUE WITH THE COOKIE
STUCK TO IT ZIPS OUT. LIONEL'S
ARM DROPS AS HE TURNS TO LOOK AT STANLEY.

DIAL LN 91 STANLEY: (VO CONT'D)

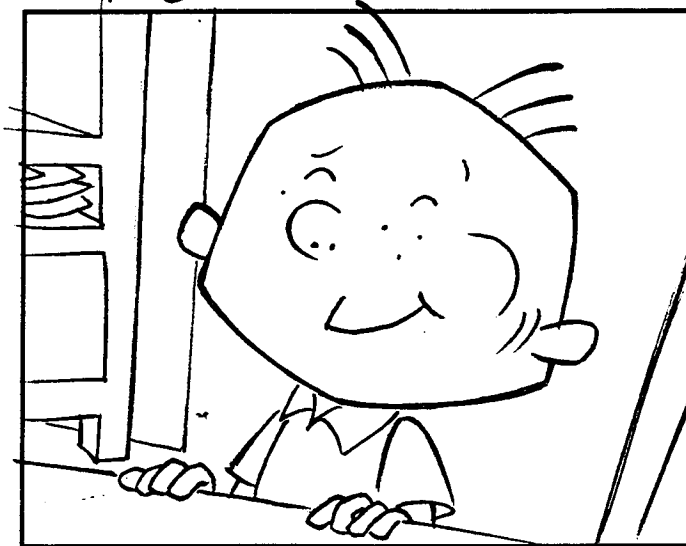
HEH-HEH.

EFX:

SLUG/NOTES:

SC# 106

BG:



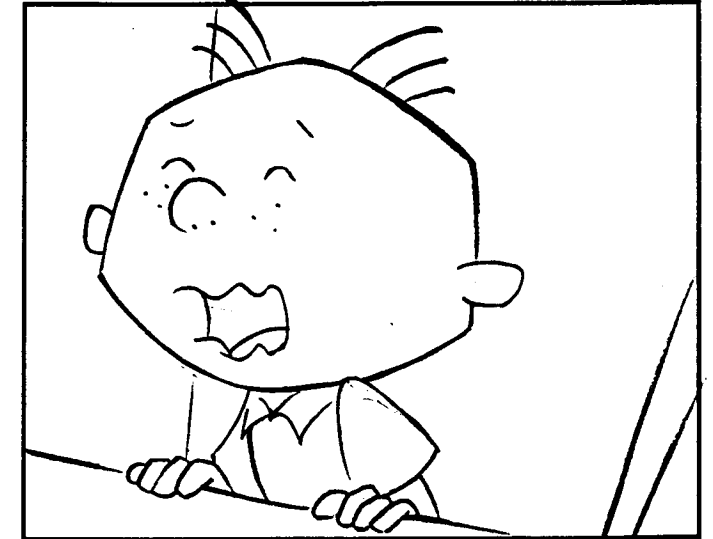
ANGLE ON STANLEY CHEWING
CONTENTLY

LN 91 STANLEY: (CONT'D)

RIBBET!

SC#: 106.2

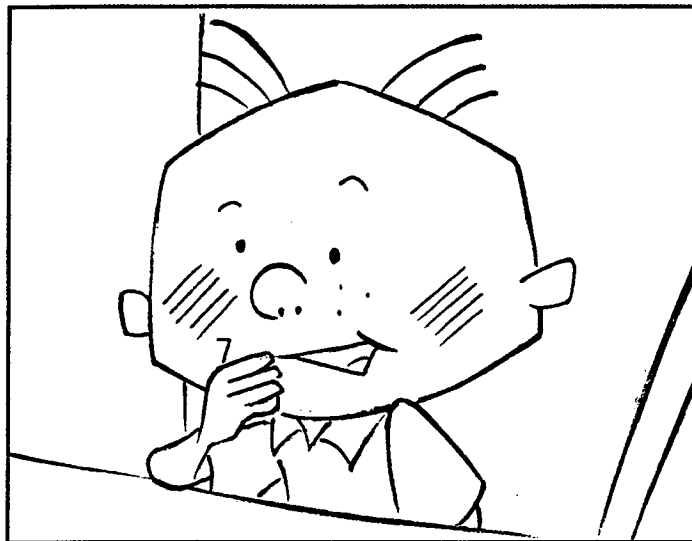
BG:



<BURP!>

SC# 106.3

BG: _____



CAMERA: _____

ACTION: STANLEY BLUSHES

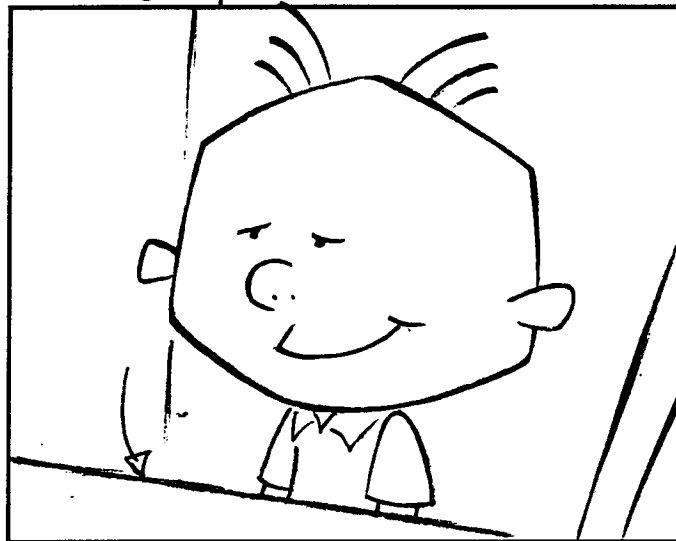
DIAL: LN 91 STANLEY: (CONT'D)
EXCUSE ME

EFX: ~~XX~~ BLUSH

SLUG/NOTES: _____

SC# 106.4

BG: _____



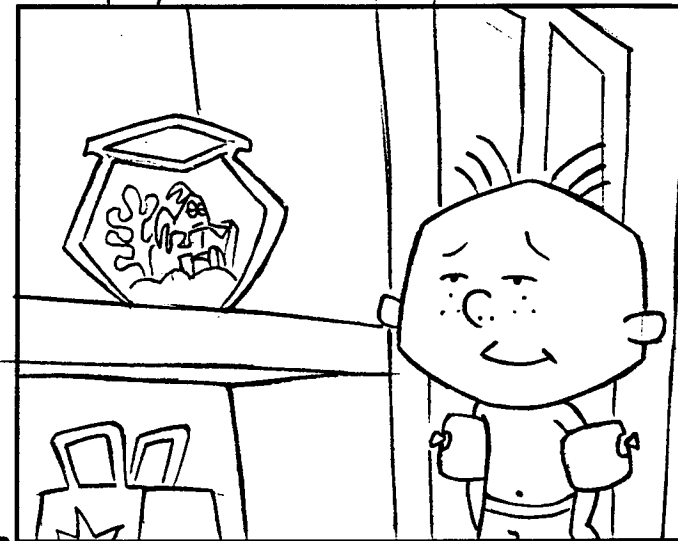
STANLEY HAS A SATISFIED
LOOK AS WE ...

LN 92 DENNIS (VO)

STANLEY, ER, ...

SC#: 107

BG: _____



HU



RIPPLE .. BACK TO REALITY (HU STANLEY)

CUT

LN 92 DENNIS: (CONT'D)

... IT'S A GOOD PLAN, BUT
THERE ONE LITTLE PROBLEM:

SC# 108

BG: S/A 68



CAMERA:

CUT

ACTION: CU ON DENNIS

DIAL: LN 92 DENNIS: (CONT'D)

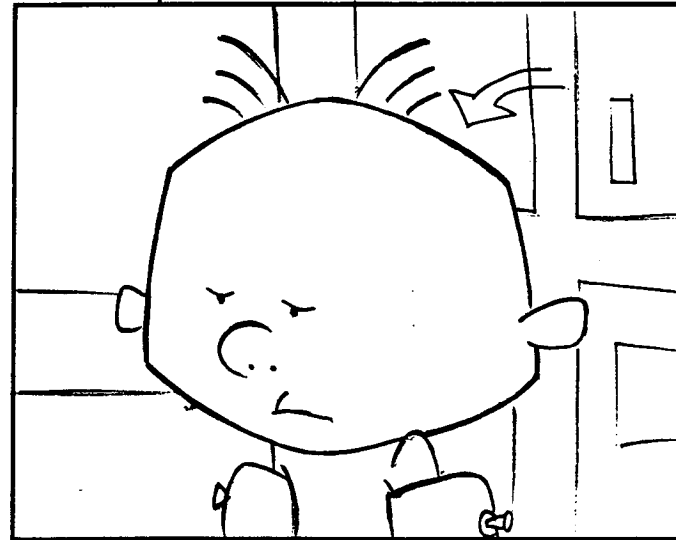
.. YOU'RE NOT A FROG!

EFX:

SLUG/NOTES:

SC# 109

BG:



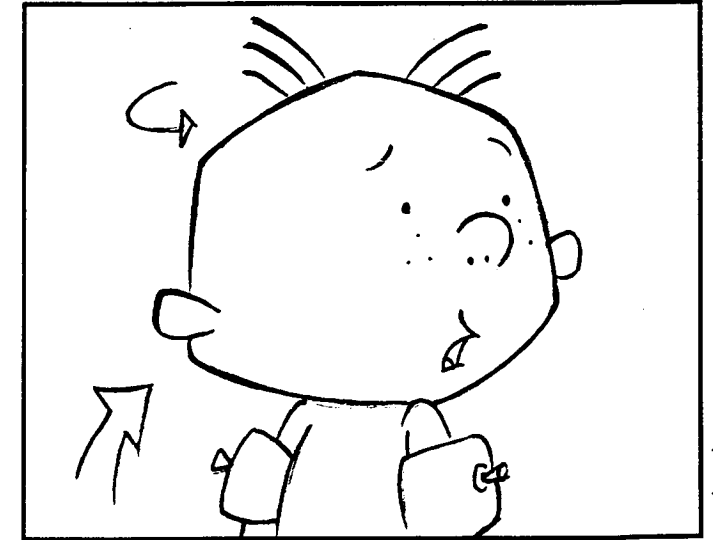
CUT

CU ON STANLEY, HE'S
CRESTFALLEN.

SFX: <DOOR OPENING>

SC#: 109.2

BG:



HU

CUT

STANLEY TURNS

LN 93 STANLEY:

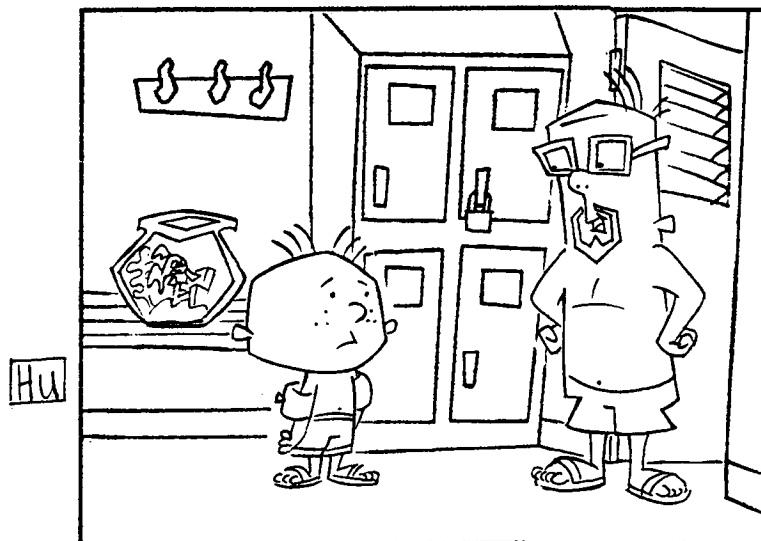
UH-OH

LN 94 DAD: (OS)

THERE YOU ARE STANLEY!

SC# 110

BG:



CAMERA:

CUT

ACTION:
WIDE ON INT CHANGE ROOM.

DIAL: LN 94 DAD:

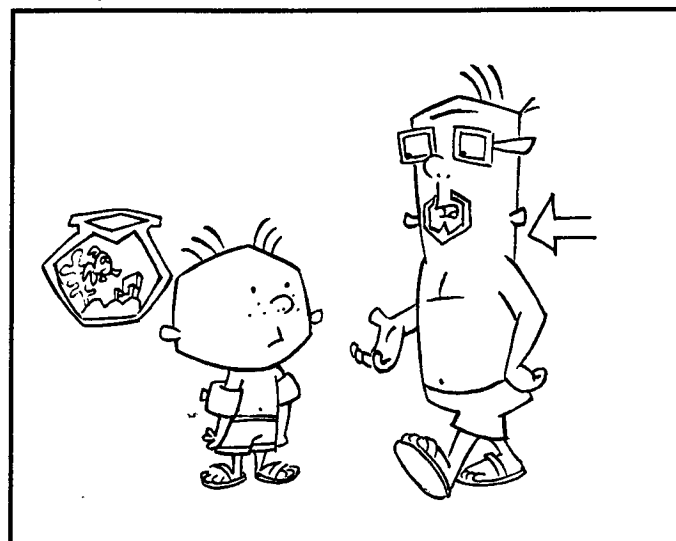
WE'RE ALL WAITING FOR
YOU ..

EFX:

SLUG/NOTES:

SC# 110.2

BG:



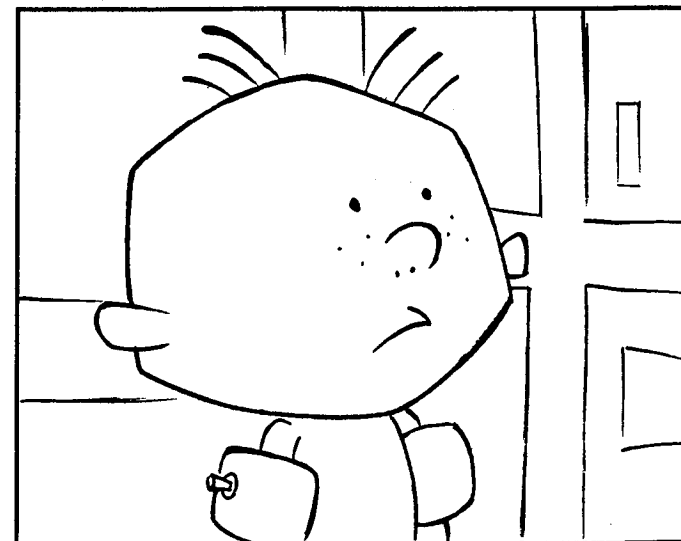
DAD ENTERS IN

LN 94 DAD: (CONT'D)

.. TO COME PLAY IN THE
POOL.

SC#: 111

BG: S/A 109

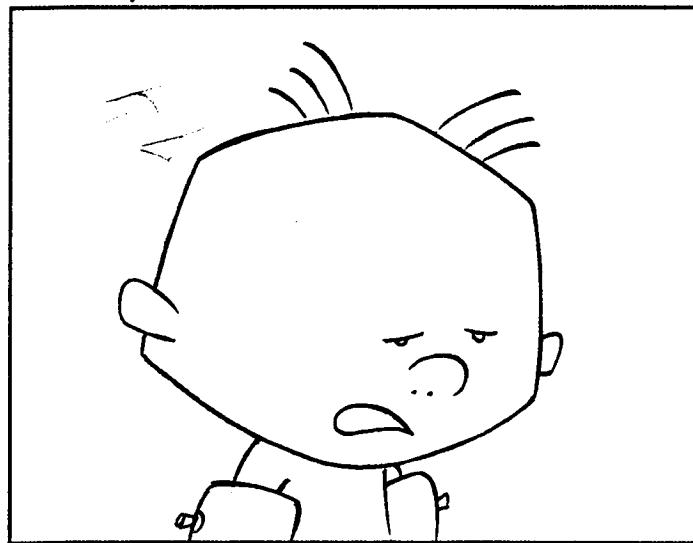


CUT

CU ON DENNIS

SC# 111.2

BG: 109



CAMERA:

CUT

ACTION: DENNIS SLUMPS DEJECTEDLY

DIAL: (LN 95) STANLEY:

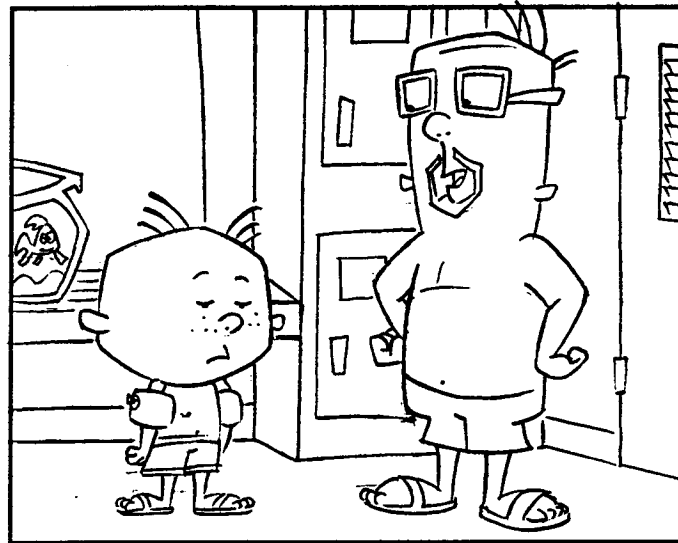
OH-RIGHT!

EFX:

SLUG/NOTES:

SC# 112

BG:



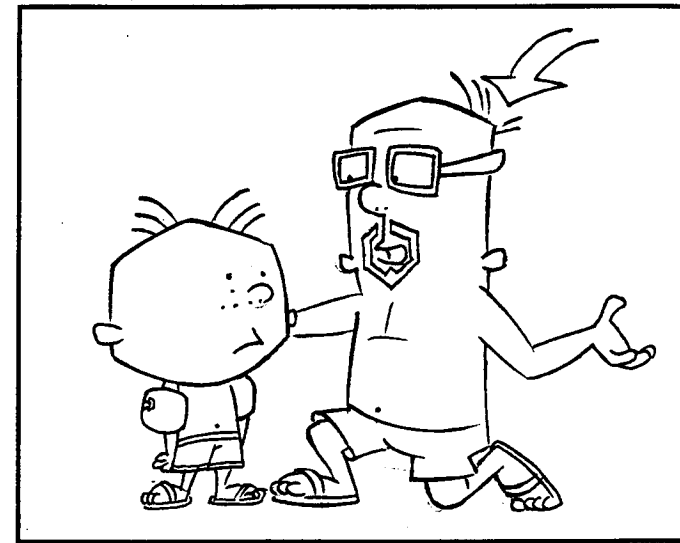
WIDER ON STANLEY & DAD.

(LN 96) DAD:

LISTEN STANLEY, I GUESS,
YOU'RE KIND OF WORRIED...

SC#: 112.2

BG:



CUT

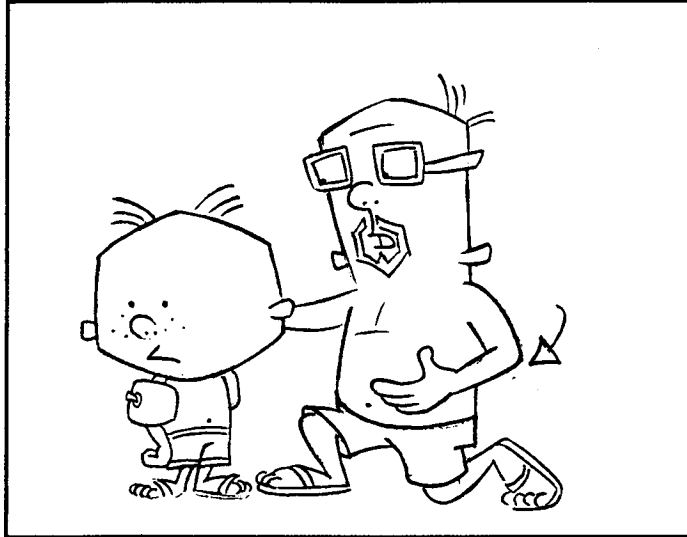
DAD GETS DOWN BESIDE
STANLEY, HE PUTS HIS HAND ON
HIS SHOULDER.

(LN 96) DAD: (CONT'D)

...ABOUT GOING IN THE
BIG POOL FOR...

SC# 112.3

BG:



CAMERA:

CUT

ACTION:

DIAL LN96 DAD: (CONT'D)

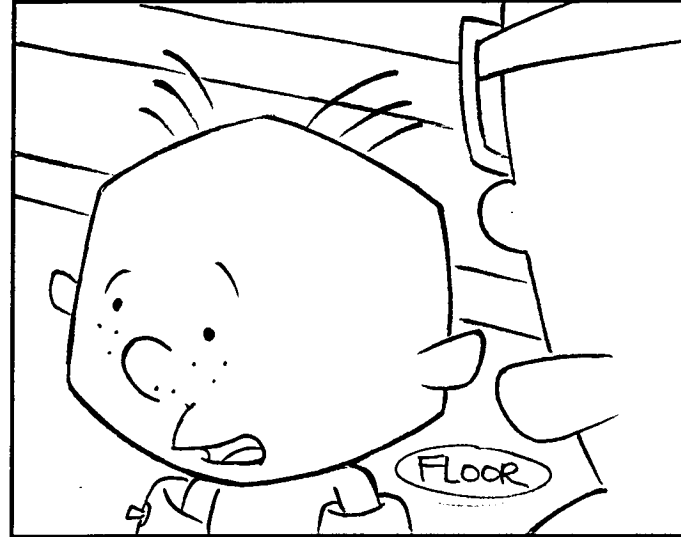
... THE FIRST TIME, AREN'T YOU?

EFX:

SLUG/NOTES:

SC# 113

BG:



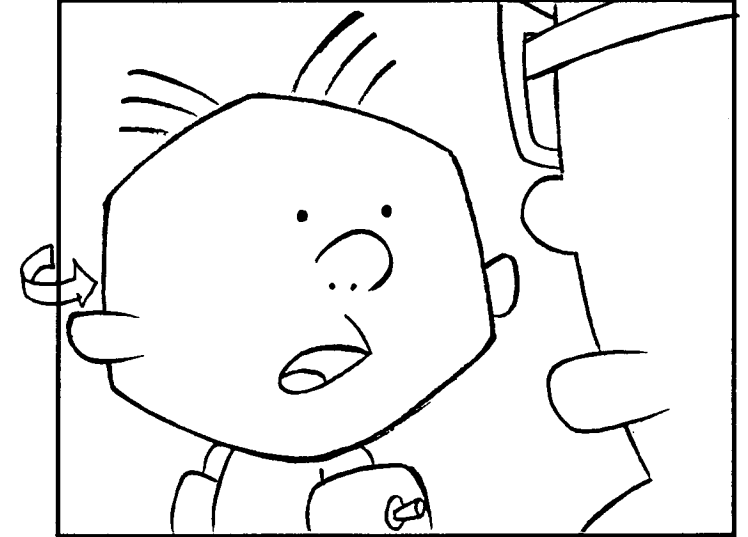
OTS DAD, ANGLE ON STANLEY

LN97 STANLEY:

WELL, KINDA...

SC#: 113.2

BG:



STAN TURNS TO HIS DAD

LN97 STANLEY: (CONT'D)

... YEAH.

SC# 114

BG: _____



CAMERA: _____

CUT

ACTION: _____

CU ON DAD .

DIAL: (LN 98) DAD :

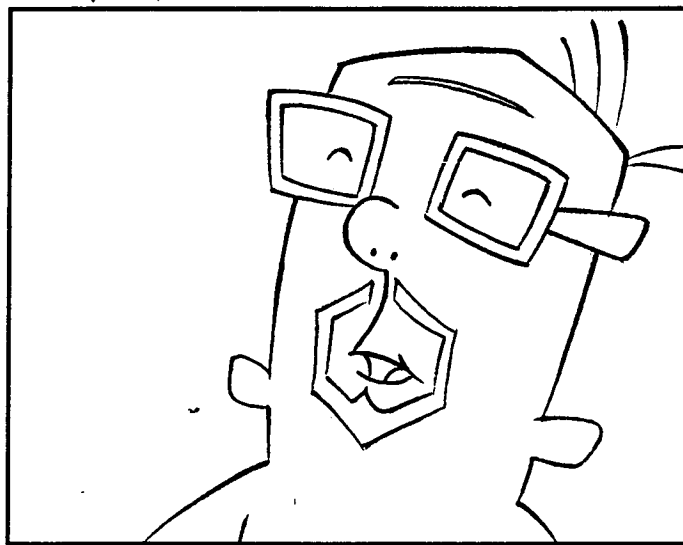
SO WAS I ...

EFX: _____

SLUG/NOTES: _____

SC# 114.2

BG: _____



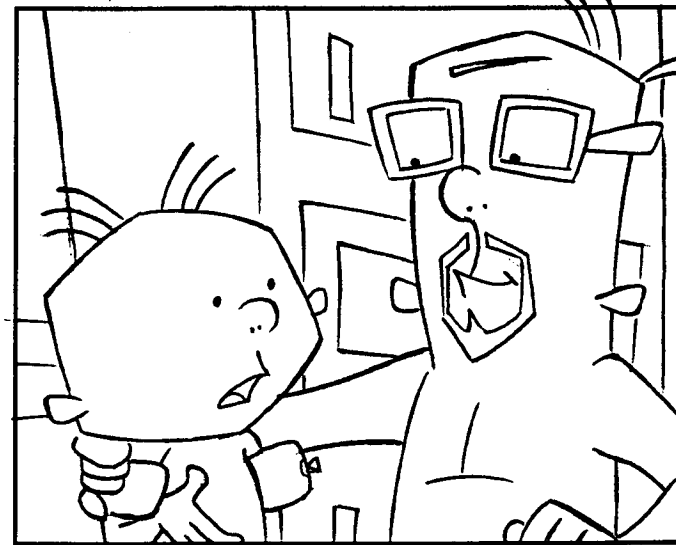
CUT

(LN 98) DAD : (CONT'D)

.. WHEN I WAS YOUR AGE .

SC#: 115

BG: _____



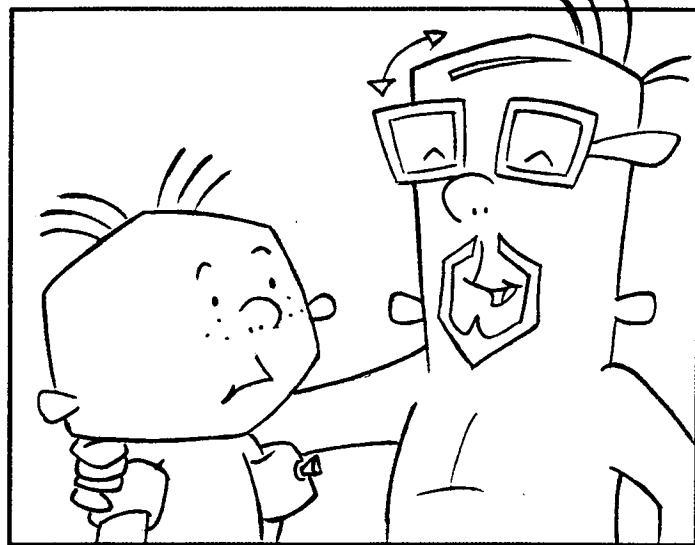
WIDER ON STANLEY & DAD .

(LN 99) STANLEY :

REALLY? YOU WERE ?

SC# 115.2

BG: _____



CAMERA: _____

ACTION: DAD NODS HIS HEAD .

DIAL: (LN 100) DAD:

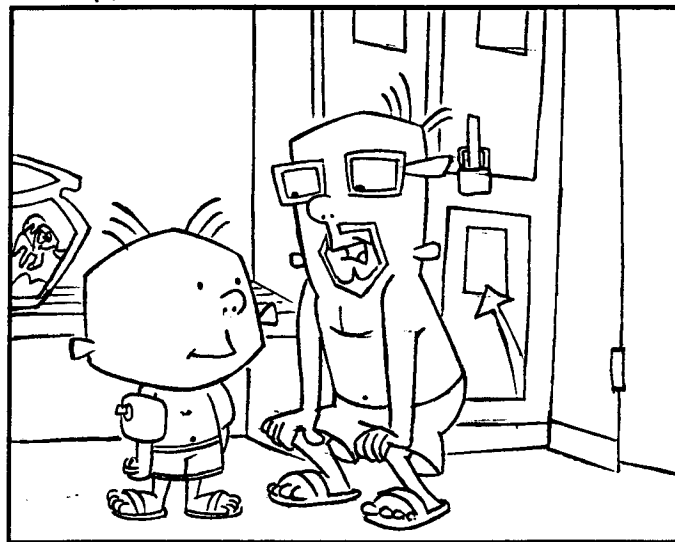
YUP. BUT WHEN I FINALLY
GOT IN THE WATER...

EFX: _____

SLUG/NOTES: _____

SC# 116

BG: ~~S/A~~ 112



THU

CUT

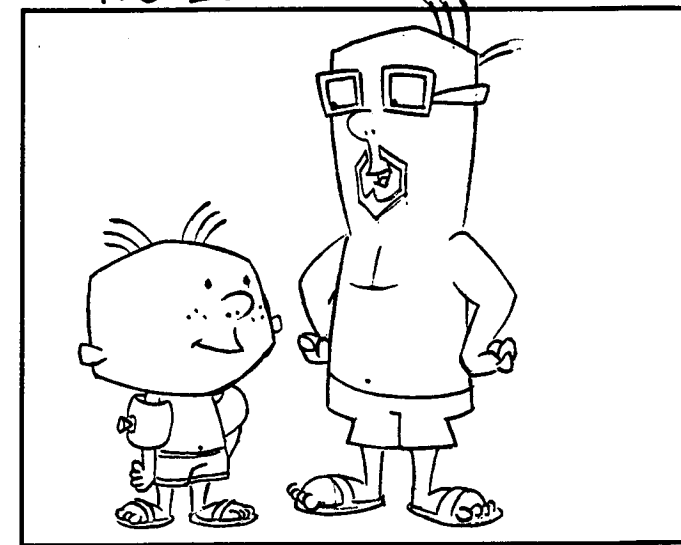
WIDE ON STANLEY & DAD
DAD STRAIGHTENS UP .

(LN 100) DAD: (CONT'D)

.. I HAD SO MUCH FUN ..

SC#: 116.2

BG: _____



THU

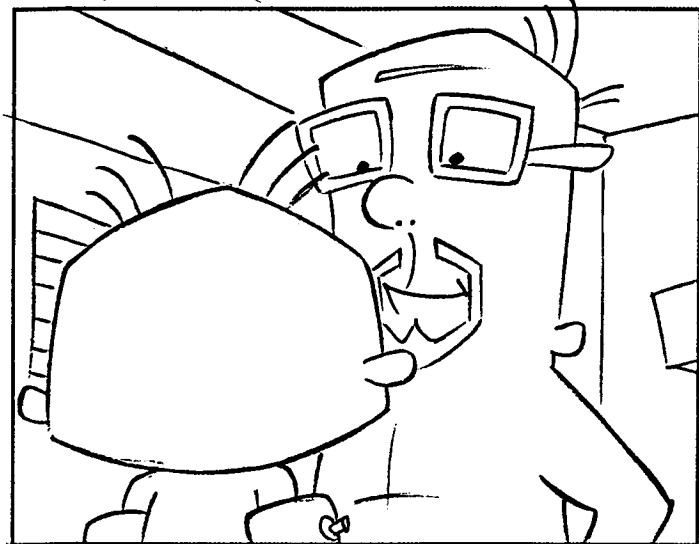
CUT

(LN 100) DAD: (CONT'D)

.. AND YOU WILL TOO .

SC# 116

BG:



CAMERA:

ACTION: OTS STANLEY ANGLE ON
DAD

DIAL:

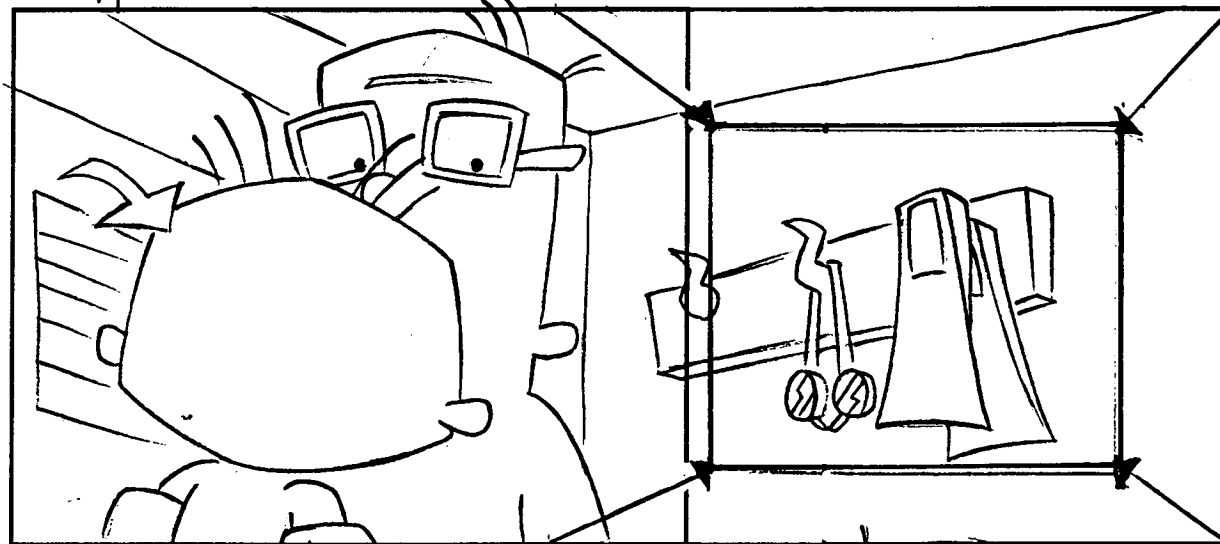
EFX:

SLUG/NOTES:

SC# 116.2

BG:

SC#:



(A) START

PAN

(B) STOP

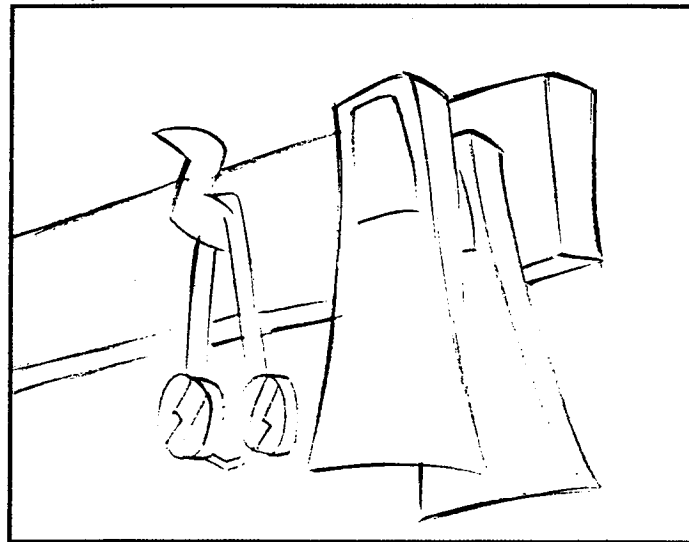
PAN FROM (A) TO (B)

TRUCK IN

SOMETHING CATCHES STANLEY'S EYE, HE LEANS TO ONE
SIDE; PAN W/ANIM. TRUCK IN ON FLIPPERS.

SC# 116.3

BG:



CAMERA:

ACTION: CLOSER ON PAIR OF FLIPPERS

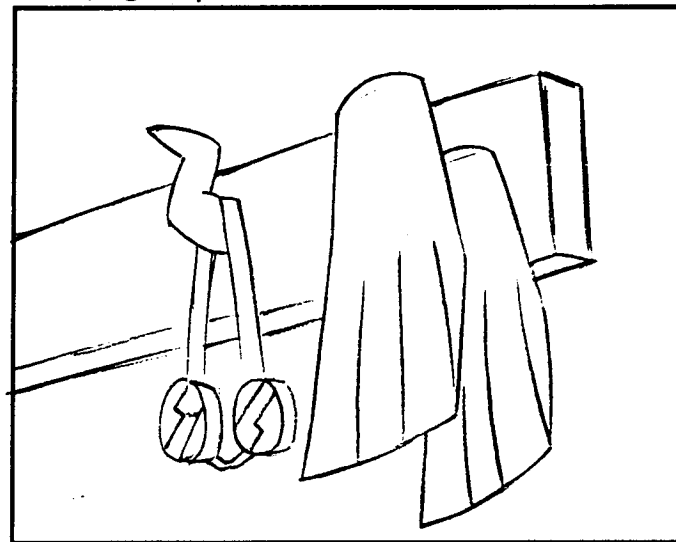
DIAL:

EFX:

SLUG/NOTES:

SC# 116.4

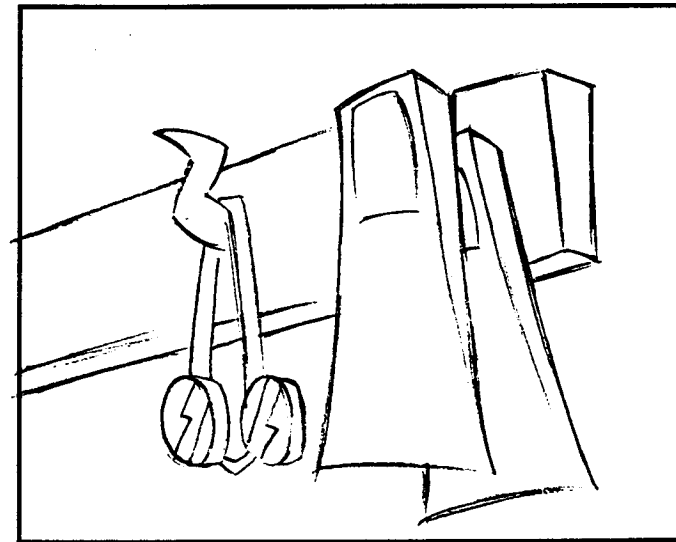
BG:



THE FLIPPERS DISSOLVE INTO FROG'S FEET.

SC#: 116.5

BG:

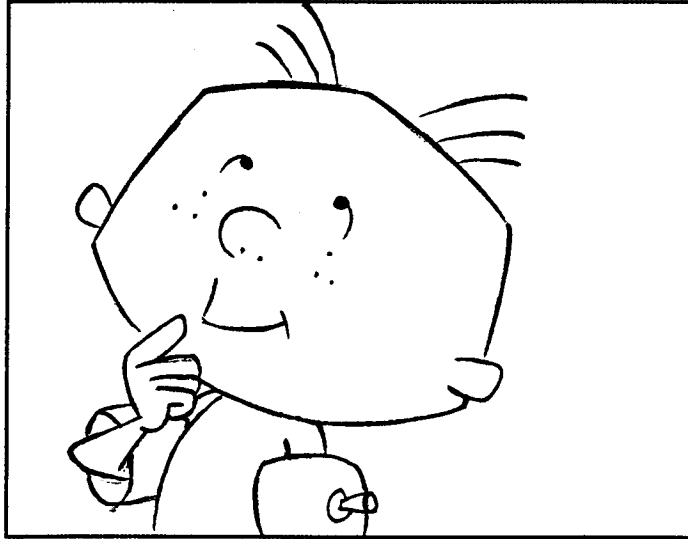


CUT

THEN DISSOLVE BACK TO THE FLIPPERS.

SC# 117

BG:



CAMERA:

CUT

ACTION: CLOSE ON STANLEY HE'S THINKING

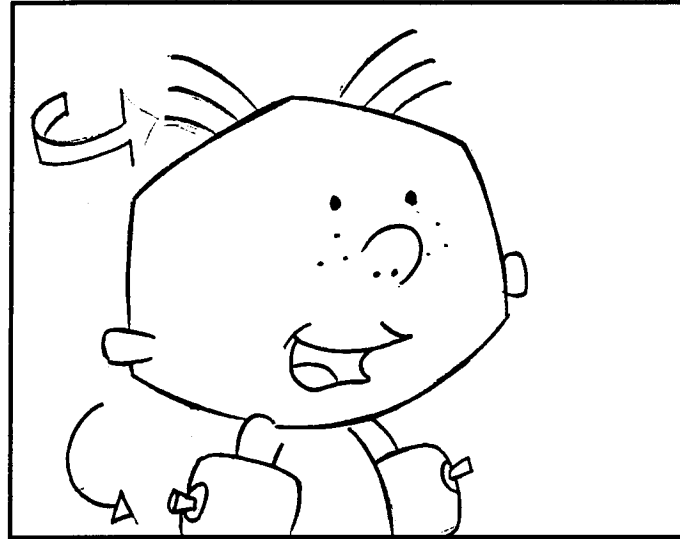
DIAL:

EFX:

SLUG/NOTES:

SC# 117.2

BG:



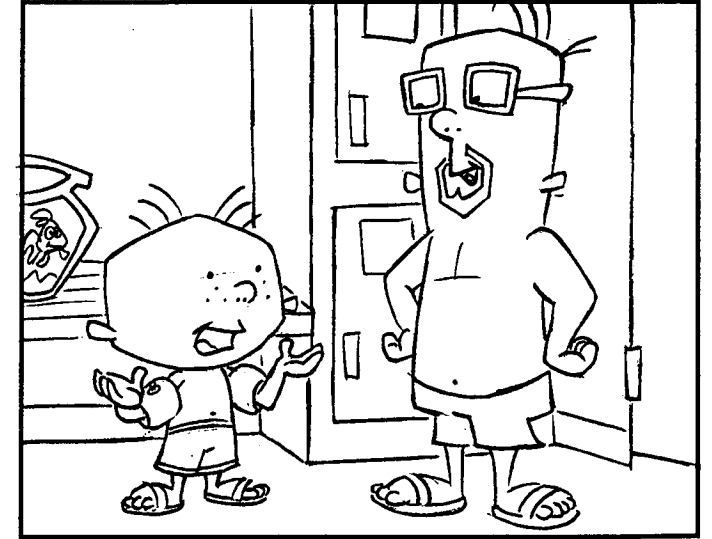
STANLEY TURNS TO HIS DAD.

LN101 STANLEY:

YOU KNOW WHAT?

SC#: 118

BG: SA 112



H11

CUT

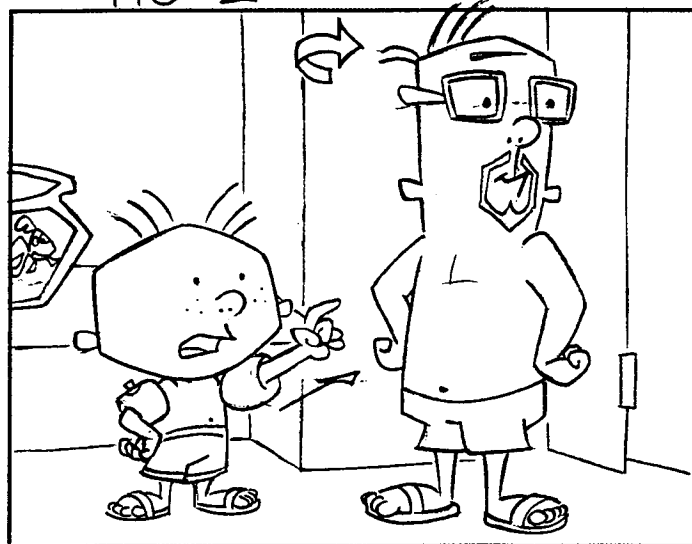
WIDE ON STANLEY & DAD
STANLEY IS EXCITED BY HIS IDEA.

LN 102 DAD: WHAT?

LN 103 STANLEY:
I'VE GOT AN IDEA!

SC# 118.2

BG:



CAMERA:

ACTION: STANLEY POINTS AT THE
OFF STAGE FLIPPERS

DIAL: LN103 STANLEY: (CONT'D)

CAN I WEAR THOSE FLIPPERS ...

EFX:

SLUG/NOTES:

SC# 119

BG:



HUI
CUT

CU ON DAD
'LOOKS TO CAMERA'

LN103 STANLEY: (OS) (CONT'D)

... IN THE POOL?

SC#: 119.2

BG:



DAD TURNS BACK TO STANLEY

LN104 DAD: (SURPRISED)

UHH... WELL SURE!

SC# 119.3

BG:



CAMERA:

ACTION:

DAD SHRUGS

DIAL: LN 104 DAD: (CONT'D)

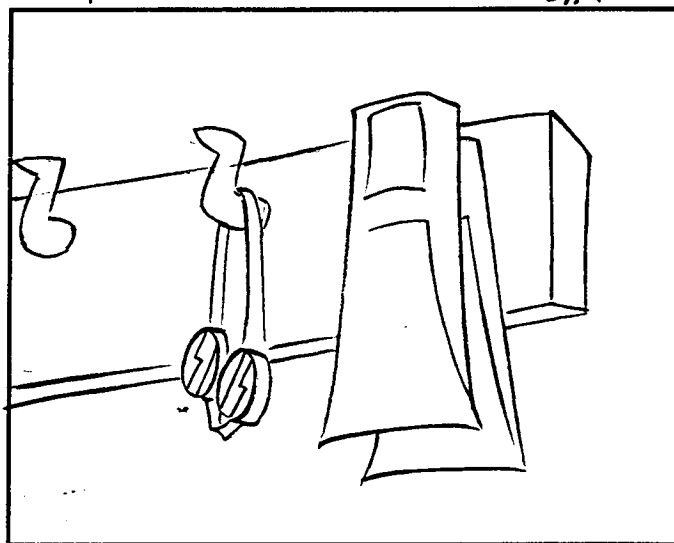
WHY NOT?

EFX:

SLUG/NOTES:

SC# 120

BG: S/A

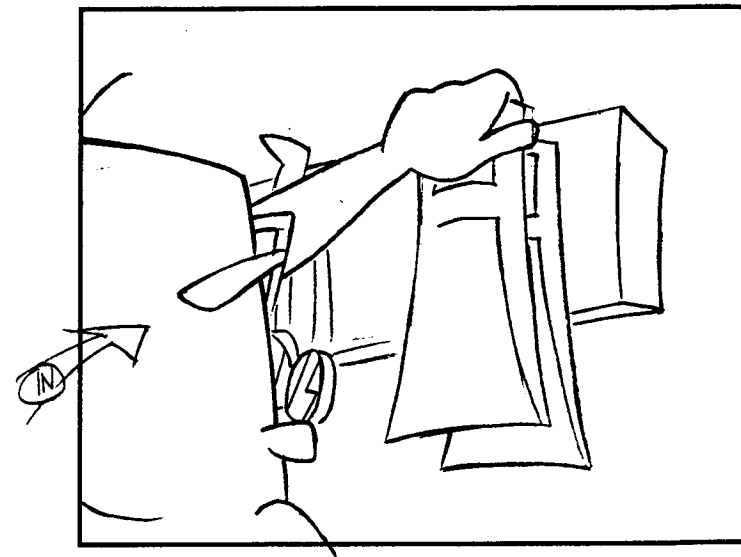


CUT

ANGLE ON FLIPPERS

SC#: 120.2

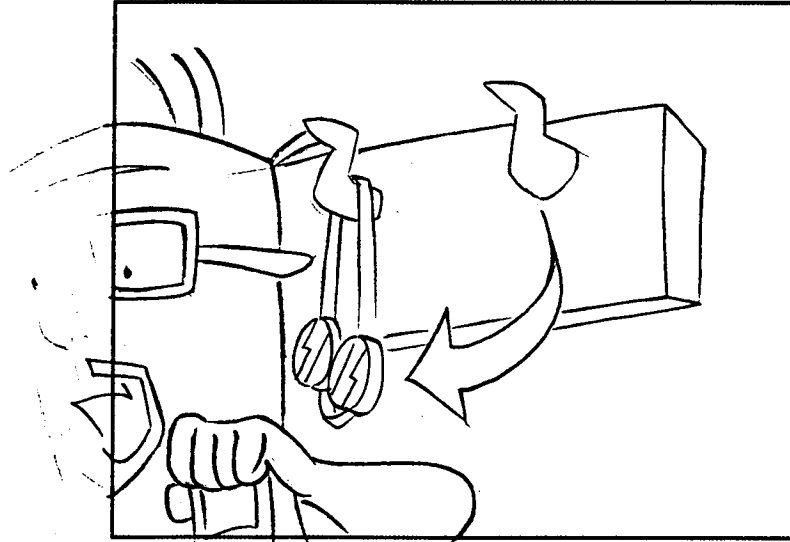
BG:



DAD REACHES IN, GRABBING
THE FLIPPERS

SC# 120.3

BG: S/A



CAMERA:

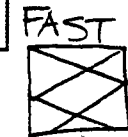
ACTION:

.. TAKING THEM OFF THE
HOOK.

DIAL:

EFX:

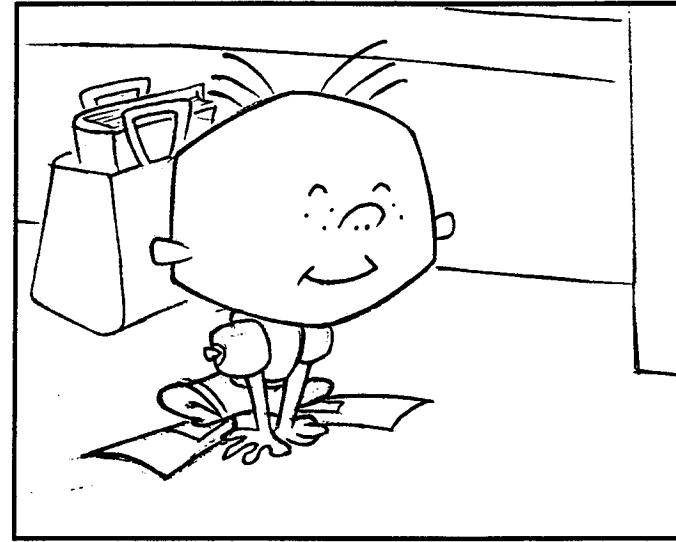
SLUG/NOTES:



X-DISS

SC# 121

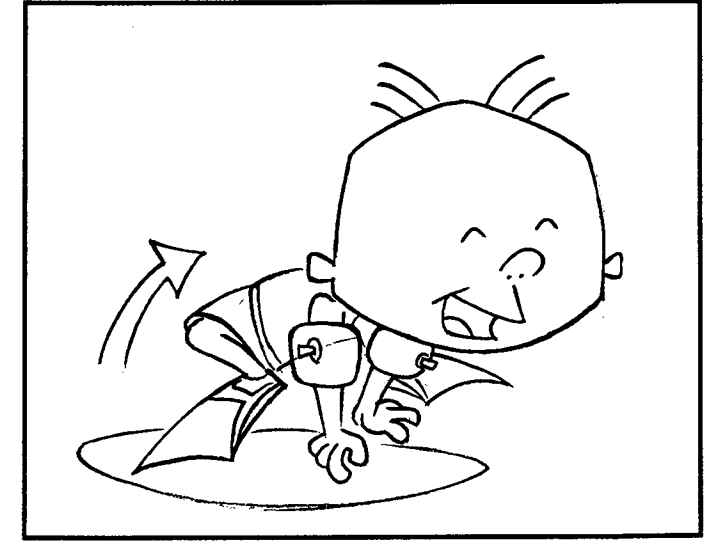
BG:



.. ANGLE ON STANLEY WEARING
THE FLIPPERS ...

SC#: 121.2

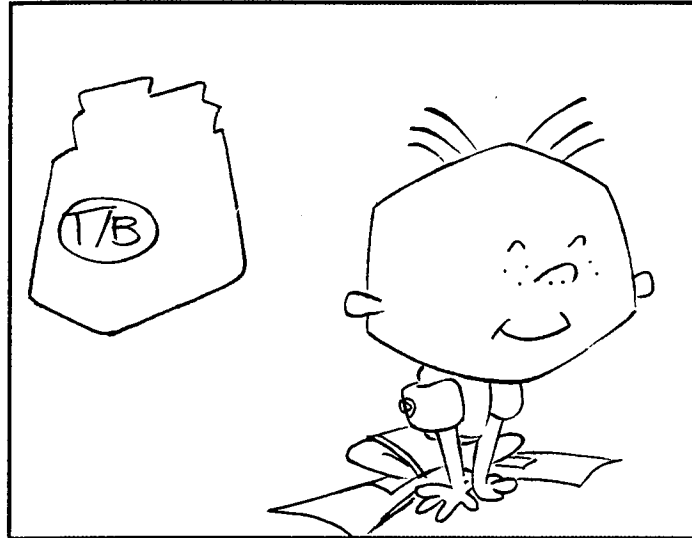
BG:



.. HE HOPS UP & DOWN LIKE
A FROG

SC# 121.3

BG:



CAMERA:

ACTION:

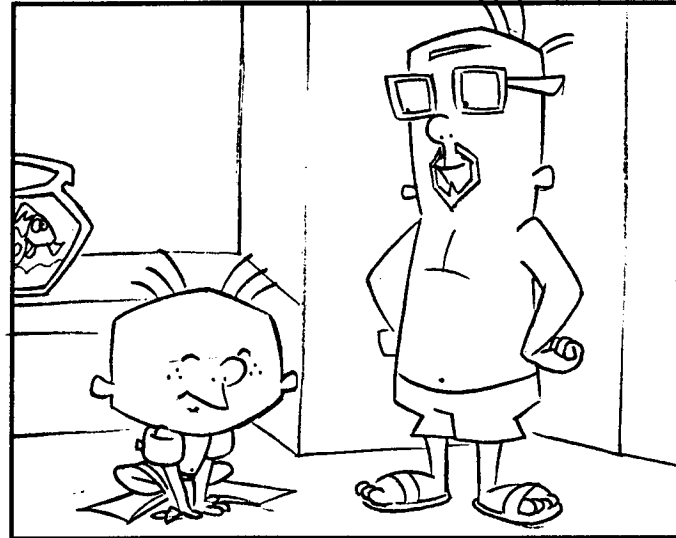
DIAL:

EFX:

SLUG/NOTES:

SC# 122

BG: S/A 118



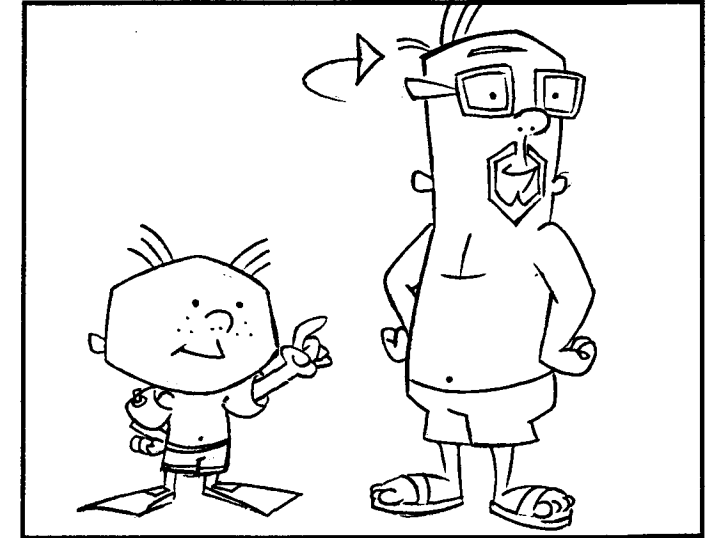
HU

CUT

WIDE ON DAD & STANLEY

SC#: 122.2

BG:

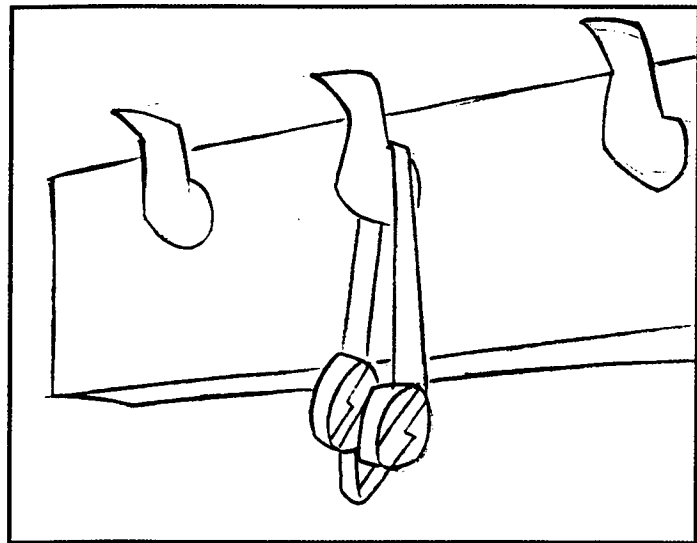


CUT

STANLEY STRAIGHTENS UP, AND POINTS O.S.

SC# | 23

BG: _____



CAMERA: _____

CUT

ACTION: CU ON GOGGLES, HANGING ON A HOOK.

DIAL: LN 105 STANLEY:

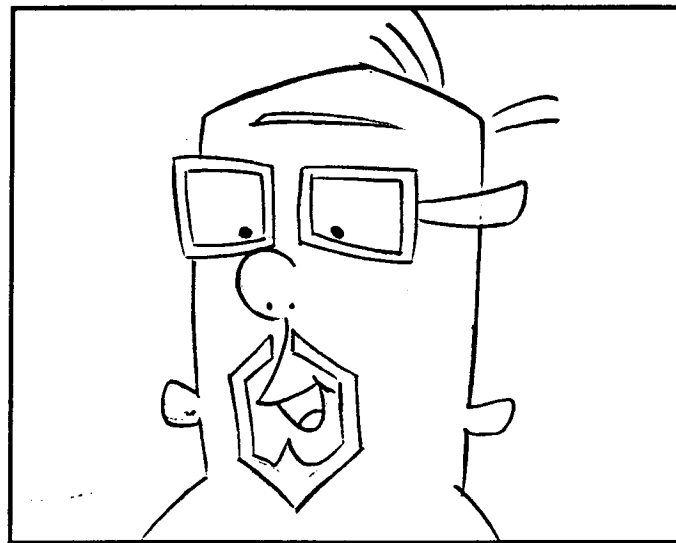
CAN I WEAR THESE TOO?

EFX: _____

SLUG/NOTES: _____

SC# | 24

BG: _____



CUT

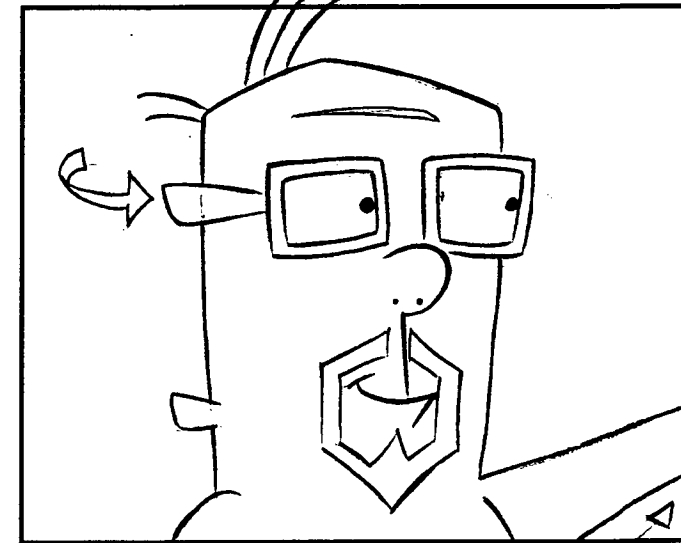
CU ON DAD.

LN 106 DAD:

OF COURSE YOU CAN!

SC#: | 24.2

BG: _____



DAD TURNS AND REACHES OS FOR THE GOGGLES.

SC# 124.3

BG:



CAMERA:

CUT

ACTION: DAD TURNS BACK TO STANLEY, HOLDING THE GOGGLES

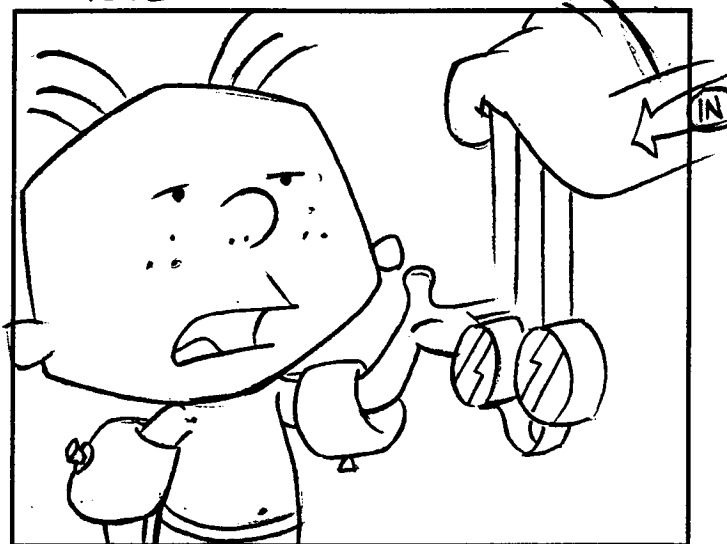
DIAL:

EFX:

SLUG/NOTES:

SC# 125

BG:

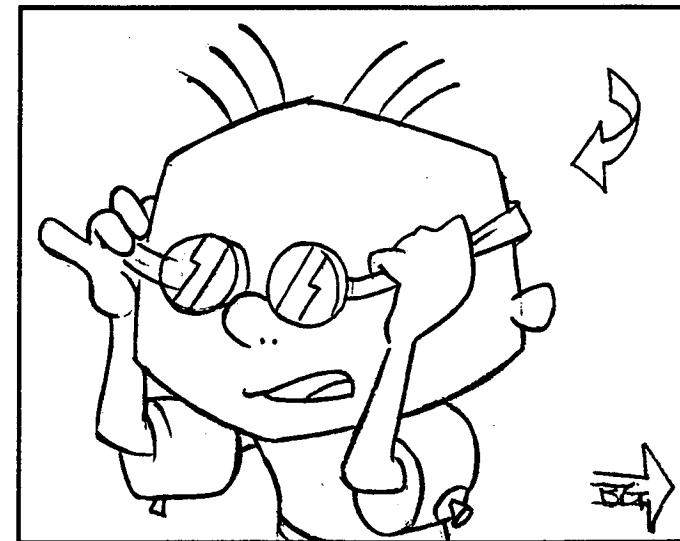


CU ON STANLEY. DAD'S HAND IN, STANLEY TAKES THE GOGGLES

(LN 107) STANLEY: (DETERMINED)
I CAN DO IT!

SC#: 125.2

BG:



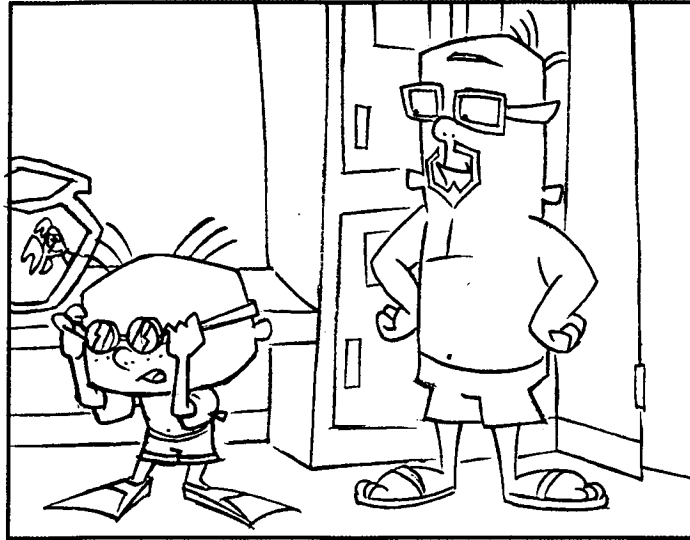
SHIFT PAN W/ANIM.

.. AND PUTTING THEM ON

(LN 107) STANLEY: (CONT'D)
.. I CAN GO IN THE BIG POOL!

SC# 126

BG: S/A112



CAMERA:

ACTION:

DIAL: LN 107 STANLEY (CONT'D)
NO PROBLEM. AFTER ALL..
WHAT'S A LITTLE WATER TO...

EFX:

SLUG/NOTES:

SC# 126.2

BG:

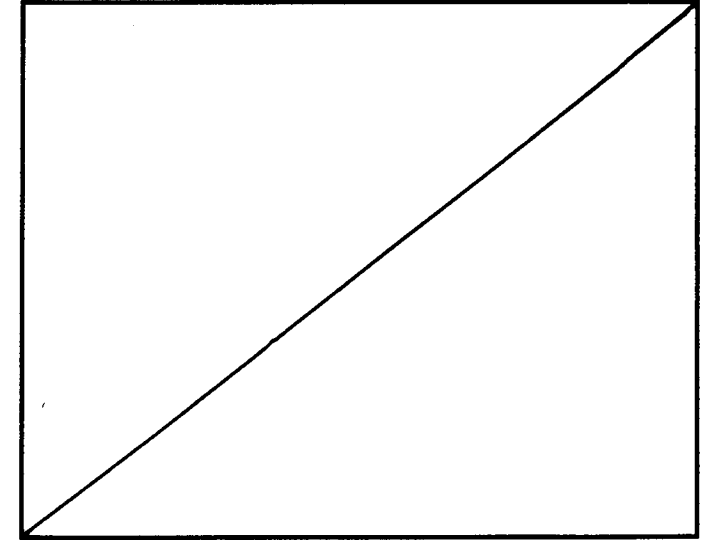


STANLEY STRIKES A POSE.
DAD LOOKS TOWARDS CAMERA

LN 107 STANLEY (CONT'D)
.. STANLEY THE FROG BOY!

SC#:

BG:



CUT

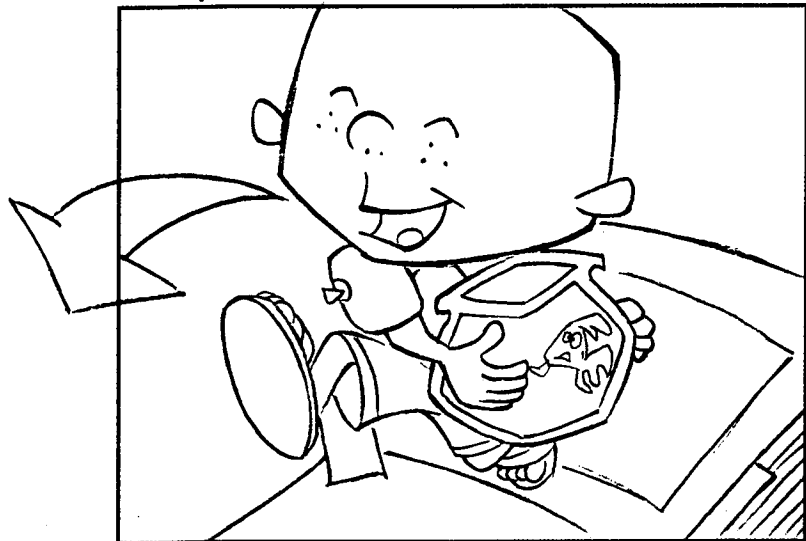
STANLEY

EP.5A -FROGS LEGS (PART B)



SC# 100.2

BG:



CAMERA:

ACTION:
.. THEY GROW IN SIZE AS THEY
COME TOWARDS CAMERA
(STANLEY IS IN HIS BATHING SUIT)

DIAL:

EFX:

SLUG/NOTES:

SC# 101

BG:

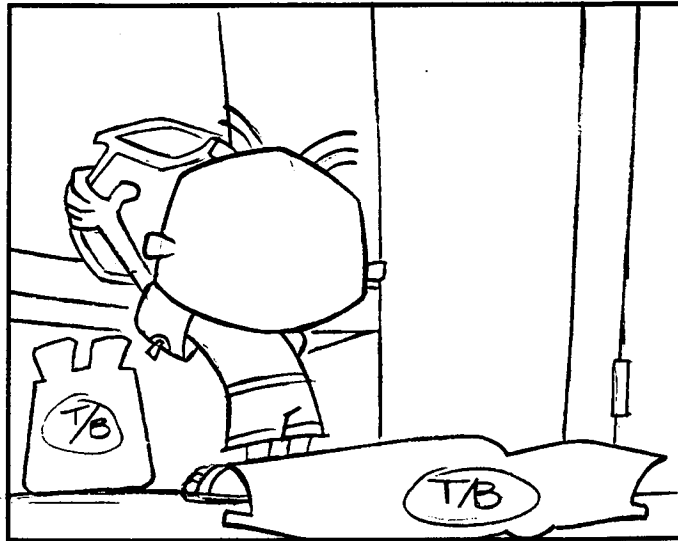


CUT

INT. CHANGE ROOM
WIDE ON SCENE, STANLEY & DENNIS
SETTLE

SC#: 101.2

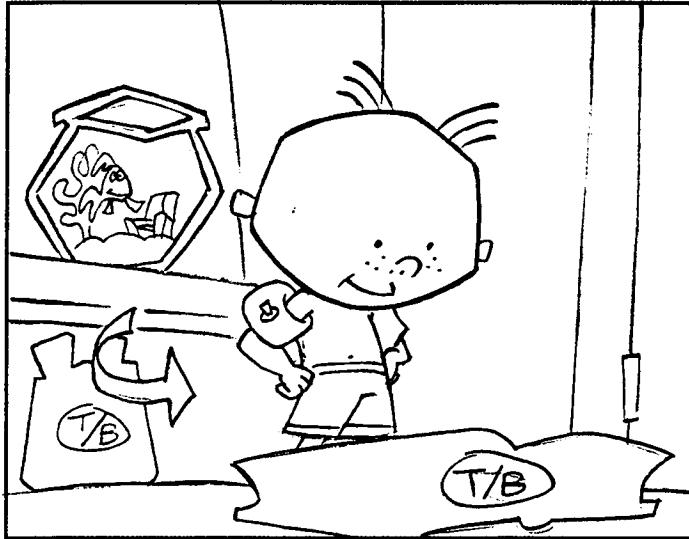
BG:



STANLEY STEPS FORWARD AND
PLACES DENNIS' BOWL ON THE
BENCH

SC# 101.3

BG: _____



CAMERA: _____

ACTION:
THEN STANLEY TURNS AROUND
AND LOOKS DOWN AT THE BOOK

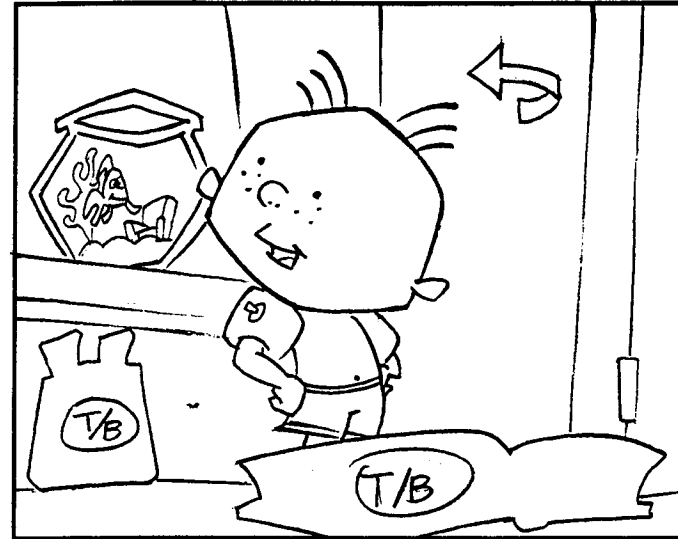
DIAL: _____

EFX: _____

SLUG/NOTES: _____

SC# 101.4

BG: _____



STANLEY TURNS TO DENNIS.

LN 88 STANLEY:

DENNIS, I'VE DECIDED TO BE
A FROG!

SC#: 102

BG: S/A 68



CUT

CU ON DENNIS.

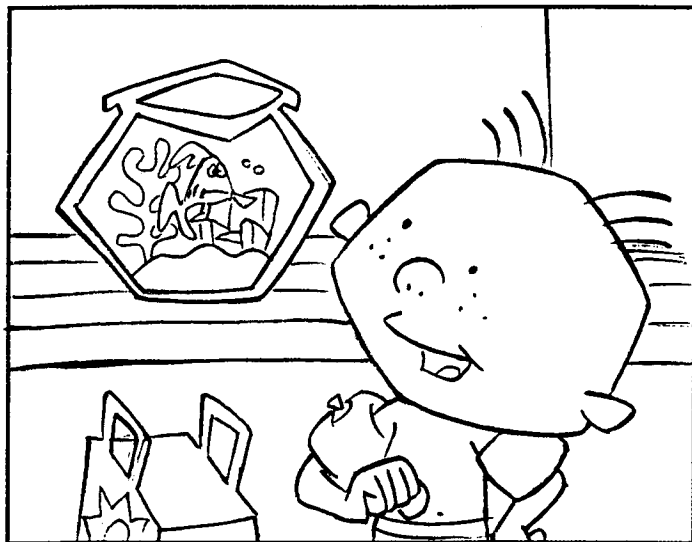
LN 89 DENNIS:

BUT, STANLEY, YOU ...

CUT

SC# 103

BG: S/A 67



CAMERA:

CUT

ACTION: M.C.U. ON STANLEY & DENNIS
STANLEY HAS AN IDEA

DIAL: LN 90 STANLEY:

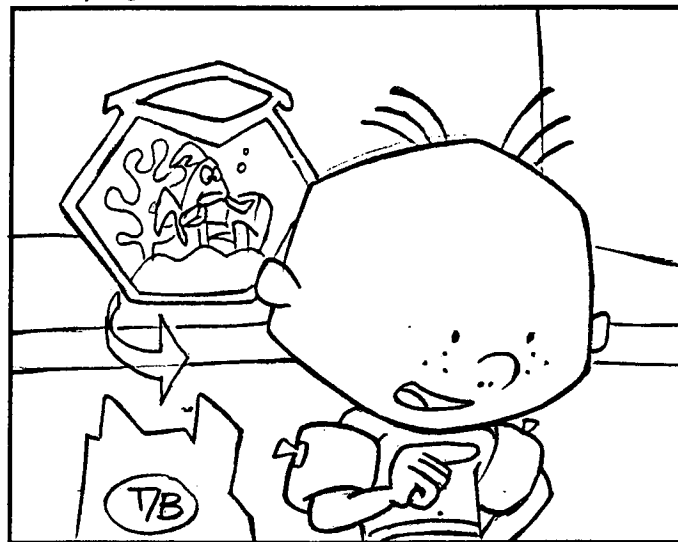
THEN I'LL BE ABLE TO JUMP
REALLY FAR.

EFX:

SLUG/NOTES:

SC# 103.2

BG:



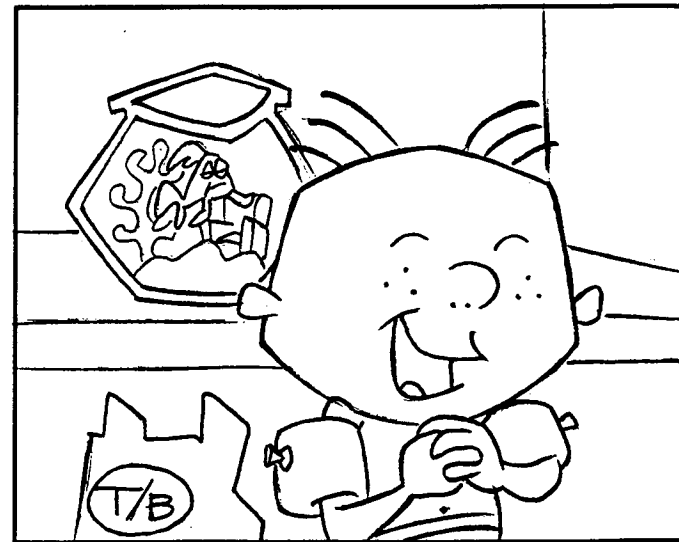
STANLEY TURNS BACK TO LOOK
AT THE BOOK

LN 90 STANLEY: (CONT'D)

AND NOT ONLY THAT...

SC#: 103.3

BG:



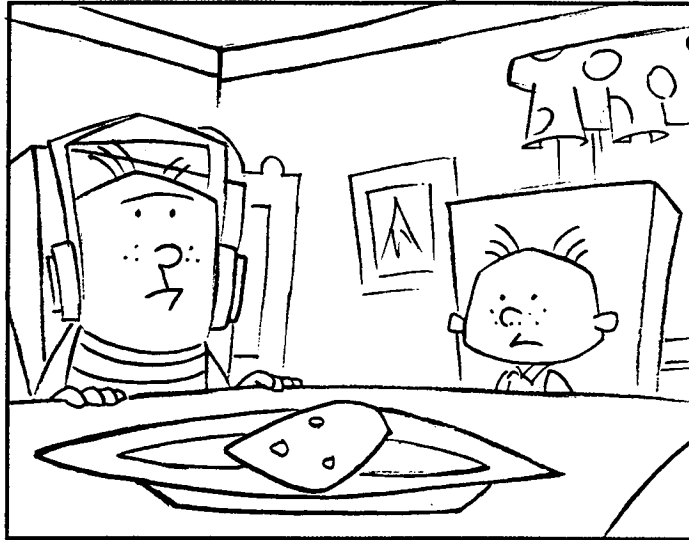
STANLEY IS DELIGHTED BY
THE NOTION.

LN 90 STANLEY: (CONT'D)

.. I CAN GRAB SNACKS WITH
MY LONG TONGUE.

SC# 104

BG: _____



CAMERA:



ACTION: FANTASY: INT KITCHEN
STANLEY & LIONEL SITTING AT TABLE
EYING THE LAST COOKIE.

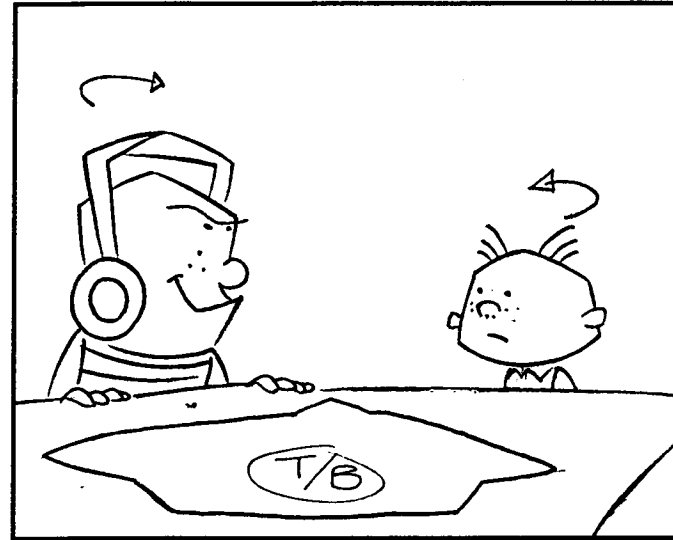
DIAL:

EFX:

SLUG/NOTES:

SC# 104.2

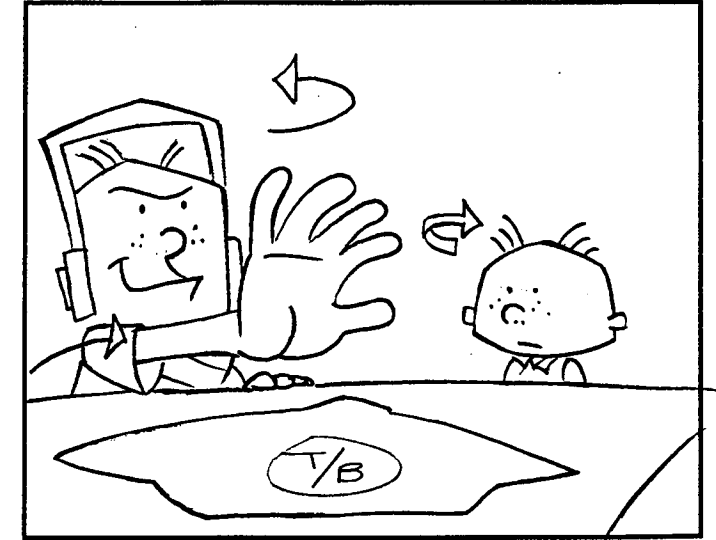
BG: _____



THEY TURN TO EACH OTHER,
LIONEL GRINS GREEDILY.

SC#: 104.3

BG: _____

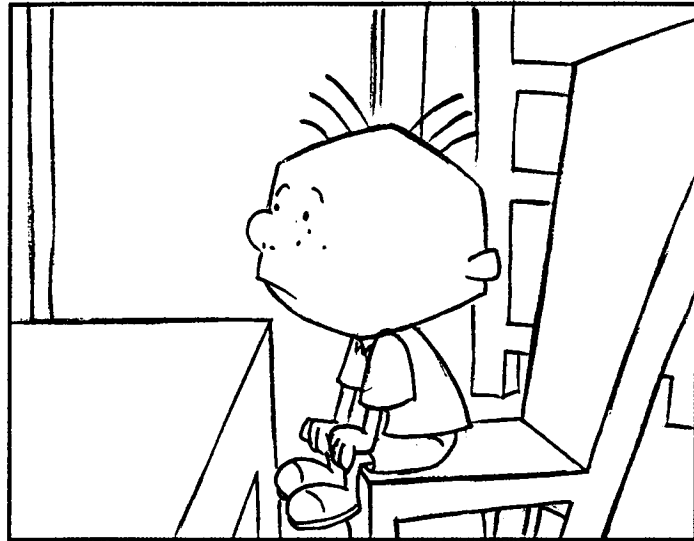


LIONEL REACHES FOR THE
COOKIE.

CUT

SC# 105

BG:



CAMERA:

CUT

ACTION: ANGLE ON STANLEY, LOOKING DEJECTED.

DIAL:

EFX:

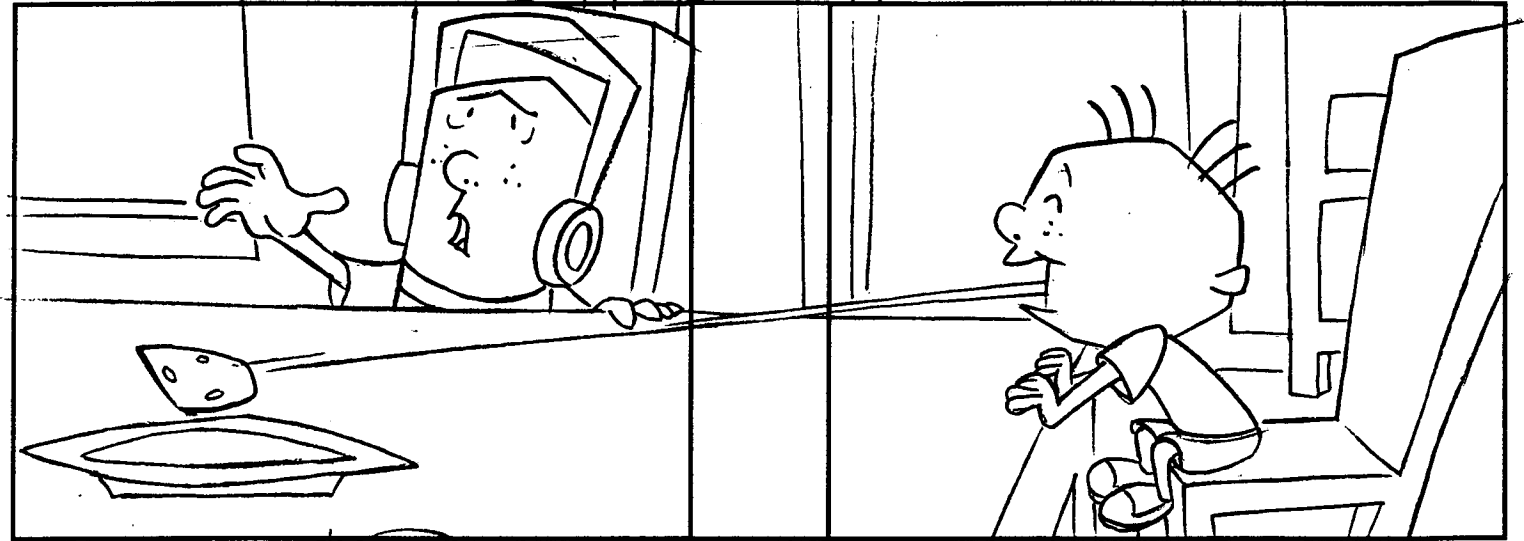
SLUG/NOTES:

SC# 105.2

BG:

SC#:

BG:



PAN FROM (B) TO (A) (A) STOP PAN

(B) START PAN

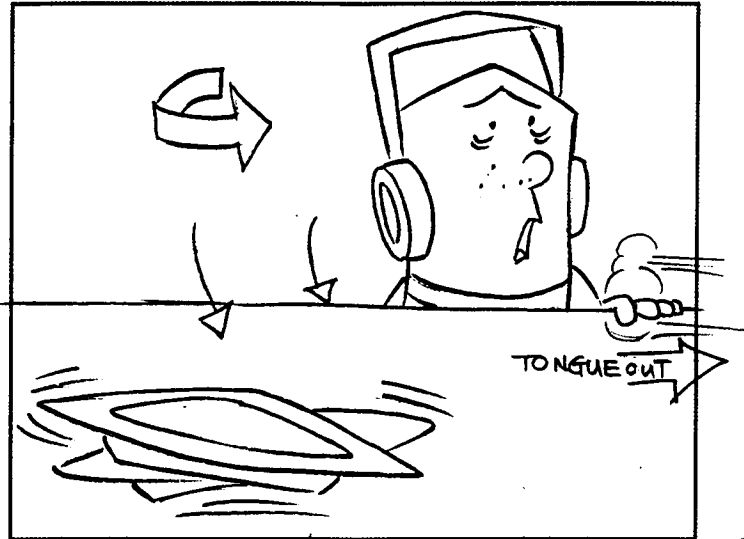
STANLEY LEANS FORWARD, HIS TONGUE SHOOTS OUT, LIKE A FROG'S, SNATCHING THE COOKIE OFF THE PLATE. LIONEL REACTS IN SURPRISE.

(LN 91) STANLEY: (VO)

WATCH ME EAT THIS LAST COOKIE!

SC# 105.3

BG:



CAMERA:

B

CUT

(PLATE WOBBLER TO A STOP)

ACTION: THE TONGUE WITH THE COOKIE STUCK TO IT ZIPS OUT. LIONEL'S ARM DROPS AS HE TURNS TO LOOK AT STANLEY.

DIAL LN 91 STANLEY: (VO CONT'D)

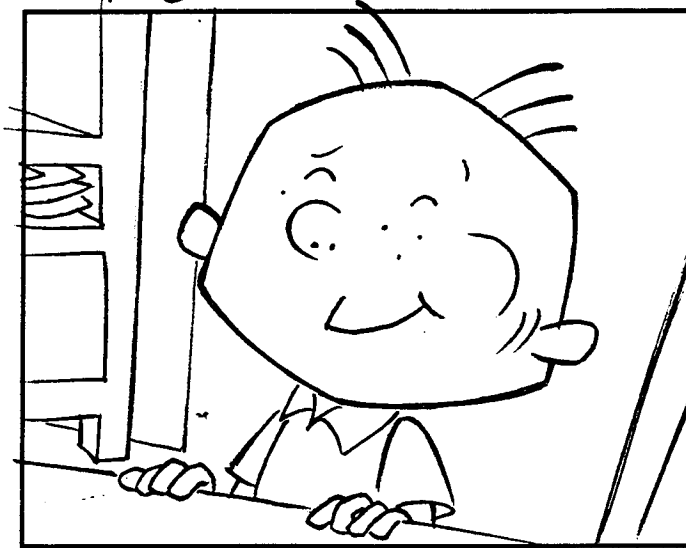
HEH-HEH.

EFX:

SLUG/NOTES:

SC# 106

BG:



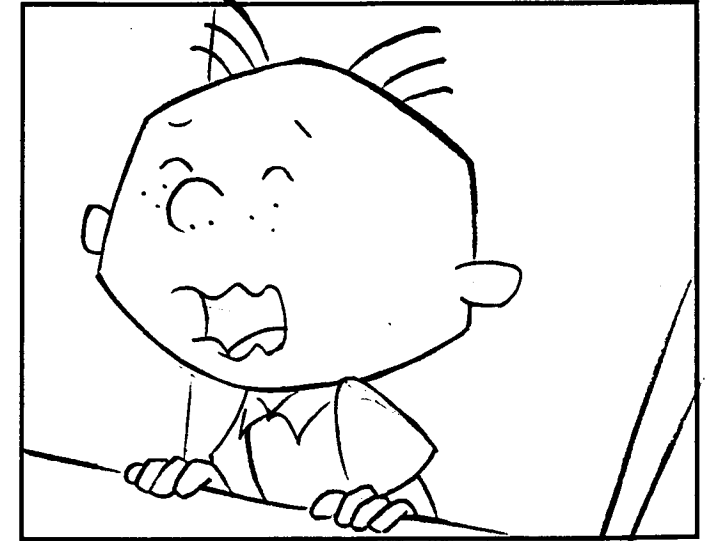
ANGLE ON STANLEY CHEWING CONTENTLY

LN 91 STANLEY: (CONT'D)

RIBBET!

SC#: 106.2

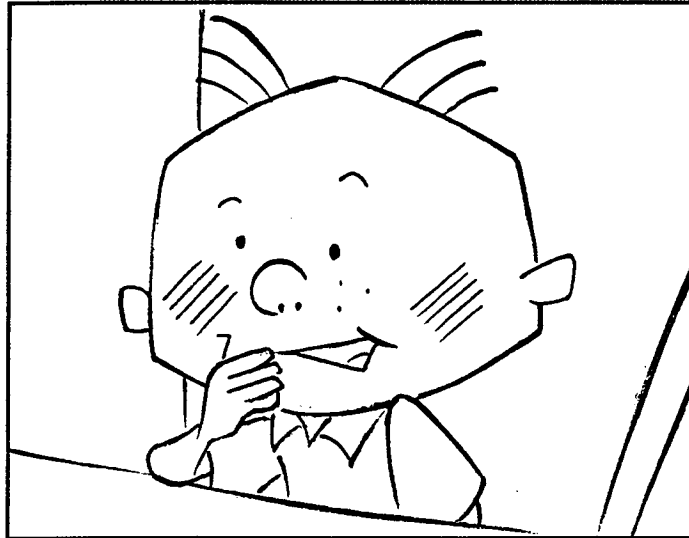
BG:



<BURP!>

SC# 106.3

BG:



CAMERA:

ACTION:

STANLEY BLUSHES

DIAL: LN 91 STANLEY: (CONT'D)

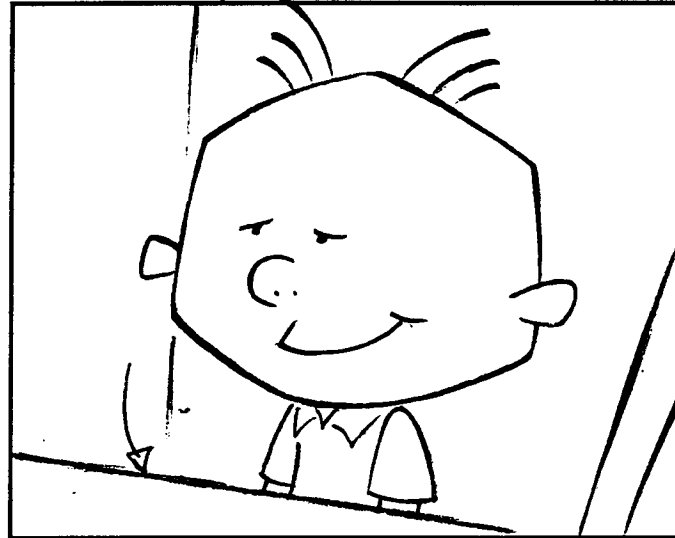
EXCUSE ME

EFX: ~~XX~~ BLUSH

SLUG/NOTES:

SC# 106.4

BG:



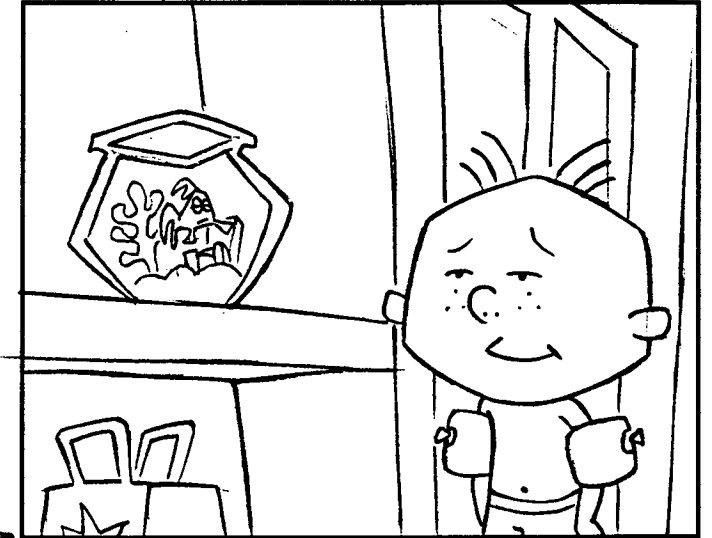
STANLEY HAS A SATISFIED
LOOK AS WE ...

LN 92 DENNIS (VO)

STANLEY, ER, ...

SC#: 107

BG:



HUI



RIPPLE .. BACK TO REALITY (HUI STANLEY)

CUT

LN 92 DENNIS: (CONT'D)

... IT'S A GOOD PLAN, BUT
THERE ONE LITTLE PROBLEM:

SC# 108

BG: S/A 68



CAMERA:

CUT

ACTION: CU ON DENNIS

DIAL: LN 92 DENNIS: (CONT'D)

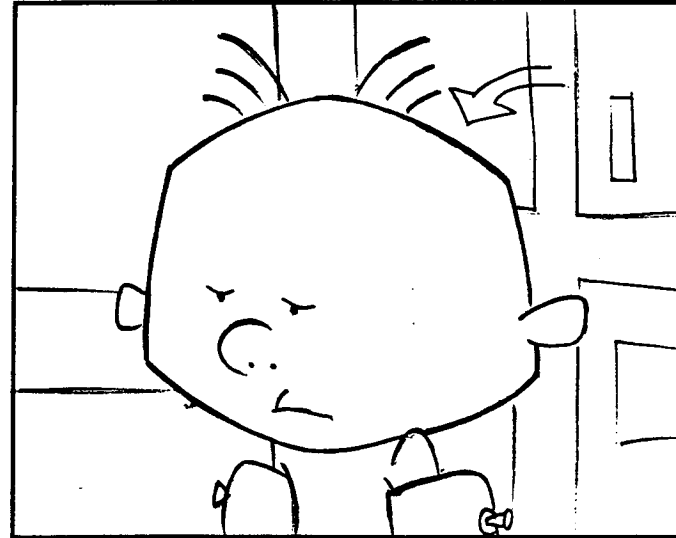
.. YOU'RE NOT A FROG!

EFX:

SLUG/NOTES:

SC# 109

BG:



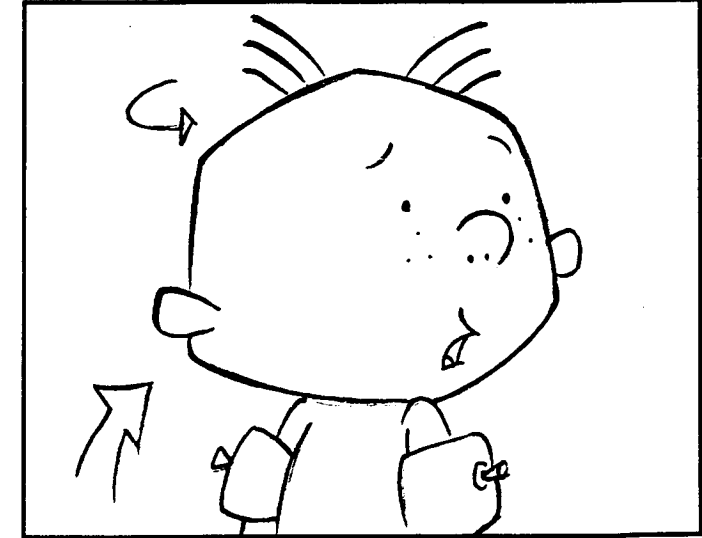
CUT

CU ON STANLEY, HE'S
CRESTFALLEN.

SFX: <DOOR OPENING>

SC#: 109.2

BG:



HU

CUT

STANLEY TURNS

LN 93 STANLEY:

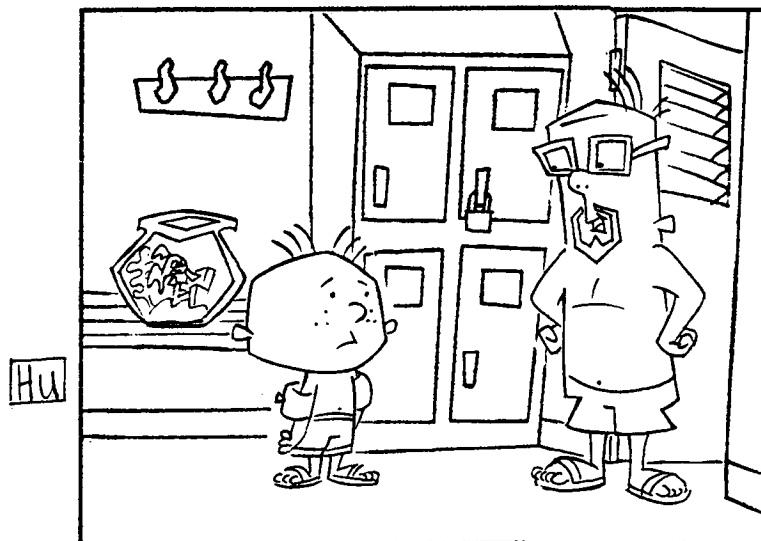
UH-OH

LN 94 DAD: (OS)

THERE YOU ARE STANLEY!

SC# 110

BG:



CAMERA:

CUT

ACTION:
WIDE ON INT CHANGE ROOM.

DIAL: LN 94 DAD:

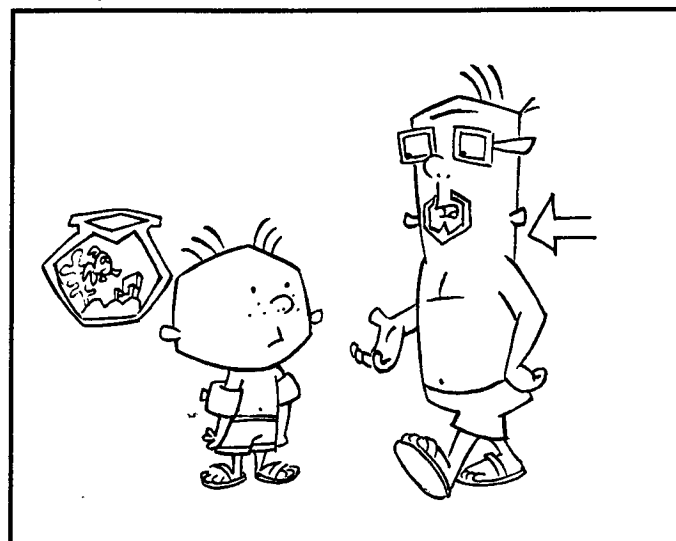
WE'RE ALL WAITING FOR
YOU ..

EFX:

SLUG/NOTES:

SC# 110.2

BG:



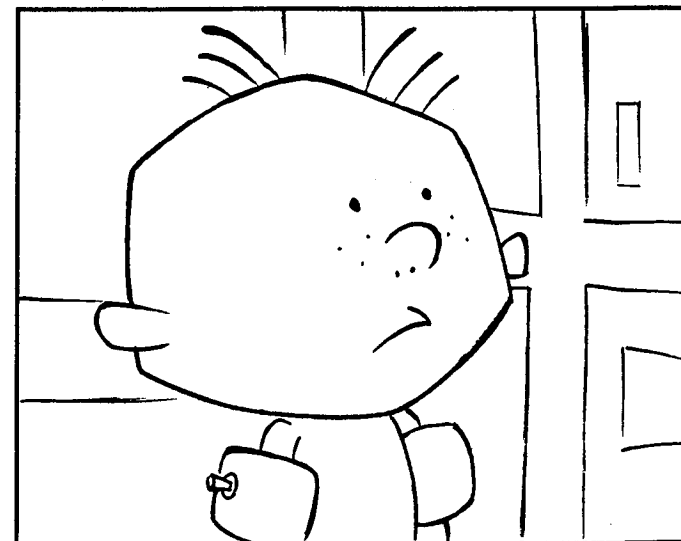
DAD ENTERS IN

LN 94 DAD: (CONT'D)

..TO COME PLAY IN THE
POOL.

SC#: 111

BG: S/A 109

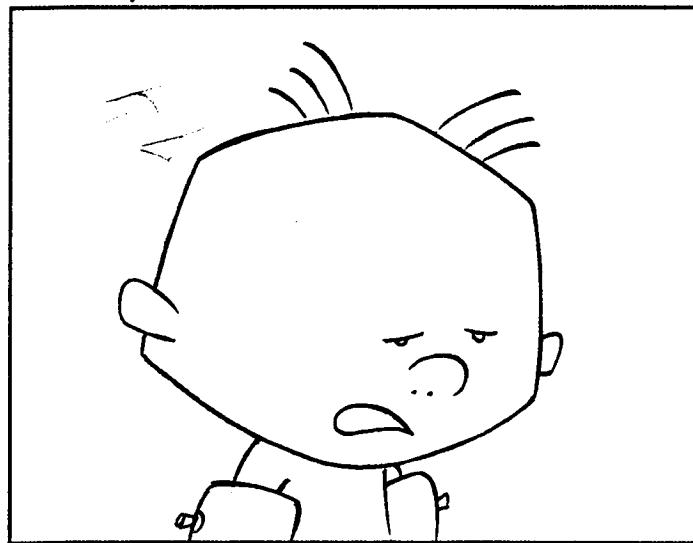


CUT

CU ON DENNIS

SC# 111.2

BG: 109



CAMERA:

CUT

ACTION: DENNIS SLUMPS DEJECTEDLY

DIAL: (LN 95) STANLEY:

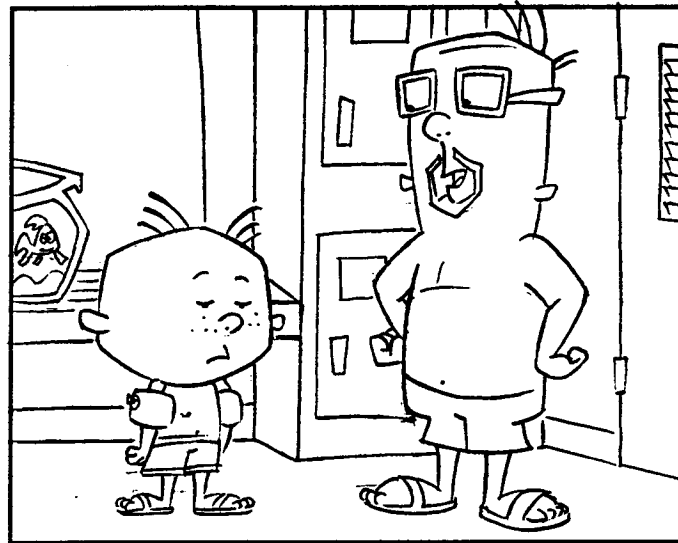
OH-RIGHT!

EFX:

SLUG/NOTES:

SC# 112

BG:



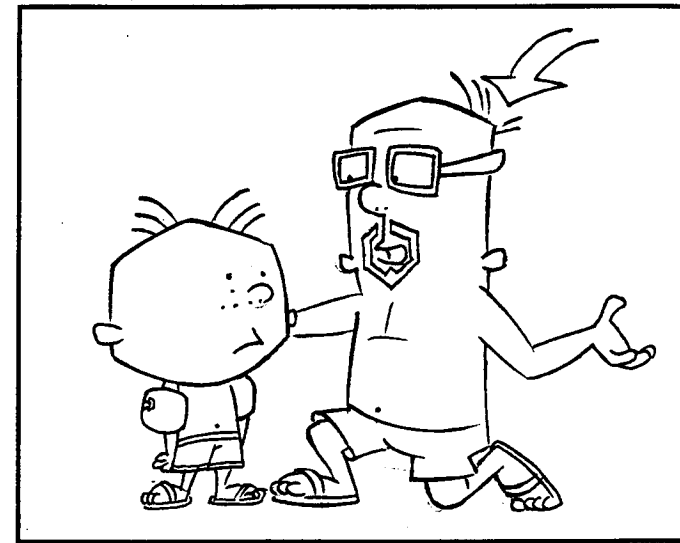
WIDER ON STANLEY & DAD.

(LN 96) DAD:

LISTEN STANLEY, I GUESS,
YOU'RE KIND OF WORRIED...

SC#: 112.2

BG:



CUT

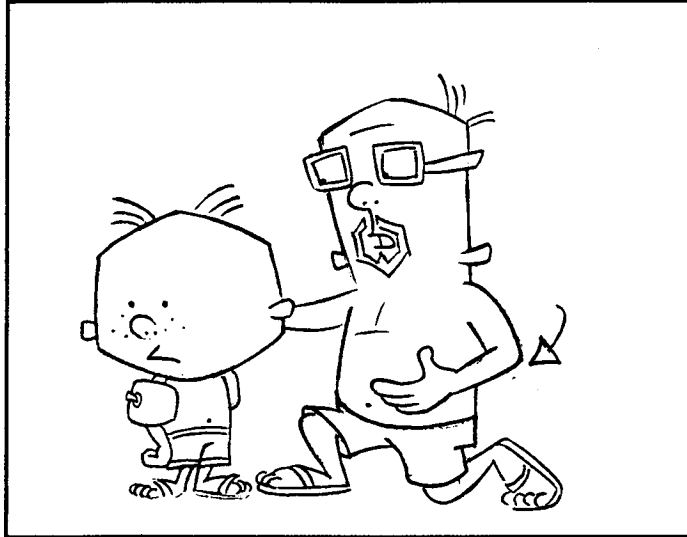
DAD GETS DOWN BESIDE
STANLEY, HE PUTS HIS HAND ON
HIS SHOULDER.

(LN 96) DAD: (CONT'D)

...ABOUT GOING IN THE
BIG POOL FOR...

SC# 112.3

BG:



CAMERA:

CUT

ACTION:

DIAL LN96 DAD: (CONT'D)

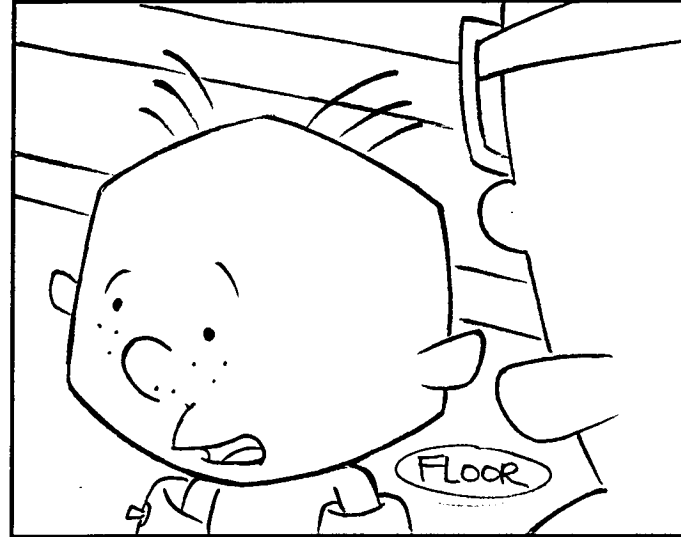
... THE FIRST TIME, AREN'T YOU?

EFX:

SLUG/NOTES:

SC# 113

BG:



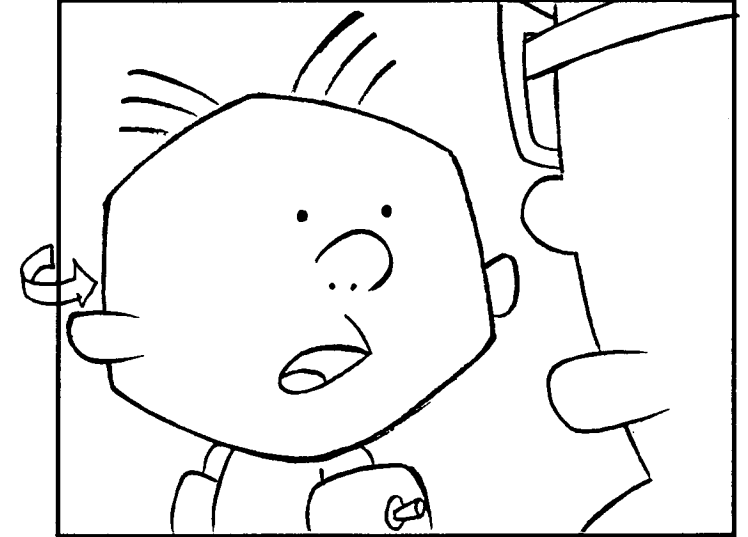
OTS DAD, ANGLE ON STANLEY

LN97 STANLEY:

WELL, KINDA...

SC#: 113.2

BG:



STAN TURNS TO HIS DAD

LN97 STANLEY: (CONT'D)

... YEAH.

SC# 114

BG: _____



CAMERA: _____

CUT

ACTION: _____

CU ON DAD .

DIAL: (LN 98) DAD :

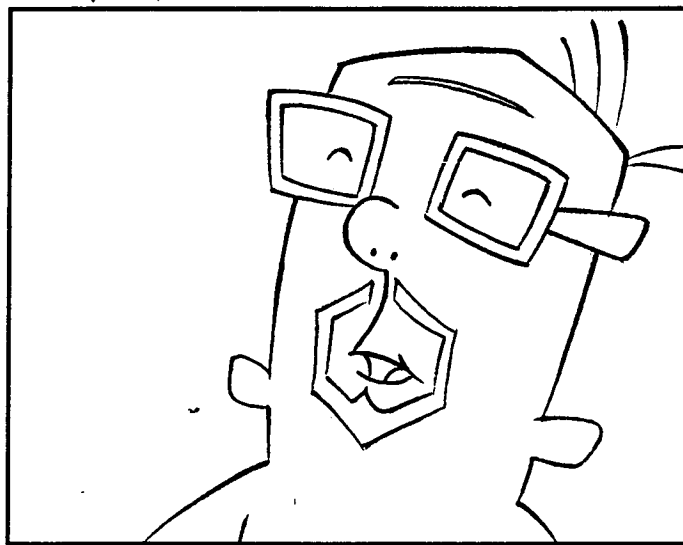
SO WAS I ...

EFX: _____

SLUG/NOTES: _____

SC# 114.2

BG: _____



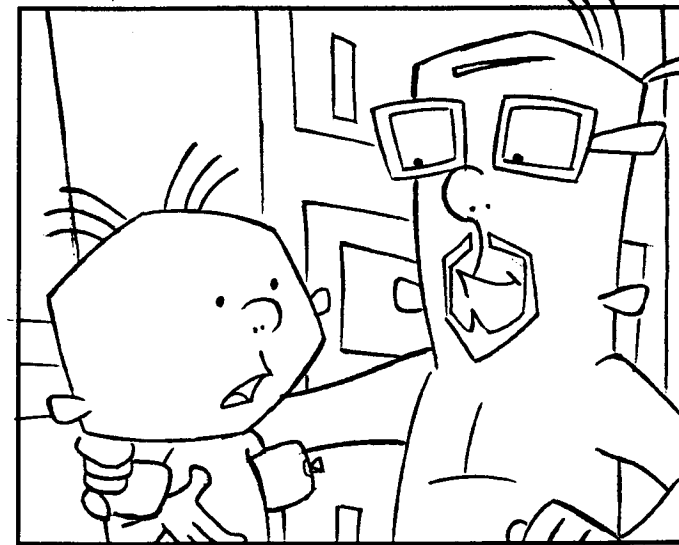
CUT

(LN 98) DAD : (CONT'D)

.. WHEN I WAS YOUR AGE .

SC#: 115

BG: _____



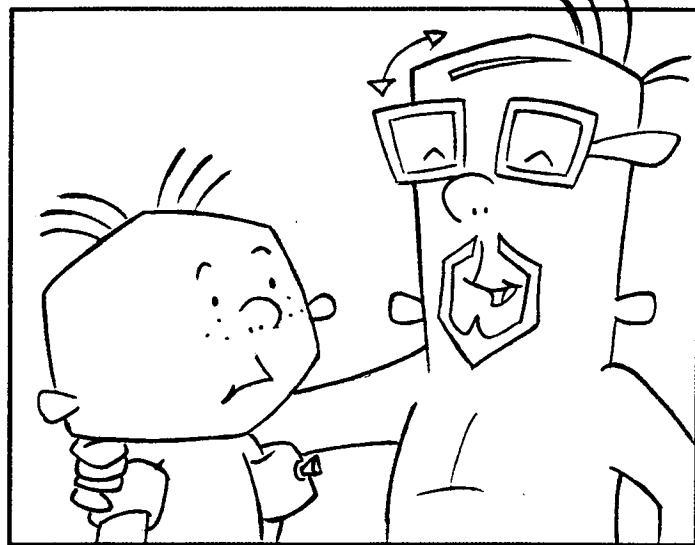
WIDER ON STANLEY & DAD .

(LN 99) STANLEY :

REALLY? YOU WERE ?

SC# 115.2

BG: _____



CAMERA: _____

ACTION: DAD NODS HIS HEAD.

DIAL: (LN 100) DAD:

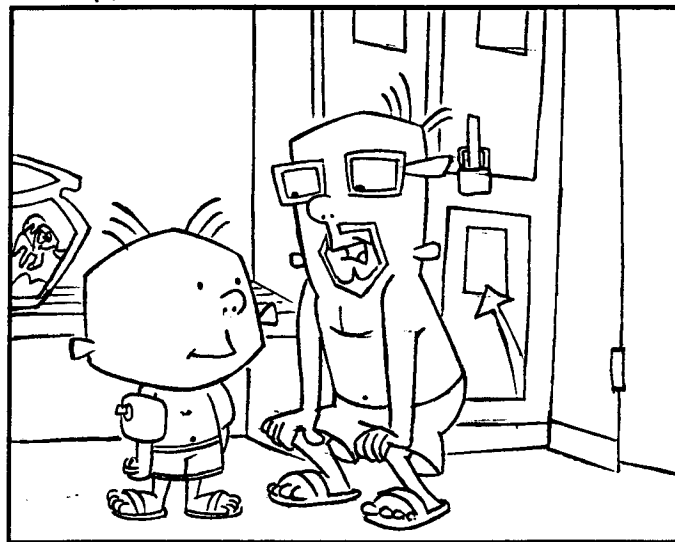
YUP. BUT WHEN I FINALLY
GOT IN THE WATER...

EFX: _____

SLUG/NOTES: _____

SC# 116

BG: S/A 112



THU

CUT

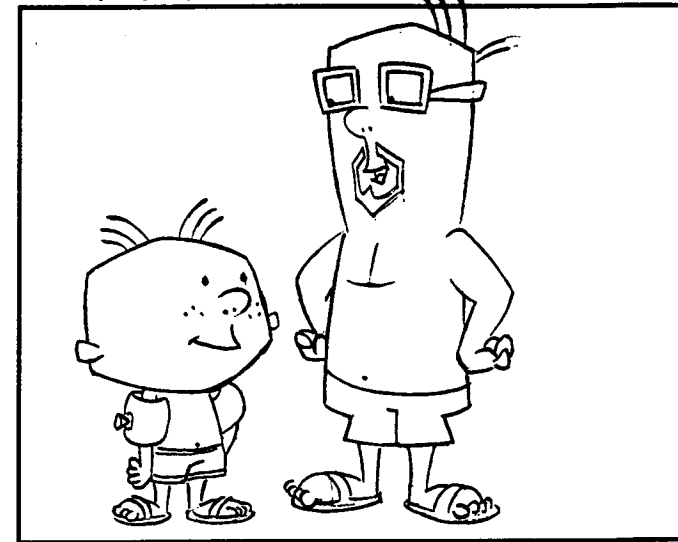
WIDE ON STANLEY & DAD
DAD STRAIGHTENS UP

(LN 100) DAD: (CONT'D)

.. I HAD SO MUCH FUN ..

SC#: 116.2

BG: _____



THU

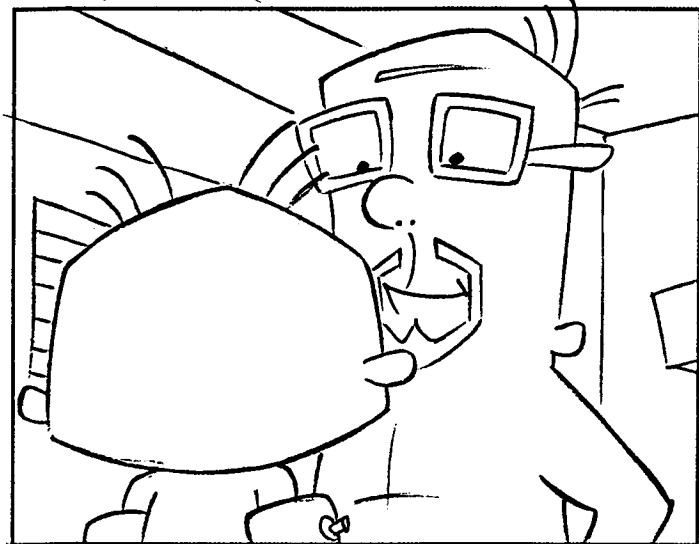
CUT

(LN 100) DAD: (CONT'D)

.. AND YOU WILL TOO.

SC# 116

BG:



CAMERA:

HU
CUT

ACTION: OTS STANLEY ANGLE ON
DAD

DIAL:

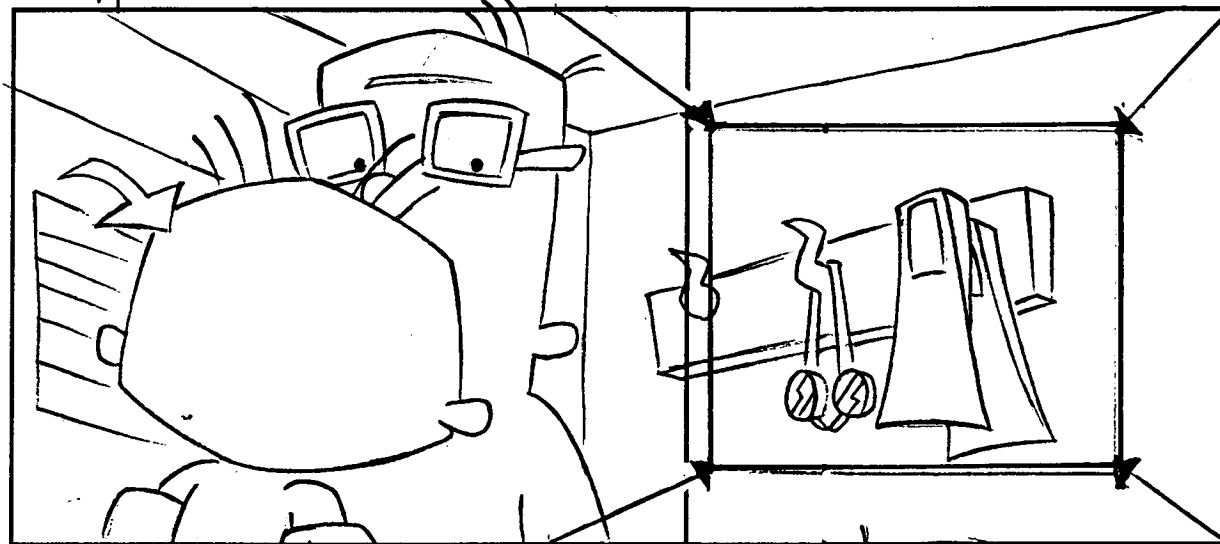
EFX:

SLUG/NOTES:

SC# 116.2

BG:

SC#:



(A) START

PAN

(B) STOP

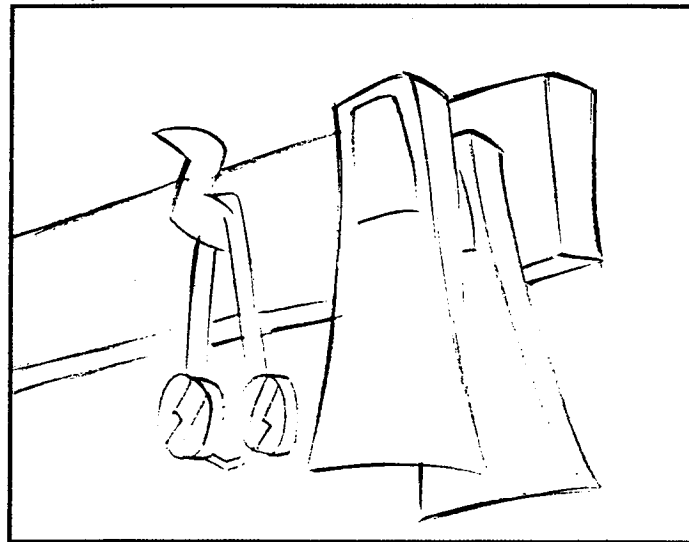
PAN FROM (A) TO (B)

TRUCK IN

SOMETHING CATCHES STANLEY'S EYE, HE LEANS TO ONE
SIDE; PAN W/ANIM. TRUCK IN ON FLIPPERS.

SC# 116.3

BG:



CAMERA:

ACTION: CLOSER ON PAIR OF FLIPPERS

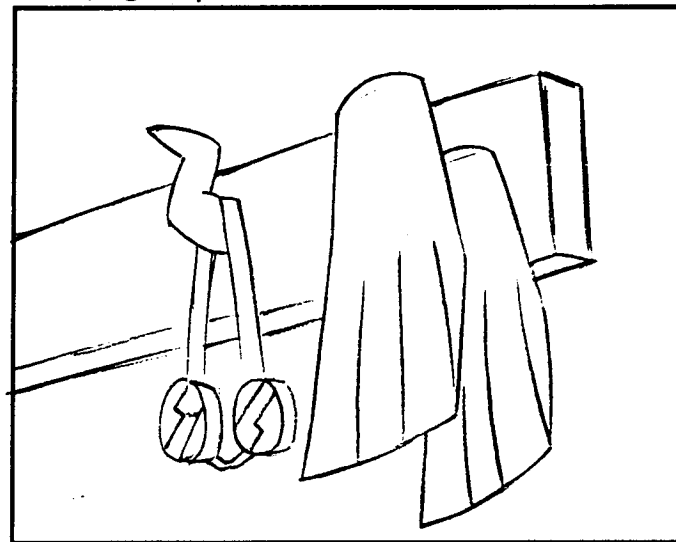
DIAL:

EFX:

SLUG/NOTES:

SC# 116.4

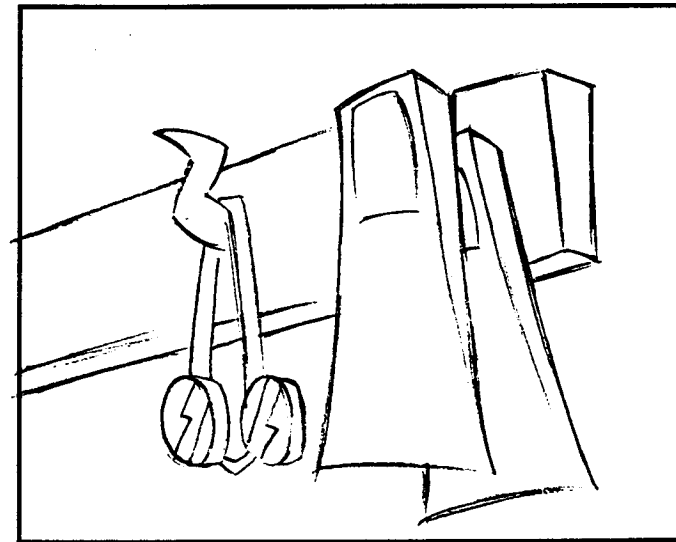
BG:



THE FLIPPERS DISSOLVE INTO FROG'S FEET.

SC#: 116.5

BG:

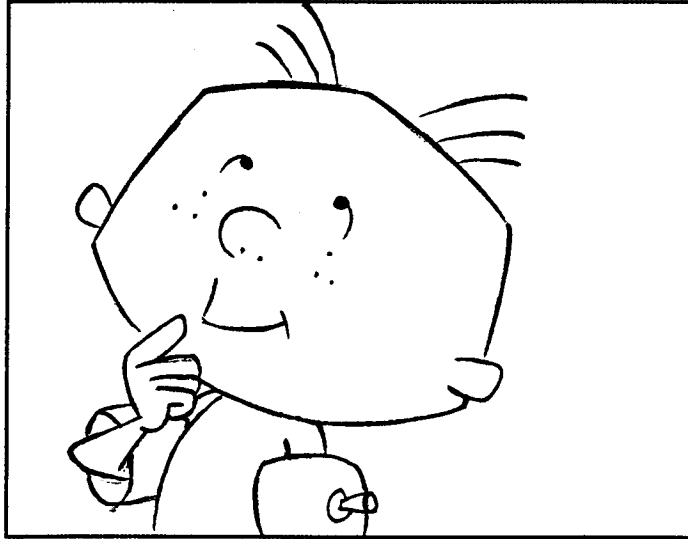


CUT

THEN DISSOLVE BACK TO THE FLIPPERS.

SC# 117

BG:



CAMERA:

CUT

ACTION: CLOSE ON STANLEY HE'S THINKING

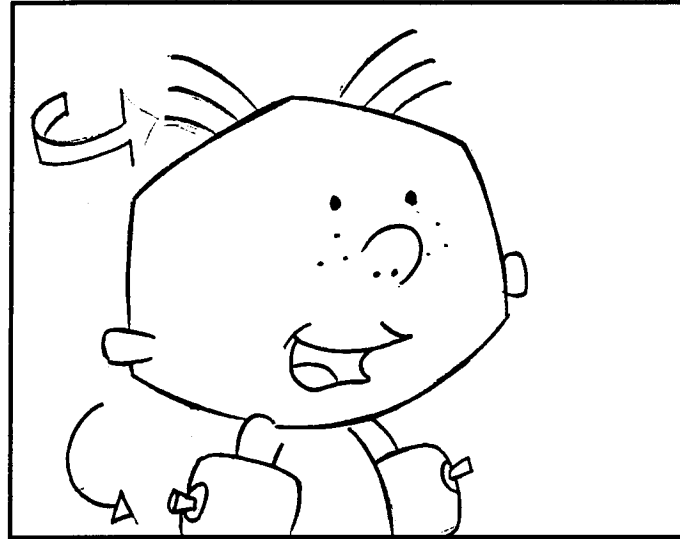
DIAL:

EFX:

SLUG/NOTES:

SC# 117.2

BG:



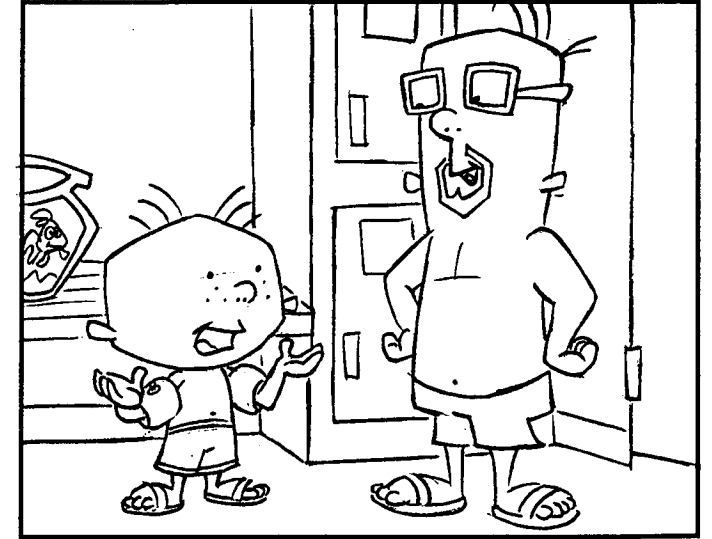
STANLEY TURNS TO HIS DAD.

LN101 STANLEY:

YOU KNOW WHAT?

SC#: 118

BG: SA 112



H11

CUT

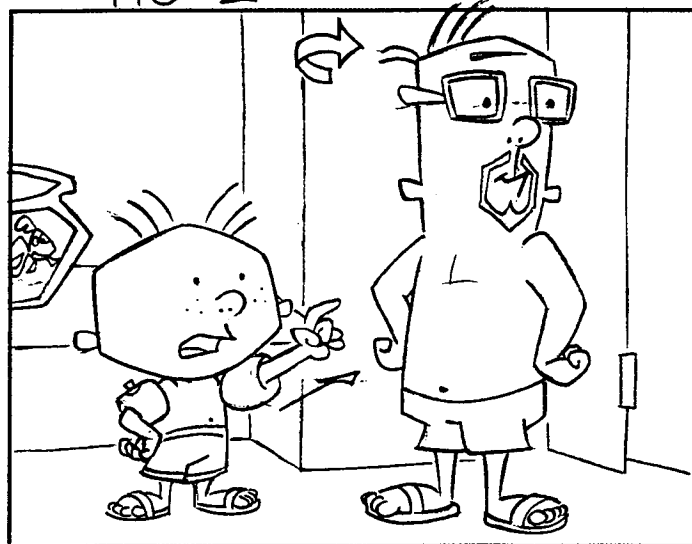
WIDE ON STANLEY & DAD
STANLEY IS EXCITED BY HIS IDEA.

LN 102 DAD: WHAT?

LN 103 STANLEY:
I'VE GOT AN IDEA!

SC# 118.2

BG:



CAMERA:

ACTION: STANLEY POINTS AT THE
OFF STAGE FLIPPERS

DIAL: LN103 STANLEY: (CONT'D)

CAN I WEAR THOSE FLIPPERS ...

EFX:

SLUG/NOTES:

SC# 119

BG:



HUI
CUT

CU ON DAD
'LOOKS TO CAMERA'

LN103 STANLEY: (OS) (CONT'D)

... IN THE POOL?

SC#: 119.2

BG:



DAD TURNS BACK TO STANLEY

LN104 DAD: (SURPRISED)

UHH... WELL SURE!

SC# 119.3

BG:



CAMERA:

ACTION:

DAD SHRUGS

DIAL: LN 104 DAD: (CONT'D)

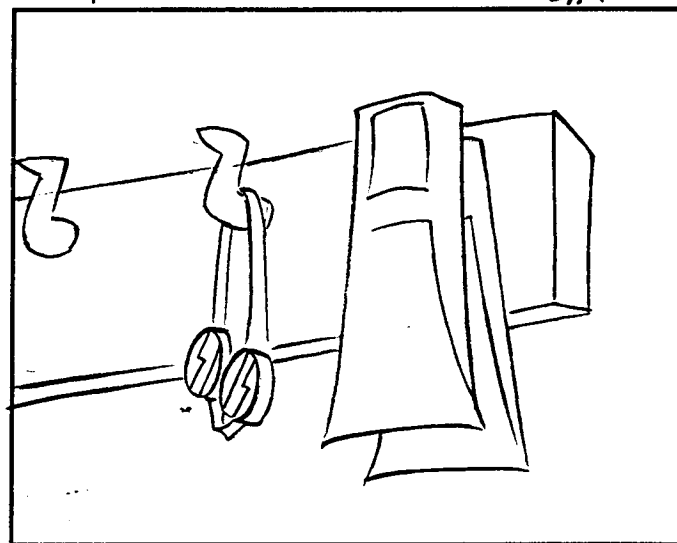
WHY NOT?

EFX:

SLUG/NOTES:

SC# 120

BG: S/A

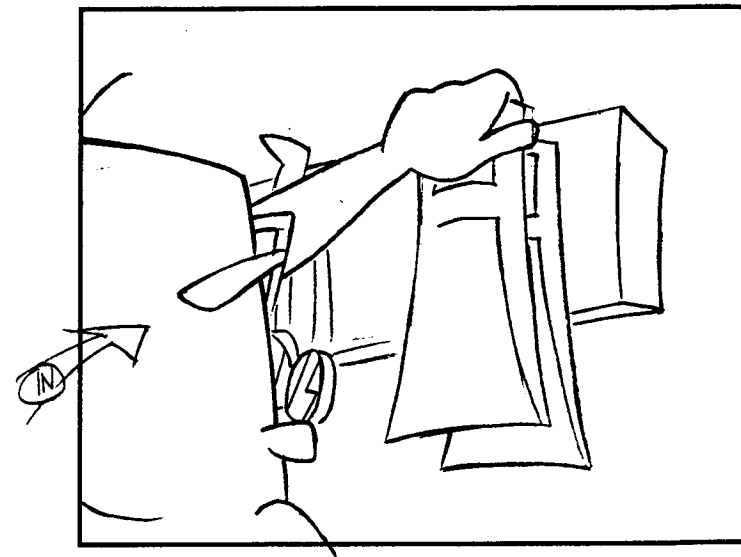


CUT

ANGLE ON FLIPPERS

SC#: 120.2

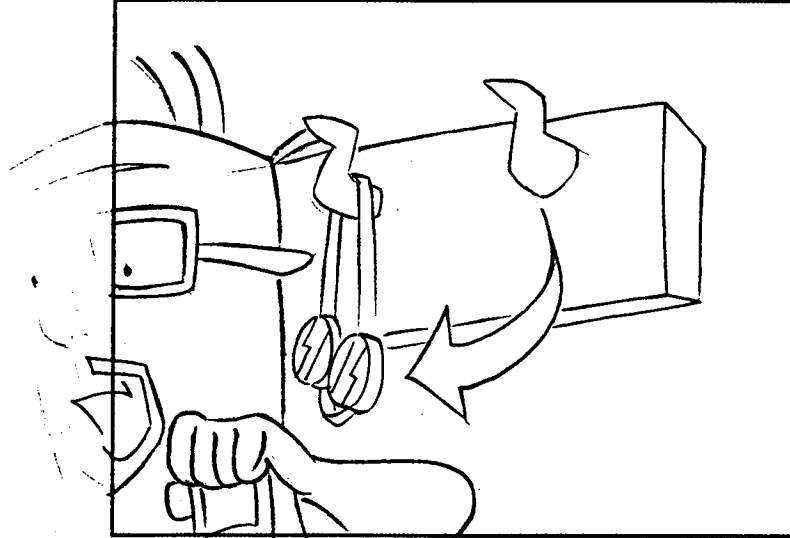
BG:



DAD REACHES IN, GRABBING
THE FLIPPERS

SC# 120.3

BG: S/A



CAMERA:

ACTION:

.. TAKING THEM OFF THE
HOOK.

DIAL:

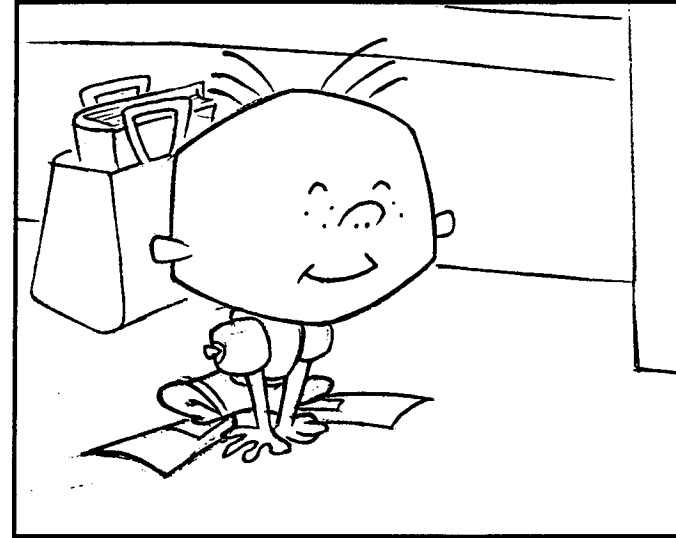
EFX:

SLUG/NOTES:

FAST
X-DISS

SC# 121

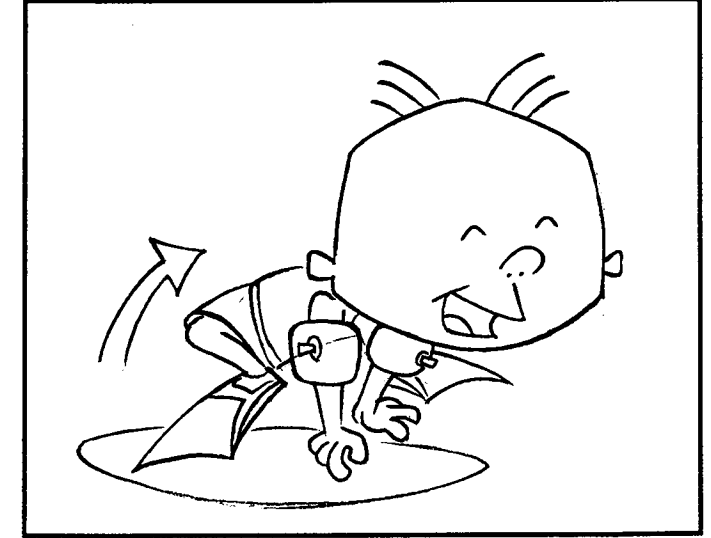
BG:



.. ANGLE ON STANLEY WEARING
THE FLIPPERS ...

SC#: 121.2

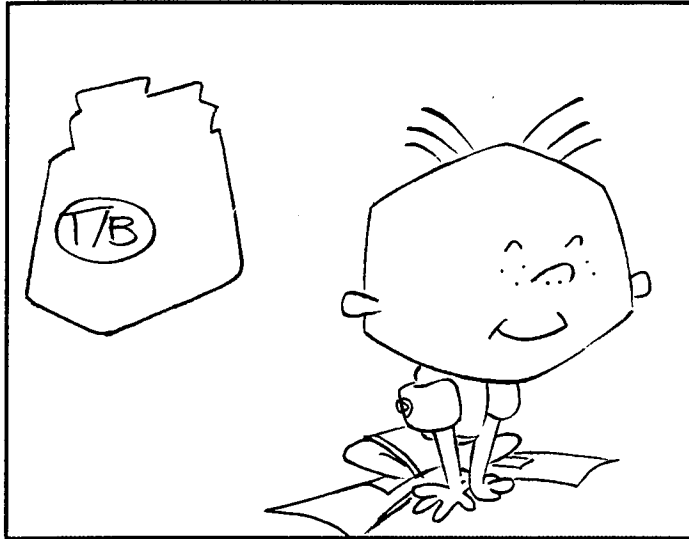
BG:



.. HE HOPS UP & DOWN LIKE
A FROG

SC# 121.3

BG: _____



CAMERA: _____

ACTION: _____

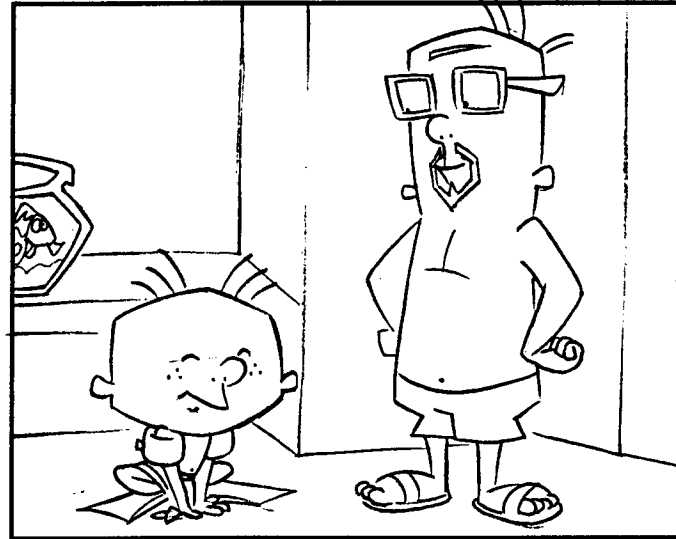
DIAL: _____

EFX: _____

SLUG/NOTES: _____

SC# 122

BG: S/A 118



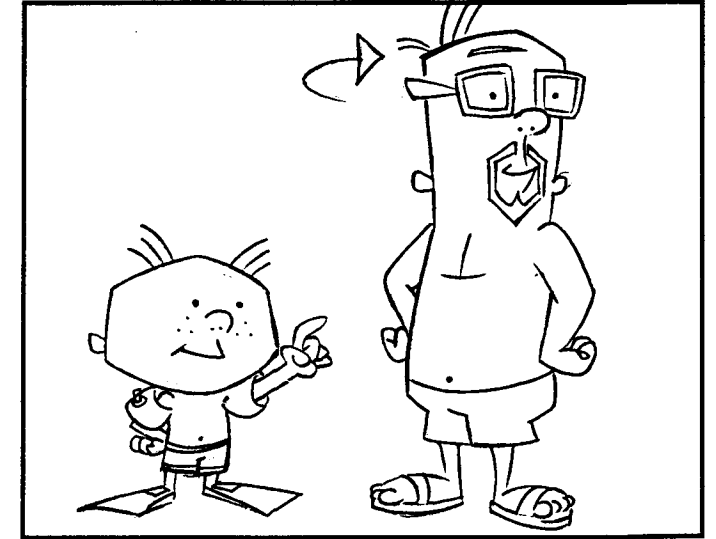
HU

CUT

WIDE ON DAD & STANLEY

SC#: 122.2

BG: _____

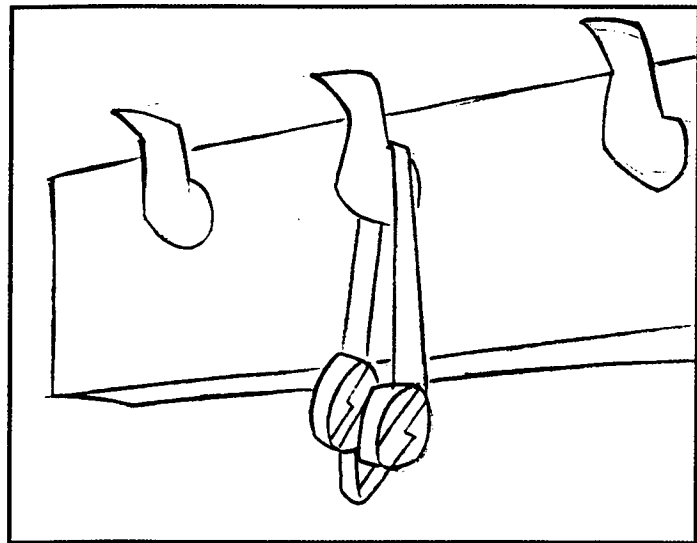


CUT

STANLEY STRAIGHTENS UP, AND POINTS O.S.

SC# | 23

BG: _____



CAMERA: _____

CUT

ACTION: CU ON GOGGLES, HANGING ON A HOOK.

DIAL: LN 105 STANLEY:

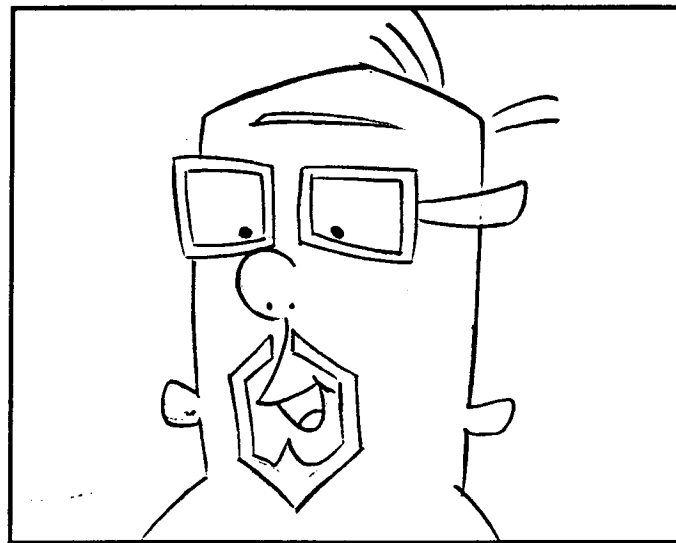
CAN I WEAR THESE TOO?

EFX: _____

SLUG/NOTES: _____

SC# | 24

BG: _____



CUT

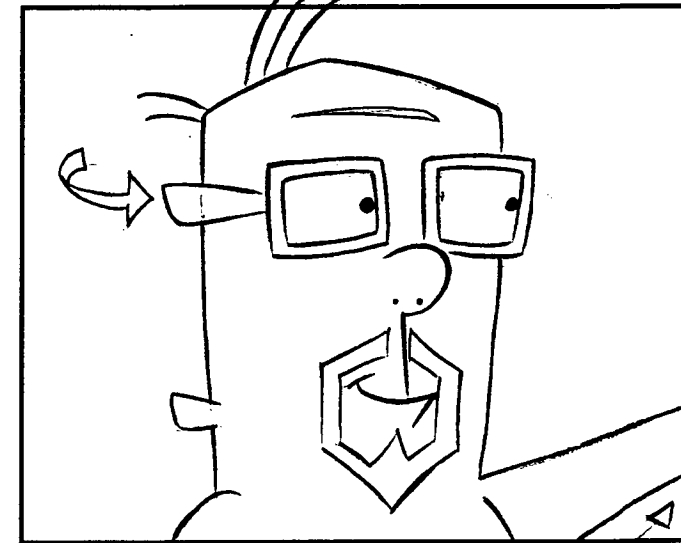
CU ON DAD.

LN 106 DAD:

OF COURSE YOU CAN!

SC#: | 24.2

BG: _____



DAD TURNS AND REACHES OS FOR THE GOGGLES.

SC# 124.3

BG:



CAMERA:

CUT

ACTION: DAD TURNS BACK TO STANLEY, HOLDING THE GOGGLES

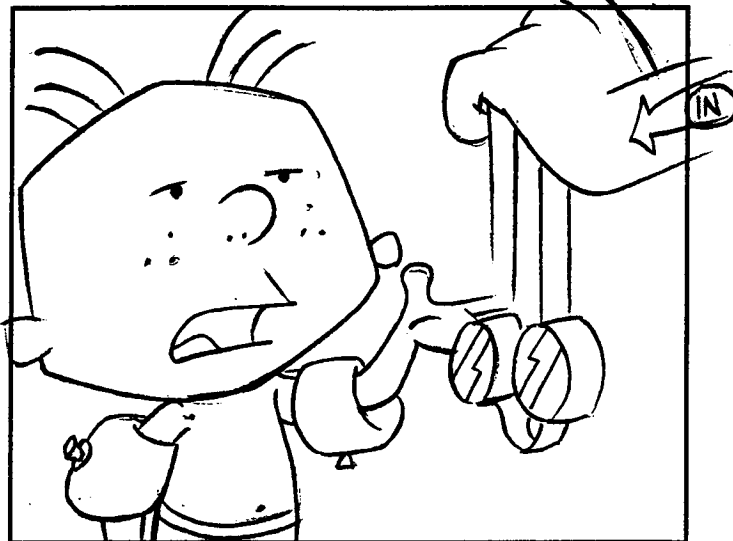
DIAL:

EFX:

SLUG/NOTES:

SC# 125

BG:

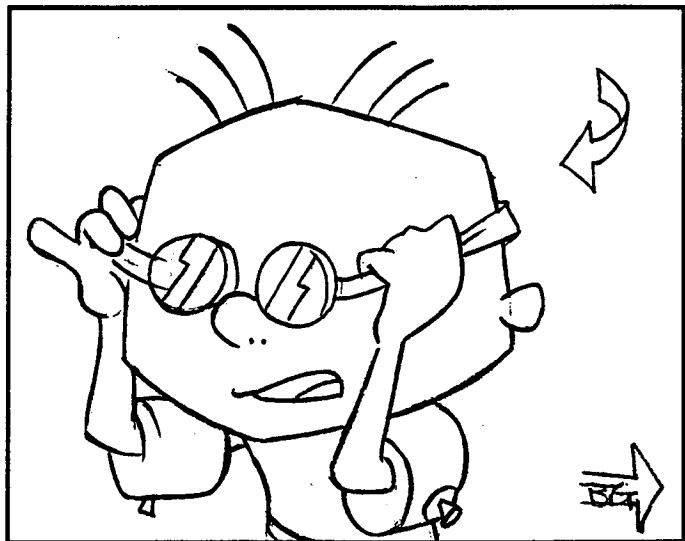


CU ON STANLEY. DAD'S HAND IN, STANLEY TAKES THE GOGGLES

(LN 107) STANLEY: (DETERMINED)
I CAN DO IT!

SC#: 125.2

BG:



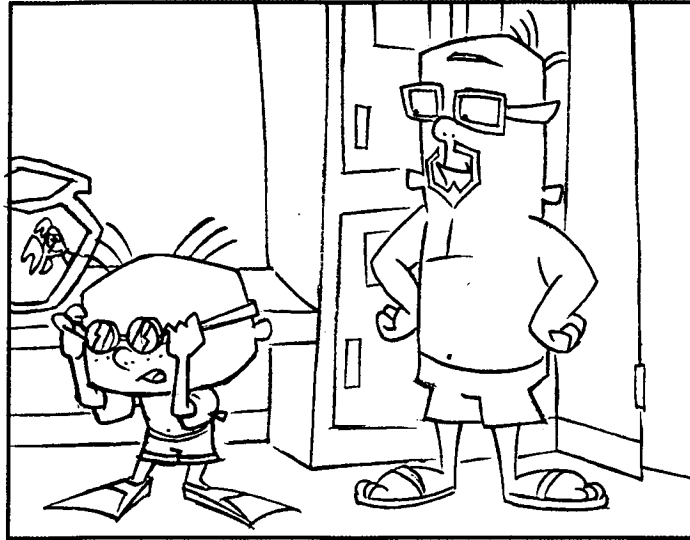
SHIFT PAN W/ANIM.

.. AND PUTTING THEM ON

(LN 107) STANLEY: (CONT'D)
.. I CAN GO IN THE BIG POOL!

SC# 126

BG: S/A112



CAMERA:

ACTION:

DIAL: LN 107 STANLEY (CONT'D)
NO PROBLEM. AFTER ALL..
WHAT'S A LITTLE WATER TO...

EFX:

SLUG/NOTES:

SC# 126.2

BG:



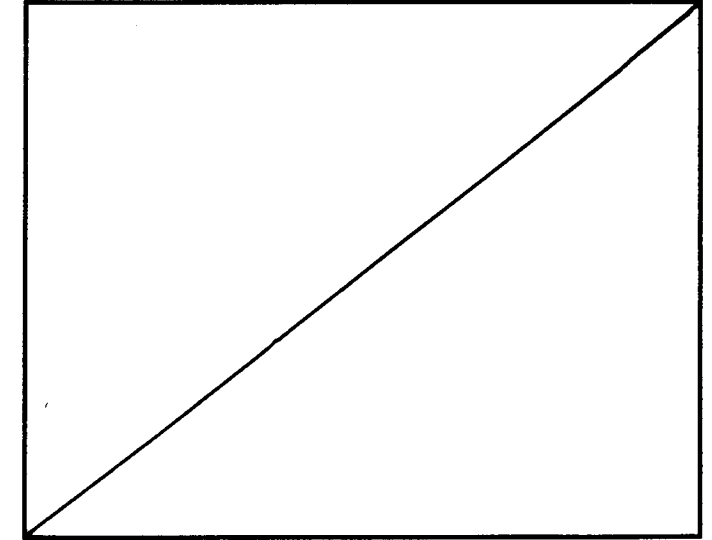
STANLEY STRIKES A POSE.
DAD LOOKS TOWARDS CAMERA

LN 107 STANLEY (CONT'D)

.. STANLEY THE FROG BOY!

SC#:

BG:



CUT