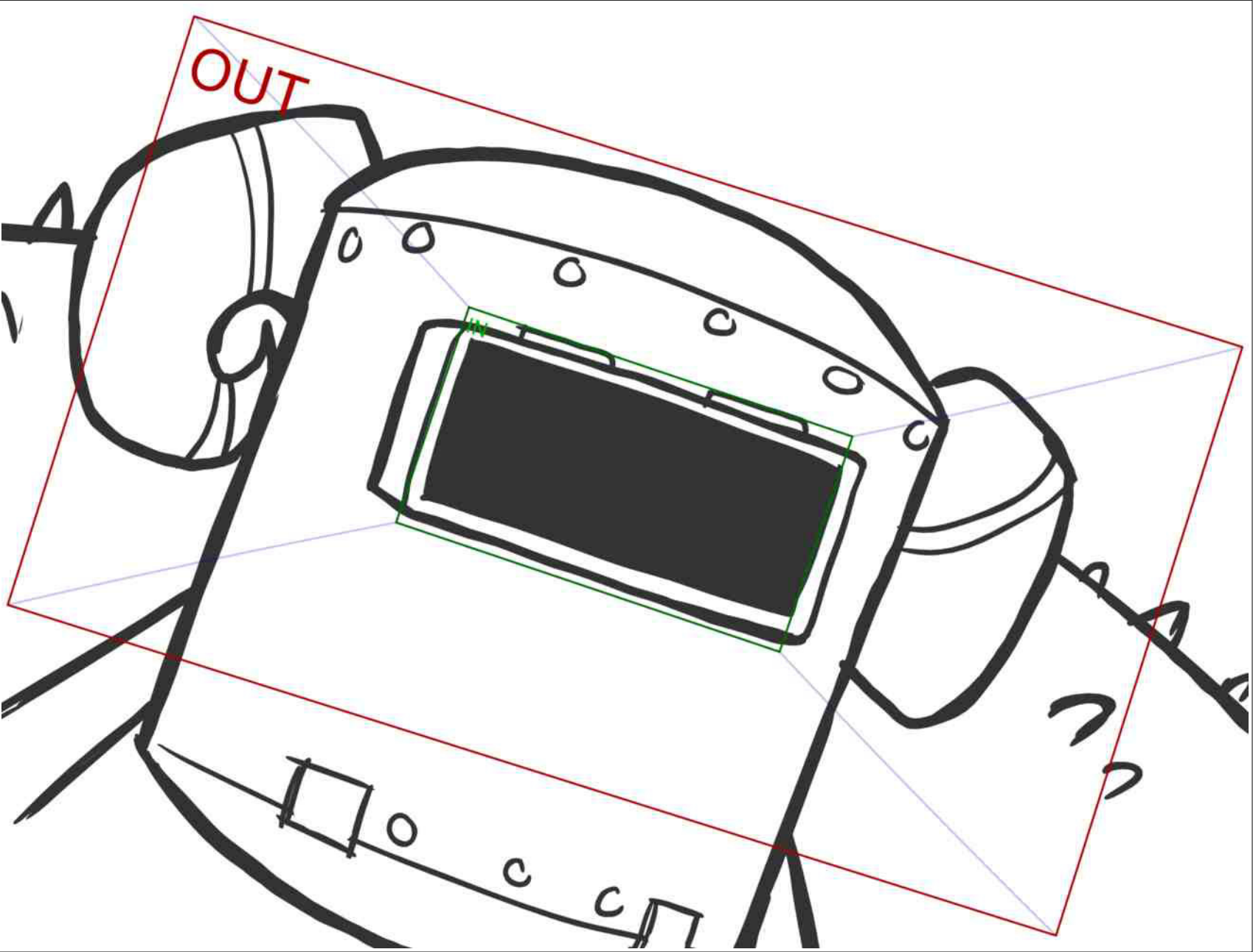




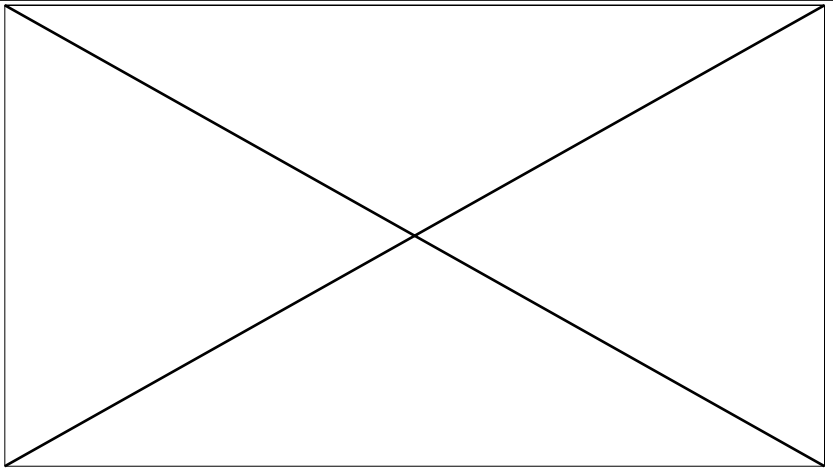
MD151 - "THE QUEEN STANDS ALONE"



Scene	Duration	Panel	Duration
1	05:09	1	01:14



NO PANEL



Dialog

1 DA-MING

This is unacceptable! If it weren't for the Queen and her minion, Zuo, my son would still be here in the castle. Why did Drusilla ever have to wake up?!!

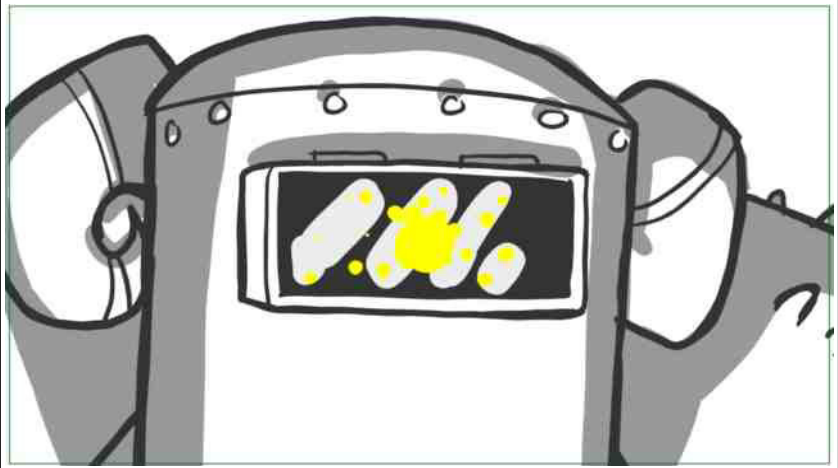
Action Notes

INT. CASTLE - GARAGE METAL SHOP - DAY

WHOOSH! MUNGO, in a welder's mask, fires up a BLOW TORCH...



Scene	Duration	Panel	Duration
1	05:09	2	00:04

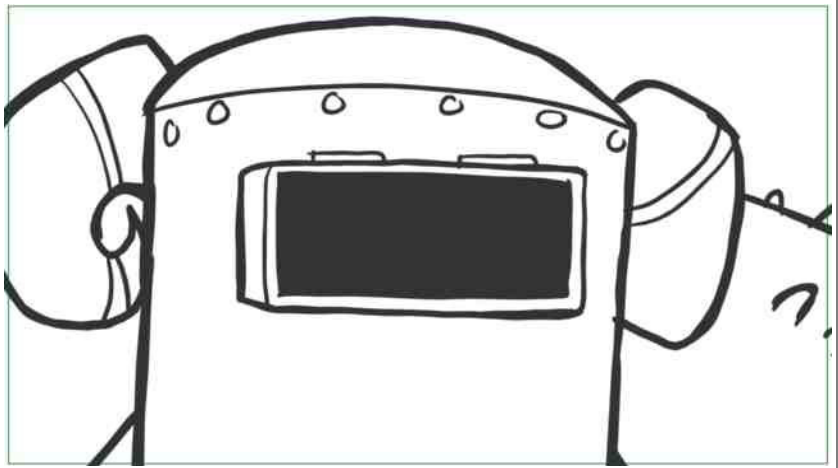


Dialog
1 DA-MING

This is unacceptable! If it weren't for the Queen and her minion, Zuo, my son would still be here in the castle. Why did Drusilla ever have to wake up?!!

Action Notes
Torch reflection in the welders mask.a

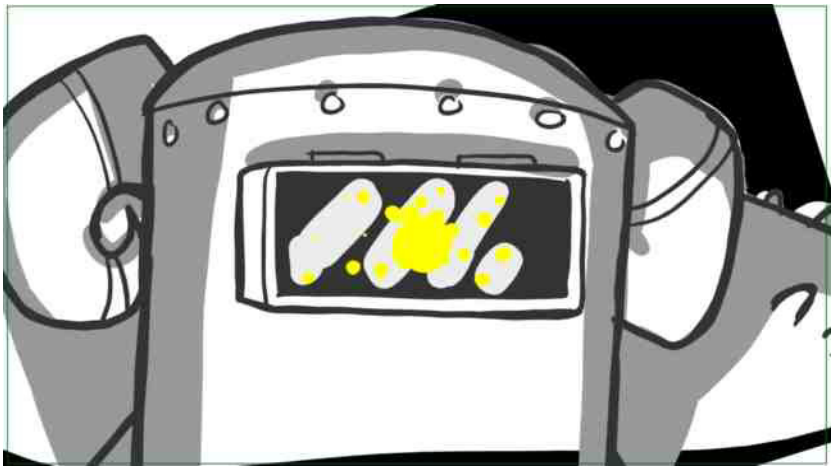
Scene	Duration	Panel	Duration
1	05:09	3	00:06



Dialog
1 DA-MING

This is unacceptable! If it weren't for the Queen and her minion, Zuo, my son would still be here in the castle. Why did Drusilla ever have to wake up?!!

Scene	Duration	Panel	Duration
1	05:09	4	00:06

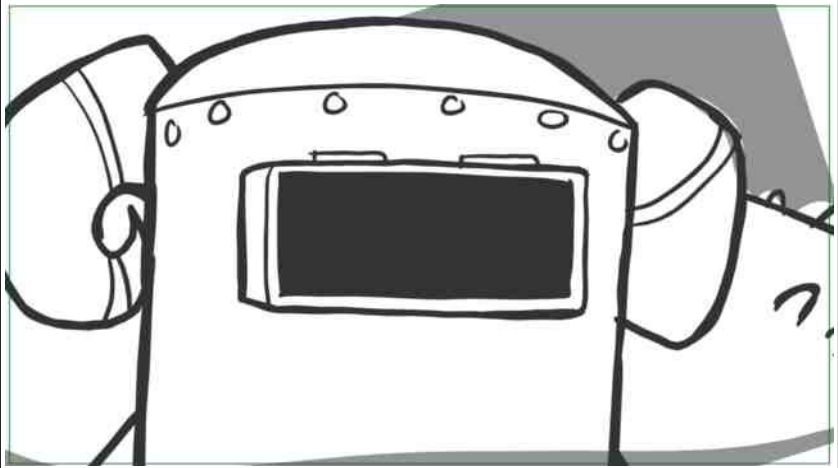


Dialog
1 DA-MING

This is unacceptable! If it weren't for the Queen and her minion, Zuo, my son would still be here in the castle. Why did Drusilla ever have to wake up?!!



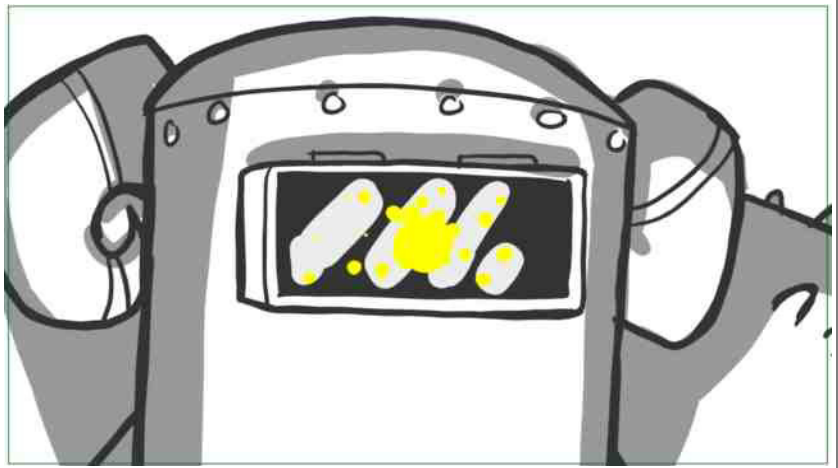
Scene	Duration	Panel	Duration
1	05:09	5	00:04



Dialog
1 DA-MING

This is unacceptable! If it weren't for the Queen and her minion, Zuo, my son would still be here in the castle. Why did Drusilla ever have to wake up?!!

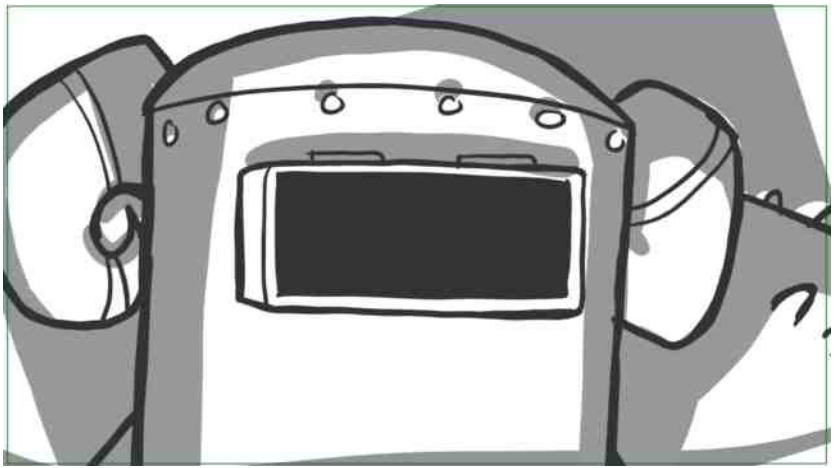
Scene	Duration	Panel	Duration
1	05:09	6	00:07



Dialog
1 DA-MING

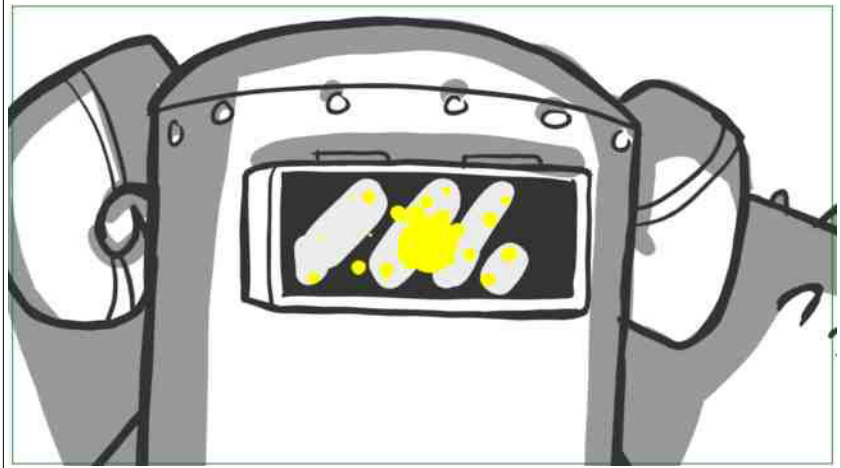
This is unacceptable! If it weren't for the Queen and her minion, Zuo, my son would still be here in the castle. Why did Drusilla ever have to wake up?!!

Scene	Duration	Panel	Duration
1	05:09	7	00:03

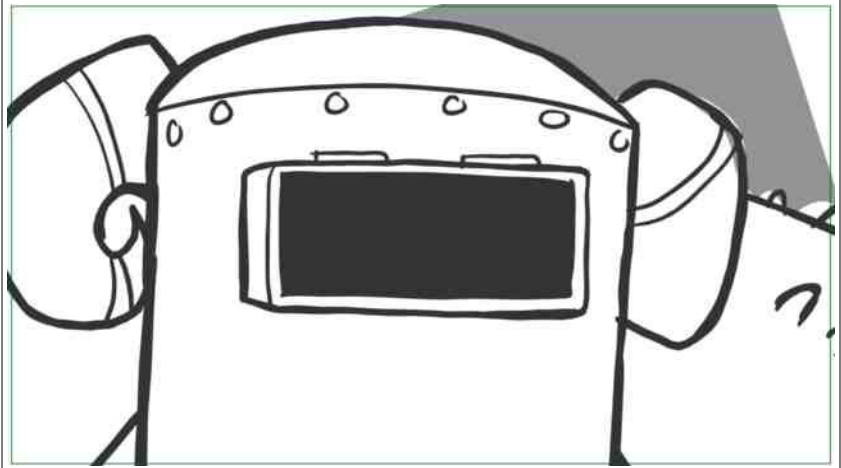




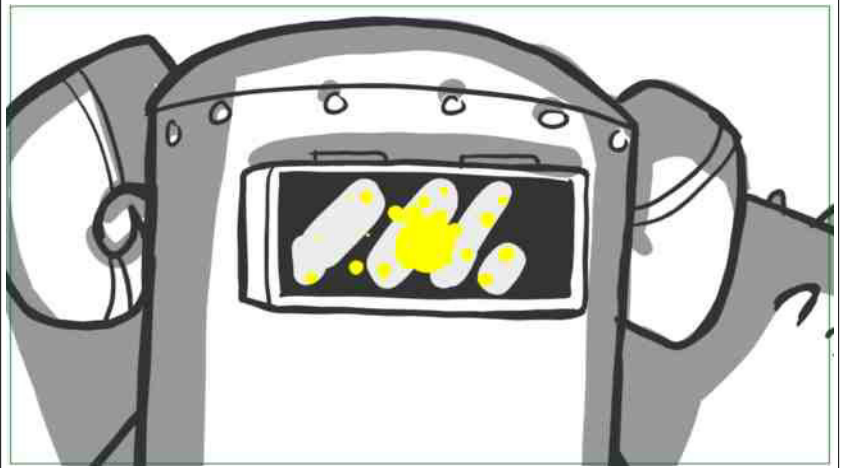
Scene	Duration	Panel	Duration
1	05:09	8	00:02



Scene	Duration	Panel	Duration
1	05:09	9	00:05

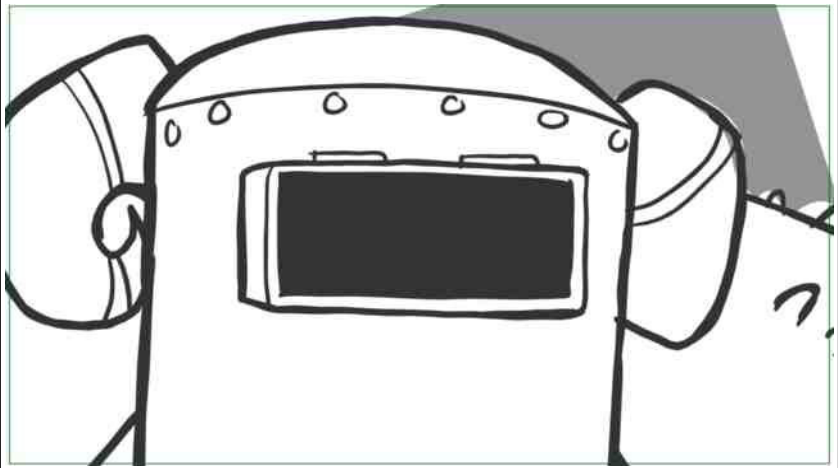


Scene	Duration	Panel	Duration
1	05:09	10	00:06

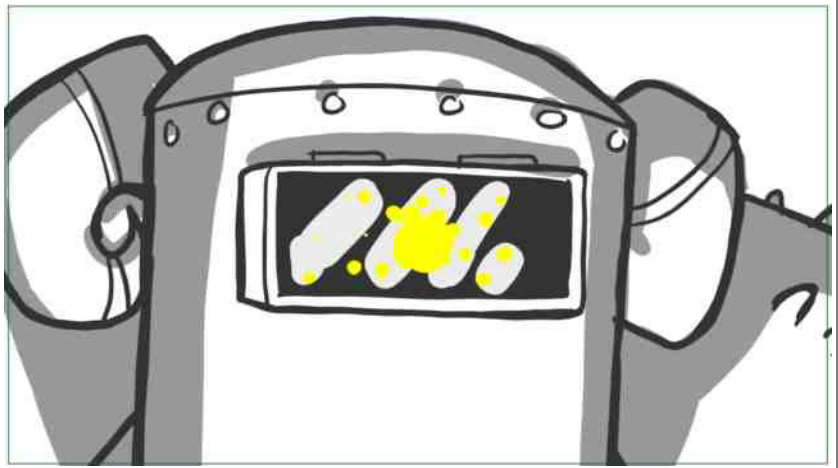




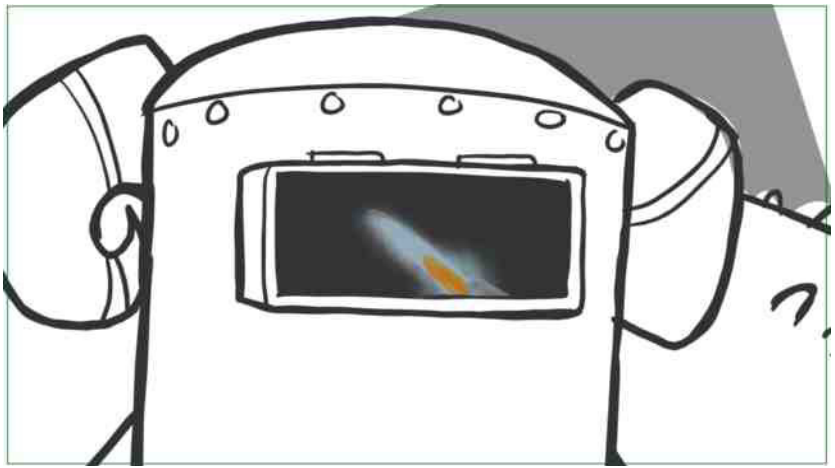
Scene	Duration	Panel	Duration
1	05:09	11	00:03



Scene	Duration	Panel	Duration
1	05:09	12	00:05

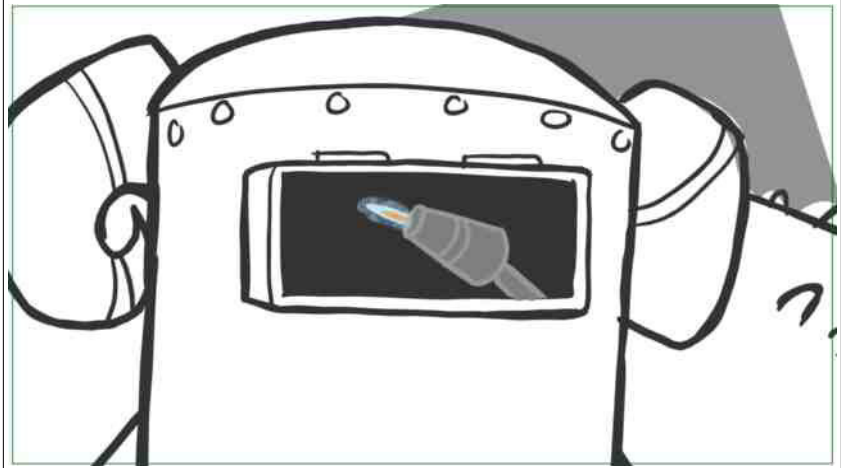


Scene	Duration	Panel	Duration
1	05:09	13	00:07

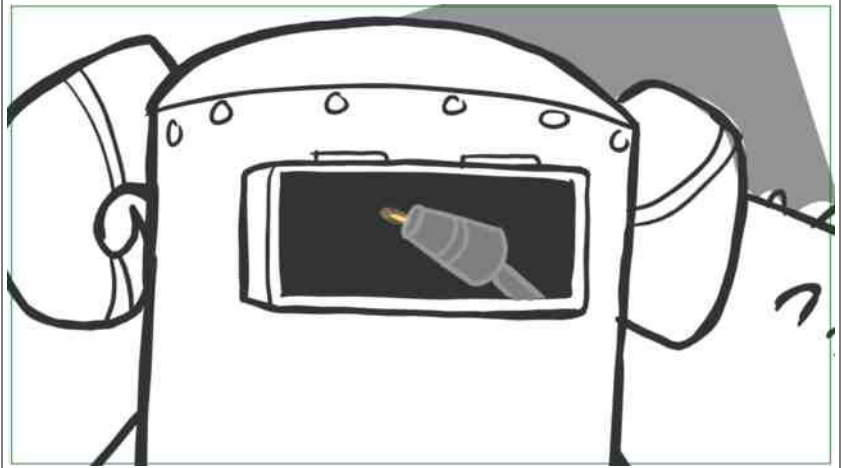




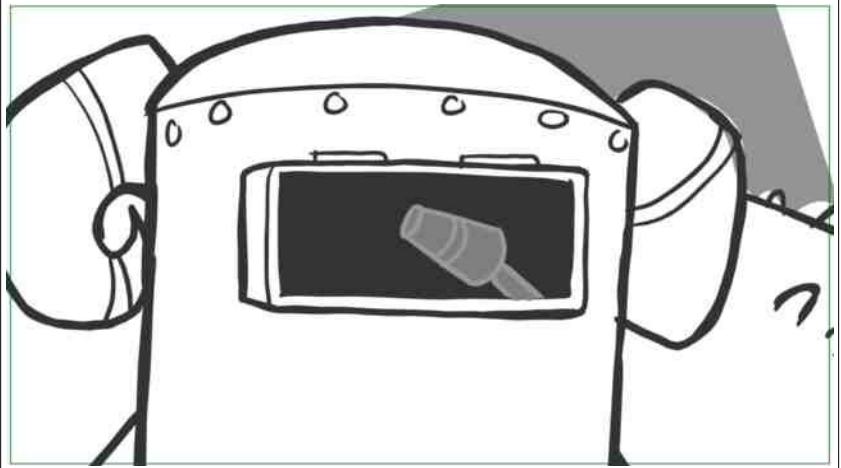
Scene	Duration	Panel	Duration
1	05:09	14	00:06



Scene	Duration	Panel	Duration
1	05:09	15	00:06

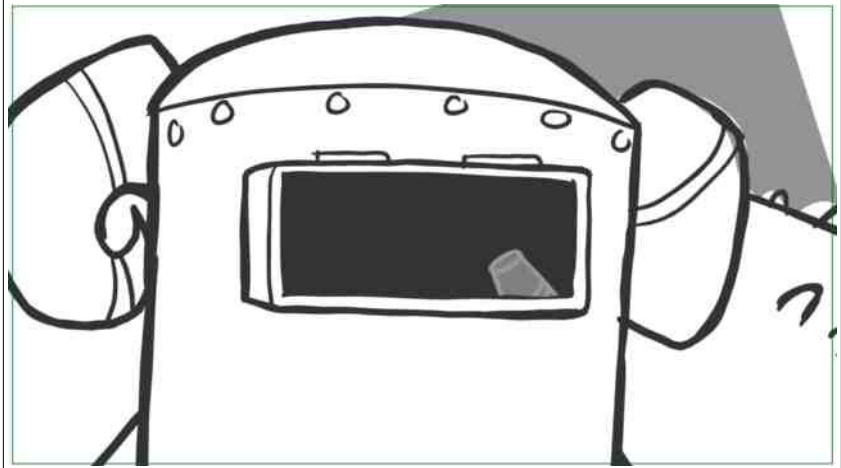


Scene	Duration	Panel	Duration
1	05:09	16	00:08

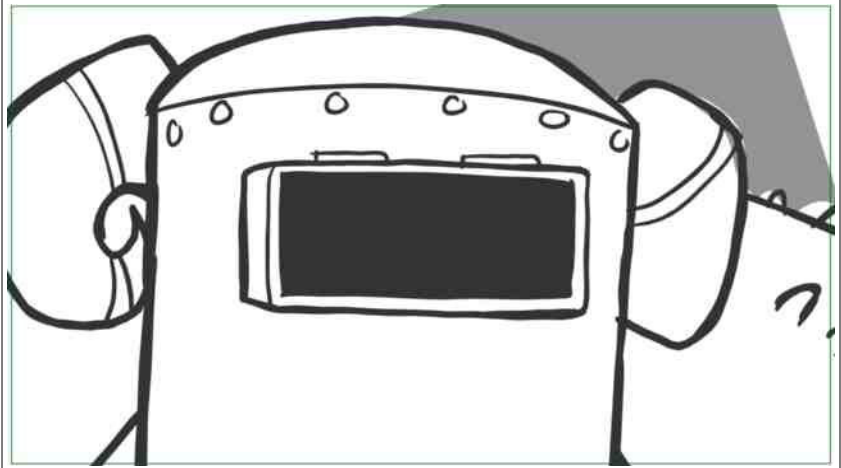




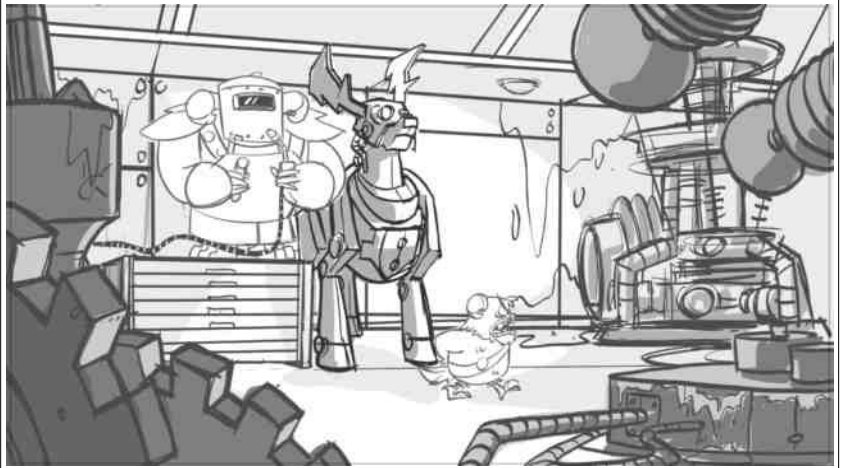
Scene	Duration	Panel	Duration
1	05:09	17	00:06



Scene	Duration	Panel	Duration
1	05:09	18	00:07



Scene	Duration	Panel	Duration
2	07:17	1	00:11





Scene	Duration	Panel	Duration
2	07:17	2	00:18



Scene	Duration	Panel	Duration
2	07:17	3	00:12



Scene	Duration	Panel	Duration
2	07:17	4	02:09



Action Notes
Mungo lifts up his welders mask.



Scene	Duration	Panel	Duration
2	07:17	5	01:08



Action Notes
Mungo leans against the Iron Deer...

Scene	Duration	Panel	Duration
2	07:17	6	01:02



Action Notes
knocking loose one of the antlers....

Scene	Duration	Panel	Duration
2	07:17	7	00:22



Dialog
1A. Mungo:
<UGH!>

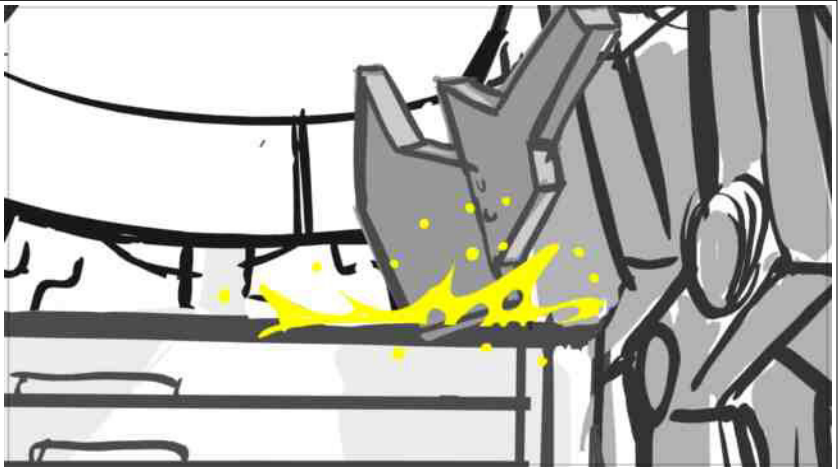
Action Notes
...causing it to fall on his toes!



Scene	Duration	Panel	Duration
2	07:17	8	00:07

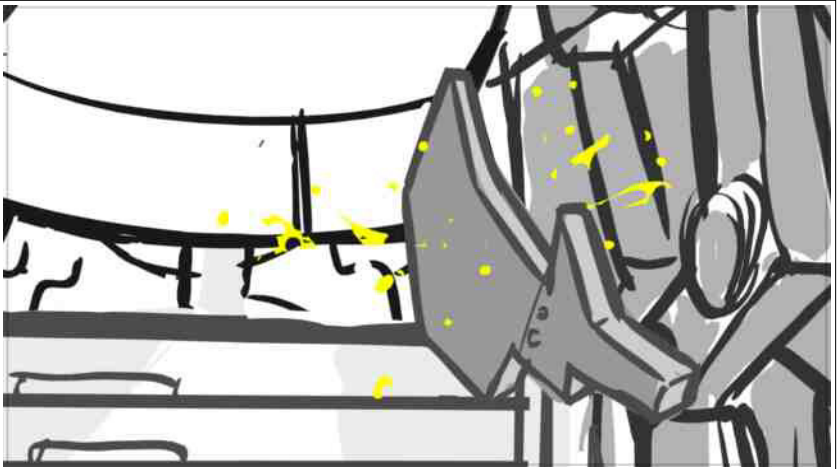


Scene	Duration	Panel	Duration
3	00:21	1	00:11



Action Notes
Close on Mungos foot.

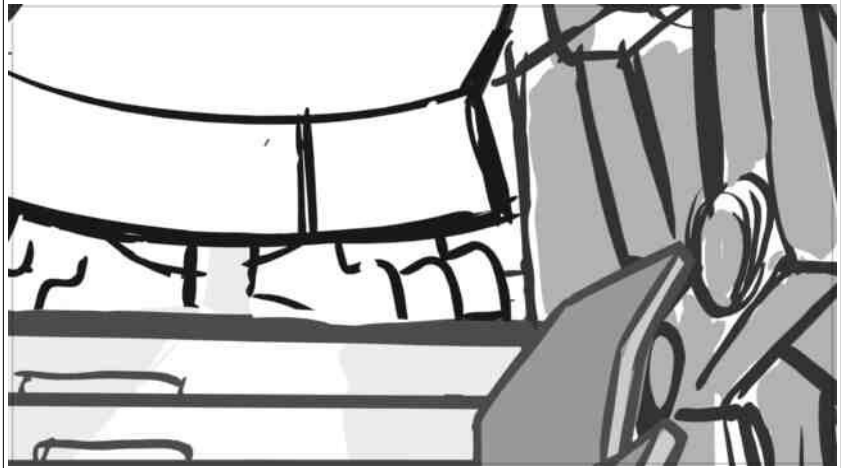
Scene	Duration	Panel	Duration
3	00:21	2	00:06



Action Notes
The broken Antler falls out of scene.



Scene	Duration	Panel	Duration
3	00:21	3	00:04



Scene	Duration	Panel	Duration
4	01:09	1	01:09



Action Notes
Close on MUNGO

Scene	Duration	Panel	Duration
5	03:17	1	00:06





Scene	Duration	Panel	Duration
5	03:17	2	00:12



Dialog
2 DA-MING (CONT'D)

Mungo, could you please be quiet?

Scene	Duration	Panel	Duration
5	03:17	3	00:13



Dialog
2 DA-MING (CONT'D)

I'm trying to think of

Scene	Duration	Panel	Duration
5	03:17	4	00:20





Scene	Duration	Panel	Duration
5	03:17	5	01:14



Scene	Duration	Panel	Duration
6	04:09	1	02:08



Dialog
2 DA-MING (CONT'D)

... how I can get rid of my wife...

Action Notes
Wide on scene

Scene	Duration	Panel	Duration
6	04:09	2	02:01



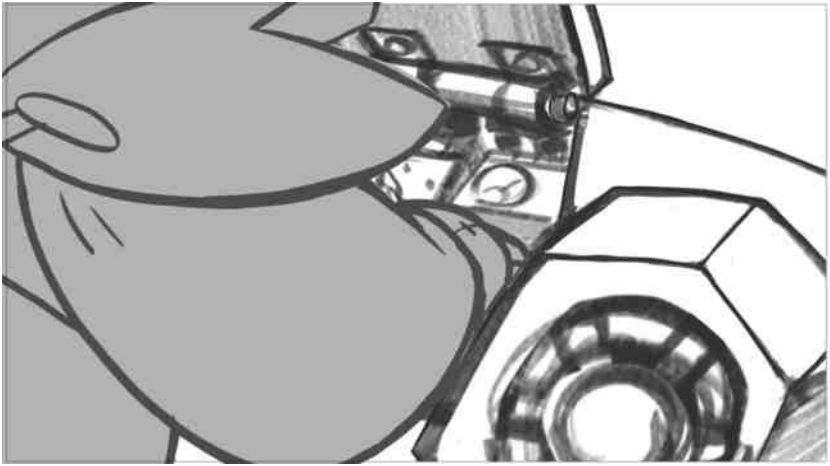
Dialog
2 DA-MING (CONT'D)

...the Queen.

Action Notes
Mungo, still WHIMPERING in pain from dropping the cast on his foot a beat earlier, opens a panel on the deer.

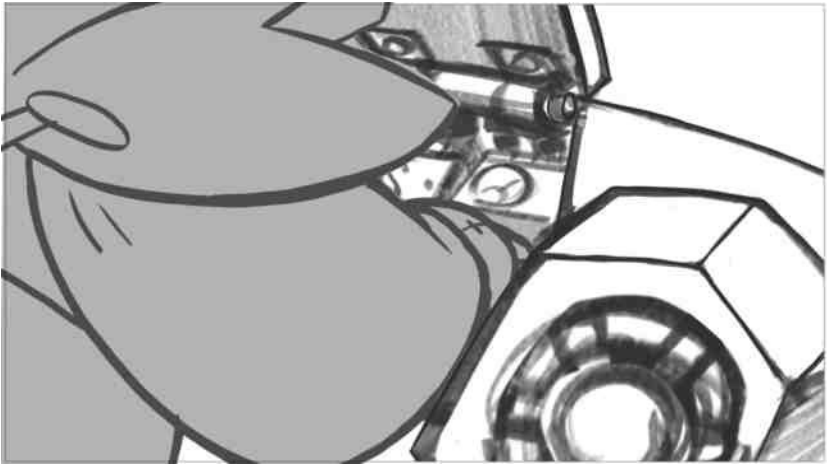


Scene	Duration	Panel	Duration
7	02:13	1	01:01

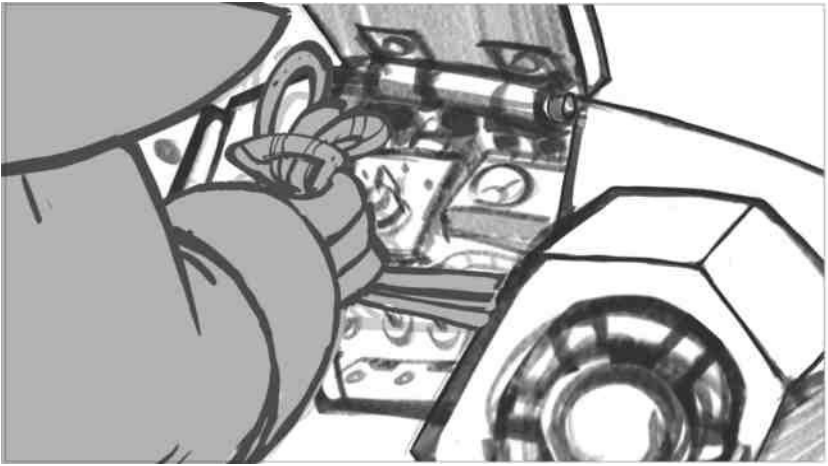


Action Notes
He searches inside, pulling out a jumble of wires.

Scene	Duration	Panel	Duration
7	02:13	2	01:00



Scene	Duration	Panel	Duration
7	02:13	3	00:12





Scene	Duration	Panel	Duration
9	03:00	1	00:06



Scene	Duration	Panel	Duration
9	03:00	2	00:05



Scene	Duration	Panel	Duration
9	03:00	3	00:09



Dialog

4a. MUNGO:
<YELP!>

Action Notes

Mungo connects two wires. BZZZ! He gets a SHOCK.



Scene	Duration	Panel	Duration
9	03:00	4	00:06



Scene	Duration	Panel	Duration
9	03:00	5	00:08



Scene	Duration	Panel	Duration
9	03:00	6	00:06





Scene	Duration	Panel	Duration
9	03:00	7	00:08



Scene	Duration	Panel	Duration
9	03:00	8	00:05



Scene	Duration	Panel	Duration
9	03:00	9	00:13





Scene	Duration	Panel	Duration
9	03:00	10	00:06



Scene	Duration	Panel	Duration
10	01:21	1	00:10



Dialog
5 DA-MING (irritated)

Must you do that now?!

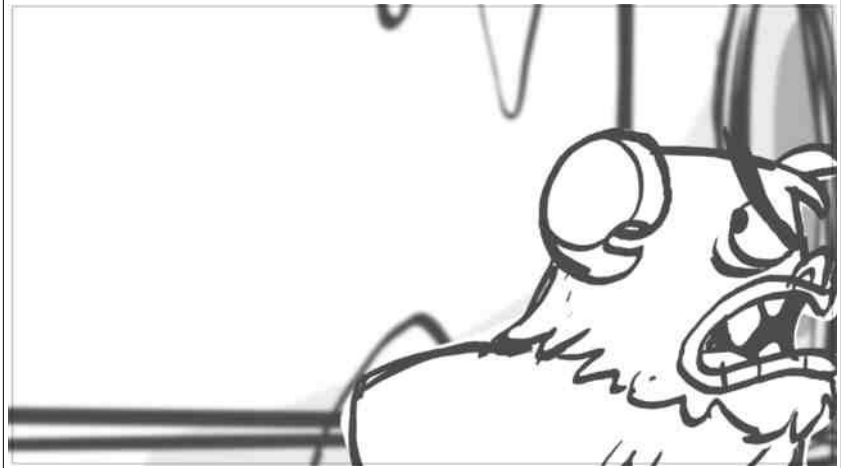
Action Notes
Close on Da-Ming

Scene	Duration	Panel	Duration
10	01:21	2	00:14





Scene	Duration	Panel	Duration
10	01:21	3	00:21



Scene	Duration	Panel	Duration
11	06:15	1	00:17



Action Notes
Close on a smouldering Mungo. He closes the panel on the Iron Deer.

Scene	Duration	Panel	Duration
11	06:15	2	00:23



Dialog
3 DA-MING (CONT'D) (OS)

Removing her is the only way I'll be able to rule all the Five Lands by myself. With my son at my side, of course. And you, well... you will still be you.



Scene	Duration	Panel	Duration
11	06:15	3	01:08



Scene	Duration	Panel	Duration
11	06:15	4	01:06



Scene	Duration	Panel	Duration
11	06:15	5	00:18





Scene	Duration	Panel	Duration
11	06:15	6	01:15



Scene	Duration	Panel	Duration
12	13:07	1	03:01



Dialog

3 DA-MING (CONT'D)

Removing her is the only way I'll be able to rule all the Five Lands by myself. With my son at my side, of course. And you, well... you will still be you.

Scene	Duration	Panel	Duration
12	13:07	2	02:20



Scene	Duration	Panel	Duration
12	13:07	3	02:07



Scene	Duration	Panel	Duration
12	13:07	4	05:03



Dialog

4 MUNGO

Sorry, I'm loyal to Auntie. She comes first, then my stuffed kitty, then my rock collection, then my--

Action Notes

Mungo turns back to the Iron Deer.

Scene	Duration	Panel	Duration
13	02:05	1	00:19



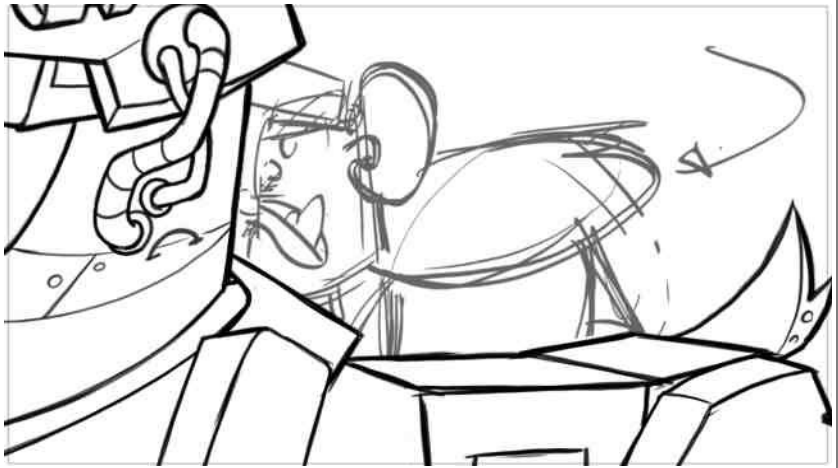


Scene	Duration	Panel	Duration
13	02:05	2	00:19



Action Notes
He lifts up a remote control.

Scene	Duration	Panel	Duration
13	02:05	3	00:15



Scene	Duration	Panel	Duration
14	01:22	1	00:14



Action Notes
Close on Da-Ming...He sees the remote and an idea takes shape.



Scene	Duration	Panel	Duration
14	01:22	2	01:08



Scene	Duration	Panel	Duration
15	08:00	1	01:10



Dialog

6 MUNGO

Auntie wanted this fixed right away. She said the voice commands made it too hard to use the Iron Deer against you.

Action Notes

Wide on scene.

Scene	Duration	Panel	Duration
15	08:00	2	01:13





Scene	Duration	Panel	Duration
15	08:00	3	01:22



Scene	Duration	Panel	Duration
15	08:00	4	03:03



Scene	Duration	Panel	Duration
15_C	05:20	1	00:11



Action Notes
Close on Da-Ming.



Scene	Duration	Panel	Duration
15_C	05:20	2	04:07



Scene	Duration	Panel	Duration
15_C	05:20	3	01:02



Scene	Duration	Panel	Duration
15_A	04:06	1	00:23



Dialog
8 MUNGO

With this new remote control I made.

Action Notes
Close on Mungo as he holds up the remote.



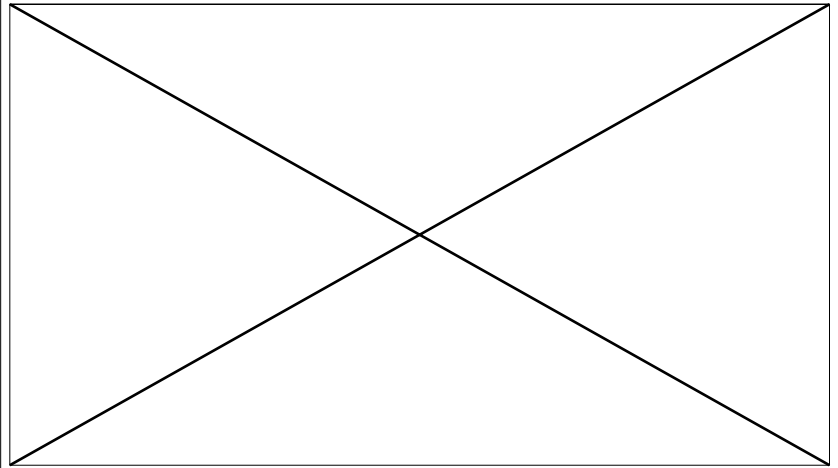
Scene	Duration	Panel	Duration
15_A	04:06	2	01:14



Scene	Duration	Panel	Duration
15_A	04:06	3	01:17

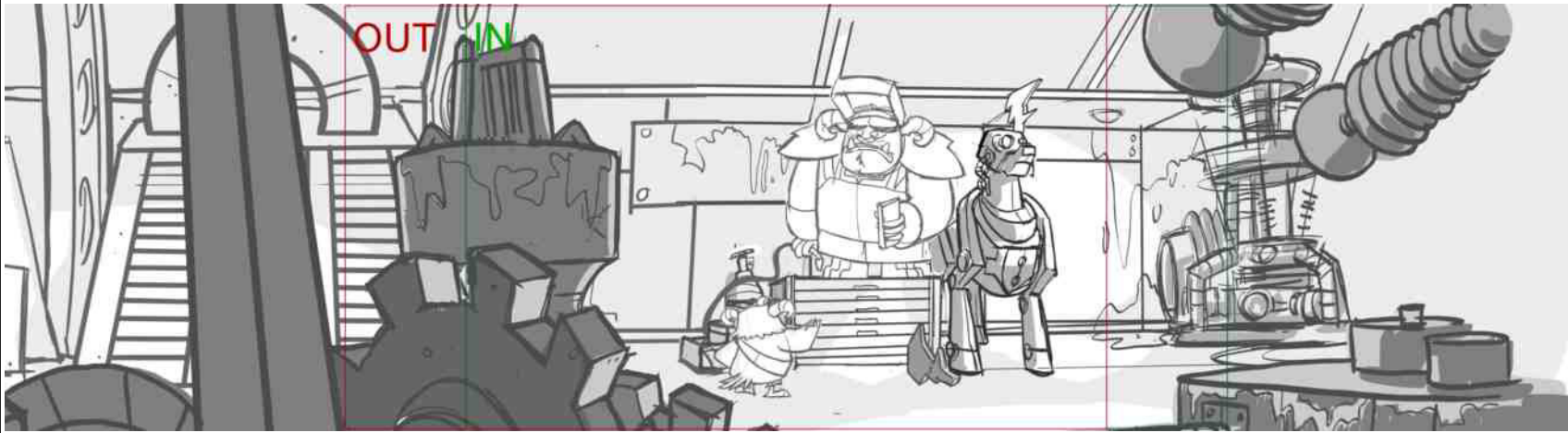


NO PANEL





Scene	Duration	Panel	Duration
15_B	13:14	1	01:23

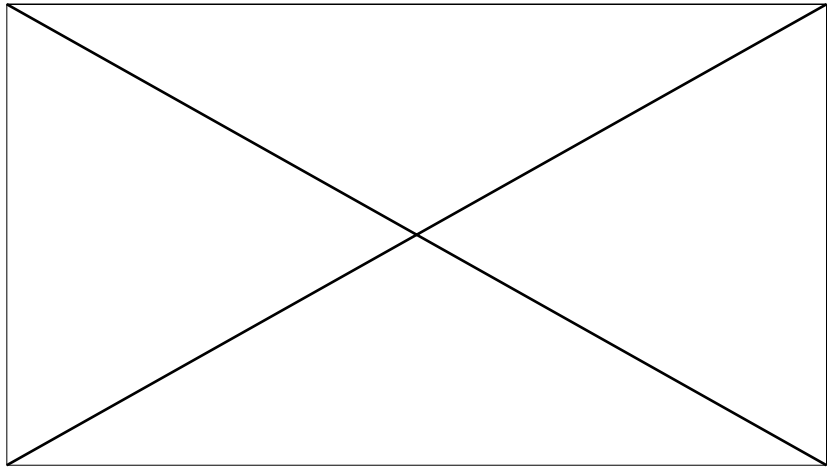


Dialog
10 DA-MING

No-no-no need, Mungo. I'll take it to her myself.

Action Notes
Pan with Action as Mungo steps off the platform and is shoved out of the workshop.

NO PANEL

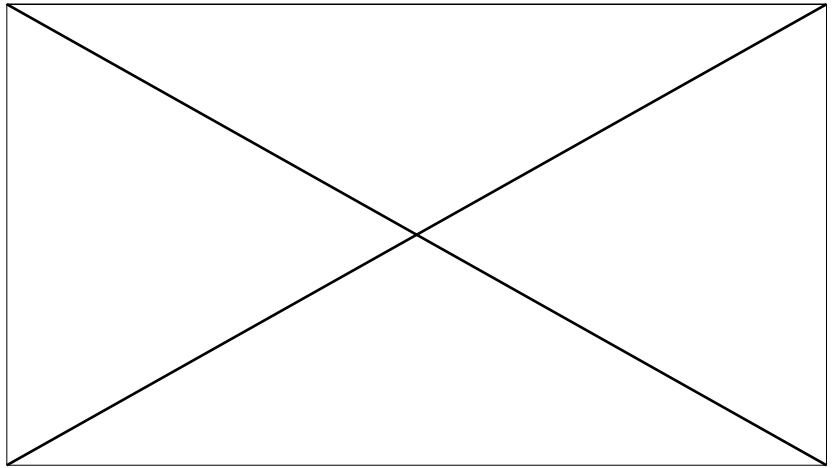




Scene	Duration	Panel	Duration
15_B	13:14	2	01:12



NO PANEL





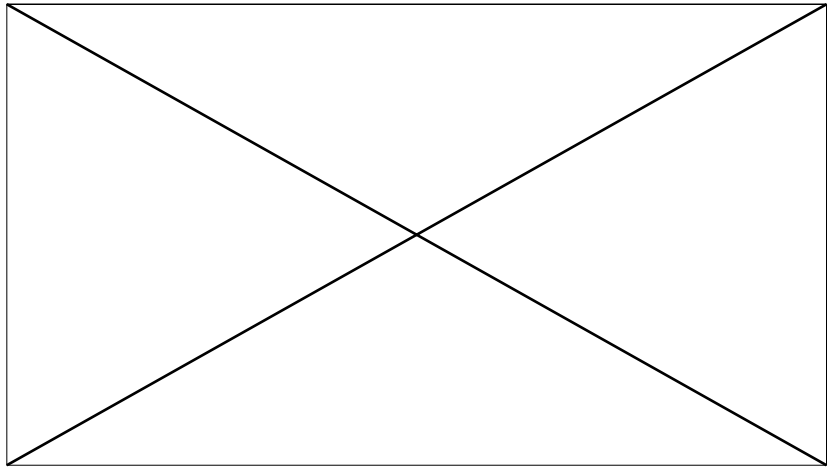
Scene	Duration	Panel	Duration
15_B	13:14	3	01:16



Dialog
11 MUNGO

But uh...

NO PANEL





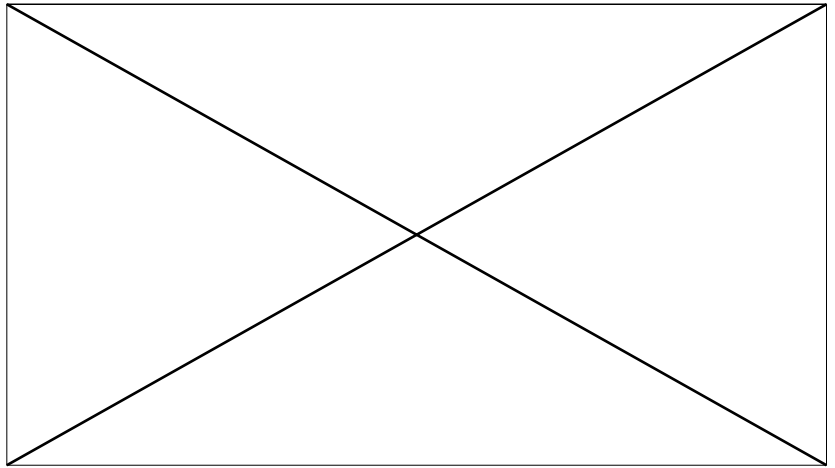
Scene	Duration	Panel	Duration
15_B	13:14	4	02:03



Dialog
12 DA-MING

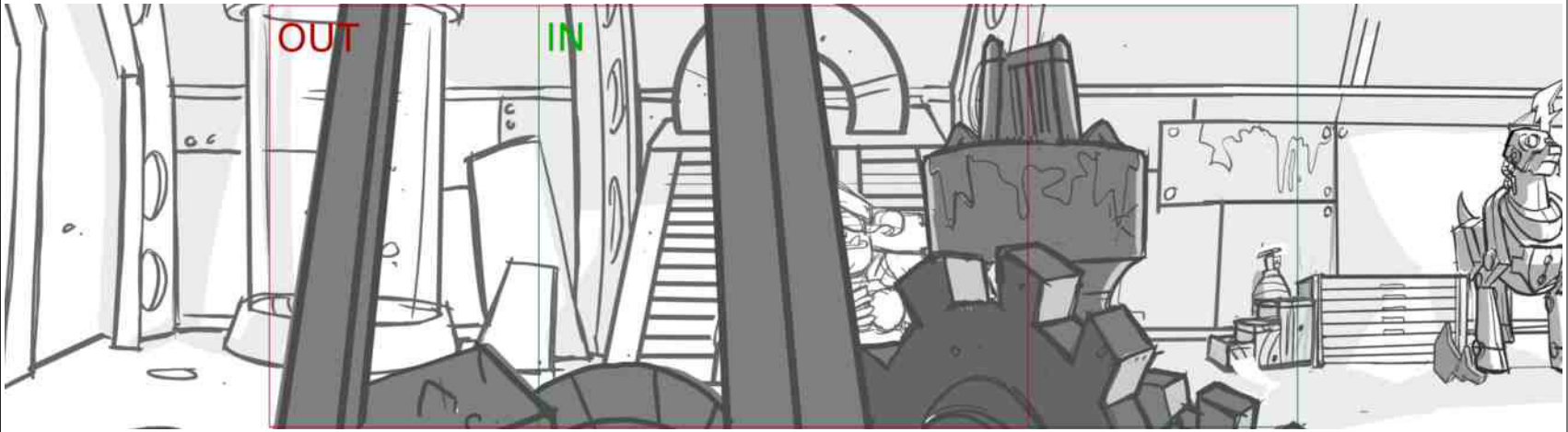
You go have a nice long rest.

NO PANEL





Scene	Duration	Panel	Duration
15_B	13:14	5	04:08



Dialog

13 MUNGO

If uh...

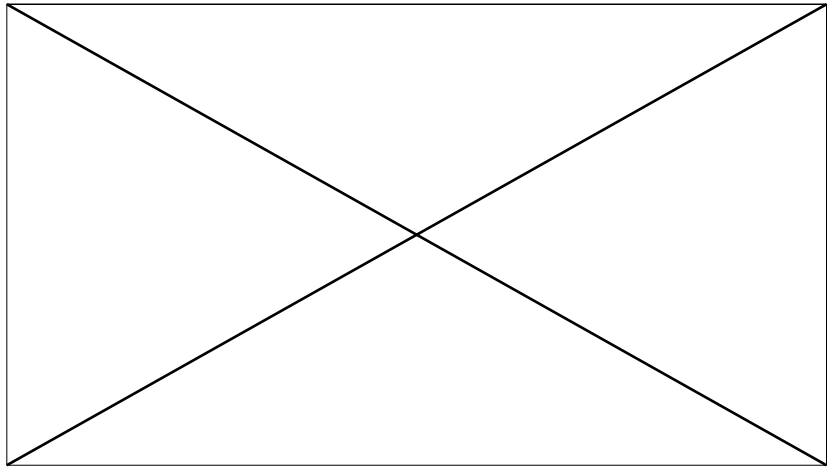
14 DA-MING

Grab some snacks, maybe get a pedicure.

Action Notes

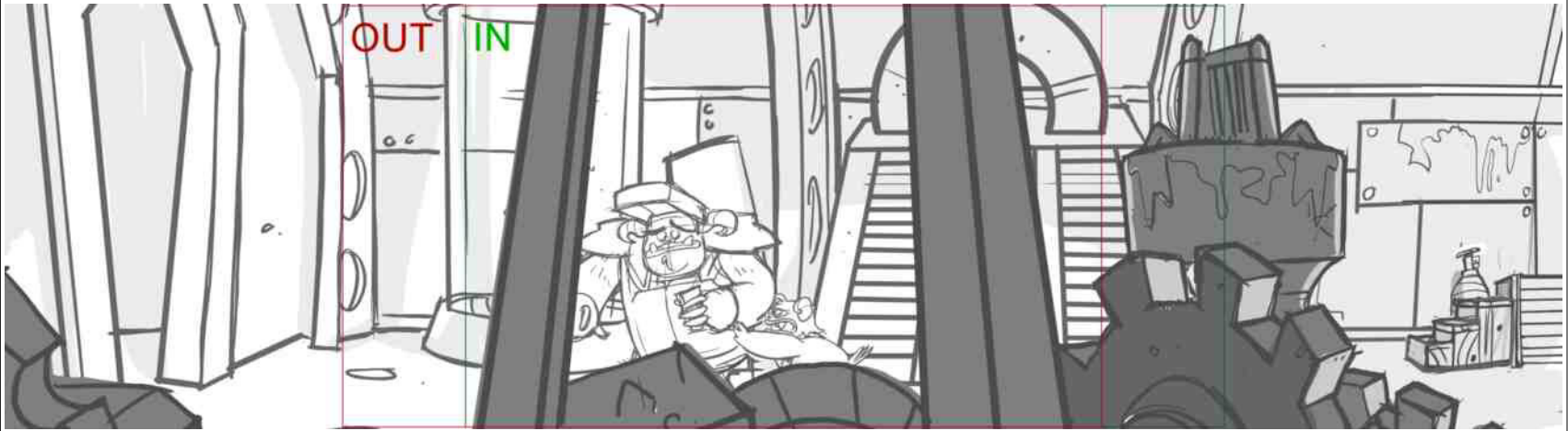
He hustles Mungo out of the room.

NO PANEL

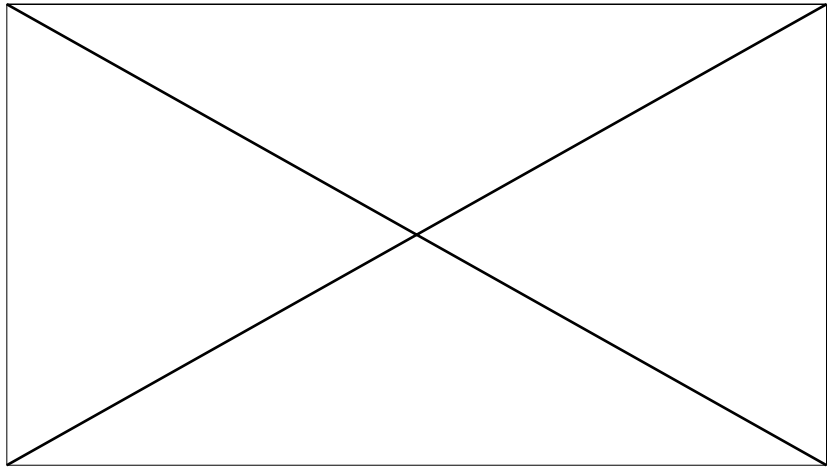




Scene	Duration	Panel	Duration
15_B	13:14	6	02:00

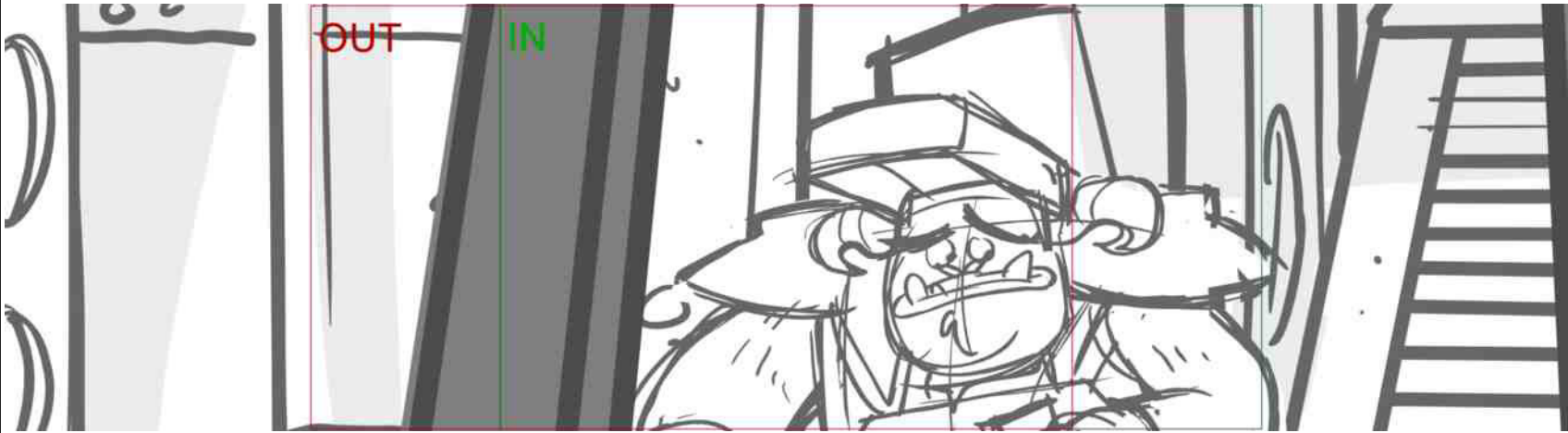


NO PANEL





Scene	Duration	Panel	Duration
16	15:23	1	01:18

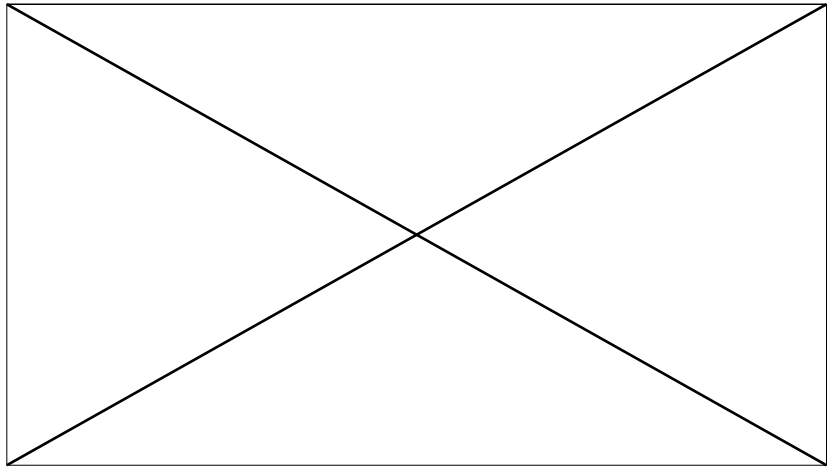


Dialog
15 MUNGO

Wow! Thanks, boss. If you keep being nice to me like this, I might even consider making you my number two favorite. After kitties, that is.

Action Notes
Pan with Action. as Mungo is being shoved out of the Workshop.

NO PANEL

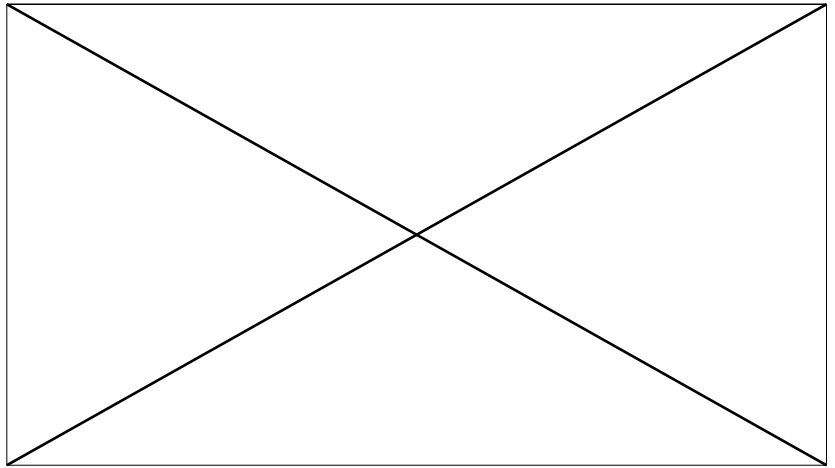




Scene	Duration	Panel	Duration
16	15:23	2	05:05

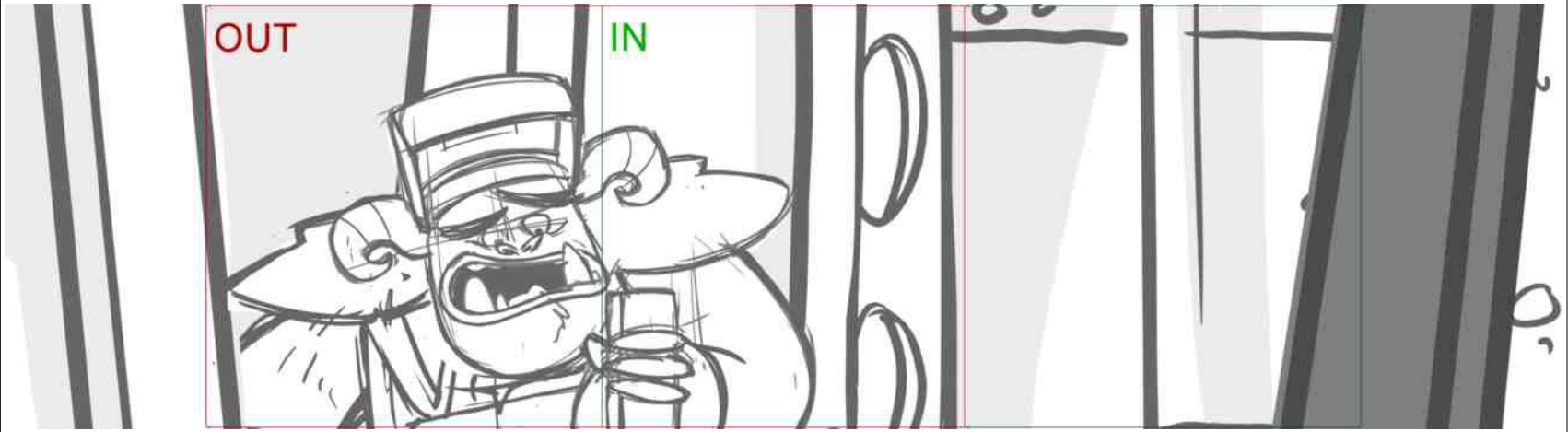


NO PANEL

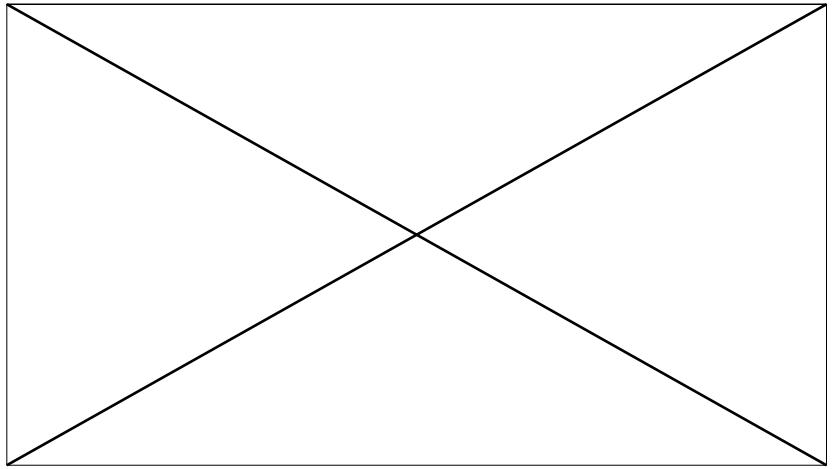




Scene	Duration	Panel	Duration
16	15:23	3	03:15



NO PANEL

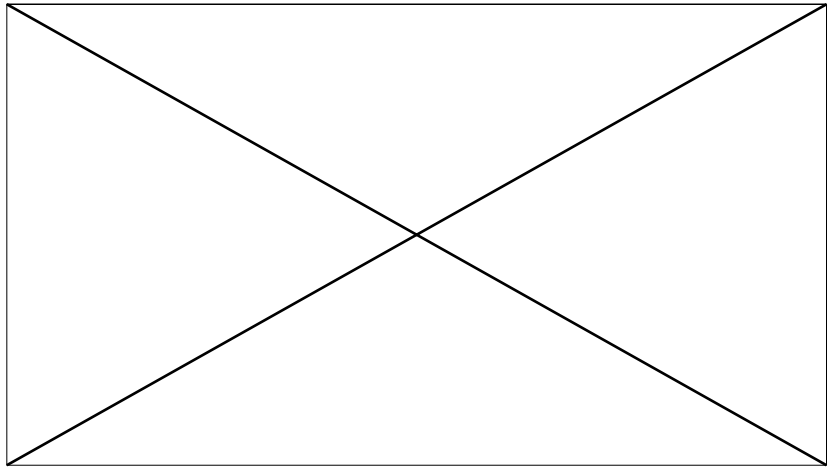




Scene	Duration	Panel	Duration
16	15:23	4	00:15

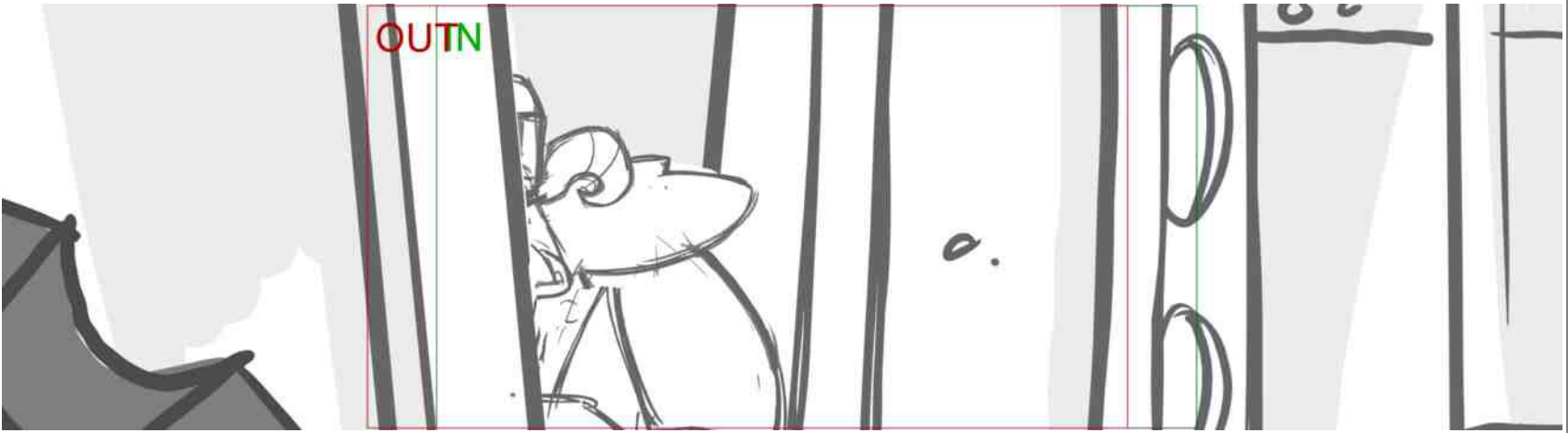


NO PANEL

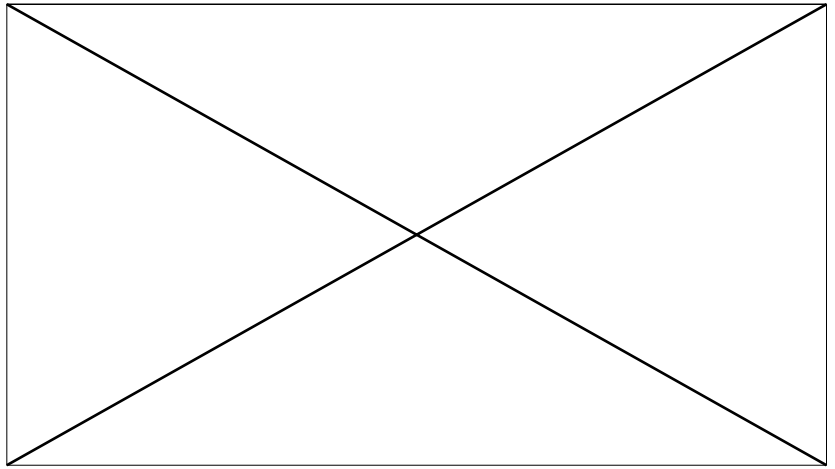




Scene	Duration	Panel	Duration
16	15:23	5	01:17



NO PANEL





Scene	Duration	Panel	Duration
16	15:23	6	00:20



Dialog
15A. DA-MING:
<CHUCKLES>

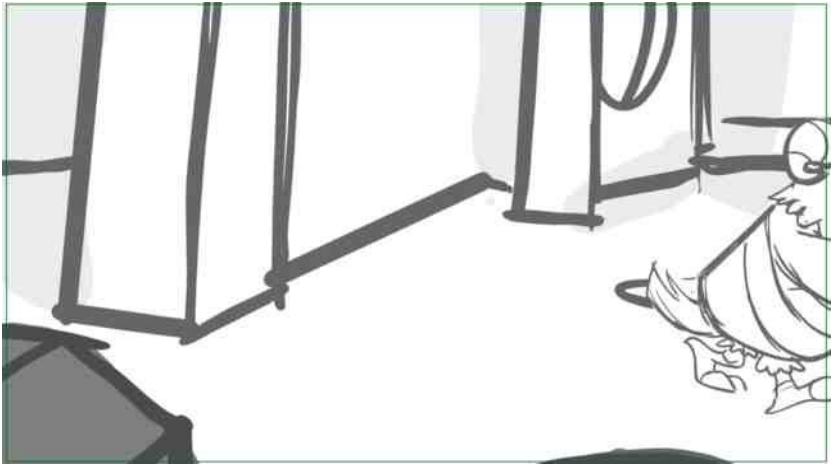
Action Notes
Da-Ming CHUCKLES to himself, staring evilly at the remote and exits the scene.

Scene	Duration	Panel	Duration
16	15:23	7	00:16

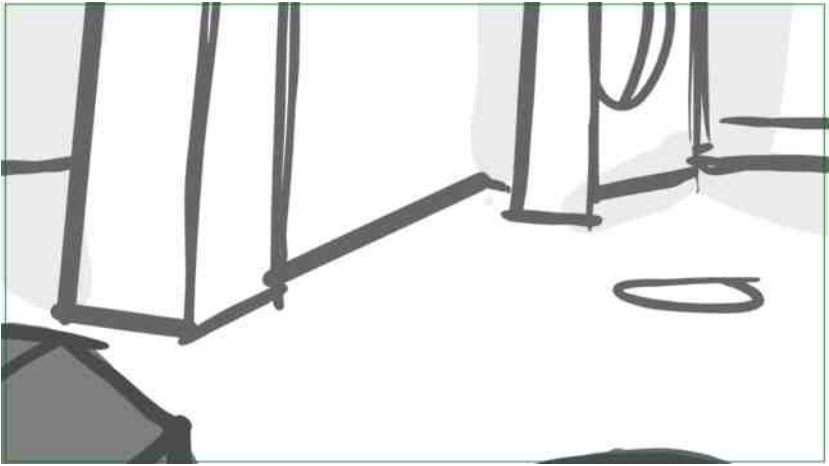




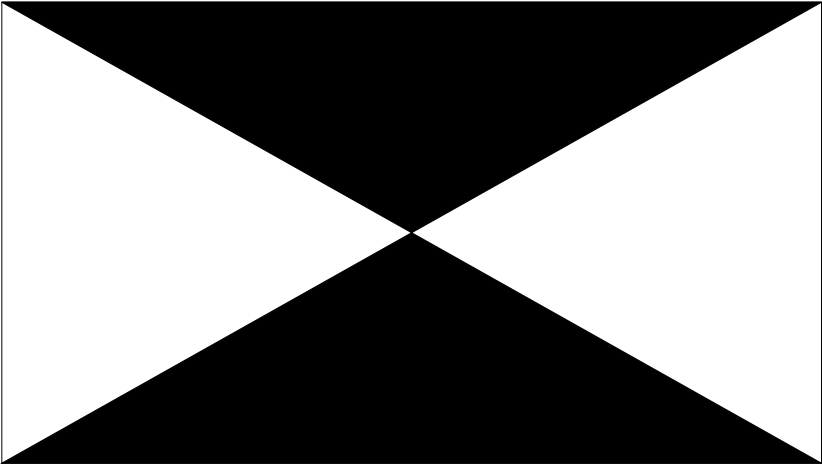
Scene	Duration	Panel	Duration
16	15:23	8	00:12



Scene	Duration	Panel	Duration
16	15:23	9	01:01

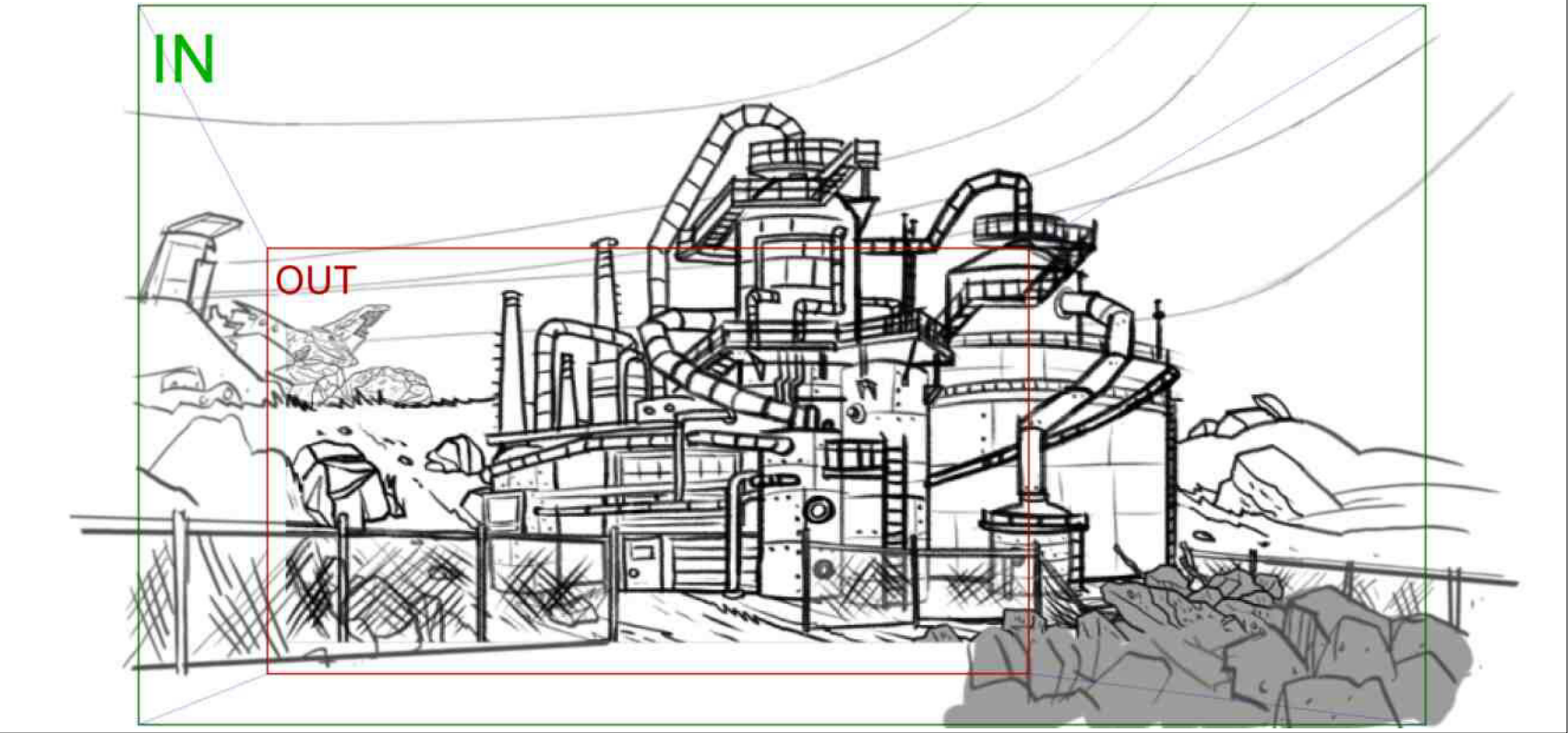


Dissolve	Duration
	00:12





Scene	Duration	Panel	Duration
17	03:17	1	02:09



Dialog

16 VALT (OS)

Power of Metal! Iron Blast!

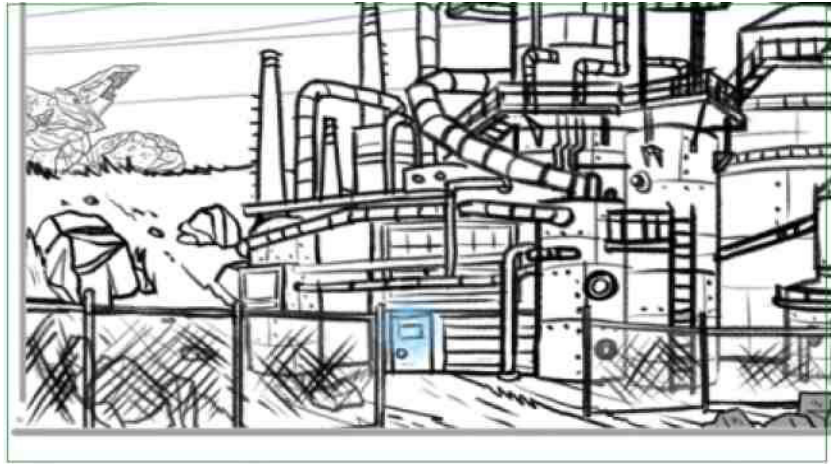
Action Notes

EXT. ABANDONED FACTORY - DAY

OS we hear Valt. Flashes of light emanate from one of the windows.

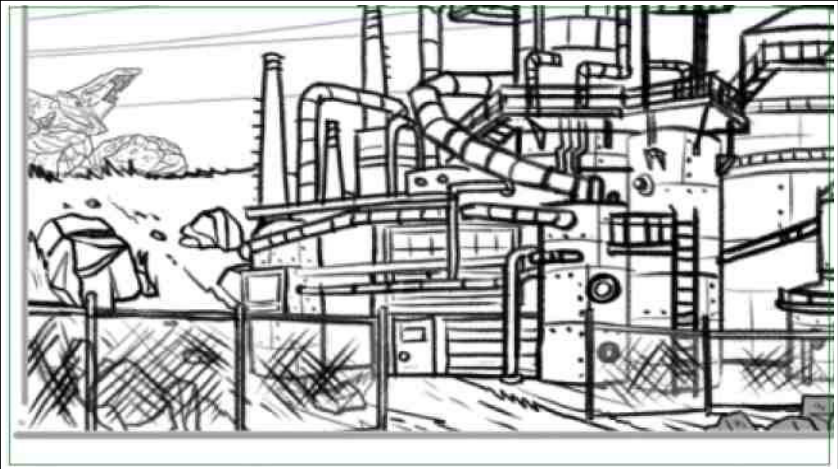
TRUCK IN.

Scene	Duration	Panel	Duration
17	03:17	2	00:07

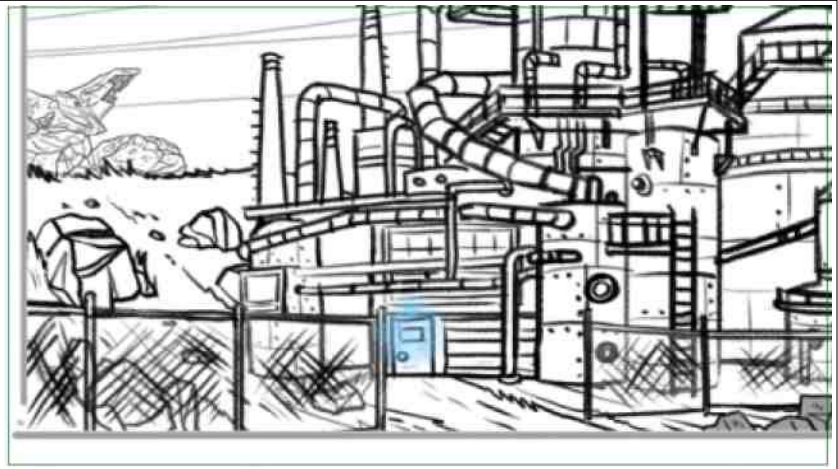




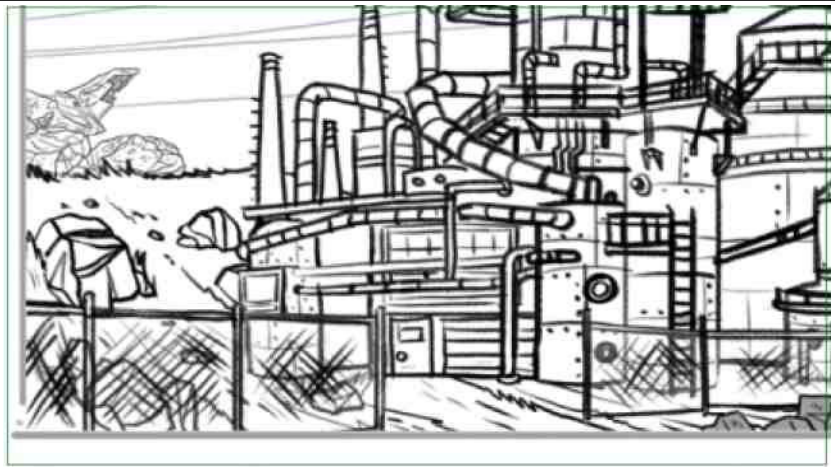
Scene	Duration	Panel	Duration
17	03:17	3	00:03



Scene	Duration	Panel	Duration
17	03:17	4	00:03

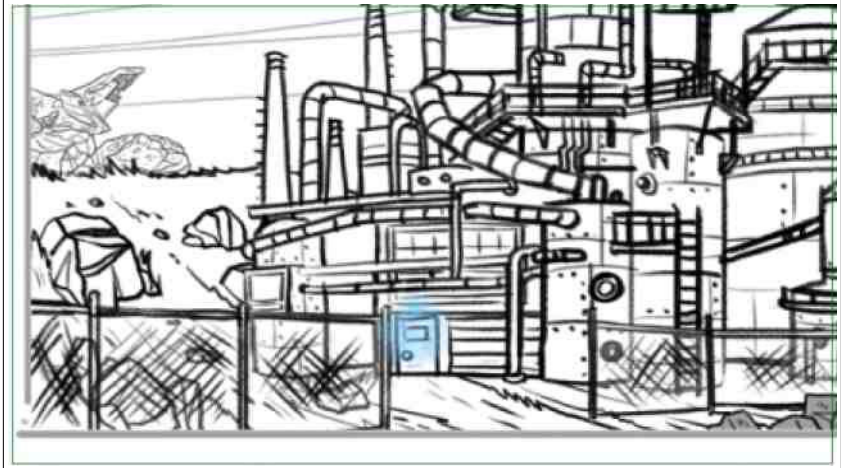


Scene	Duration	Panel	Duration
17	03:17	5	00:05

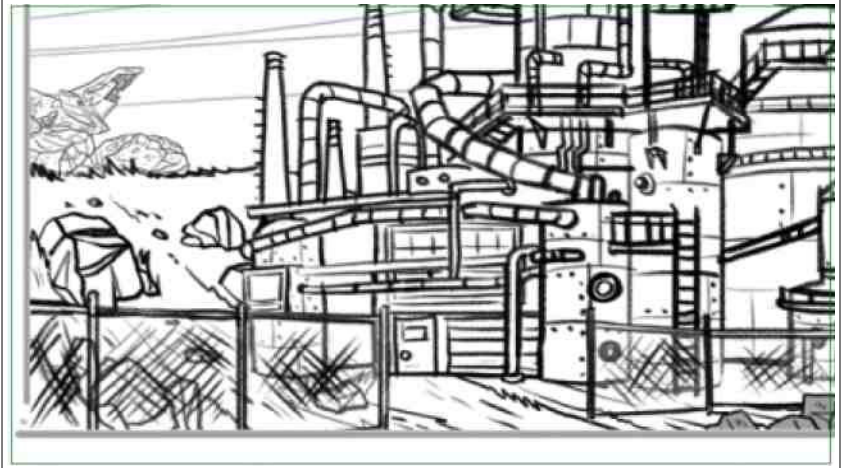




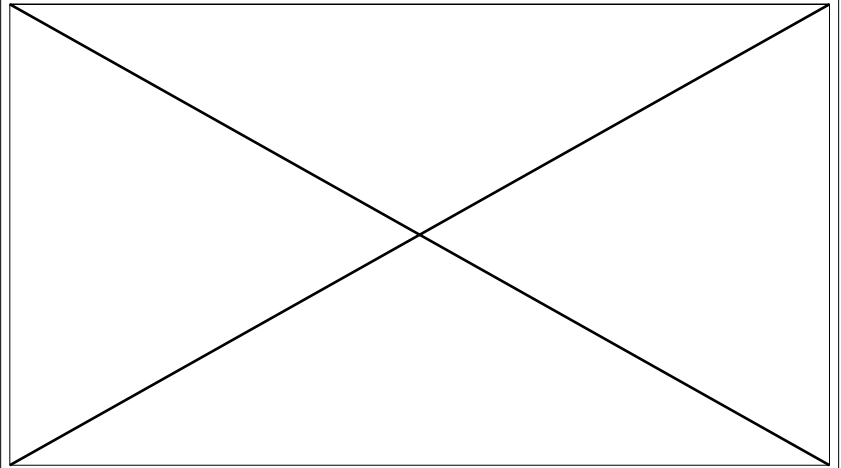
Scene	Duration	Panel	Duration
17	03:17	6	00:05



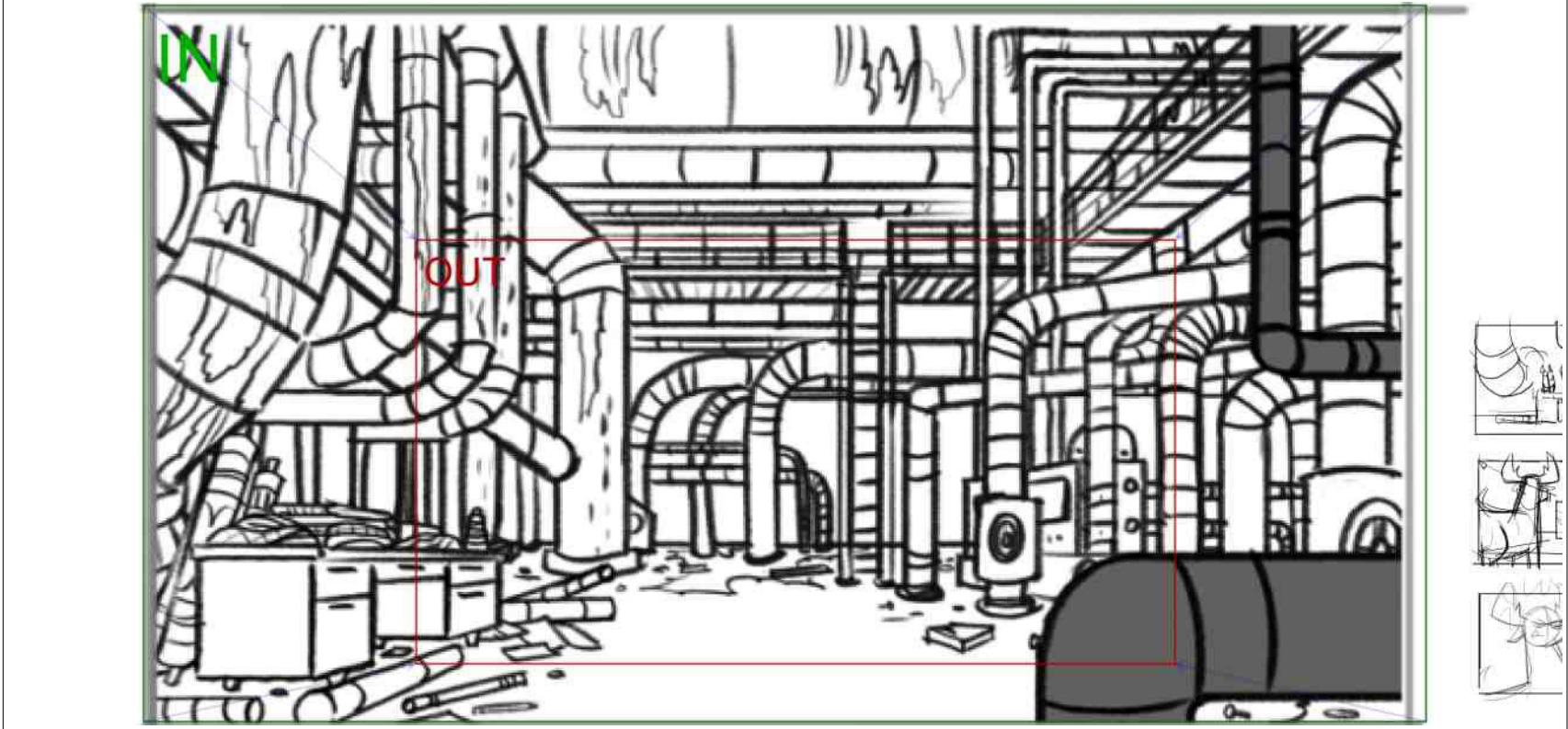
Scene	Duration	Panel	Duration
17	03:17	7	00:09



NO PANEL



Scene	Duration	Panel	Duration
18	00:21	1	00:04



Action Notes

INT. ABANDONED FACTORY - DAY

We see more flashes of light.

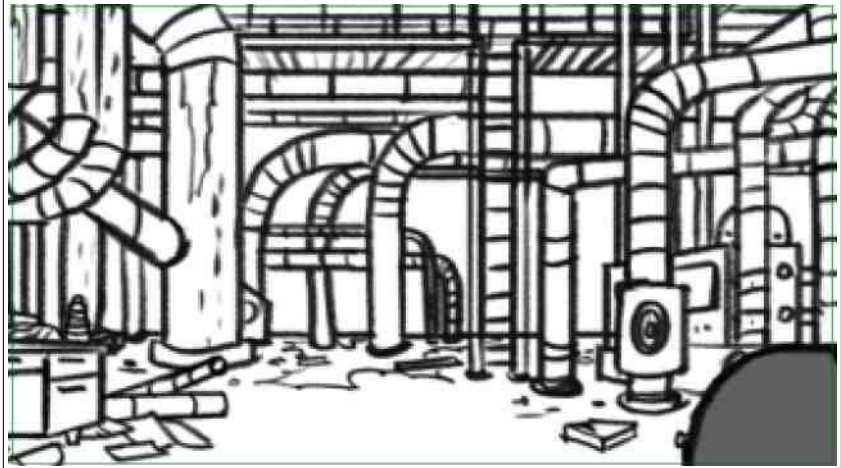
TRUCK IN

Scene	Duration	Panel	Duration
18	00:21	2	00:04





Scene	Duration	Panel	Duration
18	00:21	3	00:04

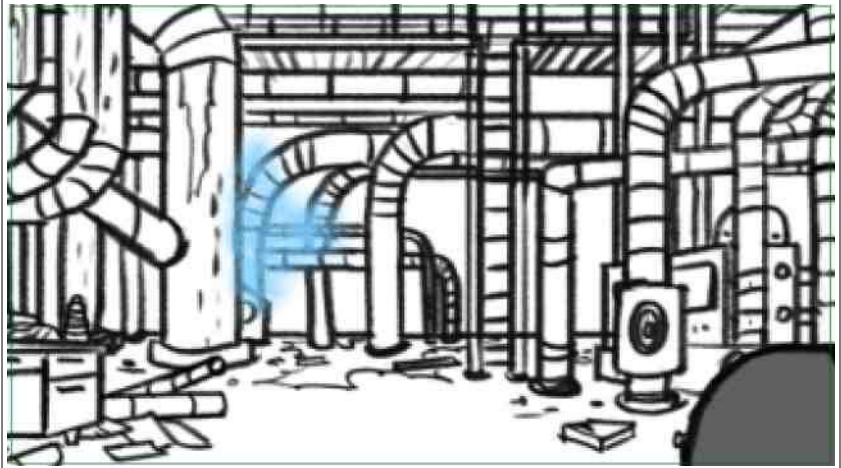


Dialog
17 VALT (CONT'D) (OS)

(frustrated)

Power of Metal -- Multi Blast!

Scene	Duration	Panel	Duration
18	00:21	4	00:04

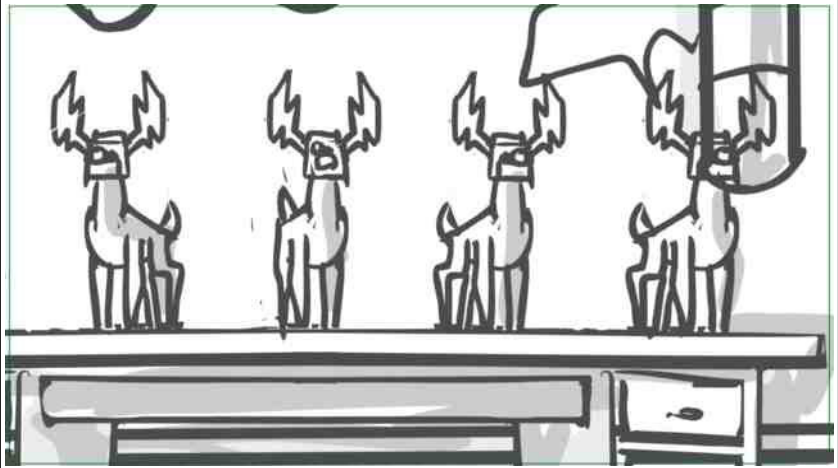


Scene	Duration	Panel	Duration
18	00:21	5	00:05





Scene	Duration	Panel	Duration
19	00:22	1	00:03

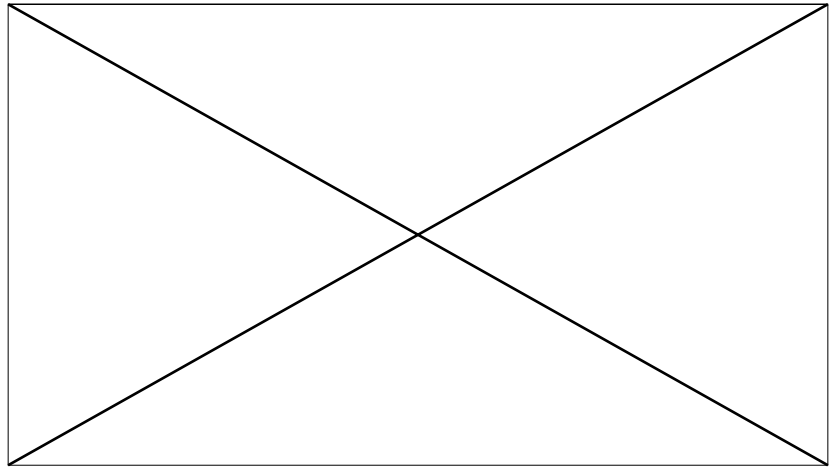


Dialog
17 VALT (CONT'D)

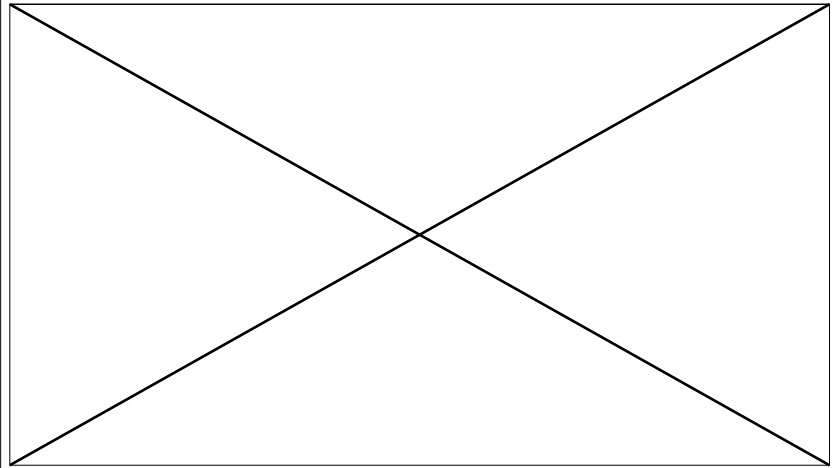
Power of Metal -- Multi Blast!

Action Notes
Close on a table with a line of miniature Iron Deers on it.

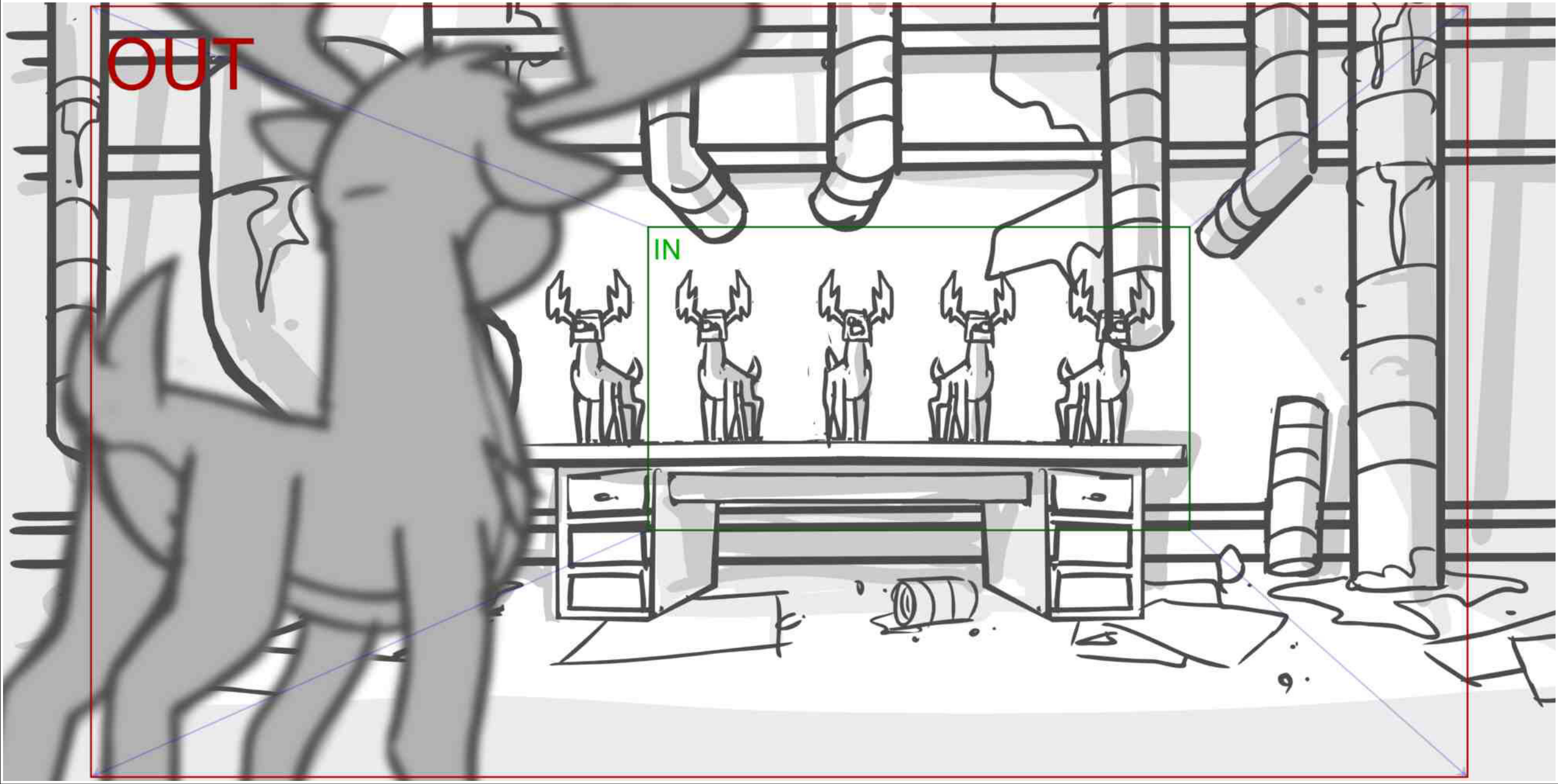
NO PANEL



NO PANEL

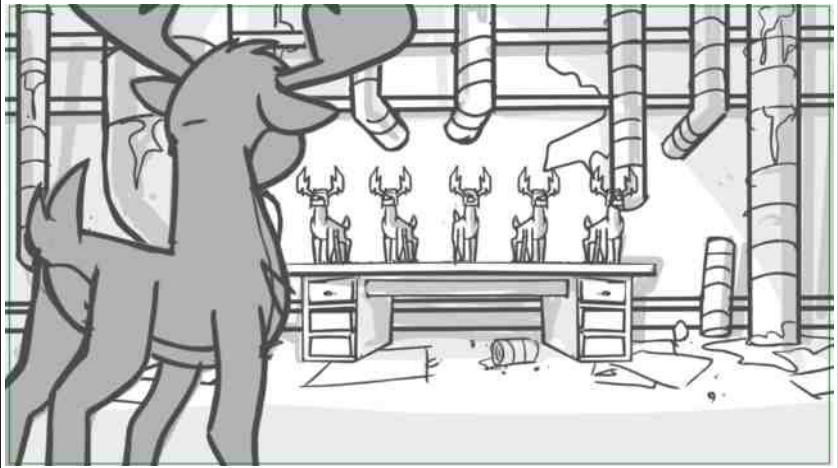


Scene	Duration	Panel	Duration
19	00:22	2	00:11





Scene	Duration	Panel	Duration
19	00:22	3	00:08



Scene	Duration	Panel	Duration
20	00:11	1	00:06



Action Notes
Close on Valt, Antlers glowing!

Scene	Duration	Panel	Duration
20	00:11	2	00:05





Scene	Duration	Panel	Duration
22	01:03	1	00:03



Action Notes

Close on Cobalt and Kem watching from a safe distance.

Scene	Duration	Panel	Duration
22	01:03	2	00:03



Scene	Duration	Panel	Duration
22	01:03	3	00:03





Scene	Duration	Panel	Duration
22	01:03	4	00:18

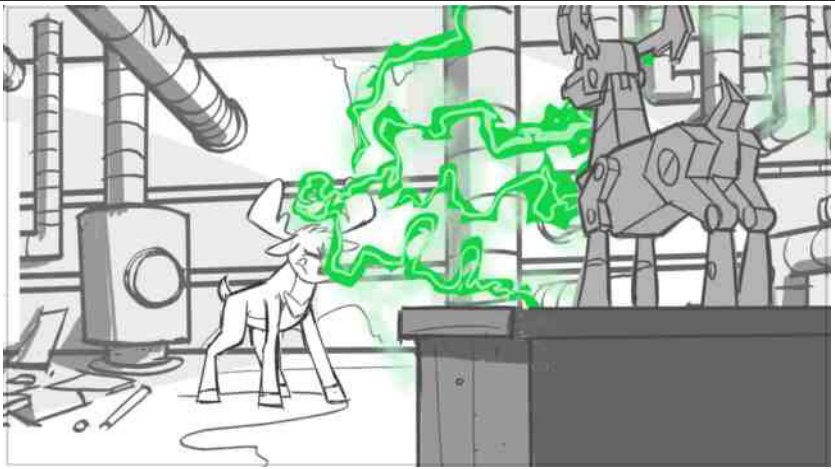


Scene	Duration	Panel	Duration
23	01:22	1	00:12



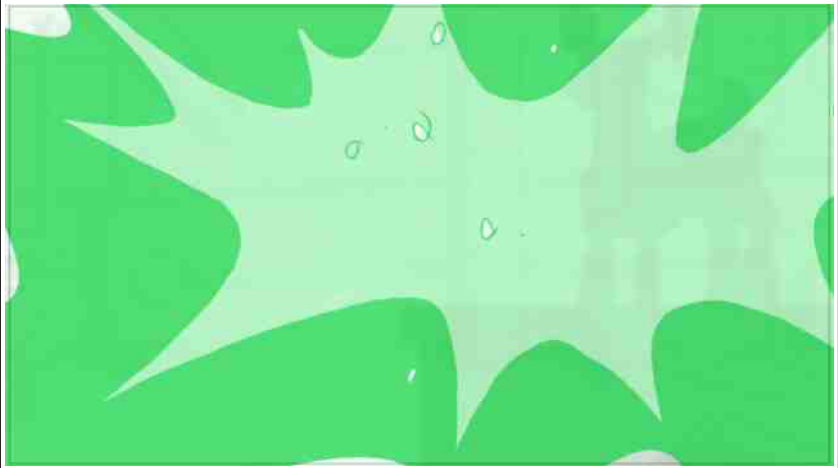
Action Notes
Reverse on Valt as he shoots a bolt of energy at the table...

Scene	Duration	Panel	Duration
23	01:22	2	00:03





Scene	Duration	Panel	Duration
23	01:22	3	00:03

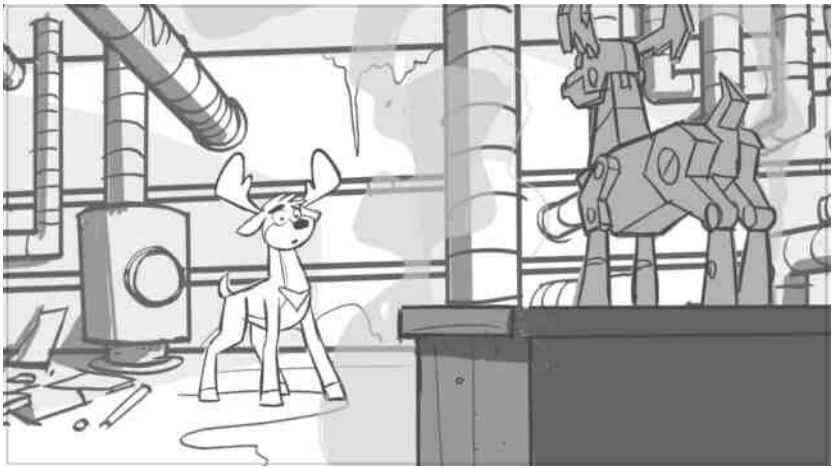


Action Notes
...blasts fills screen.

Scene	Duration	Panel	Duration
23	01:22	4	00:03

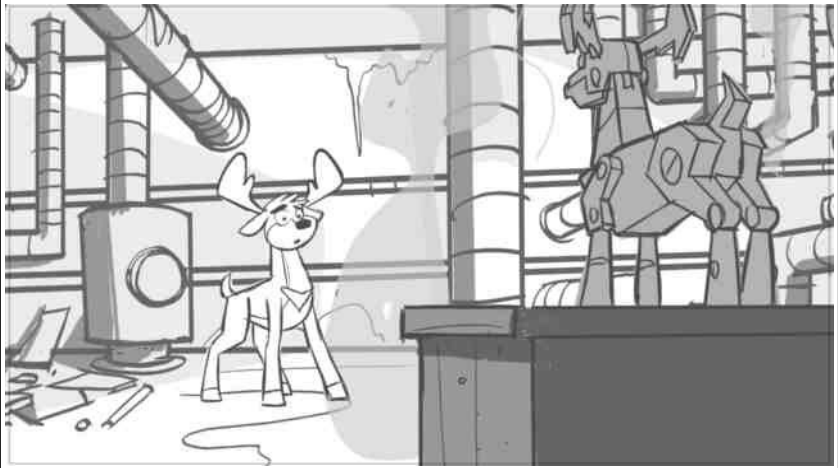


Scene	Duration	Panel	Duration
23	01:22	5	00:03





Scene	Duration	Panel	Duration
23	01:22	6	00:22



Action Notes
...as the smoke clears we see that the Iron Deers are un-touched!

Scene	Duration	Panel	Duration
24	11:03	1	00:04



Action Notes
Close on a disappointed Valt.

Scene	Duration	Panel	Duration
24	11:03	2	00:02





Scene	Duration	Panel	Duration
24	11:03	3	00:02



Action Notes
Cobalt steps up besides him.

Scene	Duration	Panel	Duration
24	11:03	4	00:04



Scene	Duration	Panel	Duration
24	11:03	5	00:03





Scene	Duration	Panel	Duration
24	11:03	6	00:06



Scene	Duration	Panel	Duration
24	11:03	7	00:08



Scene	Duration	Panel	Duration
24	11:03	8	01:22



Dialog

18 COBALT

That - wasn't even close.



Scene	Duration	Panel	Duration
24	11:03	9	01:01



Dialog
19 VALT

I'll never stop the Iron Deer at this rate. I've got to get my Land of Metal powers from Drusilla, but how...?

Scene	Duration	Panel	Duration
24	11:03	10	05:01



Scene	Duration	Panel	Duration
24	11:03	11	01:10



Scene	Duration	Panel	Duration
24	11:03	12	00:12

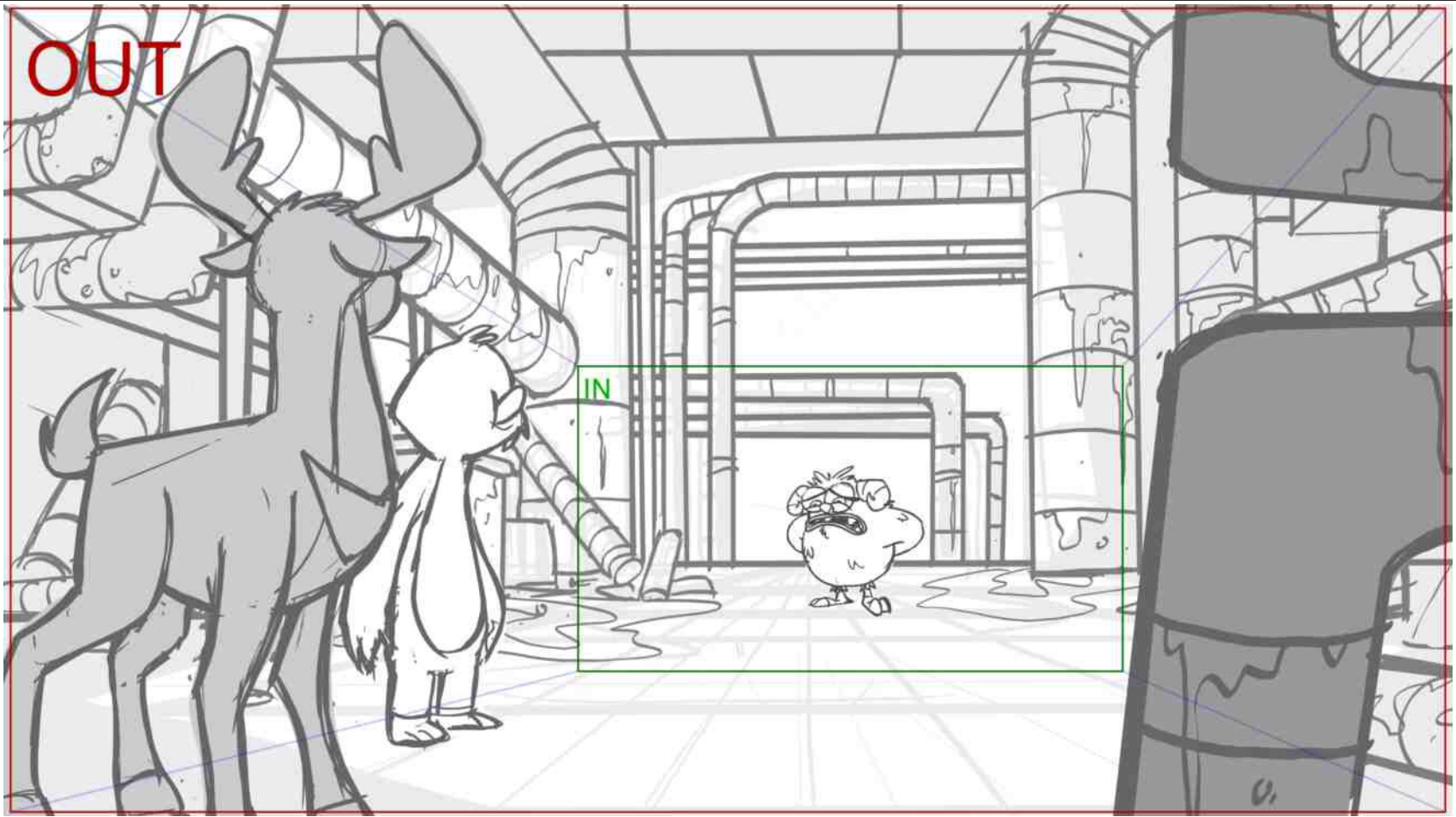


Dialog
 20 KEM

 I wish....

Action Notes
 They turn to look...

Scene	Duration	Panel	Duration
25	00:16	1	00:11



Dialog
 20 KEM (CONTD)

 ...I could help.

Action Notes
 OTS Valt and Cobalt as the look at Kem.

 TRUCK IN.



Scene	Duration	Panel	Duration
25	00:16	2	00:05



Scene	Duration	Panel	Duration
24_A	03:07	1	01:07



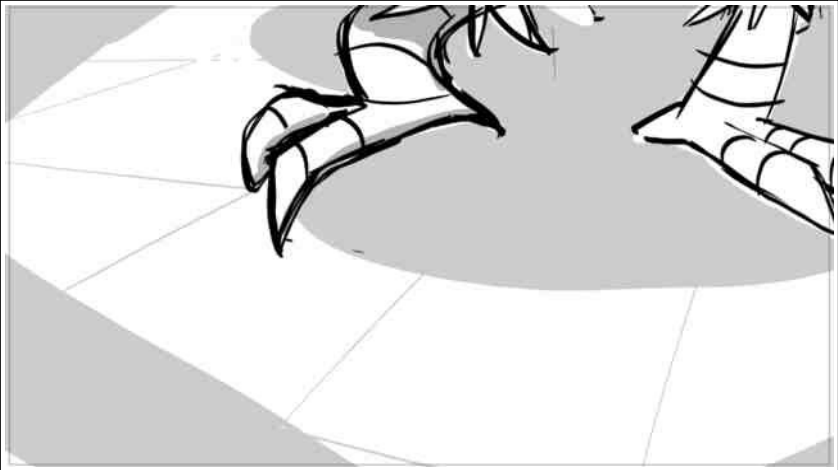
Action Notes
Close on Valt and Cobalt

Scene	Duration	Panel	Duration
24_A	03:07	2	02:00

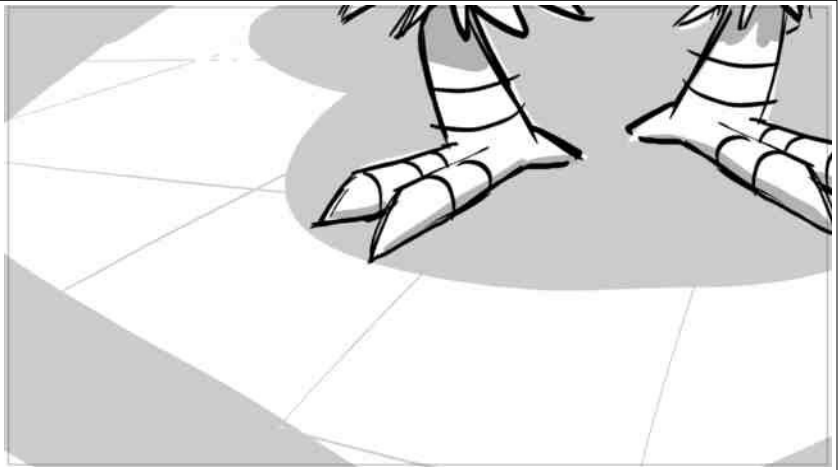




Scene	Duration	Panel	Duration
26	00:14	1	00:03



Scene	Duration	Panel	Duration
26	00:14	2	00:03

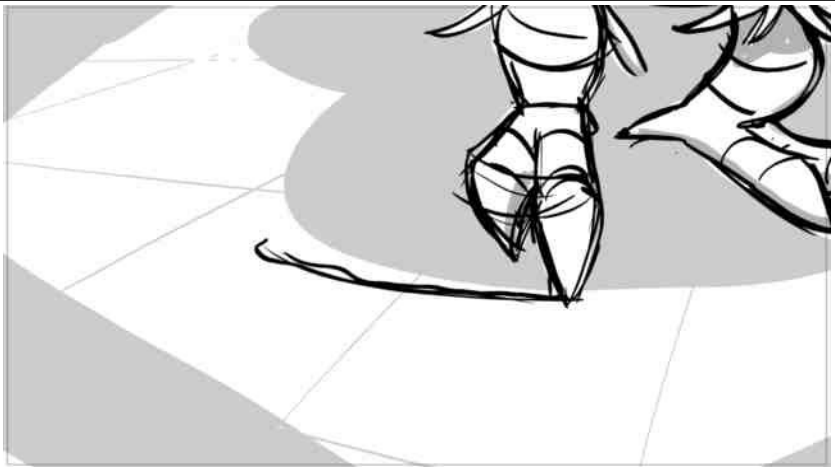


Dialog
22 KEM

I didn't!

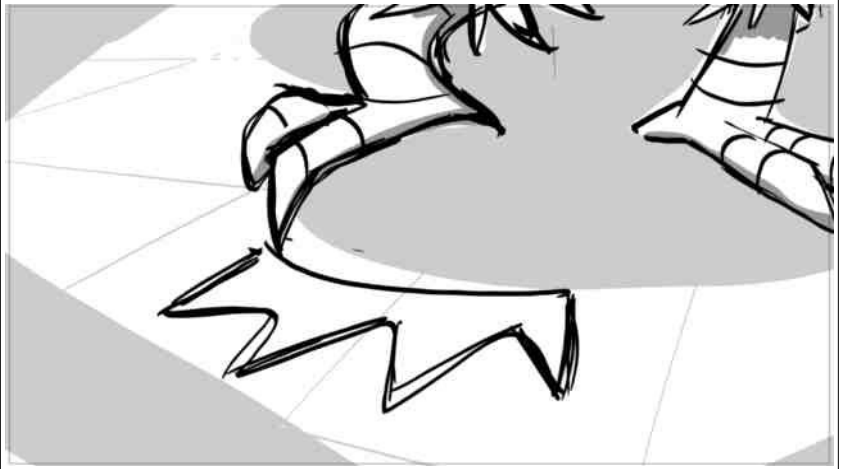
Action Notes
Close on Kem's foot as he scratches the shape of a crown in the dirt.

Scene	Duration	Panel	Duration
26	00:14	3	00:02

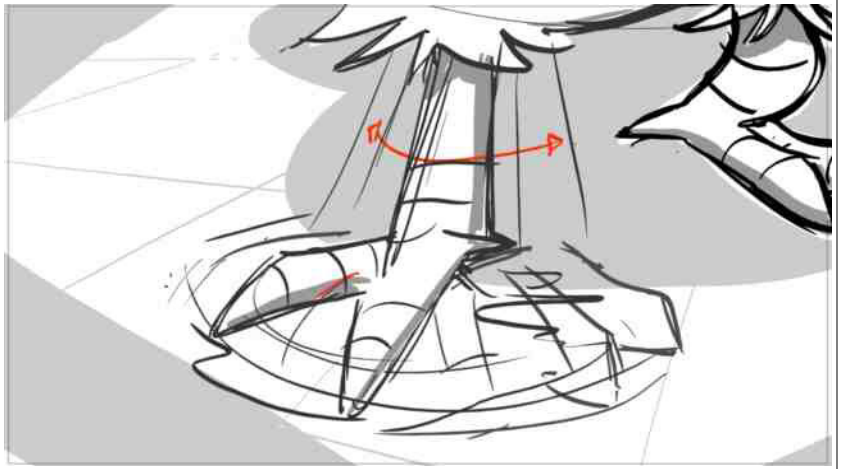




Scene	Duration	Panel	Duration
26	00:14	4	00:02



Scene	Duration	Panel	Duration
26	00:14	5	00:04



Scene	Duration	Panel	Duration
27	03:14	1	00:14



Dialog
22 KEM (CONTD)

...I just... really thought he could change.

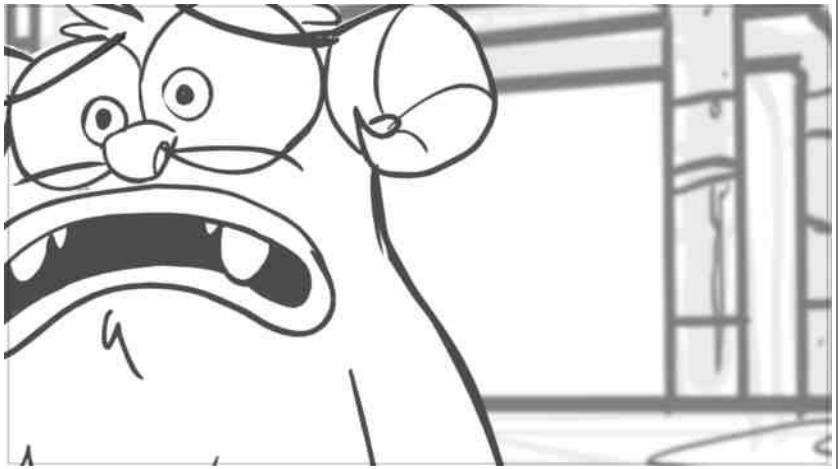
Action Notes
Close on Kem. He looks up and walks towards his friends off-stage.



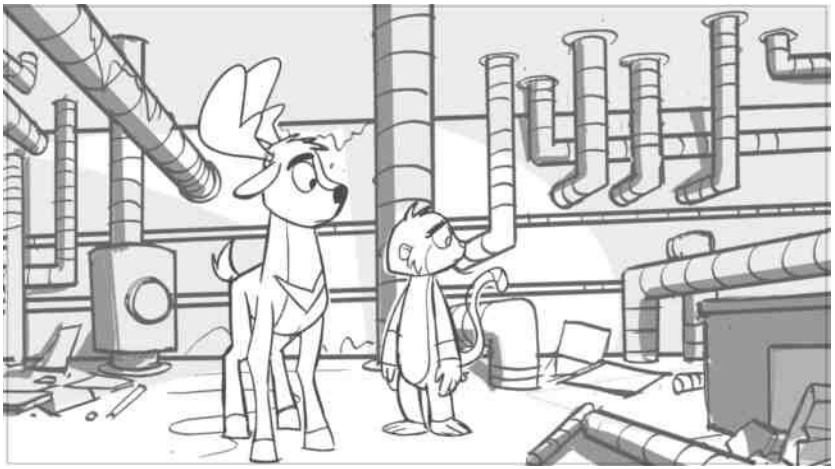
Scene	Duration	Panel	Duration
27	03:14	2	01:14



Scene	Duration	Panel	Duration
27	03:14	3	01:10



Scene	Duration	Panel	Duration
28	30:19	1	00:11



Dialog

23 KEM (CONT'D)

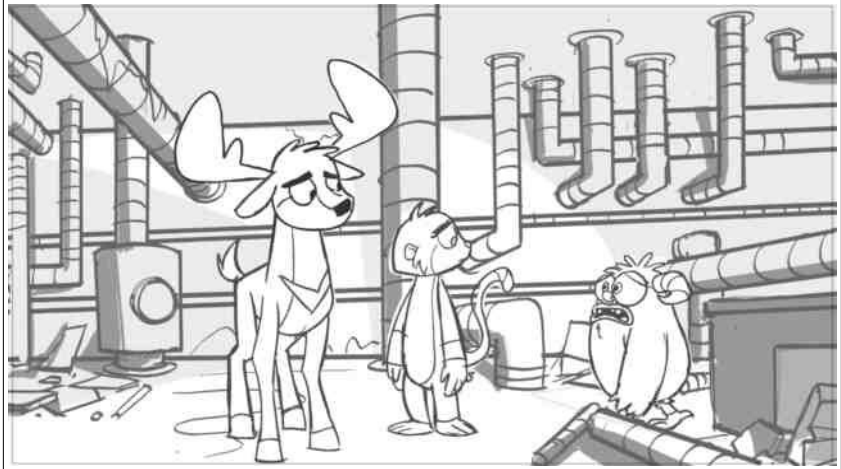
But now I know he'll never change. He's my dad, but all he cares about is ruling the Five Lands. He's a selfish, ruthless ruler.

Action Notes

Wide on Valt and Cobalt as Kem joins them.



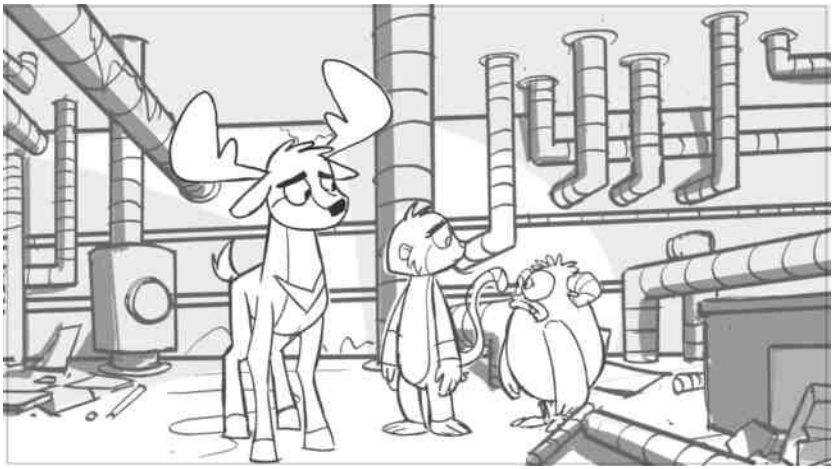
Scene	Duration	Panel	Duration
28	30:19	2	00:21



Scene	Duration	Panel	Duration
28	30:19	3	00:14



Scene	Duration	Panel	Duration
28	30:19	4	01:02

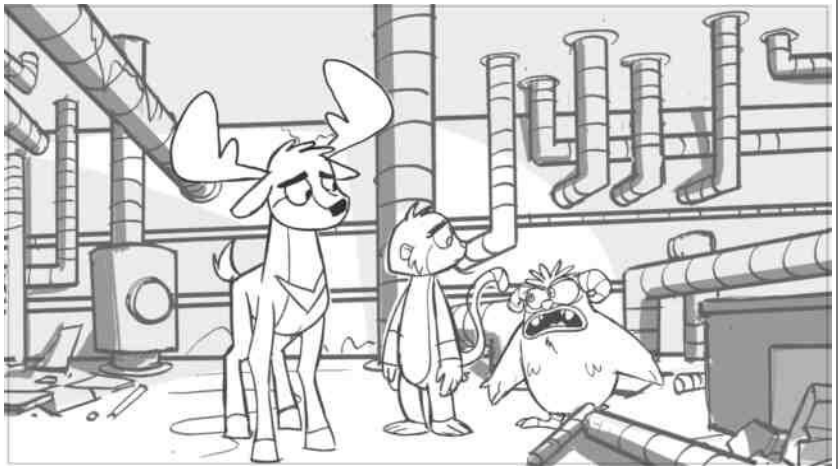




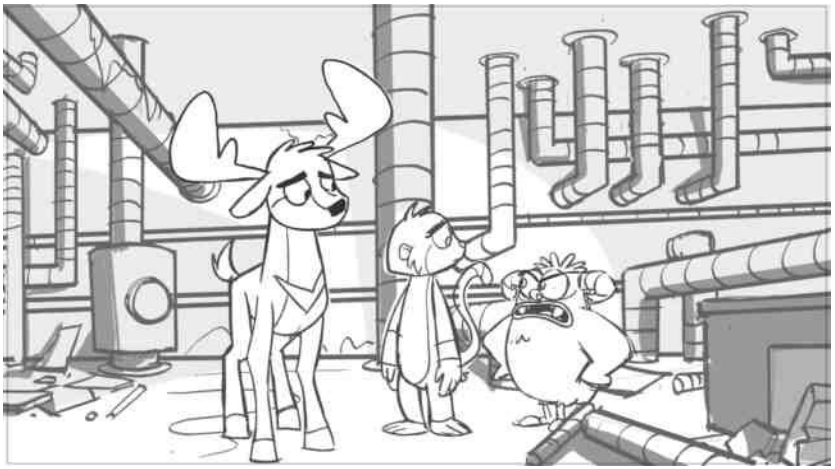
Scene	Duration	Panel	Duration
28	30:19	5	01:18



Scene	Duration	Panel	Duration
28	30:19	6	02:18

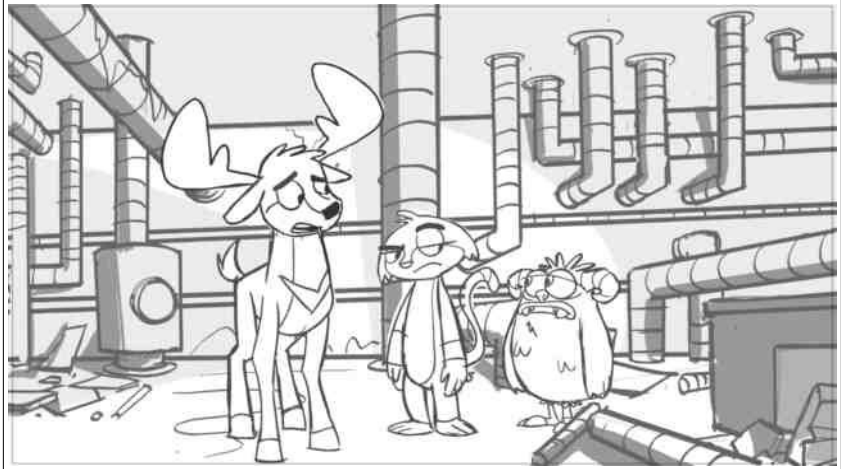


Scene	Duration	Panel	Duration
28	30:19	7	02:13





Scene	Duration	Panel	Duration
28	30:19	8	03:20



Dialog
24 VALT

But he's your family. You had to give him a chance. I get it.

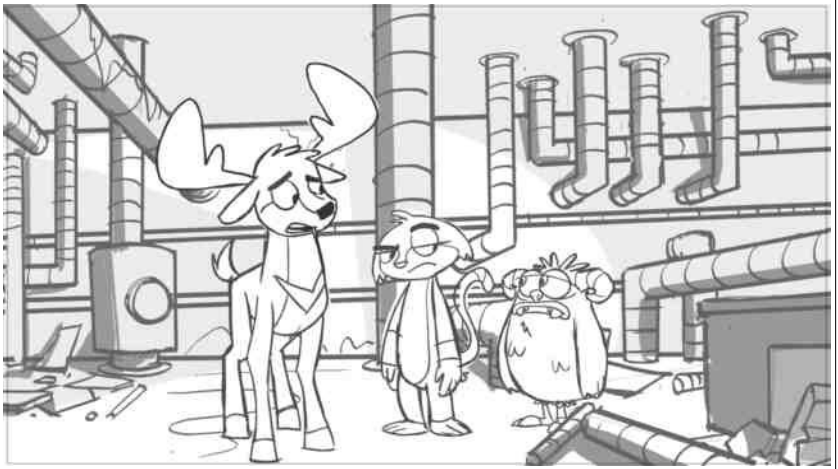
Scene	Duration	Panel	Duration
28	30:19	9	01:16



Dialog
25 KEM

So we're okay?

Scene	Duration	Panel	Duration
28	30:19	10	01:01

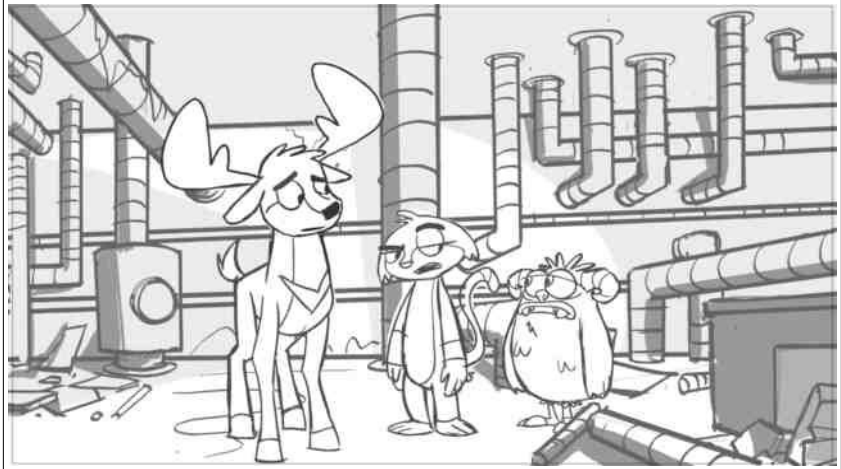


Dialog
26 VALT

More than okay.



Scene	Duration	Panel	Duration
28	30:19	11	01:13



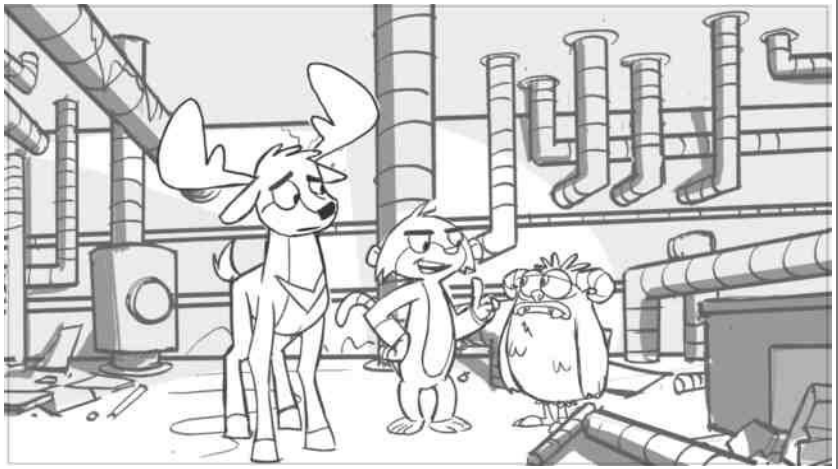
Dialog
27 COBALT

Yeah sure.

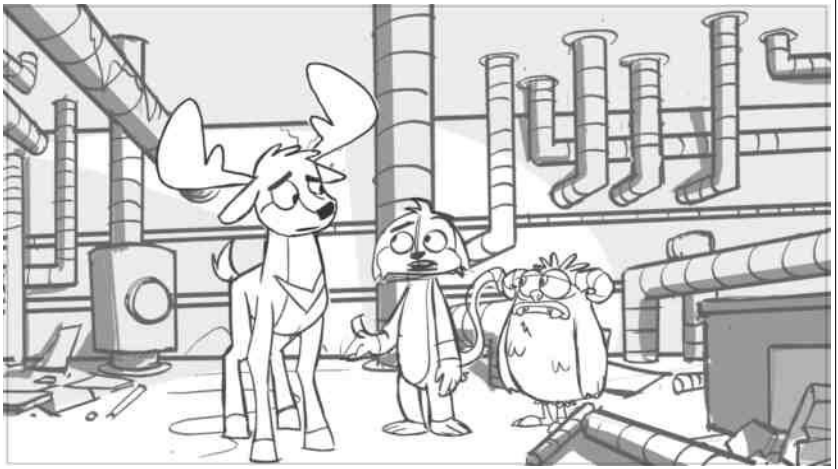
(aside, half-joking)

Just don't do it again.

Scene	Duration	Panel	Duration
28	30:19	12	01:19



Scene	Duration	Panel	Duration
28	30:19	13	05:07

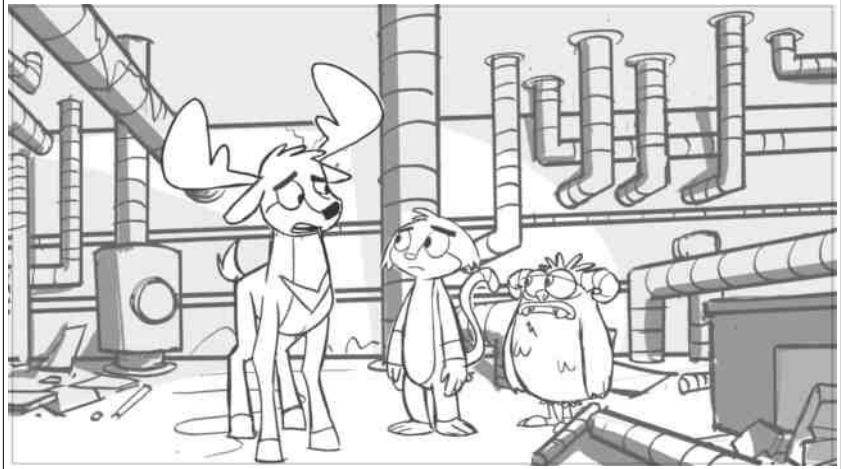


Dialog
28 COBALT (CONT'D)

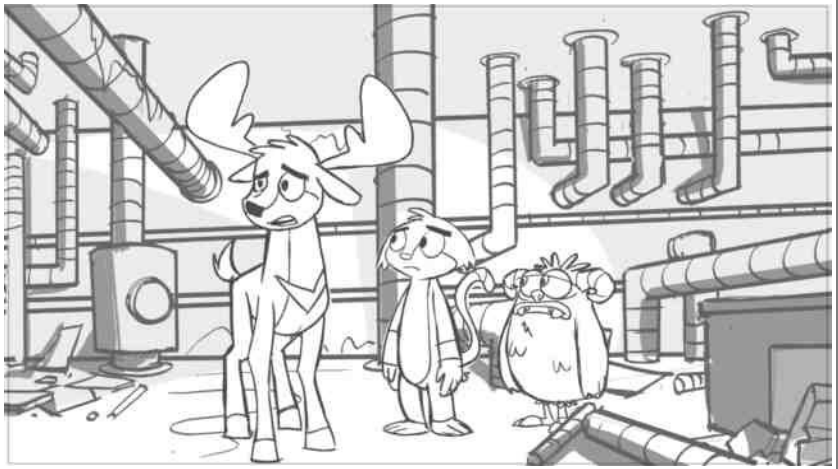
Now that we're all on the same page, we have to stop the King and Queen, and defeat the Iron Deer.



Scene	Duration	Panel	Duration
28	30:19	14	02:23



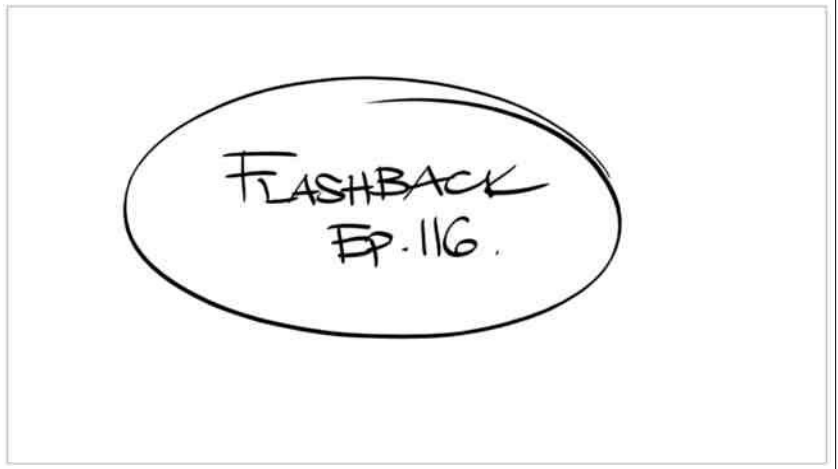
Scene	Duration	Panel	Duration
28	30:19	15	02:15



Dialog
30 VALT (CONT'D)

Oh, if only there were someone I could ask.

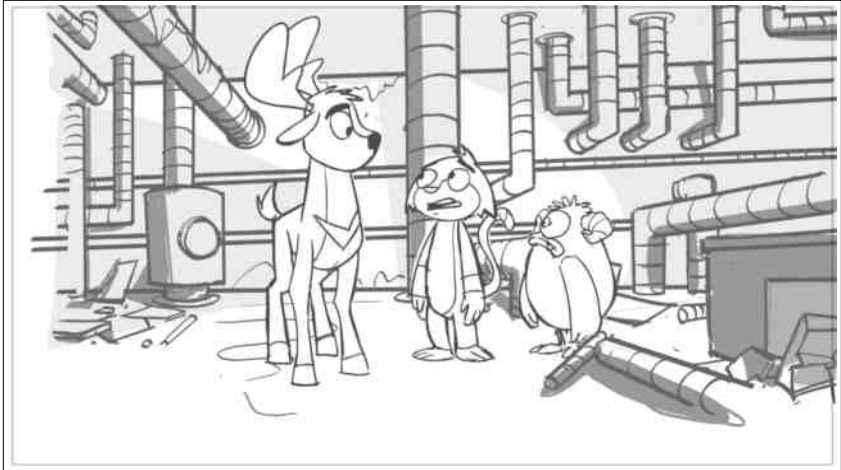
Scene	Duration	Panel	Duration
29	01:21	1	01:21



Action Notes
FLASHBACK of Episode 116. The Nine Color Deer predicts that Valt will do someone a great kindness and be met with betrayal.



Scene	Duration	Panel	Duration
30	09:23	1	05:10



Dialog
31 COBALT

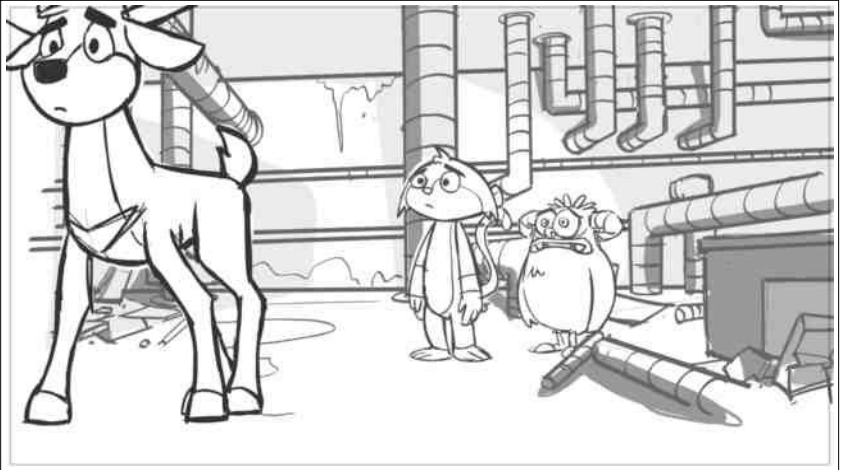
The Nine Color Deer... He was right about everything. His prophecy came true.

Action Notes
BACK ON Valt, looking at his friends.

Scene	Duration	Panel	Duration
30	09:23	2	02:14



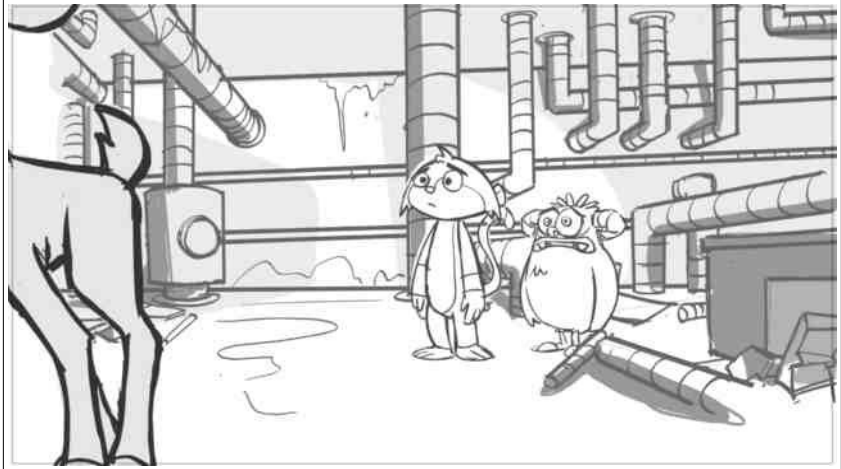
Scene	Duration	Panel	Duration
30	09:23	3	01:00



Action Notes
Valt walks towards camera



Scene	Duration	Panel	Duration
30	09:23	4	00:23



Scene	Duration	Panel	Duration
31	04:03	1	01:00



Action Notes
Valt approaches a shriveled plant in the corner.

Scene	Duration	Panel	Duration
31	04:03	2	00:21





Scene	Duration	Panel	Duration
31	04:03	3	01:01



Scene	Duration	Panel	Duration
31	04:03	4	01:05



Scene	Duration	Panel	Duration
32	04:04	1	00:15



Action Notes
Reverse on Valt. He begins to focus.



Scene	Duration	Panel	Duration
32	04:04	2	00:19



Scene	Duration	Panel	Duration
32	04:04	3	02:18



Scene	Duration	Panel	Duration
33	01:13	1	01:13



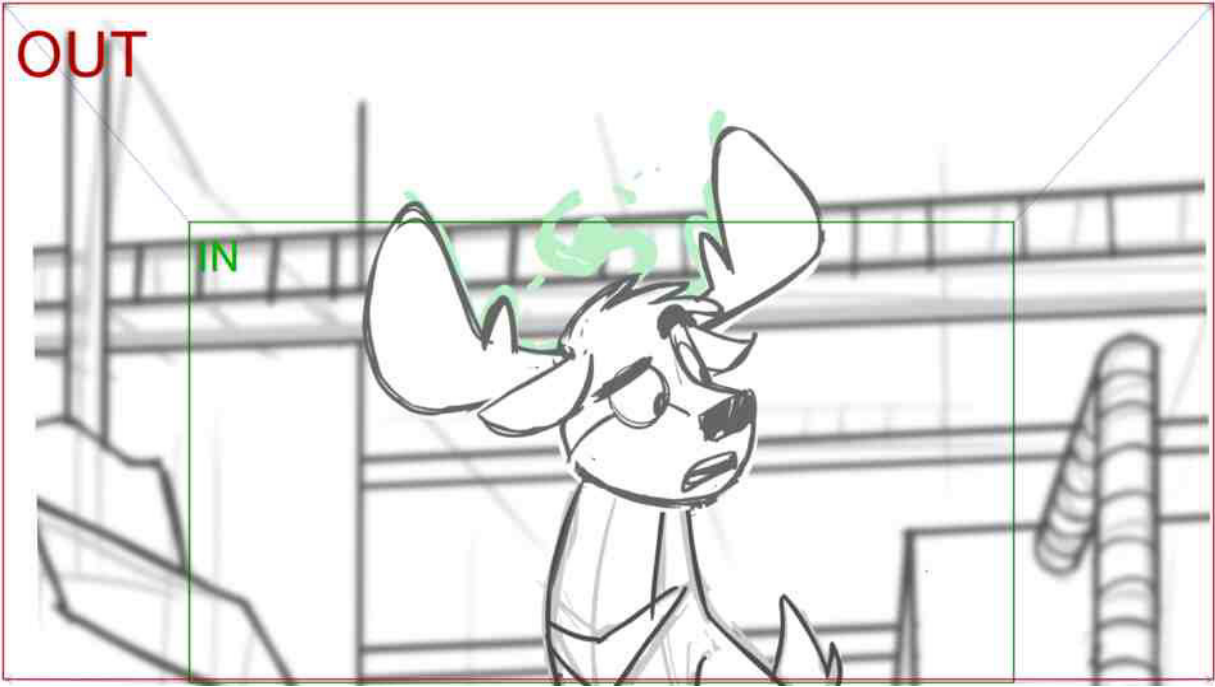
Dialog
33 COBALT

What are you doing?

Action Notes
Angle on Cobalt and Kem.



Scene	Duration	Panel	Duration
34	06:11	1	01:21



Dialog
34 VALT

Calling a friend for help. Power of Green -- Grow Power!

Action Notes
TRUCK OUT

Scene	Duration	Panel	Duration
34	06:11	2	00:21





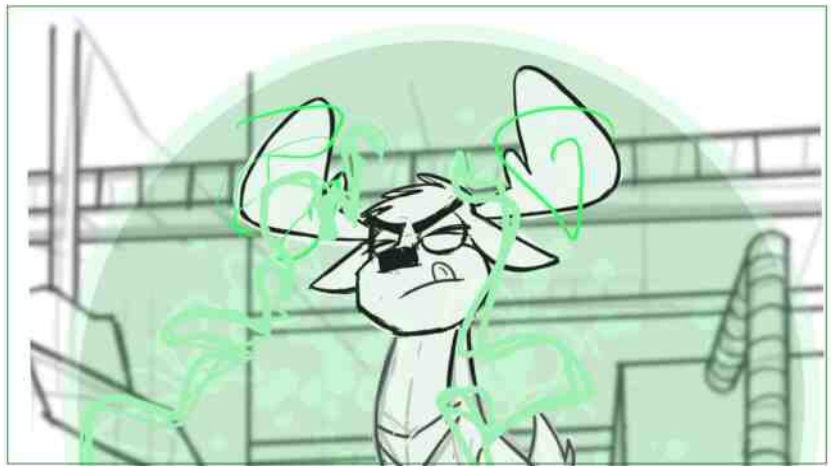
Scene	Duration	Panel	Duration
34	06:11	3	02:06



Scene	Duration	Panel	Duration
34	06:11	4	00:12

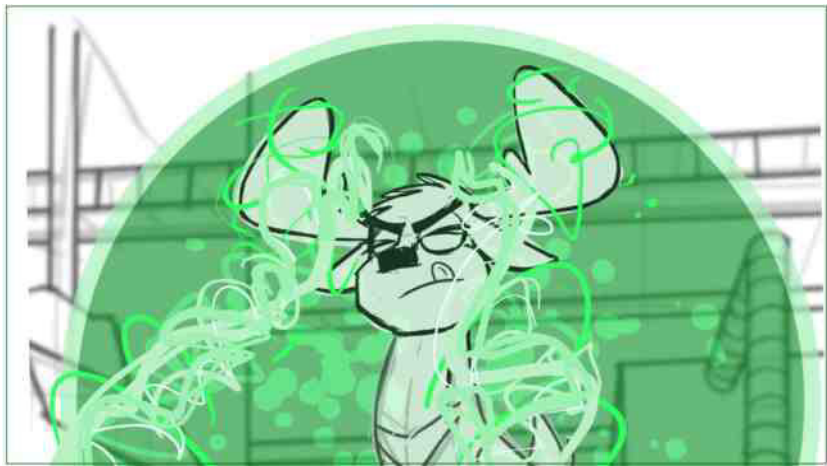


Scene	Duration	Panel	Duration
34	06:11	5	00:13





Scene	Duration	Panel	Duration
34	06:11	6	00:10



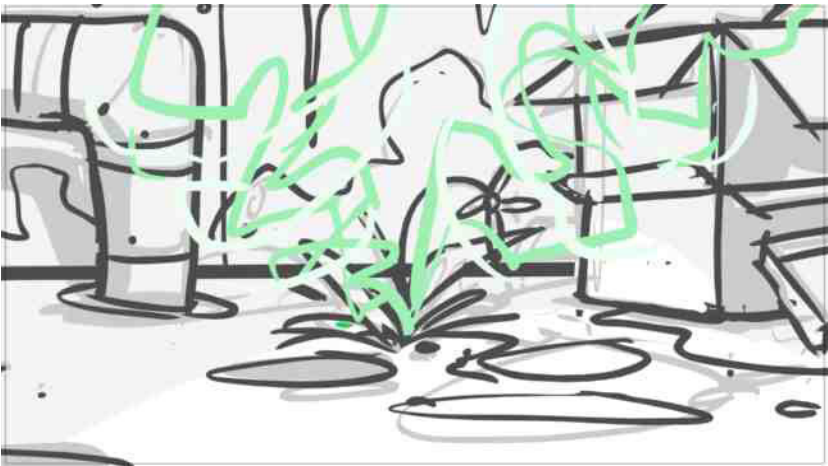
Action Notes
His antlers GLOW GREEN. He FIRES!

Scene	Duration	Panel	Duration
35	02:03	1	00:08



Action Notes
Angle on the plant as it is hit by the energy force...It begins to grow.

Scene	Duration	Panel	Duration
35	02:03	2	00:07





Scene	Duration	Panel	Duration
35	02:03	3	00:08



Scene	Duration	Panel	Duration
35	02:03	4	00:09



Scene	Duration	Panel	Duration
35	02:03	5	00:19





Scene	Duration	Panel	Duration
36	02:18	1	00:09



Action Notes
Back on Cobalt and Kem watching in amazement.

Scene	Duration	Panel	Duration
36	02:18	2	00:06



Scene	Duration	Panel	Duration
36	02:18	3	00:07





Scene	Duration	Panel	Duration
36	02:18	4	00:11



Scene	Duration	Panel	Duration
36	02:18	5	00:13



Scene	Duration	Panel	Duration
36	02:18	6	00:20





Scene	Duration	Panel	Duration
37	05:03	1	00:21



Dialog

35 VALT (CONT'D)

Hello? Nine Color Deer? Are you there? I really need your help.

Action Notes

Wide on scene. In front of a concentrating Valt, an image of the Nine Color Deer slowly materializes.

Scene	Duration	Panel	Duration
37	05:03	2	00:20



Scene	Duration	Panel	Duration
37	05:03	3	00:21





Scene	Duration	Panel	Duration
37	05:03	4	00:23



Scene	Duration	Panel	Duration
37	05:03	5	00:16



Scene	Duration	Panel	Duration
37	05:03	6	00:22





Scene	Duration	Panel	Duration
37_A	01:09	1	01:09



Dialog

36 COBALT/KEM

Whoa!/Wow!

Scene	Duration	Panel	Duration
38	03:02	1	03:02



Dialog

37 NINE COLOR DEER

Hello, Valt. We meet again.

Action Notes

Close on the Nine-Color Deer.

Scene	Duration	Panel	Duration
39	03:11	1	03:11



Dialog

38 VALT

You came! Am I glad to see you.

Action Notes

Close on Valt.



Scene	Duration	Panel	Duration
38_A	01:23	1	01:23



Dialog
39 NINE COLOR DEER

What is your concern?

Action Notes
Back on the Nine-Color Deer.

Scene	Duration	Panel	Duration
40_A	06:14	1	06:14



Dialog
40 VALT

I've unlocked the powers of all the other lands.
But I still have to take the Ultimate Land of Metal
power from the Queen.

Action Notes
Wide on Scene.

Scene	Duration	Panel	Duration
40_C	03:04	1	03:04



Dialog
41 NINE COLOR DEER

The key is within you.



Scene	Duration	Panel	Duration
40_B	03:06	1	01:05



Dialog
41 NINE COLOR DEER (CONTD)

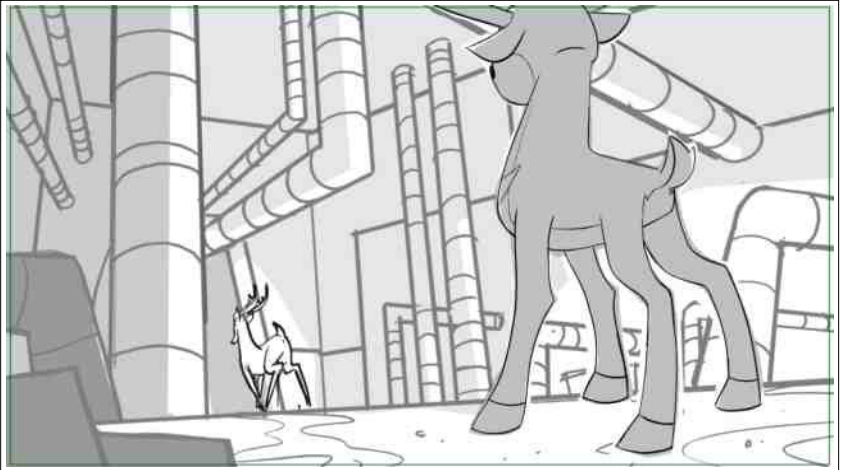
Use the powers you already possess. I will lead you to the path,...

Action Notes
The Nine Color Deer turns and walks away from Valt.

Scene	Duration	Panel	Duration
40_B	03:06	2	02:01



Scene	Duration	Panel	Duration
41	04:01	1	01:05



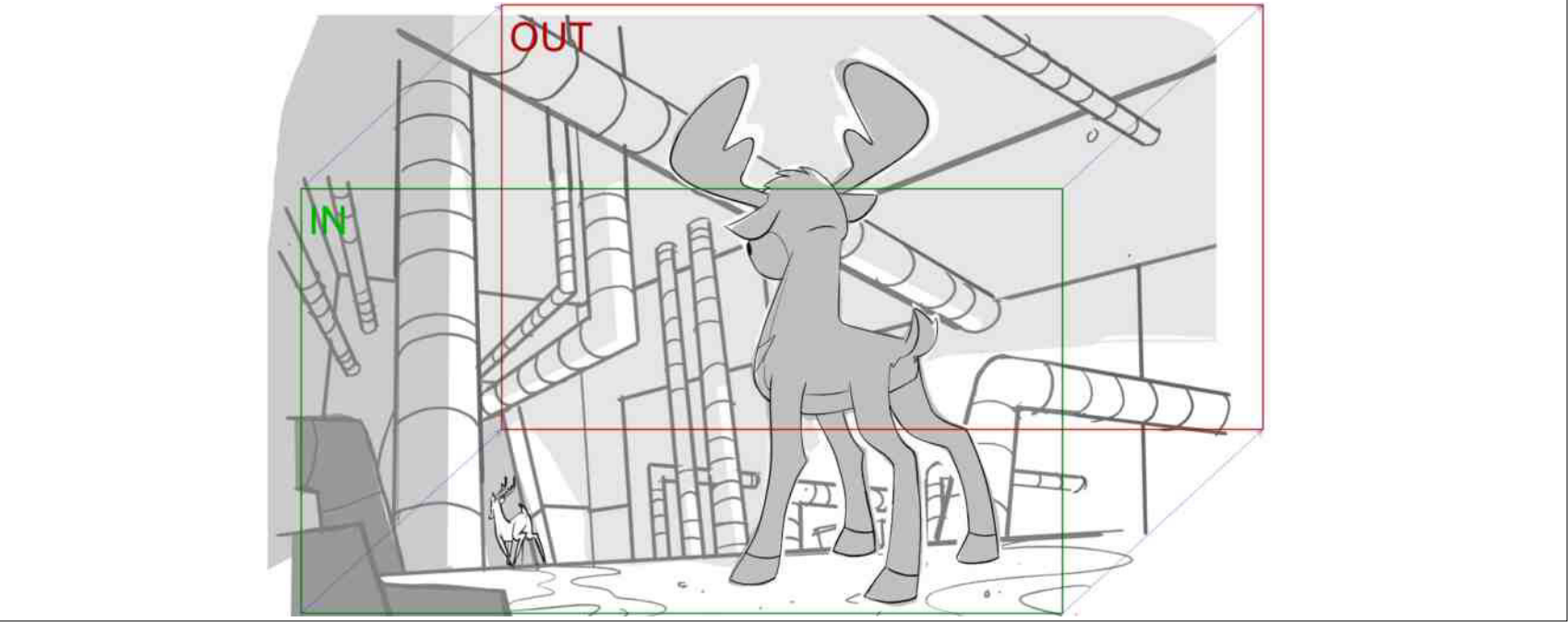
Dialog
41 NINE COLOR DEER (CONTD)

...but only you can find what you seek.

Action Notes
Reverse on scene as the Nine Color Deer walks away from our heros.



Scene	Duration	Panel	Duration
41	04:01	2	01:20



Action Notes
TRACK with ACTION as Valt turns to his friends.

Scene	Duration	Panel	Duration
41	04:01	3	01:00





Scene	Duration	Panel	Duration
42	01:14	1	01:14



Dialog

42 COBALT

Now what?

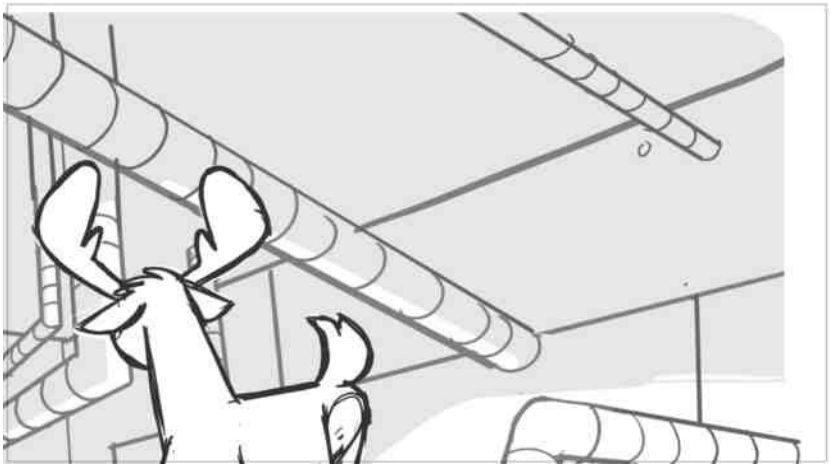
Action Notes

Close on Cobalt and KEm.

Scene	Duration	Panel	Duration
43	01:08	1	00:17



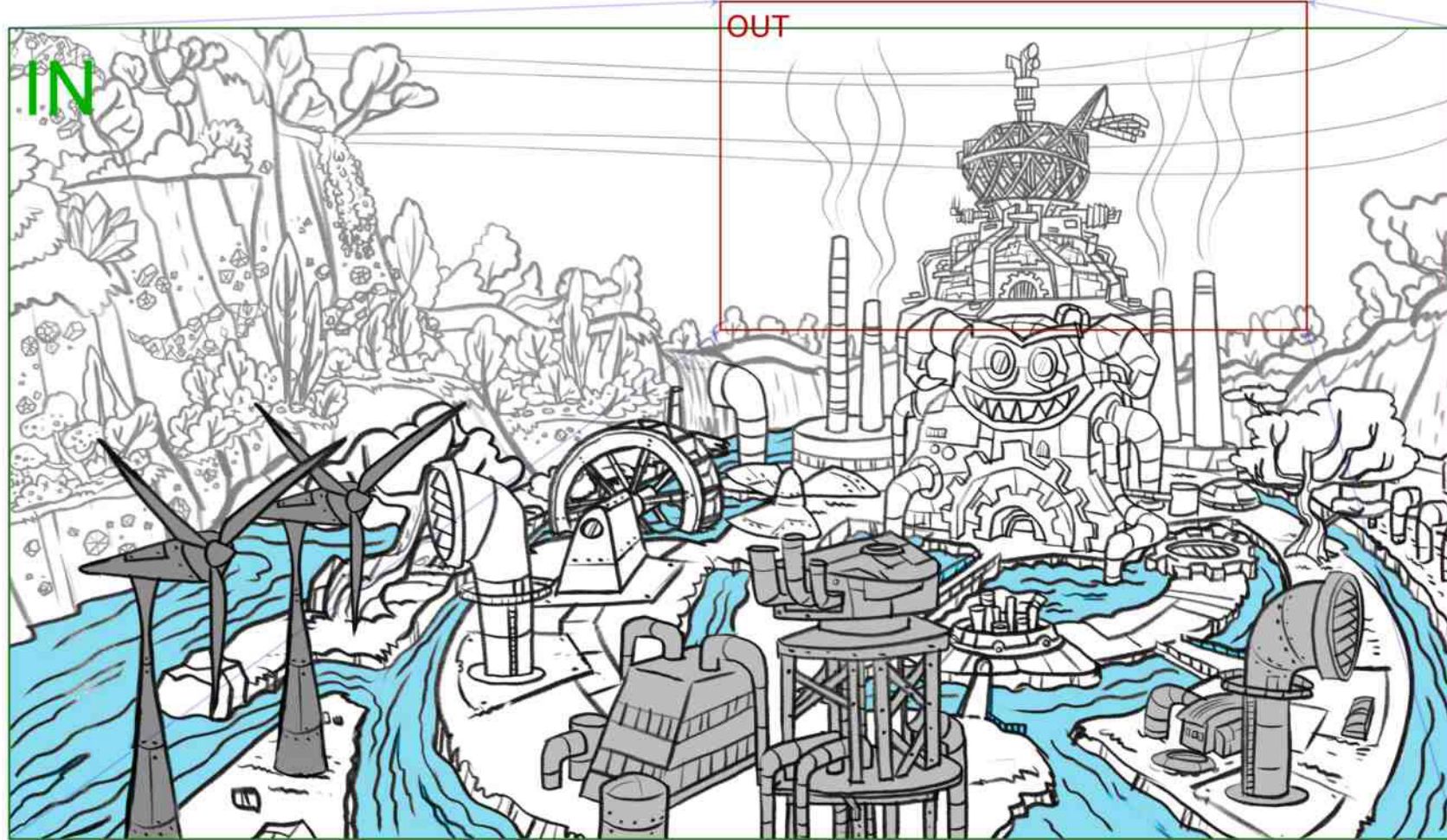
Scene	Duration	Panel	Duration
43	01:08	2	00:15



Action Notes

Valt turns to exit.

Scene	Duration	Panel	Duration
43_A	03:13	1	02:03

**Action Notes**

EXT: LAND OF METAL

TRUCK IN on the Castle.

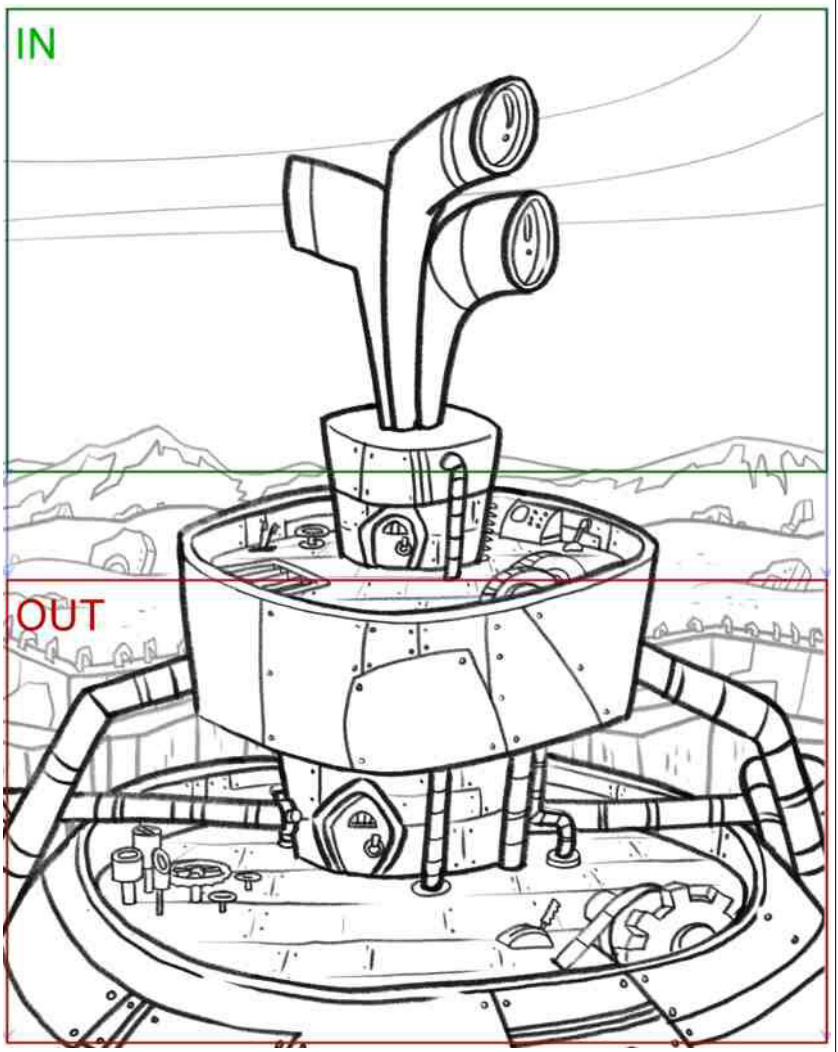
NO PANEL



Scene	Duration	Panel	Duration
43_A	03:13	2	01:10



Scene	Duration	Panel	Duration
43_B	02:00	1	02:00

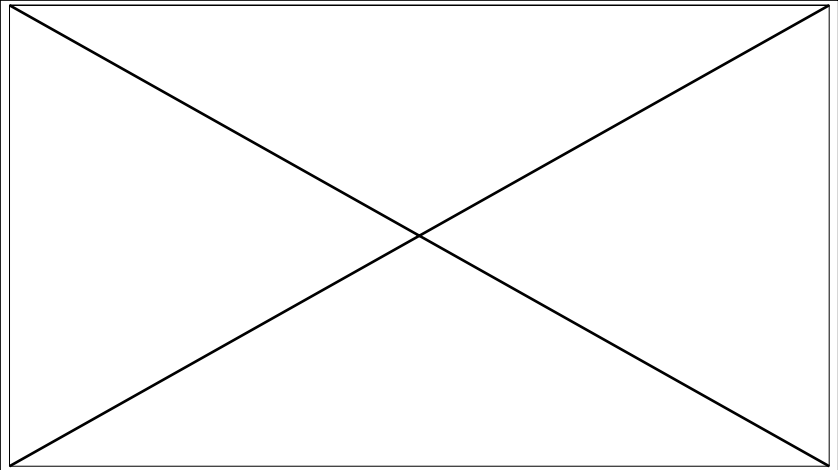


Dialog
44 DRUSILLA (frustrated)

Where is he? Where in the Land of Metal is that wonder deer?



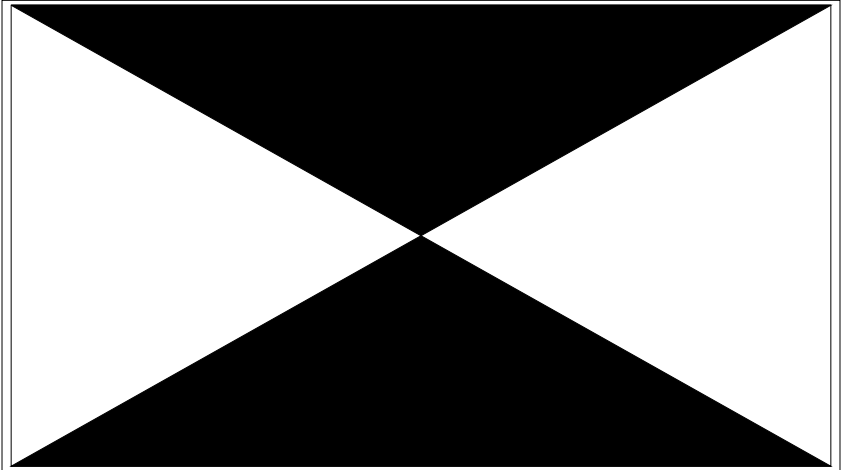
NO PANEL



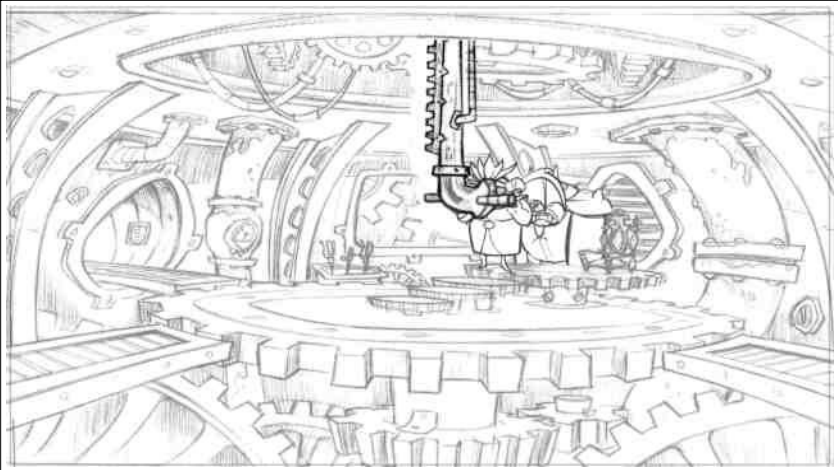
Action Notes
Close on the Castle Roof.

PAN DOWN.

Dissolve
Duration 00:13



Scene 44
Duration 16:06
Panel 1
Duration 00:21

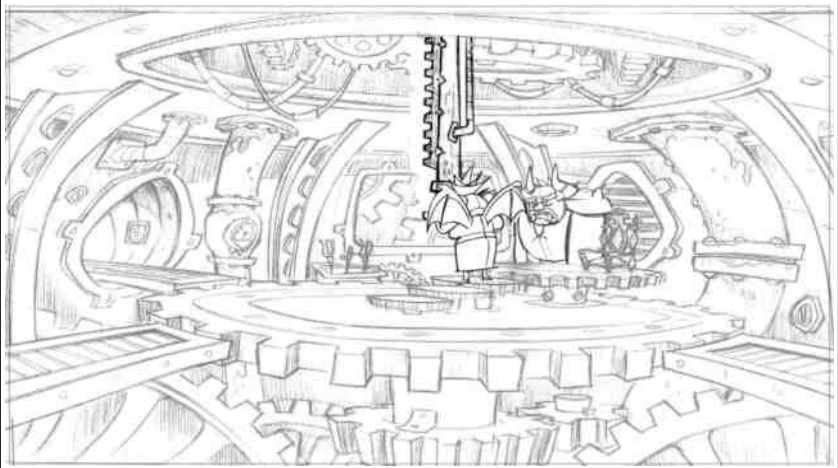


Action Notes
INT. CASTLE - THRONE ROOM - DAY

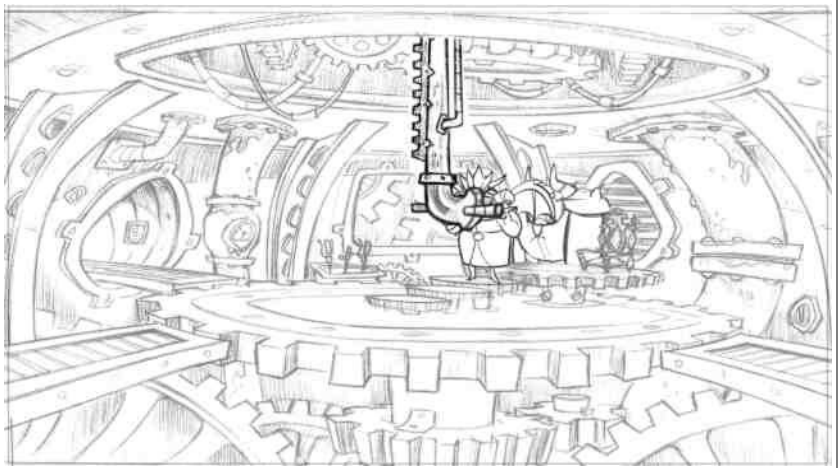
The Queen looks through the periscope.



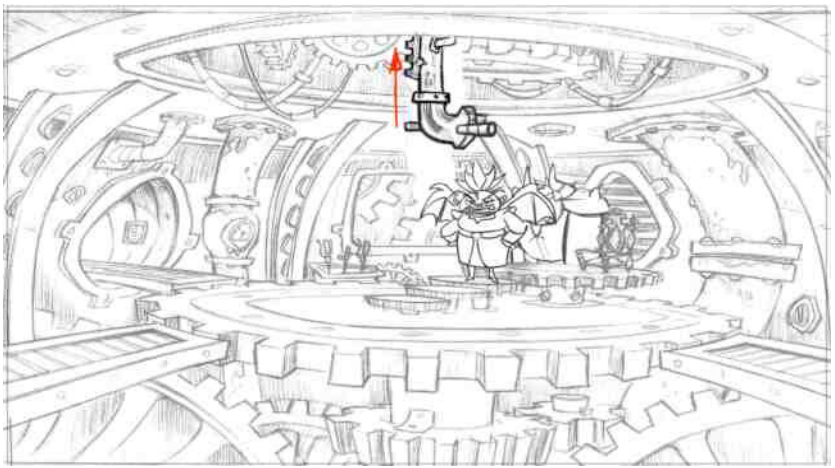
Scene	Duration	Panel	Duration
44	16:06	2	00:16



Scene	Duration	Panel	Duration
44	16:06	3	00:20



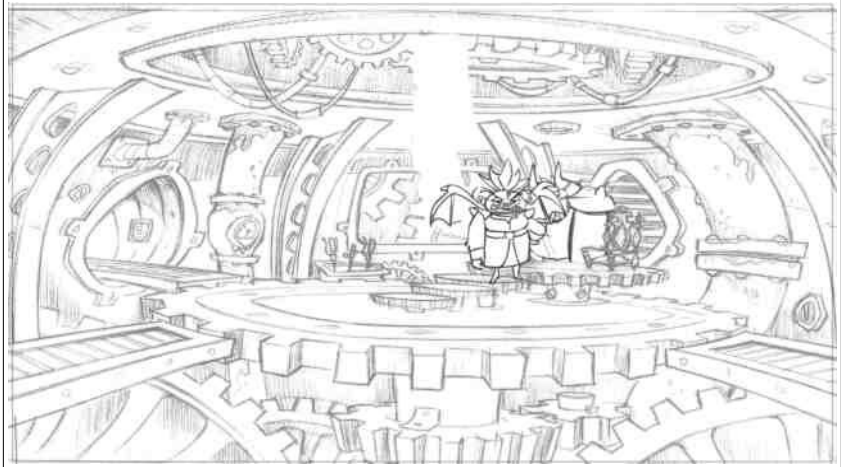
Scene	Duration	Panel	Duration
44	16:06	4	01:12



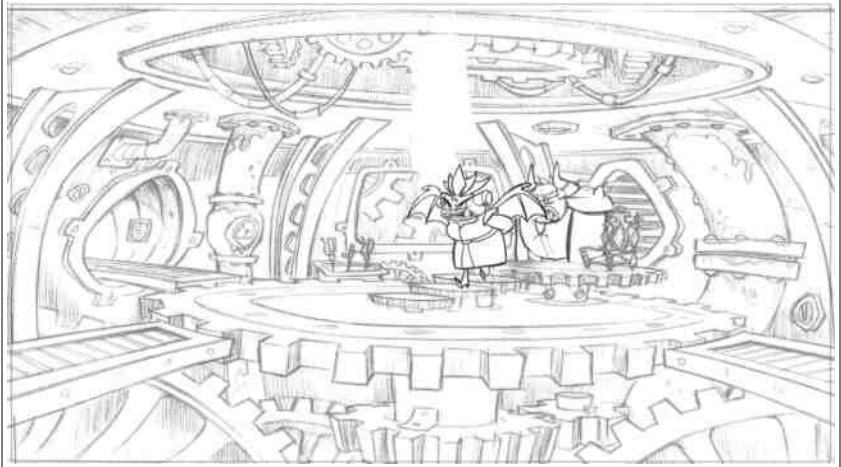
Action Notes
The Periscope begins to retract upwards.



Scene	Duration	Panel	Duration
44	16:06	5	00:10



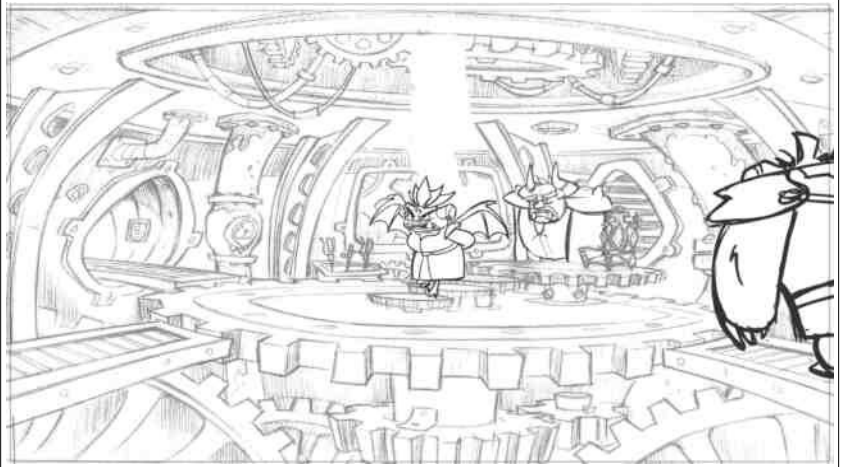
Scene	Duration	Panel	Duration
44	16:06	6	00:15



Dialog
45 DRUSILLA (CONT'D)

Now that Valt has powered up my Iron Deer, he is the only one who remotely stands in my way.

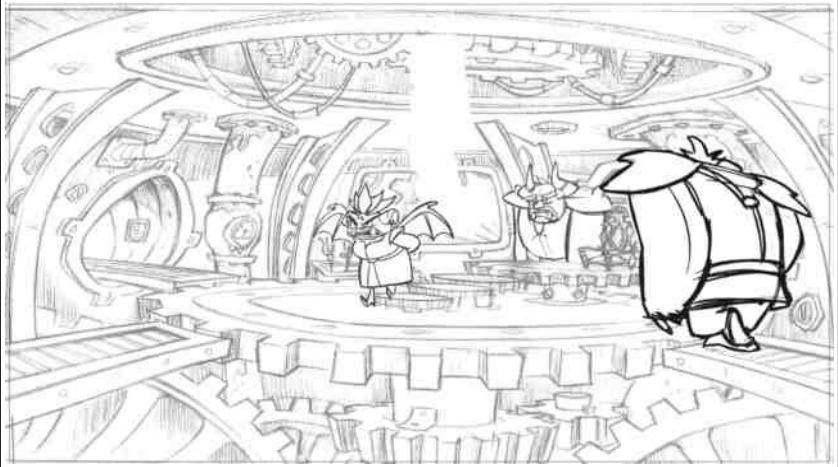
Scene	Duration	Panel	Duration
44	16:06	7	00:11



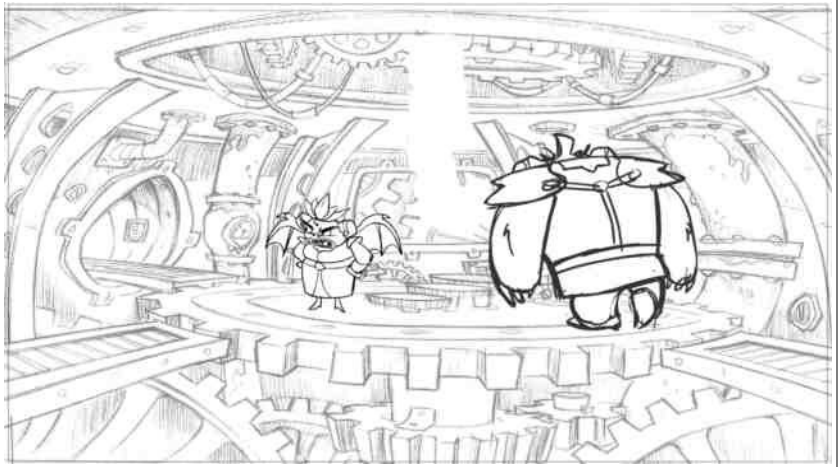
Action Notes
Mungo enters scene.



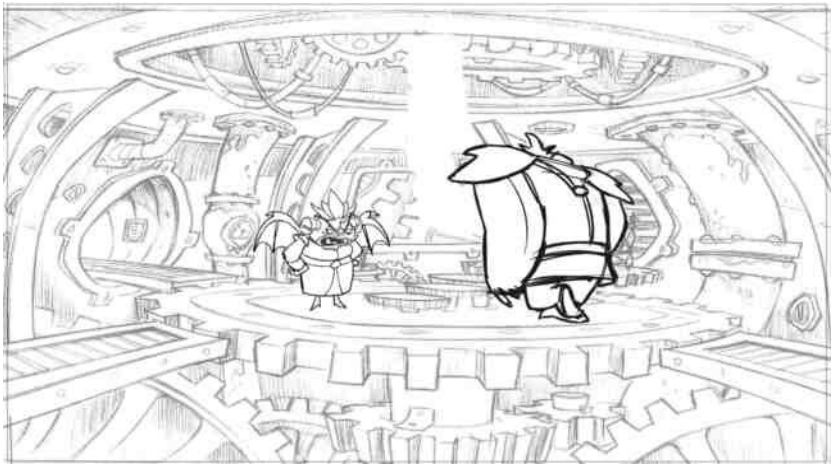
Scene	Duration	Panel	Duration
44	16:06	8	00:17



Scene	Duration	Panel	Duration
44	16:06	9	00:13

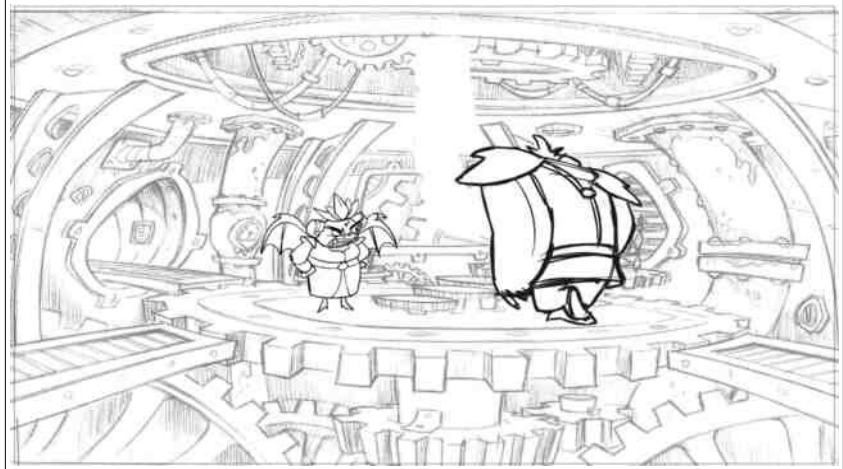


Scene	Duration	Panel	Duration
44	16:06	10	03:15

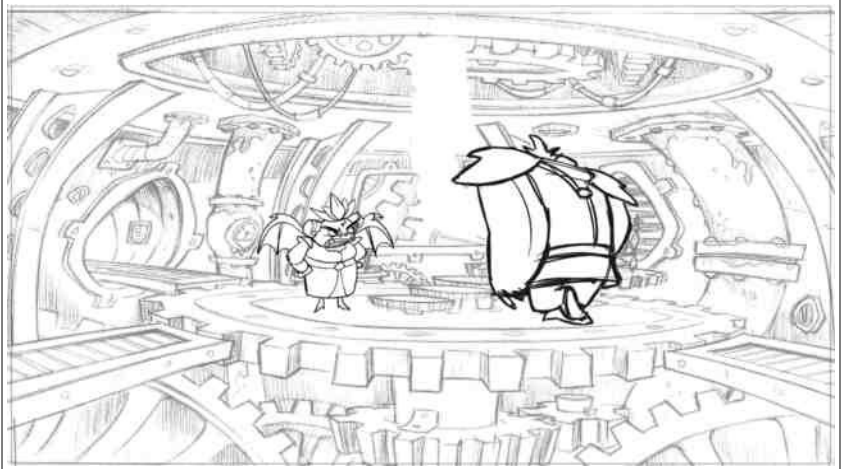




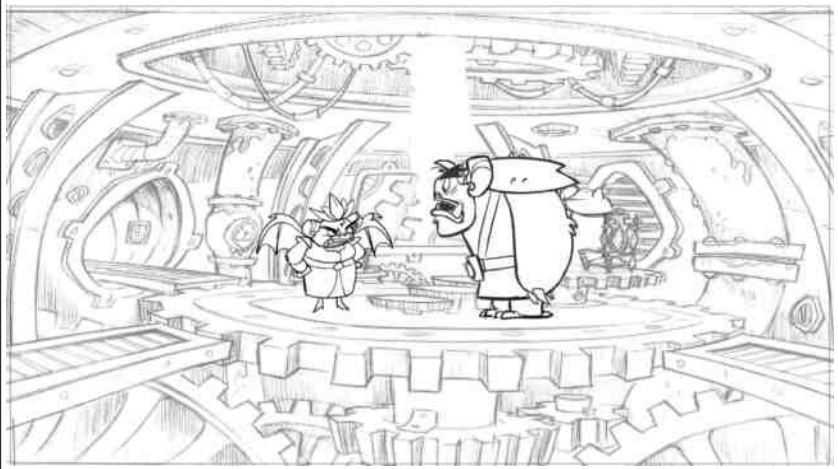
Scene	Duration	Panel	Duration
44	16:06	11	00:12



Scene	Duration	Panel	Duration
44	16:06	12	00:11



Scene	Duration	Panel	Duration
44	16:06	13	03:01

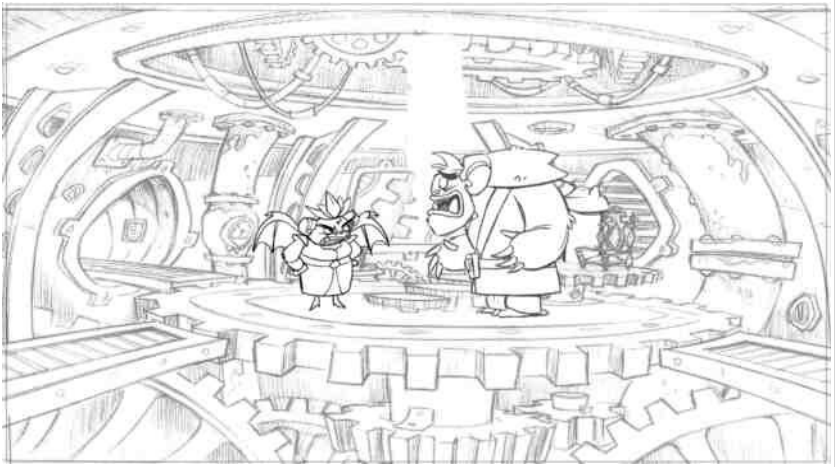


Dialog
46 MUNGO

Speaking of remote, how did you like the new remote I made you?



Scene	Duration	Panel	Duration
44	16:06	14	02:00



Dialog
47 DRUSILLA

What remote?

Action Notes
Close on Queen Drusilla

Scene	Duration	Panel	Duration
45	00:18	1	00:18



Scene	Duration	Panel	Duration
46	04:10	1	04:10



Dialog
48 MUNGO

The one I gave Da-Ming. He was going to bring it to you himself.

Action Notes
Close on Mungo.



Scene	Duration	Panel	Duration
47	09:15	1	07:04



Dialog
49 DRUSILLA

Let me get this straight. You handed the control to my ultimate weapon to the person trying to destroy me? And you don't see a problem with that?

Action Notes
Wide on Scene.

Scene	Duration	Panel	Duration
47	09:15	2	02:11



Scene	Duration	Panel	Duration
48	07:12	1	04:22



Dialog
50 MUNGO

Uh, I have a feeling the answer is yes, but I'm not sure. Could you ask the question a different way?

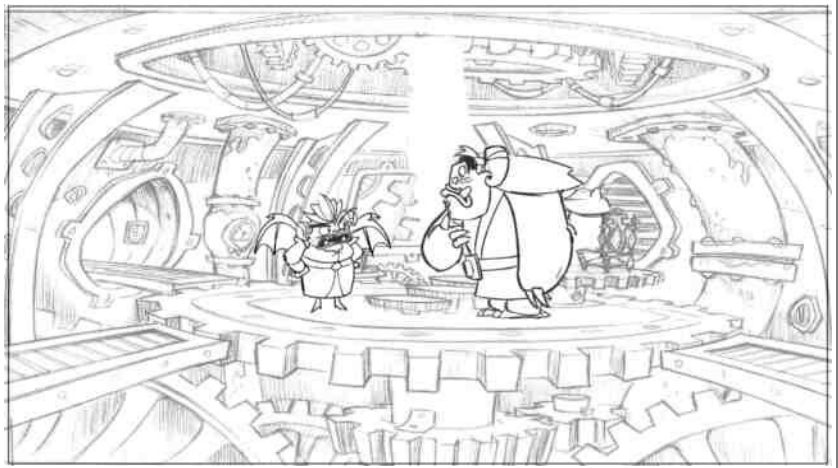
Action Notes
Mungo thinks, puzzled.



Scene	Duration	Panel	Duration
48	07:12	2	02:14



Scene	Duration	Panel	Duration
49	14:02	1	04:00

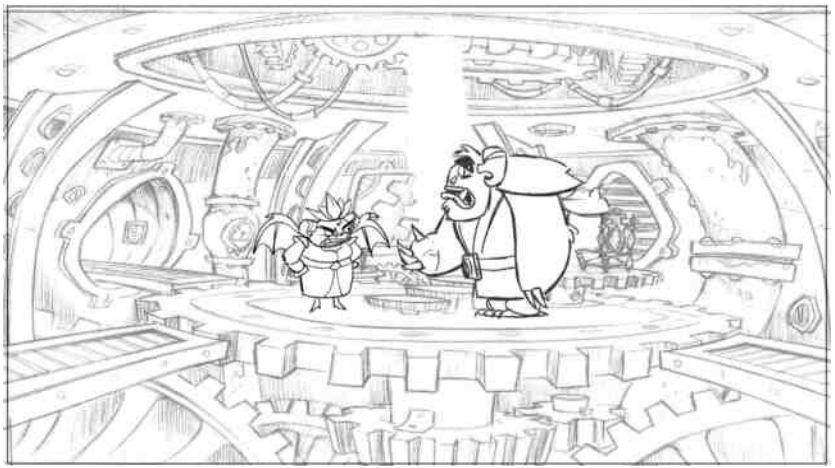


Dialog
51 DRUSILLA

How's this? Get that remote control back you, idiot!

Action Notes
Wide on Scene.

Scene	Duration	Panel	Duration
49	14:02	2	02:23

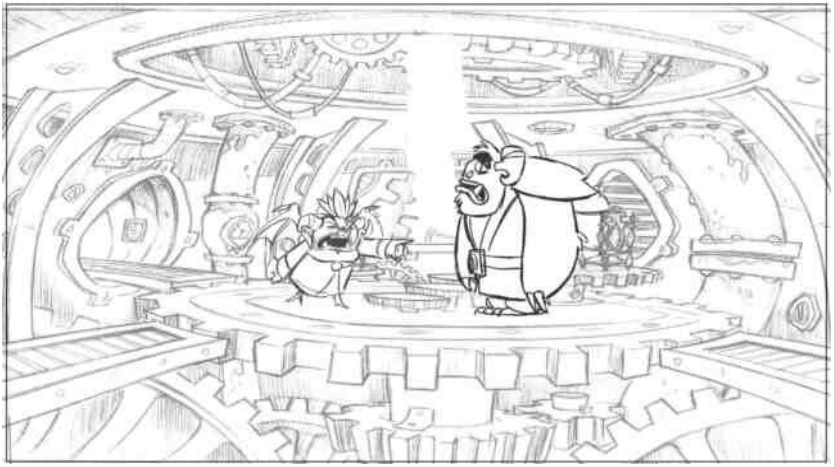


Dialog
52 MUNGO

That's not a question.



Scene	Duration	Panel	Duration
49	14:02	3	01:16

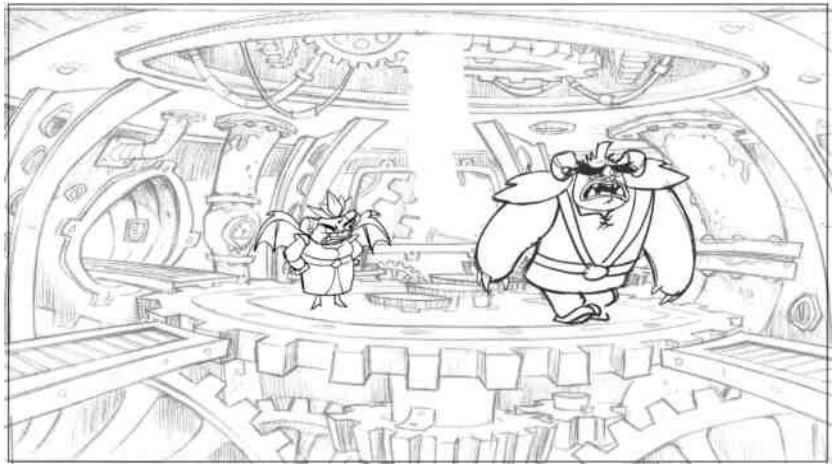


Dialog
53 DRUSILLA

Go, now!

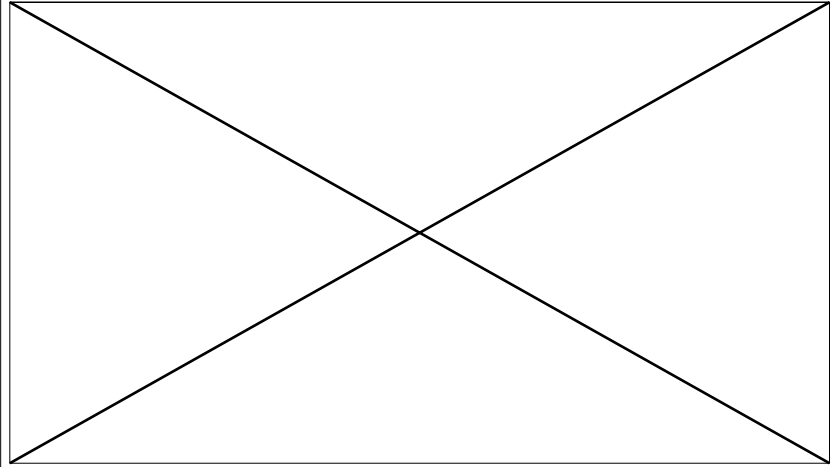
Action Notes
Queen Drusilla loses it!

Scene	Duration	Panel	Duration
49	14:02	4	00:11



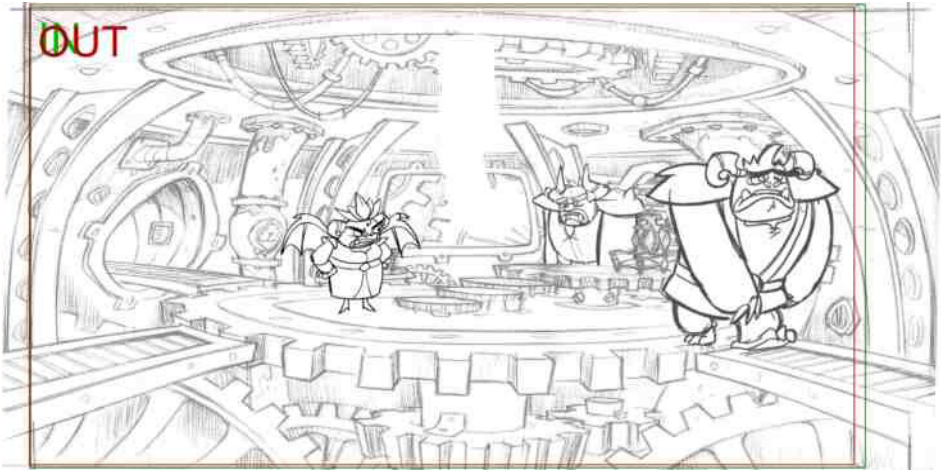
Action Notes
Mungo rushes away.

NO PANEL

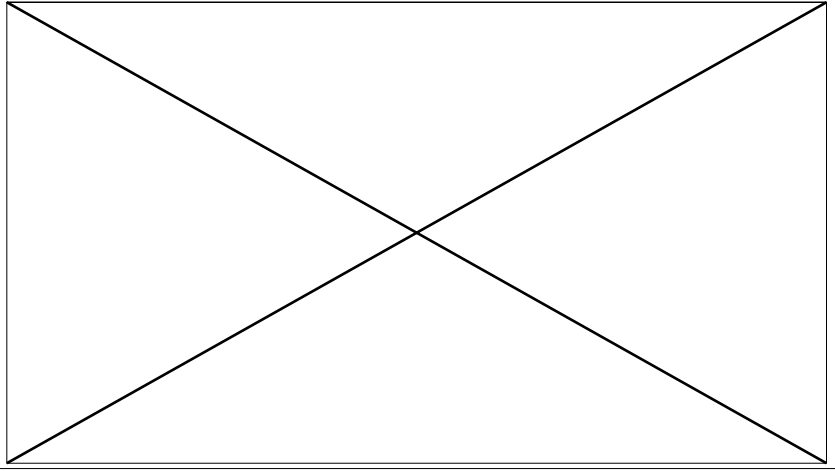




Scene	Duration	Panel	Duration
49	14:02	5	00:10

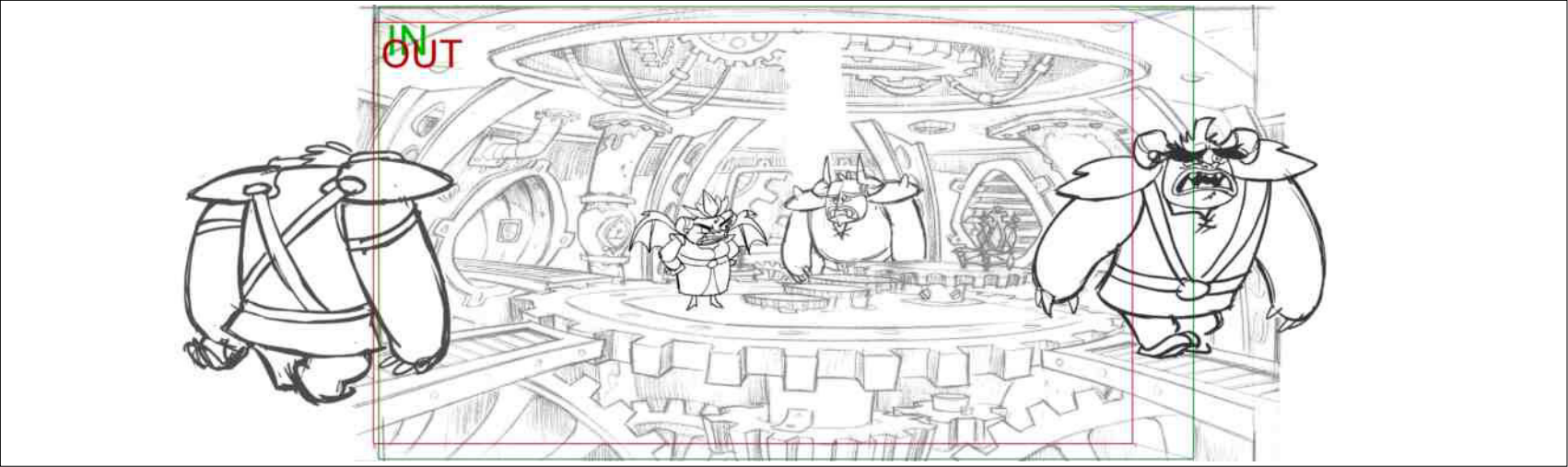


NO PANEL



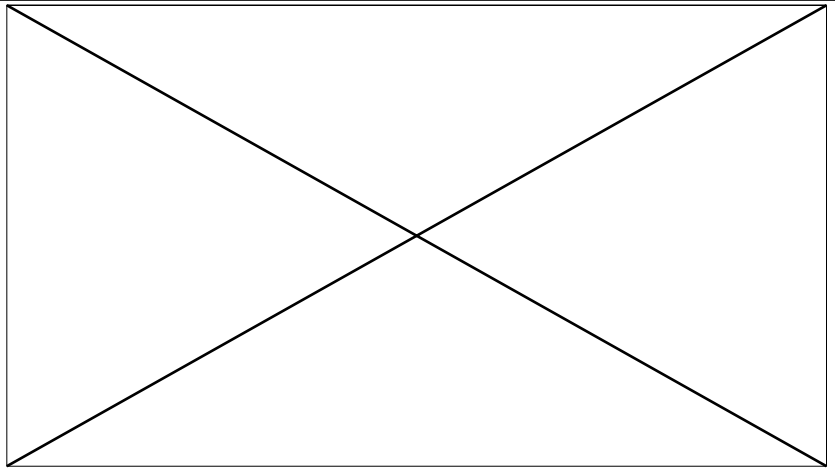


Scene	Duration	Panel	Duration
49	14:02	6	00:12



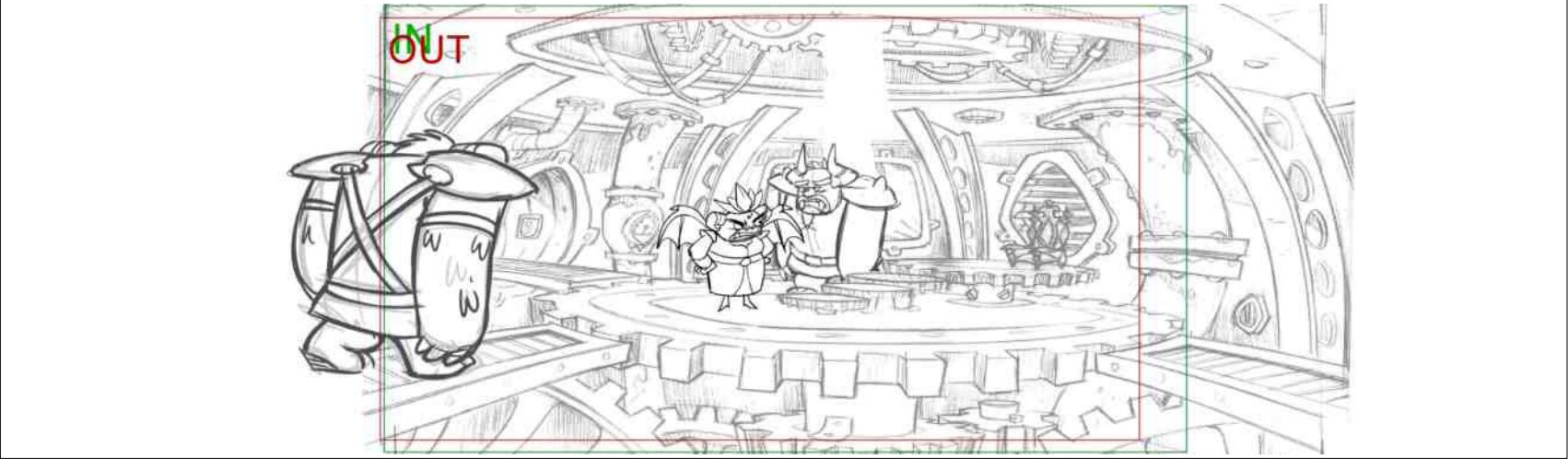
Action Notes
As Mungo rushes out, Two guards scurry forward to join their Queen.

NO PANEL

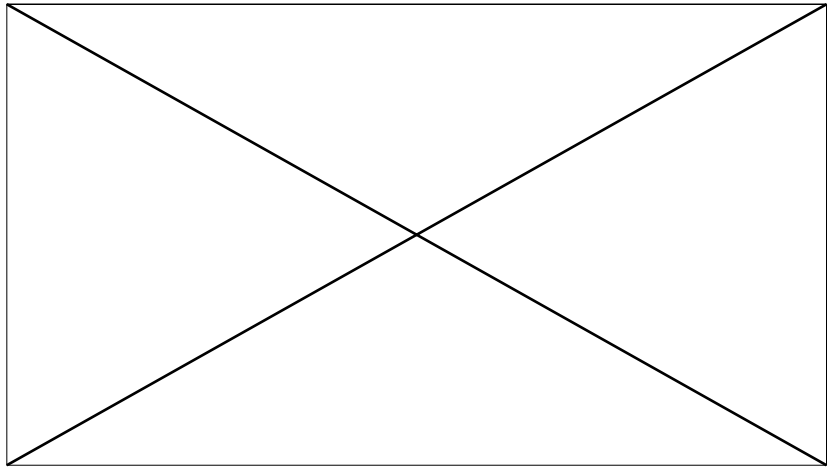




Scene	Duration	Panel	Duration
49	14:02	7	00:09

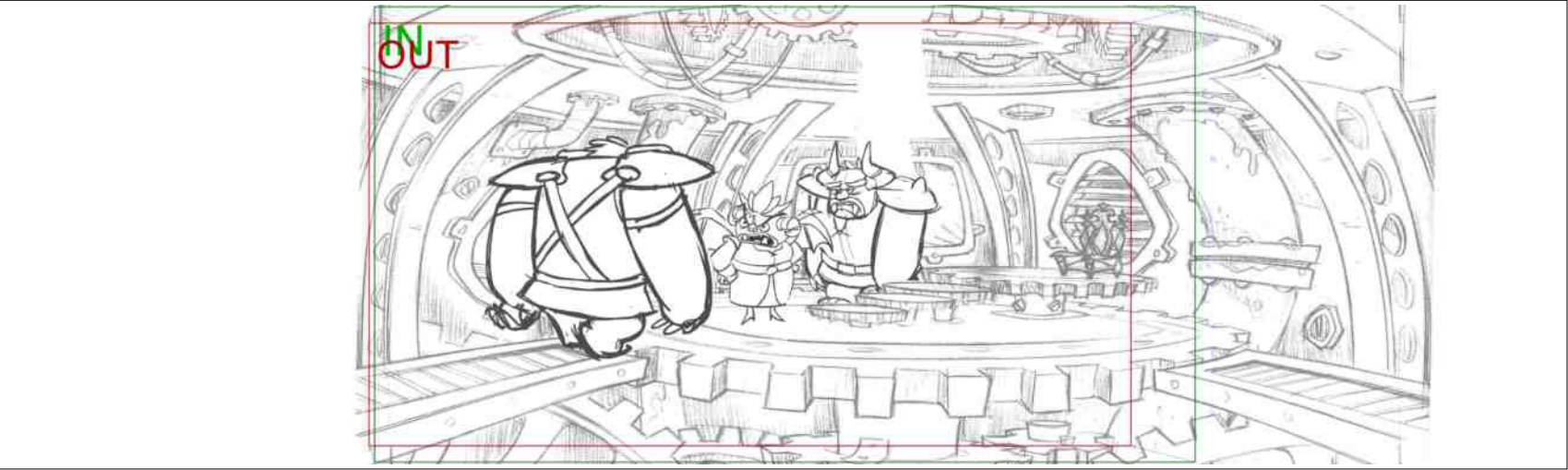


NO PANEL

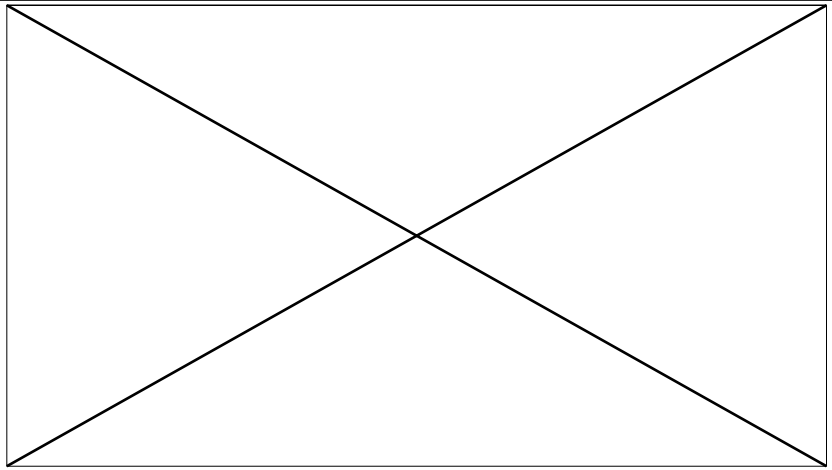




Scene	Duration	Panel	Duration
49	14:02	8	00:11



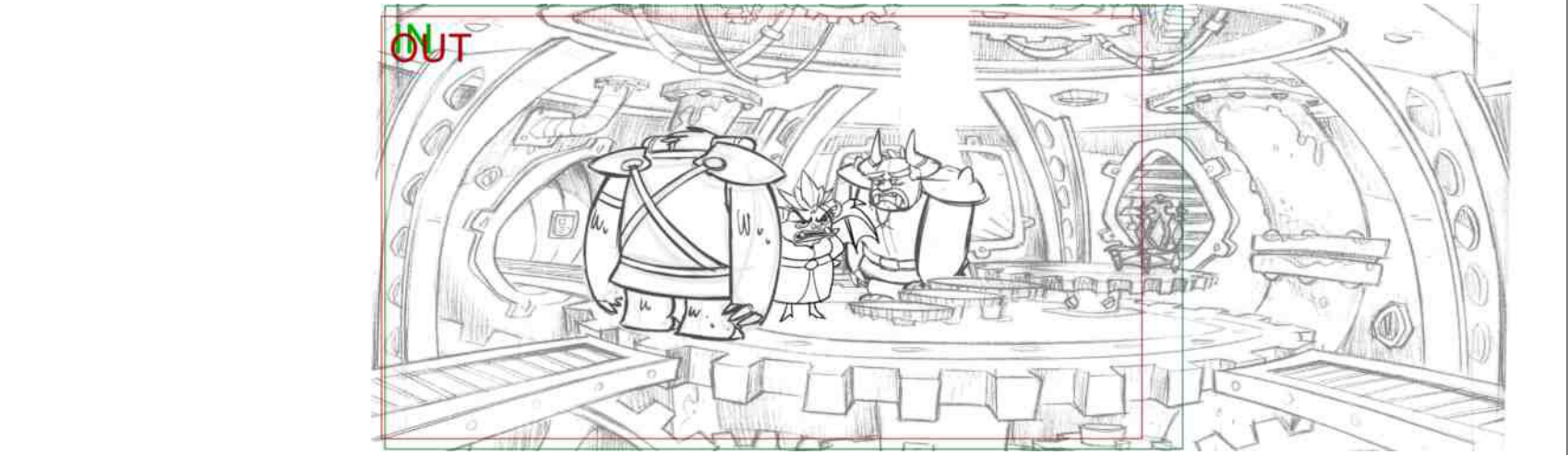
NO PANEL





Scene	Duration	Panel	Duration
49	14:02	9	03:06

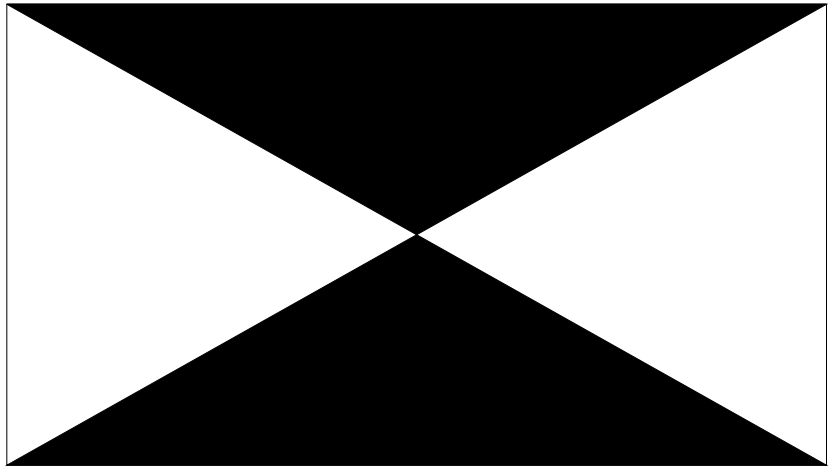
Dissolve	Duration
	00:16



Dialog
54 DRUSILLA (CONT'D)

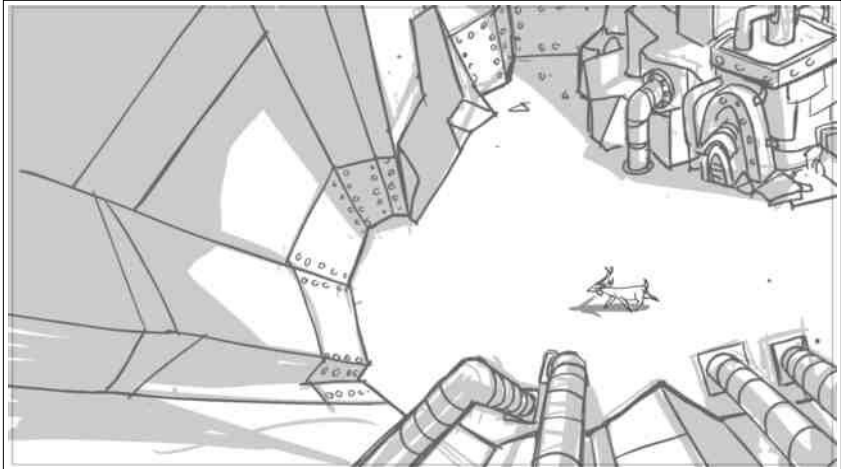
(to two guards)

Follow me. We have a rat to catch.





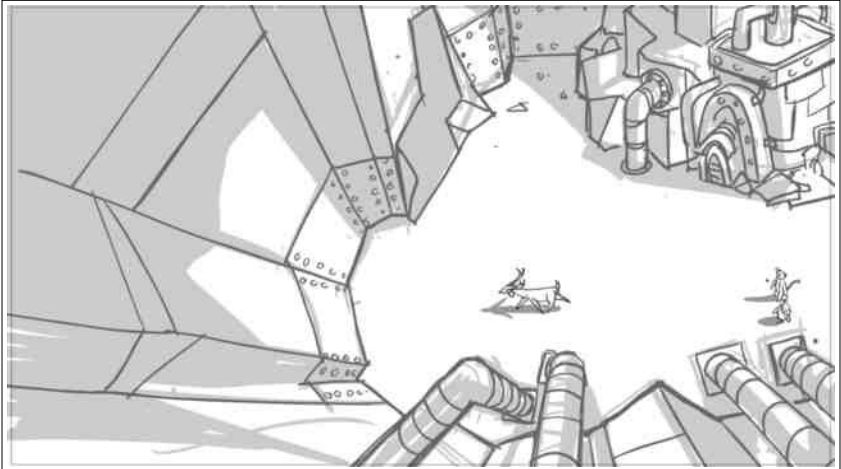
Scene	Duration	Panel	Duration
50	04:20	1	02:08



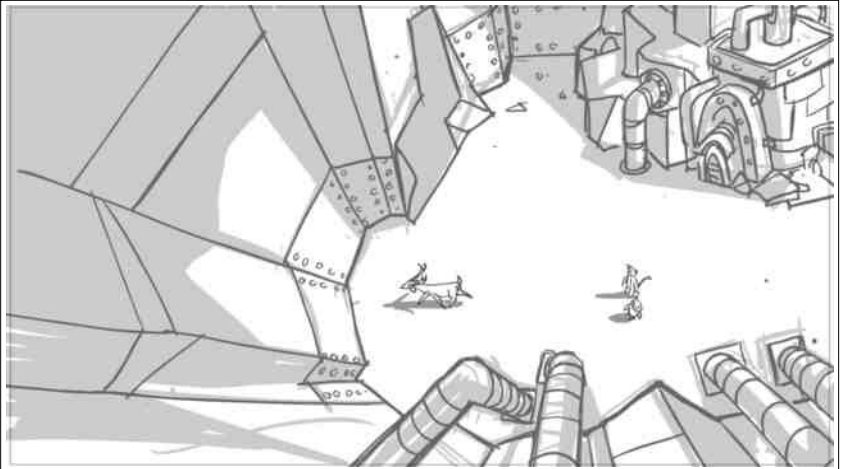
Action Notes
EXT. LAND OF METAL - DEAD END - DAY

The Nine Color Deer stops, followed by Cobalt and Kem.

Scene	Duration	Panel	Duration
50	04:20	2	01:03



Scene	Duration	Panel	Duration
50	04:20	3	01:09





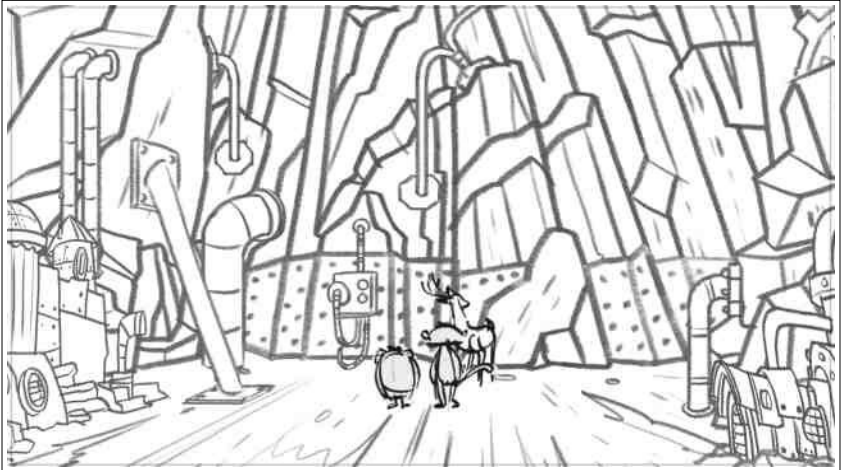
Scene	Duration	Panel	Duration
51	02:18	1	01:03



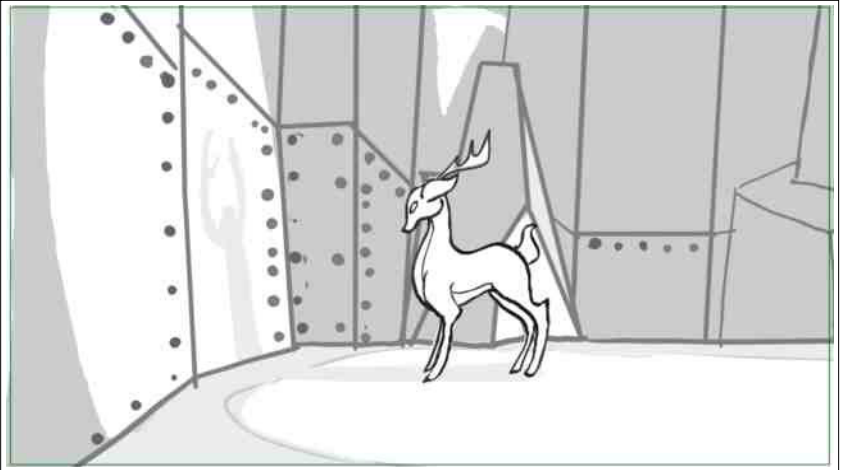
Action Notes

The stand in front of a cliff face.

Scene	Duration	Panel	Duration
51	02:18	2	01:15



Scene	Duration	Panel	Duration
52	14:06	1	00:08

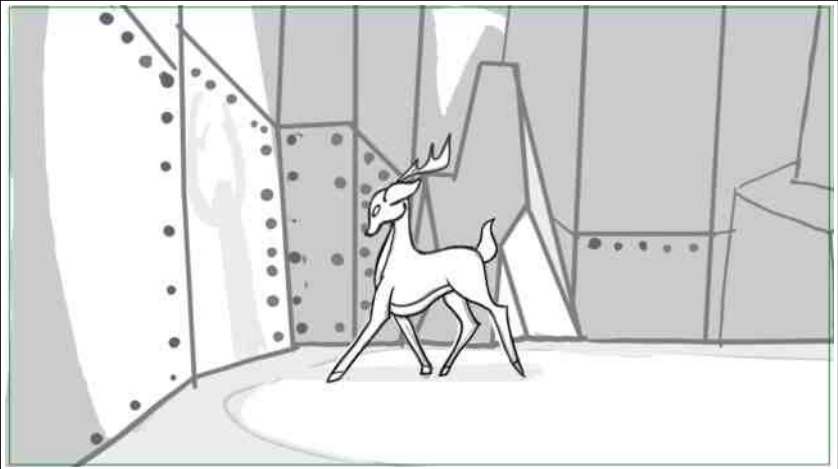


Action Notes

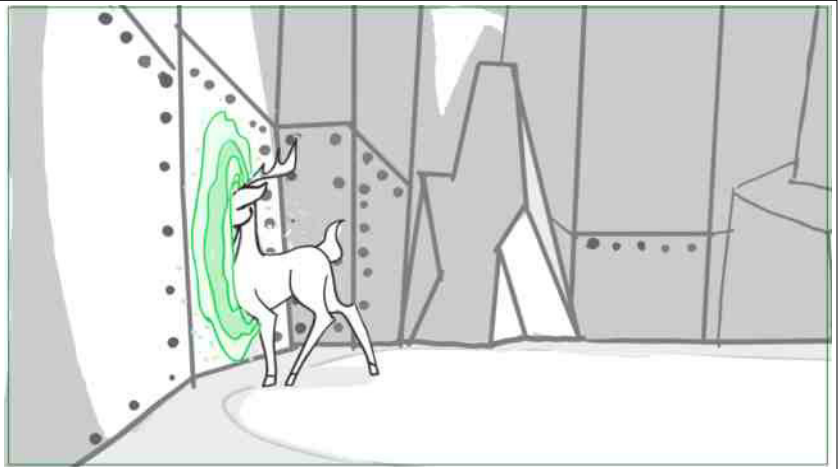
Angle on the Nine Color Deer as he vanishes into the Cliff Face.



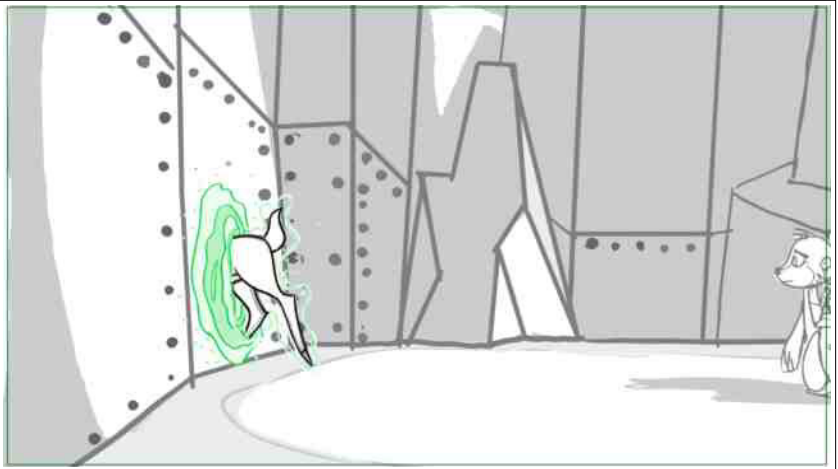
Scene	Duration	Panel	Duration
52	14:06	2	00:11



Scene	Duration	Panel	Duration
52	14:06	3	00:19

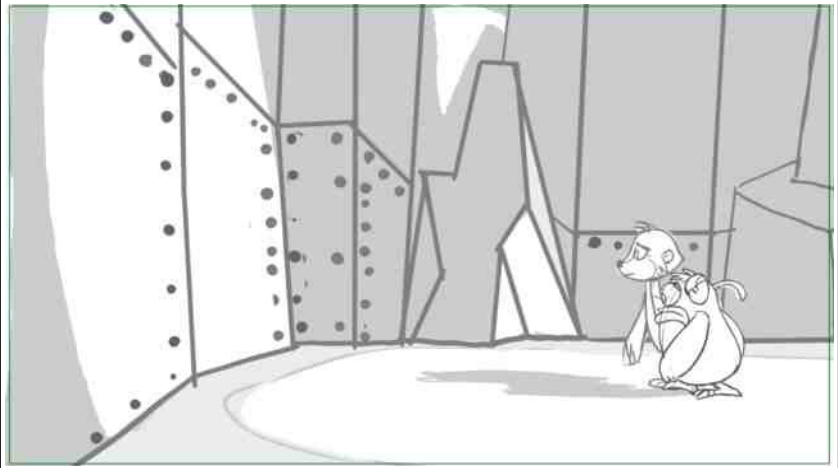


Scene	Duration	Panel	Duration
52	14:06	4	00:23



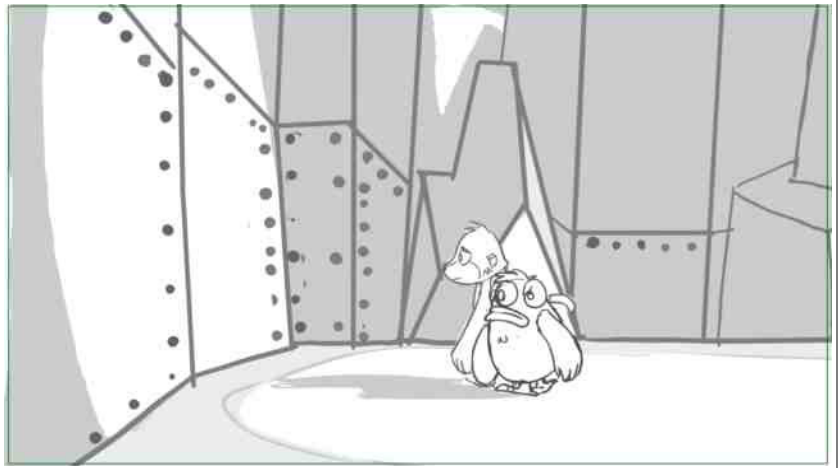


Scene	Duration	Panel	Duration
52	14:06	5	00:21

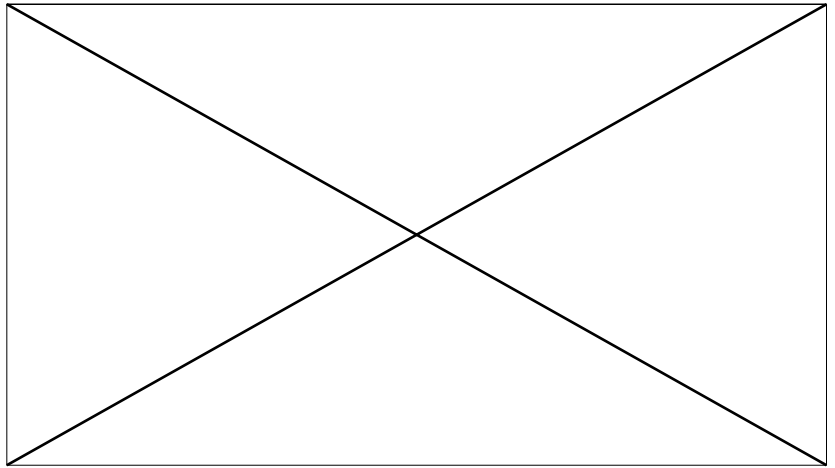


Action Notes
Kem and Cobalt who were following, look around, puzzled.

Scene	Duration	Panel	Duration
52	14:06	6	01:11



NO PANEL

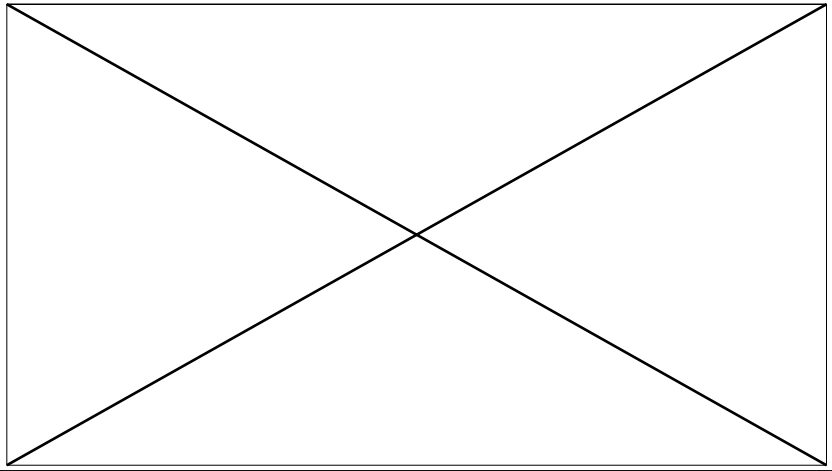




Scene	Duration	Panel	Duration
52	14:06	7	01:07

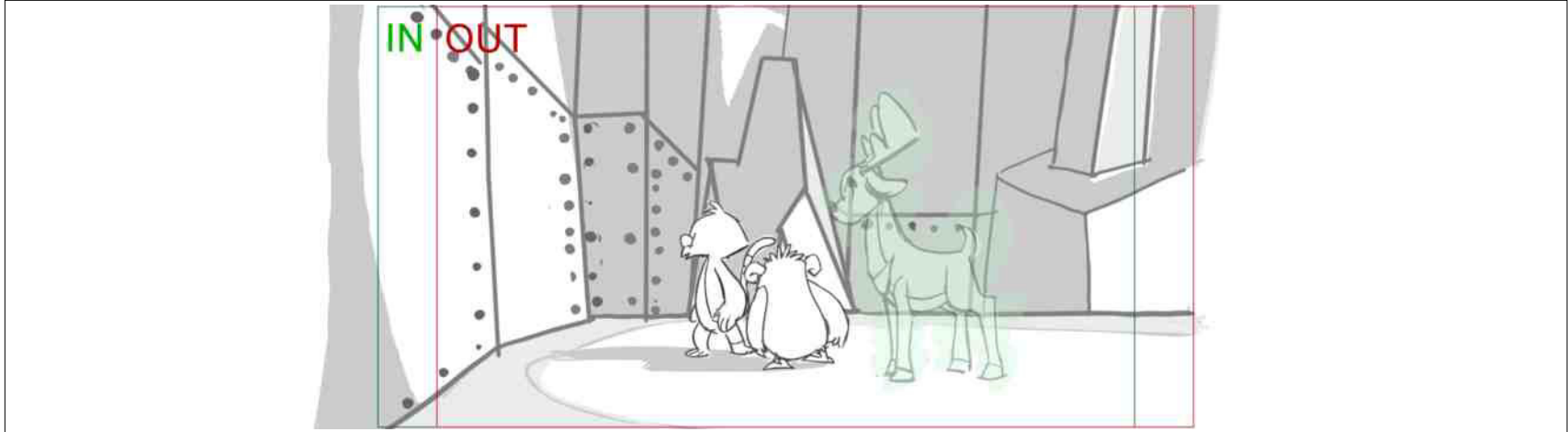


NO PANEL



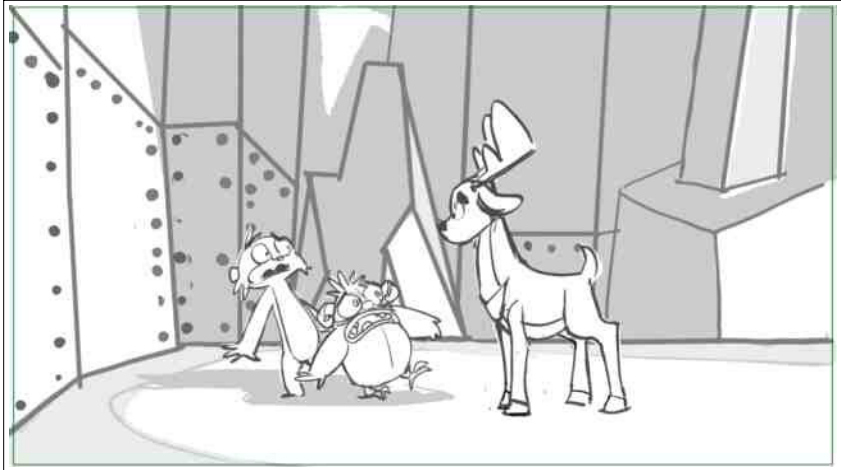


Scene	Duration	Panel	Duration
52	14:06	8	01:20



Action Notes
Valt materializes out of camouflage behind them, startling Cobalt.

Scene	Duration	Panel	Duration
52	14:06	9	00:23

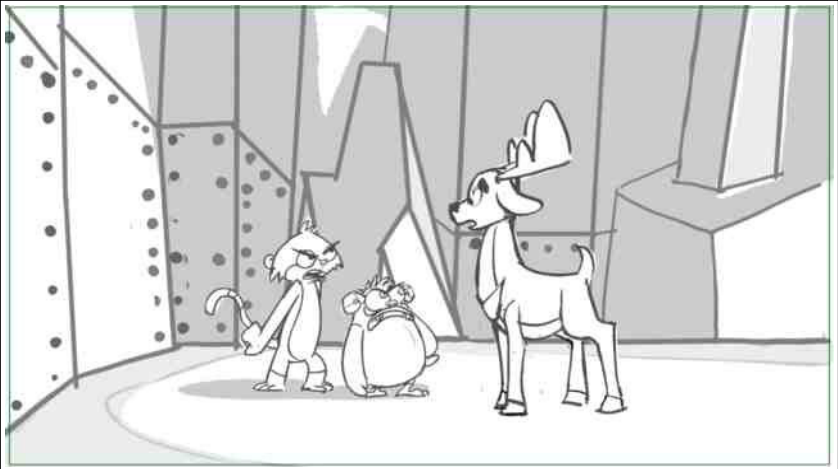


Dialog
55 COBALT (startled react)

I hate it when you do that. We should put a bell on you or something.



Scene	Duration	Panel	Duration
52	14:06	10	03:18



Scene	Duration	Panel	Duration
52	14:06	11	01:13



Dialog
56 KEM

Where'd the Nine Color Deer go?

Scene	Duration	Panel	Duration
53	04:17	1	04:17



Dialog
57 VALT

He said I'm supposed to use the powers I already posses, but which ones?

Action Notes
Close on VAlt.



Scene	Duration	Panel	Duration
54	03:20	1	02:06



Dialog
58 COBALT

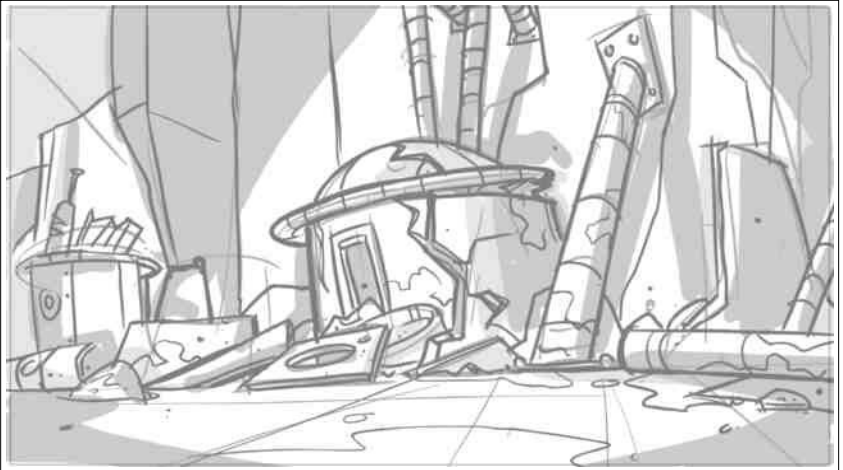
Does anything here look familiar?

Scene	Duration	Panel	Duration
54	03:20	2	01:14



Action Notes
Valt looks around spotting a...

Scene	Duration	Panel	Duration
55	05:11	1	05:11



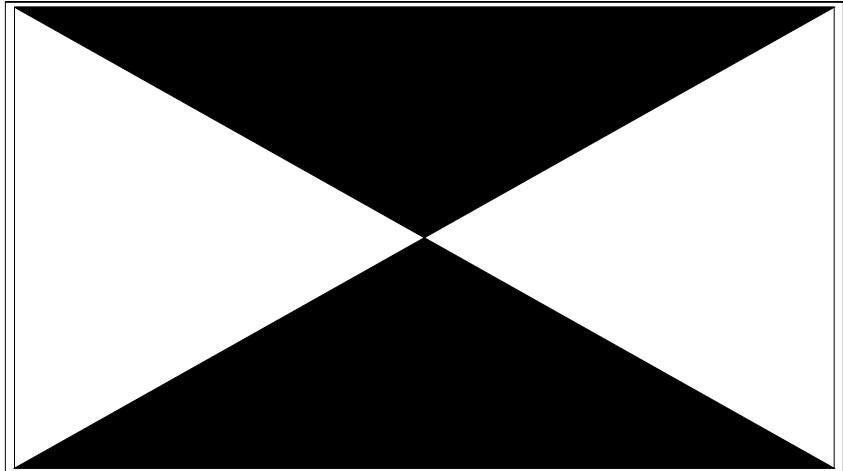
Dialog
59 VALT (OS)

Hmm... that kind of reminds me of the Dark Warrior's palace.

Action Notes
...an abandoned and dilapidated, metal building.



Dissolve	Duration
	00:12



Scene	Duration	Panel	Duration
56	01:15	1	01:15



Action Notes
FLASHBACK of Episode 120. Valt SUPER STOMPS the ground and destroys Dark Warrior's palace.

Scene	Duration	Panel	Duration
57	02:02	1	00:16



Action Notes
BACK ON Valt, who gets an idea. He concentrates.



Scene	Duration	Panel	Duration
57	02:02	2	00:14



Scene	Duration	Panel	Duration
57	02:02	3	00:20



Scene	Duration	Panel	Duration
58	02:23	1	01:13



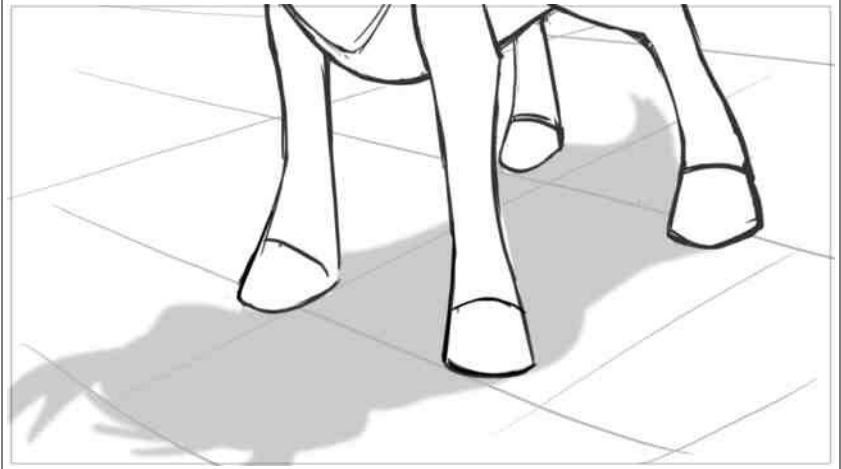
Action Notes
Wide on Scene. Valts antlers begin to Glow yellow.



Scene	Duration	Panel	Duration
58	02:23	2	01:10



Scene	Duration	Panel	Duration
59	03:05	1	01:09

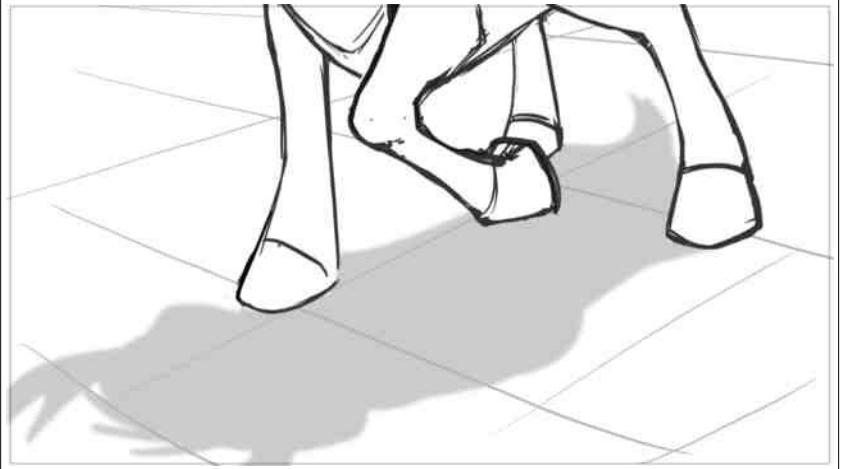


Dialog
60 VALT (CONT'D)

Power of Earth -- Super Stomp!

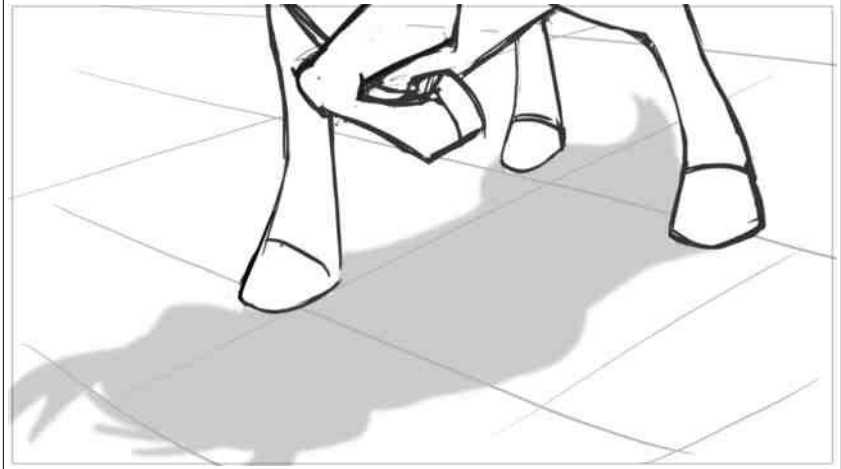
Action Notes
He STOMPS the ground.

Scene	Duration	Panel	Duration
59	03:05	2	00:06

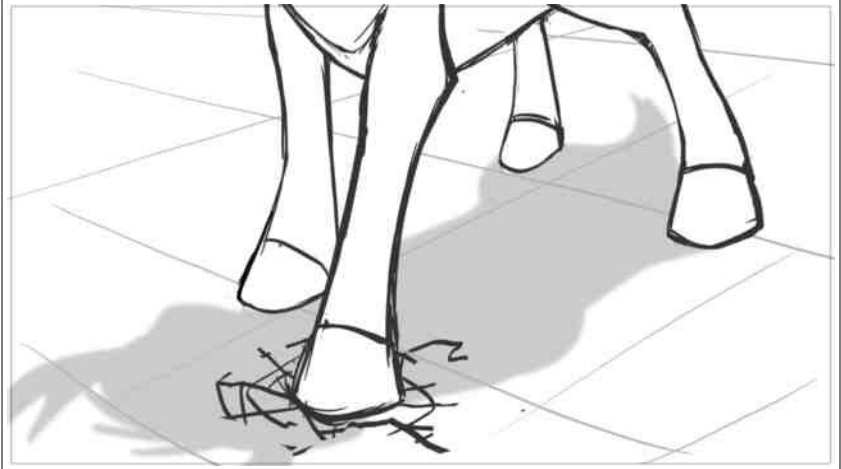




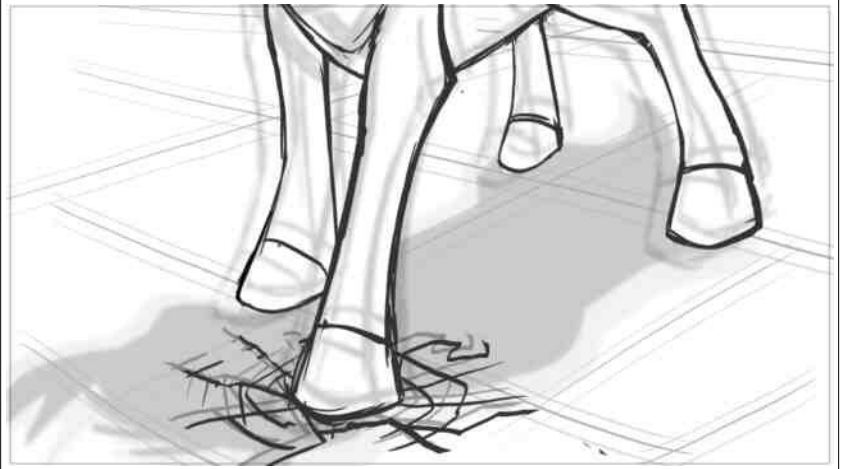
Scene	Duration	Panel	Duration
59	03:05	3	00:05



Scene	Duration	Panel	Duration
59	03:05	4	00:16

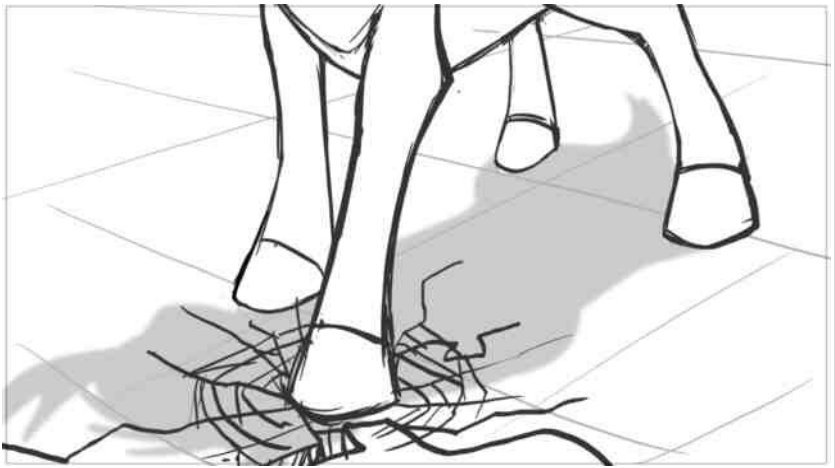


Scene	Duration	Panel	Duration
59	03:05	5	00:09

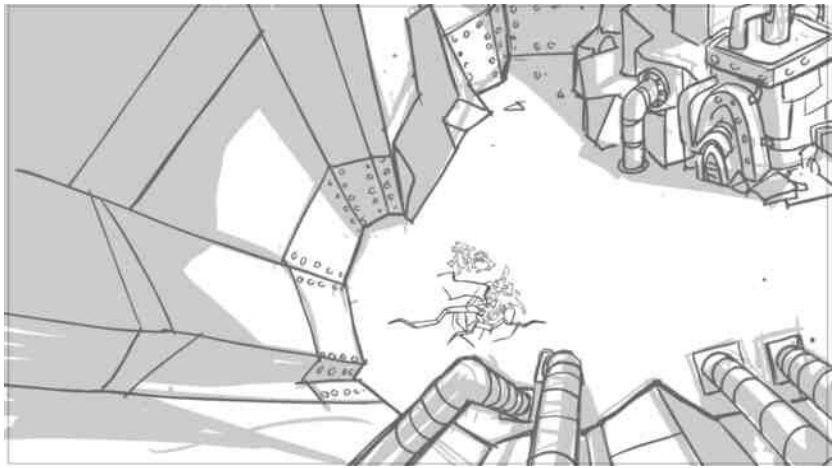




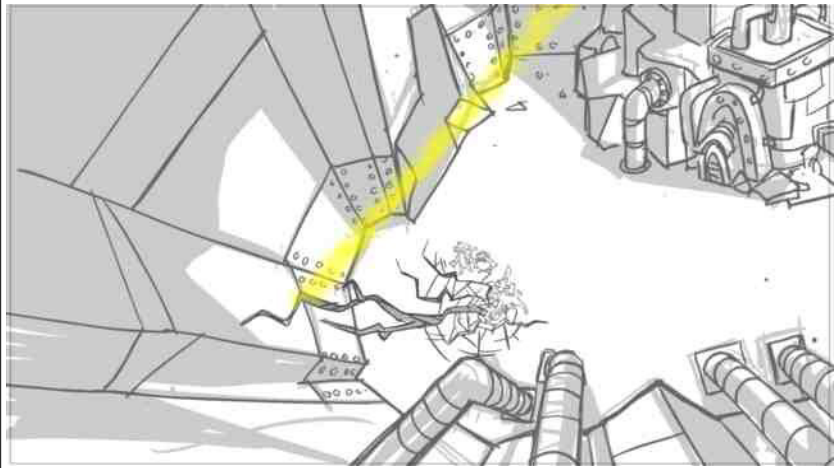
Scene	Duration	Panel	Duration
59	03:05	6	00:08



Scene	Duration	Panel	Duration
60	01:19	1	00:06

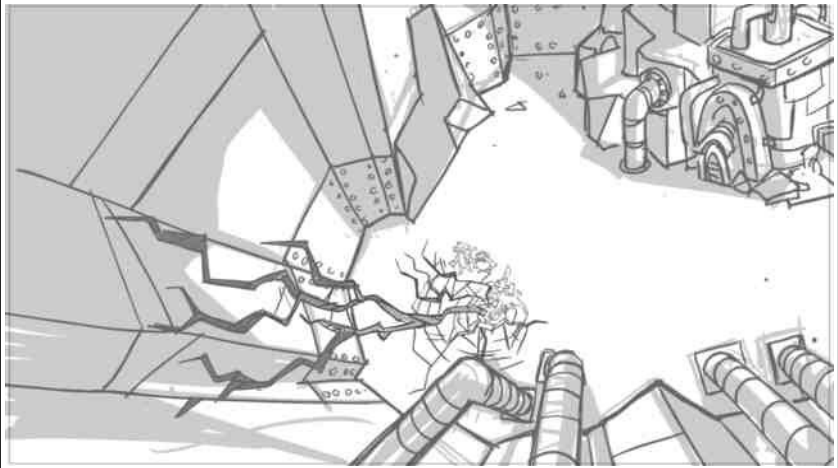


Scene	Duration	Panel	Duration
60	01:19	2	00:08



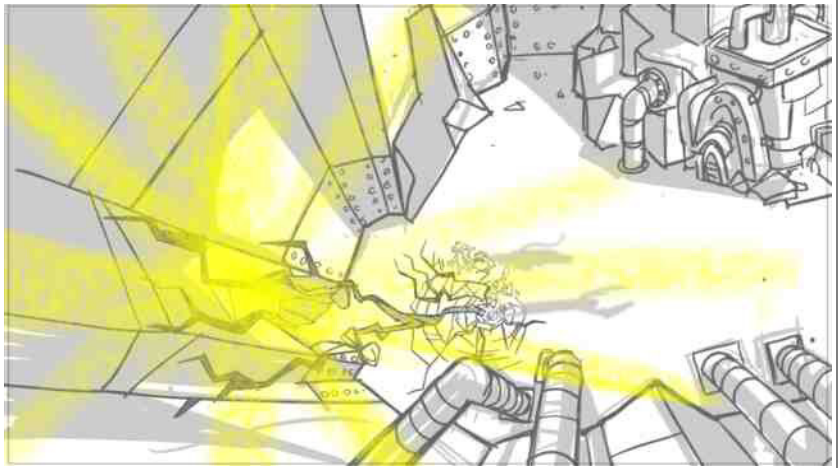


Scene	Duration	Panel	Duration
60	01:19	3	00:15



Action Notes
Wide on Scene as the cliff CRACKS, opening a path in front of them.

Scene	Duration	Panel	Duration
60	01:19	4	00:14



Scene	Duration	Panel	Duration
61	00:15	1	00:15





Scene	Duration	Panel	Duration
62	01:12	1	00:19



Dialog
61 COBALT

That worked.

Action Notes
Close on our Heros.

Scene	Duration	Panel	Duration
62	01:12	2	00:17



Scene	Duration	Panel	Duration
63	02:00	1	01:02



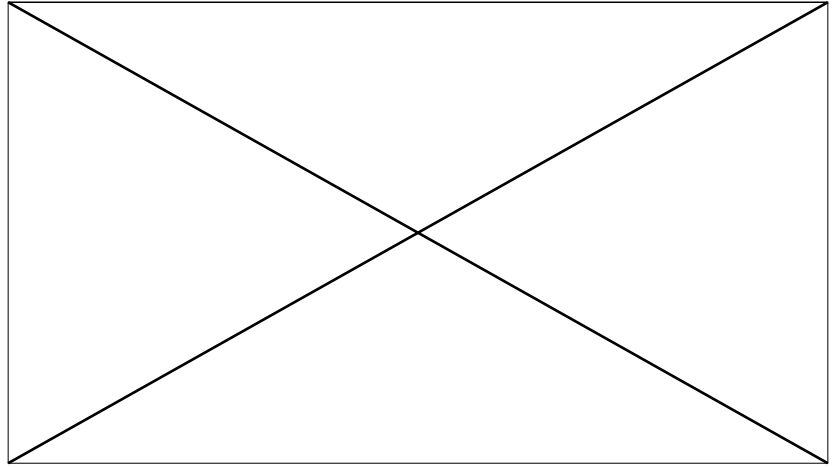
Action Notes
The three head through the newly-opened passageway.



Scene	Duration	Panel	Duration
63	02:00	2	00:22



NO PANEL



NO PANEL

