ACHIEVING THE 5TH KUP OR BLUE STRIPE IS QUITE AN ACCOMPLISHMENT. AFTER THE NEXT RANK TESTINGS, YOU WILL BE IN THE ADVANCED CLASS. THIS MEANS IT IS TRULY TIME TO BECOME THE ROLE MODEL OF THE INTERMEDIATE CLASS! YOUR GOAL IS TO TRAIN SO HARD THAT BEING IN THE ADVANCED CLASS DOES NOT FEEL LIKE A BIG STEP.

REMEMBER TO BE A ROLE MODEL (YOU ARE IN THE FRONT LINE... ALL EYES ON YOU)

ANOTHER PUBLIC SPEAKING REQUIREMENT (WHAT WILL YOU CONTRIBUTE WHEN YOU START TRAINING IN THE ADVANCED CLASSES?)







REQUIREMENTS FOR 4TH KUP

REGULAR TRACK

Minimum Age Requirement: Minimum Training Requirement:

Minimum Class Requirement:

9 Years Old

8 Months

64 Classes

Participation in a tournament & seminar is not required

FASTER TRACK

Minimum Age Requirement: Minimum Training Requirement:

Minimum Class Requirement:

9 Years Old

4 Months

42 Classes

Participation in a tournament & seminar is required



TAEKWONDO ACADEMY

REQUIREMENTS FOR THE



BLUE STRIPE

5TH KUP

NAME:	
PROMOTED ON:	
AGE:	DOB.

DOB:

CLASS PARTICIPATION

STRIPE #1 - FUNDAME	NTAL STRIPE
STRIPE EXAMINER:	
DATE:	INITIAL:
	instructor
	S & STEP SPARRING STRIPI
STRIPE EXAMINER:	
DATE:	INITIAL:
STRIPE #3 - SPARRING	3 & SELF-DEFENSE STRIPE
STRIPE EXAMINER:	
DATE:	INITIAL:
STRIPE #4 - KNOWLED	instructor
STRIPE EXAMINER:	
DATE:	INITIAL
DATE	instructor
PARTICIPATION IN A	TOURNAMENT:
PARTICIPATION IN A	SEMINAR:
PHYSICAL R	EQUIREMENTS
YOUR PHYSICAL REQU	JIREMENTS TO TEST ARE:
8-MINUTES OF JOGGI	NG:
35- PUSH UPS:	
35- SIT UPS:	
35- SOUATS:	

STRIPE TECHNIQUES

STRIPE #1 - FUNDAMENTAL STRIPE

Walking Stance Middle Palm Hooking Block
Walking Stance Middle Front Elbow Strike
L-Stance Twin Knife-hand Block
X-Stance High Backfist Side Strike (jumping)
Walking Stance High Double Forearm Side Block
Connecting Motion - 2 Hooking Blocks & Obverse Punch

180 Degree Jumping Reverse Hooking Kick Outward Vertical Kick Inward Vertical Kick

STRIPE #2 - PATTERNS & STEP SPARRING STRIPE

Pattern Do-San Pattern Won-Hyo Pattern Yul-Gok 2-Step Sparring #5

2-Step Sparring #6

STRIPE #3 - SPARRING & SELF-DEFENSE STRIPE

Moving Drill #6 - Cut 90 Degrees avoiding attack
Attack Drill: Skip Turning Kick (bait) & Jumping Punch
Defense Drill 1: Movement Drill #1 & Jumping Punch
Defense Drill 2: Movement Drill #2 & Jumping Punch
Defense Drill 3: Movement Drill #3 & Jumping Punch
Defend against a Haymaker (swinging punch)
Defend against a Turning Kick
Escape a Front Head Lock (& counter)

STRIPE #4 - KNOWLEDGE STRIPE

Complete the Open Book Written Test (Must be completed and turned in at least one month before the rank testing)