



## Skill Assessment for 4.5 Players

Name: \_\_\_\_\_ Self-Rating: \_\_\_\_\_ Date: \_\_\_\_\_  
 Email: \_\_\_\_\_ Cell Phone: \_\_\_\_\_ #Games Observed: \_\_\_\_\_

Weather Conditions: \_\_\_\_\_

### To be filled out by the Rating Team:

#### 4.5 Skill Level – should ALSO possess all 4.0 Skills

|   | 0 | 1 | 2 | 3 |
|---|---|---|---|---|
| Consistently controls and places <b>serve</b> s and return of <b>serve</b> s  |   |   |   |   |
| <b>Serve</b> s with power accuracy and depth and can vary speed and spin of <b>serve</b>  |   |   |   |   |
| Consistent and dependable <b>forehand</b> groundstroke using pace and depth to generate opponent's error to set up next shot            |   |   |   |   |
| Can effectively/consistently direct the ball with the <b>backhand</b> , varying depth and pace  |   |   |   |   |
| Ability to place <b>dink</b> with high success at changing shot types while playing both consistently and with offensive intent         |   |   |   |   |
| Recognizes and attempts to hit attackable <b>dinks</b>  |   |   |   |   |
| Consistently executes effective <b>3<sup>rd</sup> shot</b> strategies that are not easily returned                                      |   |   |   |   |
| Able to intentionally and consistently place the <b>3<sup>rd</sup> shot drop</b>  |   |   |   |   |
| Able to block hard volleys directed at them and consistently drop them in NVZ   |   |   |   |   |
| Comfortable hitting swinging <b>volleys</b> and hits overhead shots consistently as putaways  |   |   |   |   |
| Poaches effectively   |   |   |   |   |
| Has effective lobs and creates coverage gaps and hits to these gaps consistently  |   |   |   |   |
| Has good footwork and moves laterally, forward and backward well  |   |   |   |   |
| Very comfortable playing at the NVZ   |   |   |   |   |
| Communicates and moves well with partner – easily "stacks" court positions  |   |   |   |   |
| Understands strategy and can adjust style of play and game plan according to the opponent's strengths and weaknesses and court position |   |   |   |   |
| Limited number of unforced errors   |   |   |   |   |
| Has good mobility / quickness   |   |   |   |   |
| Has good hand-eye coordination  |   |   |   |   |

| <b>Server Requirement – 10 out of 10 (100%)</b> |     |    |
|---|-----|----|
|   | YES | NO |
| Service Good                                    |     |    |
| Service Foot Fault                              |     |    |

| <b>Volley Requirement – 10 out of 10 (100%)</b> |     |    |
|---|-----|----|
|   | YES | NO |
| Good Forehand                                   |     |    |
| Good Backhand                                   |     |    |
| Non-Volley Zone foot faults                     |     |    |

| <b>Server Return Requirement – 10 out of 10 (100%)</b> |     |    |
|--|-----|----|
|  | YES | NO |
| Good Forehand  |     |    |
| Good Backhand  |     |    |

\*- If a person cannot move quickly enough due to physical restrictions, then the rating will be reduced according to the physical limitations as related to playing the game.

Rater's Sign: \_\_\_\_\_ Actual Skill Level: \_\_\_\_\_ Player's Sign: \_\_\_\_\_

**Ledger:** 0 = Not observed or not able to execute, 1 = attempted but very poorly executed/needs work, 2 = good basic form, but needs work, 3 = solid, consistent performance