

# Mermaid Caverns

AGES  
8+

45-60  
MINUTES

2-4  
PLAYERS



Character Cards

Mermaids and Mermen move through caverns collecting gems to attract sea creatures to their caves. Gems can be collected through board movement and the purchase of sunken treasure cards.

Gems are used to obtain sea creatures that count as points towards your final score.

Five of the 11 Bonus Cards are randomly selected at the beginning of the game with conditions to score additional points.



Unique Creature Cards featuring real Saltwater Fish



Original MerMeeples

**COMPONENTS:**

- 11" x 11" Box
- One 18" x 18" game board (folds to 9" x 9")
- 6 Character Cards
- 4 MerMeeples
- 35 Diamonds
- 35 Rubies
- 35 Sapphires
- 35 Emeralds
- 35 Pearls
- 20 Fish Tokens
- 40 Sand Dollar
- 1" Circles
- 44 Creature Cards
- 31 Sunken Treasure Cards
- 11 Bonus Cards
- 4 Gem Conversion Cards
- One 12-sided die



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