

Demonte' Dayshawn Taylor

Glen Allen, Virginia 23059

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OBJECTIVE

To obtain a role as a Developer in a welcoming environment, where I can bring my experience and expertise to foster innovation and business growth with a passion for creating great products and quality deliverables.

CERTIFICATIONS, SKILLS, & Portfolio

Certifications:

- 3D Animation with Drafting & Design; Skills USA
- AI Practitioner; IBM
- CITI Social and Behavioral Research
- CITI Social and Behavioral Responsible Conduct of Research

Programming Languages Proficiencies:

- Advanced: Java, Python
- Intermediate: HTML, CSS, C++, Blueprint, C#, PL/SQL

Software Tool & Methodology Proficiency:

- Advanced: Microsoft Office Suite & Cloud Applications, GitHub, Eclipse, Notepad++, Visual Studio, M365 Admin Center and SharePoint Online Administration
- Intermediate: Autodesk Products, Unreal Engine, Unity, Ren'Py, Jira Ticket Management for Sprint Planning, and Confluence documentation upkeep
- Enterprise IT professional trained in Scrum and Agile software development methods
- Desktop Troubleshooting experience involving ITIL Framework
- Multiple leadership positions with a focus on continued CSI

Portfolio:

- Website: <https://www.demontetaylor.dev>

WORK EXPERIENCE

October 2024 – Present

Programming & Technical Design Contractor, Stellar Arc Studios, September 2024 - Present

- Participate in weekly sprint sessions to complete the task assigned.
- Worked on researching and implementing aspects in Unity
- Work as a bridge between the design and development team in making desirables systems for accessibility and gameplay features

October 2023 – August 2024

Programming & Technical Design Coordinator Intern, Cellec Games & Black Banshee Studios

- Participate in daily standups to discuss the studio process.

- Participate in weekly sprint sessions to complete the task assigned.
- Worked on researching and implementing aspects in Unreal Engine, Unity, and Ren'Py

August 2023 – Present

Technology Systems Developer Tier III, City of Richmond

- Script development and Administration for Oracle ERP R12 reporting and support for SplashBi (XXEis reports), Concurrent Reports, and user management for reportable KPI's for SLA in the ITL framework
- SharePoint Administrator trained in Power Automate, Power Platform Admin, and Power apps in 365 cloud applications supporting multiple departments for custom requests
- Drupal Web Administrator and QA tasking for monthly reporting quotas
- Granicus Agenda Management and creation Administrator and Timeclock Developer & Administrator

September 2021 – August 2023

Technology Specialist Tier I, City of Richmond

- Daily helpdesk operations with customer service relations
- Incident, Service and Problem management based on ITIL Framework assisted with PowerBI for Service Improvement on all levels of enterprise.
- Queue Management of ticketing information on Incidents and Services

EDUCATION

Full Sail University, Winter Park, FL

- Master of Science in Game Design, Summer 2024

Virginia State University, Petersburg, VA

- Bachelor of Science in Computer Science, Spring 2019
- Master of Science in Computer Science, Winter 2022

LEADERSHIP, CIVIC SERVICE, & COMMUNITY RELATIONS

Association for Computing Machinery, September 2015

- Student Vice President September 2016 – September 2018
- Alumni Member April 2019

Sigma Alpha Pi National Society of Leadership and Success

- Virginia State University Charter Member, September 2016
- Alumni Member, March 2019

Iota Phi Theta® Fraternity Incorporated, April 2017

- Eta Chapter President, Virginia State University, Spring 2018 – October 2018
- Virginia Assistant State Director, 2019
- Virginia State Director, January 2020 - April 23, 2023
- Community Service Chair, Omicron Omega Alumni Chapter April 2023 – Present