# **Overcoming Evil with the Power of Love**

#### — An Article on the True Definitions of Good and Evil Written and Edited By Joshua David, 2025<sup>©</sup>

In this article, I will introduce concepts and make assertions that you may think are based on new-age, scientific speculation, or the dogma of traditional religious doctrine. However, I am confident that after your careful consideration and fact-checking of the perspectives and concepts herein, you will be sufficiently convinced that this document is scientifically accurate, and thus *the* incontrovertible truth. I was compelled to compose this document because of a personal conviction born from my comprehensive study and natural observations of human psychology and natural observations of the current state of the world that we live in. My findings indicate that most of the suffering in the world is in fact, not caused by a diabolical design of some mystical force that we call "Evil" rebelling against the rule of an anthropomorphized God that is Good, but is almost entirely caused by *us*. In essence, *we are* our own worst enemy.

Beginning in the next section, "How We Got Here," I will offer a convincing explanation for why our pervasive, traditional notions of "Good" and "Evil" are indeed tragically misleading by referencing their cultural ramifications over history.

In the third section, "True Definitions and Evil Misconceptions" I will then propose what the factual, literal definitions of Good and Evil *actually* are. Along with these more concise and pragmatically applicable definitions, I will list other situations in which metaphorical definitions of "Good" and "Evil" are commonly applied. I will suggest more pragmatically useful perspectives on each.

In the section titled "Harmony in Chaos," I will seek to convince you of the authenticity of my claims by illustrating how these more accurate definitions elegantly explain the intelligent design of the universe. These assertions are all easily verifiable on pre-existing common knowledge, simple internet searches on the dynamics that I reference, and by self-evident natural observation. Essentially, I will argue that "the proof is indeed in the pudding."

The last section of this article, "Your Field Manual for Healing a Chaotic World with the Power of Harmony" will present a virtual field manual that instructs you on how you can utilize the proposed literal definitions of Good and Evil for the purposes of overcoming daily struggles. It is intended to help you more rapidly and effectively solve any problem in your personal life and in interpersonal conflict; in order to make the world become, what we all instinctively sense; "as it should be."

I wholehearted pray that the information in this document will empower you with a factual understanding of the fundamentals that will enable you the ability to perform *real* miracles; a miraculous ability to heal the whole of humanity. This knowledge is key to effectively healing the suffering in the world. Upon finishing this article, you will know how to better identify true Evil. You will know why Good strategies are better than Evil strategies for solving personal and interpersonal problems. You will be confident about the best way to heal suffering throughout our dimensional space in this ecosystem. You will have the capability to positively impact most of the suffering as it exists at the time that I am authoring this article. The information in this article will empower you to execute the deliverance of Good, right justice.

### **How We Got Here**

The ancient, dualist concept of "Good *versus* Evil" that is a metaphorical renaming of a simple, thus powerfully persuasive, intuitively self-evident, logical dichotomy of "good or bad" that allows this otherwise loaded concept to more readily register deep in our minds below the level of conscious awareness. As an unforeseen consequence, over the millenia it came to influence how we perceive, reason, and make moral judgements in a self-defeating way, instead of its intended liberation. This convenient and intuitively obvious concept of diametrically opposed forces of "Good" and "Evil" to explain the painful phenomena of suffering was so well written and convincing that we overcompensated in the utilization of its wisdom.

The misinformation of this convincing, deceptive dichotomy inadvertently created serenity-destroying confusion, and not more serenity. It came to be misused to encourage the misguided, rash justification of conflict. It inadvertently stunted authentic spiritual enlightenment, instead of encouraging it. It was diabolically used against us for means of power domination and population control by misrepresenting it as permission for a destructive, and ill-advised righteous indignation to kill in the name of God. By the end of this article, you will recognize how this was an abomination; a perversion of Good, right justice.

In doing so, it contrived a purposefully false moral dilemma in which neither choice is correct. It generated the suspicion and hysteria that is indicative of the scourge of xenophobia that we are experiencing today. The over-exaggerated belief that people are inherently Evil and not inherently Good, unwittingly wrought by the introduction of the purely metaphoric "Good versus Evil" paradigm, sowed a chaotic discord into the harmony of united, natural, Good peoples. It induced an *super*naturally unsubstantiable, yet highly compelling excessive fear and insecurity that bred divisive in-fighting and distrust that unintentionally resulted in our demoralization.

In our misinformed belief in the diabolical, Evil kingdom of The Satan, and others in other religions; over the millennia we graduated toward a civilization that is ironically an abomination of the correct definitions of Good and Evil. We produced more suffering and not less because too many of us erroneously, self-righteously identified ourselves with an entitled group of people that have the divine right to kill and hate "Evil people." The compounding tragedy of this misunderstanding of Good and Evil was two fold; "Good" people naively rallied under a false banner of a distorted definition of Good, in order to terminate those who were misperceived as being truly Evil, but in actuality of truth were not. I know this is a traumatizing rabbit hole, but this unnerving feeling is not cause for alarm, but cause for celebration. True enlightenment is always preceded by discomfort. The greater the discomfort, the greater a premonition that great spiritual growth is just around the corner. There is a great quote by Jeremy Bentham that essentially states, "Mankind is under the rule of two sovereign masters; pain and pleasure. They govern us in all we do, in all we think. Any effort that we make to throw off our subjection serves but to demonstrate and confirm it." I sincerely hope that this not only helps you with the trauma of processing the ugly truth of this document, but also serves to verify exactly the aforementioned arguments of how "Good *versus* Evil," did more harm than good. When they say that God is "all-powerful," take it literally. He doesn't need to fight Evil to be in control. He *is* control. It's *all* His Universe, for *all* our good.

## **True Definitions and Evil Misconceptions**

 The most accurate and authentic way to conceptualize Good and Evil is that;

"Good" means "the one best way, intended way, the 'operating system imperatives,' of how the universal ecosystem that is the universe, including its innumerable galactic, solar, planetary, and sentient ecosystems (living organisms) are designed to operate." Good is "*the* one, best way."

"Evil" actually and specifically refers to "anything that isn't the one, best way." "Anything that is *not* Good." Instances of authentically defined "Evil" somewhat overlap with the

#### inferences of the "Good versus Evil" moral dichotomy mentioned above, however, there is a critical difference:

The aforementioned definitions of Good and Evil are literal terms, and not metaphorical ones.

2. A concept of "Good and Evil" that we are all familiar with is the metaphoric understanding of the pain-pleasure-paradigm of the human condition, and of human psychology.

"Good" and "Evil" are closer to "good" and "bad," in this instance. They refer to the "+" and "-" of the polarities in *our* operating system. As the quote from Jeremy Bentham infers, God seemingly works in mysterious ways to help us grow. Pleasure and pain alike. Pleasure in partaking of Good, not indulgence, is natural and Good for humans. Pain in learning, childbirth, exercise, understanding others, or exercising compassion with transgressors are GOOD; growing pains.

That is, if we continue to pay attention through all of the pain without calling it evil and fighting it, fleeing from it, fawning it to defile it, or freezing in fear from it. By doing these things, our growth stops; making us ignorant, naive, or immature.

3. Good is widely considered by the field of psychology to be qualities or behaviors that promote positive outcomes and well-being for oneself and others. This is a great definition, because it illustrates a simple version of the definition of Good noted above.

Evil is widely considered by the field of psychology to be the intentional and harmful use of power, but I have personally observed it as being, more centrally, "the insatiable desire for *more*," that when achieved, has no effect of goal-completion; it causing an endless cycle of yearning.

Power is only one example of this more central truth of the nature of Evil. This is how trying to do too much good can make originally good people resort to excessive evil measures that are gratuitously indulgent, as in vengeance.

4. Because of our myopic understanding of Good *versus* Evil as individual opposing kingdoms, lead by God and Lucifer, or other equivalent anthropomorphized figures in other religions, that consist of legions of angels or demons, forcing the world to be "Good" or "Evil" is mostly mythical hyperbole, and not factual truth of Good or Evil.

The definitions of Good and Evil, as set forth in this book can also be a metaphorical truth illustrating the total net effect of all of our actions in accordance with nature, in order to harmonize the environment, versus the net effect of all of our actions that damage this harmony.

5. There *are* forces of Good and Evil, but they are not what we think they are, because it is an oversimplification of dynamically nuanced "biodiverse" spiritual ecosystems.

# Harmony in Chaos

In this section, I am going to reflect on the aforementioned factually authentic definitions of Good and Evil, and verify them by explaining how these literal definitions are in either accordance or discord with the *true* Good, Good Design philosophy. That it is, in fact, the actual philosophy that the universe was created with. That indeed, the universe is a creation of an intelligent designer. As you will see, the universal ecosystem is so miraculous that it is almost impossible to assume that "it just happened" for no apparent reason. "Good" is the way that the universe was designed to function. "Good Design" is the way that the universe was designed, and it requires life to adhere to "Good Principles" in order to ensure the optimal intended function of the universe, and for the optimal function of the life that populates it. The aim of Good Design is to generate enduring ecosystems that are self-sustaining and economical enough to endure the chaotic dynamic of entropy. Good Principles is the "operation manual" that details the one best way to ensure the maximally optimal function of intelligent life in accordance with Good Design. Acting in accordance with Good Principles ensures that intelligent life, like humans, function optimally within this ecosystem of Earth, and for other life to endure optimally in their respective ecosystems within the universe that is also an ecosystem.

Being "Good" is not only about being kind, compassionate, clean, and moral, but it is also to be anything that is in accordance with the literal definition of Good as described above. I call these states of being and their actions, "Good Principles." Good Principles are the *reason* that we must strive to "be good," in order to ensure that the equilibrium of harmony necessary for our planetary ecosystem, that resists the disintegrating process of entropy, is in order to endure, is maintained. It is also because the role of a planetary ecosystem that can support life is to support life. Life's role in its respective supporting ecosystem is to slow down the process of the constant pull towards chaos that is entropy. Life does so for just long enough in order to facilitate the enduring harmony of its host ecosystem that is reciprocally necessary for optimal endurance and functionality of the ecosystem; for life to sustainably thrive in order to keep its host ecosystem "alive" as well. In essence, one hand washes the other.

Good Principles are requisite for intelligent life, that are autonomous, sentient ecosystems in and of themselves, to thrive within their respective ecosystem, and thrive for the purpose of the optimal endurance and functionality of its host ecosystem. Everything has a role to play in the maintenance of this equilibrium, and so nothing is wasted, in accordance with the emphasis on economy of Good Design. Good Design and the Good Principles that are requisite for the optimal function of the ecosystems, that are the intended product of Good Design, is *the* only possible way to accomplish all of this in the most elegant, efficient, and sustainable way. "Good" is *the* only best way.

Facilitating an enduring harmony in a spacetime predominated by the *de*harmonizing effect of entropy is the only possible means by which living planetary ecosystems, and thus intelligent life can exist long enough to serve any other purpose. Planets without an atmosphere that can support biological ecosystems are subjected to the same entropy. Planetary ecosystems with an atmosphere that supports life, allows life to exist to *use* entropy to continue living.

The intentional function of life delineated by Good Design within the resilient harmony of the ecosystem, such as Earth, is to cyclically consume low entropy, "pure" energy, from the sun, its host star, and convert it into a higher entropy energy state that manifests in increasingly disorganized matter that is of a yet higher entropy energy state. This process of converting low entropy/high energy, more immaterial energy, into high entropy/low energy, increasingly disorganized matter takes time. Life is supported by the ecosystem and other life within it that all share their high entropy/low energy matter, such as elemental nutrients, using the low entropy/high energy, more organized, more immaterial energy, absorbed from its host star, such as the sun. A relatable illustration of this process is *us*; homo sapiens.

The sun radiates low entropy energy toward Earth. The leaves of apple trees on Earth absorb this low entropy "pure" energy from the sun, and then use a portion of it to grow and maintain itself in a higher entropy, more material form, for the purpose of producing material apples of higher entropy than the original low entropy energy from the sun. Humans consume these material apples that are higher entropy energy than the original low entropy, more immaterial, energy from the sun, and digest them to release a portion of that energy from the higher entropy energy apple, in comparison to the low entropy energy of the sun. This supplies sufficient enough energy needed to grow and maintain the human; with the purpose of producing an excrement that is yet higher entropy, more disorganized material, energy than the apples were in comparison to the low entropy energy that the apple tree absorbed from the sun. This yet higher entropy excrement energy, is what supplies the basic elements that form the fertile soil containing sufficient enough energy for more apple trees to grow. The apple tress maintain themselves and reproduce in order to serve up yet more apples that contain sufficient enough energy, that yet more humans consume to grow and maintain themselves to reproduce, producing yet more humans; and so on.

Humans exist only in between the low entropy energy emitted from the sun and the constant tug of entropy that causes this low entropy energy from the sun to become higher and higher entropy energy. Humans, and all life, are conduits through which entropy is utilized to generate a little extra harmony. Everything within the universal ecosystem; all of the energies and all of the matter that coalesce into subordinate ecosystems, and all of the life that maintains them, are governed by Good Design principles. All celestial ecosystems are designed to withstand the pull to disintegrate into chaos of entropy, which will reciprocally return all matter into pure energy by the time of the calculated "end" of the living universe. All the universe built on the harmony in chaos imperative of Good Design.

The universe itself is an ecosystem. The universe is the cradle of all ecological ecosystems that support all life, though some do not; yet everything has a useful purpose in the universal ecosystem. These ecosystems, living or not, are further arranged in galactic ecosystems consisting of galaxies that are themselves ecosystems. Galactic ecosystems are made of solar ecosystems in orbit around the governing, central, galactic black hole. Each planet in a solar system orbits its parent star, or stars, which are the nuclei of the solar ecosystem. Some planets support an ecosystem for life, and some do not, but nothing is wasted and irrelevant to the larger parent ecosystem. *Everything* has a purpose. Even a lifeless planet like mercury may be there only to support the gravitational influence necessary to facilitate another planet to have an ecosystem capable of supporting life.

All bodies are in place to ensure that all systems, living or not, are all part of an economically efficient, enduring, and thus *sustainable* ecosystem. Living or not, the universe operates on harmonious equilibrium. Even a star that explodes in a supremely chaotic supernova, eventually coalesce back into a system of higher entropy than the very low entropy star that exploded.

Good is a simple formula. It is incontrovertibly the most elegant solution for governing the functionality of the ecosystem of the universe, and all subordinate ecosystems within it, sterile or "alive." It is the fundamental operating system of the cosmos that allows all light and matter to exist at all. Good is *the* ineffably perfect, and *only* construct of all infinite possibilities that is both pragmatic and efficient for this purpose. The fixed principles of Good are irreplaceable for balancing the unstoppable march of the dark juggernaut of entropy with the comparatively gentle pull of the weak force of gravity, among others that form an energetic ecosystem that resists the pull of entropy. Good is that set of immutable laws ordering the energy of the universe to coalesce into the diaphanous fabric-of-reality-scaffolding, which cradles the celestial coral reef of light-emitting, low entropy bodies, and higher entropy, light-energy absorbing material bodies.

The main purpose of the divine, Good-System-Design is to generate a self-calibrating system for internal homeostasis that protects itself from environmental chaos through balance; in harmony. Harmony in chaos is the proposed design behind universal balance, and human homeostasis. Homeostatic equilibrium is the underpinning consideration by which a single, inherently self-stabilizing, closed system, "uni-body" model is selected for. All of the parts within the system have a role to play that reliably and perpetually ensures the reciprocal stability and sustainability of the system. The system is self-calibrated by the organisms within them, and the ecosystem influences the capabilities and activities of the organisms. The entire universe, down to the most basic single celled organisms, are self-calibrating, balanced ecosystems of maintaining homeostasis.

The Good, intended, proper balance of these ecosystems utilize systemic self-calibration for the balance necessary to harmonize an equilibrium, self-replication for creation of more systems, self-restoration to sustain these systems, and systemic self-destruction in order to guarantee that the proper balance is kept in the ordered balance commensurate with the parameters set forth under Good-System-Design. The autonomous organisms serve to reinforce the nominal, Good (harmonic order,) flexibly absorb and correct for systemic fluctuations, and error, and to allow the system to self-destruct if systemic corruption exceeds the parametric "tipping-points." This is evident in phenomena such as ecosystem destroying global warming, or cancers of the human body. Incorporation of these balancing dynamics are requisite to optimize the persistence of self-organizing life and self-organizing sterile bodies that the

host ecosystem contains. They do so in order to endure the reciprocal maintenance of the universal system, or ecosystem, and all other ecosystems from macro to micro.

Contrary to what you've been taught, Good only means "the only best way to function for the optimization of the entire system." "Good" does not mean "better," but "best;" it is both final and completely satisfactory. Contrary to what you probably think, Evil is not the polar opposite of Good. Similarly, Good really means "just," "as it should be." Good is *the* only one optimal mode of operation. "Evil," in relation to this definition of "Good," does not literally mean "bad;" the opposite of our traditional notion of Good. Generally speaking, Evil is most accurately defined as "anything that is *not* Good." What we know as "Sinful Evil," is deliberate Evil, that, "is an abomination, a hack that is a perversion of the system, that exploits the Good "program" for self-serving gain, that invariably injects chaos into harmony as a result."

Evil is any self-serving action that exploits Good that produces discord in the harmony that is all-important for sustaining the system optimally. This is how enough Evil, and sin, almost always lead to chaos and then death in a stepwise pattern. Evil promotes *un*Good; chaotic aberrations in the harmonic system, causing harm to all in the system. Illustrative examples of things that we intuitively perceive as Evil in the human condition are terrorism, murder, rape, thievery, hacking, and magic (hacking reality for personal gain.)

Music is a fascinating moral topic sidebar in this regard. Music is literally a form of magic. Music is hacking reality to get something from it that is not naturally occuring, and for some measure of personal gain. Music is a moral gray-zone phenomena for humans, as it depends on whether it's harmonic or dissonant; whether it conveys a Good-inspiring, unifying message of harmony, or an Evil-inspiring, diabolical, divisive message of discord and hate, with intent to harm. It also depends on who benefits from its use, Good or Evil as in "profiting off the Lord," most critically, for self-serving reasons. This is because music is also a harmony in chaos; this is what classifies it as "magic." It can induce both harmony or chaotic states, and this is a powerful power to wield. I pray that all musicians, like myself, consider these things when composing or playing music, that; "with great power comes great responsibility."

The hallmark characteristic of Good is any action that promotes global harmony in a chaotic system. Love, understanding, compassion, and self-care for the purposes of self-giving to others are classic examples of commendable and harmonizing Good behaviors. Good is restorative and sustaining, Good is orderly and life-giving. Good is unifying. Good is the world as it should be. It is a self-evident, long-established medical science fact that when one lives according to Good Principles, those that we already know, all humans anywhere; are more consistently healthy, thrive more easily, live happier, live longer, live happier, get sick later, and die with more solace. Ask your doctor!

However, Good is Good period. There is no other way, and this makes it simple, but humans have a tendency to seek novelty, and this is often counter-productive. This seeking novelty can be caused by living Evil, unknowingly finding an Evil pleasure that we mistake as Good, and it can lead to an Evil cycle of a literal living Hell. This is why it takes a certain balanced amount of strict-thinking responsibility to maintain enough integrity to recognize Evil from afar, not do it, stay away from it, and thus avoid it altogether.

Evil is anything that is not Good. Whereas Good perpetually generates a positivity, a spirit of giving, and self-control; Evil is deconstructive, a spirit of taking, and irresponsibly reckless in nature. This is where the observation that "Good is self*less*ness, and Evil is self*ish*ness" comes from. Good perpetually reciprocates back to benefit its environment which in turn reciprocates back with benefit; this generates harmony and thus equilibrium for the individual. Evil relentlessly exploits Good to benefit only itself, causing harm by causing a loss to the environment, which impairs its ability to reciprocate back. Disrupting the essential, intended operation of Good-System-Design is evil, with deliberate malice, it's heinous, sinful crime of Evil. Now that you're clear on what Good actually is, and what the discerning factors of what Good and Evil actually are, let's take a deep dive into the eternal rotisserie of a Hellish existence that is Evil.

The hallmark characteristic of, and main motivation for doing Evil, is a chronic dissatisfaction-fueled obsessive desire for *more*. This definition accurately describes the mechanism by which people *become* Evil incarnate. Evil is like a bottomless oven that is constantly consuming the soul. Doing Evil deeds or indulging in Evil inevitably leads to a tortuously never-ending Penrose staircase of a Hellish paradox, which leads to insanity, chaos, and death. Regularly indulging in Evil leads to an increasingly addictive, helpless shackling onto a non-stop, iron merry-go-round of yearning for more that satiates less and less; making one to compulsively and helplessly seek yet more and more.

The readily convenient, tooth-grinding, lip-biting, and tweaking of an dopaminergic high of hardcore drugs is a perfect example. What begins in a poignant burst of ecstasy, endlessly continues on in the agony of an endless hunger for more. Higher, higher, higher, higher, higher, better, faster, cheaper. Cooler, badder, tougher, richer. "*More, more, more, more?*" So

goes the eternal chant infecting the heart of evil.... I don't want to traumatize you more than I already have, so let's move on to how to most effectively win against the forces of evil and the suffering it naturally creates, in our daily lives! *And*, for the greater Good.

# Your Field Manual for Healing a Chaotic World with the Power of Harmony

Problems, like enemies, can be fought, avoided, or learned from.

Here, I will make a clear and convincing case for why love, the ultimate harmonizing power, is hands-down, always the best strategy for winning confrontations or solving frustrating problems in daily life. I prove this by explaining why you should *never* resort to fighting fire with fire, and why it is counter-intuitively *less* safe and counterproductive to be fearfully or anxiously avoidant of any challenge; whether a frustrating problem or a menacing and contentious bully. I will begin by analyzing the dynamics and mechanics of matching Evil with Evil, and the results that can be expected.

Then I will convince you why avoiding confrontation and shelving problems will almost certainly produce the opposite results that you want. To conclude, I will explain the many reasons why love is so powerful and is superior to all other strategies, essentially in every case. In doing so, I will convince you to love unconditionally. You will realize, just as I did, that it is possible to neutralize evil threats and solve problems with love. You will realize that it is anything but corny, or a pollyanna take on reality. I will convince you that if you are consciously and seriously acting in your own best interest, you must live with unconditional love, and categorically reject hate.

Evil, and its most common strategies of hate and wrath spitefully rails against Good. Evil derives its efficiency and power by means of criminally hacking the natural order of Good. Evil sows discord in harmony, by being antagonistic. When Evil is in a weaker position than Good, it becomes overtly threatening. Evil tries to win by brute force. Remember, Evil is always an abomination of the intended design; it is a hack attack of the root operating system that is the natural order of things; Good harmony. Evil is all about going out of bounds; above the system, below the radar, a wolf alongside the sheep, in sheep's clothing; a menacing bully.

In this eternal struggle, Hate only "wins" in a moment, but 0% of the time in the long run. Whereas Good is all about sustainability, Evil is about annihilation. Evil is a host-parasite feeding on good; but, its Achilles heel is that it needs good in order to survive. If it were not for the good nature of the operating system, there could be no evil hack. Evil uses magical perversions and abominative hate of the universal source code for its personal gain 100% of the time. The results are satisfying for no one, including evil, 100% of the time, but only satisfies Evil in the moment. Evil is certain, but it generates chaos and glitches that make it stupid. Evil is the low hanging fruit, the cheap quickie. Evil is the lowest game for sustainable success, and the highest game for temporary victory that will ultimately fail. Unhinged wrath and hate, name-calling, and brute force, always fail in the long-term. Physical violence only wins in a miniscule number of special situations; and *only* in the short-term, with a high risk of significant loss to the aggressor, and always a significant loss to all.

Evil is the most euphoric, yet misguided strategy of all. Fighting evil with evil is only useful when there is no other recourse, as a last strategy; a desperate and self-sacrificing hail-mary, or a supremely risky black op. The evil anger of hateful wrath makes you stupider and slower than you would be if you fought with good, righteous, deliberate conviction. Wrath makes you heavy-fisted instead of light-footed. It nearly always results in defeat in the ultimate war, or in being able to solve a personal problem.

#### Evil is more efficient and convenient than good, plus the rush of omnipotence *feels* excellent. It often feels and appears to be the best solution in most instances of disgust, offence, and personal insult or assault

because it is the most convenient option; *but* angry wrath decreases your ability to solve the problem quickly and accurately. It makes your frontal lobes shut down and stupefies your ability to think clearly. This results in impairment of your ability to make good decisions, and so it counter-intuitively makes you a worse fighter or problem solver; not a better one.

Remaining calm allows you to think faster and more accurately, and this is why you notice that professional boxers, martial artists, soldiers, and even retail employees must always remain calm in a war, problem solving, or customer service. Hating is also nothing but a convenient and cowardly way to write someone off and be dismissive and avoidant, while protecting only your pride, but it always clouds correct judgment. You actually hurt yourself when you hate, because by hating people, or problems; you write off and ignore them instead of paying more attention to them in order to "know your enemy." "Knowing your enemy" is analyzing problems before engaging them. This is critical for winning in any situation or conflict for the purposes of restoring any order.

Hate makes you weaker in further struggles, increasing your chances of losing the conflict. The same is true with solving problems. In order to quickly and effectively solve a problem, you must adequately analyze it *first*, think calmly and clearly, and take considerate, well-planned deliberate action in order to solve it effectively. If you hate your problems and bullies, and simply judge them and call it good, they will keep coming back because nothing effective is being done to dispatch them. Your problems and enemies will remain there, haunting you, and causing you to hate more. Hate is Evil because it can be a drug. It causes the quintessential longing for more and more, for less and less satisfaction. It causes self-harm in miscalculation, or until you eventually self-destruct.

#### A common strategy that is neither inherently Good, nor Evil is avoiding problems and enemies. You think this keeps you safe, but it can also keep you naive because you learn nothing, and shut your eyes to

reality. Avoidance can seem like the smartest strategy because it is the safest, and best way to win a struggle or solve a problem, because you don't fight it in the first place. This would be smarter than hateful Evil, because in a war there is always a loser, and there is always the chance of frustration when solving a problem. But, constantly or compulsively avoiding problems and confrontation, makes you a coward. You ignore them in fear and learn nothing about them. Fear also stupefies you and causes you to make poorer decisions that inevitably make you stand out and be an easily identifiable targetable by Evil; such as constantly looking over your back or running away. Fear also makes Good people that select for avoidance, instinctively avoid *you*, because suspicion and fear are worries that are infectious, and that harm harmony.

The same is true for problem solving. When your problems come back, because they always will, you lose the tactical advantage because you are in a state of retreat. You know little about them which makes them mysterious. The thing that people hate and fear most is that which they cannot, do not, or do not want to understand. This is why avoidance is the best way to consistently lose in the long-term because you know almost nothing about your enemy or problem. Because of the unsolved mystery of these challenges, they become emboldened, you exaggerate or catastrophize them in your mind. They become a demon or a boogeyman that you fear *more* or hate *more*. You lose your tactical advantage, plus they gain a huge psychological advantage over you.

Engaging with them, but not in an Evil way, by *learning* from them, makes you both safer and stronger in the long run, *and* in the moment.

Confidently engaging with them generates understanding and knowledge with which to strategize effectively. This improves your tactics both long term and in the moment, and levels the psychological battlefield. It can even flip the tide of the battle because you now own both the tactical advantage and ameliorate the psychological worry. If *they* are not learning from you in hate, anger, and/or fear, then you gain both of these advantages. You become *their* boogeyman. This effect is compounded with problems, because problems like fixing a sink don't hate you. Therefore, by painting your problems or enemies as beautiful birds to watch (to learn about them from focused observation,) you become bigger and smarter than them. They are just birds, and not adversarial boogeymen of unknown strength. They are beautiful and valuable *teachers*, and so you appreciate their value, taking the wind out of their sails.

Now, loving your enemy is the opposite of hating them. Akin to the respect for the enemy as seen in martial arts, love makes you pull instead of push. This makes you appear strong and fearless in their eyes, and so it gives you a profound psychological advantage. Also, in terms of warfare *and* problem solving, striking early gives you a tactical advantage because there is no time for adversaries to organize, and not enough time for problems to fester. Love makes fear, anger, and hate; non-options. This optimizes your thinking, relaxes your nerves, heightens your sensitivity, concentrates your power, and increases your morale by giving you a strong conviction for right, Good justice.

Love makes you honest and sincere. This makes you stronger and deliberate for better efficiency and efficacy, equaling rapid and powerful impact. "Shock and awe." You no longer see the dilemma as a grudging and depleting battle, but you become nonchalant, and see it as simply a matter of Good service. Respectfully answering the call for their demands for conflict bravely, diligently, and to *their* utmost satisfaction. You literally turn the table, instead of flipping it over, or watching it become ricketty and fall over; creating an even greater problem. Being loving in your approach to battle and problem solving helps you focus better on when, where, and how to strike most effectively, or which is the best way to solve the problem the best and most rapid, most final way.

Love is about respect. You don't respect what you hate, and you must respect that which you love. Love causes you to never underestimate your enemy or ever overestimate yourself. Love is thought-felt. Hate always makes you underestimate your enemies and overestimate yourself. Under or over-estimating an enemy is the quintessential, critical mistake any general makes that causes them to lose any war. Thus, besides a *very* sparingly used, last-resort of a "necessary evil," the special ops of deceiving your enemies by purposefully making yourself look impulsive and reckless, overconfident, or weak and cowardly; only love is hands-down the smartest strategy in ultimately winning confrontation and solving problems once at for all. Love results in consistent and final, *best* results, 99.9% of the time. It is an enduring victory 100% of the time. The risk necessary evil of a "special op" is like taking the chance of a self-annihilating collision with an otherwise Good and necessary black hole. This risk is only mitigated when done in the spirit of righteous love.

Unlike love, ignorance begetting hate encourages your enemies and problems to draw closer from being insulted, in an angry and defiant response. Hating makes it easier to surprise attack you from your unrealized blindspots because you wrote them off, stopped paying attention, and underestimated them. Problems do the same. Hate begets more hate because it always wants *more*. Cowardice also begets hate because misery always wants *more* company. Hate and cowardice are self-defeating and self-disrespect, they are a low game, and they solve only your insecurity. Hate only seems useful against those that already fear you, it forces cowardice that shifts the tide of the battle, *but* you are cursed by default to become a destined loser. You will most certainly incur collateral damage that will weaken you in the long-run, draw more hate to yourself, and this makes you easier to defeat by both haters, waiters, and lovers alike.

In conclusion, I want to tell you that you are a miracle. As you have seen, and I have proven; *everything* in the universe is *necessary*. *Everything* and *everybody* has their place and purpose. Though we may not agree, problems will arise, and competition will occur, it *always* behooves any of us to act with Good producing love that is in line with the Good Principles that are *the* one best way to exist in the Good Design of the Good Universe. As I stated in the introduction, the belief and the practice of love in your personal endeavors and interpersonal interactions is made much easier. It becomes easier by knowing the philosophically and scientifically verifiable illustrations that I have shown, in order to *prove*  that these newly known, yet ancient and authentic definitions of "Good" and "Evil" that I unveiled to you are factually true and correct. They *are* reality. The proof *is* in the pudding if you look at the stars, the clouds, the birds, the trees, the fallen leaves, the dirt, the grass that grows from that dirt towards the sky; and towards *yourself* standing on that grass, in the midst of all of it.

You, and all others; everything dead and alive are all part of the rolling miracle of life. Miracles don't just happen sometimes, but all-time. Every second of your conscious existence, no matter what your conditions or adversity may be, *is* a rolling miracle, and these seemingly dark situations, and misunderstood people are necessary for the continuance of the miracle. As I have stated, under these more clear and less judgemental definitions of "good" and "bad" you will be empowered to perform healing miracles in this world. This starts with yourself. "Demons don't perform miracles but angels do;" is *in*correct. You don't need to be an angel to be an "angel." You can be pretty darn evil, but if you can deliver a message of hope that sustains harmony in individuals and in the world; then you are a *messiah* to them. We are *all* agents of The Creator's plans. We are *all* the feet, hands, minds, eyes, and ears of God's free-will. You are already fit to do this and be appreciated for it, just as you are.

The tactics for performing these miracles in the world are really quite simple, as they *are* Good. It starts by internalizing the reality that our common notions of "Good *versus* Evil" unconsciously creates a dissonance in ourselves and others that causes harm at the cost of little Good, and only in a limited context. Next, consider for yourself what these definitions mean in your life, in science, in philosophy, in business and economics, governance, spirituality, and human morality. It isn't hard to be Good and easy to be Evil when you know what Good and Evil truly mean. This is the first step; be the change that you want to see in the world. Walk the walk.

Once you have the moral authority and credibility to share this very practical and self-evidently verifiable, accessible, and non-judgmental view of Good, and the *tragedy*, not the "wickedness," of Evil in the world; talk

about it with others. Lovingly expect all of the institutions that administer our world to accept this knowledge. Share it with your larger community. Share it with your close friends. Share it with your family. Save it and practice it as your own. Be kind to our natural world as if your life depends on it. Spend your Good money wisely, not indulgently. Share it with others. Keep your money, Good money; money *well* spent. Be compassionate, egalitarian, and altruistic in the process of undoing all of the suffering in the world; as is instructed here. Always stop evil hate and anger, internal or external, with the power of love! *Godspeed*!

My debut book, *The Power of Us*, details more ideas and strategies that you can use to make the world a better place for all. It is available online at your favorite retailer, and on my website at joshuadavidbooks.com.

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Please become a part of my loyal readership!

God bless, and Godspeed.

Yours truly, Joshua David

This article is dedicated to all of those who have shown me this truth, including the other members of the star-crossed formation of "The Original Five;" Christina, Angelina, Love, Pearl  $\Im \gtrsim 0.000$