

**THE BOUNDARY ASSOCIATION
RULES AND REGULATIONS
Motor Vehicle Parking**

Under the Third Amendment to Amended and Restated Declaration for the Boundary Association the Board of Directors has adopted the following Rules and Regulations to govern motor vehicle parking on the premises. These Rules and Regulations are subject to change at the discretion of the Board.

Capitalized terms and phrases herein have the meaning ascribed to them in the Declaration.

Motor vehicles may not be parked in the Boundary Community in such a way that impedes Boundary Lane, Common Areas, or the driveways of any Townhome or Condominium Unit.

Owners should park their motor vehicles inside the designated garage for their Townhome or Condominium Unit. If a Townhome or Condominium Unit has a one-car garage, the Owner's motor vehicle should be parked in the garage; if a Townhome or Condominium Unit has a two-motor-vehicle garage, the Owner's motor vehicles should be parked in the garage. Any remaining space within a garage after the Owner's motor vehicles are parked may be used for storage.

If an Owner of a Townhome or Condominium Unit with a one-car garage has fully utilized their garage for parking, the Owner or Occupant may park one additional motor vehicle in the designated driveway of the Townhome or Condominium Unit. If an Owner of a Townhome or Condominium Unit with a two-car garage has fully utilized their garage for parking, the Owner or Occupant may park two additional motor vehicles in the designated driveway of the Townhome or Condominium Unit. A Townhome and Condominium Unit's driveway is to be used solely for any overflow or guest parking if its garage is at capacity. No long-term storage of motor vehicles or any other "Oversized Vehicles" (e.g., boats, trailers, campers, motor homes, all-terrain vehicles, or similar vehicles within the sole discretion of the Board) will be allowed to be parked in driveways.

Short-term guest parking is available in designated areas throughout the community, as indicated on the map attached hereto as Exhibit A ("Auxiliary Parking"). If the parking for a Townhome or Condominium Unit is fully utilized as stated above, an Owner or Occupant of a Townhome or Condominium Unit must park in the Auxiliary Parking. The parking of a guest or invitee is limited to a maximum of 72 hours anywhere in the Boundary Community. Oversized Vehicles are not allowed to be parked in the Boundary Community.

Parking of commercial vehicles, including but not limited to work trucks, trailers, or vehicles with commercial signage, is prohibited except for brief periods during deliveries or service calls. Vehicles parked in violation of these regulations may be issued a warning or towed at the owner's expense.

It is the Owner's responsibility to make arrangements with the Association Property Management Company for any Occupant parking overflow that cannot be accommodated through the Owner's garages and driveways. A guest parking pass must be obtained from the Association Property Management Company if an Occupant's parking exceeds 72 hours. Occupant parking requested for use in the Boundary Auxiliary Parking areas may not exceed two weeks.

Owners are responsible for clearing any driveway or Common Area that the Association cannot snowplow due to motor vehicles parked in a driveway or on any portion of Boundary Lane.

Owners are responsible for ensuring that any long-term rental tenants or their Occupants are properly advised in advance of the foregoing rules and, in the event of a violation by an Occupant, the Owner is responsible. The Owner must require that Occupants comply with the foregoing requirements by including the requirements in any rental agreements for a Townhome or Condominium Unit.

A violation of the foregoing Rules and Regulations will be subject to the Association's Enforcement Policy, including, without limitation, the fine schedule included therein.

The foregoing rules were adopted by the Board at a duly noticed meeting of the Board held on April 18, 2024.



The Boundary Association President Carl Hostetter