

Weapon - Infantry	Maxed Out	Level	Max Level	Inventory	Targets	Speed	Health Now	Range	DPS	Size	Next Upgrade	Type	Faction	Other	Workshopped
Bloodfang	Y	10	10	1	Land	7	495,000	600	13,500	500		Unique	Neutral		
Elite Macedon	N	19	30?	1	L/A	7	370,500	500	8,728	500	6d	Unique	Corpus	Upgrade with oil and metal	N - 2of3
Elite Warrior	N	13	30?	1	Land	6.3	288,750	400	1,610	500	5d	Unique	Rangers	Upgrade with oil and metal	Y
Matchlock	N	25	30	1	L/A	4	352,500	600	4,828	500	2 Tokens	Unique	Neutral	Defense only (in base)	Y
L. Bounty Hunter	Y	20	20	1	L/A	4.5	70,000	700	5,364	500		Unique	None	PvP Only	N--
Abyss PMC - Omega	Y	30	30	1	Land	4	84,000	500	5,477	562		Unique	Corpus		Y
Engineer	Y	30	30	1	L/A	3	20700	600	1,331	500		Unique	None	Reduces damage, defense only	Y
Nutcracker	Y	10	10	1	L/A	3	5700	600	444	300		Unique	None	Not in Workshop	N
Landlocke	Y	30	30	1	Land	3	27858	850	364	500		Unique	None	Works with Ridge Runners / defense only	Y
Abel	Y	10	10	1	L/A	4	10875	750	228	500		Unique	Ranger	Defense only, Radio air strikes/1000 aura turbulence	N--
Brother Devin	Y	20	20	1	L/A	3	8007	600	652	400		Unique	None	Spawns 4 bodyguards, added abilities	(NL)
Bounty Hunter - Omega	Y	30	30	1	L/A	4.5	49200	600	295	500		Unique	Ranger	Can target open ground - move/attack	N
Warrior	N	2	?	1	Land	5	105000	300	800	500	3d	Unique	Ranger		NL
Pele - Hero	Y	20	20	1	Land	5	252,000	600	6,896	340		Arc 1	Corpus		Y
Firefly	N	11	20	9	Land	5	130,200	600	3,279	340	4d 4h	Arc 1	Corpus	Hero is Pele	Y
Kodlak - Hero	N	15	25	1	Land	2	154000	450	5829	400	20 Tokens	Arc 1	Ranger	Hero to Pioneers	Y
Pioneer	N	9	20	7	Land	2	81200	450	3171	450	4d	Ranger	Arc 1		Y
Eve - Hero	Y	25	25	1	L/A	3	42000	450	3867	225		Series IV	Sentinel	Plus 400 range, Hero to Missionaries	Y
Missionary	Y	20	20	14	L/A	3	24840	450	2713	225		Series IV	Sentinel	Eve is Hero	Y
Devorah - Hero	Y	20	20	1	L/A	2	12390	550	1240	400		Series III	Sentinel	Hero to Judicators	Y
Audicator	Y	20	20	1	L/A	2	3555	500	351	375		Series III	Sentinel		N--
Orisris	Y	20	20	1	L/A	2	12376	645	1222	300		Series III	Corpus	Hero to Ghosts	Y
Oneshot	Y	20	20	21	L/A	2	4125	650	362	500		Series III	Corpus		N--
Cadet	Y	30	30	10	L/A	3	13575	650	847	290		Series III	None	Defense only (have in watchtowers)	Y
Schwarz - Hero	Y	20	20	1	L/A	2	12376	550	1149	300		Series III	Ranger	Hero to Jaeger	Y
Jaeger	Y	20	20	0 (23)	L/A	2	4125	550	316	300		Series III	Ranger		N--
Ridge Runner	Y	30	30	0 (6)	Land	4	15525	650	652	360		Series III	None	Defense only	Y
Dinner	Y	20	20	0 (22)	L/A	3	2814	610	208	300		Series II	Sentinel		N--
Russie - Hero	Y	20	20	1	L/A	3.5	6796	600	533	340		Series II	Ranger	Hero to Darts	Y
Max (dog)	N	1	10	1	Land	4.5	5190	20	13	120		Gen I to V	Ranger		N
War Dog	Y	20	20	5	Land	4.5	68	20	27	120		Gen I to V	Ranger		N - DT1
Warlord Galahad - Hero	Y	20	20	1	Land	2	120,000	775	9,306	300		Limited	None	PvP Only - Hero to Legendary Lancer	Y
Legendary Lancer	Y	20	20	22	Land	2	60,000	750	6,545	300		Limited	None	PvP Only	Y
Warlord Warfront - Hero	Y	20	29	1	Land	3.5	67000	750	2709	400		Limited	None	PvP Only - Hero to Legendary Gladiator	Y
Legendary Gladiator	Y	20	20	20	L/A	3.5	36000	600	2,125	500		Limited	None	PvP Only	Y
Warlord Lady Akko - Hero	Y	20	20	1	L/A	5	18000	500	784	400		Limited	None	PvP Only, Hero to Legendary Enshin	Y
Legendary Enshin	Y	20	20	26	L/A	5	12060	500	482	300		Limited	None	PvP Only	Y
Warlord John - Hero	Y	20	20	1	L/A	3	15000	650	1591	400		Limited	None	PvP only - Hero to Legendary Spartan	Y
Legendary Spartan	Y	20	20	6 (30)	L/A	3	9858	600	679	200		Limited	None	PvP Only	N--
Legendary Slinger	N	3	10	12 (6)	A/Missiles	3	2571	650	104	75	1d	Limited	None	PvP Only - Have 12 in Watchtowers	Y
Vehicles	Maxed Out	Level	Max Level	Inventory	Targets	Speed	Health Now	Range	DPS	Size	Next Upgrade	Type	Faction	Other	Workshopped
Omega Meteor Storm	N	23	30	1	Land	3	322,500	550	2,661	500	7d	Unique	Equinox	Omega 80/80	Y
Omega R1 Mantis	N	22	30	1	L/A	2	287,250	550	6,009	562	7d	Unique	Ranger	Omega 0/80	Y
Dr. Ache - Hero	Y	10	10	1	Land	4	40,000	650	10,800	500		Unique	None	Multiple Weapons - thorium storm current	Y
Omega Scapulcher	Y	30	30	1	Land	3	240,000	550	20,419	562		Unique	Sentinal		Y
Hungry Heward	Y	30	30	1	Land	3	90,000	800	9061	500		Unique	None	Defense only	Y
Omega Demi-Demon	N	28	30	1	Land	5.5	50,000	550	3372	562		Unique	Ranger	Spawns helpers	Y
Gravedigger	Y	10	10	1	L/A	7	6000	650	358	500		Unique	None		(NL)
Sea Wizard	Y	30	30	1	A/M	3.5	18750	950	4902	500		Unique	None	Defense Only	Y
Omega Zeus	Y	30	30	1	L/A	5	6450	700	562			Unique	Corpus		N--
Omega Rhino X	Y	30	30	1	Land	2.5	49875	500	1962	562		Unique	None		N (V)
Omega Phoenix	Y	30	30	1	L/A	5	3890	550	554	562		Unique	Corpus	Helps other aircraft - needs upgrades	Y +
Screamer	N	10	Unknown	1	Air	4	4500	600	333	562		Unique	Ranger	slows incoming air on base, elite 0/40, defense	N (G&Wheels)
Orpheus - Hero	Y	20	20	1	Land	4	252,000	540	7,738	340		Arc 1	Corpus		Y
Siren	N	8	20	10	Land	4	84,000	500	4,125	340	3d 1h	Arc 1	Corpus		Y
Kabuto - Hero	Y	20	20	1	Land	2	378,000	500	2,959	400		Arc 1	Corpus		Y
Goatish	N	17	20	20	Land	2	233,100	500	2,659	400	7d 5h	Arc 1	Corpus		Y
Foxhound - Hero	N	15	20	1	Land	2	110000	670	6424	375		Arc 1	Ranger	Hero to Bombard	Y
Bombard	N	10	20	9	Land	2	60000	650	2040	375	3d 19h	Arc 1	Ranger		Y
Marina - Hero	Y	20	20	1	Land	6	180,000	550	6,882	325		Arc 1	Equinox	Hero for Moonskater	Y
Moonskater	N	10	20	12	Land	6	90,000	550	3,231	325	3d 19h	Arc 1	Equinox		Y
Pears - Hero	Y	25	25	1	Land	2	82,134	725	3438	400		Series IV	Corpus	Hero for Piliun	Y
Piliun	N	18	25	16	Land	2	47,168	675	1563	400	7d 23h	Series IV	Corpus		Y
Avery - Hero	Y	25	25	1	Land	5	42000	500	3093	325		Series IV	Ranger	Hero for War Buggy, can target air units	Y
War Buggy	N	13	25	11	Land	5	31,000	500	1568	325	5d 2h	Series IV	Ranger	Can target air	Y
Voltigeur	Y	30	30	8	Land	3.5	59500	625	2197	360		Series IV	None	Defense only	Y
Purgator	Y	30	30	12	L/A	5	27000	625	1559	300		Series III	None	Defense only	Y
Sledge - Hero	Y	20	20	1	L/A	6	26250	525	1348	325		Series III	Ranger	Hero to War Wagon	Y
War Wagon	Y	20	20	20	Land	6	12750	525	1015	325		Series III	Ranger		N--
Balthazar - Hero to Pilgrim	Y	20	20	1	Land	2.5	18000	650	1115	400		Series III	Sentinal	Hero to Pilgrim - Can target air	Y
Pilgrim	Y	20	20	20	Land	2.5	10688	650	797	375		Series III	Sentinal		N--
Rajjin - Hero	Y	20	20	1	L/A	4	18000	600	996	400		Series III	Corpus	Hero to Z77	Y
Z77	Y	20	20	22	L/A	4	11250	600	708	375		Series III	Corpus		N--
Sagittarius	Y	20	20	1	L/A	5.5	7033	580	604	340		Series III	Corpus	Hero to Centaur	Y
Centaur	Y	20	20	5	L/A	5.5	2813	580	246	340		Series III	Corpus		Y
Oxford	Y	20	20	1	L/A	3	7500	650	443	600		Series III	Sentinal	Hero to Canon	Y
Canon	Y	20	20	20	L/A	3	2925	650	213	400		Series III	Sentinal		Y
Gus	Y	20	20	1	Land	7	9057	650	474	370		Series III	Ranger	Hero to Cosmortar	Y
Cosmortar	Y	20	20	17	Land	7	2850	650	201	370		Series III	Ranger		Y
Warlord Rize - Hero	N	10	20	1	Land	1.5	317,250	600	2,033	340		Limited	None	Rize tokens (20)	Y
Legendary Tortoise	Y	20	20	10	Land	1.5	375,000	700	2,400	340		Limited	None		Y
Warlord Vesulius - Hero	Y	20	20	1	Land	3	270,000	550	3,000	340		Limited	None		Y
Legendary Scorchor	Y	20	20	10	Land	3	270,000	550	3,000	340		Limited	None		Y
Warlord Seymour - Hero	Y	20	20	1	Air/Missiles	2.5	90,000	700	6,060	400		Limited	None		Y
Legendary Sea Ram	Y	20	20	8	Air/Missiles	2.5	90,000	700	6,060	400		Limited	None		Y
Warlord Ramirez	Y	20	20	1	Land	3	270,000	550	3,000	340		Limited	None		Y
Legendary Hunvee	Y	20	20	9	L/A	4	200000	350	694	350		Limited	None		Y
Warlord Alexander - Hero	Y	20	20	1	L/A	3	72100	700	2907	340		Limited	None	Hero to Legendary Paladin	Y
Legendary Paladin	Y	20	20	24	L/A	3	45000	625	2066	3340		Limited	None		Y
Warlord Jotunn - Hero	Y	20	20	1	L/A	3	22929	700	452	340		Limited	None	Hero to Legendary Ogre	Y
Legendary Ogre	Y	20	20	24	L/A	3	14525	625	572	340		Limited	None		Y
Warlord Brother Lumos - Hero	Y	20	20	1	Land	2	14801	750	389	400		Limited	None	Hero to Legendary Lightbringer	Y
Legendary Lightbringer	Y	20	20	14	Land	2	9335	700	255	400		Limited	None		Y
Galen	Y	10	10	1	None	2.5	7050	250	0	375		Gen I to IV	Sentinal	Redirects fire from ground and air allies	N (DT-1)
Aircraft	Maxed Out	Level	Max Level	Inventory	Targets	Speed	Health Now	Range	DPS	Size	Next Upgrade	Type	Faction	Other	Workshopped
Tachyon	N	5	20	1	Land	5.5	376,000	500	31,116	500	Ready to 10	Unique	None	Needs Upgreddy tokens	Y
Omega Matatton	N	21	?	1	L/A	4	307,500	565	1,500	500	7 Days	Unique	Sentinal		Y
Dr. Aegeon - Hero	Y	10	10	1	L/A	6	40000	500	5000	500		Unique	None	Flies fast, dies fast - Hero	Y
Omega Malachi	Y	30	30	1	L/A	4	13500	730	334	600		Unique	Sentinal	High altitude, 10 apostles	Y
Omega Prometheus	Y	30	30	1	L/A	2	11700	650	372	600		Unique	Corpus	2 soldiers + more	Y
Omega Sandstorm MK II	Y	30	30	1	L/A	4.5	16500	600	3000	750		Unique	None	Helicopter	Y
Femula	Y	20	20	1	L/A	10	186,000	525	5,319	325		Arc 1	Sentinal	Hero to Crazier	Y
Crazier	Y	20	20	16	L/A	8	120,000	525	3,546	325		Arc 1	Sentinal		Y
Mojave - Hero	Y	20	20	1	Land	4	154000	550	3270	40					