War Commander Hints Part 2

Overall War Commander Game Hints

1) You can play the game via Facebook and/or at Kixeye.com. I've done both. Playing through Kixeye.com feels a bit more stable and if you buy game currency (called "gold"), you get a better deal playing on Kixeye.com.

2) You do NOT have to pay to play. If you elect not to put money into the game, your game progress will be slower and it will be difficult, if not impossible, to obtain the latest weapons. You can still enjoy the game. There are a lot of players that don't pay to play, so you can have equal opportunities with many players.

3) Players that pay to play are called "coiners."

The Vicious Cycle

The game entices you to increase the level of your buildings to be eligible to get better weapons. As you get better weapons, you need better buildings to support them. Constructing better buildings means you're eligible to build better weapons … and you get trapped in this vicious cycle. This is fine if your goal is to become one of the higher leveled players. One "key" to the game is to avoid building your base faster than you upgrade your weapons.

If being a top player is not your goal, you can "stop" playing the vicious cycle. For example, take a "pause" at, say, base level 30. Max out EVERYTHING you can without adding any new buildings or weapons. You may end up, say, a level 36 -- BUT you will be a

powerful level 36. There will be very few leves 36 players that can destroy your base, and you will be able to destroy most other bases up to level 36 (possibly up to level 40). Why? Because a lot of players are too anxious to increase the level of their base and don't take the time or effort to adequately add defenses. Their bases are easy prey.

Clans

Clans, also known as alliances, are player-created groups that allow players to team up, manage their in-game activities, and participate in events together. A lot of players join clans, some even start their own clan. I have almost always been a "lone wolf." I don't like being tied to a clan and their rules. But that's just me.

Players that are clan members have red letter name designations in front of their name on the world map.

Cheaters

Unfortunately, there are cheaters. Kixeye is banning cheaters when they find them. I never understood why someone would cheat in any game. If you must cheat to win, where's the satisfaction in what you just won?

Medals

Don't confuse these with metals. Metal is one of the resources you need to build things. Medals are game currency you can use to buy game items (like weapons). You can get medals by completing certain tasks. These tasks are described in the lower left corner of your base screen. Mouse clicking the red or blue button on the right brings up different tasks you can complete.

You can also get medals when the base screen has certain medal bases on them that award medals if you can successfully defeat the base.

Medals can be spent in the "store" to buy weapons, resource, tech, and other items.

Can You Attack Lower-Level Bases?

This is a war game. There is no harm in attacking lower-leveled players. It is usually difficult to successfully attack someone at your level or higher because they usually have the same offensive and defensive weapons. You might beat them, but in the process cause a lot of damage to your platoons. Damaged or destroyed platoons can be fixed for free in your base, but the penalty is the time it takes to repair a platoon (minutes to hours). You can speed up the repair process with gold … if you want to.

Attacking a lower-level base can often mean little or no damage to your platoons. Try to avoid attacking a base significantly lower than you are – it looks bad and might open you up to some ridicule.