

| Weapon - Infantry            | Maxed Out | Level | Max Level | Inventory | Targets    | Speed | Health Now | Range | DPS   | Size | Next Upgrade | Type        | Faction  | Other                                                | Workshopped  |
|------------------------------|-----------|-------|-----------|-----------|------------|-------|------------|-------|-------|------|--------------|-------------|----------|------------------------------------------------------|--------------|
| Matchlock                    | N         | 25    | 30        | 1         | L/A        | 4     | 235000     | 600   | 3217  | 500  | 10 Tokens    | Unique      | Neutral  | Defense only (in base)                               | Y            |
| L Bounty Hunter              | Y         | 20    | 20        | 1         | L/A        | 4.5   | 70,000     | 700   | 8364  | 500  |              | Unique      | None     | PvP Only                                             | N--          |
| Abyssa PMC - Omega           | N         | 22    | 30        | 1         | Land       | 4     | 76000      | 550   | 4985  | 562  | 7d           | Unique      | Corpus   | Room for 1 more workshop Gold                        | Y            |
| Engineer                     | Y         | 30    | 30        | 1         | L/A        | 3     | 20700      | 600   | 1331  | 500  |              | Unique      | None     | Reduces damage, defense only                         | Y            |
| Nutcracker                   | Y         | 10    | 10        | 1         | L/A        | 3     | 5700       | 600   | 444   | 300  |              | Unique      | None     |                                                      | N            |
| Landlocke                    | Y         | 30    | 30        | 1         | Land       | 3     | 27858      | 925   | 364   | 500  |              | Unique      | None     | Works with Ridge Runners / defense only              | Y            |
| Abel                         | Y         | 10    | 10        | 1         | L          | 4     | 10875      | 750   | 228   | 500  |              | Unique      | Ranger   | Defense only, Radio air strikes/1000 aura turbulence | N--          |
| Brother Devin                | Y         | 20    | 20        | 1         | L/A        | 3     | 8007       | 600   | 652   | 400  |              | Unique      | None     | Spawns 4 bodyguards, added abilities                 | (NL)         |
| Bounty Hunter - Omega        | Y         | 30    | 30        | 1         | L/A        | 4.5   | 4920       | 600   | 296   | 500  |              | Unique      | Ranger   | Can target open ground - move/attack                 | N--          |
| Eve - Hero                   | Y         | 25    | 25        | 1         | L/A        | 3     | 42000      | 450   | 3867  | 225  |              | Series IV   | Sentinel | Plus 400 range, Hero to Missionaries                 | Y            |
| Missionary                   | Y         | 20    | 20        | 14        | L/A        | 3     | 24840      | 450   | 2713  | 225  |              | Series IV   | Sentinel | Eve is Hero                                          | Y            |
| Devorah - Hero               | Y         | 20    | 20        | 1         | L/A        | 2     | 12390      | 550   | 1240  | 400  |              | Series III  | Sentinel | Hero to Judicators                                   | Y            |
| Judicator                    | Y         | 20    | 20        | 1         | L/A        | 2     | 3555       | 500   | 351   | 375  |              | Series III  | Sentinel |                                                      | N--          |
| Osiris                       | Y         | 20    | 20        | 1         | L/A        | 2     | 12376      | 645   | 1222  | 300  |              | Series III  | Corpus   | Hero to Ghosts                                       | Y            |
| Ghost                        | Y         | 20    | 20        | 21        | L/A        | 2     | 4125       | 650   | 382   | 300  |              | Series III  | Corpus   |                                                      | N--          |
| Cadet                        | Y         | 30    | 30        | 10        | L/A        | 3     | 13875      | 650   | 647   | 280  |              | Series III  | None     | Defense only (have in watchtowers)                   | Y            |
| Schwarz - Hero               | Y         | 20    | 20        | 1         | L/A        | 2     | 12376      | 550   | 1149  | 300  |              | Series III  | Ranger   | Hero to Jaeger                                       | Y            |
| Jaeger                       | Y         | 20    | 20        | 0 (23)    | L/A        | 2     | 4125       | 550   | 316   | 300  |              | Series III  | Ranger   |                                                      | N--          |
| Ridge Runner                 | Y         | 30    | 30        | 0 (6)     | Land       | 4     | 15525      | 650   | 652   | 360  |              | Series III  | None     | Defense only                                         | Y            |
| Diviner                      | Y         | 20    | 20        | 0 (22)    | L/A        | 3     | 2814       | 610   | 208   | 300  |              | Series II   | Sentinel |                                                      | N--          |
| Rosie - Hero                 | Y         | 20    | 20        | 1         | L/A        | 3.5   | 5796       | 600   | 533   | 340  |              | Series II   | Ranger   | Hero to Darts                                        | Y            |
| Max (dog)                    | N         | 1     | 10        | 1         | Land       | 4.5   | 5190       | 20    | 13    | 120  |              | Gen I to V  | Ranger   |                                                      | N            |
| War Dog                      | Y         | 20    | 20        | 5         | Land       | 4.5   | 68         | 20    | 27    | 120  |              | Gen I to V  | Ranger   |                                                      | N - DT1      |
| Warlord Galahad - Hero       | Y         | 20    | 20        | 1         | Land       | 2     | 80000      | 775   | 6204  | 300  |              | Limited     | None     | PvP Only - Hero to Legendary Lancer                  | Y            |
| Legendary Lancer             | Y         | 20    | 20        | 22        | Land       | 2     | 40000      | 750   | 4364  | 300  |              | Limited     | None     | PvP Only                                             | Y            |
| Warlord Warfront - Hero      | Y         | 20    | 29        | 1         | Land       | 3.5   | 67000      | 750   | 2906  | 400  |              | Limited     | None     | PvP Only - Hero to Legendary Gladiator               | Y            |
| Legendary Gladiator          | Y         | 20    | 20        | 20        | L/A        | 3.5   | 30000      | 600   | 2125  | 340  |              | Limited     | None     | PvP Only                                             | Y            |
| Warlord Lady Akiko - Hero    | Y         | 20    | 20        | 1         | L/A        | 5     | 18000      | 500   | 784   | 400  |              | Limited     | None     | PvP Only, Hero to Legendary Enshin                   | Y            |
| Legendary Enshin             | Y         | 20    | 20        | 26        | L/A        | 5     | 12060      | 500   | 482   | 300  |              | Limited     | None     | PvP Only                                             | Y            |
| Warloard John - Hero         | Y         | 20    | 20        | 1         | L/A        | 3     | 15000      | 650   | 1591  | 400  |              | Limited     | None     | PvP only - Hero to Legemdary Spartan                 | Y            |
| Legendary Spartan            | Y         | 20    | 20        | 6 (30)    | L/A        | 3     | 9858       | 600   | 679   | 200  |              | Limited     | None     | PvP Only                                             | N--          |
| Legendary Stimger            | N         | 3     | 10        | 12 (6)    | A/Missiles | 3     | 2571       | 650   | 104   | 75   | 1d           | Limited     | None     | PvP Only - Have 12 in Watchtowers                    | Y            |
|                              |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| Vehicles                     | Maxed Out | Level | Max Level | Inventory | Targets    | Speed | Health Now | Range | DPS   | Size | Next Upgrade | Type        | Faction  | Other                                                | Workshopped  |
| Meteor Storm                 | N         | 4     | Unknown   | 1         | Land       | 3     | 120000     | 550   | 991   | 500  | 3d           | Unique      | Equinox  | Elite 40/40                                          | Y            |
| R1 Mantis                    | N         | 2     | Unknown   | 1         | L/A        | 2     | 160000     | 550   | 3259  | 562  | 3d           | Unique      | Ranger   | Elite 40/40, Omega 0/80                              | (NL)         |
| Dr. Ache - Hero              | Y         | 10    | 10        | 1         | Land       | 4     | 40000      | 650   | 10800 | 500  |              | Unique      | None     | Multiple Weapons - thorium storm current             | Y            |
| Elete Sepulcher              | Y         | 20    | 20        | 1         | Land       | 3     | 119000     | 550   | 10118 | 562  |              | Unique      | Sentinal |                                                      | (NL)         |
| Hungry Howard                | Y         | 30    | 30        | 1         | Land       | 3     | 80000      | 800   | 6951  | 500  |              | Unique      | None     | Defense only                                         | Y            |
| Omega Demi-Demon             | N         | 28    | Unknown   | 1         | Land       | 5.5   | 50000      | 550   | 3372  | 562  |              | Unique      | Ranger   | Spawns helpers                                       | N (S)        |
| Gravedigger                  | Y         | 10    | 10        | 1         | L/A        | 7     | 6000       | 650   | 358   | 500  |              | Unique      | None     |                                                      | (NL)         |
| Sea Wizzard                  | Y         | 30    | 30        | 1         | A/M        | 3.5   | 18750      | 950   | 4902  | 500  |              | Unique      | None     | Defense Only                                         | Y            |
| Omega Zeus                   | Y         | 30    | 30        | 1         | L/A        | 5     | 6450       | 700   |       | 562  |              | Unique      | Corpus   |                                                      | N--          |
| Omega Rhino X                | Y         | 30    | 30        | 1         | Land       | 2.5   | 49875      | 500   | 1962  | 562  |              | Unique      | None     |                                                      | N (G)        |
| Omega Proteus                | Y         | 30    | 30        | 1         | L/A        | 5     | 3890       | 550   | 554   | 562  |              | Unique      | Corpus   | Helps other aircraft - needs upgrades                | Y +          |
| Screamer                     | N         | 10    | Unknown   | 1         | Air        | 4     | 4500       | 600   | 333   | 562  |              | Unique      | Ranger   | slows incoming air on base, elite 0/40, defense      | N (G&Wheels) |
| Marina - Hero                | N         | 15    | 20        | 1         | Land       | 4     | 110000     | 550   | 3847  | 325  | Need tokens  | Arc 1       | Equinox  | Hero for Moonskater                                  | Y            |
| Moonskater                   | N         | 10    | Unknown   | 9 (3)     | Land       | 4     | 60000      | 550   | 2153  | 325  | 3d 19m       | Arc 1       | Equinox  |                                                      | Y            |
| Mars - Hero                  | Y         | 25    | 25        | 1         | Land       | 2     | 82134      | 725   | 3438  | 400  |              | Series IV   | Corpus   | Hero for Pilum                                       | Y            |
| Pilum                        | N         | 18    | Unknown   | 15 (1)    | Land       | 2     | 47168      | 675   | 1563  | 400  | 7d 23h       | Series IV   | Corpus   |                                                      | Y            |
| Avery - Hero                 | Y         | 25    | 25        | 1         | Land       | 5     | 42000      | 500   | 3093  | 325  |              | Series IV   | Ranger   | Hero for War Buggy, can target air units             | Y            |
| War Buggy                    | N         | 13    | Unknown   | 9 (1)     | Land       | 5     | 331000     | 500   | 1568  | 325  |              | Series IV   | Ranger   | Can target air                                       | Y            |
| Voltigeur                    | Y         | 30    | 30        | 8         | Land       | 3.5   | 59500      | 625   | 2197  | 360  | 5d 2h        | Series IV   | None     | Defense only                                         | Y            |
| Purgator                     | Y         | 30    | 30        | 12        | L/A        | 5     | 27000      | 625   | 1559  | 300  |              | Series III  | None     | Defense only                                         | Y            |
| Sledge - Hero                | Y         | 20    | 20        | 1         | L/A        | 6     | 20250      | 525   | 1348  | 325  |              | Series III  | Ranger   | Hero to War Wagon                                    | Y            |
| War Wagon                    | Y         | 20    | 20        | 20        | Land       | 6     | 12750      | 525   | 1016  | 325  |              | Series III  | Ranger   |                                                      | N--          |
| Balthazar - Hero to Pilgrim  | Y         | 20    | 20        | 1         | Land       | 2.5   | 18000      | 650   | 1115  | 400  |              | Series III  | Sentinal | Hero to Pilgrim - Can target air                     | Y            |
| Pilgrim                      | Y         | 20    | 20        | 8 (12)    | Land       | 2.5   | 10688      | 650   | 797   | 375  |              | Series III  | Sentinal |                                                      | N--          |
| Raijin - Hero                | Y         | 20    | 20        | 1         | L/A        | 4     | 18000      | 600   | 996   | 400  |              | Series III  | Corpus   | Hero to Z77                                          | Y            |
| Z77                          | Y         | 20    | 20        | 8 (14)    | L/A        | 4     | 11250      | 600   | 708   | 375  |              | Series III  | Corpus   |                                                      | N--          |
| Sagittarius                  | Y         | 20    | 20        | 1 (1)     | L/A        | 5.5   | 7033       | 580   | 604   | 340  |              | Series III  | Corpus   | Hero to Centaur                                      | Y            |
| Centaur                      | Y         | 20    | 20        | 6 (6)     | L/A        | 5.5   | 2813       | 580   | 246   | 340  |              | Series III  | Corpus   |                                                      | Y            |
| Oxford                       | Y         | 20    | 20        | 1 (1)     | L/A        | 3     | 7500       | 650   | 443   | 600  |              | Series III  | Sentinal | Hero to Canon                                        | Y            |
| Canon                        | Y         | 20    | 20        | 20 (20)   | L/A        | 3     | 2925       | 650   | 213   | 400  |              | Series III  | Sentinal |                                                      | Y            |
| Gus                          | Y         | 20    | 20        | 1         | Land       | 7     | 9057       | 650   | 474   | 370  |              | Series III  | Ranger   | Hero to Cosmortar                                    | Y            |
| Cosmortar                    | Y         | 20    | 20        | 8 (17)    | Land       | 7     | 2850       | 650   | 201   | 370  |              | Series III  | Ranger   |                                                      | Y            |
| Legendary Hunvee             | Y         | 20    | 20        | 9         | L/A        | 4     | 200000     | 350   | 694   | 350  |              | Limited     | None     |                                                      | Y            |
| Warlord Alexander - Hero     | Y         | 20    | 20        | 1         | L/A        | 3     | 72100      | 700   | 2907  | 340  |              | Limited     | None     | Hero to Legendary Paladin                            | Y            |
| Legendary Paladin            | Y         | 20    | 20        | 24        | L/A        | 3     | 45000      | 625   | 2066  | 3340 |              | Limited     | None     |                                                      | Y            |
| Warlord Iotunn - Hero        | Y         | 20    | 20        | 1         | L/A        | 3     | 22929      | 700   | 452   | 340  |              | Limited     | None     | Hero to Legendary Ogre                               | Y            |
| Legendary Oge                | Y         | 20    | 20        | 24        | L/A        | 3     | 14625      | 625   | 572   | 340  |              | Limited     | None     |                                                      | Y            |
| Warlord Brother Lumos - Hero | Y         | 20    | 20        | 1         | Land       | 2     | 14001      | 750   | 389   | 400  |              | Limited     | None     | Hero to Legendary Lightbringer                       | Y            |
| Legendary Lightbringer       | Y         | 20    | 20        | 14        | Land       | 2     | 9335       | 700   | 255   | 400  |              | Limited     | None     |                                                      | Y            |
| Galen                        | Y         | 10    | 10        | 1         | None       | 2.5   | 7050       | 250   | 0     | 375  |              | Gen I to IV | Sentinal | Redirects fire from ground and air allies            | N (DT-1)     |
|                              |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| Aircraft                     | Maxed Out | Level | Max Level | Inventory | Targets    | Speed | Health Now | Range | DPS   | Size | Next Upgrade | Type        | Faction  | Other                                                | Workshopped  |
| Dr. Aegon - Herp             | Y         | 10    | 10        | 1         | L/A        | 6     | 40000      | 500   | 5000  | 500  |              | Unique      | None     | Flies fast, dies fast - Hero                         | Y            |
| Omega Malachi                | Y         | 30    | 30        | 1         | L/A        | 4     | 13500      | 730   | 334   | 600  |              | Unique      | Sentinal | High altitude, 10 apostles                           | Y            |
| Omega Prometheus             | Y         | 30    | 30        | 1         | L/A        | 2     | 11700      | 650   | 372   | 600  |              | Unique      | Corpus   | 2 soldiers + more                                    | Y            |
| Omega Sandstorm MK II        | Y         | 30    | 30        | 1         | L/A        | 4.5   | 16500      | 600   | 3000  | 750  |              | Unique      | None     | Helicopter                                           | Y            |
| Mojave - Hero                | N         | 15    | 20        | 1         | Land       | 4     | 154000     | 550   | 3270  | 400  |              | Arc 1       | Equinox  | Workshop modifications possible - Hero - Heio        | Y            |
| Orbiter                      | N         | 10    | 20        | 9         | Land       | 4     | 84000      | 550   | 1904  | 400  |              | Arc 1       | Equinox  | Helicopter                                           | Y            |
| Aquinas - Hero               | Y         | 25    | 25        | 1         | L/A        | 3     | 33795      | 600   | 2100  | 325  |              | Series IV   | Sentinal | Hero to Orator - Helicopter                          | Y            |
| Orator                       | Y         | 10    | 10        | 10        | L/A        | 3     | 25551      | 500   | 1433  | 325  |              | Series IV   | Sentinal | Helicopter                                           | Y            |
| Copperhead - Hero            | Y         | 25    | 25        | 1         | L/A        | 4     | 31500      | 625   | 2800  | 300  |              | Series IV   | Ranger   | - Hero to Diamodback                                 | Y            |
| Diamondback                  | Y         | 25    | 25        | 10        | L/A        | 4     | 20501      | 600   | 631   | 300  |              | Series IV   | Ranger   | Helicopter                                           | Y            |
| Lailya - Hero                | Y         | 25    | 25        | 1         | L/A        | 12??  | 30000      | N/A   | 5600  | 325  |              | Series IV   | Corpus   | Slow bombing run - Hero to Alopex                    | Y            |
| Alopex                       | Y         | 20    | 20        | 10        | Land       | 20    | 17750      | 500   | 50    | 325  |              | Series IV   | Corpus   | Does not last long in flight                         | Y            |
| Lilith - Hero                | Y         | 20    | 20        | 1         | Land       | 2.5   | 7500       | 700   | 747   | 375  |              | Series III  | Sentinal | High altitude - Hero to Luminary                     | Y            |
| Luminary                     | Y         | 20    | 20        | 15        | Land       | 2.5   | 3375       | 700   | 266   | 375  |              | Series III  | Sentinal |                                                      | Y            |
| Warlord Harkon - Hero        | Y         | 20    | 20        | 1         | L/A        | 3     | 37500      | 750   | 501   | 500  |              | Limited     | None     | Hero to Legendary Orion - High Altitude - PvP Only   | Y            |
| Legendary Orion              | Y         | 20    | 20        | 22        | Land       | 3     | 17250      | 725   | 792   | 320  |              | Limited     | None     | High Altitude - PvP Ony                              | Y            |
| Warlord Kevin - Hero         | Y         | 20    | 20        | 1         | L/A        | 5     | 13751      | 650   | 492   | 400  |              | Limited     | None     | Hero to L. Chopper, 2 companions, PvP Only, Heio     | Y            |
| Legendary Chopper            | Y         | 20    | 20        | 10        | Land       | 5     | 9000       | 650   | 309   | 300  |              | Limited     | None     | PvP Only - Helicopter                                | Y            |
| Legendary Chopper            | 5         | 5     | 20        | 17        | L/A        | 20    | 1950       | 500   | 117   | 200  | 3d           | Limited     | None     | Weak - use as a missile                              | Y            |
|                              |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
|                              |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| KEY                          |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| L/A - land and air           |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| Workshopped                  |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| N-- Not Worth Workshop       |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| DT-1 = Diamond Tech 1        |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| G=Gold, S=Silver, C=Copper   |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| (NL) = None Listed           |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| Inventory 9(3)               |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |
| 9 in use, 3 in storage       |           |       |           |           |            |       |            |       |       |      |              |             |          |                                                      |              |