

Facing target. From the draw. On signal, move to next position as fast and efficient as you can, the goal is to complete the reload with gun up on target before reaching the next position.



Isolated Critical Task Standards:

- 1st Round Draw: 1.25 sec
- Slide-Lock Reload: 2.25 sec
- Max-Cap Reload: 1.5 sec

Work movement in each direction to work on managing your muzzle (180° Rule).



Like most drills, this can be run for drill reps or for a single run score.

Scoring: Each round is worth a possible 5 points. Any shot over time standard counts as a miss.

A = 5 pt C = 3 pt D = 1 pt Miss = 0 pt

Possible: 100% 30
 Good: 90% 27
 Pass: 80% 24

Reloads On The Move

Virginia/Limited Count

Task	Target	Distance	Time	Strings	Rounds
Slide-Lock Reloads (IDPA)				Mags loaded with 3 rounds only	
From P1, fire 3 rounds T1, slide-lock re-load on the move to P2, fire 3 rounds T2	2 x IPSC	7 yd	5.75 sec	2 x 3 round string	6
Max-Capacity Reloads (USPSA)				Mags loaded to capacity	
From P1, fire 3 rounds T1, max-cap re-load on the move to P2, fire 3 rounds T2	2 x IPSC	7 yd	5 sec	2 x 3 round string	6