DEFECT	CRITERIA	ZONE "A"	ZONE "B"	ZONE "C1"	ZONE "C2"	ZONE "D"
Chip	To top coat	1.5	2.0	0.5	5.0	10.0
Scratch	To top coat	4.0	6.0	8.0	10.0	20.0
Chip	To similar color	1.5	2.0	3.0	3.5	7.0
Scratch	To similar primer color	3.0	4.0	5.0	6.0	12.0
Chip	To contrast primer color	1.0	1.5	2.0	3.0	6.0
Scratch	To contrast primer color	2.0	3.0	3.5	5.5	11.0
Chip/Scratch	To metal	0	0	0	0	0
All stand	ards shown a	are the maxi	imum allov	ved express	All standards shown are the maximum allowed expressed in millimeters (mm).	eters (mm).

JUMP CHOCK CODES

- | ↑ | 1 | 1 | 1

- ~

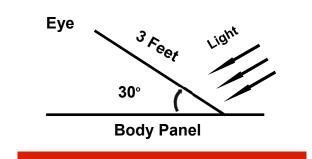
2 2

INCHES

See VASCOR's Jump Chock Series Codes reference card.

TOYOTA GUIDELINES

- 1. Damage is clearly visible at 3 feet when examined from a 30-degree angle.
- 2. Damage is clearly visible under any viewing and lighting conditions.
- 3. Damage can be felt by touch with a soft cotton
 - gloved hand.
- Any exception noted on the glass should be repaired.
- Specialty Codes– Reference Area Type Rules Document Exceptions tab. VIP– >Teams—> Finished Vehicle Logistics— >Governance



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panel.

Center.

cause analysis.

PHOTO GUIDELINES

Clear close-up photo of damage.

type of vehicle and the precise

this provides direction for root

• Take multiple pictures from multiple

angles and perspectives.

When emailing photos for

Use IrfanView for all pictures.

informational purposes please

use the Photo Insert which can be

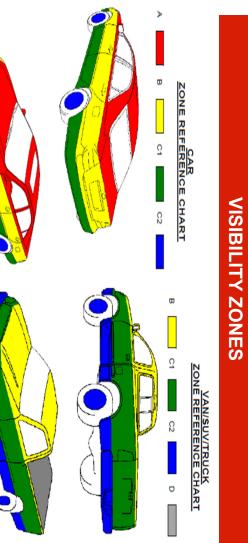
found in the VIP QMS Document

Photo of entire vehicle, this shows

Photo of surrounding environment,

 DEFECT
 CRITERIA
 ZONE "A"
 ZONE "B"
 ZONE "C1"
 ZONE "C2"
 ZONE "D"

 Chip
 To top coat
 1.5
 2.0
 3.0
 5.0
 10.0



DAMAGE AREA CODES

00 NO EXCEPTION 01 ANTENNA / ANTENNA BASE 02 BATTERY / BOX 03 BUMPER / COVER / EXTERIOR- FRONT 04 BUMPER / COVER / EXTERIOR - REAR 05 BUMPER GUARD / STRIP - FRONT 06 BUMPER GUARD / STRIP - REAR 07 DOOR - BACK CARGO - RIGHT (T) 08 DOOR - BACK CARGO - LEFT (T) 09 DOOR - CARGO - RIGHT 10 DOOR - LEFT FRONT 11 DOOR - LEFT REAR 12 DOOR - RIGHT FRONT 13 DOOR - RIGHT REAR 14 FENDER - LEFT FRONT 15 QUARTER PANEL / PICK-UP BOX - LEFT 16 FENDER - RIGHT FRONT 17 QUARTER PANEL / PICK-UP BOX - RIGHT 18 FLOOR MATS - FRONT 19 FLOOR MATS - REAR 21 GLASS - REAR 22 GRILLE 23 ACCESSORY BAG / BOX 24 HEADLIGHT / COVER / TURN SIGNAL 25 LAMPS - FOG / DRIVING / SPOT LIGHT 26 HEADLINER 27 HOOD 28 KEYS 29 KEYLESS REMOTE 30 MIRROR - OUTSIDE LEFT 31 MIRROR - OUTSIDE RIGHT 32 MAJOR DAMAGE/AUCTION 33 AUDIO / VIDEO PLAYER 34 TV / DVD SCREEN 35 ROCKER PANEL / OUTER SILL - LEFT (T) 36 ROCKER PANEL / OUTER SILL - RIGHT (T) 37 ROOF 38 RUNNING BOARD / STEP-LEFT 87 OPEN 39 RUNNING BOARD / STEP-RIGHT 40 SPARE TIRE / WHEEL 88 OPEN 41 OPEN 42 SPLASH PANEL / SPOILER - FRONT 43 OPEN 44 GAS TANK 45 TAIL LIGHT / HARDWARE 46 OPEN 47 OPEN 48 TRIM PANEL - LEFT FRONT 49 CD CHANGER - SEPARATE UNIT 50 TRIM PANEL - RIGHT FRONT 51 OPEN

52 DECK LID / TAILGATE / HATCHBACK 53 SUN ROOF / T-TOP 54 UNDERCARRIAGE / OTHER 55 CARGO AREA / OTHER 56 VINYL / CONVERTIBLE TOP / TONNEAU COVER 57 WHEEL COVERS / CAPS / RINGS 58 RADIO SPEAKERS 59 WIPERS - ALL 60 SPECIAL USE 61 BOX INTERIOR / PICK-UP (T) 62 ENTIRE VEHICLE 63 RAILS, TRUCK BED / LIGHTBAR 64 DEFLECTOR / SPOILER - REAR 65 LUGGAGE RACK (STRIPS) / DRIP RAIL 6 DASH / INSTRUMENT PANEL 67 CIGARETTE LIGHTER / ASHTRAY 68 CARPET - FRONT 69 CENTER POST - RIGHT 70 CENTER POST - LEFT 71 CORNER POST 72 LEFT FRONT TIRE 73 LEFT FRONT WHEEL / RIM 74 LEFT REAR TIRE 75 LEFT REAR WHEEL / RIM 76 RIGHT REAR TIRE 77 RIGHT REAR WHEEL / RIM 78 RIGHT FRONT TIRE 79 RIGHT FRONT WHEEL / RIM 80 COWI 81 GAS CAP / COVER 82 FENDER - LEFT REAR (T) 83 FENDER - RIGHT REAR (T) 84 TOOLS / JACK / SPARE TIRE MOUNT PLUS LOCK 85 COMMUNICATIONS / GPS UNIT **86 PARKING SONAR SYSTEM** 89 TRAILER HITCH / WIRING HARNESS / TOW HOOKS 90 FRAME 91 EXHAUST SYSTEM 92 LICENSE PLATE BRACKET 93 STEERING WHEEL / AIRBAG 94 SEAT - LEFT FRONT 95 SEAT - RIGHT FRONT 96 SEAT - REAR 97 CARPET - REAR 98 INTERIOR - OTHER 99 ENGINE COMPARTMENT - OTHER

DAMAGE TYPE CODES

19 MOLDING / EMBLEM / WEATHERSTRIP

24 MARKER LIGHT / ADDITIONAL TURN LIGHT

25 DECAL / PAINT STRIPE DAMAGED

36 INCORRECT PART / OPTION - NOT

29 CONTAMINATION - EXTERIOR

30 FLUID SPILLAGE - EXTERIOR

34 CHIPPED PANEL EDGE

AS INVOICED

LOOSE / MISSING

20 GLASS CRACKED

21 GLASS BROKEN 22 GLASS CHIPPED

23 GLASS SCRATCH

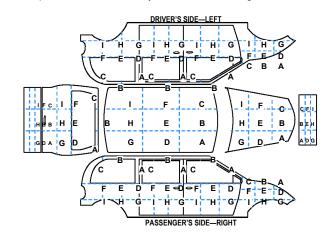
DAMAGED

00 NO EXCEPTION 01 BENT

- 02 BROKEN or MAJOR DAMAGE 03 CUT
- 04 DENTED-PAINT /CHROME DAMAGED 05 CHIPPED EXCEPT GLASS OR PANEL
- EDGE
- 06 CRACKED
- 07 GOUGED 08 MISSING EXCEPT MOLDING/EMBLEM
- 09 SCUFFED
- 10 STAINED OR SOILED-INTERIOR ONLY 11 PUNCTURED
- 12 SCRATCHED EXCEPT GLASS
- 13 TORN
- 37 HARDWARE EXTERIOR DAMAGED 13 TORN
 13 TORN
 14 DENTED - PAINT/CHROME NOT DAMAGED
 18 HARDWARE EXTERIOR - LOOSE, MISSING
 15 FULL BODY COVER PRESENT/
- DAMAGED
- 18 MOLDING / EMBLEM / WEATHERSTRIP
- DAMAGED

AREA GRID IDENTIFICATION

Area grid identification codes precisely locate a given damage on a panel, and are used in conjunction with the "Damage Area Codes."



SEVERITY CODES

0 NO DAMAGE.

8 CM)

CM)

- 1 DAMAGE UP TO AND INCLUDING 1" IN LENGTH / DIAMETER (LESS THAN 3 CM) 2 DAMAGE OVER 1" UP TO AND INCLUDING 3"
- IN LENGTH / DIAMETER (OVER 3 CM UP TO
- 3 DAMAGE OVER 3" UP TO AND INCLUDING 6" IN LENGTH / DIAMETER (OVER 8 CM TO 15
- 4 DAMAGE OVER 6" UP TO AND INCLUDING 12" IN LENGTH / DIAMETER (OVER 15 CM TO 30
- 5 DAMAGE OVER 12" LENGTH / DIAMETER (OVER 30 CM) 6 MISSING OR MAJOR DAMAGE

VASCOR CAUSE CODES

00 NO EXCEPTION 01 STEVEDORE 02 UNKNOWN TRANSIT 09 SALTWATER 10 FALLOUT 11 OVER SPRAY 12 HAII 13 FIRE / SMOKE 14 RUST FALLOUT/STAIN/SCALE 15 DECK FAILURE 18 SECUREMENT APPLICATION 19 SECUREMENT REMOVAL 20 SECUREMENTS LOOSE 21 SECUREMENT BROKEN 22 LATERAL SHIFT 23 TOP CONTACT - SPACING 24 BUMPER CONTACT - SPACING 25 EXTRA CHOCKS / STRAPS LOOSE 26 SECUREMENT MISSING 30 VANDALISM - OTHER 31 VANDALISM - THEFT 32 VANDALISM - RIDER 33 VANDALISM - ROCK 35 VANDALISM - GUN SHOT 40 PRESSURE DENT 41 TOOL 42 CLOTHING

43 INTERMODAL IMPACT 45 MULTILEVEL EQUIPMENT

52 OPERATOR DAMAGE 58 ENVIRONMENTAL DAMAGE 59 DEBRIS 60 GRAVEL 61 CAR WASH / DEWAX 62 ADJACENT DOOR DENT 63 YARD - OBJECTS

47 HIGHWAY TRUCK EQUIPMENT 48 CONTAINER FAILURE

49 EQUIPMENT FAILURE

- 64 DRIVER DAMAGE
- 65 PROCESSOR HANDLING

46 DERAILMENT

- 66 BAD PREP ON RAILCAR DECK
- 67 RAILCAR DECK CLEARANCE
- 68 BATTERY ACID
- 70 OTHER THAN TRANSPORTATION 71 FACTORY SHORTAGE
- 87 END DOOR SPACING 90 VEHICLE SHIFTED OVER HOLDEN
- CHOCKS Bi
- 91 POLY CHOCK Tri
- 92 STEEL CHOCK Tri
- 99 MARINE DAMAGE

TOYOTA / LEXUS QUALITY STANDARD



FINDING THE ROOT CAUSE

Purpose of the Five Whys:

- A. Helps Identify the root cause of a problem.
- B. Determines the relationship between different root causes of a problem
- C. One of the simplest tools; easy to complete without statistical analysis

How to complete the Five Whys:

- 1. Write down the specific problem 2. Ask why the problem happens. Write answer #1 below the problem
- 3. If the first answer doesn't identify the root cause, ask why again and write answer #2 down.
- 4. Continue asking why until the team is in agreement that the root cause is identified
- 5. The process may take fewer or more than 5 Whys.

AIAG Standards August 2019 Version