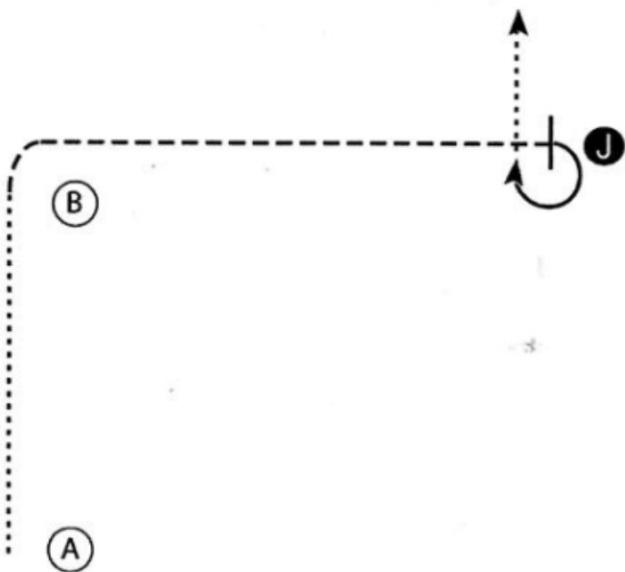
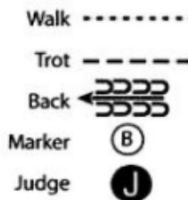


Showmanship - All



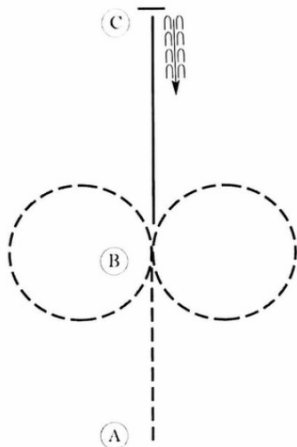
1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.



English Equitation - All

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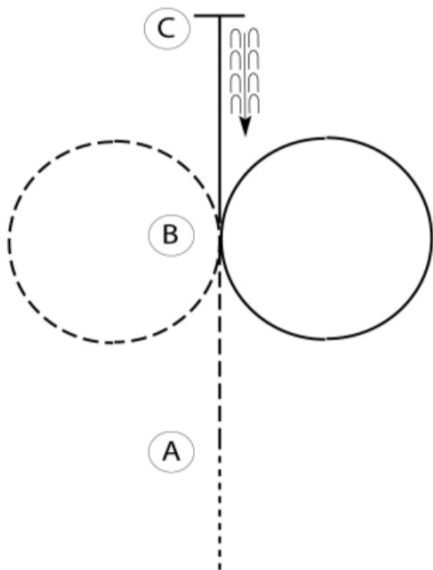
1. Sitting trot A to B.
2. At B, posting trot circle to the right.
3. At B, posting trot circle to the left.
4. At B, canter to C.
5. At C, stop and back 4 steps.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	=====
Leg Yield	
Lead Change	///
Back	55555
Marker	(B)
Sidepass	----->
Hand Gallop	=====

Pattern Provided by:

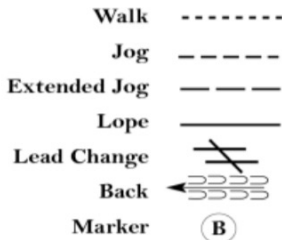
[HSE/1-6]

Western Horsemanship - All



Be ready prior to A.

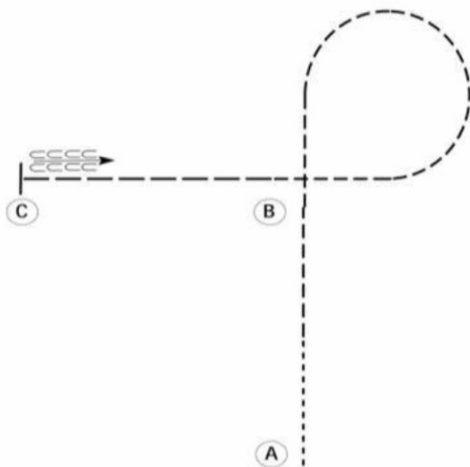
1. Walk to A.
2. Jog A to B.
3. At B, jog a circle to the left.
4. At B, lope a circle to the right.
5. Continue the lope to C.
6. Stop at C and and back approximately one horse length.



Walk Trot Horsemanship - All

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Be ready at A.

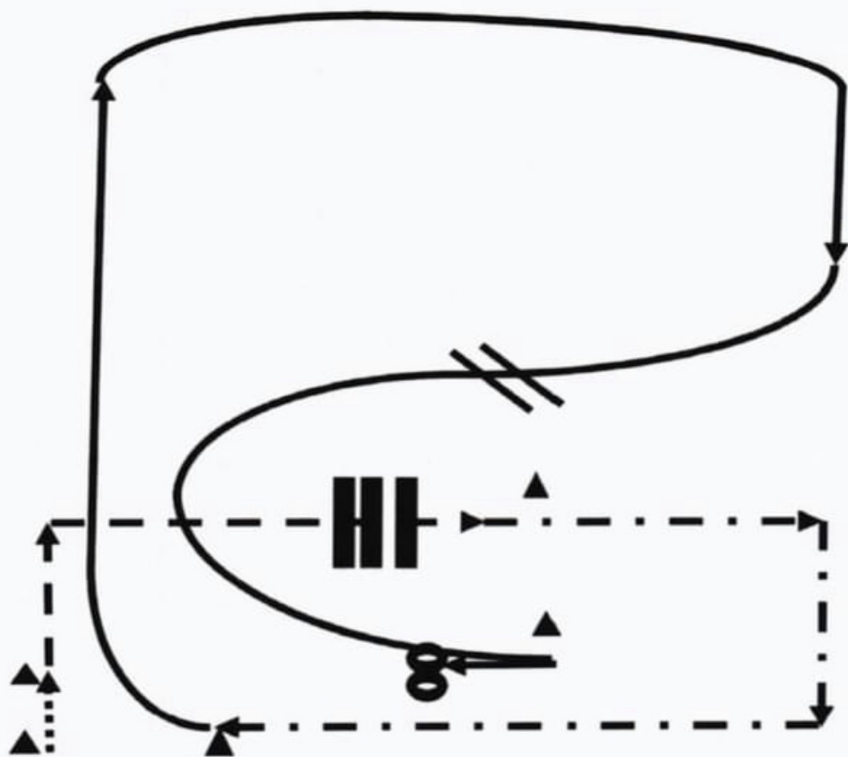
1. Walk from A 1/2 way to B.
2. Jog the rest of the way to B.
3. Jog a circle to the right.
4. Extend the jog from B to C.
5. Stop at C and back one horse length.

Retire to the rail or line up at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	=====
Lope	=====
Leg Yield	
Lead Change	↖ ↗
Back	← ← ← ← ←
Marker	(B)
Sidepass	← ← ← ← ←

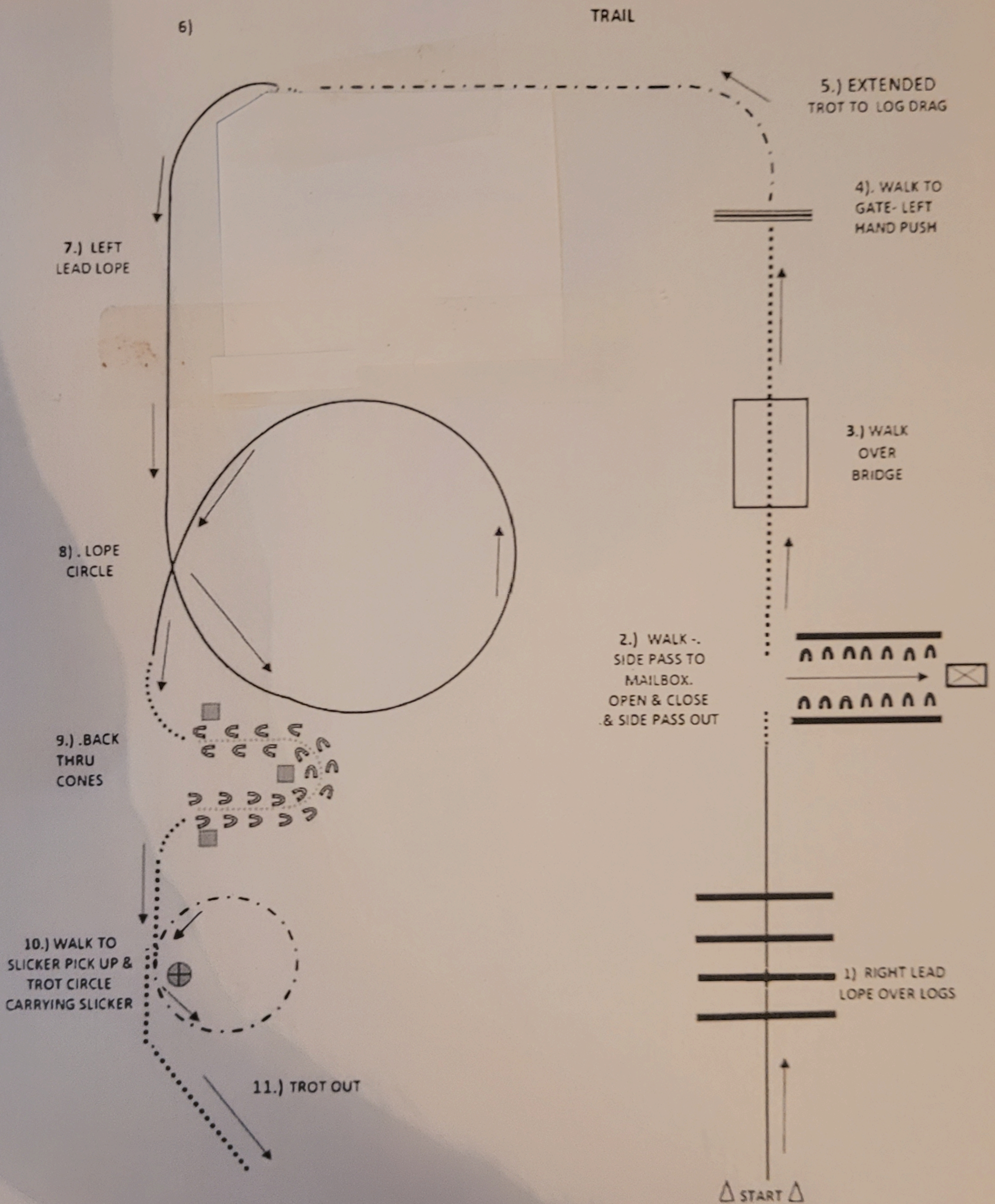
[WH/WT-25]

Pattern Provided by:



1. Walk from A to B.
2. At B trot over poles to C.
3. At C extended trot to D.
4. Lope right lead up arena and close circle to center and change to left lead.
5. Lope to right side of cone E and stop; back 8 to 10 feet.
6. Two (2) spins to the left.
7. 2¼ spins to the right.





6). LOG DRAG IN A FIGURE 8.
(YOUTH & WALK-TROT WILL TROT FIGURE 8)

