

Character Survey

1. What is your greatest temptation? What could someone dangle in front of your character to get them to betray the party?
2. What is your character's greatest pleasure?
3. What is your character's vice?
4. Which of the seven deadly sins would you say your character would fall to first?
5. What is your character's greatest fear?
6. What is your character's deepest insecurity?
7. What past wrong does your character feel guilty for?
8. Does your character hold any grudges?
 - a. If so, what grudge are they still holding?
 - b. If not, why not?
9. What does your character dream about?
10. If your character were presented with a certain life, would they stop adventuring?
11. What is your character's greatest discontentment?
12. Does your character have any pet peeves?
13. Is there a sound that's like audio waterboarding to your character?
14. Does your character have a favorite color?
15. Does your character have a color they don't like for some reason?
16. Is there anything that's not necessarily moral that your character holds like a moral value in terms of opinion?
17. Is there a moral your character doesn't quite understand?
 - a. Do they ignore it, or do they adhere to it out of decorum?
18. If you met your character, what do you think you could convince them of?
19. Do you think they could convince you of anything?
20. What is your character's greatest achievement from before the campaign began?
21. Does your character carry any trinket of their past life with them?
22. Did your character have any pets growing up?
23. What is your character's greatest failure to date?
24. Does your character have any moral failings as far as you're concerned?
25. Has your character ever experienced loss?
26. Was your character bullied while growing up?
27. Has your character ever known hunger?
28. Has your character ever slept outside in a not-by-choice capacity?
29. Did your character have any heroes growing up?
 - a. Did they ever meet said hero?
 - b. Did that hero live up to expectation?

- i. If not, how did they take that?
 - ii. If so, how did it influence who they've become?
- 30. Is your character capable of love?
- 31. Has your character ever been in love?
 - a. Was it requited?
 - i. If so, what happened?
 - ii. If not, how did they take being let down?
- 32. Does your character take pride in their appearance?
- 33. What line won't your character ever cross?
- 34. What line would your character casually stroll over and give the finger to get something they impulsively want the way a normal person wants a piece of candy?
- 35. Does your character want kids?
- 36. Does your character have kids?
 - a. If so, did they want them before they had them?
 - i. Did this change after having them?
 - b. If not (or if so), do/did they want (more) kids?
 - c. If so, do they like being a parent?
- 37. What would your character bring to a cookout?
- 38. What music would/does your character listen to in modern times?
- 39. Could your character make rent at a traditional 9-5?
- 40. Would your character like chocolate cake?
- 41. Would your character go to therapy?
 - a. If so, what would they talk about with their therapist?
- 42. Would your character remember to take their meds?
- 43. What would your character confess if under the influence?
- 44. Would your character take immortality if it were offered?
- 45. Does your character want something material?
 - a. Could they be content without it?
- 46. Does your character want something immaterial?
 - a. Could they be content without it?
- 47. What would your character's favorite movie be?
- 48. How does your character respond to people who tell them what to do?
- 49. If your character were dropped into our world, how screwed would they be?
- 50. What would your character's favorite book be?
- 51. What would your character's favorite podcast be?
- 52. What's your character's idea of justice?
- 53. What's your character's idea of revenge?
- 54. What's their take on redemption?

55. What makes your character laugh?
56. What goes through your character's mind when they panic?
57. If your character were a D&D Monster rather than a playable character species, what monster would they be and why?
58. Would *you* trust your character?
59. Your character has died. Why is someone using Speak With Dead to talk to them?
60. Would you call your character petty?
61. Would you say your character is tedious?
62. Is your character a cat person, a dog person, or do they not like animals?
63. Has your character ever had any medical issues that are non-adventuring related?
64. Has your character ever done time?
 - a. If so, do they still know their cellmate?
 - b. If so, do they have any scars or tattoos from that time?
65. Does your character have any strange religious beliefs (outside of the norm of D&D or our world)?
 - a. If so, what are they?
66. Has your character ever seen a healthy relationship?
67. Does your character have any romantic aspirations in their personal life?
68. How would your character behave in a relationship if they were in one?
69. What would you say to your character, if you could?
70. Does your character have any extremely specific (or odd) proclivities?
71. If asked whether life had a meaning and what it was, what would your character answer?
72. Does your character have any physical ticks or tells?
73. Would your character survive a horror movie?
74. Would your character kick the squirrel in Baldur's Gate 3?
75. Does your character have any implicit biases that you know are absolutely incorrect?
76. Would your character fall for a pyramid scheme or a crypto venture?
77. Has your character ever experienced broken trust on a serious level?
78. Your character is handed a random locket. Do they open it immediately?
79. Where does your character see themselves in 5 years?
80. What would your character do if they couldn't sleep?
81. What would a normal day have looked like for your character before they began adventuring?
82. What would their Myers-Briggs type be?
83. Would your character say they had a mentor?
84. If someone were to reincarnate your character, what would they likely come back as, if not themselves?

85. Is your character right-handed or left-handed?
86. Does your character have any piercings or wear any adornment on any body part?
87. Who, if anyone, was your character's first kiss?
88. How does your character measure success?
89. Pick three fictional characters that could be roughly Frankensteined together into your character. Have you drawn any influence from them for personality or personal history, or just superficially?
 - a. Would you like for the direction of their story to draw inspiration from any those characters?
90. What is your character like when sloshed?
91. Does your character think that most people are inherently good or inherently bad?
92. How does your character typically carry themselves?
93. How does your character flavor their spellcasting/attacks, what's their signature vibe when in a fight? Is it frantic and electric? Is it broad swings? Is it big booms? Is it essentially pranking people to freak them out while everyone else does the heavy lifting? Is it hiding behind scary/big dog privilege?
94. If they met themselves, would they consider themselves heroic? Villainous? A child of circumstance?
95. How would they describe their current occupation? Would they consider adventuring with the party an occupation? Would they use the term "adventuring" at all?
96. What do they not like about themselves looks-wise?
97. Are they frugal and thrifty, or are they indulgent with cash?
98. Are they an easy crier?
99. What's their favorite childhood memory?
100. Who does your character hate most in their world?
 - a. Why?
 - b. Is there someone in immediate Second place?
 - i. Why?