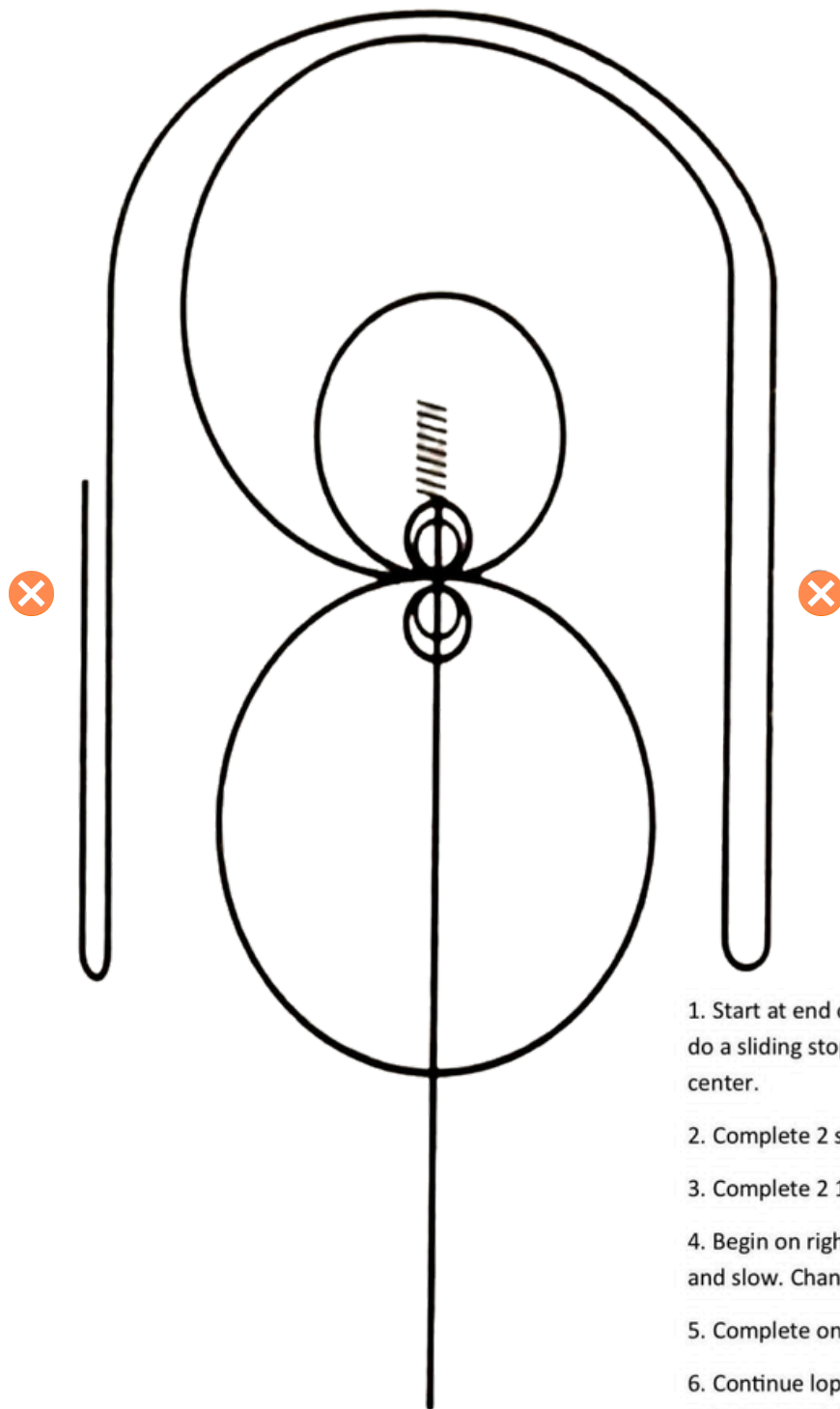


Ranch Reining Pattern - Class #12 Green

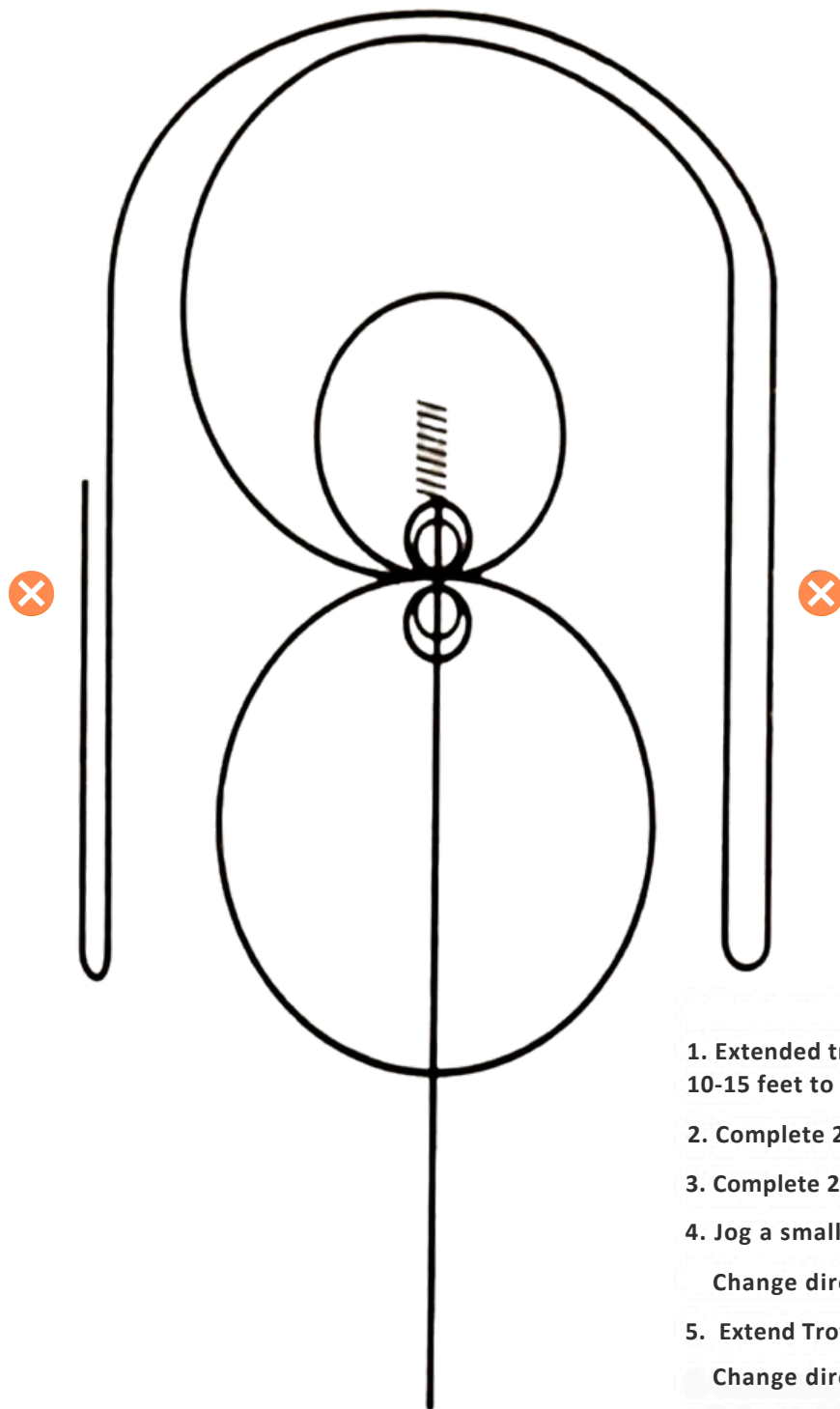
Class #13 Youth

Class #14 Novice



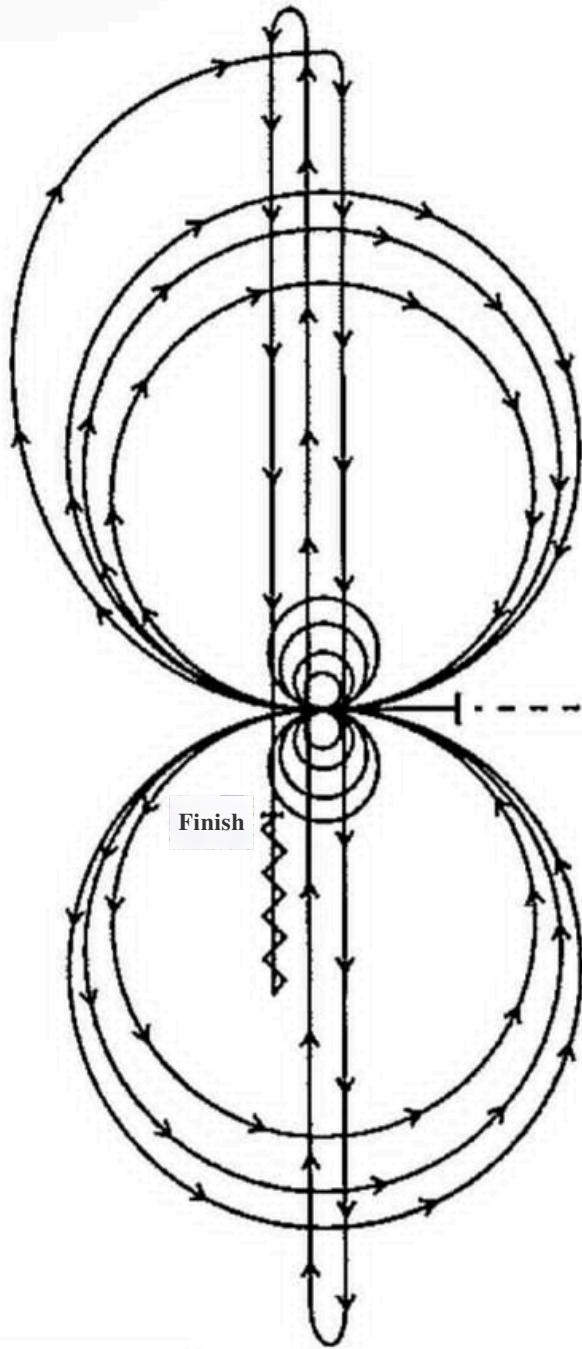
1. Start at end of arena. Run past the center marker and do a sliding stop. Back approximately 10 to 15 feet to the center.
2. Complete 2 spins right.
3. Complete 2 1/4 spins left.
4. Begin on right lead and complete one circle right small and slow. Change leads.
5. Complete one circle left large and fast. Change leads.
6. Continue loping around end of arena without breaking gait. Run straight down the right side of the arena past the center marker and do a left rollback.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback.
8. Continue past center marker and do a sliding stop.
9. Hesitate to complete pattern.

Ranch Reining Pattern - Class #11 Green W/T



1. Extended trot past the center marker , stop and back 10-15 feet to center
2. Complete 2 spins right.
3. Complete 2 1/4 spins left.
4. Jog a small circle
Change direction
5. Extend Trot on a large circle
Change direction
6. Continue extended trot around end of arena and down right side past center marker
7. Roll back left
8. Extend trot back around end of arena past center marker
9. Roll back right
10. Extend trot past center marker and stop.

Ranch Reining Pattern - Class #15 Open



Complete 4 spins to Left

Complete 4 spins to Right

Beginning on Right lead, complete 3 circles to the right; the first circle small and slow; the next 2 circles large and fast.

Flying lead change at center of arena

Complete 3 circles to the left; the first circle small and slow; the next 2 circles large and fast.

Flying lead change at center of arena

Begin a large circle to the right but do not close the circle, Run down the center of the arena past the end marker and do a Right rollback.

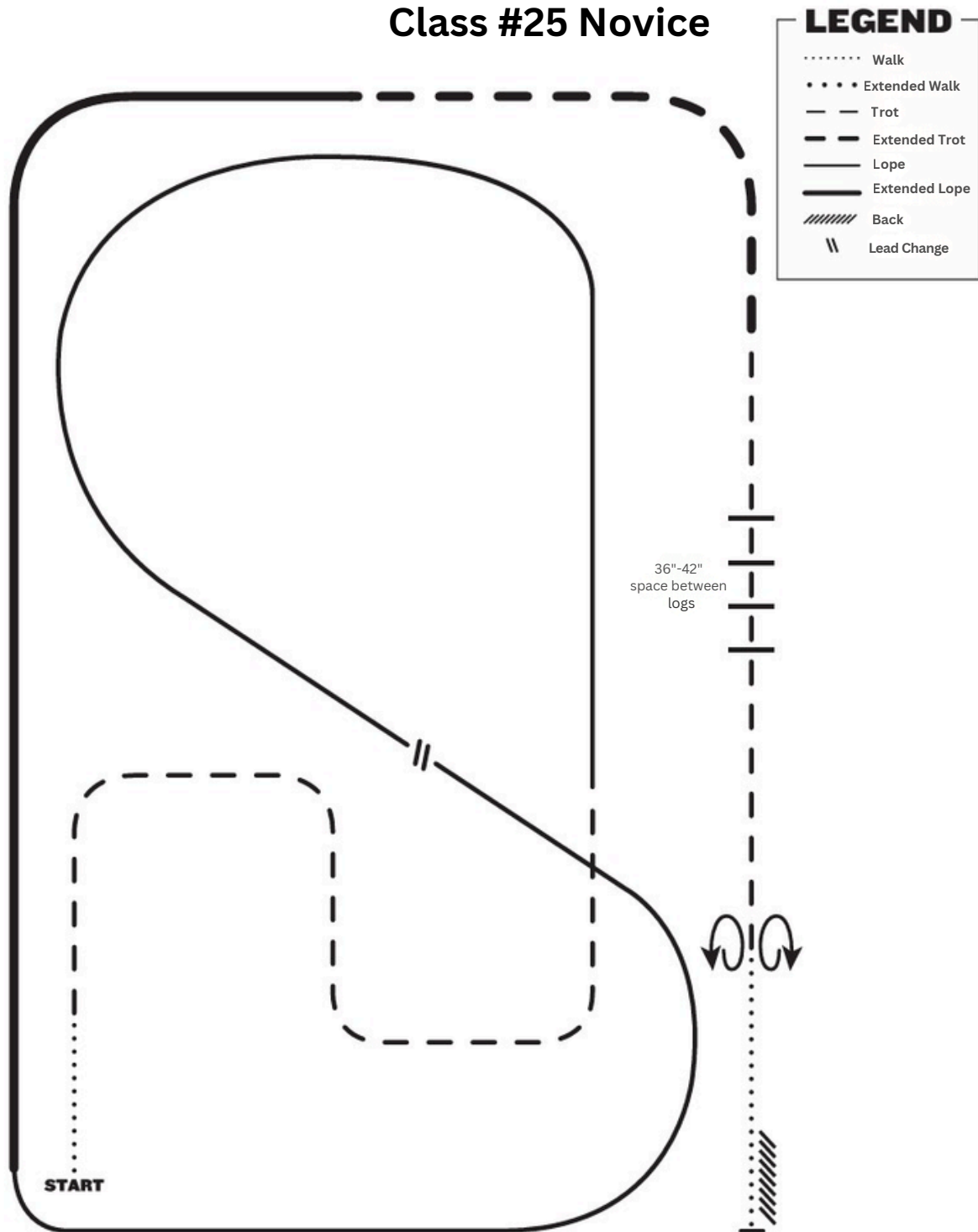
Run up the middle to the opposite end of the arena past the end marker and do a Left rollback

Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet. Hesitate to demonstrate the completion of the pattern.

Ranch Riding Pattern 3 - Class #23 Green

Class #24 Youth

Class #25 Novice



1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying)
5. Lope right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

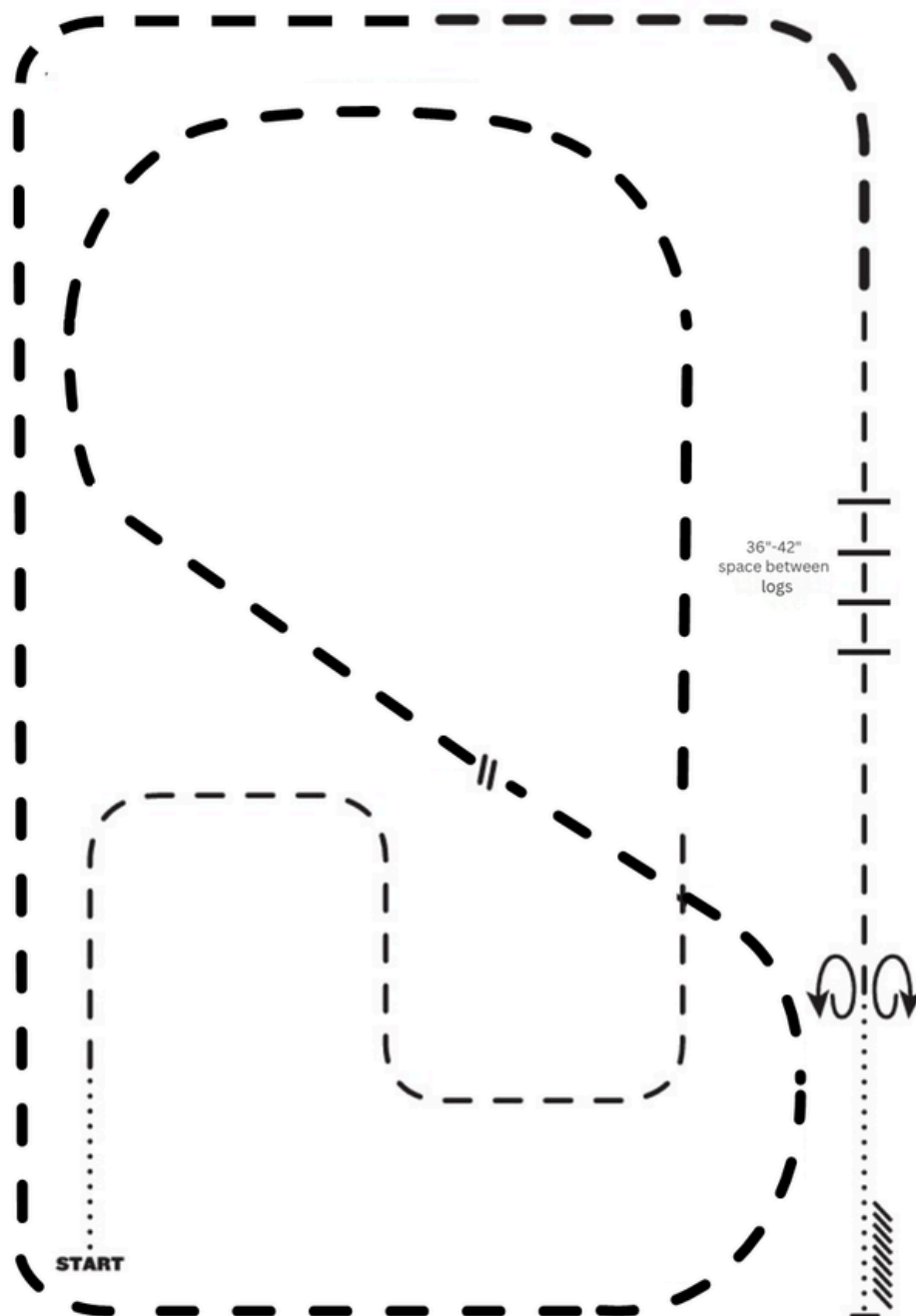
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Ranch Riding Pattern 3 - Class #22 Green W/T

LEGEND

LEGEND

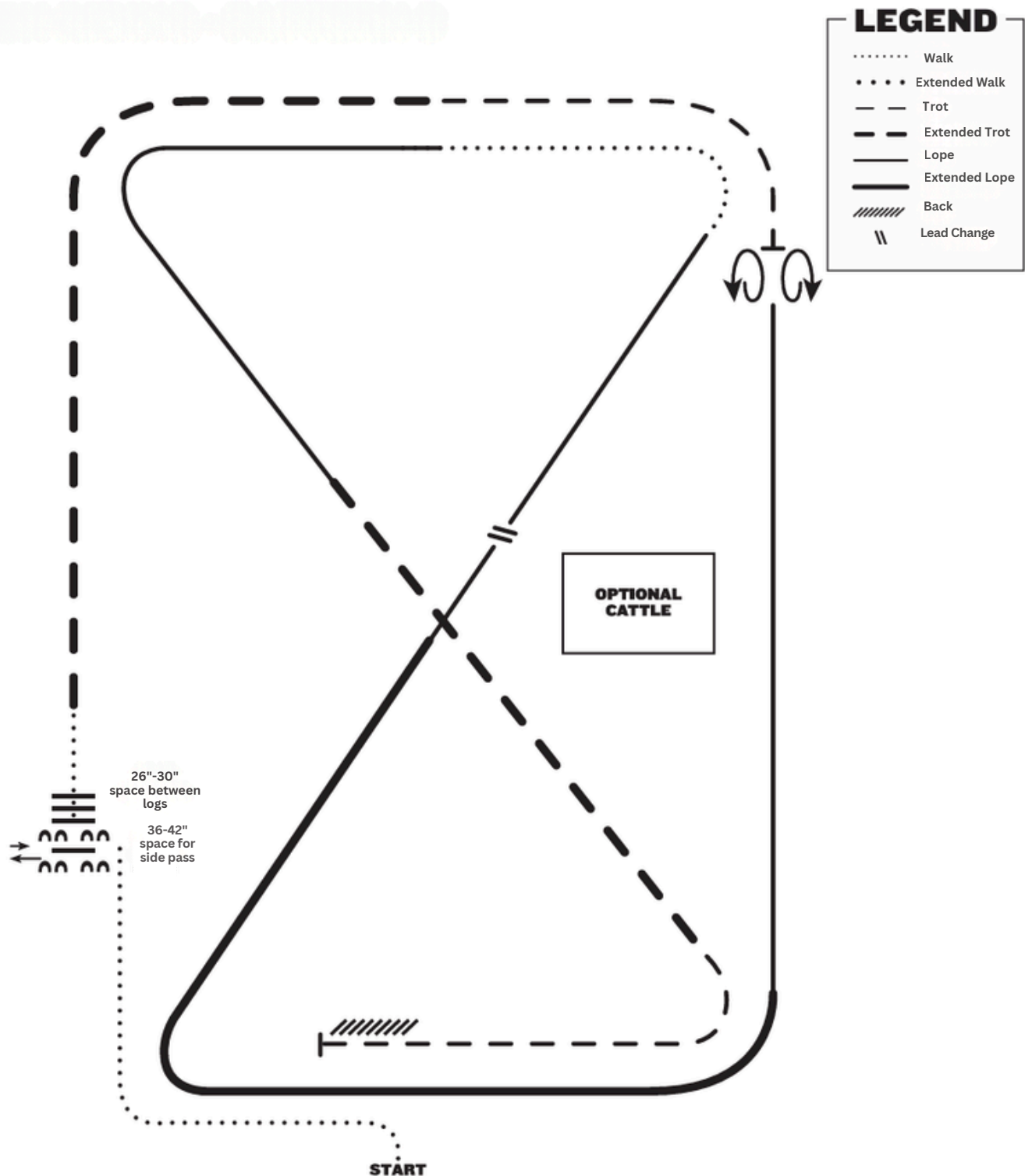
.....	Walk
- - - -	Trot
- - - -	Extended Trot
//////	Back
\\	Lead Change



1. Walk
2. Trot serpentine
3. Extend trot around end of arena and diagonally
4. Continue extended trot around end of arena
5. Collect to a jog
6. Jog over logs
7. Halt 360 each direction
8. Walk, stop, back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Ranch Riding Pattern 8 - Class #26 Open



1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk over logs
4. Extended trot
5. Trot
6. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope right lead
9. Collect lope, change leads (simple or flying), continue lope left lead
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.