

ROCK NIGHT

You guys are one of **THE GREATEST BANDS** of all time. Your name is...well first off come up with a name. If you have trouble, just pick a cool noun (an animal?) and pair it with an adjective. Cool. Pick a TM (Tour Manager) to run the session.

What kind of band are you. Roll once in each column.

- | | |
|-------------|------------|
| 1- Death | 1- Punk |
| 2- Doom | 2- Jazz |
| 3- Hardcore | 3- Blues |
| 4- Thrash | 4- Rock |
| 5- Stoner | 5- Rap |
| 6- Brutal | 6- Country |

Who are you?

- | | |
|----------------|-------------|
| 1- Guitarist | 4- Vocals |
| 2- Bass Player | 5- Keyboard |
| 3- Drummer | 6- Roadie |

Why did you choose the life of a rockstar?

- | | |
|----------------------|--------------|
| 1- Fame | 4- Sex |
| 2- Parties | 5- The Music |
| 3- Make people happy | 6- Travel |

PRE SHOW. The Tour Bus has just rolled into town. It's been a rough tour, and you just fired your band manager after the last show. You now have four hours to kill before the show. You're hungry, and want to see the sights a little bit. Only, something has happened to throw a wrench in things.

- 1- Your instruments got left at the last show, which is a four hour drive away.
- 2- The tour has cost more than expected...you're broke til tour end.
- 3- A band member's wife/husband is coming in to town to see the show. Must avoid at all cost.
- 4- Turns out you got double booked. The bus is on its last leg, and needs some repairs.
- 5- Ninjas. Or pirates. Sometimes shit just happens. Maybe everyone gets into some bad drugs. Wild card this shit. Get inventive.

THE SHOW. Everyone roll a D6. If you have more successes than failures, the show went well. The TM can add or remove dice from the pool based on

the preshow events. You replenish both rockstar points on a success, or one on a failure.

AFTER PARTY. Shows over, now to see what happens. You should just go to sleep, but that's not very 'greatest band of all time of you.' So fuck that.

If the show was a success:

- 1- Some groupies have snuck onto the tour bus. Only, they aren't what they seem.
- 2- The autograph line has gotten a little out of hand. Maybe a lot. You've lost your clothes.
- 3- Someone back stage had some great acid. Too bad you're tripping so hard you have no idea how to get to the bus. Plus, dragons.
- 4- A rich guy invites you back to his club for an after party.
- 5- Sold out of merch...and folks want more!
- 6- Another, bigger band was in the crowd! They want you to join their tour...if you can hang!

If the show was a failure:

- 1- A well-known critic was in the crowd! Need to change their mind, quick!
- 2- Wow, the crowd is not happy. Cue the riot.
- 3- The venue says they aren't paying up.
- 4- Great, that one bandmate's creepy stalker has shown up. Time to hide!
- 5- Someone robbed the merch booth.
- 6- The tour bus driver fled town to the nearest truck stop up the interstate.

How to do stuff: Want to do a thing? Roll a d6. Odd, it succeeds. Even, it fails. The higher the number the better the success or worse the failure.

Rockstar Points: Every player starts with two Rockstar Points. You can spend them to add or subtract one from a roll. You can also spend one to perfectly play one song, no matter what. You are encouraged to play a full song off YouTube or Spotify or something when you do this. You can regain them by doing rockstar type stuff that fits why you chose to get into the lifestyle. Maybe you jam out with a street musician for the love of music. Maybe you bang a groupie because sex is your motivation. Get crazy with it. Larger than life baby, larger. Than. Life.

By Bob McGough

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