



Weekly Theme: Community Workers

Monday: Police Officers

- **Circle Time**

- **Objective:** Learn how police officers help keep us safe.
- **Activity:** Show photos or short video clips of police officers, discuss uniforms and badges. Emphasize safety rules (e.g., knowing 9-1-1).

- **Learning Centers**

- **Dramatic Play:** Set up a "Police Station" corner with pretend badges, hats, and walkie-talkies. Children can "patrol" and practice positive community interactions.
- **Art Center:** Make paper police badges. Children decorate them with markers, stickers, and their names.
- **Block Center:** Build a police station or roads for toy police cars.

- **Outdoor or Gross Motor**

- **Game:** "Traffic Officer" – One child acts as the traffic officer holding up a stop/go sign while others ride trikes or run around a marked "road."

- **Small Group**

- **Story:** Read a book like Police Officers on Patrol by Kersten Hamilton. Discuss main points afterward.
- **Follow-Up:** Children can practice a "phone call" role-play, pretending to dial 9-1-1 for help.

- **Music & Movement**

- **Song:** Adapt "The Wheels on the Bus" to "The Wheels on the Police Car." Sing about sirens, lights, etc.

- **Story Time**

- Review the day's theme. Ask children to share one thing they learned about police officers.

Tuesday: Firefighters

- **Circle Time**

- **Objective:** Introduce firefighters and fire safety.
- **Discussion:** Show pictures of fire trucks, firefighter gear. Talk about "stop, drop, and roll."

- **Learning Centers**

- **Dramatic Play:** "Fire Station" with firefighter helmets, jackets, and a pretend fire engine seat.
- **Art Center:** Paint or collage a fire truck. Use red paper, paint, or recycled materials.
- **Math Center:** Count or sort small "flames" (red/yellow pom-poms).
- **Outdoor or Gross Motor**
 - **Activity:** "Put Out the Fire" – Draw chalk flames on the ground and let children use spray bottles of water to "extinguish" them.
- **Small Group**
 - **Story:** Firefighter Frank by Monica Wellington.
 - **Follow-Up:** Discuss how firefighters help people and what to do in an emergency.
- **Music & Movement**
 - **Song:** "Hurry, Hurry, Drive the Fire Truck" with motions (driving, climbing the ladder, spraying water).
- **Story Time**
 - Recap fire safety tips. Ask each child to name one safety rule.

Wednesday: Doctors & Nurses

- **Circle Time**
 - **Objective:** Understand how doctors and nurses help keep us healthy.
 - **Discussion:** Show toy stethoscope, bandages, etc. Talk about simple health checks (temperature, heartbeat).
- **Learning Centers**
 - **Dramatic Play:** "Doctor's Office" with doctor kits, clipboards, and stuffed animals as "patients."
 - **Art Center:** Make X-ray art by drawing bones with white chalk on black paper.
 - **Literacy Center:** Introduce health-related vocabulary words (nurse, clinic, stethoscope).
- **Outdoor or Gross Motor**
 - **Game:** "Doctor Says" (like Simon Says) using healthy actions: jump, stretch, bend, etc.
- **Small Group**
 - **Story:** The Berenstain Bears Go to the Doctor.
 - **Follow-Up:** Discuss ways to stay healthy (washing hands, covering coughs).
- **Music & Movement**
 - **Song:** "Head, Shoulders, Knees, and Toes." Emphasize body parts and health.
- **Story Time**
 - Review new words (doctor, nurse, stethoscope). Children can share a time they visited the doctor.

Thursday: Teachers

- **Circle Time**
 - **Objective:** Learn about teachers' roles in helping children learn and grow.
 - **Discussion:** Discuss the tools teachers use (books, markers, whiteboard).
- **Learning Centers**

- **Dramatic Play:** "Classroom" – Children take turns being the teacher, reading a story to "students."
- **Art Center:** Make "Thank You Teacher" cards for school staff or family members who teach them things.
- **Block Center:** Build a classroom setup with blocks (tables, chairs, a teacher's desk).
- **Outdoor or Gross Motor**
 - **Activity:** "Follow the Teacher" – similar to follow the leader, but each child has a turn leading.
- **Small Group**
 - **Story:** Teachers Rock! by Todd Parr.
 - **Follow-Up:** Talk about ways children can be teachers to each other (helping a friend, sharing knowledge).
- **Music & Movement**
 - **Song:** "If You're Happy and You Know It (Thank a Teacher)." Adapt lyrics to appreciate teachers.
- **Story Time**
 - Ask children what they like about their teachers. Encourage each child to "teach" a mini-skill (like a new dance move).

Friday: Construction Workers

- **Circle Time**
 - **Objective:** Explore how construction workers build and fix structures in the community.
 - **Discussion:** Show images of construction sites, tools, safety gear (hard hats).
- **Learning Centers**
 - **Block Center:** Wear toy hard hats and build a tower or house.
 - **Art/Science:** Use toothpicks and marshmallows (or craft sticks) to create mini-structures. Talk about shapes and stability.
 - **Sensory Table:** Add sand, small stones, and toy trucks for a mini "construction site."
- **Outdoor or Gross Motor**
 - **Game:** "Building Relay" – Children transport foam blocks or balls in a toy wheelbarrow from one side of the playground to another.
- **Small Group**
 - **Story:** Goodnight, Goodnight Construction Site by Sherri Duskey Rinker.
 - **Follow-Up:** Identify various equipment used for building (cranes, dump trucks, excavators).
- **Music & Movement**
 - **Song:** "The Construction Worker Song" – create simple actions like hammering, lifting, digging.
- **Story Time**
 - Children share one thing they learned about construction workers or a favorite tool they saw.

Additional Notes

- **Incorporating All Domains:**

- **Social-Emotional:** Role-playing in Dramatic Play, taking turns as different workers, teamwork activities.
- **Cognitive:** Counting, sorting, building, comparing shapes and sizes in block play and math games.
- **Language:** Daily stories, new vocabulary words related to each community helper, discussion during circle.
- **Physical:** Gross motor games (relays, "Traffic Officer," "Put Out the Fire"), fine motor activities (drawing, writing, playdough, art projects).
- **Creative:** Art projects (collages, painting, constructing), music & movement (songs, dances).

- **Family Engagement:**

- Invite parents/guardians who work in these fields to do a short show-and-tell.
- Encourage families to discuss community helpers at home and reinforce new vocabulary.

- **Assessment:**

- Observe children's play in centers, document skills (fine motor, social interaction, problem-solving).
- Take note of each child's engagement and understanding of community helpers.