

## A dynasty (for China)

(directly linked to \*\*\* and why China can have two delegates)

- Influence in Africa
- Complicated system



Illustration: Why is the democratic system in charge of something that the 'elite' can fix?

If you try to Google this subject you will find no valuable information. Due to East/West conflict.

It is tradition, and so is every other nation built. It could be vikings, romans, kings and queens.

Tradition is based on values, and values are creating economic growth. If your values are creating economic growth based on another country, then by exploiting other nations it is seen as a threat. If it is based on creating values and growth within your own nation it is considered as a game of growth. By a game of growth meaning not necessarily GDP but your value, or threat, to other nations. This is why every nation should consider working solely towards their own country. And if people do not agree, they will migrate. Very easy. If it is not easy the system is broken.

Many nations are on the path to change their systems, but to keep traditional values might be key.

*An example:* iacte works on one macbook pro. This macbook has a tendency to double up letters and signs, such as space, meaning every sentence has to be rewritten. The guarantee is outdated, and updates are very difficult. Fix it.

*Question:* is iacte supposed to blame the nation, or the origin of the macbook?

To keep a traditional way of living will gain both support and trust in the system. How to implement strategies towards the future lies in understanding our next generation, and also guide them into the right directions. And of course about what the elders might consider as insane for what has been, and what actually has worked. Not including corrupt pieces of shits (for those of you who are). Every human feels safe with 'normalities'.

Tariffs, taxes and regulations might be the best thing your country can do to keep order. Including war.

*As mentioned, China is complicated meaning interference in wealth gives consequences*

