

ROLL n' LEARN

HEBREW

NOT YOUR CLASSIC DICE GAME

Practice the Hebrew letters, handwriting, gematria, words, and math all in one place!

This game consists of four dice that contain all the Hebrew letters (including a *sofit* side and HebrewBasics.com logo side.) How do you play? There are seven+ ways to play!



ROLL n LEARN HEBREW
HebrewBasics.com

Excellent learning game for day schools, religious schools, camps, and at home. For ages 5-120+

- 1 Learn as you play!** For those just beginning, roll the dice and use the charts provided to learn.
- 2 Still learning? Practice what you know.** Roll only the die (dice) of the letters you learned so far.
- 3 You got this!** If you know all the letters, then each player rolls all four dice.

Please Note: The Hebrew alphabet starts with "Aleph," ends with "Tav," and reads from right to left.

←אבגדהוזחטיכלמנסעפצקרשת

Want to learn more?

Use this game accompanied by the workbook:
Read, Write, Recite Hebrew by Michelle Geft

Other books by Michelle Geft:

- Shalom Israel: Learn Hebrew Conversation through a Modern Israel Connection
- The Aleph Bet Coloring Book
 - Read Hebrew!
- L'Chaim: The Jewish Holidays in Rhyme

Game 1: THE BASICS

Roll the dice. If you know the name of the letter it falls on, you get 5 points. Only use the dice with letters you know, or use the chart below to learn the letters as you play.

Guide to the letters:

Gimmel: ג Bet/Vet: ב Alef: א
 Vav: ו Hay: ה Dalet: ד
 Yud: י Tet: ט Het: ח Zayin: ז
 Mem: מ Lamed: ל Kaf/Haf: כ
 Ayin: ע Sameh: ס Noon: נ
 Koof: ק Tzadi: צ Pay/Fay: פ
 Tav: ת Shin/Sin: ש Resh: ר

*Five Hebrew letters change form when they come at the end of the word:

Noon Sofit: ן Mem Sofit: ם Haf Sofit: ף
 Tzadi Sofit: ץ Fay Sofit: ף

If you land on the side with the:

- **HebrewBasics.com logo**  : Choose any letter you want.
- **Sofits** : Choose any *sofit* you want. Worth 10 points!

Game 2: THE SCRIPT

Do you know the handwritten script letters in Hebrew? Roll the dice, if you know the name of the letter it falls on you get 5 points (like in Game 1), and if you can write it in script, you get another 5 points. You can get up to 10 points on each turn.


Handwriting guide:

ה-ה ה-ה ד-ד ג-ג ב-ב א-א
 ו-ו ז-ז ח-ח ט-ט י-י
 ס-ס נ-נ מ-מ ל-ל כ-כ
 ק-ק צ-צ פ-פ ע-ע
 ת-ת ש-ש ר-ר

Sofits:

ך-ך ם-ם ן-ן ף-ף ץ-ץ

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Game 3: BASIC VALUE

Roll all four dice, then add up your points based on the basic value (numerical order) of the letters you roll.

Basic value chart:

5=ה 4=ד 3=ג 2=ב 1=א
 10=י 9=ט 8=ח 7=ז 6=ו
 15=טו 14=דו 13=מו 12=לו 11=כ
 18=ש 17=פ 16=ע
 22=ת 21=ש 20=ר 19=ק
 23=ץףןםד

Bonus HebrewBasics.com logo = 24 = 

Game 4: GEMATRIA*

Roll all four dice, then add up your points based on the Gematria of the letters you roll.

Gematria chart:

5=ה 4=ד 3=ג 2=ב 1=א
 10=י 9=ט 8=ח 7=ז 6=ו
 50=נ 40=מ 30=ל 20=כ
 90=ש 80=פ 70=ע 60=ד
 400=ת 300=ש 200=ר 100=ק
 280=ץףןםד

Bonus HebrewBasics.com logo = 500 = 

Gematria is the numerical value of the Hebrew letters. It is used for keeping dates, navigating scriptures, and to understand deeper meanings of the Hebrew words and texts.

Game 5: GEMATRIA SURPRISE

Make the winner a real surprise! Nobody knows who wins until the last step. Add up your points based on the Gematria (like in Game 4). After seven rounds, or as many rounds as you decide, your final score is the sum of your points.

For example, if your points add up to 843, your final score is $8+4+3 = 15$

If your points add up to 1904, your final score is $1+9+0+4 = 14$.

Now, who really won?!

Game 6: WORD PLAY

Make words! For this game, each player rolls all four dice.

Make a word using the letters you roll.

If you land on the side with the:

- HebrewBasics.com logo  : Choose any letter you want.

- Sofits : Choose any *sofit* you want.

If you make a 2-letter word, you get 5 points

If you make a 3-letter word, you get 10 points

If you make a 4-letter word, you get 15 points

Keep a Hebrew dictionary handy!!

Game 7: WORD PLAY PLUS

Make words! In WORD PLAY PLUS, one person rolls all the dice three times. Record the letters rolled. Everyone uses these same letters (you'll have up to 12 letters to work with) to make as many words as possible. Words that more than one player (or team) gets are worth 5 points per letter, words that only one person (or team) gets are worth 10 points per letter.

If you land on the side with the:

- HebrewBasics.com logo  : Choose any letter you want.

- Sofits : Choose any *sofit* you want.

Keep a Hebrew dictionary handy!!

Seven games are explained here. If you make up a new game, email it to us and we will add it online at HebrewBasics.com in your name!

Make sure to keep track of points and/or letters!

Use pen & paper, a white board, your phone, or print out the number/letter pieces available for *Yom Tov & Shabbat*:



1. **Point pieces** - The number on the piece represents your points. Trade up your pieces: i.e. as soon as you get five "1" pieces, trade up for a "5" piece.
2. **Aleph Bet mini pieces** for remembering your letters.

Bonus Game

If you have two sets of "Roll n' Learn Hebrew," play "War!" Each player has the same die (or dice) and both players roll at the same time. Using Basic Value or Gematria, whoever rolls higher gets the points!