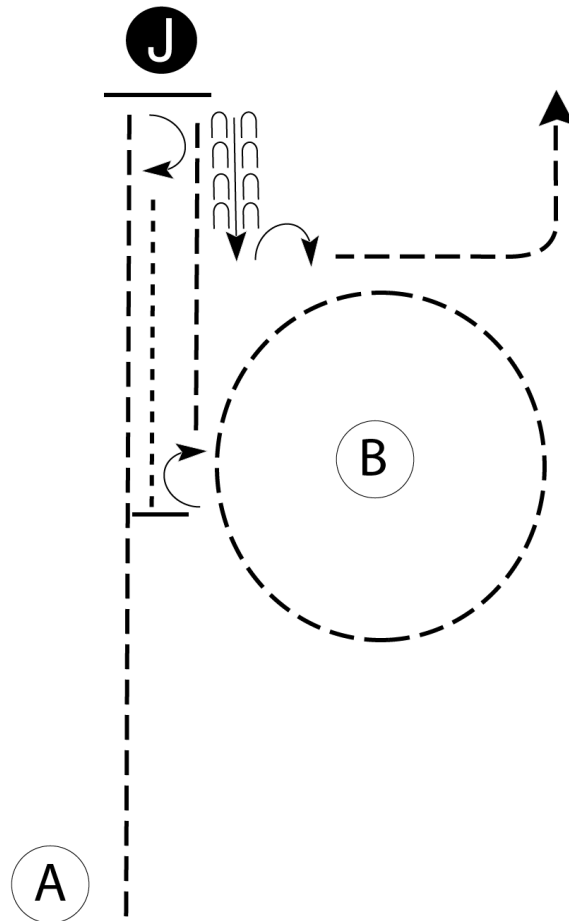


ShoMe Summer ShoStopper

SH 16 & Over, Ranch Showmanship
Classes 6-8, 37



Be ready .

1. When acknowledged, trot from A to judge.
2. Stop and perform a 180 degree turn.
3. Walk to B.
4. Stop and perform a 180 degree turn.
5. Trot a circle around B.
6. Continue to trot to judge.
7. Stop and set up for inspection.
8. When dismissed, back approximately one horse length.
9. Perform a 90 degree turn and trot away.

Walk -----
Trot -----
Back ←-----
Marker (B)
Judge (J)

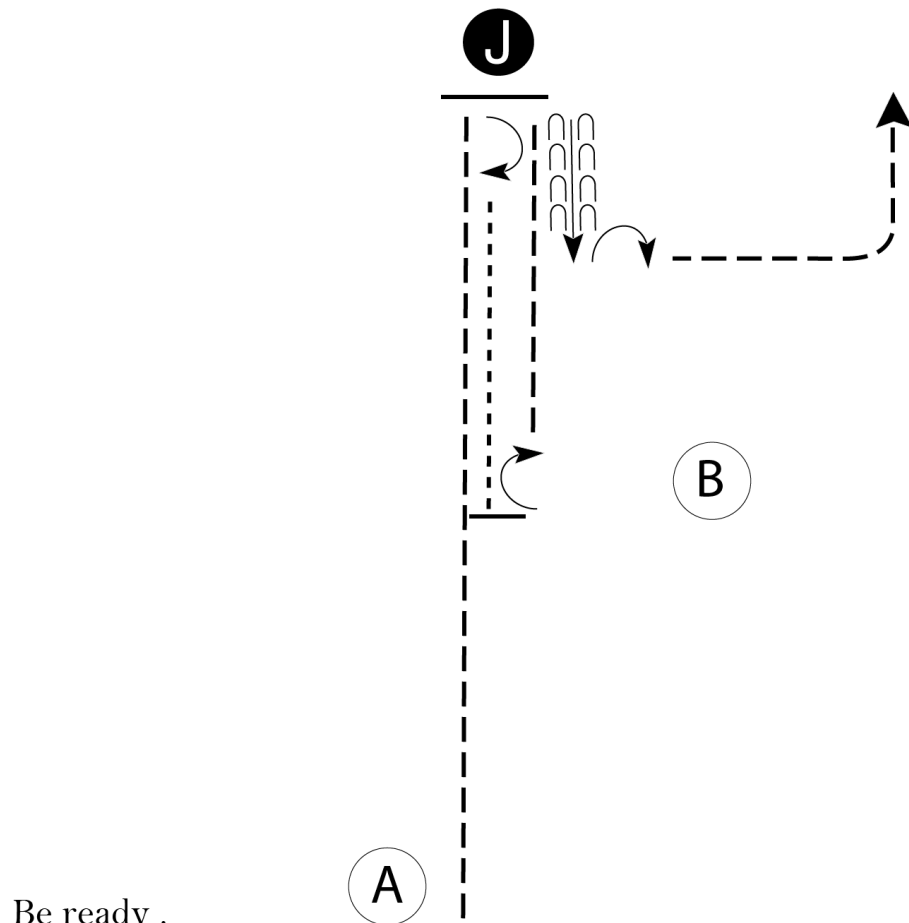
Follow the instructions of your ring steward.

[S/3-90]

Pattern Provided by:

ShoMe Summer ShoStopper

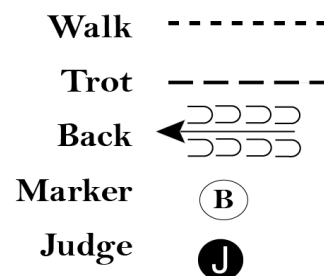
SH 15 & Under, NS Showmanship
Classes 9,10,38



Be ready .

1. When acknowledged, trot from A to judge.
2. Stop and perform a 180 degree turn.
3. Walk to B.
4. Stop and perform a 180 degree turn.
5. Trot to judge.
6. Stop and set up for inspection.
7. When dismissed, back approximately one horse length.
8. Perform a 90 degree turn and trot away.

Follow the instructions of your ring steward.



[S/2-90]

Pattern Provided by:

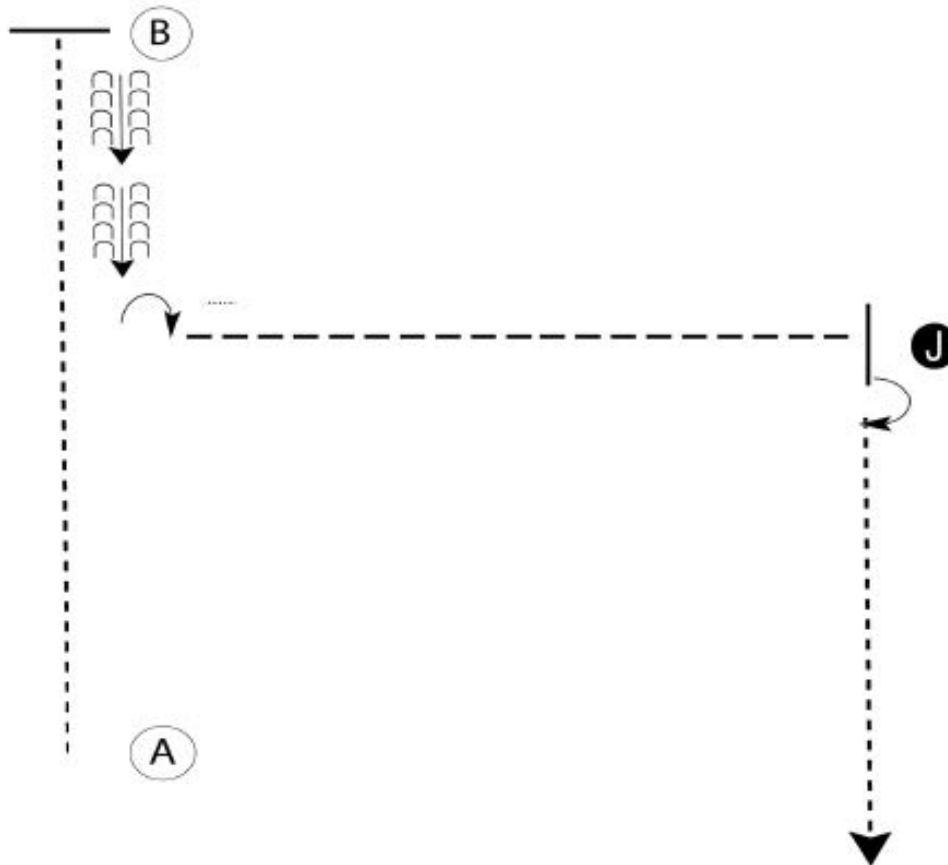
ShoMe Summer ShoStopper

Pee Wee& Leadline Showmanship

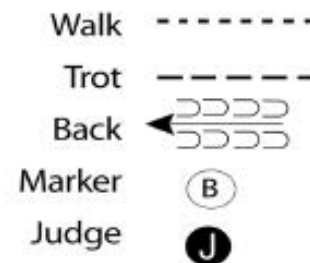
Classes 11,12

www.HorseShowPatterns.com

www.HorseShowPatterns.com



1. Begin at A. Walk to B and stop.
2. Back until even with judge.
3. Perform a 90 degree turn. Walk to judge.
4. Stop, set up, inspection.
5. When dismissed, perform a 90 degree turn.
6. Walk to the line up or follow the directions of the ring steward.

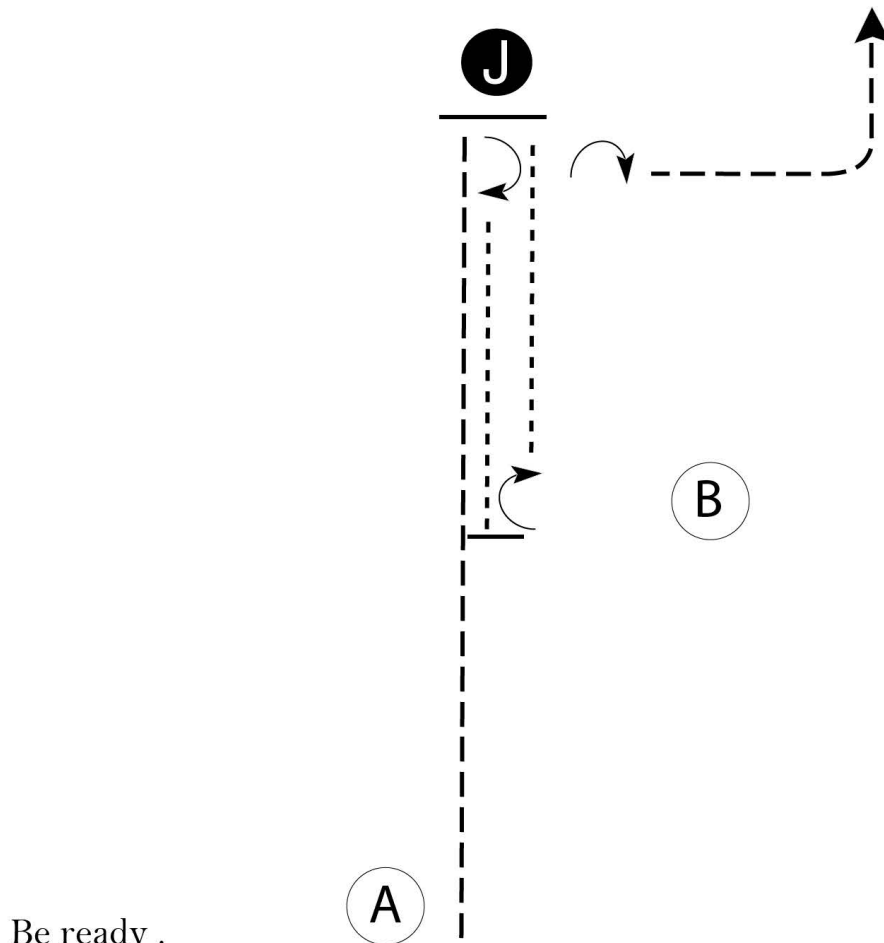


[S/WT-4]

Pattern Provided by:

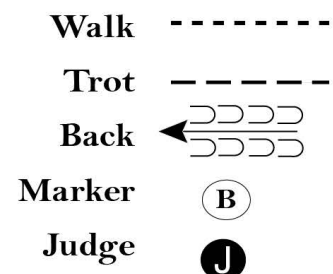
ShoMe Summer ShoStopper

Select Senior, Green, 2 & Under
Showmanship Classes 39-43, 58



Be ready .

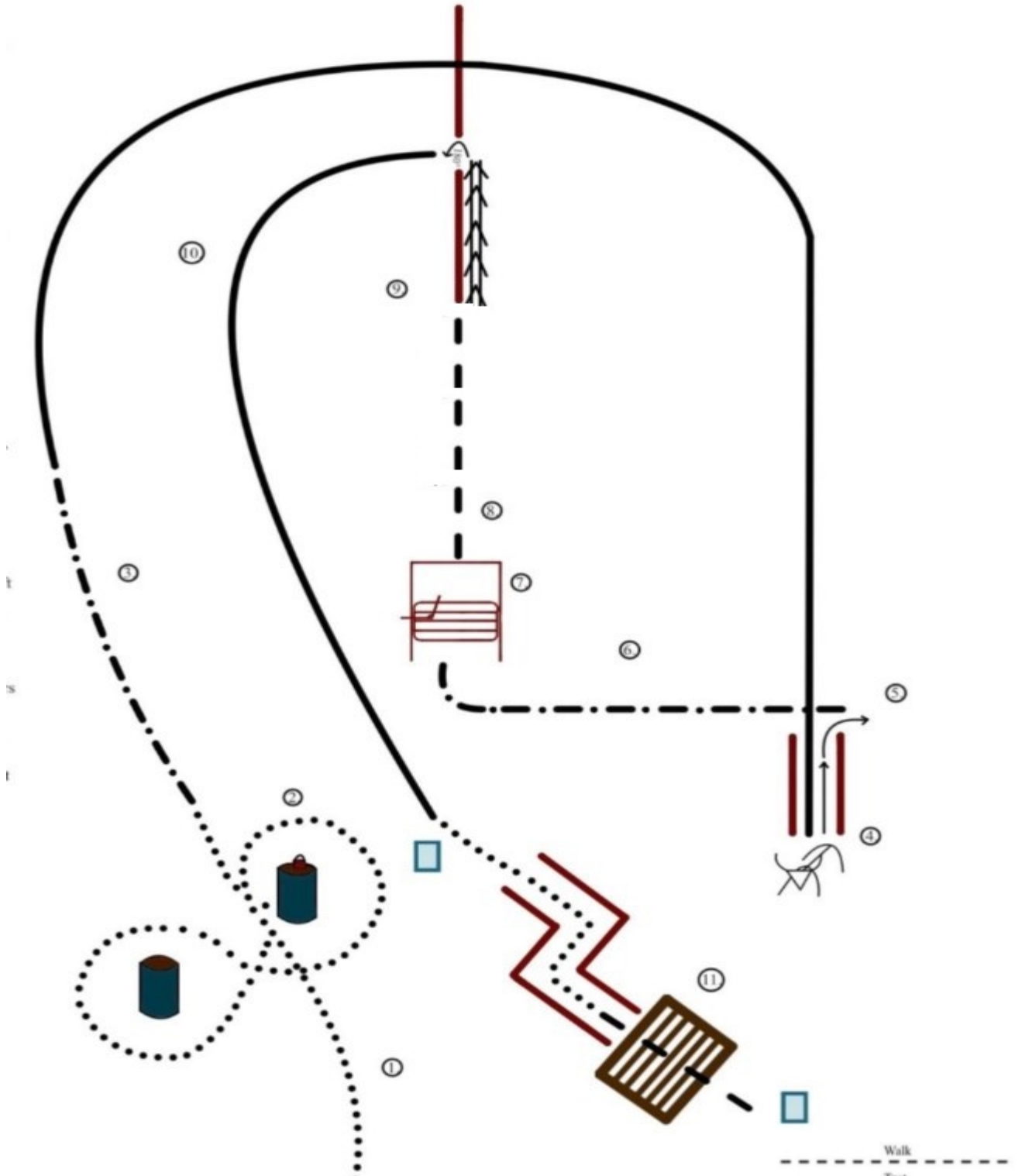
1. When acknowledged, trot from A to judge. (Select Senior - Walk)
2. Stop and perform a 180 degree turn.
3. Walk to B.
4. Stop and perform a 180 degree turn.
5. Walk to judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 90 degree turn and trot away. (Select Senior - Walk)



Follow the instructions of your ring steward.

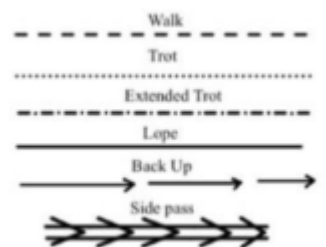
[S/1-90]

Ranch Trail - Class number 29



1. Trot to barrel and pick up bucket
2. Trot around barrels in figure 8 and replace bucket
3. Extended trot
4. Right lead lope, over log and into chute
5. Attempt to rope steer
6. Back out of chute, 90 degree turn to right

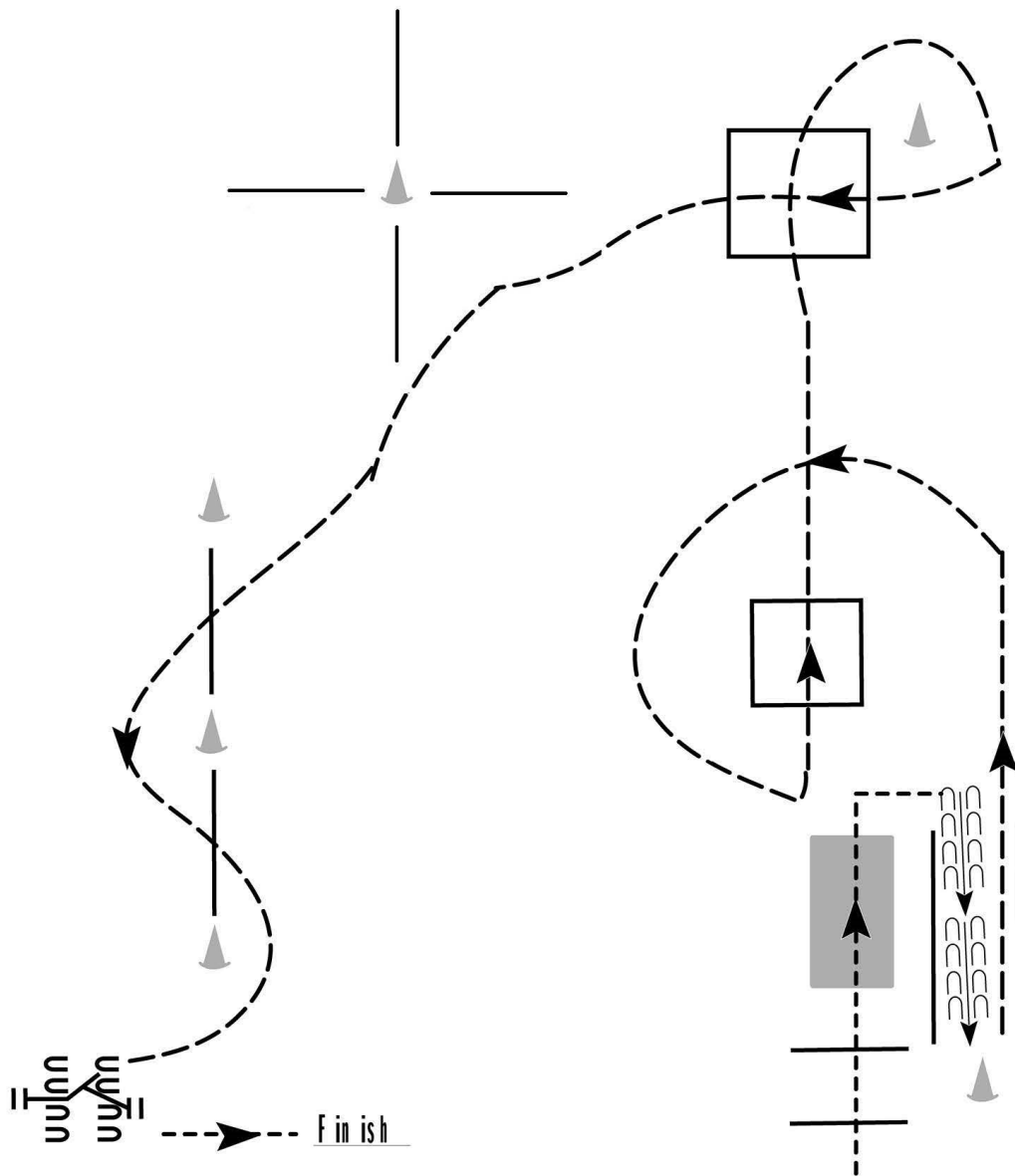
7. Trot to gate
8. Work gate with right hand
9. Walk to pole side pass left
10. 180 degree turn to the left, lope left lead
11. Trot zig zag
12. Break to walk and walk over bridge



ShoMe Summer ShoStopper

Select and Green Trail

Classes 45-49



1. Walk over poles and bridge.
2. Side pass right, back into chute
3. Jog out of chute, around and thru box.
4. Jog thru box and around cone as shown.
5. Jog thru serpentine and over poles to gate.
6. Work gate with left hand and walk to finish.

Walk	-----
Jog	-----
Lope	-----
Back	←←←←←
Marker	▲
Sidepass	←-----→

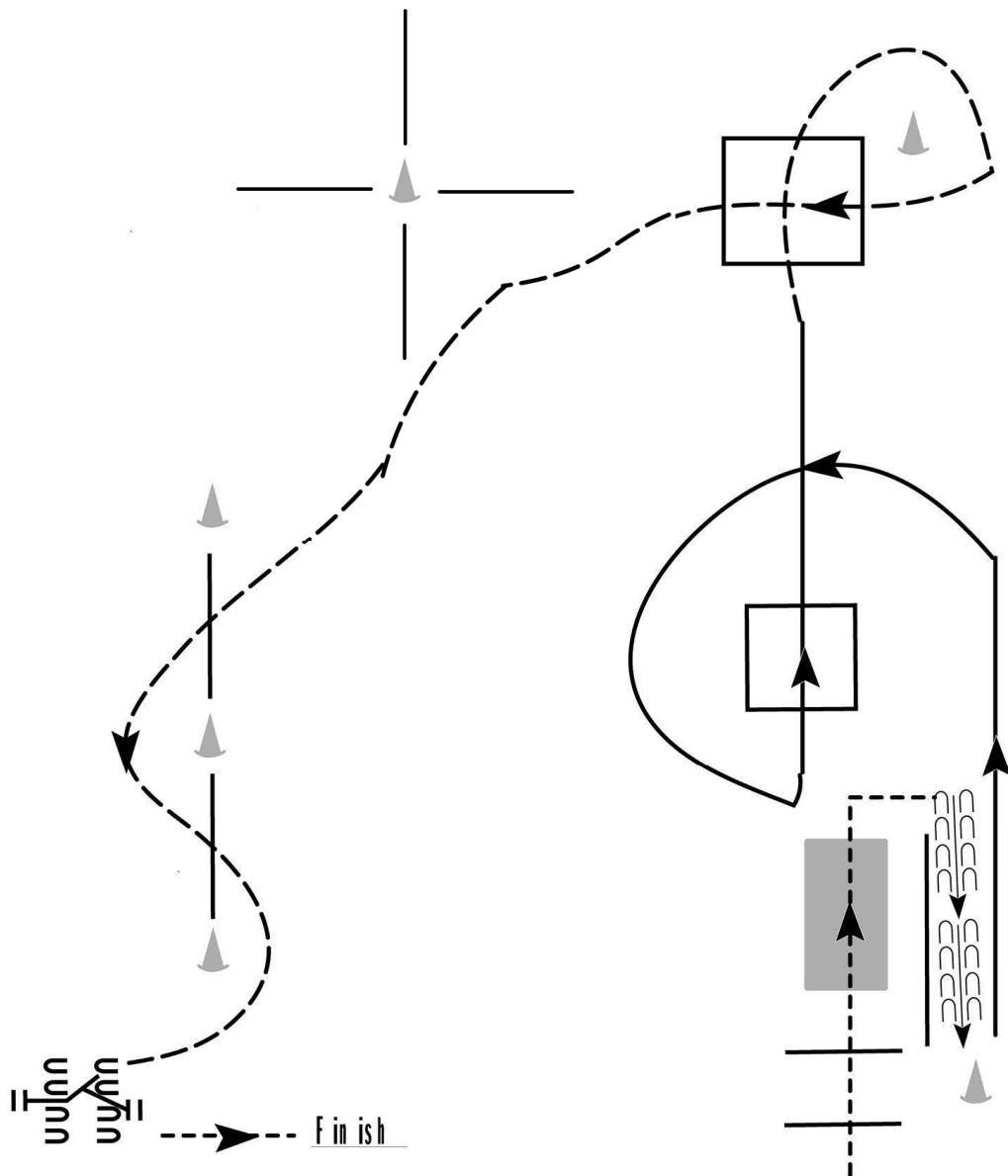
[T/WT-43]

Pattern Provided by:

ShoMe Summer ShoStopper

Stock Horse 15 and U, Non-Stock

Classes 50-51, 55



1. Walk over poles and bridge.
2. Side pass right, back into chute
3. Lope out of chute, around and thru box on left lead.
4. Jog thru box and around cone as shown.
5. Extended jog to serpentine
6. Jog thru serpentine and over poles to gate.
7. Work gate with left hand and walk to finish.

Start

Walk	-----
Jog	- - - - -
Lope	=====
Back	←=====
Marker	▲
Sidepass	←-----→

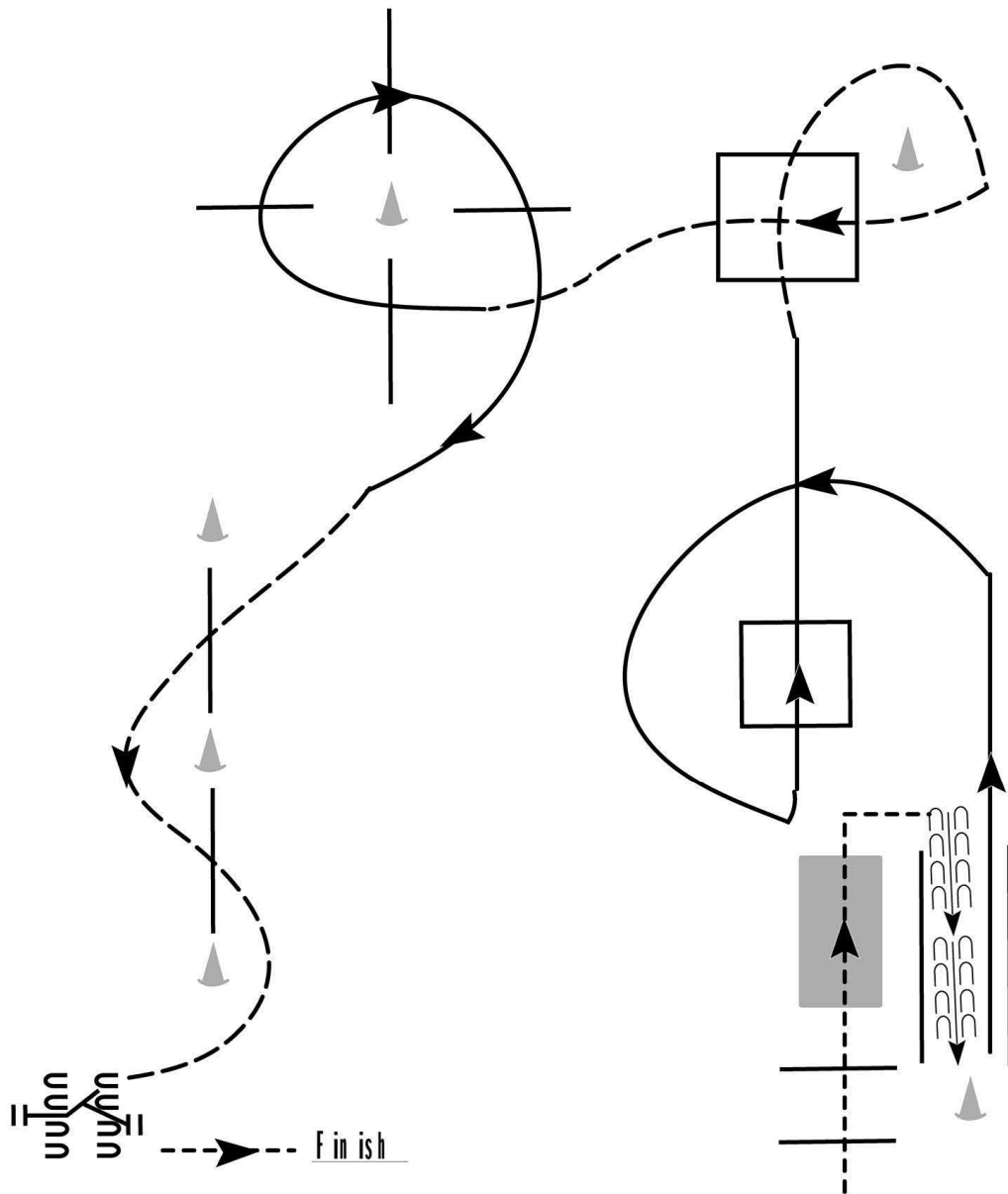
[T/1-43]

Pattern Provided by:

ShoMe Summer ShoStopper

Stock Horse 16 & Over

Classes 52-54



1. Walk over poles and bridge.
2. Side pass right, back into chute
3. Lope out of chute and thru box on left lead.
4. Jog thru box and over poles as shown.
5. Lope over poles on right lead.
6. Jog thru serpentine and over poles to gate.
7. Work gate with left hand and walk to finish.

Walk	-----
Jog	-----
Lope	=====
Back	←←←←←
Marker	▲
Sidepass	←-----→

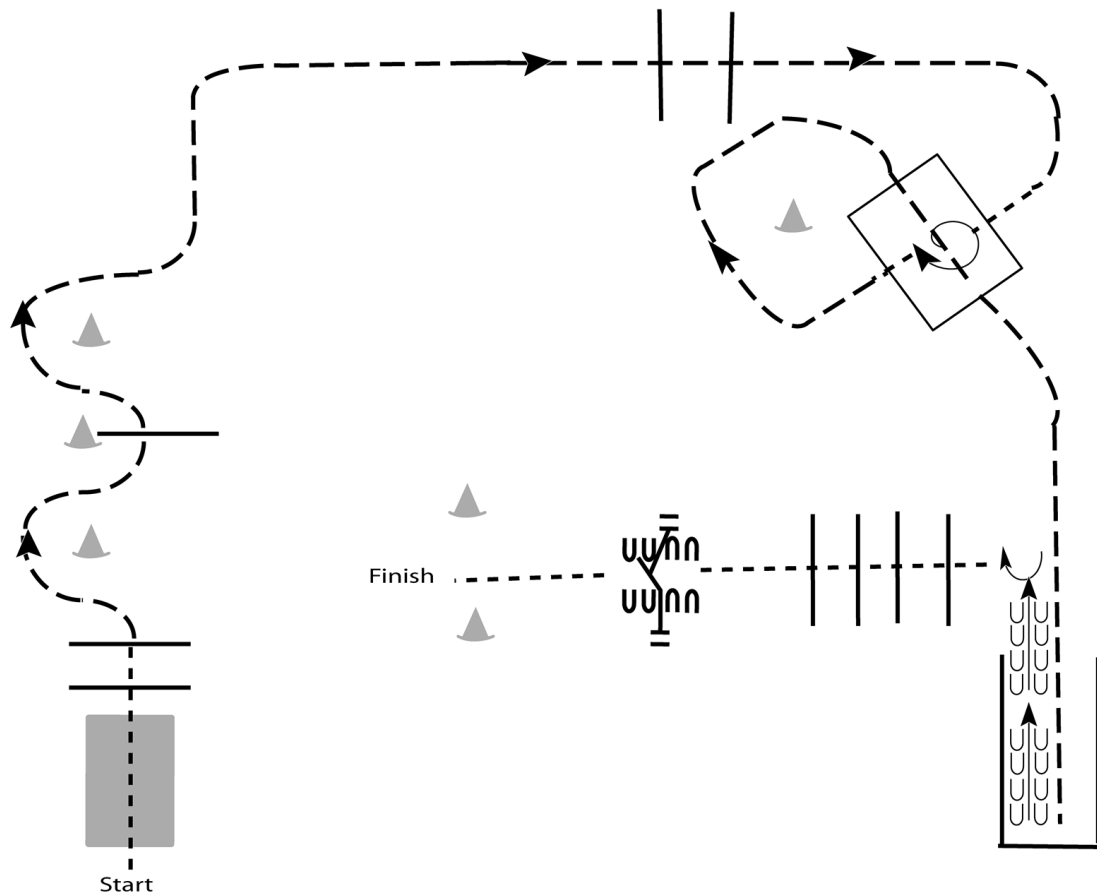
[T/2-43]

Pattern Provided by:

ShoMe Summer ShoStopper

In-Hand Trail

Class 59



1. Walk over bridge and over poles.
2. Jog through serpentine and over pole.
3. Continue to jog over poles.
4. Break to a walk and walk into box. Turn a full turn to the right and walk out of box.
5. Jog through box and into chute
6. Back out of chute
7. Turn 90 degrees and walk over poles to gate
8. Work gate and walk to finish

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	ⓑ
Sidepass	←-----→

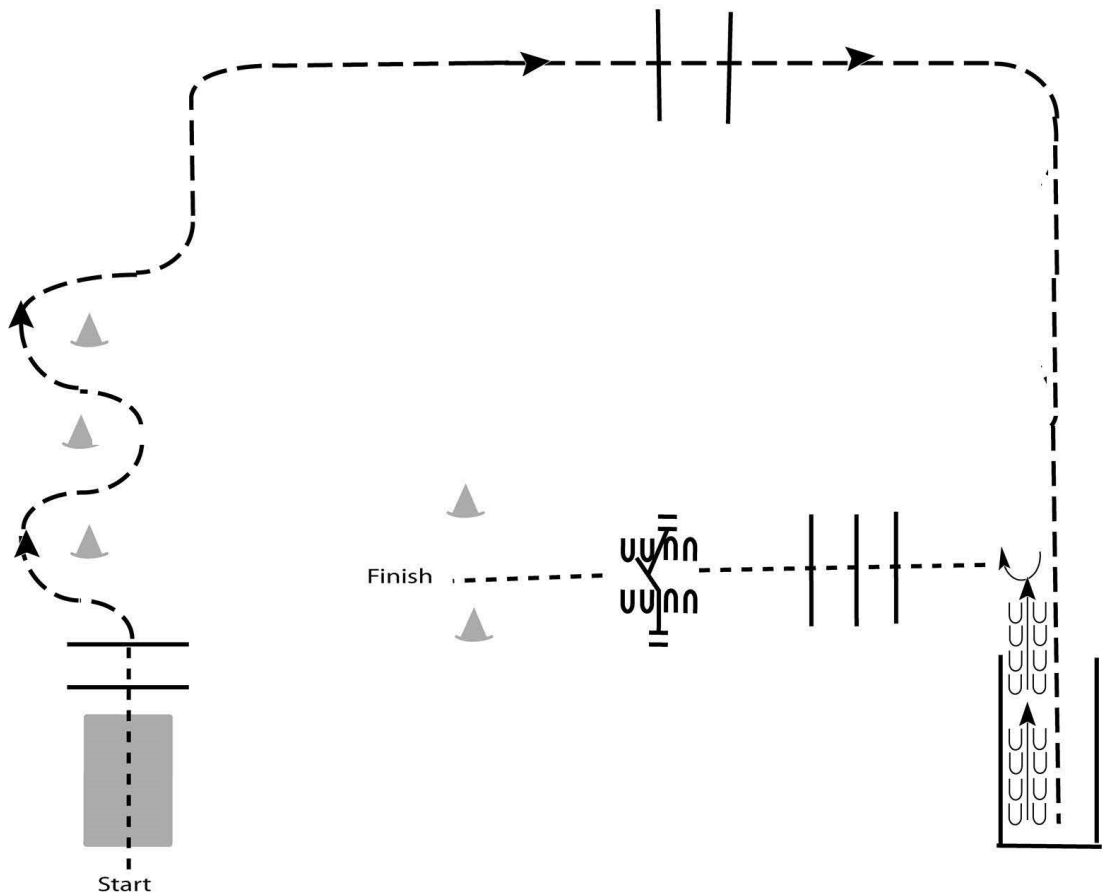
[T/1-6]

Pattern Provided by:

ShoMe Summer ShoStopper

Walk Only Ob

Class 60



Walk over bridge and over poles.
Walk through serpentine and over pole.
Walk over poles.
Walk into chute
Back out of chute
Turn 90 degrees and walk over
poles to gate
Walk through gate to finish

Walk	-----
Jog	- - - - -
Extended Jog	- . - . -
Lope	=====
Leg Yield	
Lead Change	///
Back	⤵⤵⤵⤵⤵
Marker	ⓑ
Sidepass	←-----→

[T/1-6]

Pattern Provided by:

ShoMe Summer ShoStopper

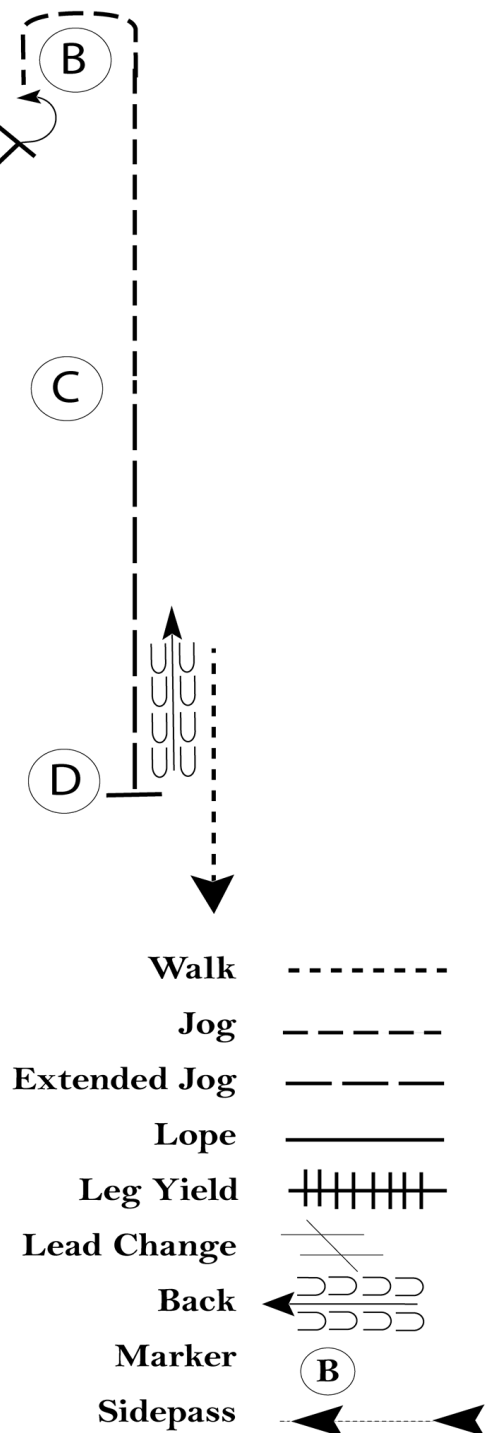
SH 15 & Under, NS Horsemanship

Classes 78, 85, 86

Be ready at A.

1. Lope on the left lead to B.
2. Stop and perform a slight turn to the left.
3. Jog a tight turn around B.
4. Extend the jog from C to D.
5. Stop at D and back approximately one horse length.
6. Walk forward to D and to exit.

Follow the instructions of your ring steward.



[WH/1-73]

Pattern Provided by:

ShoMe Summer ShoStopper

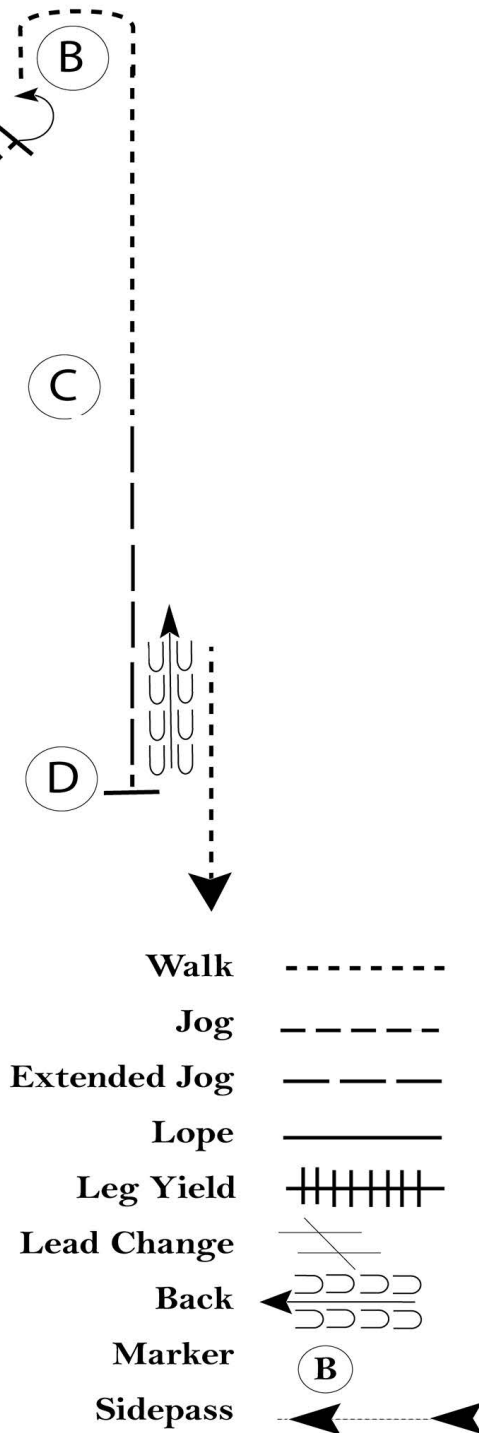
Select & Green Horsemanship

Classes 79-83

Be ready at A.

1. Jog to B.
2. Stop and perform a slight turn to the left.
3. Walk a tight turn around B and to C.
4. Extended Jog from C to D.
5. Stop at D and back approximately one horse length.
6. Walk forward to D and to exit.

Follow the instructions of your ring steward.



[WH/WT-73]

Pattern Provided by:

ShoMe Summer ShoStopper

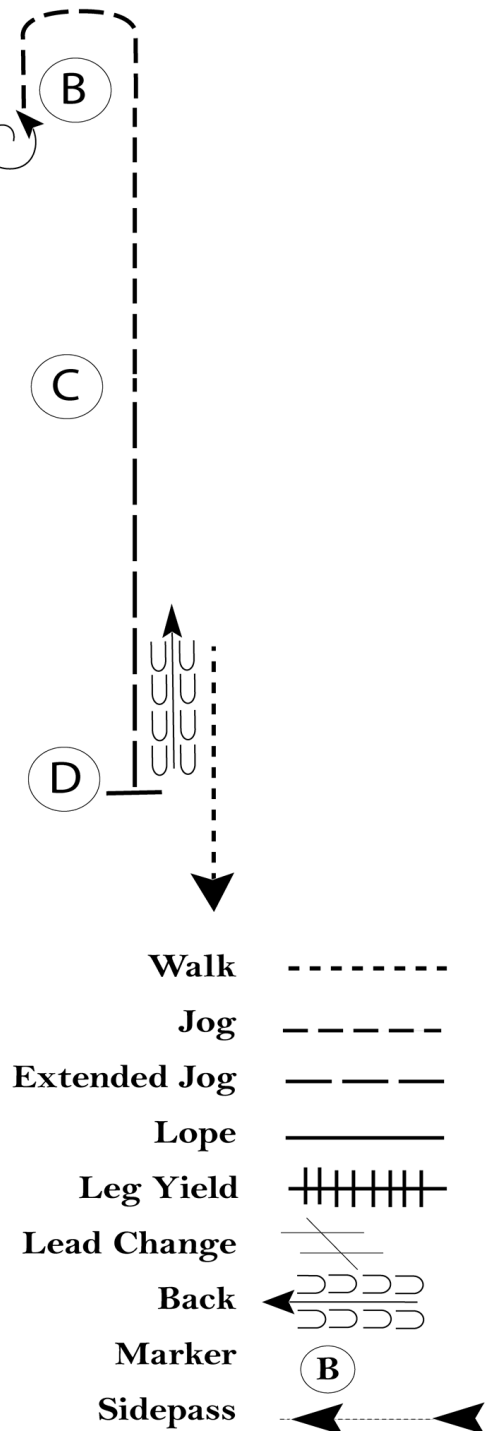
SH 16 & Over, Ranch - Horsemanship

Classes 87-90

Be ready at A.

1. Lope on the right lead halfway to B.
2. Perform a simple lead change.
3. Lope on the left lead to B.
4. Stop and perform a 405 degree (approximately) turn to the left.
5. Jog a tight turn around B.
6. Extend the jog from C to D.
7. Stop at D and back approximately one horse length.
8. Walk forward to D and to exit.

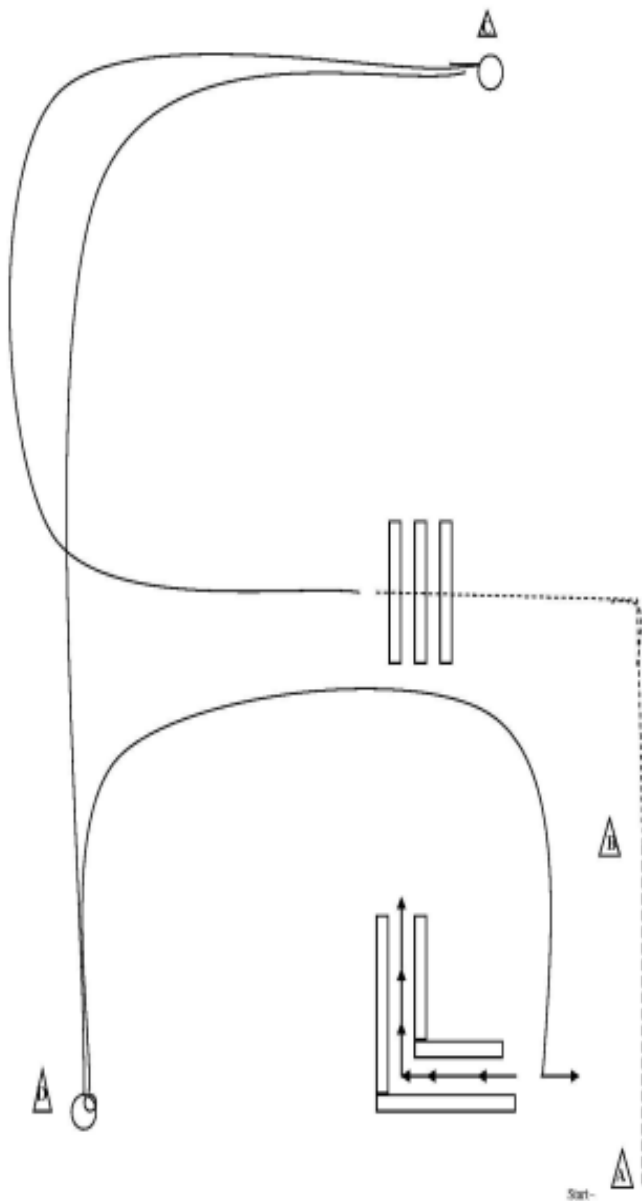
Follow the instructions of your ring steward.



Pattern Provided by:

[WH/2-73]

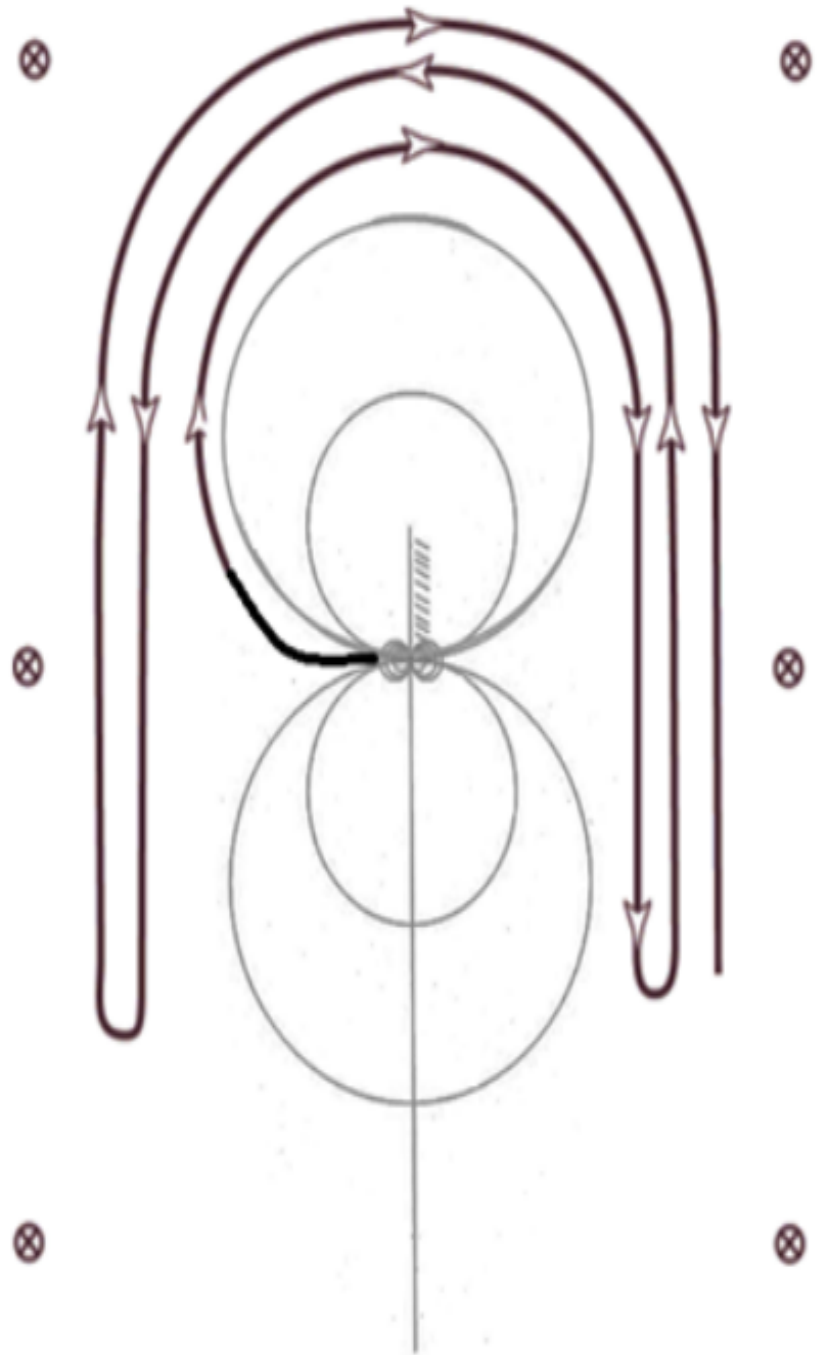
Ranchmanship Class #104



1. Walk A-B.
2. At cone trot to and over cross poles.
3. After poles are cleared Right lead lope.
4. At Cone ;Stop.
5. 1½ spin left.
6. Left lead lope to cone; Stop.
7. 1½ spins right.
8. Lope right lead to chute; Stop; 90° turn.
9. Back thru Chute.

Ranch Reining Class #105

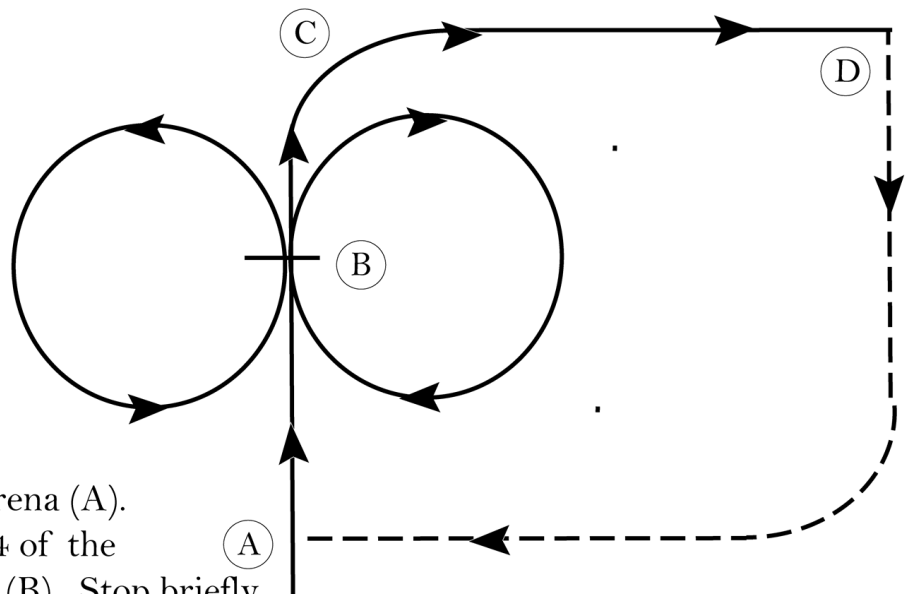
1. Run in past middle marker. Stop.
2. Back 8-10 feet to center of arena.
3. 3 spins to the right.
4. 3¼ to the left.
5. Begin on the right lead, lope circles , first large fast, second small slow; change leads to the left.
6. First circle small slow; second circle large fast; change leads.
7. Run down and stop. Roll back to the left
8. Rundown and stop. Roll back to the right
9. Run down and stop. Hesitate to show completion.



ShoMe Summer ShoStopper

Saddle Seat Equitation

Class 110



Begin at the in gate end of arena (A).

1. Canter on the left lead 1/4 of the way down the center line (B). Stop briefly.
2. Canter a figure eight - the first circle counter clockwise and the second clockwise. Stop briefly.
3. Canter right lead down the center line approximately 20-30 feet toward the center of the arena (C).
4. Turn right and continue to the straightaway (D). Stop briefly.
5. Pivot to the right and trot to the end of the straightaway, around the curve and to the midpoint of the straight away (A).

The workout has been completed - Thank You.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	=====
Lead Change	
Back	
Reference Point	(B)

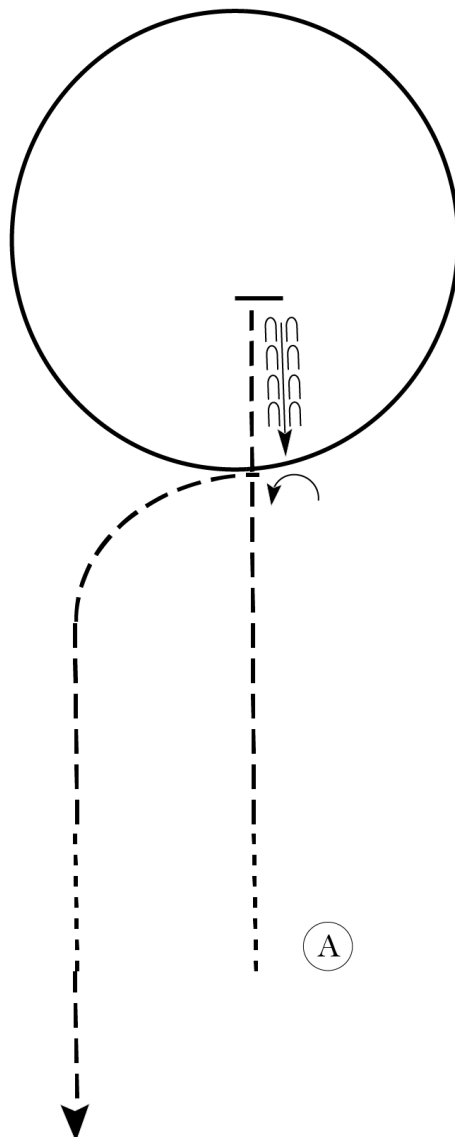
[SSE/19]

Pattern Provided by:

ShoMe Summer ShoStopper

SH 15 & Under, NS - Equitation

Classes 124, 131, 132



Be ready at A.

1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 90 degree turn on the forehand to the left.
4. Canter a circle on the right lead.
5. Posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↖ ↗
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	—————

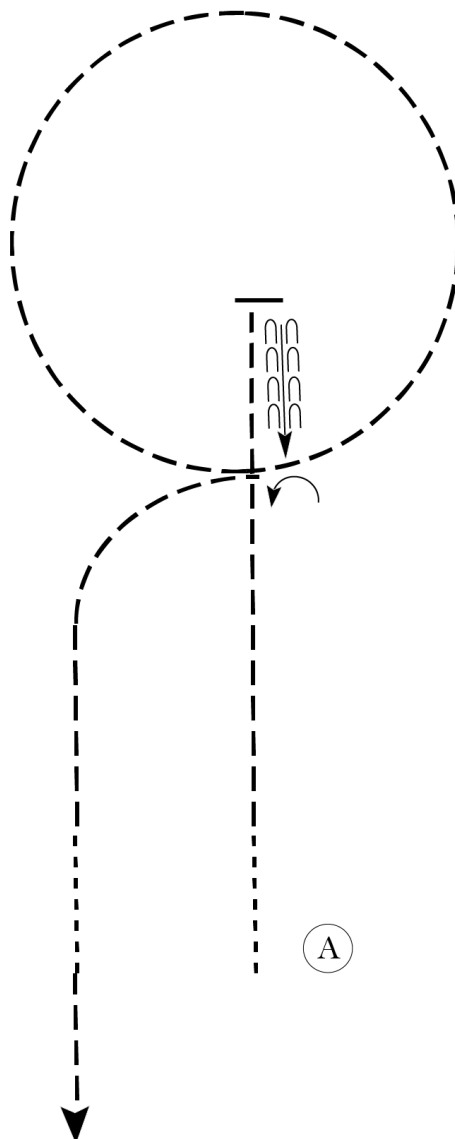
[HSE/1-82]

Pattern Provided by:

ShoMe Summer ShoStopper

Select and Green Equitation

Classes 125-129



Be ready at A.

1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 90 degree turn on the forehand to the left.
4. Trot a circle on the left diagonal.
5. Change diagonals then posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↖ ↗
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—— — — —

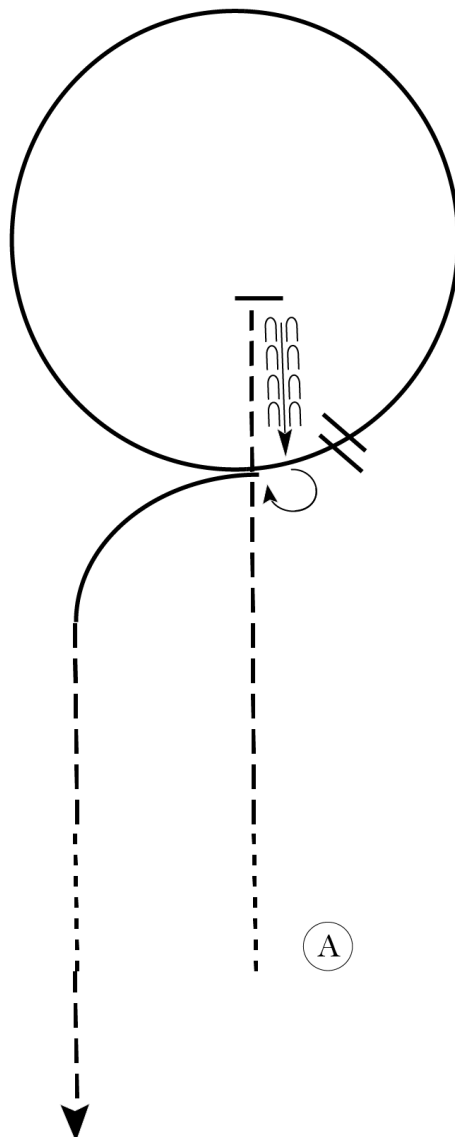
[HSE/WT-82]

Pattern Provided by:

ShoMe Summer ShoStopper

SH 16 & Over Equitation

Classes 133-135



Be ready at A.

1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 270 degree turn on the forehand to the right.
4. Canter a circle on the right lead.
5. Perform a simple or flying lead change.
6. Canter on the left lead.
7. Posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/3-82]

Pattern Provided by: