





User Manual ver.1.0



The taximeter has, in its front side, 5 keys (or buttons)			
called: OP, K1, K2, K3, K4. The taximeter has three working modes called:			
FOR HIRE STOPPED HIRED			
FOR HIRE STOPPED HIRED Night Day FARE £ CO-OB K1 K2 K3 K4 TAJEXTRAS £ The taximeter's working modes are selectable by pressing the OP button in the following sequence: For Hire OP OP OP			
In any of the above taximeter's working mode (FOR HIRE , HIRED , STOPPED), the other four buttons K1 , K2 , K3 , K4 will exploit a different function, as below described. A) Taxi in "For Hire"			
When the Taxi is parked or it moves without any pas- senger on board, the taxi driver selects the For Hire position by OP. The clock is displayed and the keys will have the following functions:			
For Hire Dop De Stop op op			
For Hire K1 Chrono Stare K1 Chrono Stop K1			
For Hire For Hire			
B) Taxi in "Hired" Once the taxi starts the trip, the taxi driver selects the Hired position by OP. The "Taxi" roof sign will turn off and the taxi- meter starts the fare calculation by distance or time. Hired Stop for For K			
Hired Selects Rate Nr (if inabled) Hired Insert Extra Nr 1 (If enabled) Hired Kall Insert Extra Nr 2 (If enabled) Hired Kall Reset Extras			
C) Taxi in "Stopped" At the end of the trip, the taxi driver has to select the Stopped position by OP. The waiting time counting is thus blocked. Stopped ▶ OP For Hirt ● OP Stopped ● OP			
↑Ť			
Stopped Insert Special Extras Stopped Insert Extra Nr 3 (If enabled) Stopped Insert Extra Nr 4 (If enabled) Stopped Insert Extras			

STATISTICAL MEMORY: READ / PRINT / ERASE

The taximeter has, inside, 2 blocks of memory called:

BLOCK 1 --- BLOCK 2

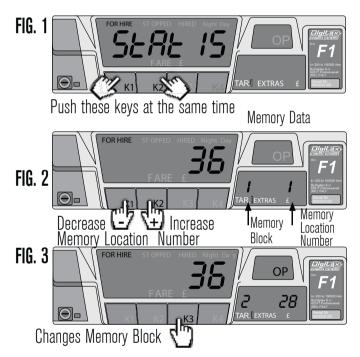
Each one is divided in 45 locations. Each one is enabled to record and keep the taximeter's activity.

Block 1 is the Partial Block since the activity information contained in its 45 locations can be read, printed and erased whenever desired (See specific procedure).

This "Partial Function" is very useful and may be utilized for working shift data's control and analisys.

Block 2 is the Total or Cumulative Block since the activity information contained in its 45 locations can only be read and printed.

HOW TO READ THE INFORMATION CONTAINED IN BLOCK 1 and 2



1)Select the **For Hire** mode by pressing OP button;

2)Press **K1 + K2** buttons at the same time to enter **"Statistical Reading"**; (Fig.1)

3)The **secondary** display will now show: (Fig.2) **at its left-side**: 1 - indicating the Memory Block Nr. being read pressing **K3** button now, to go to Block 2; (Fig.3) pressing **K3** button again, to go back to Block 1. at its right-side: a number between 1 and 45, indicating the Location Number. (Fig.2)

4)The **main** display will now show a Nr. which is the information contained in the correspondent memory location being read and now indicated at right-side of secondary display;(please see locations' list) (Fig. 2 /3)

5)Press **K1** or **K2** buttons if You wish to decrease or increase respectively memory location's Nr. (memory location Nr. is indicated on right side of secondary display);(Fig. 2)

6)Press **OP** button to go back to **For Hire** mode and to **END** the Reading Procedure

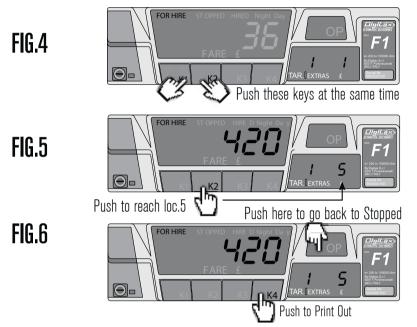
STATISTICAL MEMORY: PRINT-OUT

 Select the For Hire mode by pressing OP button;
 Press K1+K2 buttons at the same time to enter "Statistical Reading"; (Fig. 4)

3)Press **K2** buttons till You reach memory location Nr.5 (memory locations Nrs. are shown at right side on secondary display); (Fig. 5)

4)When You have reached memory location Nr.5, press **K4** button to print out all information contained in memory locations of both memory blocks. (Fig. 6)

5)Press **OP** button to go back to **For Hire** mode and to **END** procedure.

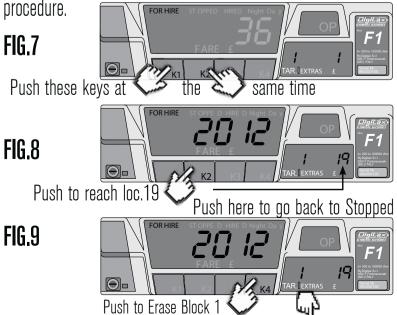


HOW TO ERASE INFORMATIONS CONTAINED IN MEMORY LOCATIONS OF BLOCK 1

1)Select the FOR HIRE mode by pressing OP button;
2)Press K1+K2 buttons at the same time to enter "Statistical Reading";(Fig. 7)

3)Press K2 buttons till You reach memory location Nr.19; (memory locations Nrs. are shown at right on secondary display);(Fig. 8)
4)When You have reached memory location Nr.19, press K4 button to erase all information contained in memory locations of BLOCK 1; (when pressing K4, if the printer is ON all the information would be printed before being erased);(Fig. 9)

5)Press **OP** button to go back to **FOR HIRE** mode and to **END** procedure.



STATISTICAL MEMORY READING

Memory Location List

ML	Block 1	Block 2
1)	Trips total number	idem
2)	Taximeter units total number	idem
3)	Total Kilometers	idem
4)	Total Kilometers in For Hire	idem
5)	Total Kilometers in Hired	idem
6)	Km in for For Hire with passenger on board	idem
7)	Km in Over speed	idem
8)	Collected Total (Fare+Extras+Tax)	idem
9)	Collected by Credit Card Total	idem/100
10)	Fare Total Amount (excluded Extras+Tax)	idem/100
11)	Extras Total Amount	idem/100
12)	Tax Total Amount	idem/100
13)	Run time in Stopped	idem
14) 15)	Run time in Hired and Stopped	idem idem
15) 16)	Waiting time in Hired	idem idem
16) 17)	Meter on total time	idem idem
17) 18)	Total Tariff 1 collection Total Tariff 2 collection	idem idem
19)	Total Tariff 3 collection	idem
20)	Total Tariff 4 collection	idem
20)	Total Tariff 5 collection	idem
22)	Total Tariff 6 collection	idem
23)	Total collections from 7th to 64th	idem
,	Total tariff 1 units	idem
	Total tariff 2 units	idem
26)	Total tariff 3 units	idem
27)	Total tariff 4 units	idem
,	Total tariff 5 units	idem
,	Total tariff 6 units	idem
,	Total units from 7th to 64th tariff	idem
	Total Kilometers in tariff 1	idem
	Total Kilometers in tariff 2	idem idem
,	Total Kilometers in tariff 3	idem idem
	Total Kilometers in tariff 4 Total Kilometers in tariff 5	idem idem
,	Total Kilometers in tariff 6	idem
	Total Km from 7th to 64th	idem
38)	Not used	luolli
39)	Not used	
40)	Not used	
,	Not used	
42)	Not used	
43)	Not used	
,	Not used	
45)	Not used	



Serial Nr	
Date of Installation	
Name	
Addross	
Address	
Tel n°	

WARRANTY TERMS AND CONDITIONS

Digitax warrants this product to be free from defects in materials and workmanship for a period of twelve calendar months from the date of installation.

To obtain the benefits of this warranty, the registration card must be completed and returned to the factory or your national importer within 14 days of purchase.

In case the taximeter needs to be repaired, it must be sent, free of transportation cost, back to the manufacturer or to the service center as indicated by the local representative.

This warranty is void if the equipment is modified or misused in any way or serviced by unauthorized persons.

No responsibility can be accepted for any loss or damage caused in transit, except for repair or substitution of defective parts. No other liability will be recognized by Digitax for any kind of damage or loss to person or goods.

SET TIME AND DATE Settings

In order to manually programme the clock, please check that you are in For Hire position (by **OP**) and then press **K1** and **K3** at the same time. The sign "**Time**" appears on the main display for a few seconds and then For Hire and Stopped will flash at the same time.

In the two left digits of the main display, the day is displayed, in the right ones the month. On the secondary display, in the left digit, the hours are displayed and in the right ones the minutes. Please find here below the functions of the keys in this programming menu:

PROGRAMMING START:

PRESS K1 + K3 AT THE SAME TIME

- **K1** Sets the day number
- **K2** Sets the month number
- K3 Sets the hour
- **K4** Sets the minutes
- **OP** By pushing it, you move to the year set up

When you select the year to change by **OP**, **K** keys have the following functions:

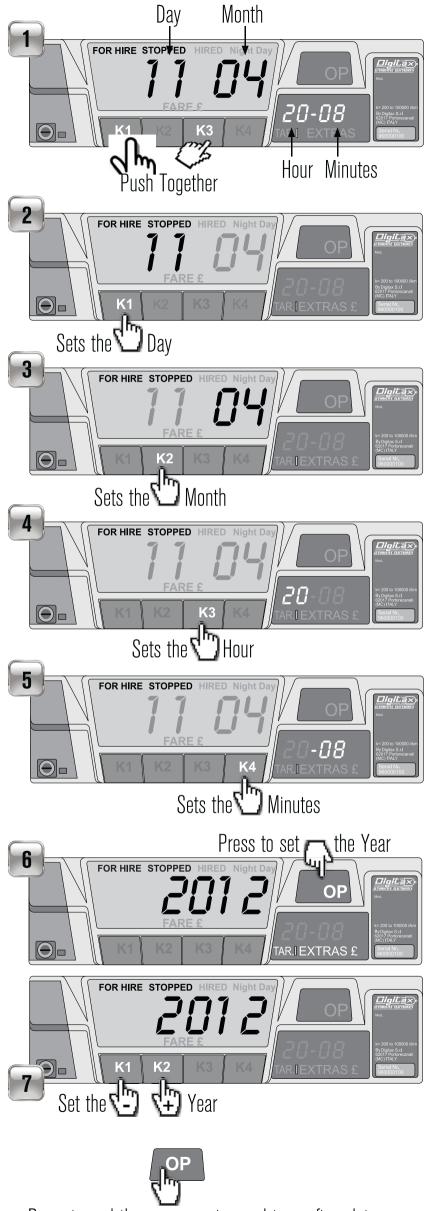
- **K1** Decreases the year of one unit
- K2 Increases the year of one unit
- K3 Sets the taximeter manufacturing year

PROGRAMMING END AND DATA CONFIRMATION:

PRESS OP

HOW TO CONVERT THE LOCAL CURRENCY INTO EURO AND VICE-VERSA

IN **HIRED** & **STOPPED** MODE DEPRESS and RELEASE **K1** + **K2** keys to toggle from the local currency to Euro and vice-versa



Press to end the programming and to confirm data