ObjectName: Room ObjectNumber: 21

Maker: Tome Of The Yellow Wizard

Model: 0

Name: Spells 0

Rank: 0

SerialNumber: 0

Level: 0

Score: 0

Birth: 6-15-2021

Label: Room 21

Title: Spells 0

Details: Spells Expert…

Principle: Spells Expert.

Agenda: Spells Expert.

Action: Spells Expert.

Information: Spells Expert.

Room 14: Spells 0

Spells Expert…

Principle 0.0: Spells

If you’re an Expert in Chess, and yet have never done a bunch of Writing “Chess”, this is a huge Block on your Chi. A huge Block on your Chess Levels.

Principle 0.0: Spells

These Spells are more than awesome. Recommended for Advanced People, and people learning too.

Action 0.0: Wizardry Summons 0

Get a blank piece of Paper and Write the Word “Wizardry” over and over, in small letters, until you have covered, both sides of the Paper Item. If you finished in less than an hour, you have to do a second one. If you finish second one before an hour is up, you have to do a third one. You need at least one page finished, front and back. You need at least 1 hour time spent on the Spell. This Spell might Drain a person big time. This is a good thing. When you Drain a battery, you exercise it. If you hit 1 hour, while doing your first Page, then quick finish, by writing with big letters. As an Expert, do 1 time a year. As student do 2 times a year.

Action 0.0: Football Summons 0

Get a blank piece of Paper. In small letters, Write over and over “Football”, until you have covered the front and back with the Word. You need at least one page finished, front and back, and you need to spend at least 1 hour Writing the Word “Football”. If you finish a page, before an hour is up, you have to do a second one. If you hit 1 hour, while doing your first Page, then quick finish, by writing with big letters. As an Expert, do 1 time a year. As student do 2 times a year.

Action 0.0: Chess Summons 0

Get a blank piece of Paper. In small letters, Write over and over “Chess”, until you have covered the front and back with the Word. You need at least one page finished, front and back, and you need to spend at least 1 hour Writing the Word “Chess”. If you finish a page, before an hour is up, you have to do a second one. If you hit 1 hour, while doing your first Page, then quick finish, by writing with big letters. As an Expert, do 1 time a year. As student do 2 times a year.

Principle 0.0: Spells

In learning, it is a huge Spell to Write(Pen and Paper) Vocabulary terms, their definitions, and so forth. Even advanced people, if they haven’t done in a long time, can benefit from doing such Spells.

Principle 0.0: Spells

Writing at all is a huge Spell. Using Pen and Paper Items, is huge.

Principle 0.0: Spells

There is Think a Word. There is Speak a Word, and there is Write a Word.

Principle 0.0: Spells

For an Expert Chess person, you can write down(pen and paper), Chess Terms, and their Definition. This is an ultimate Spell for every Chess Expert. This Is also an ultimate Spell for people training up Chess. As a Chess Expert you should do a Writing Spell 4 times a year. 1 hour Writing Spell Sessions. Writing Chess Terms and their definition.

Principle 0.0: Spells

There is a huge Mystical Side to Writing Words. Speaking Words and Thinking Words.

Principle 0.0: Spells

Writing a Word over and over, is exactly like Thinking a Word over and over, and exactly like Speaking a Word over and over.

Principle 0.0: Spells

There is a major Achievement to Writing a Word a bunch. It improves your Connection to whatever the Word is Connected too.

Principle 0.0: Spells

There is a major Achievement to Thinking a Word a bunch. You want to have done think Word, and Write Word, if it is a major Keyword.

Principle 0.0: Spells

Speaking Words can be less Peace/Quiet. I often use Think Words or Write Words. There are many awesome Spells, that have Speak Words.

Principle 0.0: Spells

It is probably an awesome Spell to Meditate and try not to think Words at all. Multiple different Meditations, is what I expect Experts would choose as the best. I expect there is such thing as a Meditation Expert. The author of this book is not an Expert on Meditation.

Principle 0.0: Spells

1 paranormal/supernatural Side of Chess Summons 0 is that you are more likely to Dream about Chess.

Action 0.0: Wizardry Summons 1

Meditate, and make the Meditation designed for Wizardry. Use the Keyword “Wizardry”. As an Expert, do 4 times a year. 30 minute Sessions. As a student do more.

Action 0.0: Chess Summons 1

Meditate, and make the Meditation designed for Chess. Use the Keyword “Chess”. As an Expert, do 4 times a year. 30 minute Sessions. As a student do more.

Action 0.0: Football Summons 1

Meditate, and make the Meditation designed for Football. Use the Keyword “Football”. As an Expert, do 4 times a year. 30 minute Sessions. As a student do more.

Principle 0.0: Spells

People have Personal Spell Levels, on each Spell, however there is also a Global Spell Level on each Spell. The Global Spell Level is raised throughout time, by all the people doing the Spell. Personal Spell Level matters the most.

Principle 0.0: Spells

You create a nice Charm, when you do Chess Summons 0. Writing on the Paper turns it into a nice Charm. I dislike this going into the trash, or down a toilet. Tear it up, and keep it in a Container, or figure something else out. It is alright to turn it into confetti and then, use the confetti, then it can go into the trash. Recycle is a great thing to do as well.

Principle 0.0: Consumable Items

Some Items are Consumable Items. They get used, then they are gone. They are a unique type of Item, and tend to have big Powers when Used.