ObjectName: Room

ObjectNumber: 10

Maker: Wizardry Practice 0A

Model: Words Spells 0A

Name: 0

Rank: 0

SerialNumber: 0

Level: 0

Score: 0

Birth: 10-4-2021

Label: Room

Title: Words Spells

Details: Spell 10A’s worth doing 1 time…

Principle: Tap Into Power.

Agenda: Tap Into Power.

Action: Tap Into Power.

Information: Tap Into Power.

Room 10: Words Spells

Spell 10A’s worth doing 1 time…

Shape, square

Description automatically generated

Item Group 0: Principles

Mainly Room Principles…

Principle 0: Most all these Words are only good to do 1 time. Most all these Spells are good only 1 time.

Principle 0: These Spells are super awesome, and very worthwhile.

Principle 0: These Spells are Words on the brain(Mind).

Principle 0: TV shows are Words on the brain(Mind).

Principle 0: Music is Words on the brain(Mind). If it has lyrics.

Principle 0: Reading is Words on the brain.

Principle 0: Movies are Words on the brain.

Principle 0: Thinking Words. Speaking Words. All Words on the brain.

Principle 0: In life there are many sources of Words on the brain.

Principle 0: Words on the brain Increases intelligence.

Principle 0: All the Spell 10A’s of this book shred the Mind.

Principle 0: Shredding the Mind is exactly like Shredding Body muscle… through physical Exercise. It results in massive muscle Growth. Massive Mind Growth.

Principle 0: These Spells Summon Energy. Principle 0: These Spells Tap Into Energy. Principle 0: These Spells Connect a Person to Energy.

Information 0: Some Spell 10A Actions should exist throughout the Rooms of this book.

Information 0: Some Spell 10A Actions should be moved to this Room in the book.

Action 0: Do Breathe Spell 3A 1 time. Then do Fist Spell 4A for 10 seconds or close to 10 seconds.

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Item Group 0: Actions

Mainly Room Actions…

Principle 0: Skip all Actions you have already done before in your life.

Action 0: Do Giant Spell 10A.

Action 0: Do Hybrid Spell 10A.

Action 0: Do Cosmos Spell 10A.

Action 0: Do Immortal Spell 10A.

Action 0: Do Lord Spell 10A.