



1. Begin at marker, back to gate, work gate
2. Trot to drag (do not stop)
3. Trot circle to right around branch
4. Trot over log (do not jump)
5. Extended trot over two logs
6. Walk, pick up bucket, walk over logs, replace bucket
7. Trot over logs
8. Stop, pick up slicker, trot figure 8, stop, replace slicker
9. Extended trot
10. Walk to dummy, stop, swing rope for 10 seconds. May use own rope. Secure own rope to saddle or replace provided rope. (Exit at trot - not judged)