

Gotsta Have the Rules

(Games will be played on half court using official Cedar Street Slam Rules.)

The following rules are intended to ensure fair play for all participants. Cedar Street Slam promotes sportsmanship as a crucial aspect of the tournament. Observance of the rules, along with sportsmanship and respect for opposing team members and officials helps ensure a safe and enjoyable weekend for everyone.

NUMBER OF PLAYERS

Teams may consist of either three (3) or four (4) players that are registered by the tournament entry deadline.

- The players listed on the team entry form as accepted by Cedar Street Slam are the only ones eligible to play on that team.
- Player change requests will be accepted or rejected at the sole discretion of tournament officials.
- Under no circumstances will player/roster substitutions be allowed after the tournament begins.
- Any number of players (1, 2, or 3) may complete a game. Players may appear on only one team for the tournament.
- If any player appears on more than one team, that player will be expelled from the tournament.
- Any coed team must play in boys division at appropriate age.

AGE BRACKETS

Age brackets for each gender include: 10 and under; 11-12; 13-14; 15-16; 17-18; 19-25; 26-34; and 35+.

Oldest player decides the age bracket. Exception is 35+, where all team members must be over 34 years of age.

A team may play in older age bracket (tougher division) except for age group 26-34 and 35+ may play in younger age bracket (tougher division).

FALSE INFORMATION

Each player is required to bring identification that verifies age. If a player(s) information is falsely listed on the entry application, the player(s) will be disqualified from the tournament and the opposing team in the next game will be awarded 4 points. Discovery at any time during the tournament of falsified team information will result in the disqualification of the entire team.

- Eligibility problems will be enforced from point of discovery. No replay of games or adjustments will be allowed for previous contests and standing involving the team in question.

NUMBER OF TOURNAMENT GAMES

All teams are guaranteed two games in the tournament.

- Teams are required to check in for registration confirmation a minimum of 30-minutes prior to first game.

EQUIPMENT & APPAREL

Team members must have number on jersey.

- Cedar Street Slam tournament officials retain the right to disallow any equipment or apparel they deem to be dangerous or inappropriate.

WHO RECEIVES BALL FIRST?

At the start of each game, a coin will be tossed to determine which team gets the opening possession.

KEEPING SCORE

- All games will be played up to 13 points or 15 minutes.
- One point per basket. Two points if made past 3-point line.
- Possession alternates after each basket.
- Ball Must be passed in.
- On change of possession, ball must be taken behind "take back line".
- Games must be won by two points. Unless when time runs out, in which, the team with the most points at 15 minutes will be the winner.
- Clocks will have running time until the last minute of the game. During that time, every dead ball will result in a stoppage of the clock. Clock will also be stopped for time-outs.
- Championship games will have no time limit. They are still played to 13 points. Excluded from this is the 10 and under age group. Their championship game will be played with the 15 minute time limit.
- Flip of coin and sudden death for overtime.

WHO CAN BE ON THE COURT?

Both teams will warm-up at the same time prior to the start of the game. Only the assigned players and teams are allowed to occupy the court at any time during pre-game and game.

TIME OUTS

Each team will receive two 30-second time outs per game.

Cedar Street SLAM RULES

SUBSTITUTIONS

Substitutions will be made on dead ball situation. Players must "check in" at the scorers table prior to entering the game.

- In case of obvious injury, injured player must sit out at least until the next dead ball.

FOULS

Foul bonus - First seven fouls are possessions, except for shooting fouls.

- After seven team fouls, the team has the options of shooting one free throw. If free throw is missed, other team receives ball. If shot is missed, the shooting team retains possession, or shooter has option to take a two point shot. If missed, changed possession.
- After five individual fouls, that player will be fouled out.

FIGHTING OR TRASH TALK

NO fighting or trash talking will be permitted. Any violation for this rule will result in technical foul and/or ejection from game/tournament.

GAME TIMES

All printed schedules are effective through only the first game for all teams. Following the tournament's first game, each team is advised to maintain contact with their court and Cedar Street Slam officials at the main stage for all official schedules, times, courts, revisions, and general game information. Teams must be ready to begin play at their scheduled start time. Teams not at their court for their scheduled game are given a 5-minute grace period before a forfeit is enforced. Teams are encouraged to remain in contact with their court to observe the effects of scheduling changes that could occur mainly due to inclement weather or other unexpected delays. Inclement weather and non-playable situations may result in the modification or cancellation of the tournament. Under these unlikely circumstances, team entry fees will not be refunded.

Cedar Street Slam organizers have the right to shorten games due to any unforeseen circum-

stances.

If games are running early and ALL members of both teams are on the court, the game can begin early but only if everyone agrees. It is your responsibility to notify your spectators of an early game start.

LOST OR STOLEN ITEMS

The Schoolcraft Tourism and Commerce Manistique Merchants Committee are not responsible for any injuries or stolen items sustained by any person attending Cedar Street Slam. Please lock up your valuables.

THE FINE PRINT

Cedar Street Slam officials shall have the power to make decisions on any points not specifically covered in these Tournament Rules, and shall also have the complete authorization to interpret the intent and purpose of these rules. Cedar Street Slam's primary goal is to promote sportsmanship, good basketball and family fun. The committees decisions on rules, player conduct, spectator conduct, application and team disputes are final. Cedar Street Slam organizers reserve the right to expel any team from the tournament for violation of the rules.

