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## INTRO TO STRUCTURAL DESIGN

MODULE 12

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ARC

# MECHANISMS

#### **ARC MECHANISMS**

- Mechanism:
  - A system of parts that we add to our drones to increase/enhance their abilities
- Goals:
  - Able to pick up tennis balls
  - Able to drop egg container
  - Quick
  - Easy for operator to control
  - Strong
  - Reliable

mech·an·ism
/ˈmekəˌnizəm/
See definitions in:
All Mechanics Philosophy
noun
1. a system of parts working together in a machine; a piece of machinery.

#### Figure 1. Definition of Mechanism

#### SERVOS

- Servo Motors:
  - Used to move our mechanisms
- How Do They Work?
  - <u>Motorcontrollers</u> convert the signal between the drone computer and the servo
  - Servos can either move 180 degrees (<u>standard</u> servo) or 360 degrees (<u>continuous</u> servo)



### **MECHANISM DESIGNS**

- Many Options:
  - There are many types of mechanisms for grabbing objects get creative!
  - Can you see the pros/cons to the following designs?
  - Can you think of any more design ideas?



Figure 4. Gripper



Figure 5. Collapsible Claw



Figure 6. Scoop Ball Catcher

#### **MECHANISMS IN ACTION**







## STRUCTURAL INTEGRITY

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### **IMPORTANT QUALITIES**

- A mechanism's structure must be well-designed to be:
  - Strong
  - Durable
  - Lightweight
- Keep it Simple:
  - Keep designs as simple as possible for the task at hand
  - More components = more that can go wrong!
- Sturdy Joints:
  - Example: coat racks 1, 2, 3, or 4 screws
    - Which do you think is most sturdy? (See more next slide)



#### Figure 7. Joint Comparison

### **STURDY JOINTS**

- Definitions:
  - <u>Translation</u> = sliding to a new location
  - <u>Rotation</u> = spinning around a center/axis



Translation



Rotation

- Reducing Error in Joints:
  - All joints have some imperfection/wiggling
    - Loose-fitting joints will allow translation (sliding)
  - Fastener placement can reduce both translation and rotation
    - 1 fastener:
      - Can rotate completely (held in 1 dimension)
    - 2 fasteners:
      - Better, but still loose (held in 2 dimensions)
    - 3-4 fasteners (triangle/rectangle placement):
      - Best (held in 3 dimensions)



# COMPUTER AIDED DESIGN (CAD)

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### **CAD SOFTWARE**

#### • <u>Sketchup</u> (Free):

- Popular in classrooms
- Extremely basic functionality
- Easiest to learn, but least useful

#### • Inventor (Free):

- Popular in classrooms
- Mid-grade functionality
- Great as free option for learning CAD skills
- <u>SolidWorks</u> (\$99/year):
  - Popular in classrooms and mechanical engineering
  - Great for modeling mechanism
    assemblies
- <u>Catia</u> (\$60):
  - Popular in aerospace engineering
  - Great for modeling complex surfaces



Figure 8. Sample SolidWorks Model



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#### SOURCES

- Figures 2 & 3: <u>https://www.sparkfun.com/servos</u>
- Figure 4: <u>https://youtu.be/HMQ4u9UIPSQ</u>
- Figure 5: <u>https://bricks.stackexchange.com/questions/1869/how-to-make-a-lego-claw-arm</u>
- Figure 6: <u>https://www.ebay.com/itm/385302926092</u>
- Figure 7: <u>https://www.amazon.com/Ambipolar-TriLeg-Triple-Entryway-</u> <u>Hangers-Perfect/dp/B07BSDY6BQ</u>
- Figure 8: <u>https://learnsolidworks.com/</u>