

ENGINEERING PRINCIPLES

MODULE 3

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TYPES OF ENGINEERING

A WORLD OF OPPORTUNITY

• STEM Fields of Study:

- Aerospace
- Software
- Electrical
- Forensics
- Military
- Structural
- Nuclear
- Systems
- Biomedical
- Civil
- Chemical
- Environmental
- Genetics
- Mechanical









MAJOR DISCIPLINES IN ROBOTICS

• Design & Systems Engineering:

- Use system-thinking principles to design and manage a complex system
- Evaluate how the components will work together to perform
- Produce innovative and practical design ideas that anticipate and solve engineering problems down the line
- Mechanical Engineering:
 - Understand thermodynamics, mechanics, structural analysis, electrical systems, and material science
 - Use tools such as CAD (Computer-Aided Design) and CAM (Computer-Aided Manufacturing) to make designs
 - Design the robot's structure, joint mechanisms, bearings, etc.
 - Work closely with the electrical and computer engineerings

Computer & Software Engineering:

- Work together on both the hardware and software
- Understand programming and how machines operate
- Work with the mechanical team in translating the design principles into the code



ENGINEERING PROCESS

WHAT IS IT?

- The engineering design process is a series of steps that engineers follow to come up with a solution to a problem
- Many times, the solution involves designing a product (like a machine or computer code) that meets certain criteria and/or accomplishes a certain task
- The engineering design process is an ITERATIVE PROCESS!



Figure 1. Engineering Design Process

ITERATIVE PROCESSES

• Iterate:

- "Make repeated use of a mathematical or computational procedure" (Oxford Dictionary)
- If at first you don't succeed, try try again!!!
- Our first ideas often can be improved, so we iterate



Figure 2. Iterative Process

1. Define the Problem:

- What is the problem that needs to be solved?
- Who is the design product for?
- Why is it important to find a solution?
- What are the limitations and requirements?
- 2. Brainstorm Possible Solutions:
 - List many possible solutions before starting a design
 - It is best to avoid judging the designs and instead just let the ideas flow
- 3. Research Ideas/Explore Possibilities:
 - Use the experience of others to explore possibilities
 - By researching past projects, you can avoid the problems faced by others
 - You should speak to people from various backgrounds, including users or customers
 - These steps may allow you to find some solutions that you had not considered originally

4. Establish Criteria and Constraints:

- Establish any factors that may constrain your work
 - This can be done by revisiting the requirements and bringing together your findings and ideas from previous steps

5. Consider Alternative Solutions:

- You may wish to consider further solutions to compare the potential outcomes and find the best approach
 - This will involve repeating some of the earlier steps for each viable idea

6. Select an Approach:

- Once you have assessed your various options, you can determine which approach best meets your requirements
 - Reject those that don't meet your requirements!

7. Develop a Design Proposal:

- Having chosen your approach, the next step is to refine and improve the solution to create a design proposal
- This stage can be ongoing through the length of your project and even after a product has been delivered to customers

8. Make a Model or Prototype:

- Use your design proposal to make a prototype that will allow you to test how the final product will perform
- Prototypes are often made from different materials than the final version and are generally finished to a lesser standard

9. Test and Evaluate Prototype:

- Each prototype will need testing, re-evaluation and improvement
- Testing and evaluation allows you to see where any improvements are needed

10. Refine the Design:

- Once testing has been completed, the design can be revised and improved
- This step can be repeated several times as more prototypes are created and evaluated (<u>iteration!</u>)

11. Create the Solution:

- After your refinements have been completed and fully tested, you can finally decide upon and create your finished solution
- This may take the form of a polished prototype to demonstrate to customers

12. Communicate the Results:

- This can be in the form of a report, presentation, display board, or a combination of methods
- Thorough documentation allows your finished product to be manufactured to the required quality standards



ROBOTICS IN INDUSTRY

THE FATHER OF ROBOTICS

- Joseph Engelberger used robotics to automate the manufacturing industry. He was the developer of the first industrial robot in the US also known as THE UNIMATE!
 - 1946: Engelberger received his B.S. in physics
 - 1949: Engelberger received his M.S. in Electrical Engineering from Columbia
 - 1959: The first robot prototype, the Unimate #001, was developed and first installed on an assembly line at a General Motors diecasting plant in New Jersey
 - 1961: The Unimate series became the first mass produced robotic arm for factory automation



Figure 3. Joseph Engelberger

LOCKHEED MARTIN ONYX



Figure 4. Onyx Exoskeleton

AIRCRAFT PRODUCTION LINES



Figure 5. F-35 Production Line



C-130J

Figure 6. C-130J Production Line

6-AXIS ROBOTS





Figure 8. Robotic Arm Axes

Figure 7. Robotic Arm Rotations

UNMANNED SYSTEMS



Figure 9. General Atomics Gray Eagle



Figure 10. Lockheed Martin Special Projects



ARC

RESOURCES

MORE RESOURCES

- Types of Engineering: <u>https://www.bestcolleges.com/engineering/types-of-engineering/</u>
- What a Robotics Career Looks Like: <u>https://mitadmissions.org/blogs/entry/what-a-robotics-career-looks-like/</u>
- The Engineering Design Process:

https://www.sciencebuddies.org/science-fair-projects/engineeringdesign-process/engineering-design-process-steps

- Intro to Industrial (Factory) Robots: <u>https://robotsdoneright.com/Articles/introduction-to-industrial-robots-</u> <u>for-beginners.html</u>
- Lockheed Martin Unmanned Projects: <u>https://www.lockheedmartin.com/en-us/products/isr-uas.html</u>



SOURCES

- Figure 1: <u>https://www.twi-global.com/technical-knowledge/faqs/engineering-design-process</u>
- Figure 3: <u>https://www.nytimes.com/2015/12/03/business/joseph-f-engelberger-a-leader-of-the-robot-revolution-dies-at-90.html</u>
- Figure 4: https://www.facebook.com/lockheedmartin/videos/2421686854771142/
- Figure 5. <u>https://www.defenceconnect.com.au/strike-air-</u> <u>combat/3344-lockheed-martin-meets-2018-f-35-production-target</u>
- Figure 6: <u>https://www.bizjournals.com/atlanta/news/2012/01/30/c-</u> <u>130j-hercules-hits-new-record.html</u>
- Figure 7: <u>https://global.yamaha-</u> motor.com/business/robot/lineup/ya/ya-6/
- Figure 8: https://gfycat.com/anyjitterybluetonguelizard
- Figure 9: <u>https://www.ga.com/new-generator-coming-online-for-gray-eagle-er-uas</u>
- Figure 10: <u>https://www.lockheedmartin.com/en-us/products/isr-uas.html</u>