

RULES AND REGULATIONS: 4v4 DIVISIONS

LAW I: THE FIELD.

Field Dimensions: Approximately 20-25 yards long X 15-20 yards wide.

Markings: Distinctive lines not more than five (5) inches wide.
A halfway line shall be marked out across the field.
A center circle with a six (6) yard radius.
Four (4) corner arcs with a two (2) foot radius.
Goal area: 3 yard arc into the field of play centered on the goal
Goals: Four (4) feet high x six (6) feet wide.

LAW II: THE BALL.

Size three (3).

LAW III: NUMBER OF PLAYERS.

Maximum number of players on field = four (4) per side, no goalkeepers.
Maximum number of players on the roster should not exceed eight (8).
Playing time: Each player SHALL play a minimum of 50% of the total playing time.

LAW IV: PLAYER EQUIPMENT.

Cleats, Tennis shoes or soft-cleated soccer shoes.
Shin guards are MANDATORY!

LAW V: REFEREE.

Assigned referee.
Referee's decisions on points of fact connected with the game shall be final.
All rule infractions shall be briefly explained to the offending player.

LAW VI: LINESMAN.

Not required.

LAW VII: DURATION OF GAME:

The game shall be divided into four (4) equal ten (10) minute quarters.
There shall be a two (2) minute break between quarters.
There shall be a half-time break of five (5) minutes.

LAW VIII: THE START OF PLAY.

Opponents must be six (6) yards from the center mark while kick-off is in progress.

LAW IX: BALL IN AND OUT OF PLAY.

Ball must completely cross the touch or end lines to be considered out of bounds.

LAW X: METHOD OF SCORING.

NO SCORE shall be kept.

LAW XI: OFF-SIDE.

There will be no offside called during the game.

LAW XII: FOULS AND MISCONDUCT.

All fouls will result in an INDIRECT FREE KICK with the opponents' four (4) yards away or on goalline.

LAW XIII: FREE KICKS.

All free kicks shall be INDIRECT.
A goal may not be scored until the ball has been played or touched by a second player of either team.

LAW XIV: PENALTY KICKS.

No penalty kicks are to be taken during these games.

LAW XV: KICK-IN.

A kick-in shall be used to restart play when the ball goes out of bounds. Kick-ins are considered an INDIRECT free kick.

LAW XVI: GOAL KICK.

Goal kicks may be taken from any point inside the goal area.
Opponents must be at midfield before the kick is taken. Once the kick is taken the players from the opposing team may play.

LAW XVII: CORNER KICK.

Opponents must be four (4) yards away from the ball.

RSL-AZ ADDITIONAL RULES AND REGULATIONS:

Players should play equal amounts of time. No player should ever play less than 50%.

Opposing coaches and players should shake hands or thank each other after each game.

RSL-AZ will not record league standings.

RSL-AZ will not record the final score.

Participation trophies will be awarded to ALL players at the end of season.

No one shall sit or stand within fifteen (15) yards of the goal line or behind/along the goal lines.

Parents should not coach or instruct players during the game.

No alcoholic beverages or smoking materials shall be consumed or allowed near the playing area.

No foul language or gestures at practices or games.

No derogatory comments to players, referees, coaches or parents at practices or games.

Suspend or cancel games or practice when lightning is near.

“Run-away Game” policy will be implemented when necessary.

No dogs at games or practices

Fans MUST sit around the outsides of the field, not between fields.

No names are allowed on uniforms or names with numbers on banners.

Sweat pants of the same color as the shorts may be worn on cold days.

If needed, home team shall wear vests.

No jewelry i.e. earrings, bracelets, necklaces Medical Alert's must be taped

At younger ages under 5 years coaches maybe on the field to help instruct but may not stand in opponents way during attacking plays.

No player may play goalie, Play will be halted and players who do not advance with team will be instructed to move up field.