Big Row Training Sheets

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| | T ' NI | Day | |
| | Trainee Name | | |
| | | SF | |
| | | SD | |
| Trainer Name | Trainer Name | Para | |
| Day 1 | Day 2 | FS | |
| | | Helo | |
| Date | Date | | |

Trainers: Please have your trainee initial each line and sign the bottom of each training sheet. You as the trainer should sign off on the bottom of each training sheet when completed.

General Safety Notes:

| Never leave a ride loaded with riders. If you need to leave for any reason you should unload the riders and put up your ride closed sign. During normal operation, someone should always take your place before you leave a ride. | |
|---|--|
| If you need assistance at your ride, press your help button, turn on your help light, wave a manager down or send someone for assistance. | |
| In the event of an incident/accident, the operator should stay with the ride and use one of the above methods to get assistance. | |
| If the ride has not been placed in operation for the day, has been turned off or has been taken out of service for any reason (ex. maintenance/weather) you are required to run a test ride without riders before returning the ride to service. | |
| In the event of a power outage, stay with your ride. Turn off the ride power switch even though their is no power. Unload your riders and return ride tickets. If the ride requires power to unload, remain calm, inform the riders that we will have them unloaded shortly but that you need assistance to unload without power. If the power returns, do not restart your ride without supervisor approval. | |
| No food or drink is allowed on any ride. | |
| Over time, you will get used to the normal operating sounds of each ride. If a ride doesn't sound right, or you hear a new sound, please inform your supervisor. We would rather double check than to have something important get ignored. | |

BUMPER CARS

| Tickets: 5 tickets / wristband | Height Min: 42 incl | n-ride & 50 inch-driver | Height Max: N/ | ⁄Α |
|---|--|--|-------------------|-----|
| OPENING THE RIDE | | | | INT |
| Walk around the ride area to ma | ke sure nothing is ob | ostructing the ride floor o | r the ride units. | |
| Make sure the overhead lights a | re on. If not, ask a n | nanager to turn them on | for you. | |
| If it is a nice day, make sure the | three garage doors t | acing the boardwalk are | open. | |
| If the ride has not been placed out of service for any reason (exwithout riders before returning that make sure all of the headlights | . maintenance/ weat ne ride to service. F | her), you are required to or the bumper cars, turn | run a test ride | |
| RIDER SCREENING | | | | INT |
| You should speak with each gu with a smile and a pleasant faci | _ | ride, creating eye contac | t, greeting them | |
| Communicate with all riders to damp or wet it becomes very sl | | y enter the ride area. If the | he ride floor is | |
| Anyone under 42 inches may not anyone between 42-50 inches person. It does not matter which "driver" and may ride by thems | s considered a "rider h seat they are in. A | " and may ride with a dright Anyone over 50 inches is | ver height | |
| At bumper cars, more adults curide. Generally, it is a parent try don't, the next time they ride ar employee. Call for assistance i | ng to get a child ont d we deny entry you | o the ride. Follow the rule make it much harder on | es because if you | |
| As riders enter, please collect fi Place all tickets in the ticket bo | | e correct afternoon wristl | oand. (1-4:30pm) | |
| Do not let an adult carry a child our height requirements. | onto the ride as you | must check each riders h | neight against | |
| All riders must wear appropriate | footwear. No bare f | eet are allowed. | | |
| Ensure that riders remove or se | cure loose items befo | ore boarding. | | |
| No food or drink of any kind is a | llowed on the ride. | | | |
| LOADING RIDERS | | | | INT |
| Count the appropriate number or ride Q line is long. | f riders for a ride gro | oup and only admit that n | umber when the | |
| If some of the ride cars are not the ride floor, instruct riders to | • | | • | |
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| Load & Go! Once you close the entrance gate and begin your safety checks do not go back to admit additional riders. If you do admit additional riders you must start the entire safety check process again. | |
| When you close the entrance gate you must give the gate a push/pull to confirm it is locked. Place all of the tickets you collected in the ticket box before also confirming that the exit gate is locked using a push/pull on the gate. | |
| If you do not have enough riders to fill the ride cars in the middle of the floor you should push the empty ride cars to the perimeter of the floor. Empty ride cars should be placed in the outside corner with each additional car placed next to it. The ride car should be backed in with the headlights facing the ride floor. | |
| Begin your safety checks in a methodical manner. | |
| Visually check the ride cars for the appropriate number of riders, rider seating arrangement/placement and rider posture. All ride lap bars must be down. | |
| When a driver height rider and a passenger height rider are together it does not matter which seat they are in. All passenger height riders must be accompanied by a driver height rider. | |
| Do not pass a ride unit until it is fully checked & secured. In the event that a restraint device security check process is interrupted, the operator/attendant must begin the process again. | |
| STARTING THE RIDE | INT |
| When you finish your safety restraint checks return to the operator controls located near the entrance/exit gates. | |
| Make sure you are in the defined safety zone next to the operator control station when starting the ride. | |
| Use defined visual confirmation from the designated safety zone to confirm: • Entrance and exit gates are secure. • The ride area is clear. • Ride restraints are secure. • Riders are in proper riding position. | |
| Defined visual confirmation is an intentional visual check of each specific location observed. It is not a quick head swing from side to side. | |
| After completing your visual check, extend your arm out towards the ride locking out the elbow with a thumbs up. This visually alerts those around you that you are about to start the ride. | |
| If you can confirm that the ride platform is clear announce "ALL CLEAR". | |
| If you can confirm that the riders are in position and ready announce "ALL SET". | |
| After a third and final look announce "ONE WAY AND ONE WAY ONLY!" motioning the direction riders must travel and then press START. | |
| Move your finger over the STOP button in case you need to stop the ride. | |
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| DURING THE RIDE | INT |
| Keep your chin up and eyes out looking at your ride/riders the entire time it is running. | |
| All riders must stay seated and watch for riders reaching for other ride cars. | |
| Make sure traffic flow is in one direction. If anyone tries to go the opposite way get their attention and ask them to turn around. If this continues stop the ride. | |
| Do not ever go out on the ride floor while the ride is running. If you leave your defined safety zone you must stop the ride. | |
| If anything falls on the floor, stop the ride to retrieve the item. The floor must remain clear at all times. | |
| Watch for drivers that are struggling and those in traffic jams. Try to instruct them from the safety zone. Common issues: drivers overcorrect the steering wheel and forgetting to keep their foot on the pedal. If the headlights are not on the rider is not pushing the pedal down. | |
| Watch for headlights that are flickering as this might be a loose fuse which should be looked at. If a ride car is not working properly push it into the corner and place an out of order sign on the ride car. Alert the floor manager so they can have it looked at. | |
| STOPPING THE RIDE | INT |
| When the timer runs out, there ride cars will stop automatically. | |
| In the event of an emergency, press the stop button at the control panel. | |
| AFTER THE RIDE | INT |
| When the ride comes to a complete stop, inform riders: "Please walk to the exit." | |
| Unlock the exit gate. | |
| When the ride floor is completely empty you should close the exit gate and start the loading process again. | |
| TWO PERSON OPERATION | INT |
| If there are two operators, one operator should collect tickets and engage riders at the entrance gate while the other operator assists riders onto the ride floor/ride cars. | |
| Once the entrance/exit gates have been closed and checked, both operators may begin the safety check process. Visually check the ride for the appropriate number of riders, rider seating arrangement/ placement and rider posture. All ride lap bars must be down. | |
| Once safety checks have been completed one operator will enter the safety zone at the controls to begin the ride starting procedure. The other operator will enter the second safety zone on the opposite side of the platform. When the operator at the controls puts their thumb | |
| up with their elbow locked the second operator must do the same. Both operators must make eye contact with each other as they go through the defined visual confirmation checks. Only once the ride has started will they lower their arms. | |

| After each ride the employees can switch | positions if they choose. | | |
|--|------------------------------------|----------------------|-----|
| CLOSING THE RIDE | | | INT |
| When instructed by your supervisor, place | your ride closed sign on the fe | ence. | |
| Push all of the ride cars to the Haunted M in between each row. Also, leave one emheadlights should face the middle of the f | pty spot in front of the sliding c | • | |
| Close and lock all of the windows if they a | are open. | | |
| Complete any other tasks assigned by you another area. | ur supervisor such as sweeping | g or reassignment to | |
| When you are cleared to leave, take your the operator control key on the counter in | _ | ride area and place | |
| | | | |
| Trainee Signature | Trainer Signature | Date | |

CRAZY DAZY

Tickets: 4 tickets / Height Min: Height Max: N/A wristband 34 inches to ride with a responsible person 40 inches to ride alone

| OPENING THE RIDE | INT |
|---|-----|
| Walk around the ride area to make sure nothing is obstructing the ride platform or the ride cars. | |
| Make sure the ride breaker is ON. The breaker box is located on the panel next to the Haunted Mansion. If the flower petal lights are on the breaker is also on. | |
| If the ride has not been placed in operation for the day, has been turned off or has been taken out of service for any reason (ex. maintenance/weather), you are required to run a test ride without riders before returning the ride to service. | |
| RIDER SCREENING | INT |
| You should speak with each guest as they enter the ride, creating eye contact, greeting them with a smile and a pleasant facial expression. | |
| As you load riders, check riders against the height minimums using the height stick. | |
| If a riders is under 34 inches in height they may not ride. Please suggest another ride option. No exceptions! Riders 34-40 inches may ride with a responsible person over 40 inches. Riders over 40 inches may ride alone. | |
| As riders enter, collect three tickets or verify the correct afternoon wristband. Place all tickets in the ticket box. | |
| Ensure that riders remove or secure loose items before boarding. | |
| Communicate with all riders to "Please walk," on the ride platform. Warn each rider "Do not step on the black plates. Please walk around them." Ask parents to hold small children or lead them by the hand. | |
| LOADING RIDERS | INT |
| Count the appropriate number of riders for a ride group and only admit that number when the ride Q line is long. | |
| Load & Go! Once you close the entrance/exit gates and begin your safety checks do not go back to admit additional riders. If you do admit additional riders you must start the entire safety check process again. | |
| When you close the entrance gate you must give the gate a push/pull to confirm it is locked. Place all of the tickets in the ticket box before also confirming that the exit gate is locked using a push/pull on the gate. | |
| Begin your safety checks. Conducting security restraint safety checks in a methodical and consistent manner is key to safety. | |
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| Visually check the ride unit for the appropriate number of riders, rider seating arrangement/placement and rider posture. | |
| Make sure ride car gate is closed and secure using a push/pull on the gate. | |
| Instruct riders. "The closer you sit, the faster you spin." | |
| If a rider latched their ride car gate, it is your responsibility to double check the gate. Do not assume it is latched correctly. | |
| If there are an unused ride cars, please latch the ride car gate. | |
| Do not pass a ride car until the ride unit is fully checked & secured. | |
| STARTING THE RIDE | INT |
| When you finish your safety checks, return to the controls which is the designated safety zone. Place your foot on the operator present foot pedal. Make sure you are in a comfortable position as you will need to keep your foot down the entire ride. | |
| Use defined visual confirmation from the designated safety zone to confirm: • The ride area is clear. • Ride restraints are secure. • Riders are in proper riding position. | |
| Defined visual confirmation is an intentional visual check of each specific location observed. It is not a quick head swing from side to side. | |
| After completing your visual check, extend your arm out towards the ride locking out the elbow with a thumbs up. This visually alerts those around you that you are about to start the ride. | |
| If you can confirm that the ride area is clear announce "ALL CLEAR". | |
| If you can confirm that the riders are in position and ready announce "ALL SET". | |
| After a third and final look announce "HERE WE GO! while pressing the green start button. The ride timer will begin to count down. | |
| As the ride speeds up, you you may lower your arm but must look at each rider to make sure they are ok. | |
| DURING THE RIDE | INT |
| Keep your chin up and eyes out looking at your ride the entire time it is running. | |
| Watch smaller riders to make sure they are able to handle the forces of the ride. If they are having trouble supporting their head stop the ride. | |
| Stay in your safety zone while the ride is in operation, stay mentally focused. If at any point you need to leave the safety zone the ride will begin to stop when you take your foot off the pedal. | |
| STOPPING THE RIDE | INT |
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| | ride timer completes the cycle, the completes the cycle, the complete the cycle, the cyc | • | u may then remove | |
|-----------------------------|--|-----------------------------------|------------------------|-----|
| In the even will begin t | nt of an emergency, take your foo o stop. | ot off of the operator present fo | ot pedal and the ride | |
| You can als any quicke | so hit the emergency stop plunger. | er on the control panel but this | will not stop the ride | |
| AFTER TH | IE RIDE | | | INT |
| When the r | ride comes to a complete stop p | lease open the exit gate. | | |
| | nd to the different ride cars assise keeping the car from spinning. | ting riders out of the ride cars. | Open the ride car | |
| Warn riders | s as they exit the ride cars, "Do r | not step on the black plates," a | nd "Please walk." | |
| When the r | ride cars are completely empty y | ou should start the loading pro | cess again. | |
| Graviton o | nt that you need assistance while perator so they can press their hem to send someone over as we | elp button. If the Haunted Mar | | |
| CLOSING | THE RIDE | | | INT |
| When instr | ucted by your supervisor, place | your ride closed sign on the fer | ice. | |
| | e ride breaker on the breaker box ker handle to the OFF position. | x located next the Haunted Mai | nsion. Turn the | |
| Complete a | any other tasks assigned by you ea. | r supervisor such as sweeping | or reassignment to | |
| • | are cleared to leave, take your ti or control key on the counter in t | • | de area and place | |
| | | | | |
| _ | Trainee Signature | Trainer Signature | Date | |

GRAVITRON

| Tickets: 6 tickets / wristband | Height Min: 42 inches | Height Max: N/ | /A |
|--|---|------------------------------------|-----|
| OPENING THE RIDE | | | INT |
| Walk around the ride area makin access gates are locked. | g sure nothing is obstructing the ride and tha | at both perimeter | |
| Enter the ride operator area inside lights, outside lights and f | de the ride. Turn on the breakers in the contro an. | ol station for the | |
| Make sure the emergency lights | switch on the console is ON. | | |
| Turn on the music amplifier and | log into the iPod so that you can play music | for the riders. | |
| • | n operation for the day, has been turned off o . maintenance/weather), you are required to r ne ride to service. | | |
| Place your foot on the floor peda then immediately press the stop | the jog setting. Close and secure the entranal in the operator control station. Press the subutton. Take your foot off the floor pedal and speed. After two revolutions, the ride will st | tart button and d the ride will | |
| RIDER SCREENING | | | INT |
| You should speak with each gue with a smile and a pleasant facial | est as they enter the ride, creating eye contactal expression. | t, greeting them | |
| As you prepare to admit riders the minimum on the entrance gate. | nrough the entrance gate, check riders agains | st the height | |
| If a riders is under the 42 inches exceptions! Riders over 42 inches | they may not ride. Please suggest another ries may ride. | de option. No | |
| As riders enter, please collect fiv | e tickets or verify the correct afternoon wristl | band. | |
| | cure loose items before boarding. If a rider do nones unattended outside of the ride they can | | |
| trying to board with one of the p | the forces that will occur during the ride. If you osted medical conditions you should remind could include someone with a cast or some | them of the | |
| LOADING RIDERS | | | INT |

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| Count the appropriate number of riders for a ride group and only admit that number. A full ride is 30 riders. | |
| Communicate with all riders to "Please walk," as they enter the ride area. | |
| As you load the ride, monitor the riders that are already inside. Make sure no one is in the center control area or that they are banging the red sleds by lifting them and letting them drop. | |
| Load & Go! Once you close the entrance/exit gates and begin your safety checks do not go back to admit additional riders. If you do admit additional riders you must start the entire safety check process again. | |
| When you close the entrance/exit gates, give them a push/pull to confirm they are locked. | |
| STARTING THE RIDE | INT |
| As you enter the ride make sure to latch the chains on either side of the ride door so riders do not enter this area. | |
| When you enter the control station in the middle of the ride, please turn off the fan before closing the ride door. | |
| After verifying that no one is in the entrance/exit area you can lower the ride door using the controls at the operator station. Make sure the door closes completely. | |
| Visually check the ride for the appropriate number of riders, rider seating arrangement/ placement and rider posture. If you are not running a full ride, please ask riders to spread out to help balance the ride. | |
| Use defined visual confirmation from the designated safety zone to confirm: Ride door is closed. The inside ride area is clear. Riders are in proper riding position with their backs against the red mats. | |
| Defined visual confirmation is an intentional visual check of each specific location observed. It is not a quick head swing from side to side. | |
| After completing your visual check, turn off the interior flood lights and place your foot on the floor pedal. | |
| Press the green START button, a rider warning message will automatically begin to play. | |
| As the ride begins to speed up, take your foot off the pedal. Look at each rider to make sure they remain agains the red mats. | |
| DURING THE RIDE | INT |
| Keep your chin up and eyes out looking at your ride the entire time it is running. | |
| Make sure that riders do not go above the red mats and do not flip upside down. | |
| To keep yourself from getting motion sick, do not look up or down during the ride. Look out at the riders against the red mats and rotate slowly in the chair. | |
| | |

As the ride comes up to speed, it will initiate two cycles where the red sleds will move up and back down before slowing down. The entire ride cycle is five minutes long. The ride sequence is preprogrammed so you do not need to control the ride.

Stay in your safety zone while the ride is in operation, stay mentally focused. If at any point you need to leave the safety zone press the STOP button.

STOPPING THE RIDE

After the ride completes a full ride cycle it will begin to slow down as part of the ride cycle program. As the ride slows, make sure that riders keep their backs against the red mats. Do not let them climb on the red mats or stand in the walkway.

When the ride door approaches the steps and is about to make its final stop you should press the yellow RIDE STOP INSTRUCTIONS button. Also, make sure that all riders are against the red mats. If someone is standing as the ride comes to a final stop they could loose their balance and fall.

If for any reason you need to stop the ride during a ride cycle press the red STOP button. You do not need to have your foot on the floor pedal to stop the ride. The ride will begin to slow down. Please note that if the ride was at full speed when you pressed STOP, it will take several minutes for the ride to come to a complete stop.

The only time you should use the emergency stop plunger button instead of the STOP button is if you need to shut off power to the drive system. It is much quicker to press the STOP button. To activate the emergency stop plunger, you must first pull the locking ring before depressing the plunger.

Using the emergency stop plunger button will do the following:

- Turn off all power to the ride program.
- The ride will begin coasting to a stop because there is no power to the brakes/ ride program. Because there is no braking system assisting the ride, it can take twice as long or up to five minutes to come to a stop.
- The ride door will not stop at the stairs and the ride will need to be pushed manually to realign at the stairs.
- The controls to raise the ride door will still work so you can open the ride door.

If you use the emergency stop plunger button you should also press the help button on the control panel. This will alert the floor manager/response team to respond so we can assist with pushing the ride back to the stairs when it stops. They can also help with the reason you pressed the emergency stop plunger. Use the Emergency stop as a last resort.

When the ride comes to a complete stop, turn on the interior flood lights, open the ride door and turn on the fan. Leave the control station and unhook the two chains that restrict access to the ride door area

Walk down the stairs to unlock the entrance/exit gates.

so riders can get off the ride.

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| When the ride is completely empty, you should start the loading process again. | |
| POWER OUTAGE DURING A RIDE | INT |
| If the park experiences a power outage during a ride cycle, you will know because you will experience the following: • All of the interior lights will go out. • The emergency lights will illuminate. • The music will stop playing. • The ride will begin coasting to a stop because there is no power to the brakes/ ride program. Because there is no braking system assisting the ride, it can take twice as long or up to five minutes to come to a stop. • The ride door will not stop at the stairs and the ride will need to be pushed manually to realign at the stairs. • The entry door will raise on its own even when the ride is moving. Please keep riders away from this area. In the event of a power failure, remain calm. During a power outage our emergency response team will respond to assist with pushing the ride back to the stairs after it stops as well as unloading the ride. | |
| Provide all of the riders with their tickets back so they can ride when the power returns. | |
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| CLOSING THE RIDE | INT |
| When instructed by your supervisor, place your ride closed sign on the fence. | |
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| CLOSING THE RIDE | INT |
|---|-----|
| When instructed by your supervisor, place your ride closed sign on the fence. | |
| Turn off the fan, lights breakers in the operator control station. | |
| Flip the emergency lights switch to to OFF position on the control panel. | |
| Complete any other tasks assigned by your supervisor such as sweeping or reassignment to another area. | |
| When you are cleared to leave, take your ticket box back to the Swinger ride area and place the operator control key on the counter in the office before signing out. | |
| | |
| Trainee Signature Trainer Signature Date | |

SUPERFLIP

Tickets: 6 tickets / wristband Height Min: 48 inches Height Max: 76 inches/6ft 4 inches

ADDITIONAL RESTRICTIONS

No one under the age of 9 years old or anyone weighing more than 242.50lbs may ride!

| OPENING THE RIDE | INT |
|---|-----|
| Walk around the ride area to make sure nothing is obstructing the ride platform or the ride cars. | |
| Make sure the ride breaker is on. The breaker is located on the front of the main control cabinet which is behind the garage door in the Q line. If it is a cloudy day or night time please turn on the lights using the breaker marked LIGHTS. | |
| At the operator controls, review the touch screen to make sure you clear any faults or alarms by pressing the "ALARM" button on the touch screen. Place the ride in the rotation setting by selecting "ROTATION" on the touch screen. Select Platform Program #3 on the touch screen. | |
| If the ride has not been placed in operation for the day, has been turned off or has been taken out of service for any reason (ex. maintenance/weather), you are required to run a test ride without riders before returning the ride to service. | |
| RIDER SCREENING | INT |
| You should speak with each guest as they enter the ride, creating eye contact, greeting them with a smile and a pleasant facial expression. | |
| As you prepare to admit riders through the entrance gate, check riders against the height minimum/maximum on the entrance gate. | |
| If a riders is under the minimum height of 48 inches they may not ride. Please suggest another ride option. No exceptions! | |
| If a rider is over the maximum height of 76 inches/ 6ft 4 inches they may not ride. Please suggest another ride option. No exceptions! | |
| Please note that it is posted throughout the ride area that regardless of height minimums/ maximums anyone under the age of 9 or over 242.5 lbs may not ride. This is something that the rider should make us aware of as we can not determine by looking at them. | |
| As riders enter, please collect six tickets or verify the correct afternoon wristband. | |
| Ensure that riders remove or secure loose items before boarding using the bins on the platform. | |
| Communicate with all riders to "Please walk," as they enter the ride area. | |
| LOADING RIDERS | INT |
| Count the appropriate number of riders for a ride group and only admit that number. | |
| Balance the ride when not operating a full ride. | |

Provide assistance to riders that might struggle getting into the ride seat offering the use of a stool. Load & Go! Once you close the entrance gate and begin your safety checks do not go back to admit additional riders. If you do admit additional riders you must start the entire safety check process again. When you close the entrance gate, give the gate a push/pull to confirm it is locked. Begin your safety checks. When you reach the yellow line on the platform step away to check the exit gate is locked using a push/pull on the gate. Then return behind the yellow line to continue your safety restraint checks. This process ensures that you do not miss a ride unit. Conducting security restraint safety checks in a methodical and consistent manner is key to safety. Follow the same process for each rider. If you lower an over the shoulder restraint, buckle the secondary belt and do a push/pull on the restraints you should follow that same process for all subsequent riders. Do not do it in a different order for different riders. Visually check the ride unit for the appropriate number of riders, rider seating arrangement/ placement and rider posture. Make sure the over the shoulder restraint is snug across the lap and secured with nothing between the rider and the restraint device. Buckle the secondary restraint belt and then pull on it to confirm it is locked. Once you have closed an over the shoulder restraint, a red indicator light will illuminate on the ride unit indicating that you have met the required safety parameters. If you have a larger/tall rider and the over the shoulder restraint is snug across their lap/body but the red indicator light will not illuminate on the ride unit you have not met the required safety parameters. Please ask them if it is ok to push down on the over the shoulder restraint before doing so. If you can push down with a reasonable amount of pressure and the light illuminates that is great. Do not strain, jump, bounce or use excessive force in any way to push down on the over the shoulder restraint. Due to the design requirements, not all body types will fit on the ride even if they meet the minimum/maximum height requirements. If you are not able to get the red indicator light to illuminate with reasonable force, please apologize to the guest, release the should restraints and escort them off of the ride. Please refund their tickets and be sensitive to the situation. You will need to restart your security restraint safety checks again for the entire ride. If a rider has closed their own over the shoulder restraint and buckled the secondary restraint it is your responsibility to double check the restraint. Do not assume it is secured correctly. Do not pass a ride unit until the ride unit is fully checked & secured. In the event that a restraint device security check process is interrupted, the operator/attendant must begin the process again. If you close an over the shoulder restraint but the red indicator light on the ride unit is flashing there is an air line fault present. In this situation, reattach the air line to the ride, open all of the over the shoulder restraints, remove the air line and restart your security restraint safety checks. If this fault continues, unload the ride, provide the riders with their tickets and alert the maintenance team using the help button.

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| If there are any empty ride units, please close the over the shoulder restraint and buckle the secondary belt as if there was a rider in the seat. | |
| STARTING THE RIDE | INT |
| When you finish your safety restraint checks, return to the control panel and open the blue cover accessing the controls. | |
| Make sure you are in the defined safety zone at the operator control station. | |
| Turn the running boards switch to the left or OPEN position. This will allow the running boards/platform to open. | |
| Look at the operator touch screen on the controls to make sure that no faults are flashing on the screen. If there are no faults, proceed to the next steps. If there is a fault, press and hold the ALARM box on the touch screen to clear it. You will then need to press the blue REACTIVATE CONTROLS button on the control panel next to the touch screen. The CONTROLS ACTIVE box on the touch screen should now be yellow. | |
| Use defined visual confirmation from the designated safety zone to confirm: • Entrance and exit gates are secure. • The ride area is clear. • Ride restraints are secure. • Riders are in proper riding position. | |
| Defined visual confirmation is an intentional visual check of each specific location observed. It is not a quick head swing from side to side. | |
| After completing your visual check, extend your arm out towards the ride locking out the elbow with a thumbs up. This visually alerts those around you that you are about to start the ride. | |
| If you can confirm that the ride platform is clear announce "ALL CLEAR". | |
| If you can confirm that the riders are in position and ready announce "ALL SET". | |
| After a third and final look announce "HERE WE GO!" Drop your arm so you can use both hands to press the two green START buttons that are located on the control panel. | |
| A horn will sound and the ride will begin to move. | |
| As the ride speeds up you must look at each rider to make sure they are ok. | |
| If the ride does not start after pressing the two green START buttons, look at the touch screen to see if any alarms/faults are present. If so follow the directions above in this section. | |

| DURING THE RIDE | INT |
|---|-----|
| Keep your chin up and eyes out looking at your ride the entire time it is running. | |
| Stay in your safety zone while the ride is in operation, stay mentally focused. If at any point you need to leave the safety zone you should stop the ride. | |
| Watch and listen for distressed/ troubled riders, spitting, throwing things or foul language. | |

| OTOPPINO THE PIPE | |
|--|-----|
| STOPPING THE RIDE | INT |
| After the ride completes a full ride cycle it will begin to slow down and return to the home position on its own. | |
| If you need to stop the ride mid cycle press the black STOP button. This will begin slowing the ride to a stop, bringing it back to the home position. If the ride is at full speed when you press the stop button it could take a few minutes for it to stop completely. | |
| The only time you should use the emergency stop plunger instead of the STOP button is if you need to shut off all power to the ride. Using the emergency stop plunger will: • Remove all power to the ride and will place the ride in free swing. • Require you to manually brake the ride to a stop or let the ride free swing to a stop. • The platform will need to be closed manually. • A portable air tank will be required to release the lap bars. If you hit the emergency stop plunger you should also press your help button so our floor managers can assist and we can activate our emergency response plan if needed. | |
| AFTER THE RIDE | INT |
| When the ride comes to a complete stop, turn the running boards switch to the right or CLOSED position. This will allow the running boards/platform to close. | |
| If the running boards will not close, look at the column. Is it out of balance? If so you will need assistance from the second operator or by pressing your help button. One operator must push the ride column back into position while the other one turns the running boards switch to CLOSED. Once the running boards/platform begins to close, the operator pushing on the column can stop assisting. | |
| When the running boards/platform closes completely, walk around and unbuckle all of the secondary lap belts. | |
| Attach the air line to the ride and instruct riders to lift up on their lap bars. Once all lap bars have been raised, release the air line and move it out of the way so that riders do not trip on it while unloading. | |
| If you open an over the shoulder lap bar for a rider you need to assist that rider completely out of the ride car before assisting the next rider. | |
| If you assisted a rider with the use of a stool when they entered, you should offer it again to get out of the ride unit. | |
| When the ride platform is completely empty you should start the loading process again. | |
| TWO PERSON OPERATION | INT |
| If there are two operators, one operator should collect tickets and engage riders at the entrance gate while the other operator assists riders onto the platform. | |
| Once the entrance/exit gates have been closed and checked, both operators may begin the safety check process starting next to each other. Each operator will work in opposite directions until they meet again on the other side. This ensures that all riders have been thoroughly checked and no one was missed. | |

One operator will go to the control station/safety zone and the other operator will go the other side of the platform to the second safety zone. When the operator at the controls puts their thumb up with their elbow locked the second operator must do the same. Both operators must make eye contact with each other as they go through the defined visual confirmation checks. The second operator will keep their arm extended until the ride starts even as the operator at the control station lowers their arm to start the ride.

| STOPPING A FREE SWING SITUATION MANUALLY | INT |
|---|-----|
| If the ride faults out during the middle of a ride cycle the ride will begin to free swing and you will need to manually stop the ride. | |
| Press and hold the red manual brake button, located on the right side of the control panel each time to ride swings upwards. Release the button when the ride swings back down towards the platform. When the ride swings upwards in the other directions apply the manual brake again. Continue this process until the column is stopped and centered over the platform. | |
| Press the blue REACTIVATE CONTROLS button on the control panel and restart the ride using the defined visual confirmation process. If you need to unload the ride, begin that process. | |
| | |
| CLOSING THE RIDE | INT |
| When instructed by your supervisor, place your ride closed sign on the fence. | |
| Turn the control panel key to the left to deactivate the controls. | |
| Close the over the shoulder safety restraints. | |
| Place the blue cover over the control station and the red bag over the motor on the ride unit. | |
| Go to the control cabinet behind the ride and turn off the ride and lights breaker. | |
| Complete any other tasks assigned by your supervisor such as sweeping or reassignment to another area. | |
| When you are cleared to leave, take your ticket box back to the Swinger ride area and place the operator control key on the counter in the office before signing out. | |
| Trainee Signature Trainer Signature Date | |

SEA DRAGON

Tickets: 6 tickets / Height Min: Height Max: N/A
wristband 40 inches to ride with a responsible person
48 inches to ride alone

| OPENING THE RIDE | INT |
|--|-----|
| Walk around the ride area to make sure nothing is obstructing the ride platform or the ride cars. | |
| Make sure the gate accessing the restricted area under the ride is closed and locked. | |
| At the control station, move the pumps switch to ON. You should hear the pumps start up and the ride will no longer free swing. If the pumps do not start please alert the floor manager so that they can turn on the main ride breakers in Sea Dragon shed. | |
| If it is cloudy or night time turn on the main lights and the mast lights. | |
| If the ride has not been placed in operation for the day, has been turned off or has been taken out of service for any reason (ex. maintenance/weather), you are required to run a test ride without riders before returning the ride to service. | |
| RIDER SCREENING | INT |
| You should speak with each guest as they enter the ride, creating eye contact, greeting them with a smile and a pleasant facial expression. | |
| As you prepare to admit riders through the entrance gate, check riders against the height minimums. | |
| If a riders is under 40 inches in height they may not ride. Please suggest another ride option. No exceptions! Riders 40-48 inches may ride with a responsible person over 48 inches tall. Riders over 48 inches may ride alone. | |
| As riders enter, please collect five tickets or verify the correct afternoon wristband. Place all tickets in the blue ticket box. | |
| Ensure that riders remove or secure loose items before boarding. Riders may place items on the exit side of the platform before sitting in a ride seat. | |
| Communicate with all riders to "Please walk," as they enter the ride area. | |
| LOADING RIDERS | INT |
| Count the appropriate number of riders for a ride group and only admit that number. | |
| A ride seat can typically accommodate five children or four adults. Do not allow anyone to sit on someones lap. | |
| This ride has two separate Q lines. One Q line for the end seat riders ONLY and one Q line for the remaining seats. | |
| | |

Admit riders from the end seat Q line first. Allow enough riders to fill one seat on either end but do not allow them to fill any of the other seats. Close the end seat rider entrance gate before admitting riders from the non end seat rider Q line. Admit riders from the non end seat rider Q line filling all remaining seats. Load & Go! Once you close the entrance gates and begin your safety checks do not go back to admit additional riders. If you do admit additional riders you must start the entire safety check process again. When you close the entrance gates, give them a push/pull to confirm they are locked. Walk to the south end (side closest to the Super Shot game) of the ride platform to release the lap bars. Turn the switch on the end of the ride to the right which is the ON position. The lap bars will release and can be lowered. Begin your safety checks starting with the end seat riders on the south side of the ride. Proceed north toward the Jungle of Fun. This process ensures that you do not miss a ride unit. Conducting security restraint safety checks in a methodical and consistent manner is key to safety. Visually check the ride unit for the appropriate number of riders, rider seating arrangement/ placement and rider posture. Lower each lap bar if the riders have not done so already. The lap bar should lock with a "click" sound and the yellow lap bar indicator light on the side of the ride unit should go off. This indicates that you have met the safety parameters for locking the lap bar. Also, pull up on the lap bar confirming that it is locked. If the lap bar does not lock, instruct riders to cross their legs at the ankles. This generally allows their thighs to lower more and solves the problem. If this does not allow the lap bar to lock, you can try unlocking all of the ride lap bars and re-locking them. In this situation you must start your security restraint safety checks again. If you have larger/taller riders and you are having trouble locking their lap bar, ask them if it is ok to push down on the on their lap bar before doing so. Push down with a reasonable amount of pressure while listening for the click and watching that the yellow lap bar indicator light goes off. Do not strain, jump, bounce or use excessive force in any way to push down on the lap bar. Due to the design requirements, not all body types will fit on the ride even if they meet the minimum height requirements. If you are not able to get the yellow lap bar indicator light to go off please apologize to the guest, release all lap bars and escort them off of the ride. Please refund their tickets and be sensitive to the situation. You will need to restart your security restraint safety checks again for the entire ride. If a rider closes their own lap bar on their own it is your responsibility to double check the restraint. Do not assume it is secured correctly.

| Dig New Training Officets | |
|--|-----|
| Do not pass a ride unit until the ride unit is fully checked & secured. In the event that a restraint device security check process is interrupted, the operator/attendant must begin the process again. | |
| If there are any empty ride units please lower and lock the lap bars. | |
| STARTING THE RIDE | INT |
| When you finish your safety restraint checks, return to the operator control booth. | |
| Make sure you are in the defined safety zone at the operator controls. | |
| Look to make sure no one is on the exit ramp or inside the exit gate at the end of the ride. Place your foot on the operator present foot pedal. Once you place your foot on the operator present foot pedal the exit gate will lock. Make sure you are in a comfortable position as you will need to keep your foot down the entire ride. | |
| Use defined visual confirmation from the designated safety zone to confirm: • Entrance and exit gates are secure. • The ride area is clear. • Ride restraints are secure and no yellow lap bar indicator lights are still illuminated. • Green READY light is illuminated on the control panel. • Riders are in proper riding position. | |
| Defined visual confirmation is an intentional visual check of each specific location observed. It is not a quick head swing from side to side. | |
| After completing your visual check, extend your arm out towards the ride locking out the elbow with a thumbs up. This visually alerts those around you that you are about to start the ride. | |
| If you can confirm that the ride platform is clear announce "ALL CLEAR". | |
| If you can confirm that the riders are in position and ready announce "ALL SET". | |
| After a third and final look announce "HERE WE GO!" while pressing the green START button that is located on the control panel. | |
| As the ride speeds up you must look at each rider to make sure they are ok. | |
| DURING THE RIDE | INT |
| Keep your chin up and eyes out looking at your ride the entire time it is running. | |
| Stay in your safety zone while the ride is in operation, stay mentally focused. If at any point you leave the safety zone the ride will begin to stop since you removed your foot from the pedal. | |
| Watch and listen for distressed/ troubled riders, spitting, throwing things or foul language. | |
| STOPPING THE RIDE | INT |
| | |

| position or | de completes a full ride cycle it we its own. Keep your foot on the ce stop so that they exit gate rema | operator present foot ped | | |
|---------------------------|---|---|---------------------------|-----|
| The ride w the exit ga | d to stop the ride mid cycle take y rill begin stopping. Place your foc te locked while the ride slows. If it will only take a few swings for it | ot back on the operator protection that the tide is at full speed w | esent foot pedal to keep | |
| | so press the emergency stop but king your foot off of the operator | • | which will do the same | |
| • • | oint you need assistance, use the e phone and dial 240 to reach the | | ation to call the office. | |
| AFTER TH | IE RIDE | | | INT |
| | ride comes to a complete stop, welease, push down and exit to the | • | | |
| Walk to the release the | e south end of the ride, turn the la e lap bars. | ap bar switch to the left o | OFF position. This will | |
| Assist ride open. | rs who have not released their lap | o bars by pushing down o | n them. They will pop | |
| When the | ride platform is completely empty | you should start the load | ling process again. | |
| CLOSING | THE RIDE | | | INT |
| When insti | ructed by your supervisor, place y | our ride closed sign on th | ne fence. | |
| On the cor | ntrol panel, flip the pump switch, | main lights and the mast | ights OFF. | |
| Place the | red cover over the control station. | | | |
| A supervis | or will turn off the main breakers | in the Sea Dragon shed. | | |
| Complete another ar | any other tasks assigned by your ea. | supervisor such as swee | ping or reassignment to | |
| • | are cleared to leave, take your tic or control key on the counter in the | | • | |
| | | | | |
| - | Trainee Signature | Trainer Signature | Date | |

PARATROOPER

| Tickets: 5 tickets / wristband | Height Min: 36 inches to ride with a responsible person 46 inches to ride alone | Height Max: I | N/A |
|--|---|------------------|-----|
| OPENING THE RIDE | | | INT |
| | tke sure nothing is obstructing the ride platform of the ride cars can be tied down. Do not atter. | | |
| Walk around behind the ride to not, turn the main ride breaker (| make sure the main rider breaker is in the ON pos ON. | sition. If it is | |
| At the control station, make sure the start button on the control p | e the operator lever is in the locked position before anel activating the pump. | re pressing | |
| If it is cloudy or night time, turn control station. | on the lights using the switch located on the bac | k of the | |
| | n operation for the day, has been turned off or ha a. maintenance/weather), you are required to run a he ride to service. | | |
| TWO PERSON OPERATION | | | INT |
| This ride operates with two emp | oloyees: one loader and one operator. | | |
| Walk down the Q line collectingCommunicate with the operate | e while the current ride is running. Ing tickets/determine who is riding together. Ing tickets/determine who is riding together. Ing tickets/determine who is riding together. Ing tickets/determine who is running toading closest to the entrance gate. | | |
| Operator role: • Manage the exit gate. • Operate the controls. • Communicate with the loader, • Load/unload riders in the car of | keeping the ride balanced as you load/unload ric closest to the exit gate. | ders. | |
| RIDER SCREENING | | | INT |
| You should speak with each gue with a smile and a pleasant facial | est as they enter the ride, creating eye contact, grall expression. | reeting them | |
| As riders enter through the entra | ance gate, check riders against the height minimu | ıms. | |

| 5 5 | |
|--|-----|
| If a riders is under 36 inches in height they may not ride. Please suggest another ride option. No exceptions! Riders 36-46 inches may ride with a responsible person over 48 inches tall. Riders over 48 inches may ride alone. | |
| As riders enter, please collect four tickets or verify the correct afternoon wristband. Place all tickets in the blue ticket box. | |
| Ensure that riders remove or secure loose items before boarding. Be especially aware of flip flop, sandals or open back shoes of any kind. Riders may place items near the exit gate area. | |
| Communicate with all riders to "Please walk," as they enter the ride area. | |
| LOADING RIDERS | INT |
| Count the appropriate number of riders for a ride group and only admit that number. You must prioritize balancing the ride. | |
| When loading the ride, you must always keep it balanced. If you are not operating a full ride, the loader and the operator must clearly communicate the balancing plan. If the ride is not balanced properly, the brake will have trouble holding the cars in place and/or the ride will not move. | |
| If you are operating a full ride, you can load in consecutive order. | |
| Never unload and entire ride before loading the next ride. Try to reload the same cars making adjustments for balancing as needed. | |
| Load & Go! The Paratrooper is different from other rides in the park. You will load each ride car individually before starting a full ride cycle. | |
| After loading a ride car, visually check the ride unit for the appropriate number of riders, rider seating arrangement/ placement and rider posture. | |
| A ride car can typically accommodate three children, two children and one adult or two adults. Do not allow anyone to sit on someones lap. | |
| The loader controls access to the ride platform. They will instruct each ride car group to a specific ride car when it is appropriate. | |
| The loader will then assist with loading the ride car closest to the entrance gate. | |
| The operator will assist with loading the ride car closest to the exit gate. | |
| Do not allow riders to get in a ride car unassisted. Once you open the lap bar, you must be in a position to assist. | |
| Push the ride car back slightly which which makes it easier for riders to sit down. | |
| You will often need to lift children into a ride car and assist adults. Remember to always lift with your legs and not with your back. If a rider is too heavy to lift, please offer them the step stool. If the stool is needed, you should bring the ride car down to the flat portion of the ride platform. | |
| When loading three riders to a ride car, ask who is planning to sit in the middle. Have that rider sit down last. | |
| | |

| Big Row Training Sheets | |
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| If a child is riding with a responsible person, instruct the child to sit on the inside of the ride car closest to the Paratrooper sign. | |
| Carefully close the lap bar making sure that fingers and hands do not get caught or pinched in the latch or hinge. Use the locking tool to engage the lock on the lap bar. | |
| Push/pull on the lap bar to confirm it is locked. | |
| Fasten the secondary safety cable. After it is fastened, pull on the cable to make sure it is engaged properly. | |
| Conducting security restraint safety checks in a methodical and consistent manner is key to safety. | |
| After the car/cars on the platform have been loaded, both the loader and the operator should return to the safety zone. The loader should stand in front of the entrance gate and the operator should stand at the ride controls. | |
| Before the operator moves the ride to load additional riders, they should use defined visual confirmation from the designated safety zone to confirm: • The ride area is clear. • The entrance and exit gates are clear. • Ride restraints are secure. • Riders are in proper riding position. | |
| After confirmation, the operator should unlock the operator control lever so the ride can be moved. | |
| The control lever should always be adjusted slowly and intentionally. At no point should the control lever be moved from full forward to full reverse or visa versa. | |
| The operator should slowly push the control lever toward the ride which will move the ride in the forward direction. Using slight adjustments of forward and reverse, the next set of ride cars can be positioned over the platform. When the ride cars are in position, put the control lever in the neutral position, apply the brakes using the brake lever. When the ride is stopped, lock the brake lever and lock the control lever with the safety arm. | |
| Proceed with loading/unloading the next set of riders. When all ride cars have been loaded/unloaded based on the balancing plan you can begin a ride cycle. | |
| STARTING THE RIDE | INT |
| The operator should lock the exit gate. The operator must confirm that it is locked by doing a push and pull on the gate. | |
| The loader should enter the ride Q line, locking the entrance gate behind them. They should confirm the gate is locked with a push and pull on the gate. The loader will then proceed down the Q line collecting tickets for the next ride. They will also determine which riders are sitting together for the next ride. When the loader is done with this process they should proceed up the exit gate ramp and enter the safety zone on the ride platform. | |
| | - |

Alternatively, the loader can collect tickets from outside the ride Q line. They would confirm the entrance gate is locked using a push and pull on the gate, then walk down the exit ramp to begin collecting tickets. When they are done collecting tickets/determining who will ride together, they should go back up the exit ramp and enter the safety zone on the ride platform.

At no point should anyone ever try to collect tickets down the inside of the fence line. This area is outside of the safety zone and should not be entered at any point.

Before the operator begins the forward ride cycle, they must use defined visual confirmation from the designated safety zone to confirm:

- The ride area is clear.
- The entrance and exit gates are locked.
- Ride restraints are secure.
- Riders are in proper riding position.

After completing a visual check, the operator should unlock the safety control lever.

The operator should slowly and intentionally push the control lever towards the ride which will make the ride move forward. The further the control lever is pushed the faster the ride will move in the forward direction. If the operator needs to slow the ride at any time they should pull the control lever back toward them. When the control lever is put in the neutral position no power will be provided to the ride.

Once the ride reaches full speed, the operator should push the timer button on the control panel which will illuminate the timer light.

When the timer light goes off the operator should slowly and intentionally pull the control lever back to the neutral position.

When the ride has slowed to almost a stop, the operator can slowly and intentionally begin pulling the control lever back towards them to make the ride go in reverse. The more the operator pulls the lever the faster the ride will move in reverse. If the operator needs to slow the ride they should push the lever back toward to ride. If the control lever is put in the neutral position no power will be provided to the ride.

Once the ride reaches full speed, the operator should push the timer button which will illuminate the timer light again.

When the timer light goes off the operator should slowly and intentionally push the control lever back to the neutral position.

As the ride slows, the operator should use slight adjustments of forward and reverse to stop two ride cars over the platform. The operator should apply braking using the brake lever to stop the ride in the proper position. The more pressure that is applied to the lever the more the brakes will engage. When the ride is stopped, lock the brake lever and lock the control lever with the safety arm.

| DURING THE RIDE | INT |
|--|-----|
| Keep your chin up and eyes out looking at your ride the entire time it is running. | |

| Big Row Training Sheets | |
|--|-----|
| Stay in the safety zone while the ride is in operation, stay mentally focused. If at any point you need to leave the safety zone you should stop the ride. | |
| Watch and listen for distressed/ troubled riders, spitting, throwing things or foul language. | |
| The loader and the operator should discuss the balancing plan for the next ride based on the information the loader gathered while collecting tickets in the Q line. | |
| STOPPING THE RIDE | INT |
| When you are ready to stop the ride, the operator should bring the control lever back to the neutral position. When the ride has slowed, use slight adjustments of forward and reverse to stop two ride cars over the platform. Use the brake to assist with stopping the ride cars. When the ride has stopped, lock the brake lever and control lever using the safety arm. | |
| If you need to stop the ride at any point during a ride cycle follow the step above. | |
| The only time you should use the emergency stop plunger button is if you need to shut off all power to the ride. Pressing the emergency stop will: Remove all power to the ride. Stop the control arm from responding to input. All lights will go off at the ride. Ride will begin coasting to a stop. | |
| That will begin coasting to a stop. | |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. | |
| If you press the emergency stop plunger button you should also press the help button. This | INT |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. | INT |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral | INT |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. | INT |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. Unlock the entrance and exit gates. The loader and operator should begin unloading riders and reloading riders accordingly to | INT |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. Unlock the entrance and exit gates. The loader and operator should begin unloading riders and reloading riders accordingly to their balancing plan. | |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. Unlock the entrance and exit gates. The loader and operator should begin unloading riders and reloading riders accordingly to their balancing plan. CLOSING THE RIDE | |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. Unlock the entrance and exit gates. The loader and operator should begin unloading riders and reloading riders accordingly to their balancing plan. CLOSING THE RIDE When instructed by your supervisor, place your ride closed sign on the fence. | |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. Unlock the entrance and exit gates. The loader and operator should begin unloading riders and reloading riders accordingly to their balancing plan. CLOSING THE RIDE When instructed by your supervisor, place your ride closed sign on the fence. Place the control lever in the neutral position engaging the safety arm. | |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. Unlock the entrance and exit gates. The loader and operator should begin unloading riders and reloading riders accordingly to their balancing plan. CLOSING THE RIDE When instructed by your supervisor, place your ride closed sign on the fence. Place the control lever in the neutral position engaging the safety arm. Lock the brake lever. | |
| If you press the emergency stop plunger button you should also press the help button. This will alert the floor manager/response team to respond. They will assist with the situation. AFTER THE RIDE After a full ride cycle forward and backwards, the two ride cars that were loaded first should be positioned over the platform. The operator should lock the control lever in the neutral position and engage the brake. Unlock the entrance and exit gates. The loader and operator should begin unloading riders and reloading riders accordingly to their balancing plan. CLOSING THE RIDE When instructed by your supervisor, place your ride closed sign on the fence. Place the control lever in the neutral position engaging the safety arm. Lock the brake lever. Turn the pump switch to the OFF position on the control panel. | |

Big Row Training Sheets When you are cleared to leave, take your ticket box back to the Swinger ride area and place the operator control key on the counter in the office before signing out.

Trainer Signature

Date

Trainee Signature

FREE SPIN

| Tickets: 4 tickets / wristband | Height Min: 38 inches to ride with a responsible person 42 inches to ride alone | Height Max: 76 inches/ 6ft 4 inches |
|--------------------------------|---|--|
|--------------------------------|---|--|

| OPENING THE RIDE | INT |
|---|-----|
| Walk around the ride area to make sure nothing is obstructing the ride platform or the ride cars. | |
| Uncover the control panel and make sure the screen is on. | |
| For standard operation, the control panel switches should be set to: Operator Available Key: ON Start Enable Key: OFF Rotation Enable Key ON Red Stop Cycle: ON | |
| If the ride has not been placed in operation for the day, has been turned off or has been taken out of service for any reason (ex. maintenance/weather), you are required to run a test ride without riders before returning the ride to service. | |
| If it is cloudy or night time, turn the two light switches to the ON position located on the top of the control panel. | |
| RIDER SCREENING | INT |
| You should speak with each guest as they enter the ride, creating eye contact, greeting them with a smile and a pleasant facial expression. | |
| As riders enter through the entrance gate, check riders against the height minimums/maximum using the height markers on the entrance gate. | |
| Riders is under 38 inches in height may not ride. Please suggest another ride option. No exceptions! Riders 38-42 inches may ride with a responsible person over 42 inches tall. Riders over 42 inches may ride alone. Riders over 76 inches/ 6ft 4 inches may not ride. Please suggest another ride option. No exceptions! | |
| As riders enter, collect four tickets or verify the correct afternoon wristband. Place all tickets in the ticket box. | |
| Ensure that riders remove or secure loose items before boarding. Be especially aware of flip flop, sandals or open back shoes of any kind. | |
| Communicate with all riders to "Please walk," on the ride platform. | |

| LOADING RIDERS | INT |
|---|-----|
| Count the appropriate number of riders for a ride group and only admit that number. | |
| Balance the ride when not operating a full ride. | |
| Load & Go! Once you close the entrance/exit gates and begin your safety checks do not go back to admit additional riders. If you do admit additional riders you must start the entire safety check process again. | |
| When you close the entrance gate you must give the gate a push/pull to confirm it is locked. | |
| Begin your safety checks. When you reach the yellow line on the platform step away to check the exit gate is locked using a push/pull on the gate. Then return behind the yellow line to continue your safety restraint checks. This process ensures that you do not miss a ride unit. | |
| Conducting security restraint safety checks in a methodical and consistent manner is key to safety. Follow the same process for each rider. If you put an over the shoulder restraint bar down, buckle the secondary belt and do a push/pull on the restraints you should follow that same process for all subsequent riders. Do not do it in a different order for different riders. | |
| Visually check the ride unit for the appropriate number of riders, rider seating arrangement/placement and rider posture. | |
| Make sure the over the shoulder restraint is snug across the lap and secured with nothing between the rider and the restraint device. Buckle the secondary restraint belt and then pull on it to confirm it is locked. | |
| Once you lower an over the shoulder restraint, the red indicator light that was illuminated on the ride unit will go off when the restraint meets the required safety parameters. This requires at least six audible "clicks". | |
| If you have a larger/tall rider and the over the shoulder restraint is snug across their lap/body but the red indicator light does not go off on the ride unit you have not met the required safety parameters. Please ask them if it is ok to push down on the over the shoulder restraint before doing so. If you can push down with a reasonable amount of pressure and the light goes off that is great. Do not strain, jump, bounce or use excessive force in any way to push down on the over the shoulder restraint. | |
| Due to the design requirements, not all body types will fit on the ride even if they meet the minimum/maximum height requirements. If you are not able to get the red indicator light to go off please apologize to the guest, release the should restraints and escort them off of the ride. Please refund their tickets and be sensitive to the situation. You will need to restart your security restraint safety checks again for the entire ride. | |
| If a rider has closed their own over the shoulder restraint and buckled the secondary belt it is your responsibility to double check the restraint. Do not assume it is secured correctly. | |
| Do not pass a ride car until the ride unit is fully checked & secured. In the event that a restraint device security check process is interrupted, the operator/attendant must begin the process again. | |
| If there are any empty ride units please close the over the shoulder restraint and buckle the secondary belt as if there was a rider in the seat. | |
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| STARTING THE RIDE | INT |
| When you finish your safety restraint checks and return to the control panel you should look for the green indicator light to be illuminated above the OPEN LAP BARS sign. | |
| Make sure you are in the defined safety zone next to the operator control station. | |
| If there are any faults present on the screen, press the yellow RESET button located on the right side of the control panel. | |
| Place your foot on the operator present foot pedal. Make sure you are in a comfortable position as you will need to keep your foot down the entire ride. The white START light should begin to flash on the control panel. | |
| Use defined visual confirmation from the designated safety zone to confirm: • Entrance and exit gates are secure. • The ride area is clear. • Ride restraints are secure. • Green OPEN LAB BARS light is illuminated on the control panel. • Riders are in proper riding position. | |
| Defined visual confirmation is an intentional visual check of each specific location observed. It is not a quick head swing from side to side. | |
| After completing your visual check, extend your arm out towards the ride locking out the elbow with a thumbs up. This visually alerts those around you that you are about to start the ride. | |
| If you can confirm that the ride area is clear announce "ALL CLEAR". | |
| If you can confirm that the riders are in position and ready announce "ALL SET". | |
| After a third and final look announce "HERE WE GO! | |
| Lower your arm so you can simultaneously turn the ENABLE KEY to the ON position while also pressing the START button. | |
| Within three seconds, the ride will begin to rise and you can release the ENABLE KEY and the START button. You must continue to keep your foot on the operator present switch. | |
| DURING THE RIDE | INT |
| Keep your chin up and eyes out looking at your ride the entire time it is running. | |
| Watch and listen for distressed/ troubled riders, spitting, throwing things or foul language. | |
| Stay in your safety zone while the ride is in operation, stay mentally focused. If at any point you need to leave the safety zone you need to stop the ride. | |
| STOPPING THE RIDE | INT |
| When the ride completes the full cycle, the gondola will stop on its own and return to the platform. You may then remove your foot from the operator present foot pedal. | |
| | |

If you need to stop the ride mid cycle press the red STOP CYCLE button on the control panel or take your foot off of the operator present foot pedal. This will stop the ride and return gondola to the platform.

You should only use the emergency stop plunger in the event of imminent danger to someone on or near the ride. Pressing the emergency stop plunger will:

- Turn of all power to the ride
- · Stop the ride in cars in where ever they are on the tower when pressed.
- Turn off all lights to the ride.

If you press the emergency stop plunger button you should also turn on your help light. This will alert the floor manager/response team to respond. They will need to manually lower and unload the ride.

When the ride cycle is complete, the gondola will return to the home position on the platform. Turn the OPEN LAP BARS switch to the ON position. This will allow the over the shoulder restraints to be raised. The red led will illuminate on the top of each ride unit indicating the lap bar is unlocked. Walk around the platform unbuckling the secondary restraints and assisting riders. INT INT

If there are two operators, one operator should collect tickets and engage riders at the entrance gate while the other operator assists riders onto the platform.

Once the entrance/exit gates have been closed and checked, both operators may begin the safety check process starting next to each other. Each operator will work in the opposite direction until they meet again. This ensures that all riders have been thoroughly checked and no one was missed.

One operator will go to the control station/safety zone and the other operator will go to the second safety zone. When the operator at the controls puts their thumb up with their elbow locked the second operator must do the same. Both operators must make eye contact with each other as they go through the defined visual confirmation checks. The second operator will keep their arm extended until the ride starts even as the operator at the control station lowers their arm to start the ride.

| CLOSING THE RIDE | INT |
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| When instructed by your supervisor, place your ride closed sign on the fence. | |
| Close all of the lap bars and turn off the lights on the control panel. | |
| Cover the control panel with the cover. | |
| Complete any other tasks assigned by your supervisor such as sweeping or reassignment to another area. | |

| • | cleared to leave, take your tick ontrol key on the counter in the | ket box back to the Swinger ride are e office before signing out. | a and place |
|---|--|---|-------------|
| | | | |
| - | Frainee Signature | Trainer Signature | Date |

HELICOPTERS

Height Max: N/A Tickets: 4 tickets / Height Min: 40 inches to ride alone wristband Riders under 40 inches may ride with a responsible person. INT OPENING THE RIDE Walk around the ride area to make sure nothing is obstructing the ride platform or the ride cars. Uncover the control panel and make sure the safety switch is in the UP position. If it is cloudy or night time, turn on the lights using the switch located on the control station. If the ride has not been placed in operation for the day, has been turned off or has been taken out of service for any reason (ex. Maintenance), you are required to run a test ride without riders before returning the ride to service. INT RIDER SCREENING You should speak with each quest as they enter the ride, creating eye contact, greeting them with a smile and a pleasant facial expression. As riders enter, check riders against the height minimum using the height stick at the entrance gate. Riders under 40 inches in height may ride but only with a responsible person. Riders over 40 inches in height may ride by themselves. A ride car will generally accommodate one adult and one child, two children or one adult. Do not allow anyone to ride on someones lap. As riders enter please collect three tickets or verify the correct afternoon wristband. Place all tickets in the ticket box.

Ensure that riders remove or secure loose items before boarding.

LOADING RIDERS

If a child is being assisted by a parent please ask them to use the exit gate when finished.

Communicate with all riders to "Please walk," as they enter the ride area.

Count the appropriate number of riders for a ride group and only admit that number.

If a child is being assisted by a parent please ask them to use the exit gate when finished.

Load & Go! Once you close the entrance gate and begin your safety checks do not go back to

INT

Load & Go! Once you close the entrance gate and begin your safety checks do not go back to admit additional riders. If you do admit additional riders you must start the entire safety check process again.

When you close the entrance gate, give the gate a push/pull to confirm it is locked.

Big Row Training Sheets Pagin your sefety checks in a cleakwise direction when possible. This allows riders to see

| Begin your safety checks in a clockwise direction when possible. This allows riders to see you approaching. | |
|--|-----|
| When you reach the yellow line on the ground in front of the exit gate step away to make sure it is locked using a push/pull on the gate. Return behind the yellow line to continue your safety restraint checks. This process ensures that you do not miss a ride unit. | |
| Conducting security restraint safety checks in a methodical and consistent manner is key to safety. | |
| Visually check the ride unit for the appropriate number of riders, rider seating arrangement/placement and rider posture. | |
| Make sure the lap belt is snug across the lap and secured with nothing between the rider and the restraint device. | |
| If a rider or a parent has buckled their own lap belt it is your responsibility to double check the restraint. Do not assume it is buckled correctly. | |
| Do not pass a ride unit until the ride unit is fully checked & secured. In the event that a restraint device security check process is interrupted, the operator/attendant must begin the process again. | |
| After checking the restraint explain to each rider, "Pull the lap bar all the way toward you to make your helicopter go up, push the lap bar away from you to go down. It can take two rotations after the ride starts before it will work." | |
| During your restraint checks, when you reach the yellow line on the ground next to the exit | |
| gate you should step away to verify the gate is secure with a push and pull. Return behind the yellow line to continue your safety checks. This process ensures you do not miss a ride unit. | |
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| Lower your arm so you can simultaneously press the START button on the front of the control panel while also pressing the secondary safety button on the back. The ride will not start if you only press one. | |
|--|-----|
| DURING THE RIDE | INT |
| Keep your finger over the stop button in case you need to stop the ride. | |
| Keep your chin up and eyes out looking at your ride the entire time it is running. | |
| Watch for ride cars not going up, riders bouncing cars, riders spitting or distressed riders. | |
| If a ride car is not going up and the lap bar is all the way back instruct the riders to bounce in the car. If that does not work, at the end of the ride apologize and offer for them to try another ride car or refund their tickets. Please keep the car out of service and call over the floor manager so we can alert our maintenance team. | |
| Stay in your safety zone while the ride is in operation, stay mentally focused. If at any point you need to leave the safety zone you should stop the ride. | |
| STOPPING THE RIDE | INT |
| When the ride timer completes a cycle the ride will stop on its own and the ride cars will return to the ground. | |
| If a ride car remains in the air, instruct the riders to push the lap bar away from them so the ride car lowers. | |
| If you need to stop the ride mid cycle press the red STOP button on the control panel. | |
| In the event of an emergency, press the STOP button or flip the safety switch down to turn off power to the ride. | |
| AFTER THE RIDE | INT |
| When the ride comes to a complete stop assist riders out of the ride cars. | |
| If you unbuckle a belt for a rider you need to assist that rider completely out of the ride car before assisting the next rider. | |
| When the ride area is completely empty you should start the loading process again. | |
| TWO PERSON OPERATION | INT |
| If there are two operators, one operator should collect tickets and engage riders at the entrance gate while the other operator assists riders onto the into ride cars. | |
| Once the entrance/exit gates have been closed and checked, both operators may begin the safety check process starting next to each other. Each operator will work in the opposite direction until they meet again. This ensures that all riders have been thoroughly checked and no one was missed. | |

| goes to the sec thumb up with must make eye checks. The se | cond safety zone near the extended the secons contact with each other as | b begin the starting process xit. When the operator at the operator must do the same they go through the defined arm to start the ride. | ne controls puts their me. Both operators I visual confirmation | |
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| CLOSING THE | RIDE | | | INT |
| When instructe | d by your supervisor, place | your ride closed sign on the | fence. | |
| | panel, turn off the lights, flip d place it over the controls. | the safety switch to the off | position and take the | |
| Place the red b | ag over the control station. | | | |
| Complete any of another area. | other tasks assigned by you | ır supervisor such as sweepi | ing or reassignment to | |
| | | icket box back to the Swingon on the counter in the office be | | |
| | | | | |
| Т | rainee Signature | Trainer Signature | Date | |