DAVID KUETTEL

ART DIRECTOR–DESIGNER–ILLUSTRATOR

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Experience

Character Design Director
Floyd County Productions
10/2022-2023
- Director of Character Design for 'Archer' on FXX/Hulu, overseeing a team of artists and leads from concept to completion in pre-production for TV animation

Illustration Director
Floyd County Productions
2015-2016
- Director of Illustration for animated pilot, 'Cassius and Clay' for Fox Network, leading a team of 30+ Illustrators creating vector art and animation keyframes.

Character Design Lead
Floyd County Productions
2017-2022
- Character Designer and Design Lead for FX's '*Archer*', Hulu's '*Hit Monkey*', Netflix's '*America:The Motion Picture*' and '*Agent Elvis*', creating concept art, designs, and managing teams of artists.

Freelance Designer and Illustrator
2009-Present
- Illustrated and designed children's activity books, musical album covers, comic books, label and logo design, novel covers, editorial and commercial work for various clients and projects.

Character Designer
Secret Sauce Studio
2017
- Designed characters, turns, costume, and prop assets for use in animated cinematic cutscenes and gameplay for the video game '*Extinction*', published in 2018 by Maximum Games.

Quality Assurance
Activision
2010
- Playthrough testing, bug reports, gameplay feedback for 'Cabela's Dangerous Hunts 2011' and 'Bakugan: Defenders of the Core', published by Activision in 2011

Character Designer
Demco Software
2018
- Designed characters for *Wandoo Reader*, a web-based online tool for children's library programs. Users can earn customizable characters by logging their reading progress in order to create custom digital avatars.

Photo Production Assistant
GEM Minneapolis
2006-2009
- Edited product images and oversaw photoshoots for web and print catalogues. Organized product samples, built sets, and assisted with lighting and camera setup.

Summary

Art Director, illustrator, and visual artist with over a decade of experience in vis dev for animation, video games, and sequential art. Fluent in the Language of Design, leading and managing teams of artists from creative development to finished product.

Clients include Netflix, Marvel, Hulu, FX, and Disney. Experience with film, television, music video, video game, comic book, and online media content projects; working as a graphic designer, illustrator, concept artist, and manager/director.

In 2016 our team at Floyd County Productions earned the Primetime Emmy Award for Outstanding Animated Program on animated spy comedy 'Archer'.

Highly skilled in team management on a tight deadline, and used to the rigourous schedules demanded by TV animation. Leadership experience both in-person and remotely.

Skills

Creative Team Management
Character Design - Vector/Raster Illustration
Graphic Design - Rigging
Animation Keyframing - Mouth Flap
Prop Design - Storyboarding
Character/Prop Turnarounds - Layouts

Highly Proficient in
Photoshop - Illustrator - After Effects
ToonBoom Harmony - Clip Studio
Adobe Creative Suite

Competent with
Blender - Maya - SketchUp
MS Office - Google Products - Automatic1111

Bilinguial: English and French

Education/Awards

Savannah College of Art and Design
BFA, Illustration
2007-2011
Magna Cum Laude

Primetime Emmy Award
Academy of Television Arts & Sciences
2016
Recognized for contributions to 'Archer', winner of Outstanding Animated Program 2016

Clients