



Player Performance Analysis Report

Player Name

Franklin Tarun Amalraj

 Game Time(min)

1419

 Position

Centre Back

 Height(cm)

180

 Weight(kg)

66



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1. Overall Accuracy



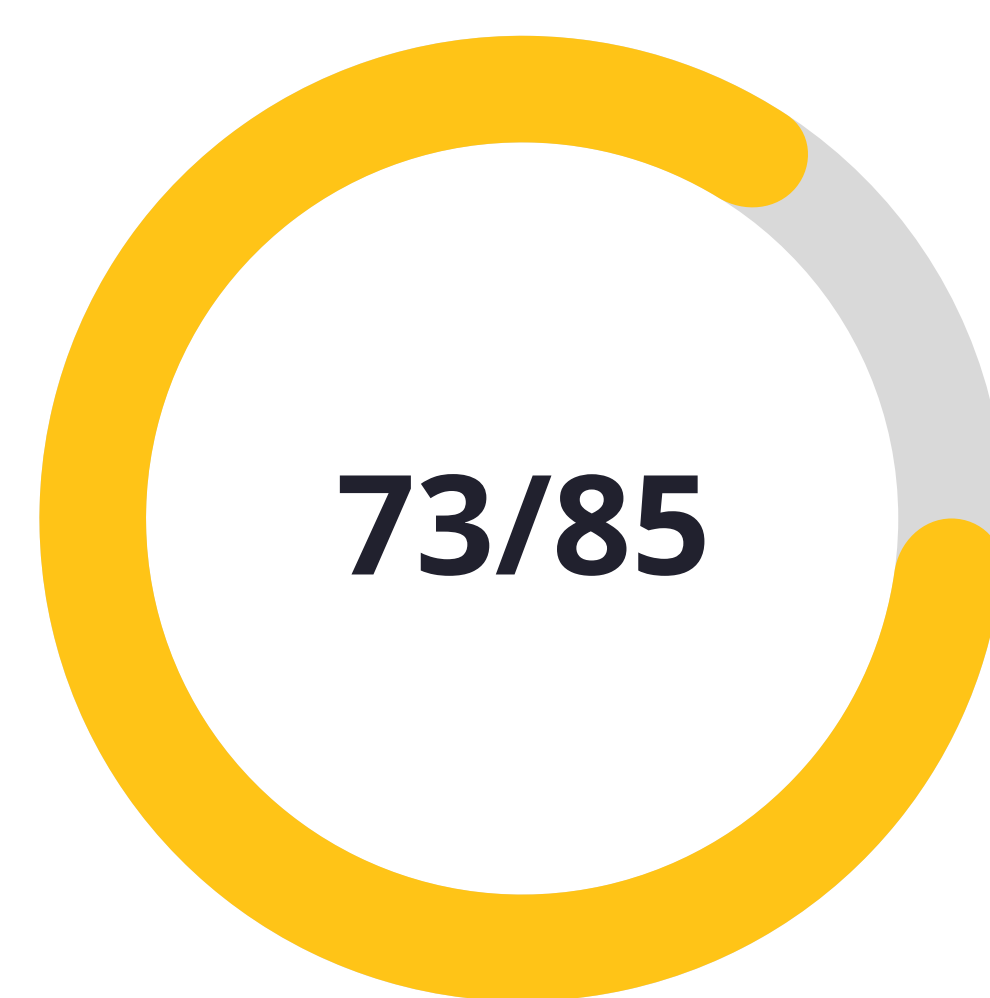
Passing



Dribbling



Shooting



Defending



Physical

Passing
88%

Dribbling
57%

Shooting
50%

Defending
86%

Physical
54%

2. Match Summary

Assist Completed

0

Chances Created

0

Played Game Time

860

Goal Scored

0

Attempts On Target

01

Dribbles Completed

04

Tackles Won

10

Passes Completed
In Final Third

08

Possessions Lost

76

Possessions
Retained

75

Duel Win Rate

54%

Interceptions

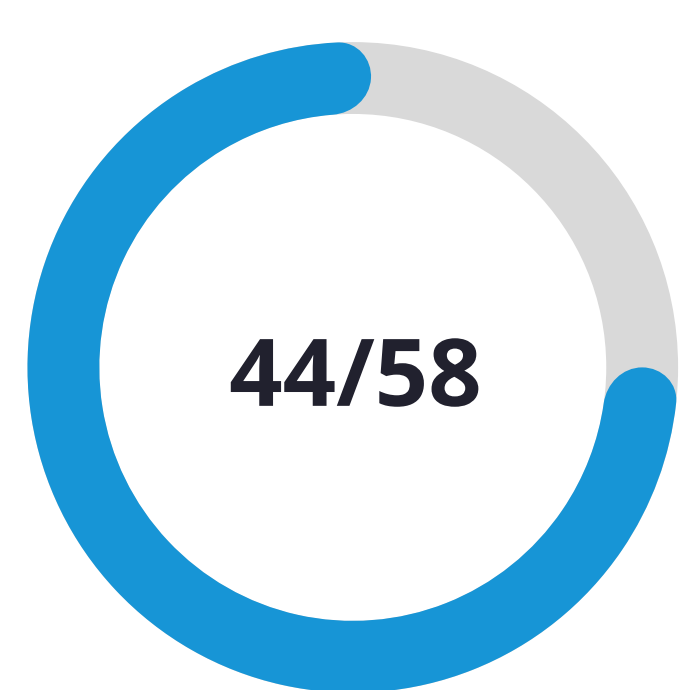
26



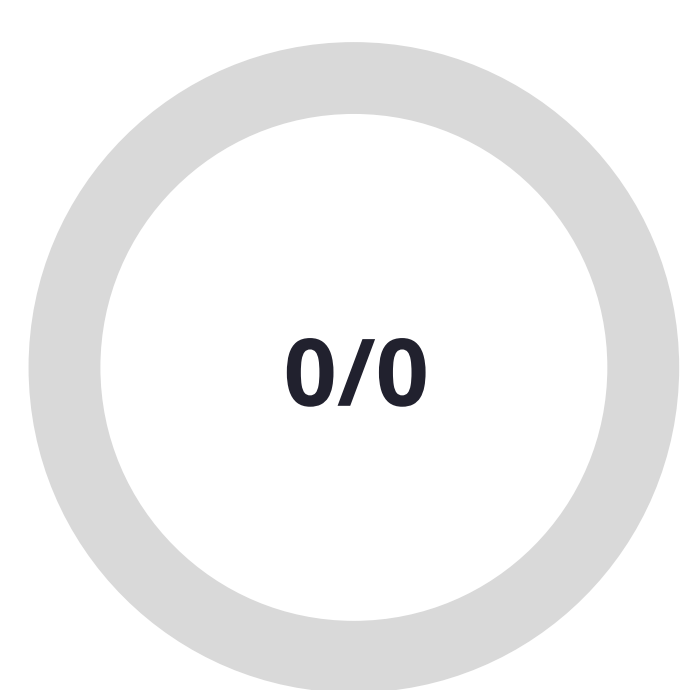
3. Passing Accuracy



Short Pass



Long Pass



Through Ball



Cross

Short Pass

91%

Long Pass

76%

Through Ball

NA

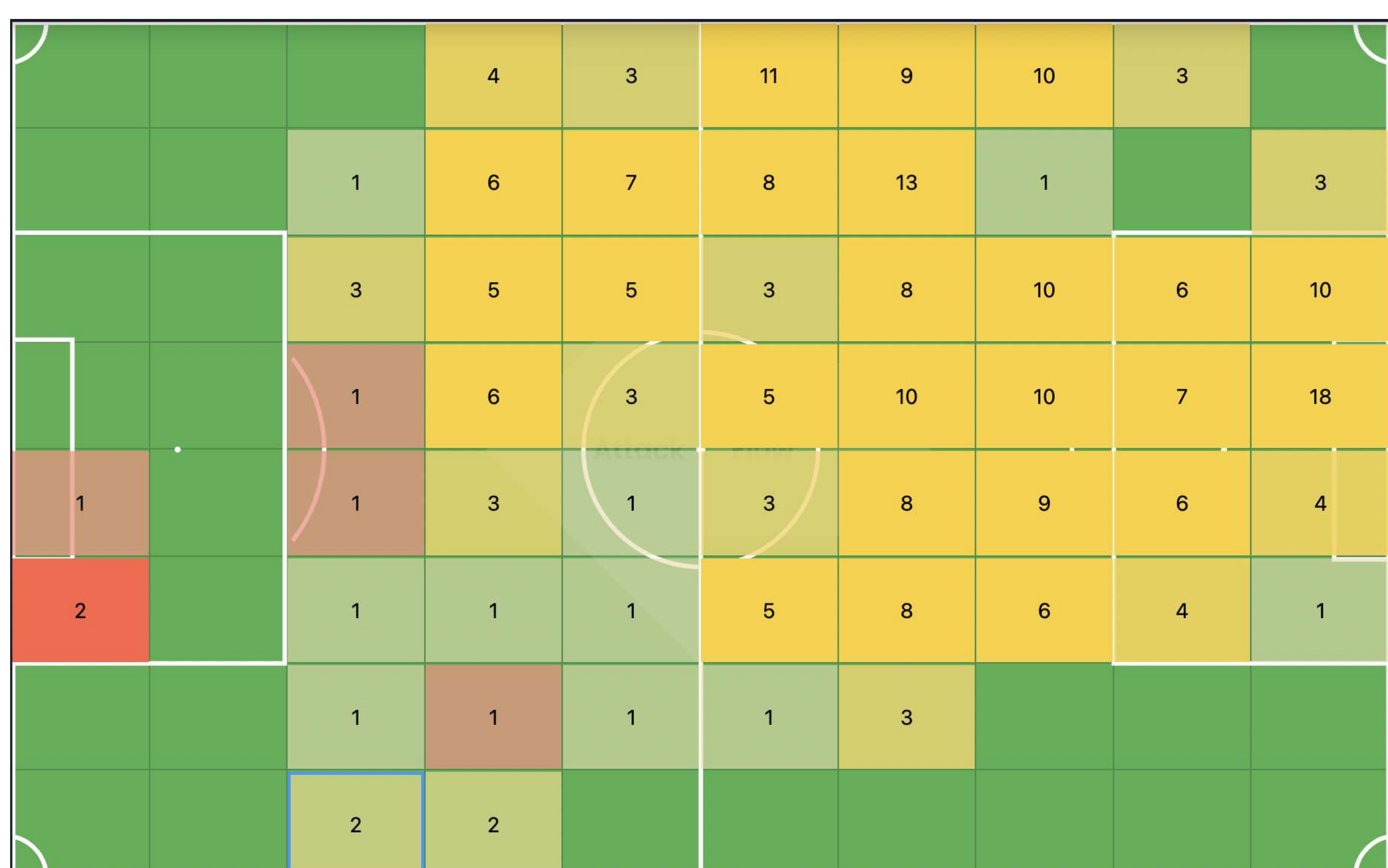
Cross

NA

4. Passing Activity Map

← Attack Direction

Overall Activity Field Map



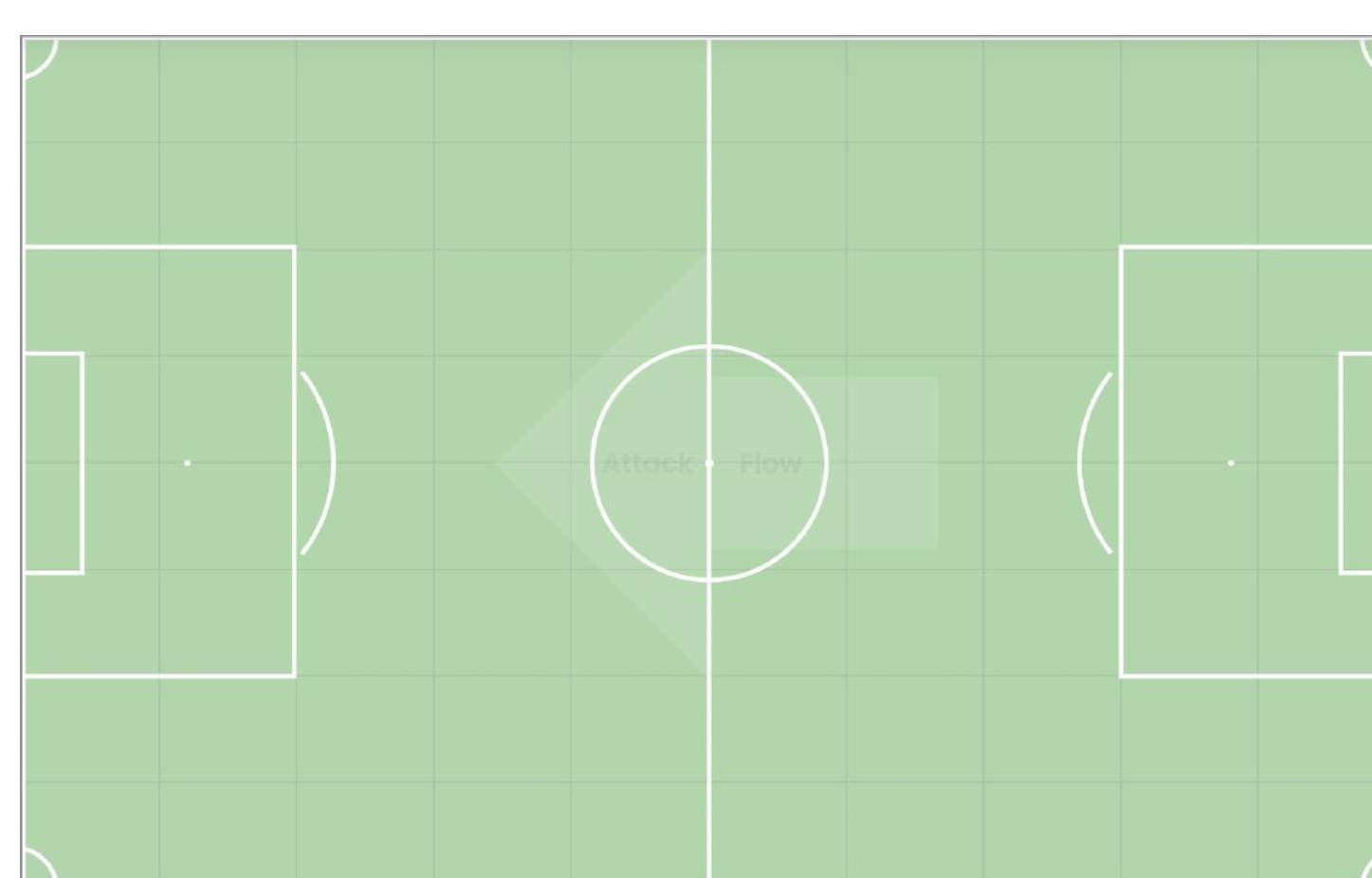
Short Pass



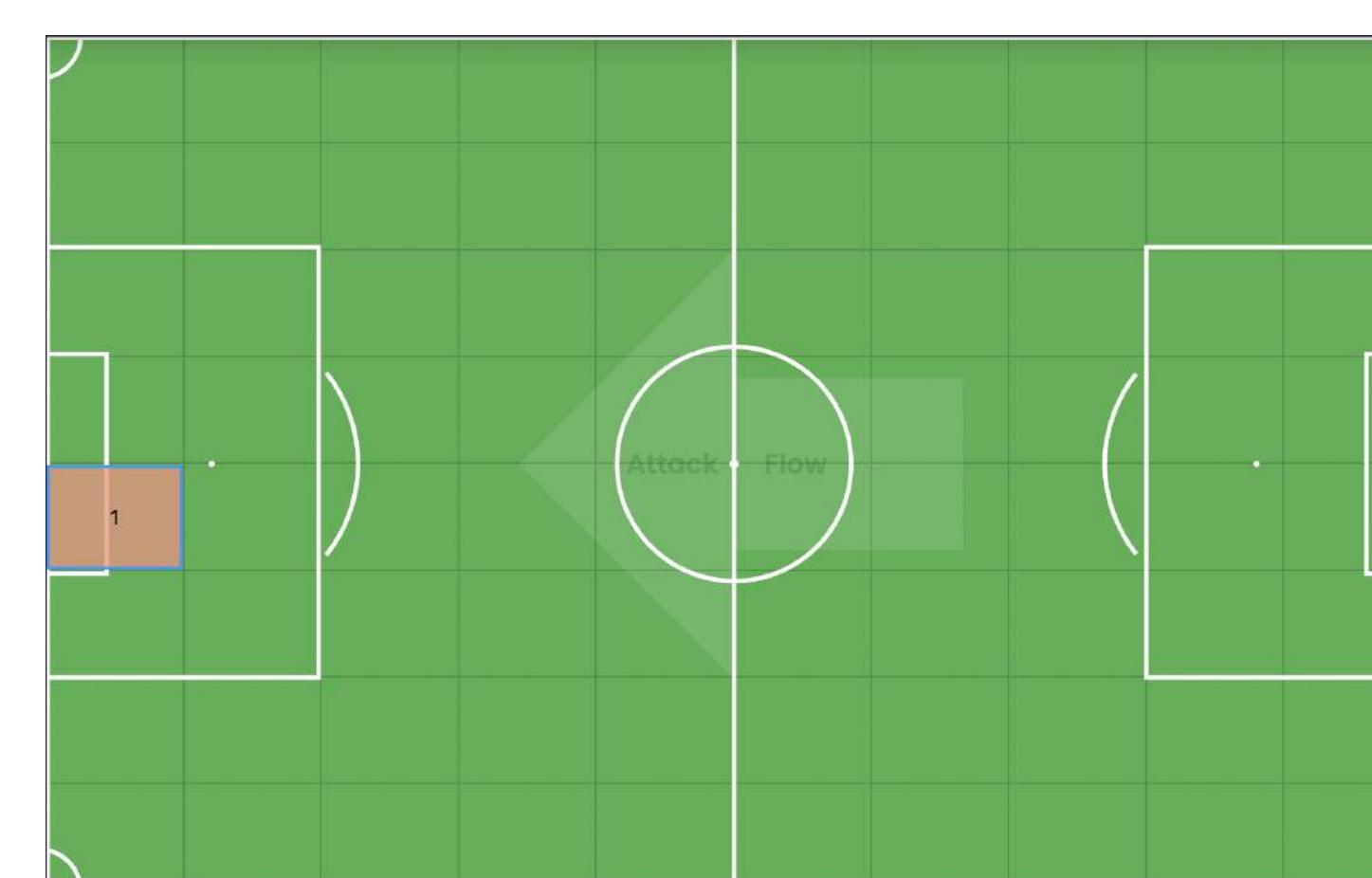
Long Pass



Through Ball



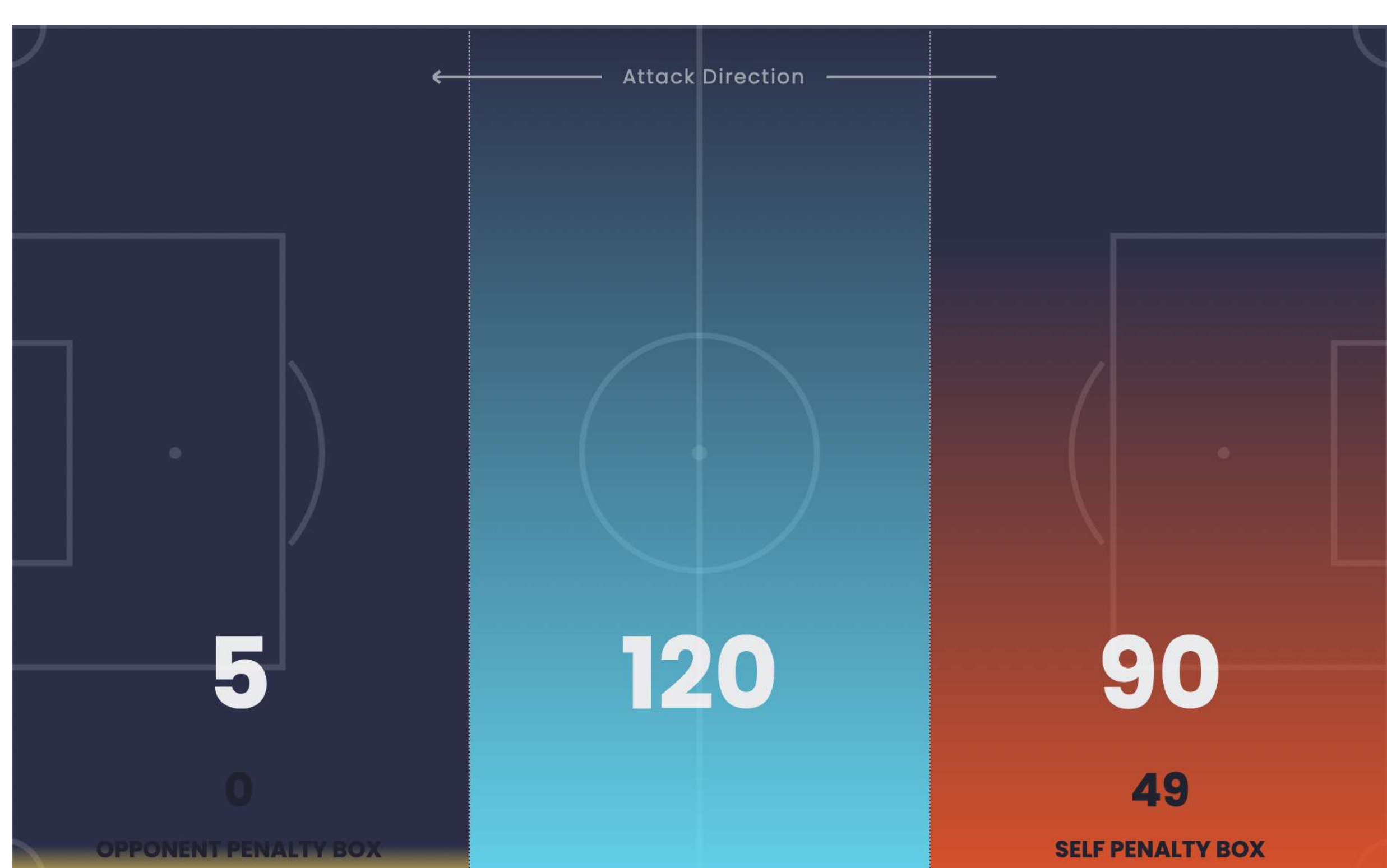
Cross



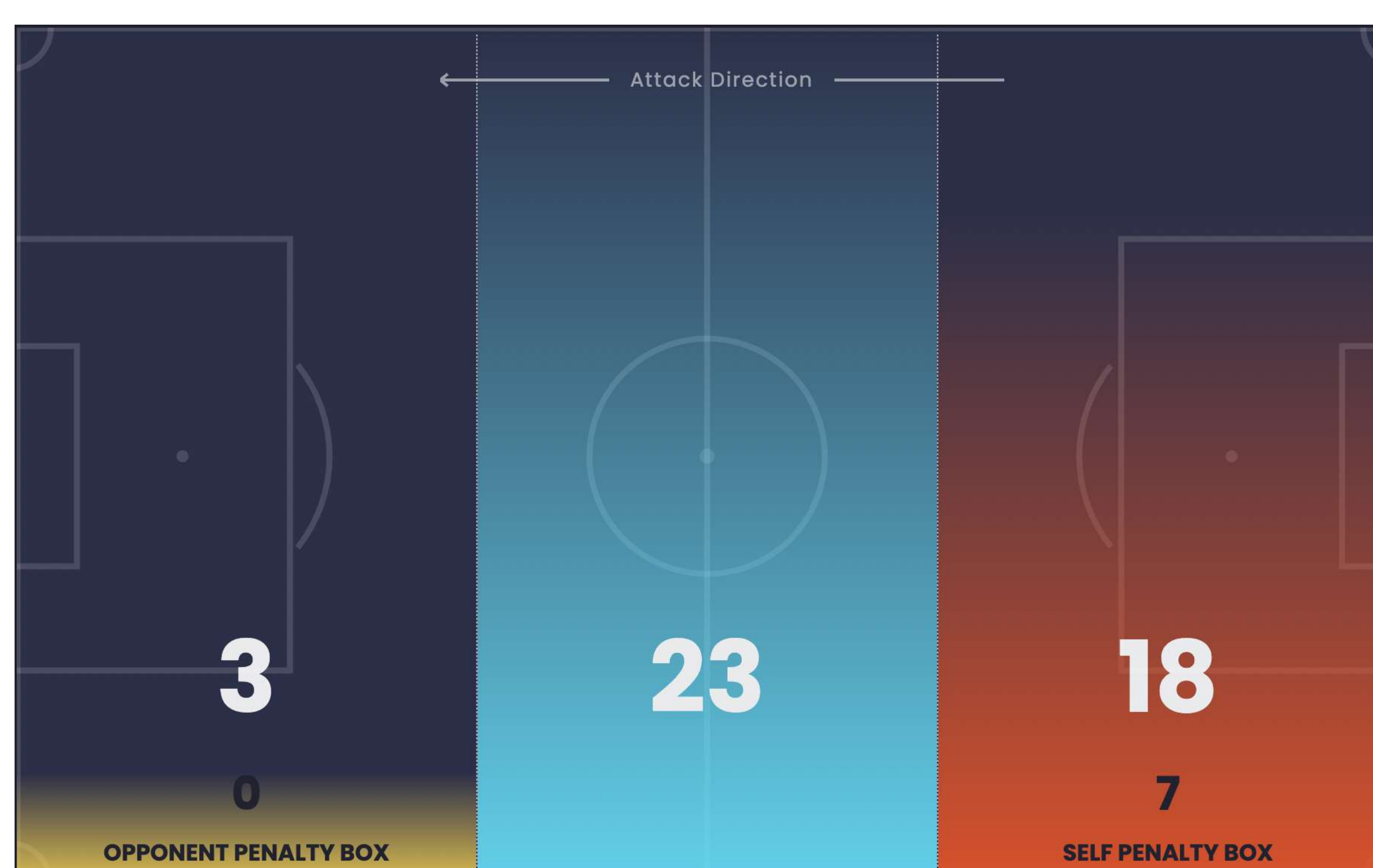
5. Passing Distribution Map

← Attack Direction

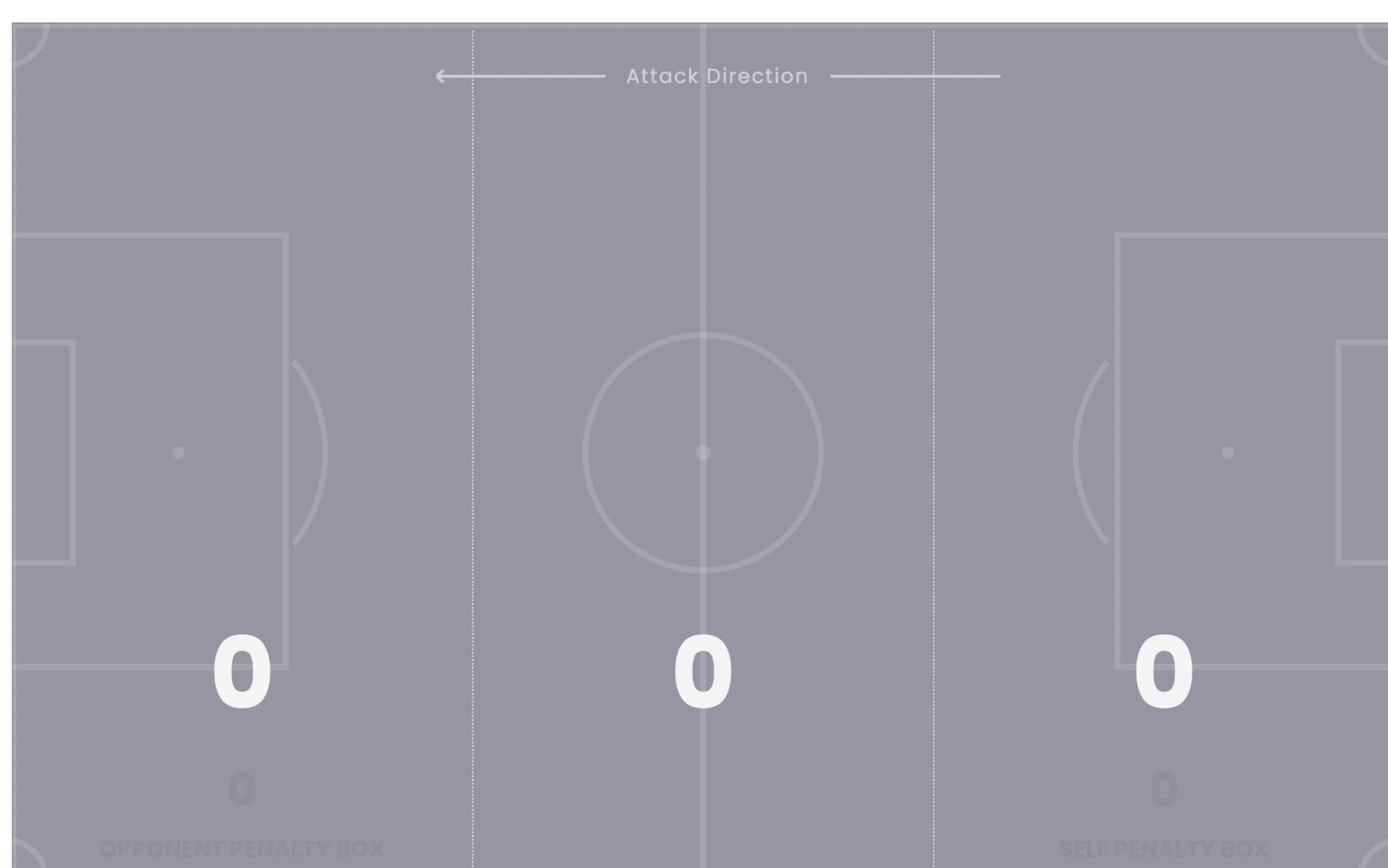
Successful Short Pass Completed



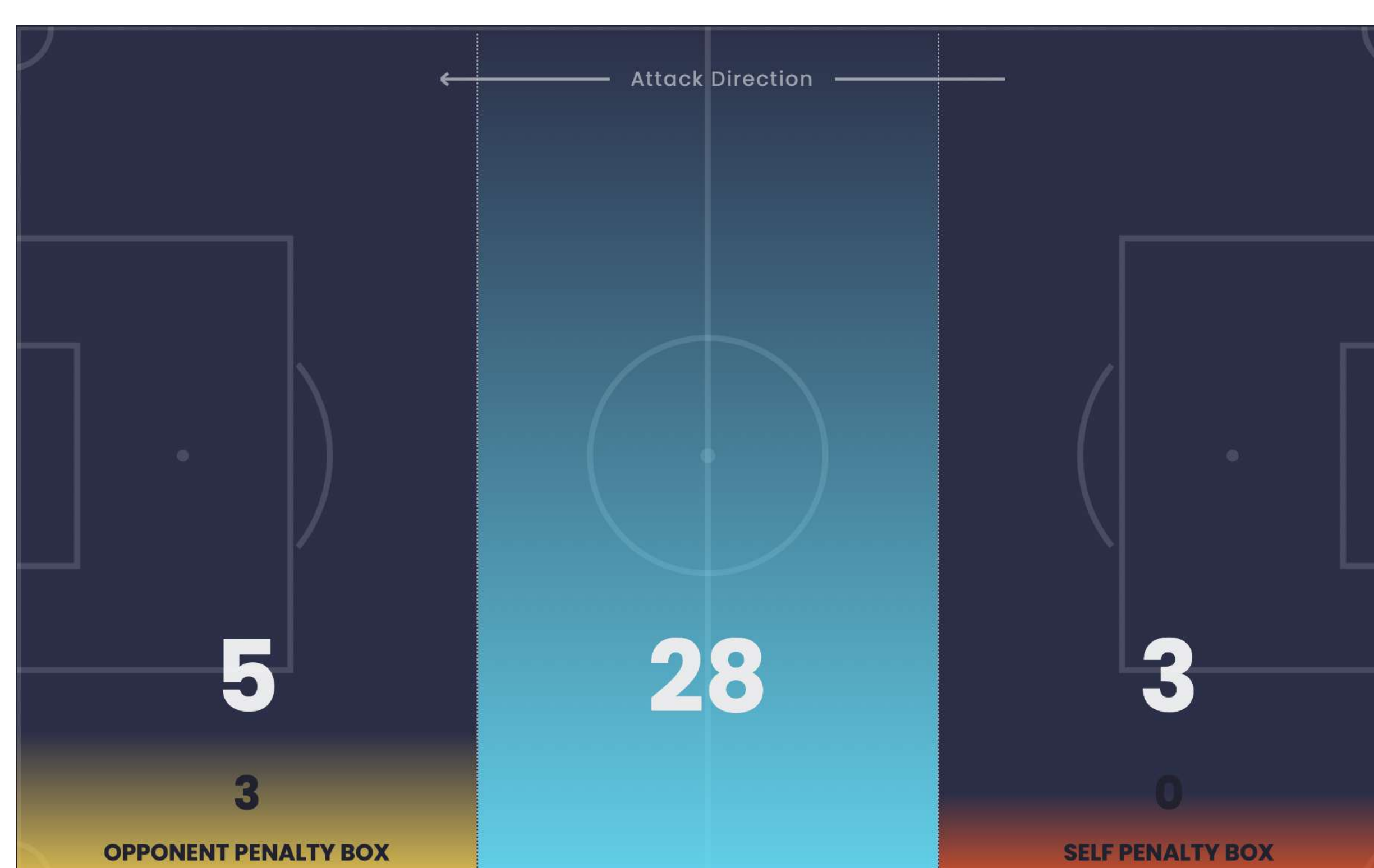
Successful Long Pass Completed



Successful Through Ball Completed



Unsuccessful Passes

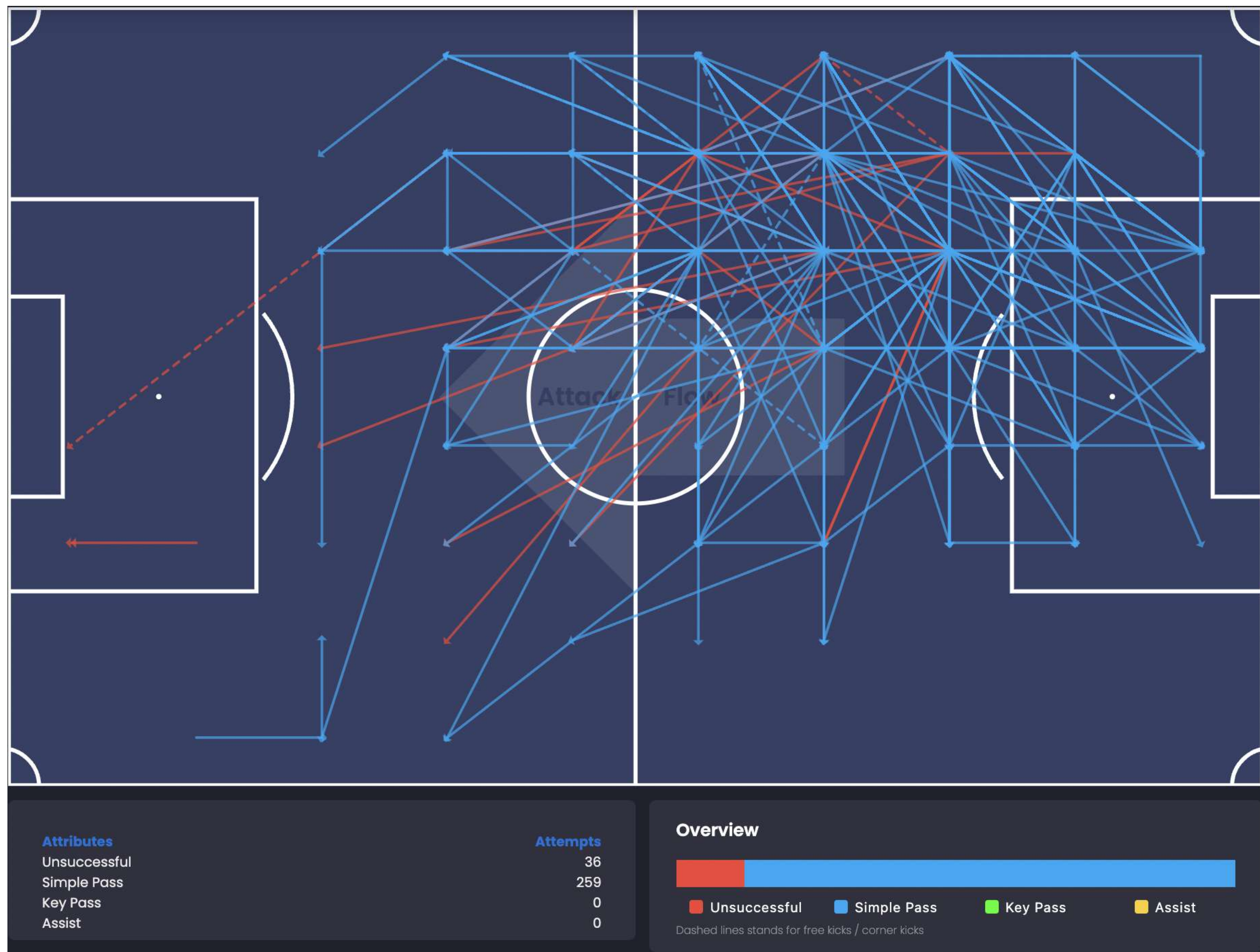




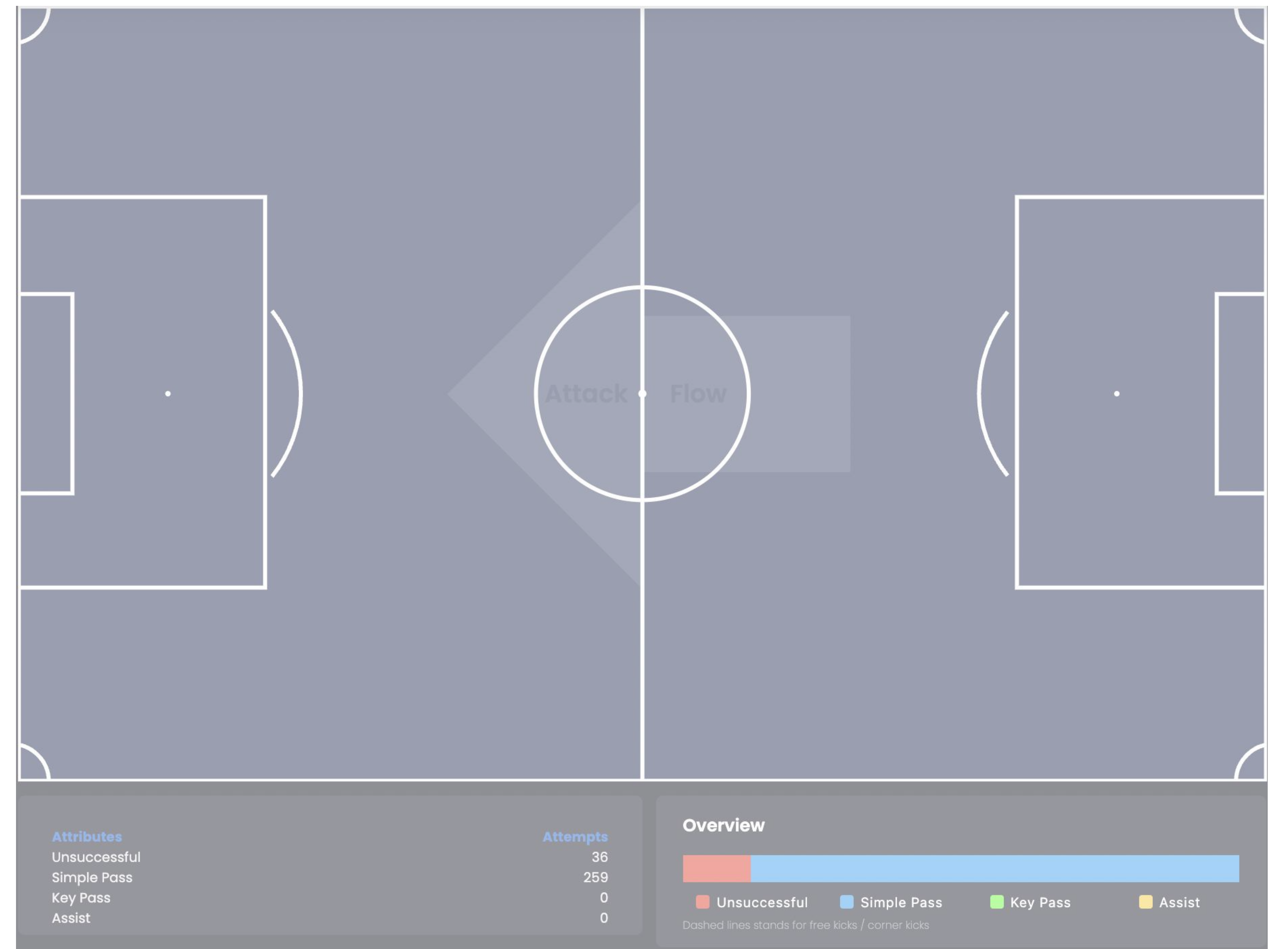
6. Passing Vector Map



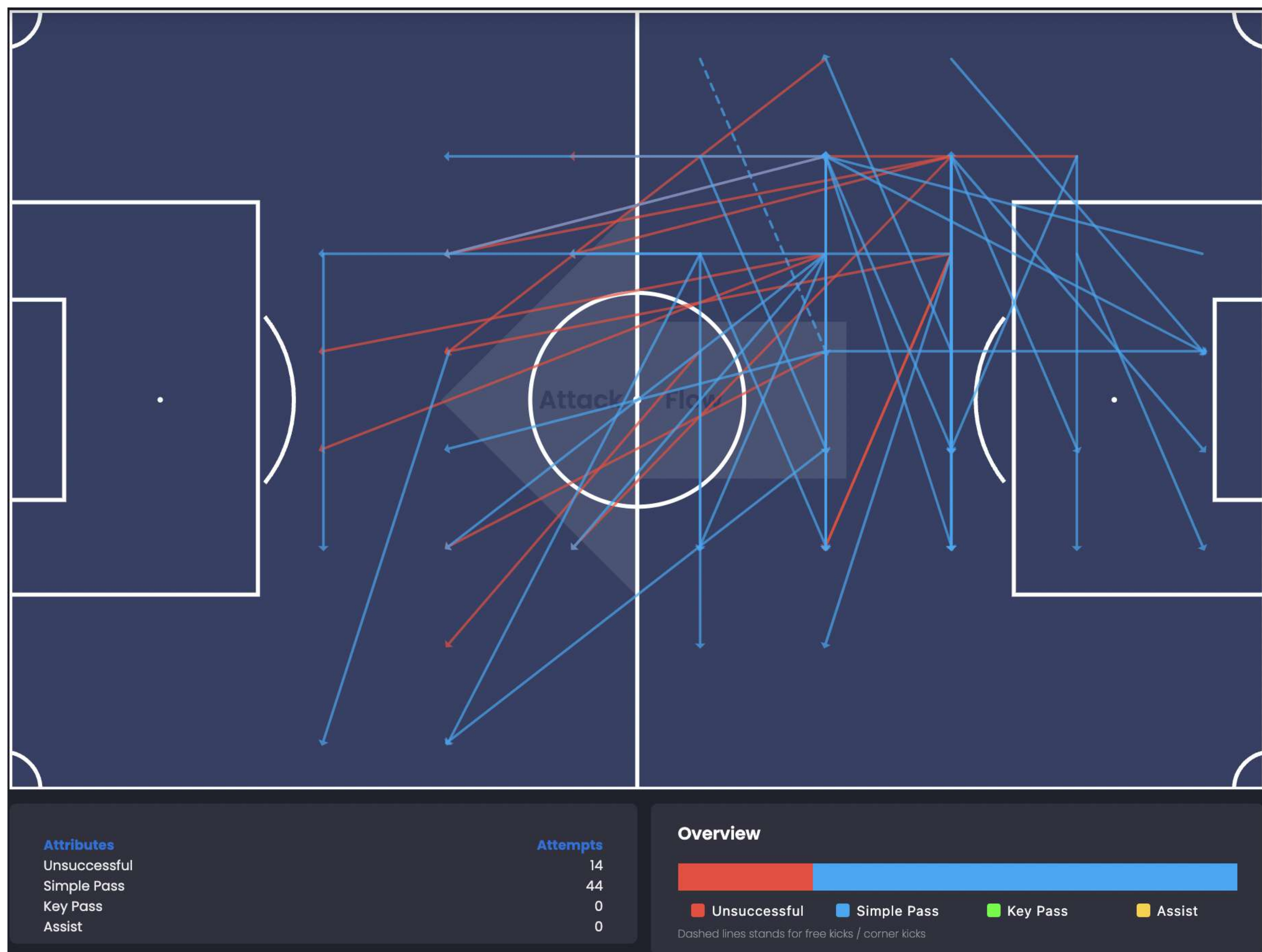
All Passes Vector Map



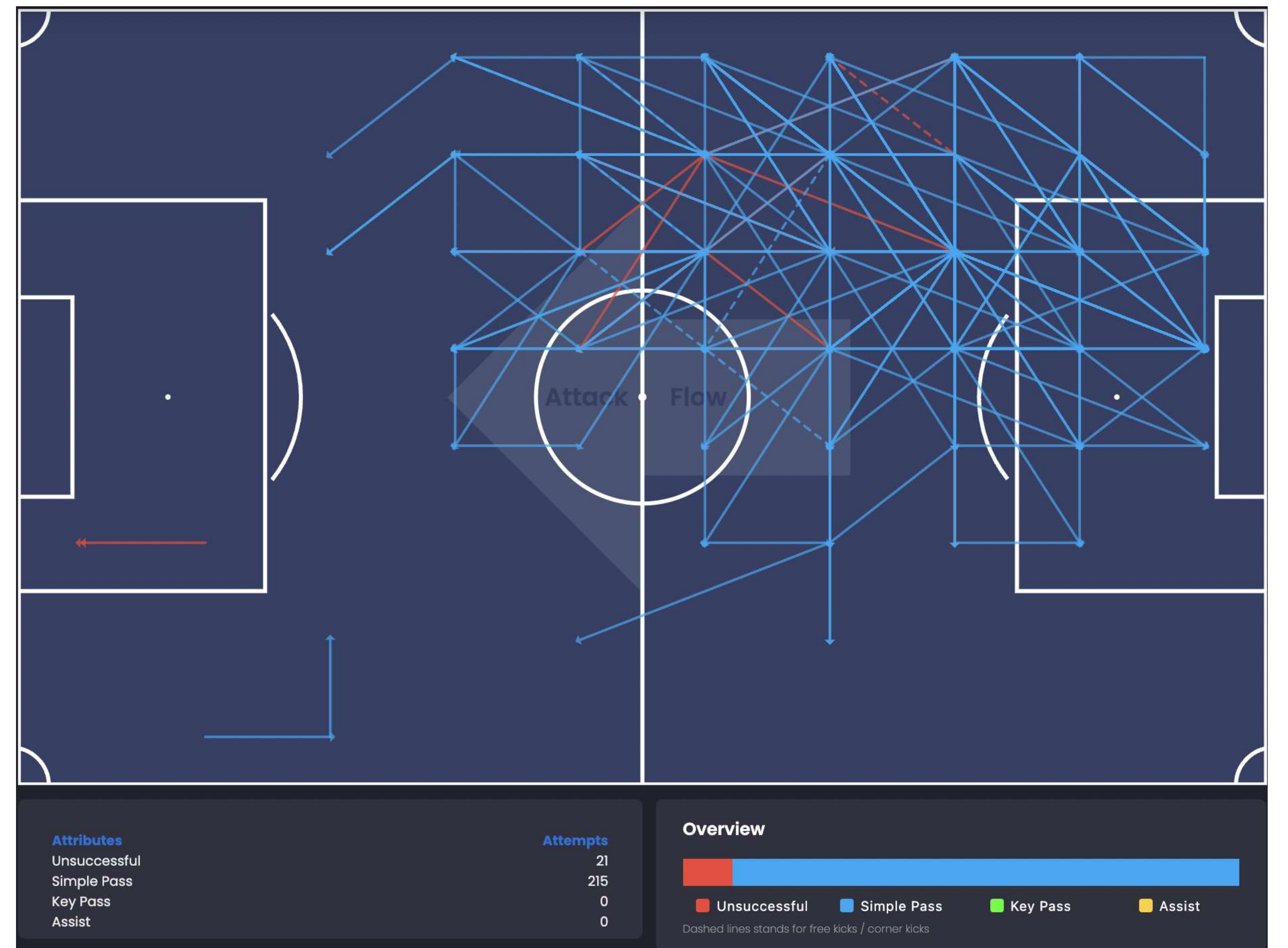
Key Pass



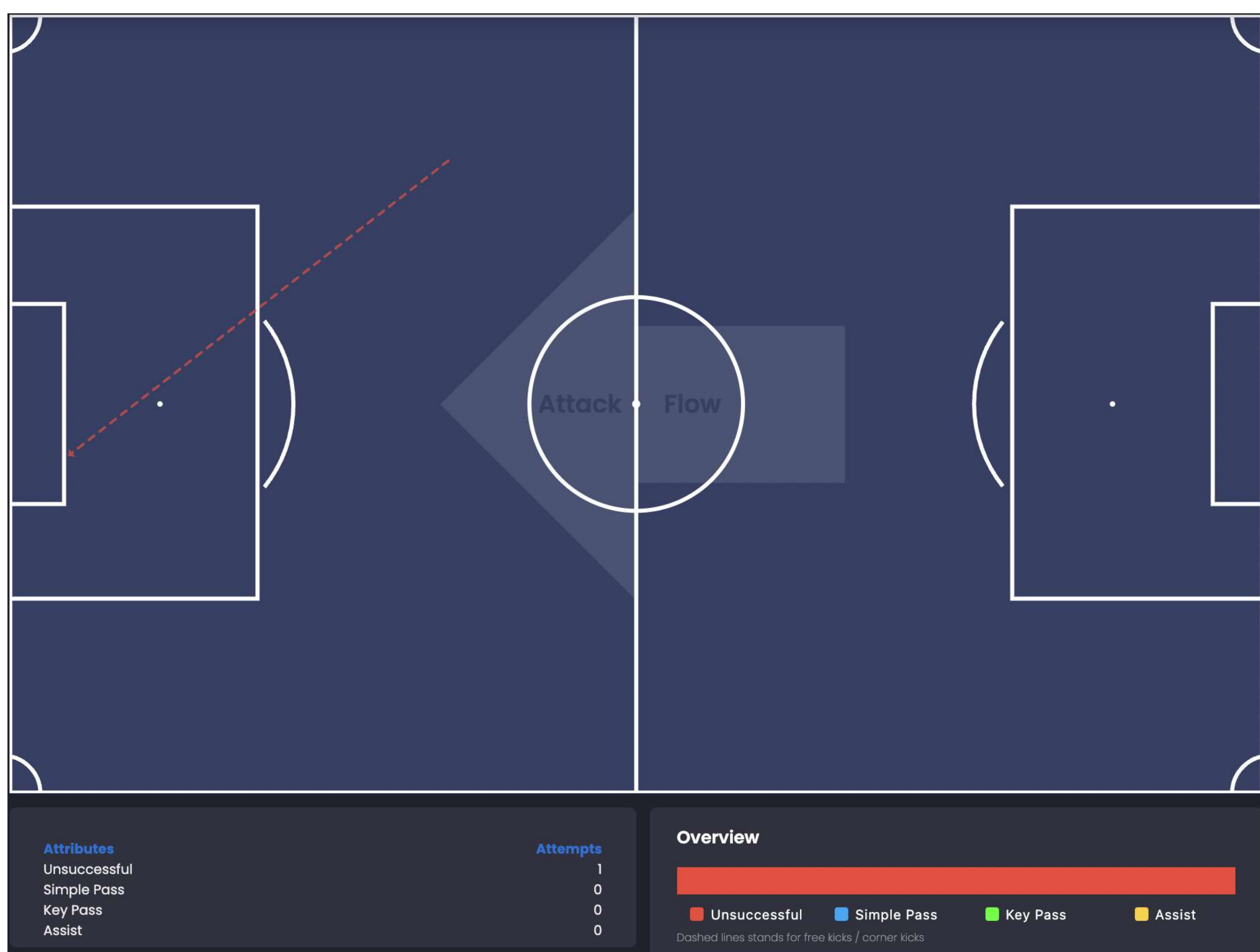
Long Pass



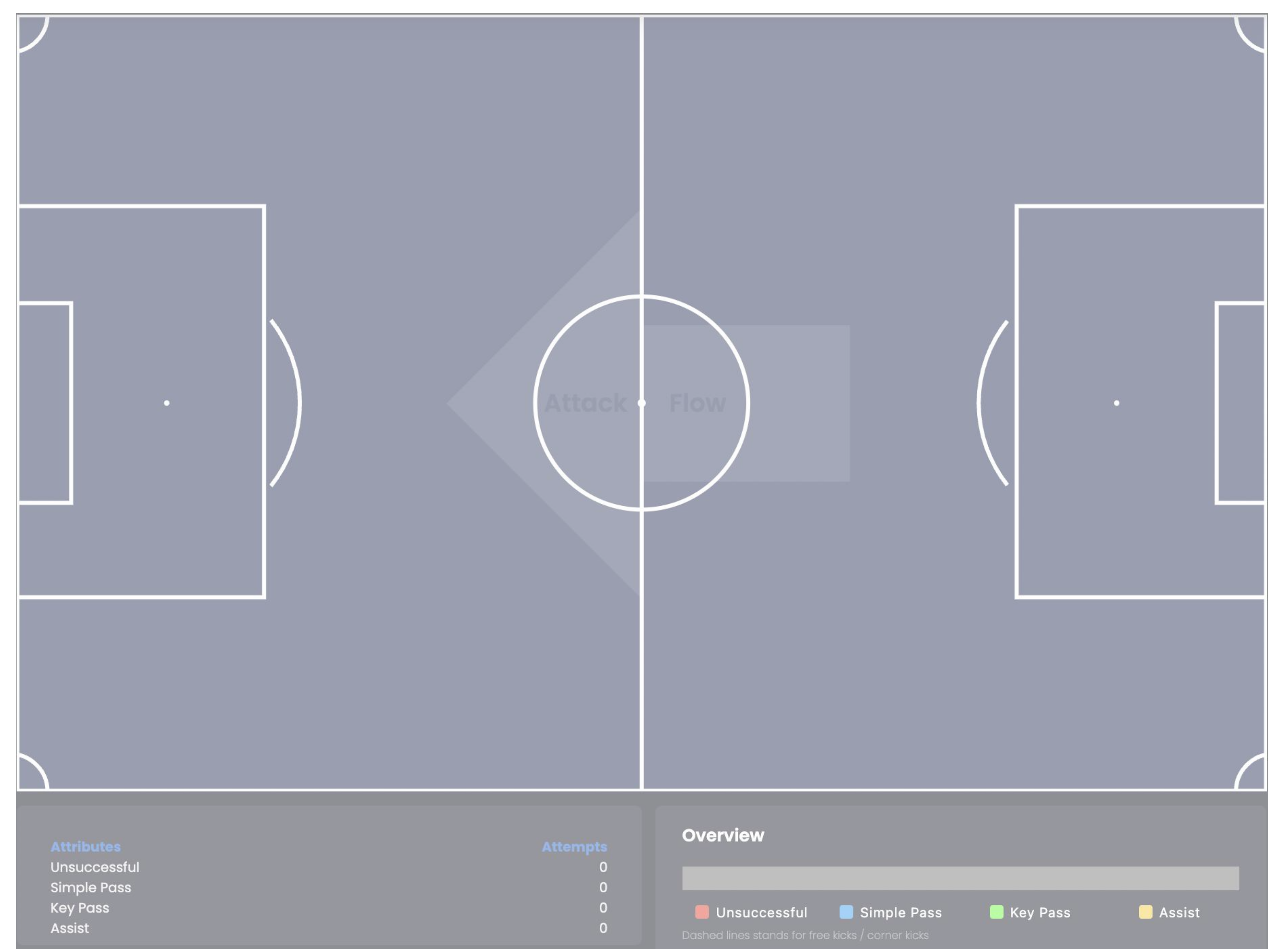
Short Pass



Cross

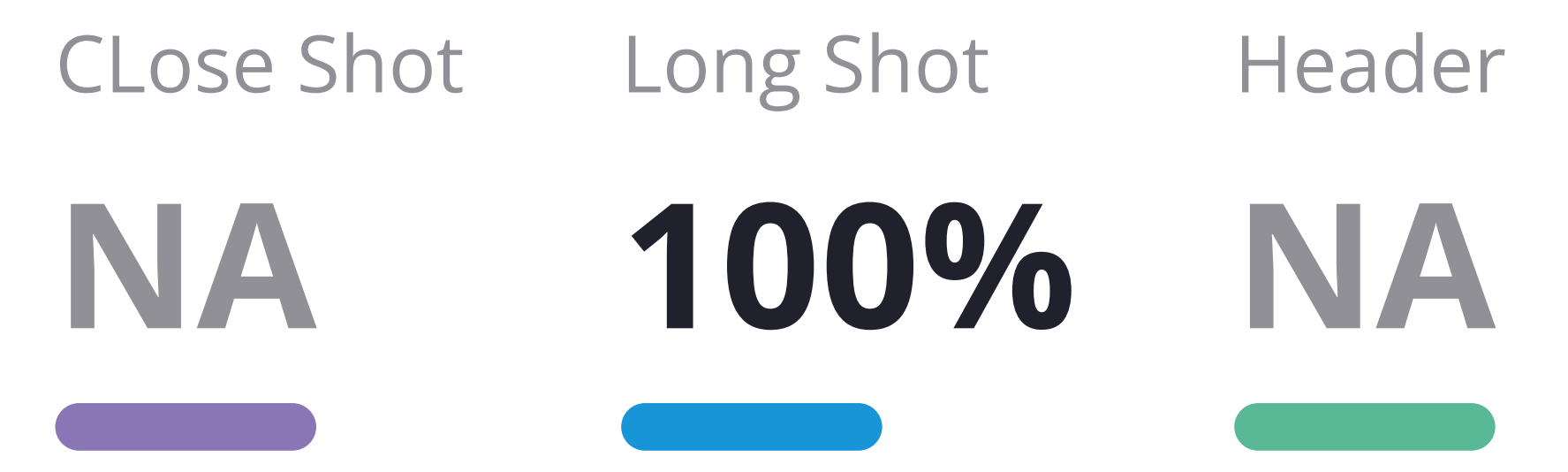


Through Ball





7. Shooting Accuracy



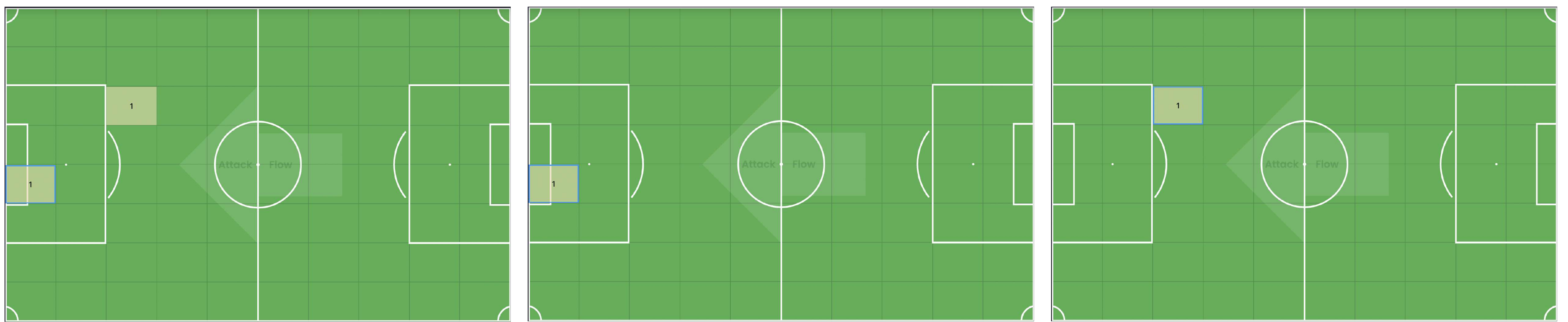
8. Shooting Activity Field

← Attack Direction

Overall Shooting Activity Field

Closed Shot Activity Field

Long Shot Activity Field



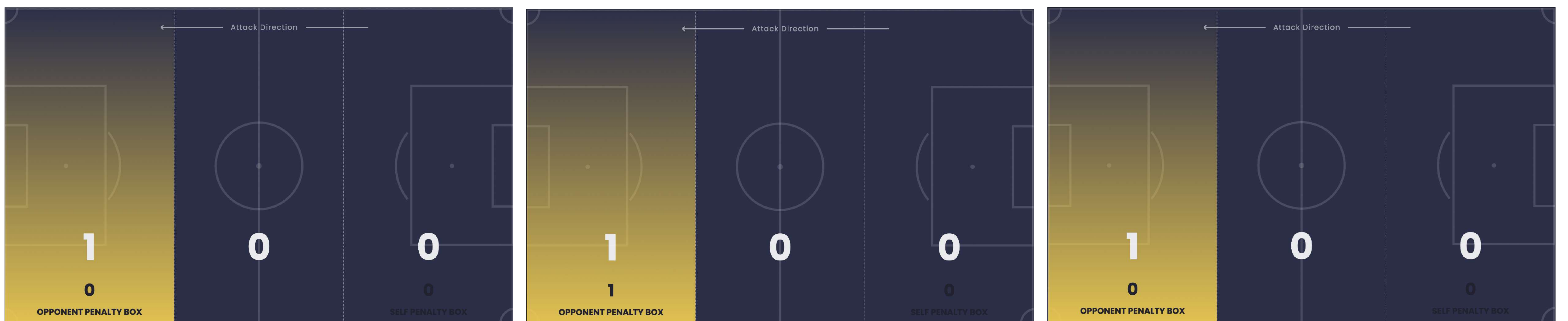
9. Shooting Distribution Map

← Attack Direction

Overall Shooting Distribution

Closed Shot Distribution

Long Shot Distribution



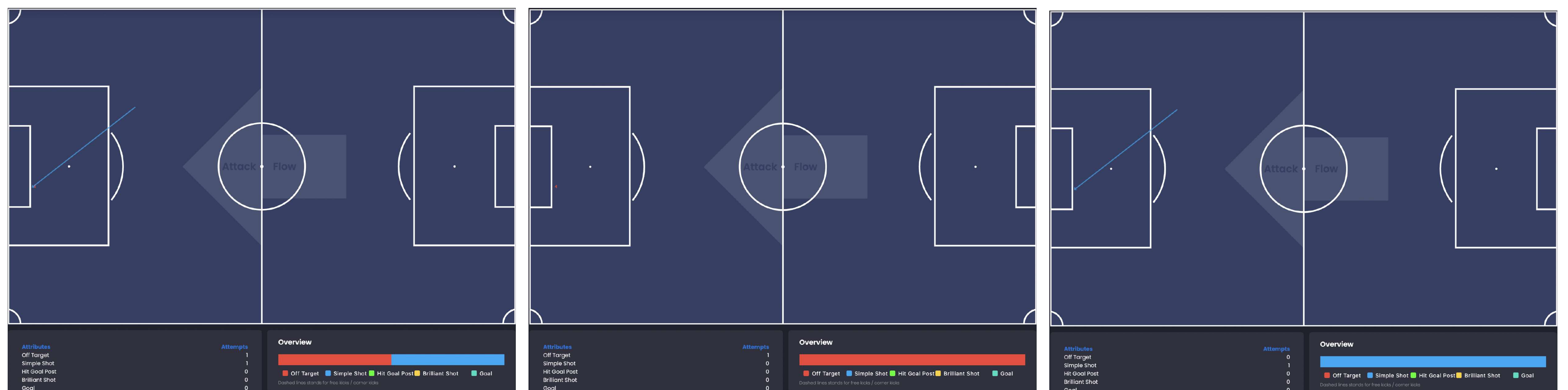
10. Shooting Vector Map

← Attack Direction

Overall Shooting vector Map

Closed Shot Vector Map

Long Shot Vector Map





11. Defending Accuracy



Interception



Clearance



Standing Tackle



Sliding Tackle

Interception

100%

Clearance

88%

Standing Tackle

62%

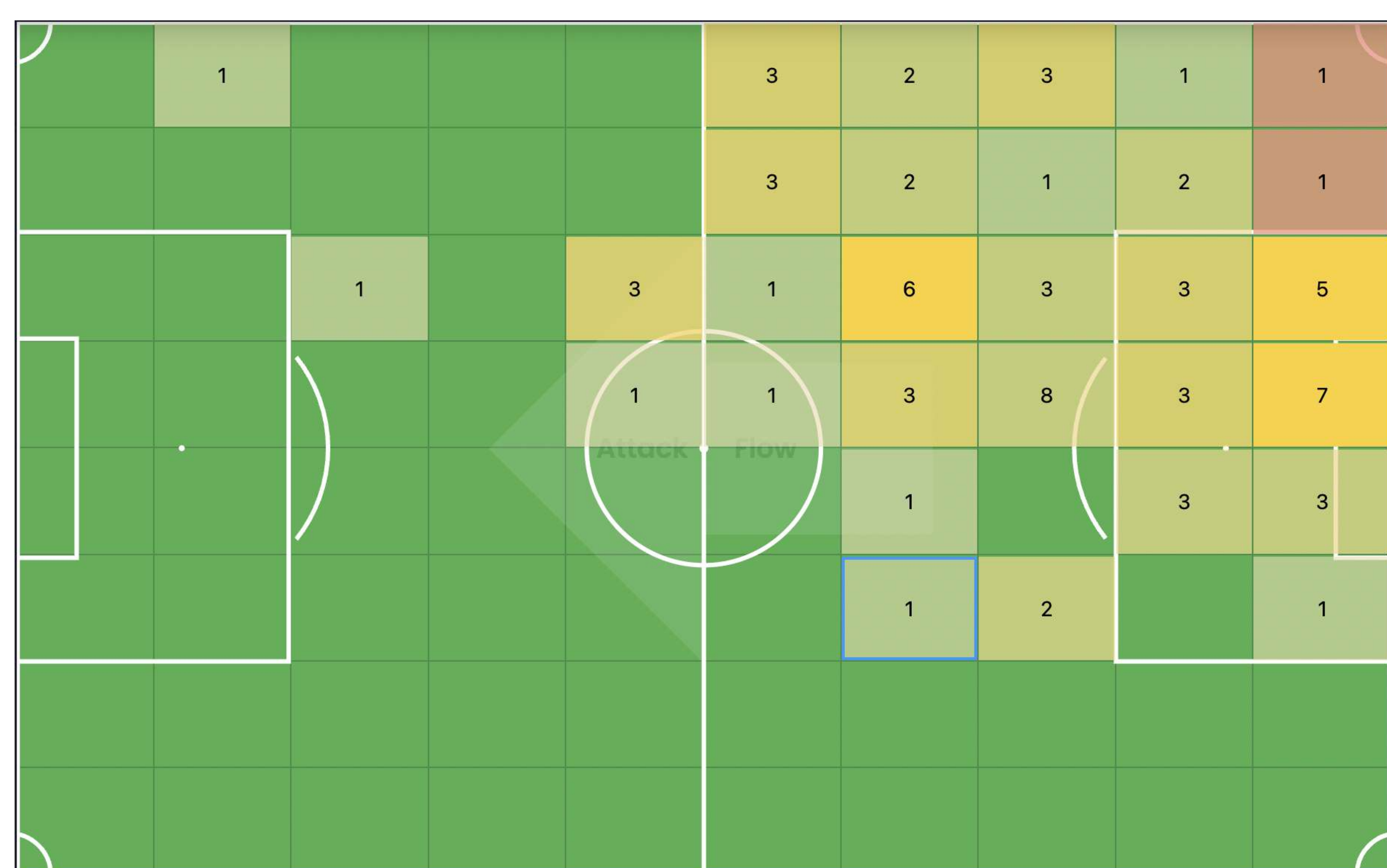
Sliding Tackle

50%

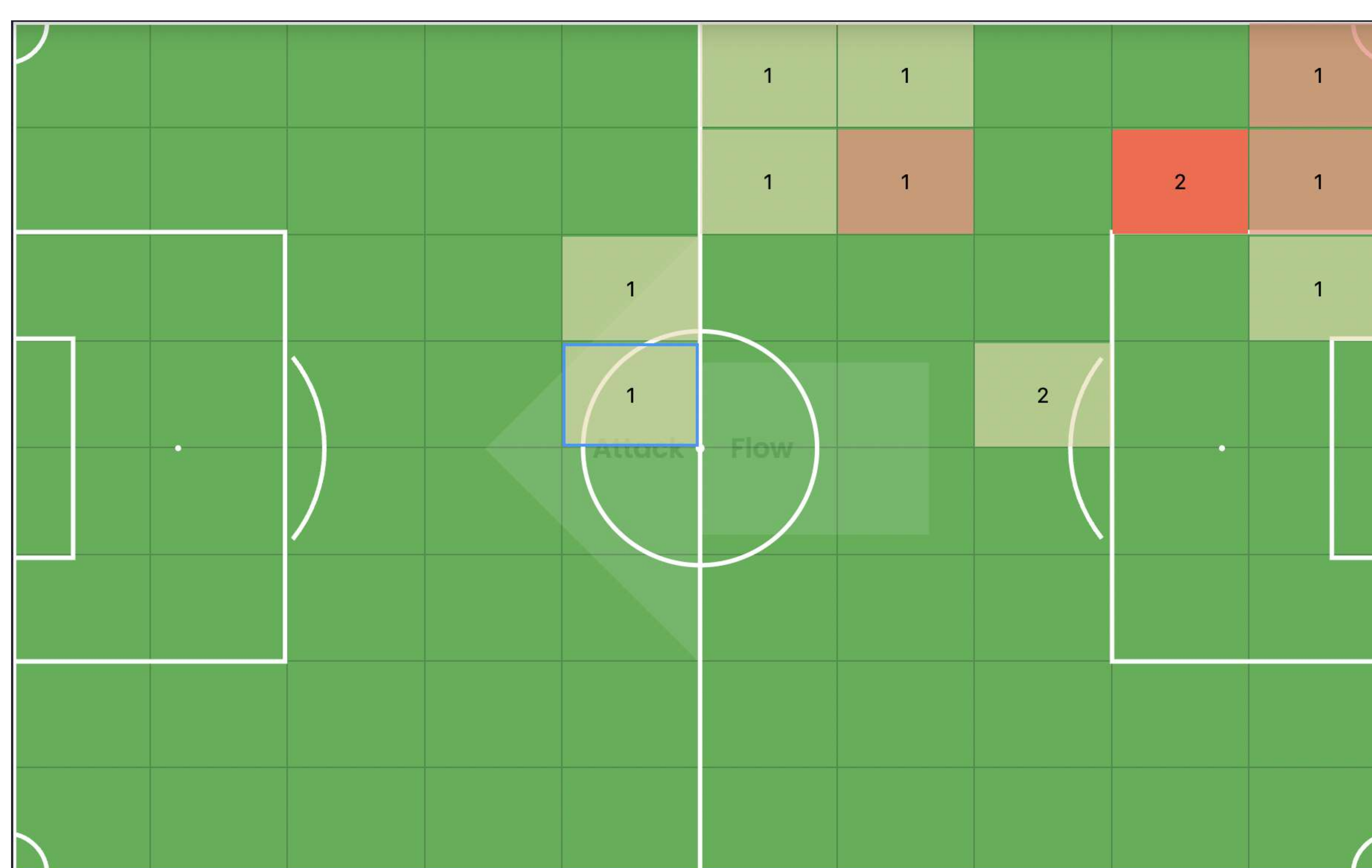
12. Defending Activity Field Map

← Attack Direction

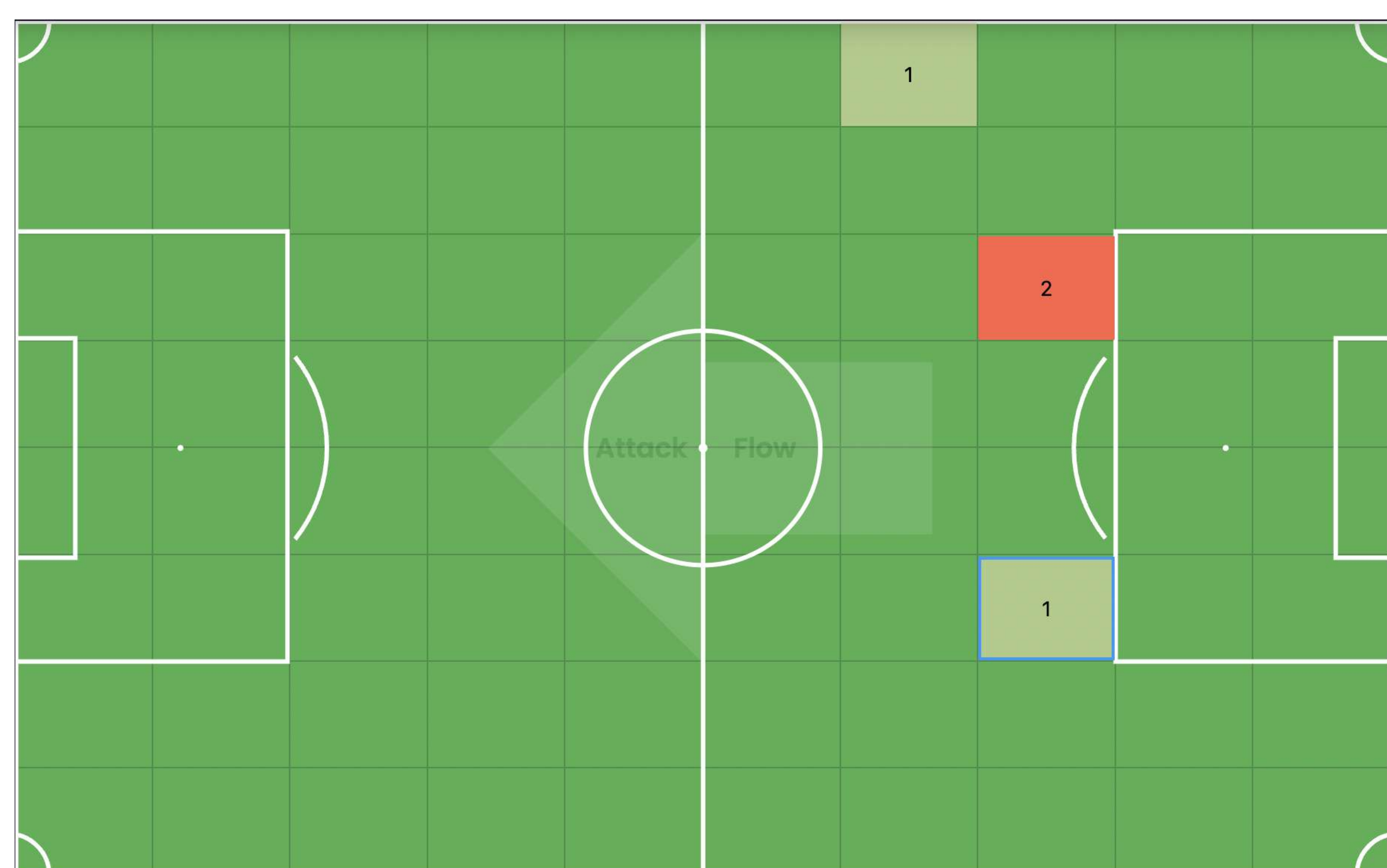
Defending Activity Field Map



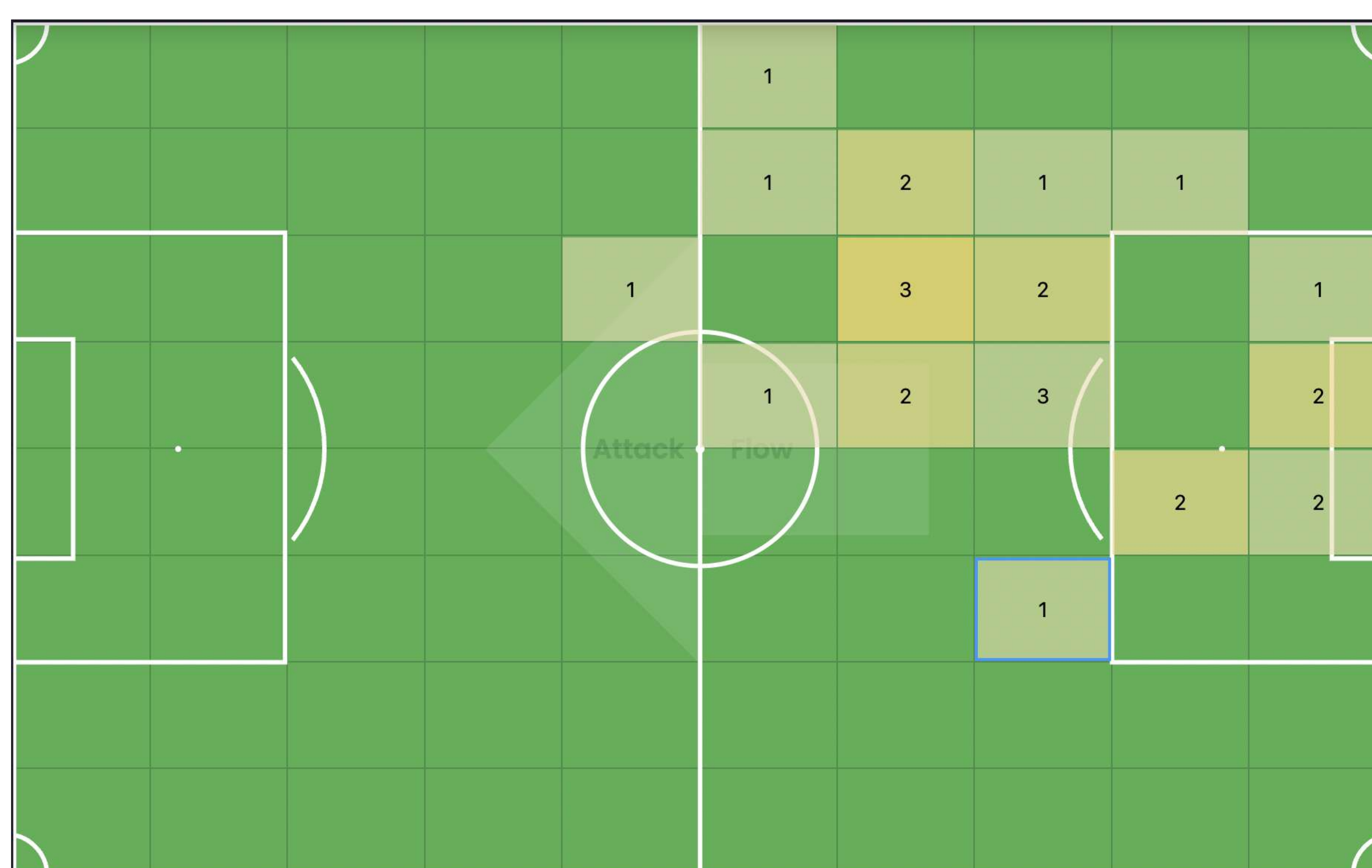
Standing Tackle Activity Field Map



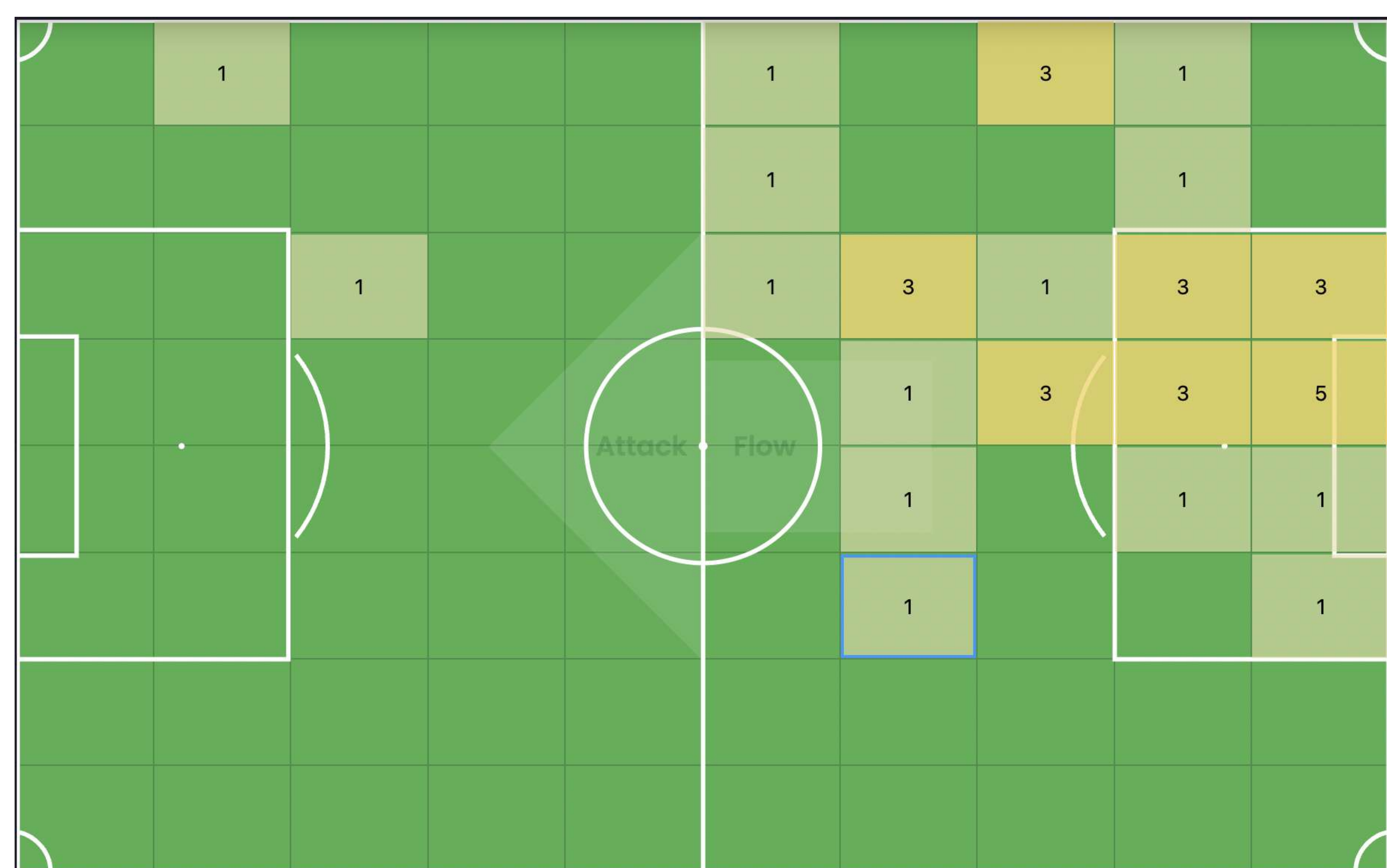
Sliding Tackle Activity Field Map



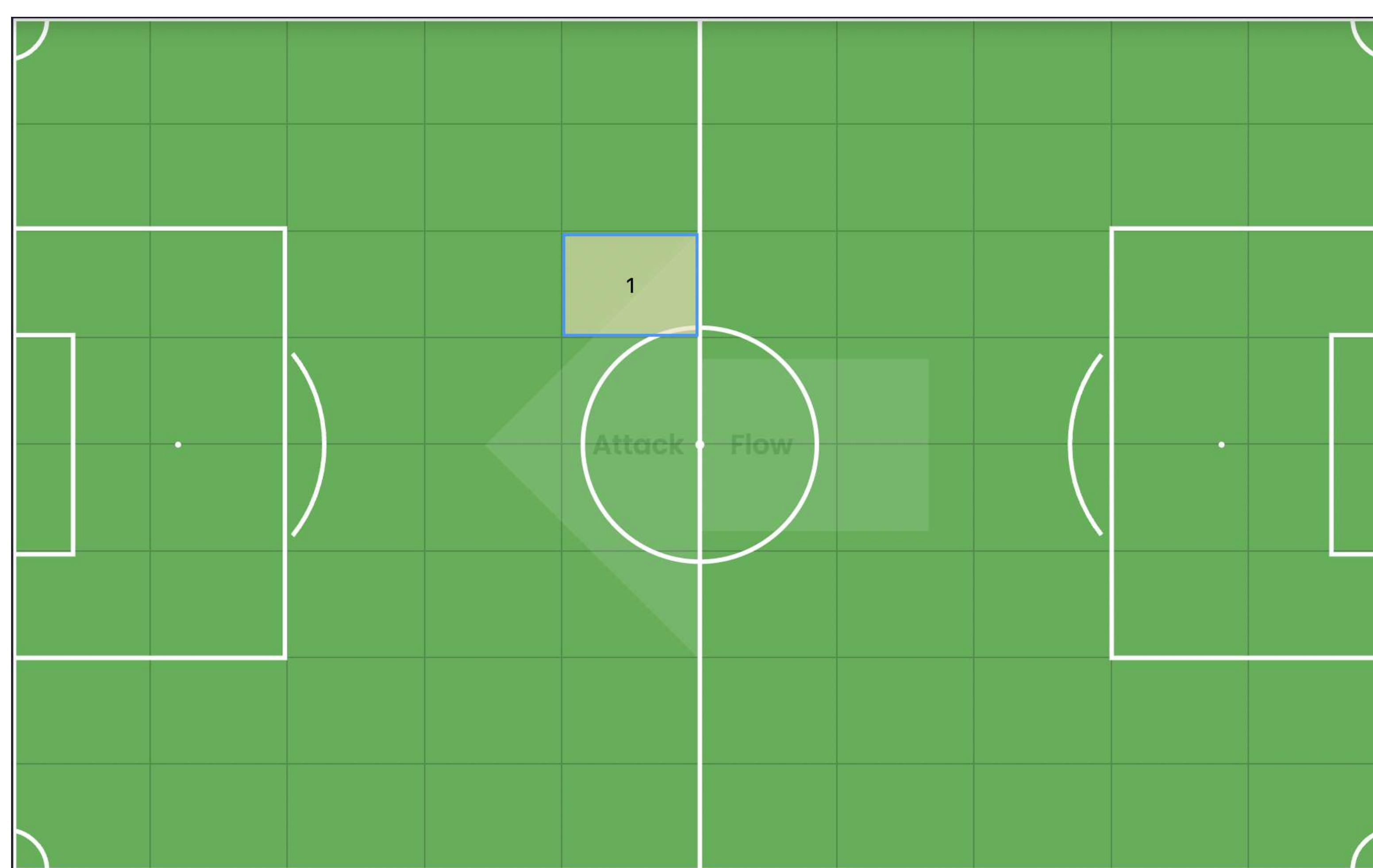
Interception Activity Field Map



Clearance Activity Field Map



Pressure Activity Field Map

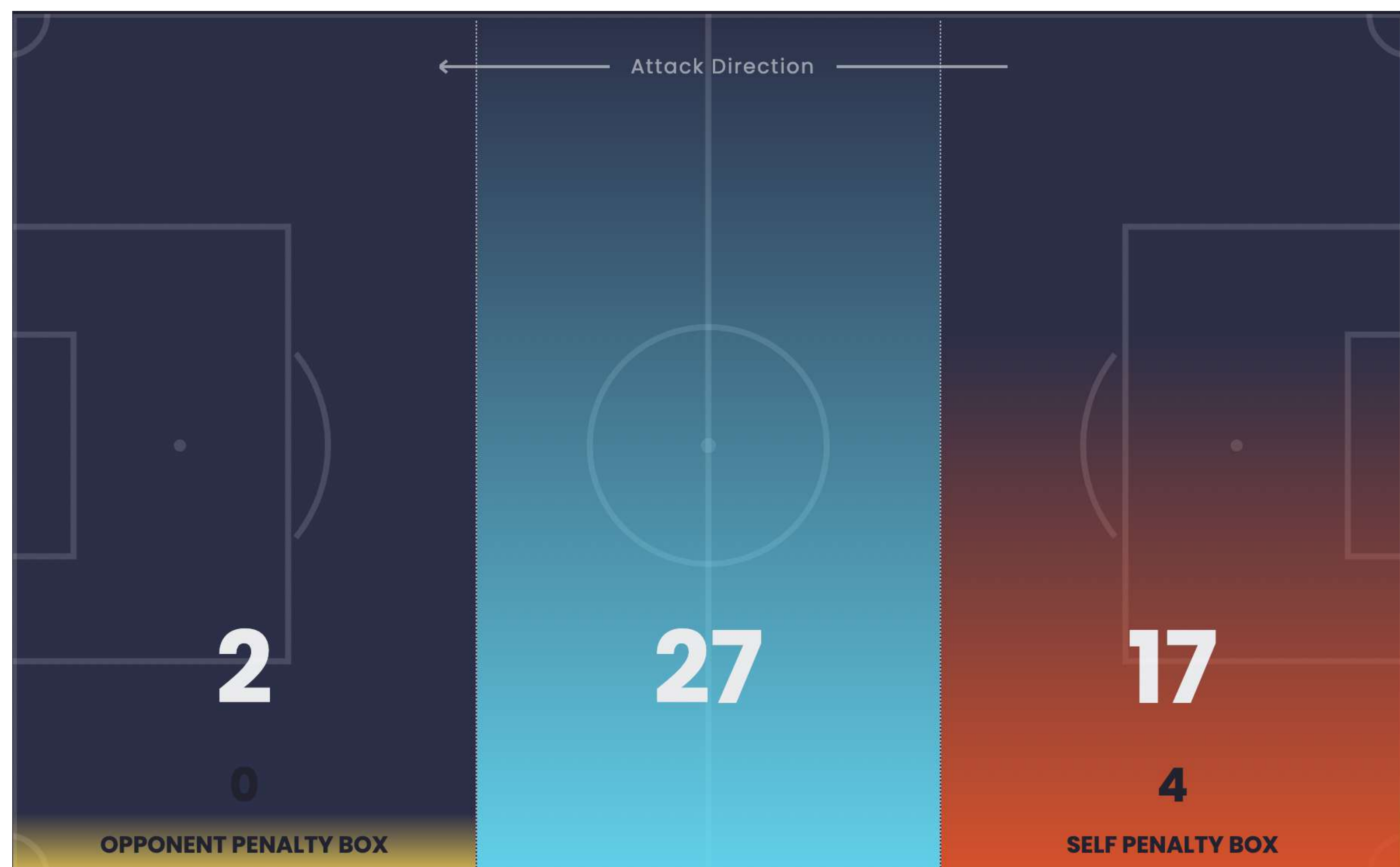




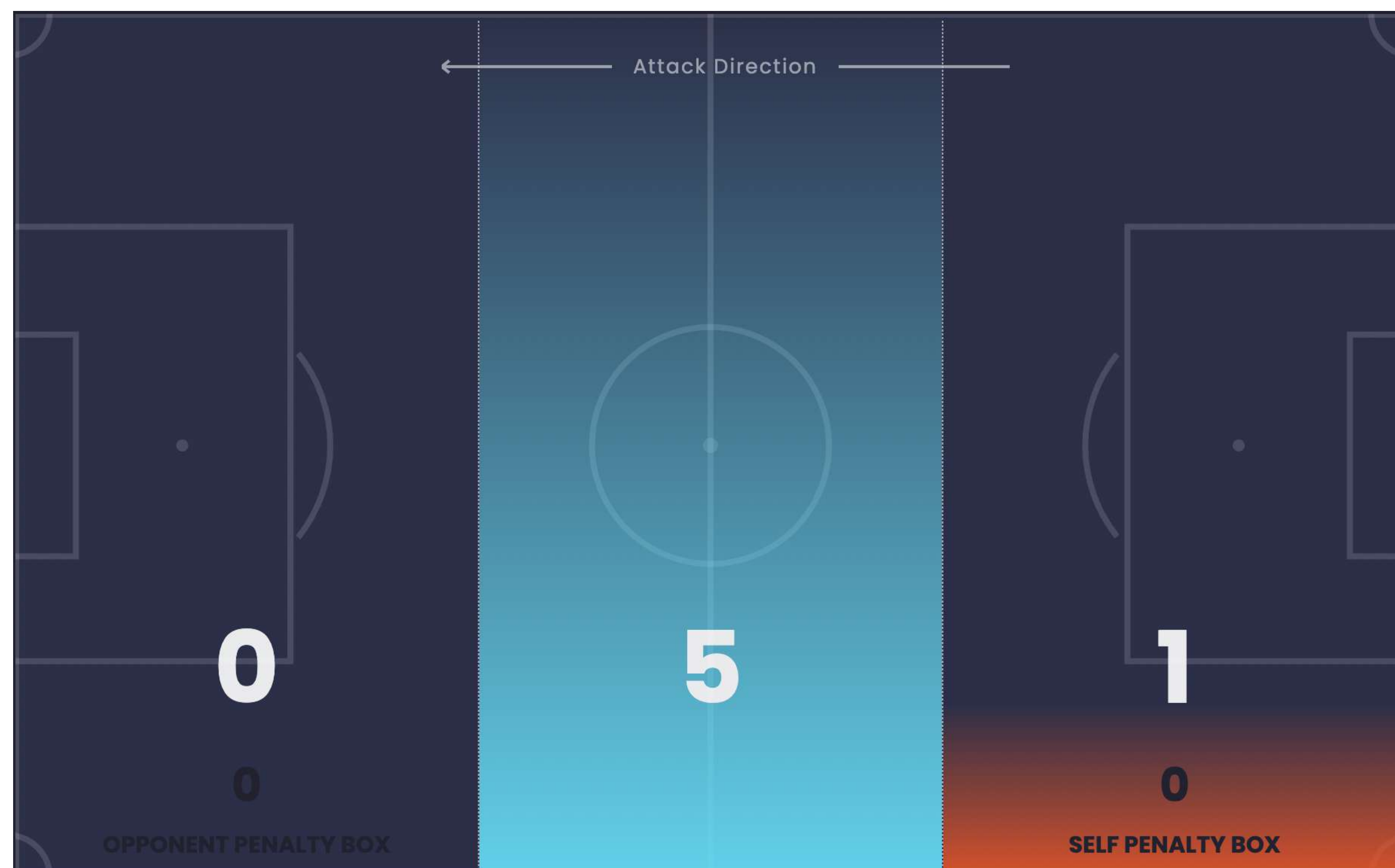
13. Defending Distribution Map



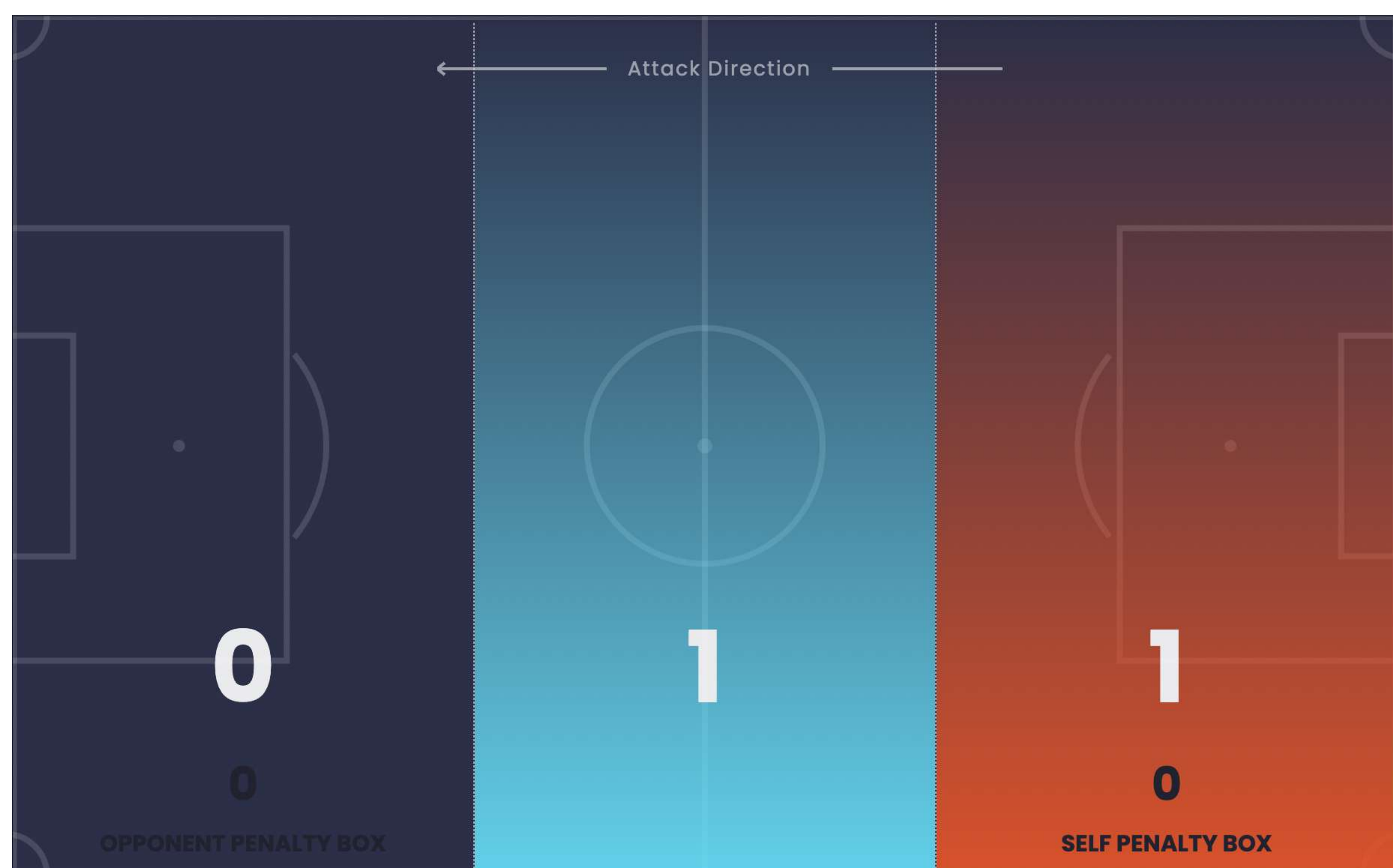
Defending Distribution Map



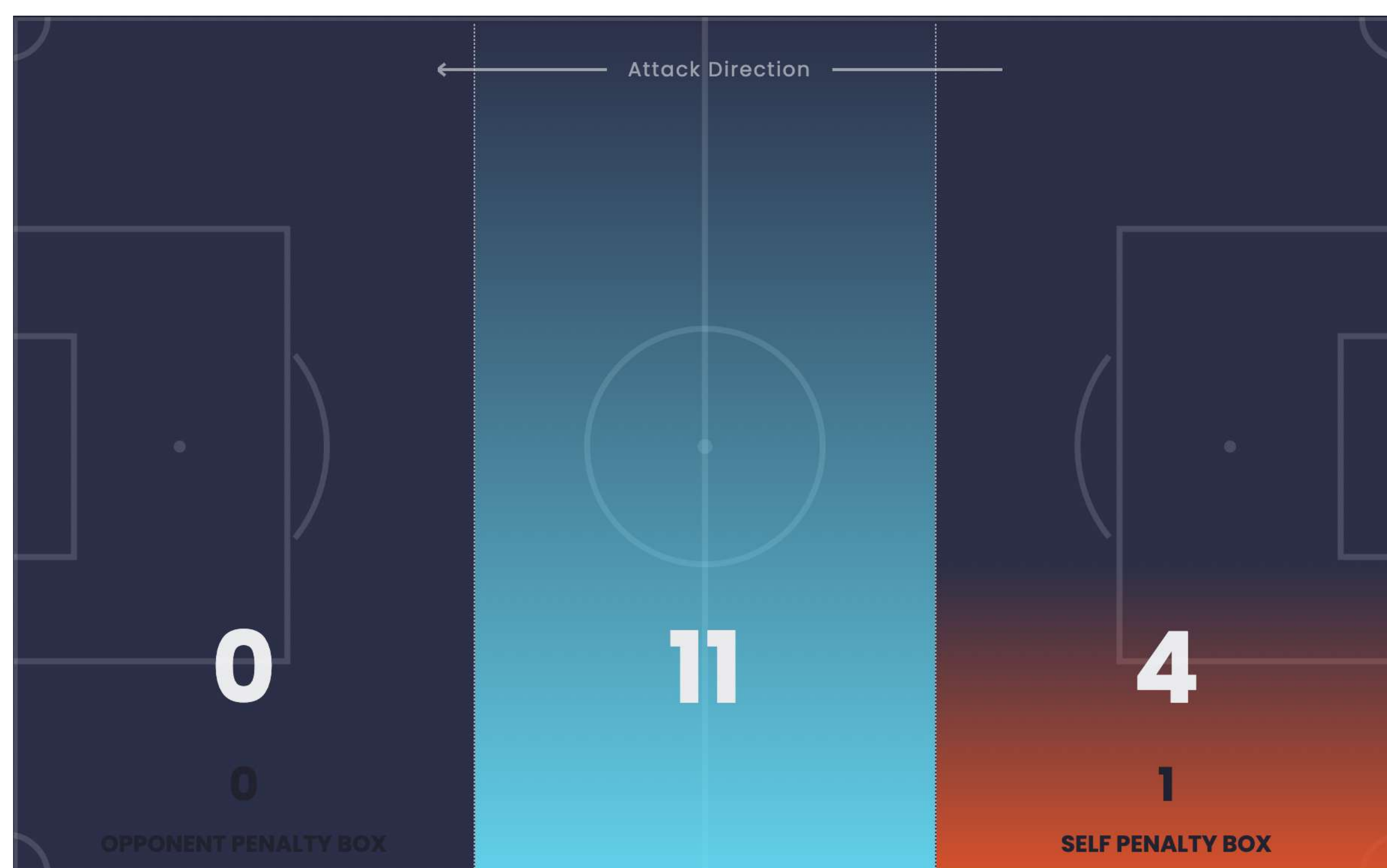
Standing Tackle Distribution Map



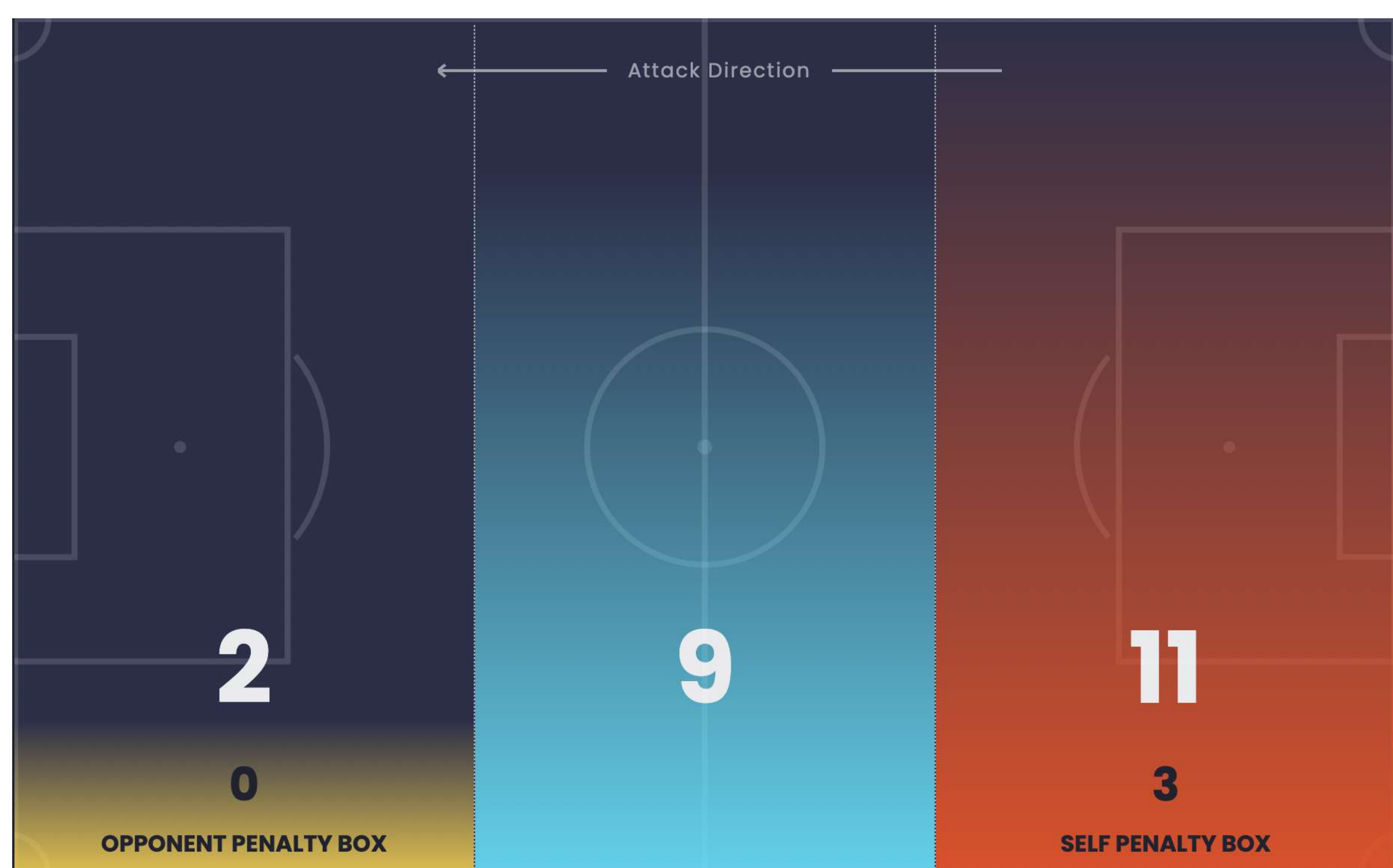
Sliding Tackle Distribution Map



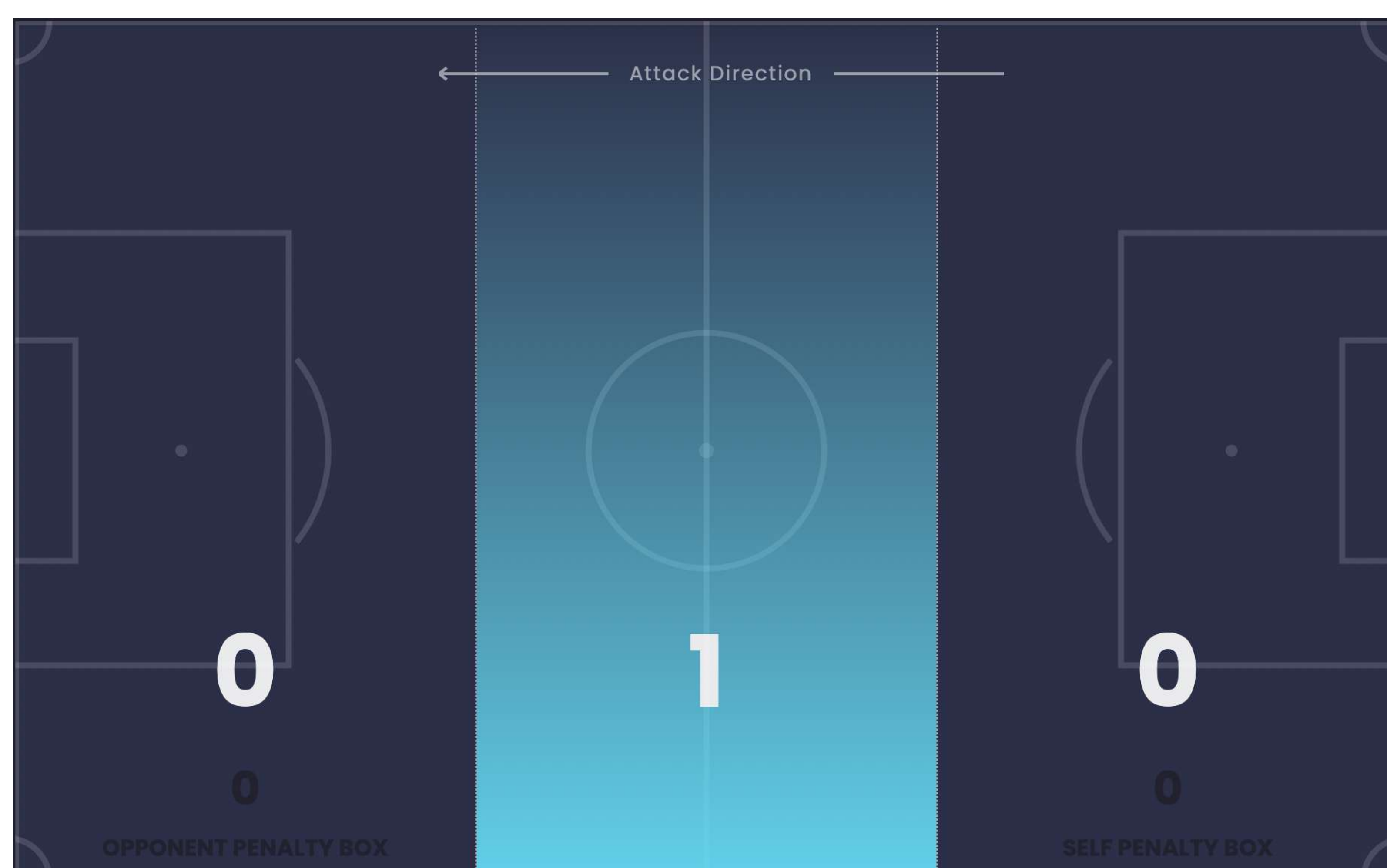
Interception Distribution Map



Clearance Distribution Map



Pressure Distribution Map

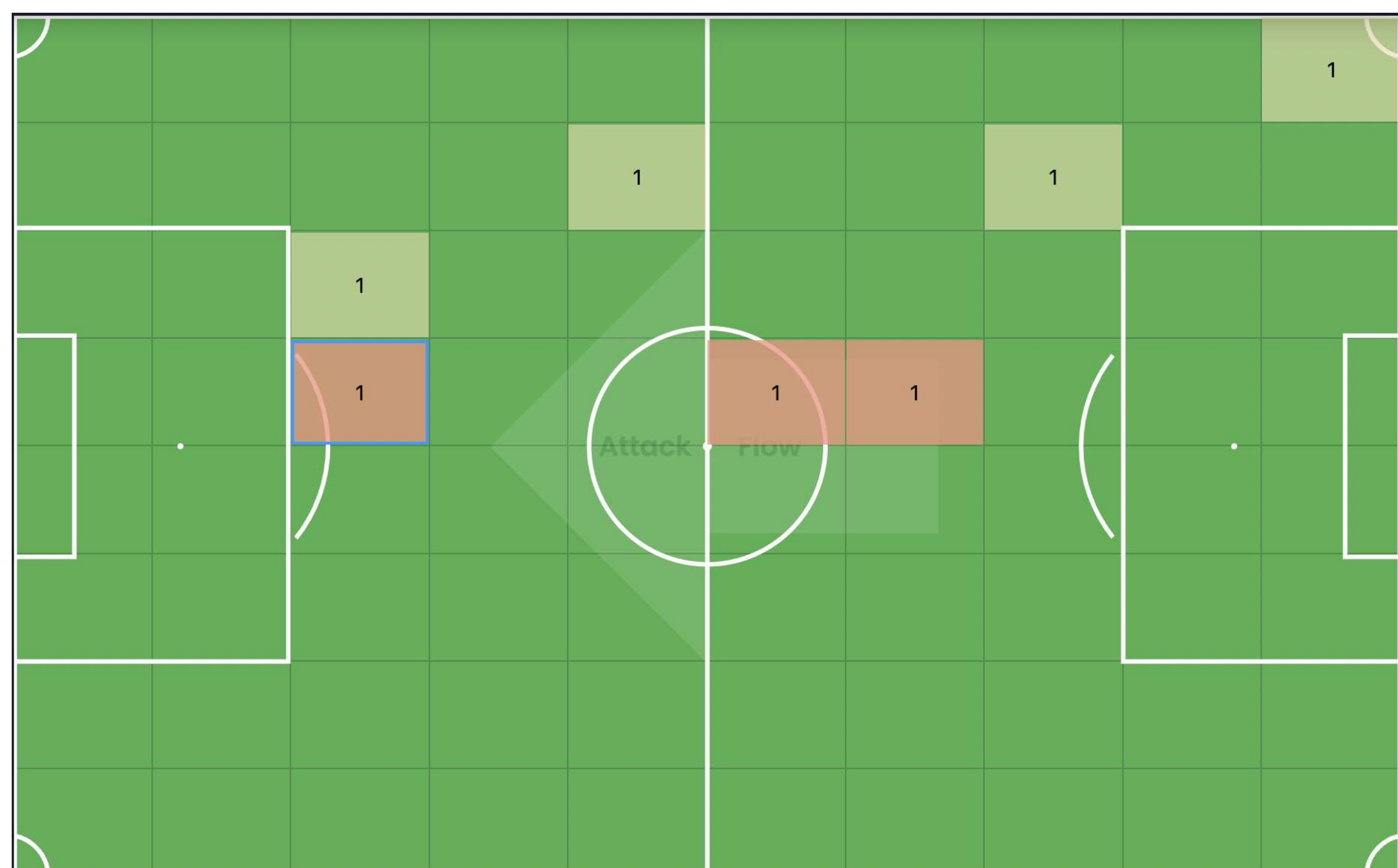




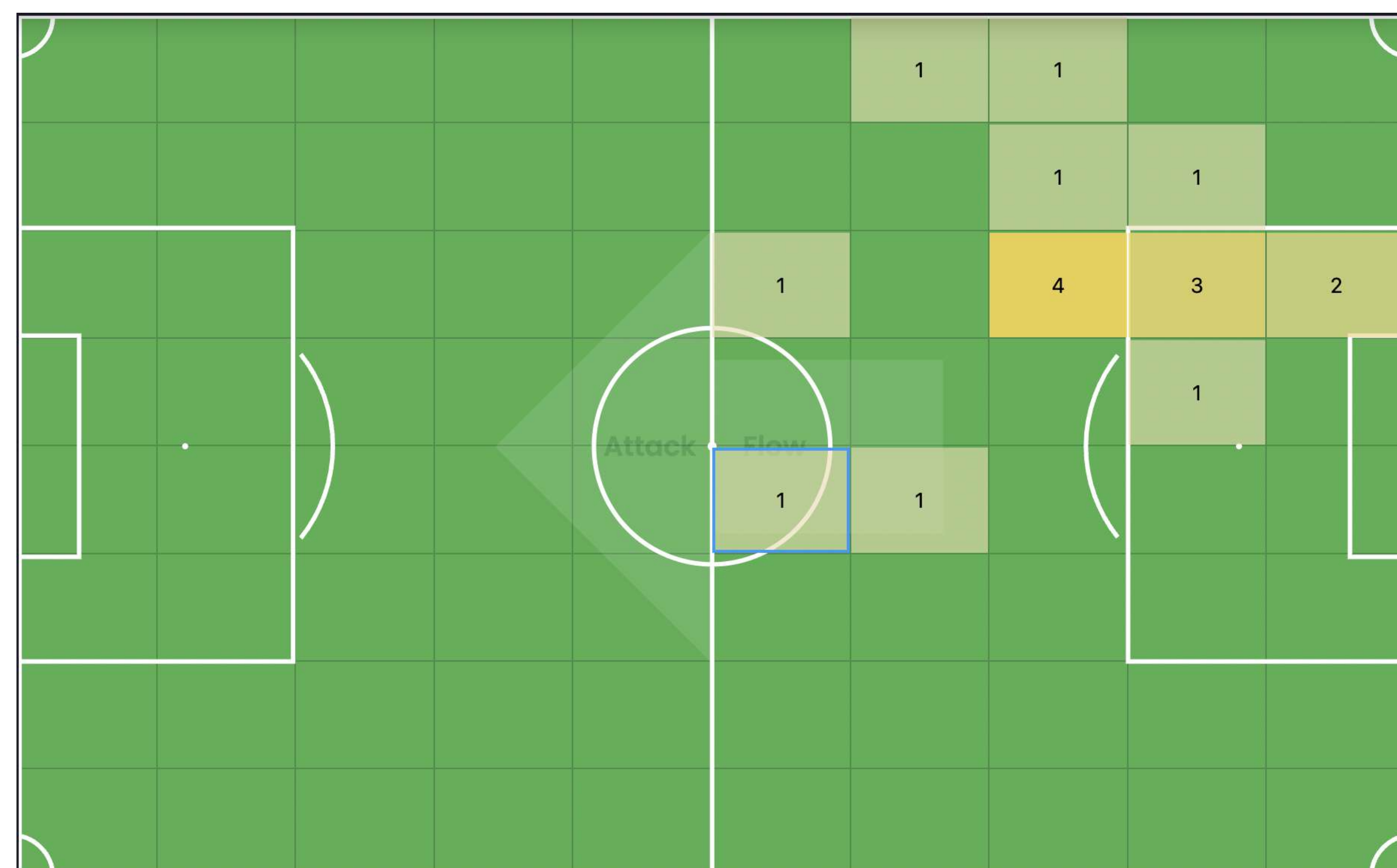
14. Dribbling

← Attack Direction

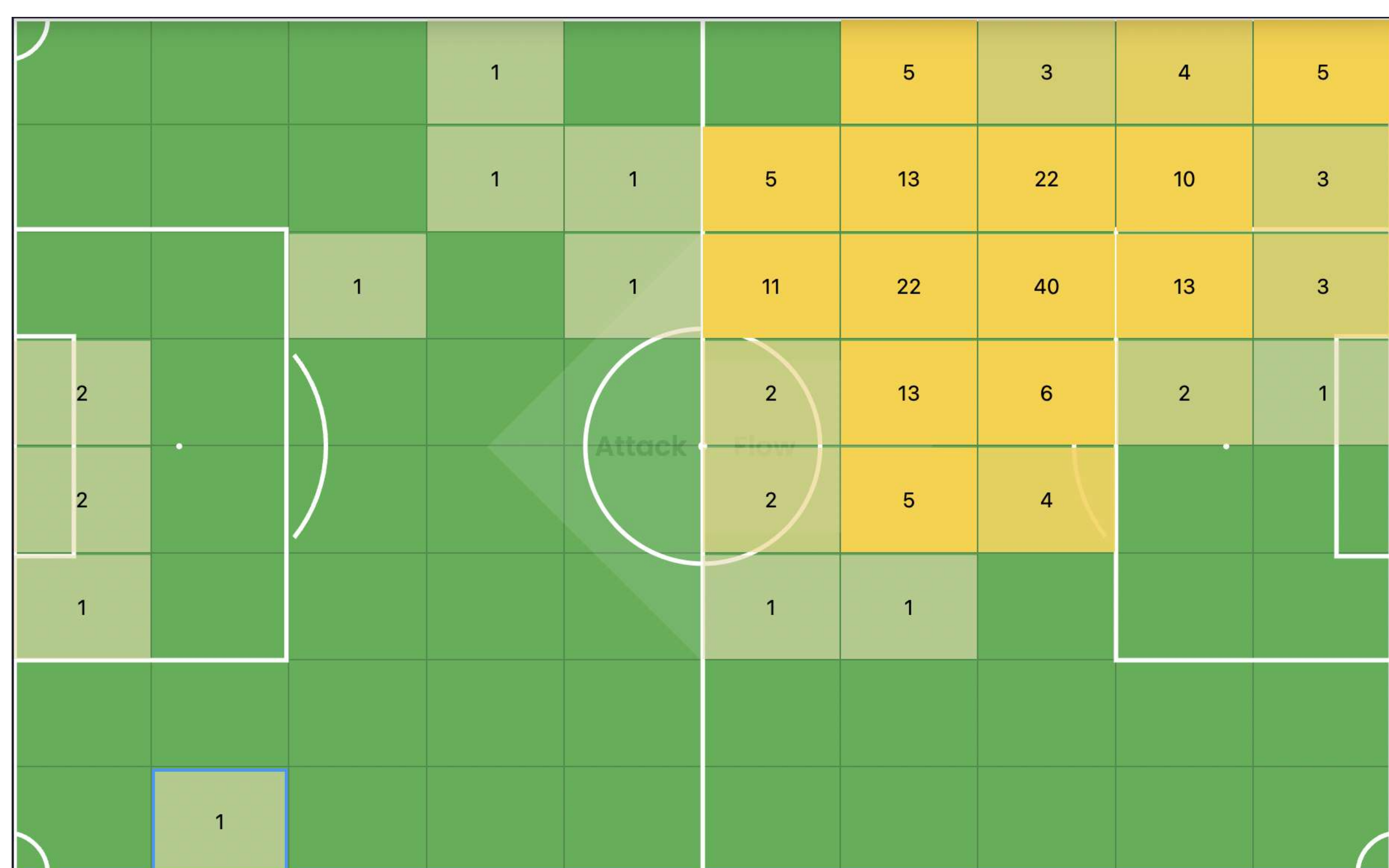
Dribbling Activity Field Map



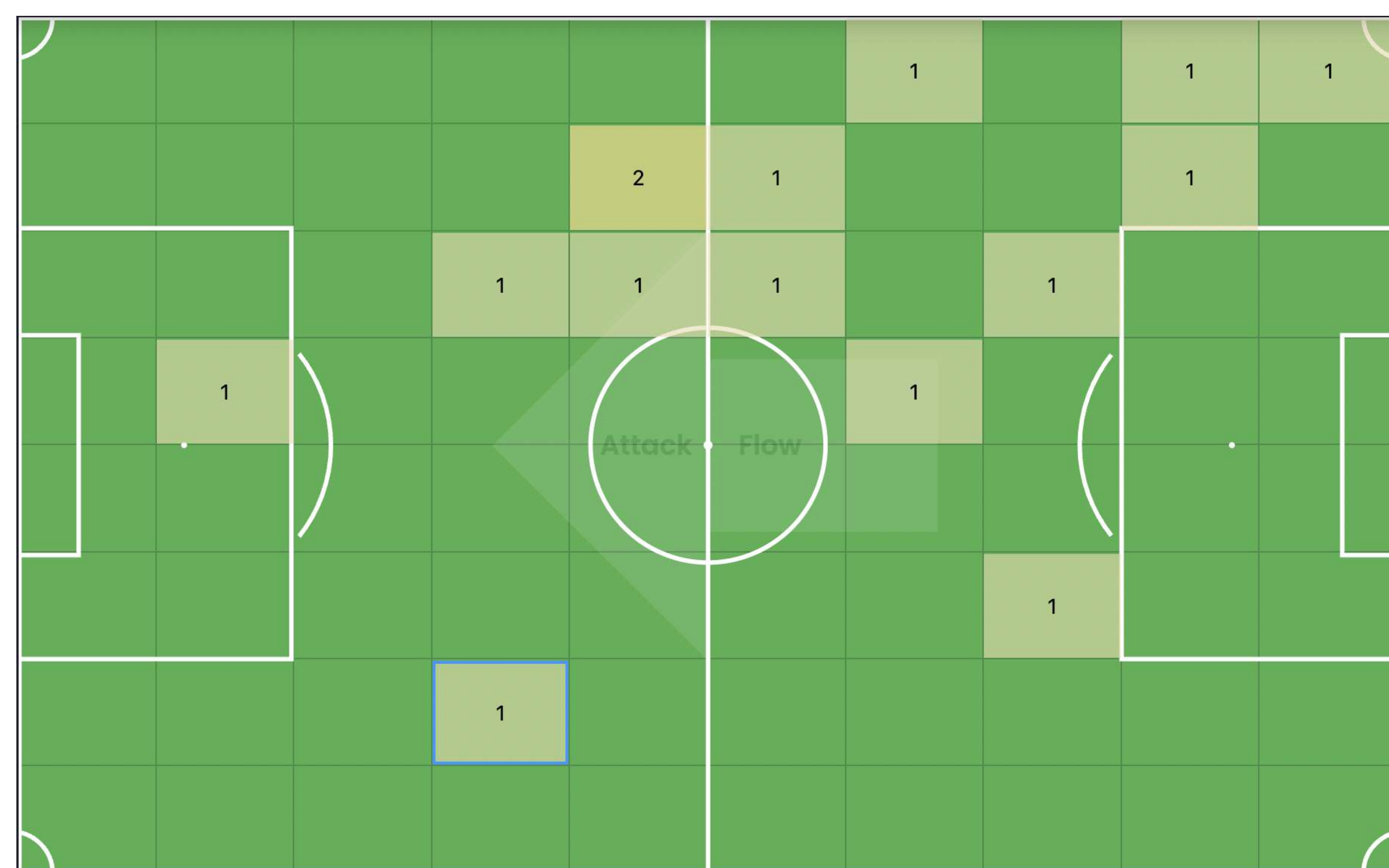
Ball Carry Activity Field Map



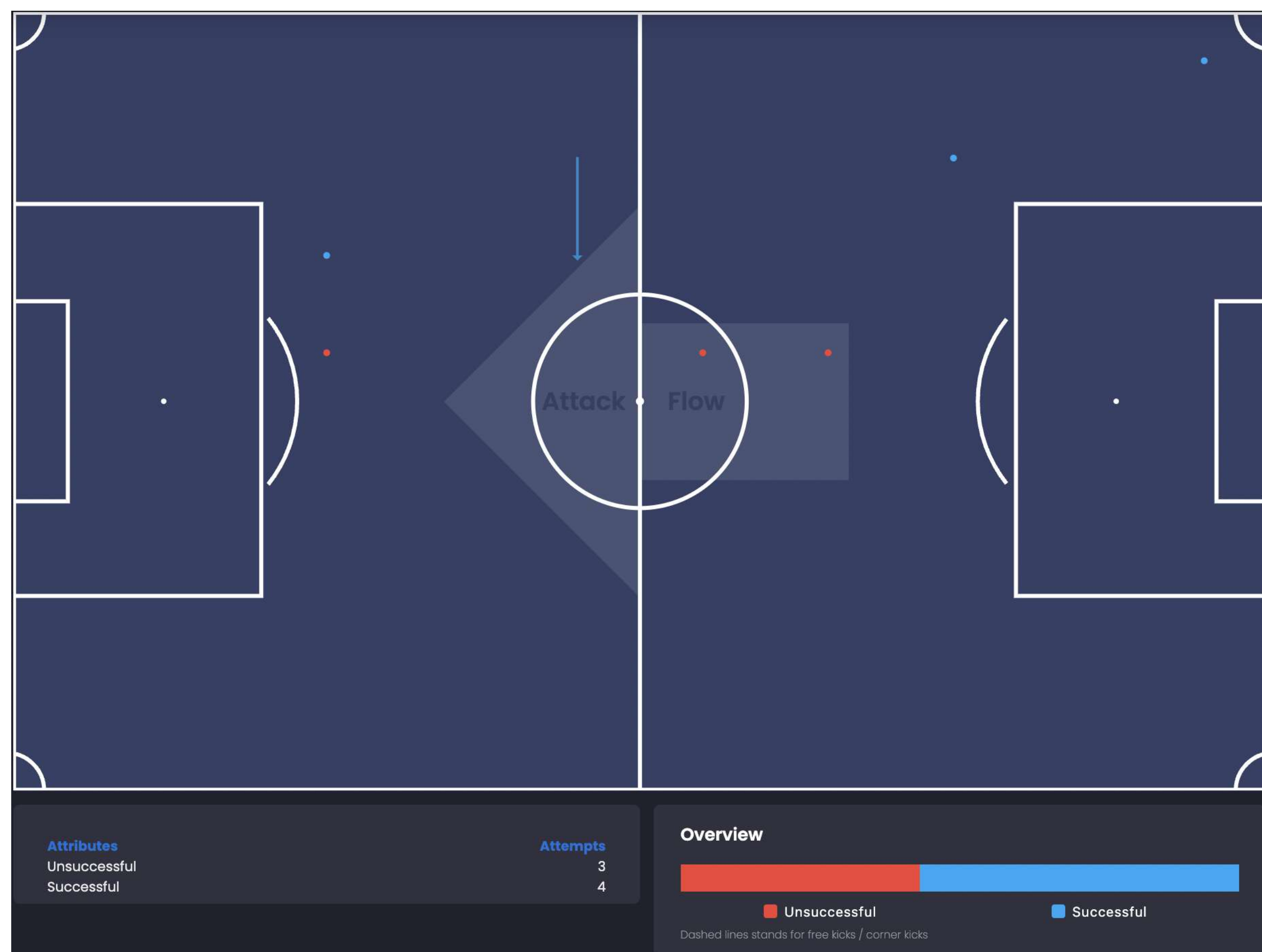
Passing Actions Receive Attempts Field Map



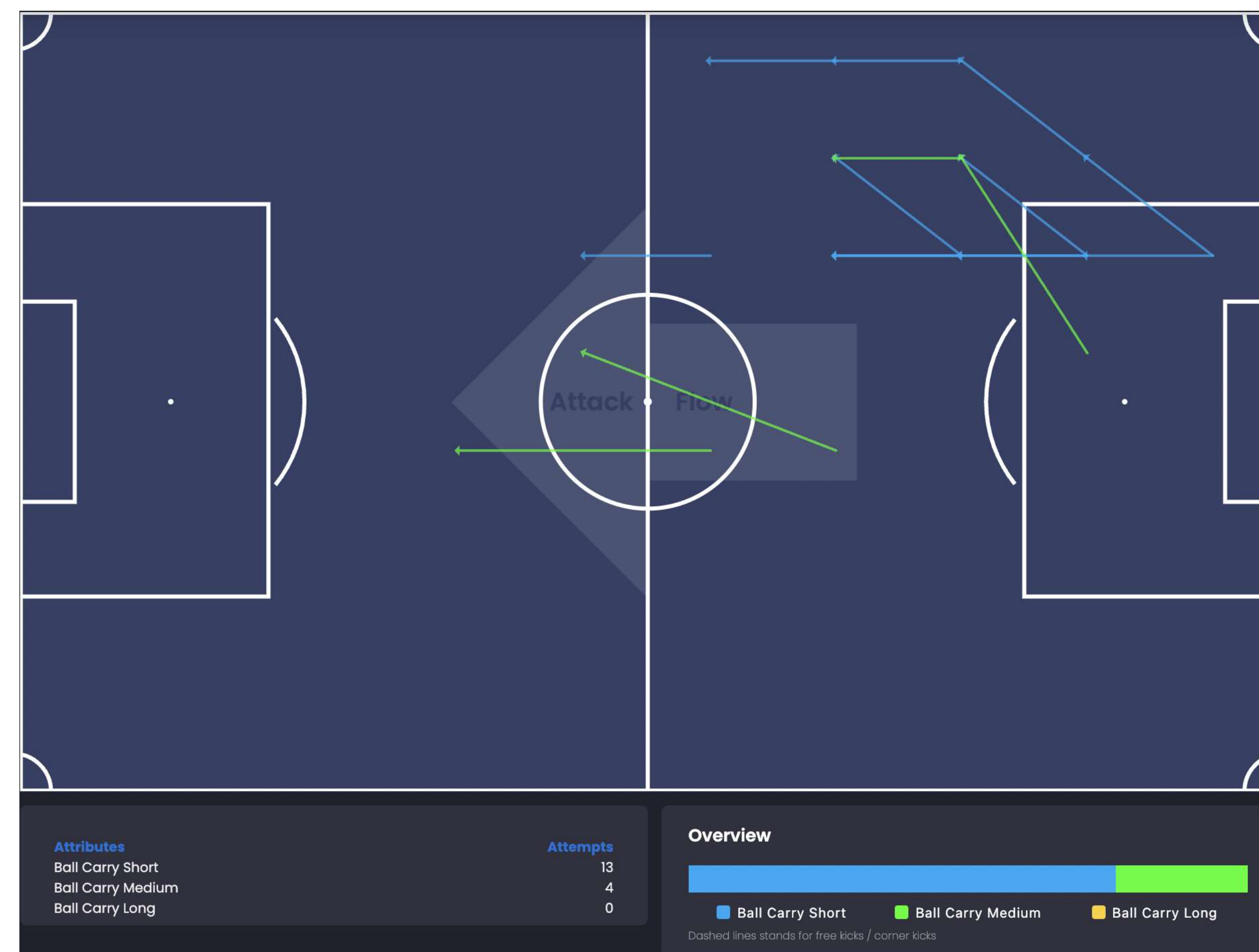
Defending Actions Encounters Field Map



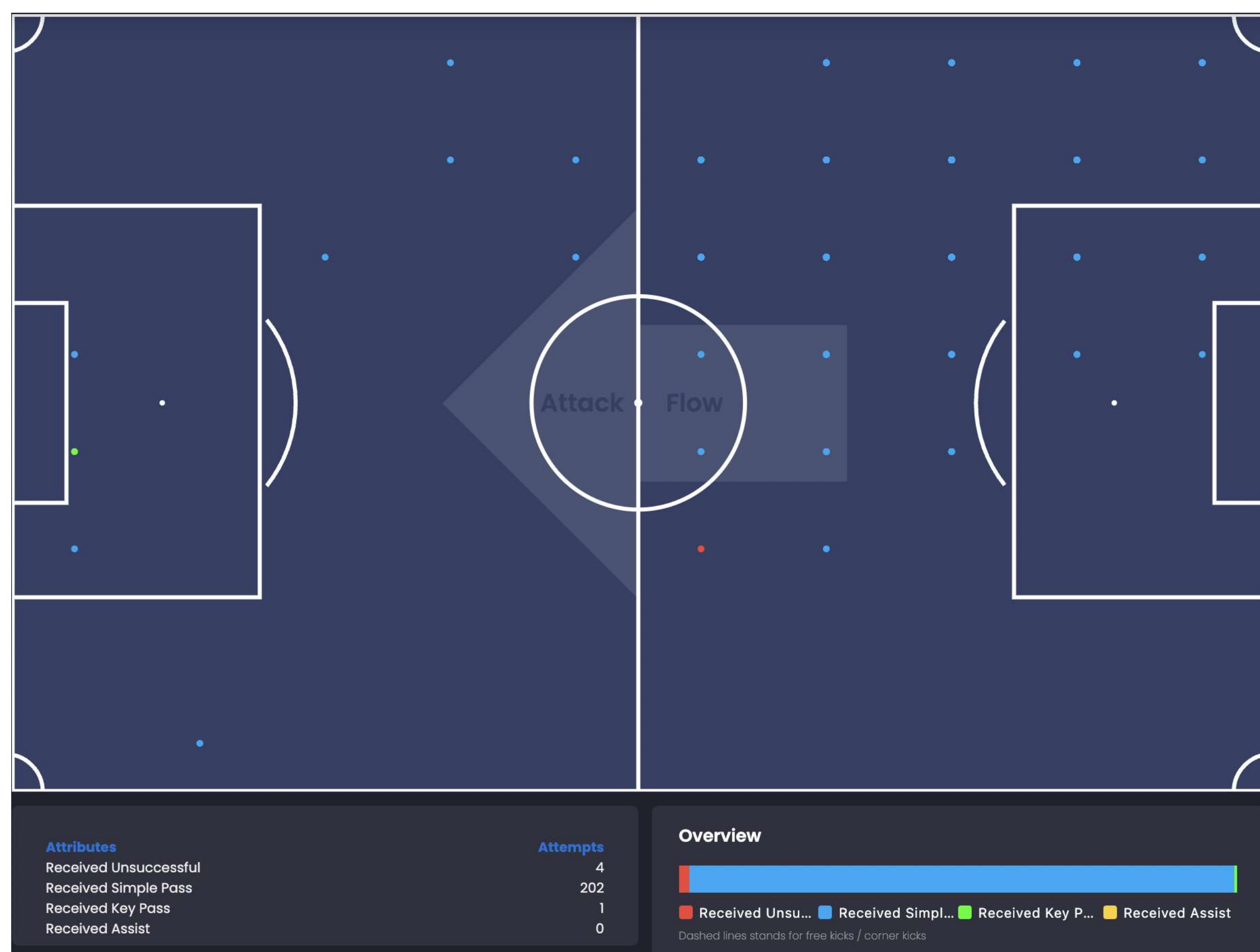
Dribbling Vector Map



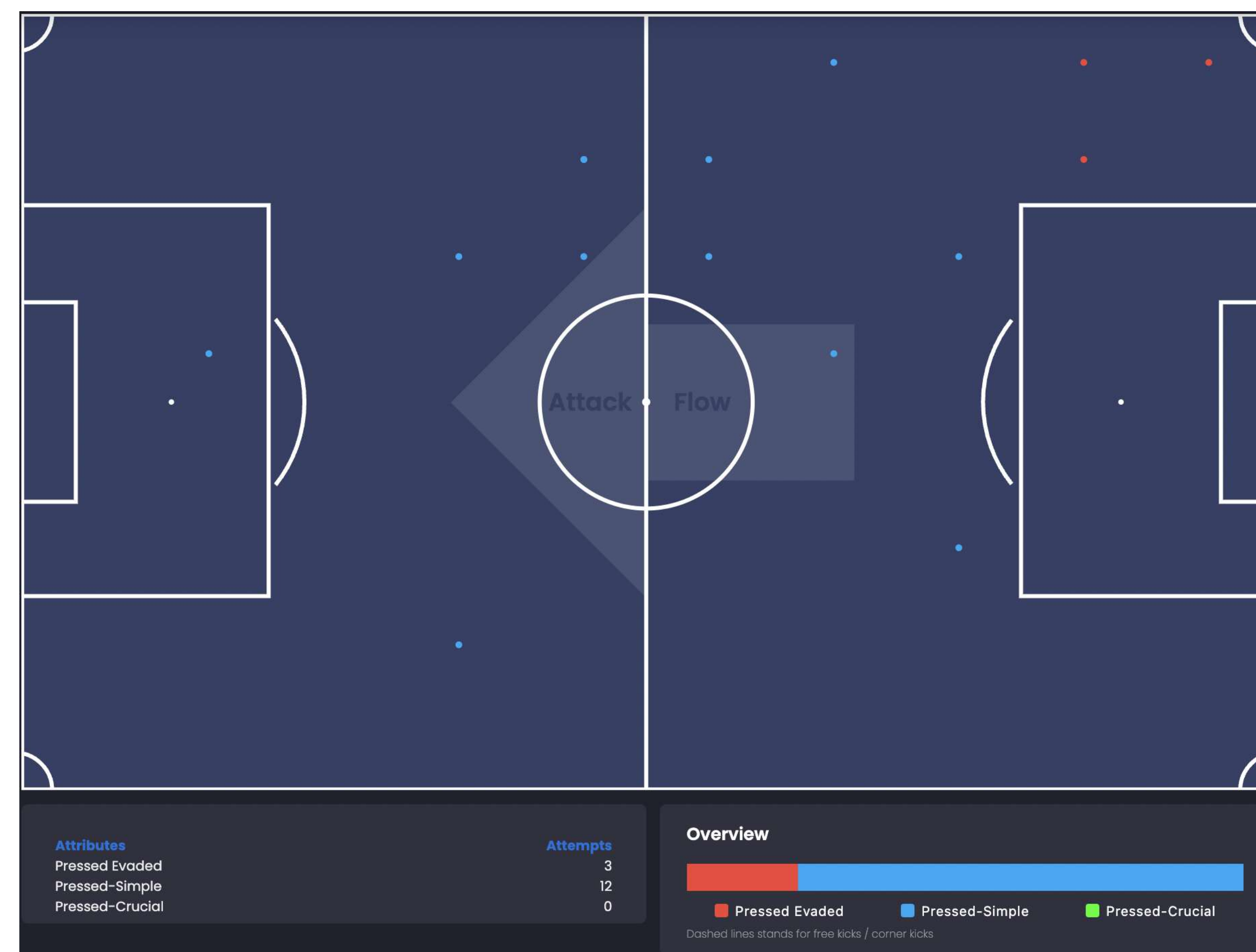
Ball Carry



Passing Actions Receive Attempts

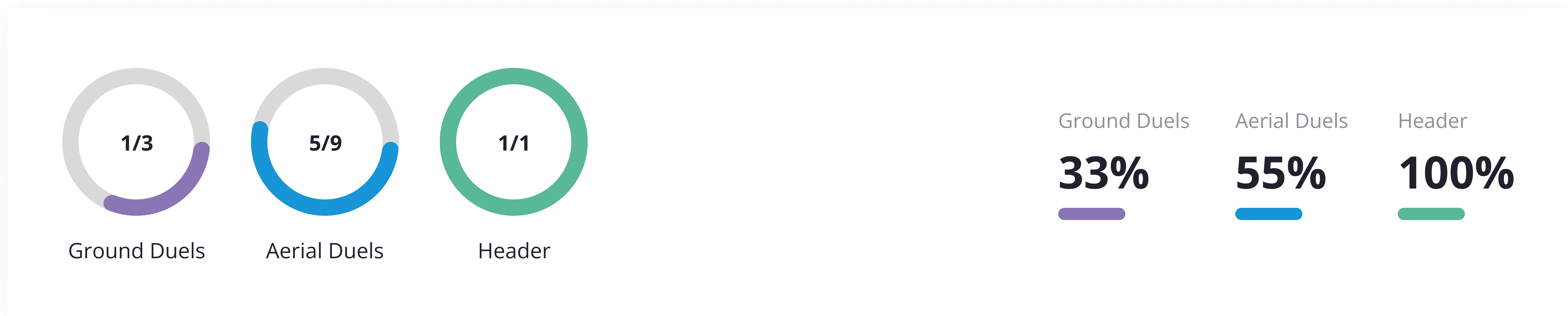


Defending Actions Encounters





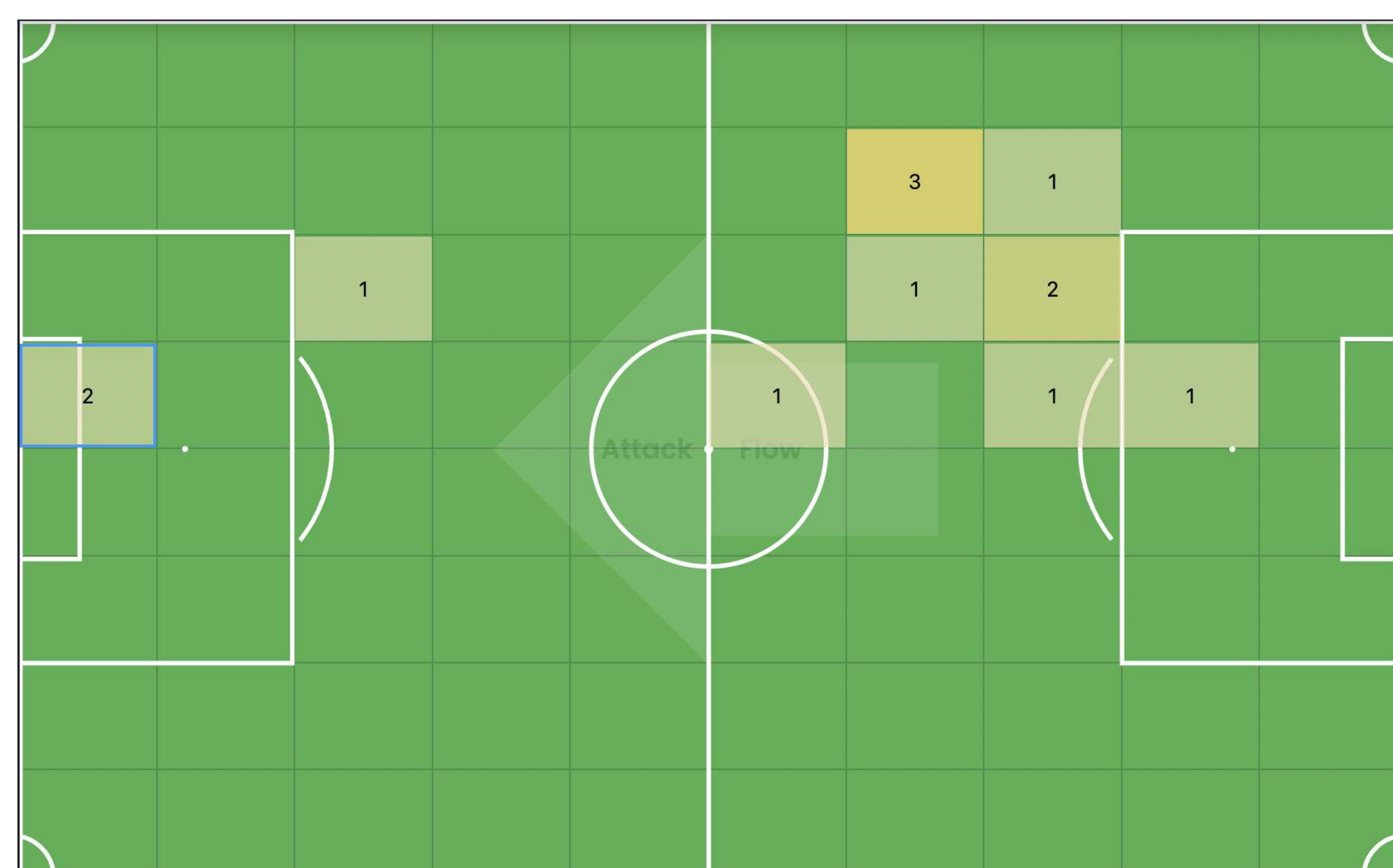
15. Physical Accuracy



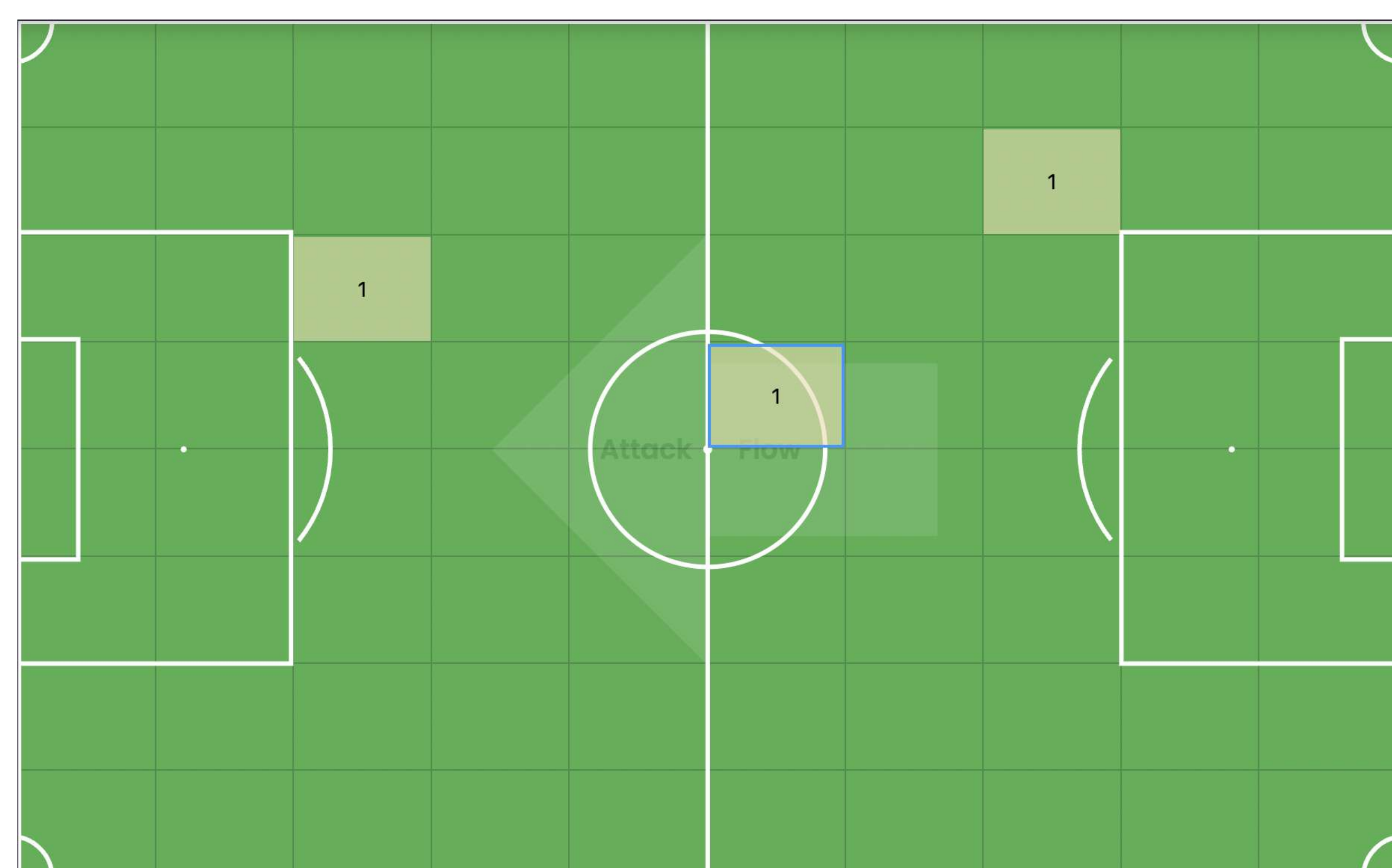
16. Physical Activity Map

← Attack Direction

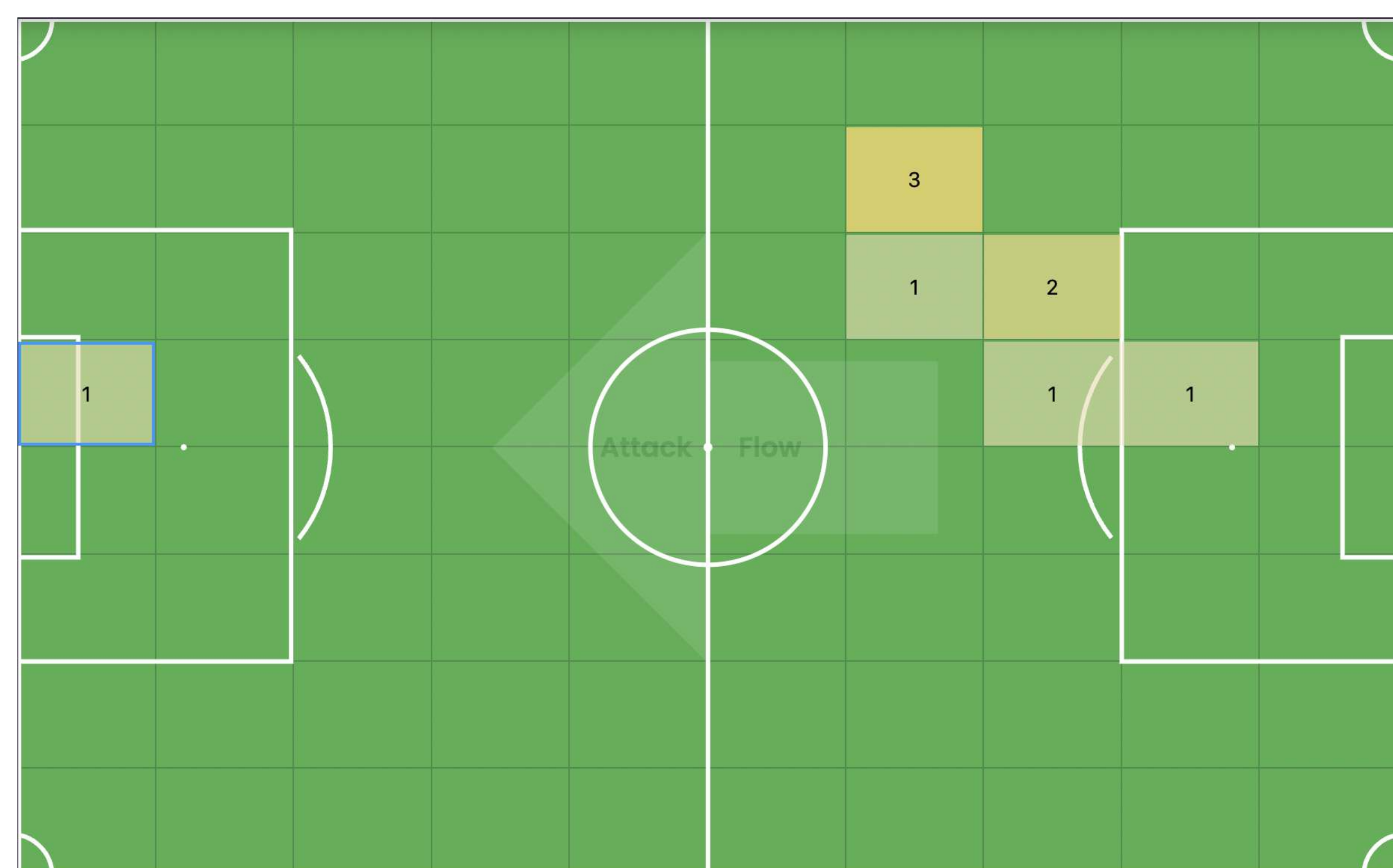
Physical Activity Field Map



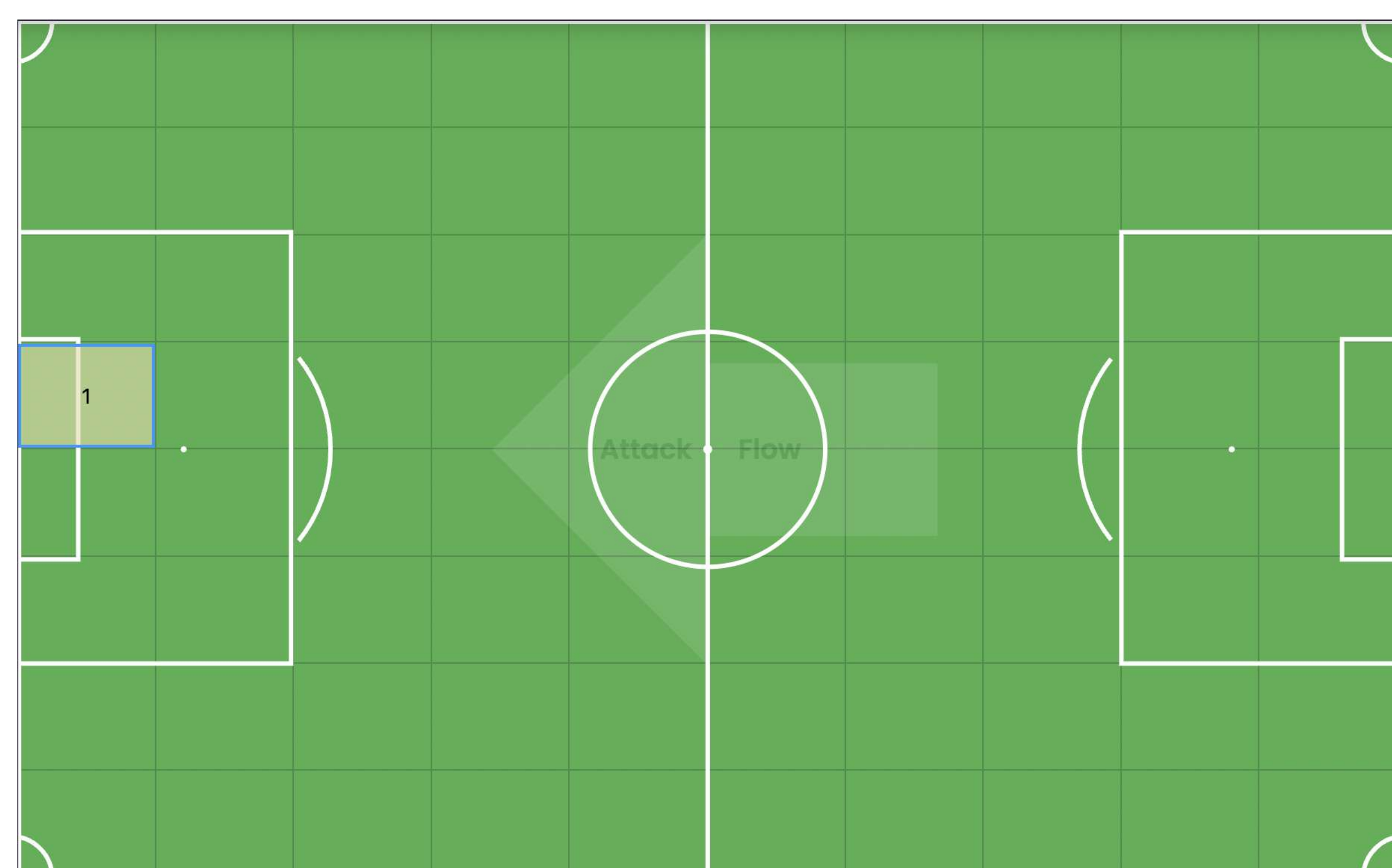
Ground Duel Activity Field Map



Aerial Duels Activity Field Map



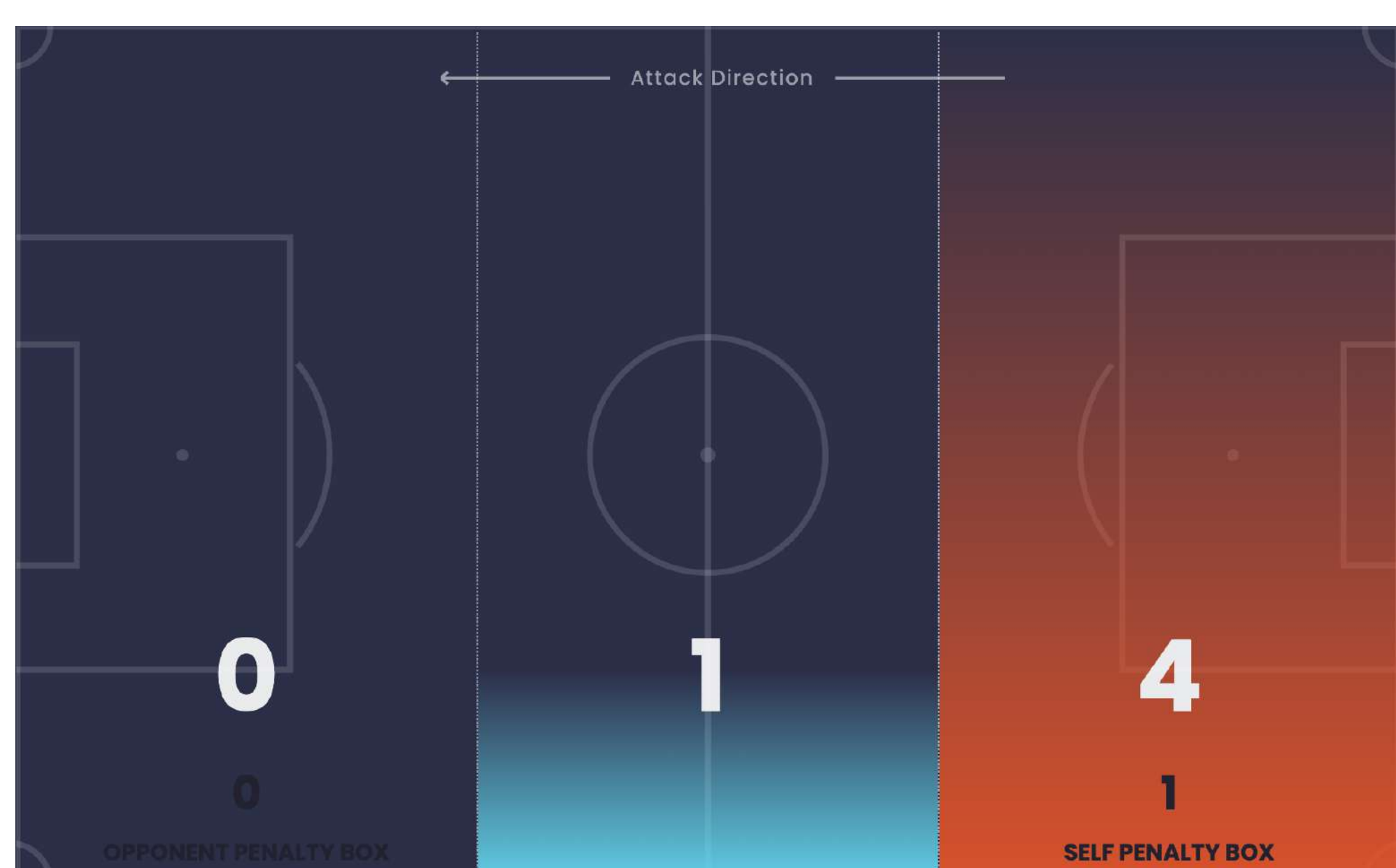
Header Activity Field Map



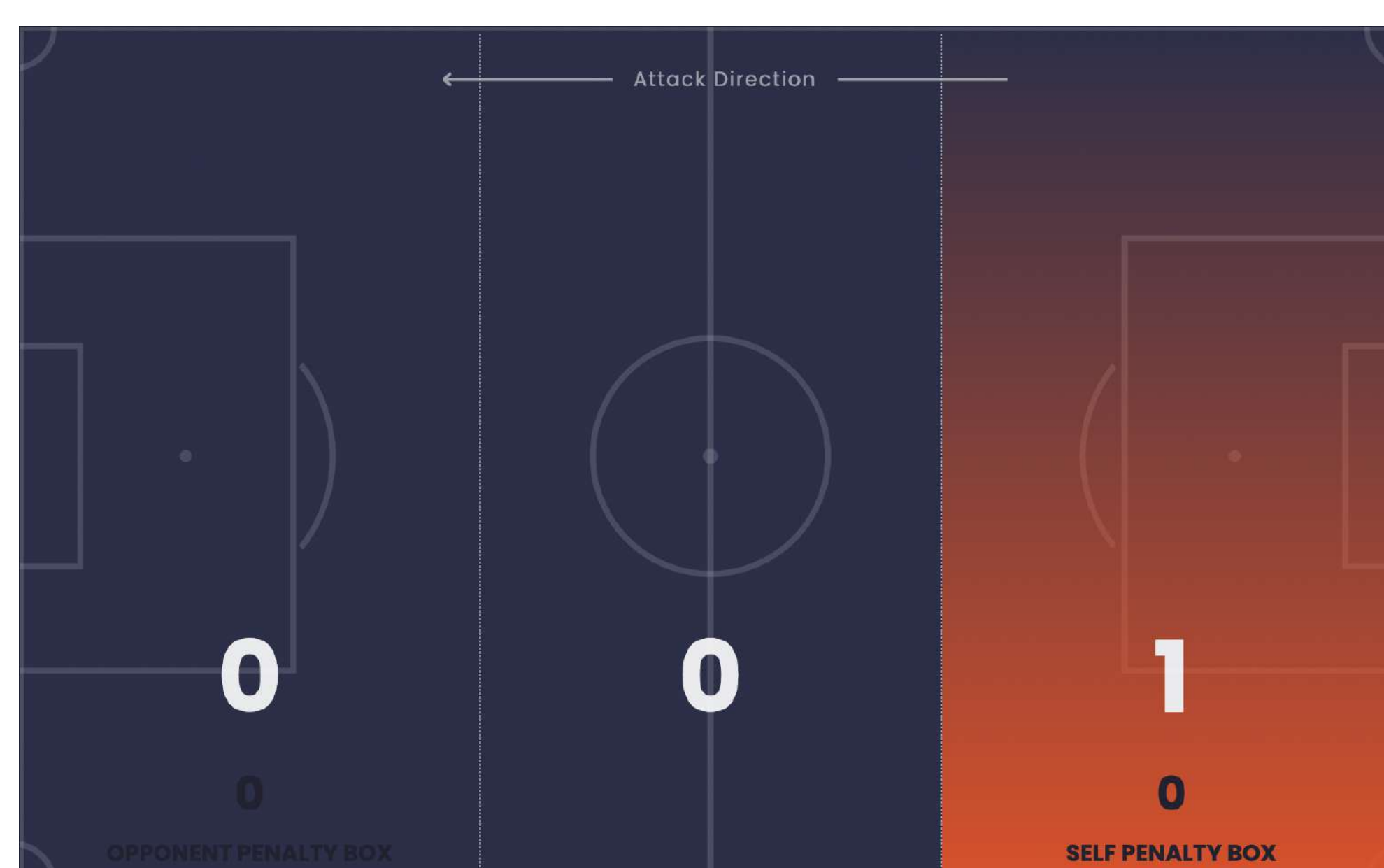
17. Physical Distribution Map

← Attack Direction

Aerial Duel Distribution Map



Ground Duel Distribution Map



Header Distribution Map

