



## Worldbuilding Template

### 1. Big Picture

Name of World or Region: \_\_\_\_\_

Core Conflict/Theme: \_\_\_\_\_

Mood (hopeful, dark, chaotic, mystical, etc.): \_\_\_\_\_

### 2. Environment and Setting

Geography: \_\_\_\_\_

Climate and Weather Patterns: \_\_\_\_\_

Major Cities/Settlements: \_\_\_\_\_

Natural Resources (abundant/scarce): \_\_\_\_\_

### 3. Culture and Society

Dominant Cultures/Ethnic Groups: \_\_\_\_\_

Religion(s) and Beliefs: \_\_\_\_\_

Social Structure/Class System: \_\_\_\_\_

Common Customs or Rituals: \_\_\_\_\_

Taboos or Forbidden Practices: \_\_\_\_\_

### 4. History and Myth

Major Historical Events: \_\_\_\_\_

Famous Heroes/Legends: \_\_\_\_\_

Ancient Myths or Religions: \_\_\_\_\_

### 5. Magic / Technology (Optional)

Name of System (if any): \_\_\_\_\_

How It Works (basic rules): \_\_\_\_\_

Limitations or Costs: \_\_\_\_\_

How Common It Is: (rare, everyday, etc.): \_\_\_\_\_

## 6. Language and Communication

Common Languages/Dialects: \_\_\_\_\_

Unique Phrases, Sayings, or Proverbs: \_\_\_\_\_

Written Language (if different): \_\_\_\_\_

## 7. Economics and Daily Life

Primary Jobs or Industries: \_\_\_\_\_

Currency or Trade Systems: \_\_\_\_\_

What Ordinary People Eat, Wear, and Do: \_\_\_\_\_

## 8. Politics and Power

Major Powers or Factions: \_\_\_\_\_

Who Has Power and Why: \_\_\_\_\_

Current Conflicts: \_\_\_\_\_

## 9. Mysteries and Secrets

Legends People Still Wonder About: \_\_\_\_\_

Unexplained Phenomena: \_\_\_\_\_

## 10. Quick Character Connection

How Does the World Affect the Main Character?

- Dream it gives: \_\_\_\_\_

- Fear it plants: \_\_\_\_\_

- Way it shapes daily life: \_\_\_\_\_

