



MaDD Training Academy – Level Five

Name: _____

81: I can answer ten quiz questions about chess BLUE 0045	82: Etiquette: I know the rules about leaving the table during a game BLUE 0046
83: I can solve six "checkmate in two" problems (rated 600+) RED 0033	84: I can demonstrate the best way to defend against an attack: by moving, capturing, adding a defender or blocking RED 0034
85: I can trap an enemy piece in six puzzles RED 0035	86: I can explain what mistake my opponent has made in six different positions RED 0036
87: I can see that being greedy, and taking a piece, can lead to me being checkmated RED 0037	88: Endgame: I can decide if six puzzles are checkmate in one, or checkmate in two RED 0038
89: I can get out of check in ten different puzzles in under 5 minutes RED 0039	90: I can solve all six puzzles in Study Plan 640

91: I can perform a material count to decide who is ahead in material RED 0040	92: I can solve ten "checkmate in one" puzzles in under five minutes RED 0041
93: I can win an exchange in six different positions RED 0042	94: Opening: I can explain the first 3 moves of the Italian Game BLUE 0047
95: Endgame: I can explain what opposition means, and how to use it in a king and pawn vs lone king endgame BLUE 0048	96: I can solve six beginner rook mazes RED 0043
97: I can solve six puzzles in which a pawn forks two enemy pieces RED 0044	98: I can describe four different ways in which a game can end in a draw BLUE 0049
99: I can solve ten "capture a hanging piece" puzzles in under five minutes 0045	100: I can solve all six puzzles in Study Plan 650