

Custom Garment Agreement

I'm excited to begin this project with you and truly appreciate you choosing BeespokeVintage for a one-of-a-kind garment. Each piece is designed and created specifically for you, which means all custom work is **non-refundable**, **non-exchangeable**, **and non-returnable**. By submitting your deposit, you acknowledge these terms and agree to the policies below.

1. Consultations & Project Planning

Most consultations take place through **email**, **chat**, **or Zoom** to keep things easy and flexible. If an in-person consultation is needed, it may be arranged by special request.

We'll go over design, fabric choices, timeline, measurements, and project goals before anything begins.

2. Timeline & Rush Requests

Each garment is meticulously crafted and scheduled individually, and because I only take on a limited number of clients at a time, my calendar fills up quickly.

- The **standard turnaround time is at least 26 weeks**, beginning once your deposit and finalized measurements/design details are received. This allows me to give your project the attention and care it deserves.
- If you need your piece completed sooner, it would be considered a **rush booking**. Rush projects:
 - Require a minimum \$250 rush fee
 - May involve additional shipping costs
 - Are only accepted when my schedule can accommodate them

Booking early is the best way to secure your spot and avoid rush fees.

3. Materials & What You Provide

I ask clients to provide their own **fabric, trim, and patterns** for their garments. This allows you to select exactly what you want in terms of color, style, and quality, and ensures the finished piece reflects your vision.

Please make sure materials arrive on time so your project stays on schedule.

And don't forget to confirm yardage and fabric requirements before purchasing, as BeespokeVintage is not responsible for fabric shortages. It's always best to order a little extra to account for natural flaws, seam matching, or layout needs—better to have too much than not enough!

All deposits, materials, and work in progress remain the property of **BeespokeVintage** until the project is completed and paid in full. If a project is canceled by either party or abandoned, all materials and work remain with BeespokeVintage.

Pattern Note:

If you are supplying a pattern and would like it returned, please let me know in advance.

4. Measurements & Fit

Since most projects are completed remotely and do not involve traditional fittings, accurate measurements are essential.

- You are responsible for taking and submitting correct measurements
- A measurement guide can be found at www.BeespokeVintage.com
- BeespokeVintage is **not responsible for misfit** due to inaccurate or outdated measurements, or changes in body size after work begin
- If you're unsure **how or where to measure**, just ask not all tailors or seamstresses measure the same way, and I'm happy to guide you

5. Historical Foundations & Undergarments

For historical garments, proper fit and silhouette depend on wearing the **correct foundation garments** (such as corsets, stays, petticoats, hoops, padding, etc.).

- Measurements must be taken while wearing the appropriate foundations
- It is the client's responsibility to provide and use these garments
- BeespokeVintage is **not responsible for poor fit** caused by missing, incorrect, or unlaced foundational garments

6. Design Changes & Alterations

Minor adjustments discussed during planning are usually fine. However:

- Changes after work has started may affect cost and timeline
- Alterations requested after completion or delivery may involve additional charges
- Remote projects do not include post-delivery alterations unless previously arranged

7. Deposits & Payments

- A 50% non-refundable deposit is required to begin your project
- No work starts until the deposit is paid
- The remaining 50% is due at completion and must be paid before **delivery or shipping**
- Rush fees (if applicable) are added to the final balance

8. Cancellations & Project Abandonment

Custom work involves time, labor, and materials.

- If a project is canceled by by either party for any reason—the **deposit is forfeited**
- All materials, fabric, trim, patterns, and completed work remain with BeespokeVintage
- If there is **no communication for 4 weeks**, the project is considered **abandoned** and automatically canceled; all payments, materials, and work are forfeited

9. Delays & Communication

Good communication keeps everything on track. Delays may happen if:

- Measurements, fabric, or approvals are late
- The client is unresponsive
- Shipping, sourcing, or unexpected events occur

BeespokeVintage is not responsible for delays caused by these factors.

10. Final Payment & Shipping

- Final payment is required before any garment is delivered or shipped
- All shipping costs, taxes, customs fees, VAT, and import duties are the responsibility of the client
- Once shipped, BeespokeVintage is not liable for postal delays, loss, or damage

11. Photography & Sharing

All custom orders will be photographed, and images may be shared on my website or social media platforms during creation or once the garment is finished. If you prefer privacy at any stage, please let me know **in writing**.

12. Agreement & Acceptance

Submitting your deposit confirms that you have read and agree to these terms. If you ever have a question as we go, just ask — my goal is a smooth, enjoyable, and collaborative experience for both of us.

13. Client Information & Signatures

Client Information
Name:
Email:
Phone:
Event Date or Wear Date (if applicable):
Initial to Acknowledge Key Policies:
Non-refundable deposit & custom nature of work
Measurement accuracy responsibility
Timeline & rush fee policy
Client responsibility for providing fabric/trim/patterns and confirming yardage
Foundational garment requirements
Cancellation & abandonment terms
Non-returnable, non-exchangeable status
Client Signature:
Date:

If this agreement is accepted digitally, typing your full name where indicated will serve as your legal signature.