

PARENT & TOT structor: sssion / Year: ay & Time: ccation:	Previous Level	1. Enter and even	2. Readiness 6.	3. Hold tot on £	4. Hold tot on i	5. Front float (c)	6. Back floor	7. Float west	8. Arms. splashing PED (assisted)	9. Legs: tickling, on from the front of the	10. Water Sm.	10. Water Smart	10. Water Smart	message: Swim to Survive					Result:	Register In
) 																				
 																				
2																				
																				l

Total Enrolled:

Swim for Life - Parent and Tot 1

Ent	ries and Exits	Must Sees	Water Smart® Education
1.	Enter and exit the water safely with tot	Foot first entry (with assistance)	10. Water Smart messages
Und	lerwater Skills	Must Sees	
2.	Readiness for submersion	Parent encouraging child to wet faceChild comfortable with water on face	
Mo	vement / Swimming Skills	Must Sees	
3.	Hold tot on front, eye contact	Relaxed front position for a few seconds (with assistance) Parent-child eye contact	
4.	Hold tot on back, head and back support	Relaxed back position (with assistance)	
5.	Front float (face out) – assisted	Relaxed front float (with assistance) Parent supporting child face-to-face with proper hold	
6.	Back float (assisted)	Relaxed back float (with assistance)Parent using proper support hold	
7.	Float wearing PFD (assisted)	 Parent selecting and putting appropriate PFD on child Relaxed float in any position (with assistance) 	
8.	Arms: splashing, reaching, paddling, on front and back	 Child relaxed and comfortable with splashing Child moves arms (assisted by parent) 	
9.	Legs: tickling, splashing, kicking, on front and back	Relaxed, alternate leg action by child (assisted by parent) On front – chin in water; on back – ears in water Child comfortable with splashing	

Must Sees Participation in a water activity reinforcing the Water Smart messages: Within Arms' Reach – Designate a backyard pool lifeguard Wear a Lifejacket – Most parents make children wear lifejackets but don't wear one themselves • Swim to Survive – Swim lessons are the first step to being safe around water. Take lessons until the end of the curriculum



LIPESAVING SOCIETY-			(pa	1	1		Surfe	19 PE					ntact	ns'Re	Jack,	urviv				1				
PARENT & TOT 2	2		2. Exit the wast		4. Face wet	/	6. Entry from sithing	7. Front float 14	8. Back float (/ ,	(p ₀	(p,	11. Water Smart	11. Water Smart message: Within Arms' Re	11. Water Smart	(message: Swim to Surviv	/ ,	/	/ ,	Ι,	/	/ ,	/ /	
nstructor:			2. Exit the wat	assisted	4. Face Wet	Water	ver obje	'y positi	in) – as	(pa)	9. Kicking on tront (assisted)	10. Surface page	with cor	:ssage: I	:sgage:1	:ssage:								
ession / Year:	Jane!	1 Sitt	100	ater (l land	JI DIII	n sitti	n (assi	(Jace	(assis	in from	Dad!	asses	art m	art m				1					
Day & Time:	Previous Level	try froi	the	w but	G Wet	emn	tryfro	retur	ckflos	king	king	Tace L	ter S.	ter S.	iter Sn	/								
ocation:	Prev	7. En	2. Ex	3. Bk	4. Fac	S. Att	6. En	7. Fre	8. Back float	9. Kic	9. Kic	70. Su	7. W.	77. We	11. We	L		L					Result:	Register In
<u> </u>																								
2																								
3	\exists																							
•																								
5	\dashv																							
B																								
8																								
9																								
0	\dashv																							
1																								
2	\dashv																							

Total Enrolled:

Swim for Life - Parent and Tot 2

Entries and Exits	Must Sees
1. Entry from sitting position (assisted)	Foot-first entrySafe movement and control during entry
2. Exit the water (assisted)	Safe movement and control during exit
Underwater Skills	Must Sees
3. Blow bubbles on and in water	 Controlled exhalation on surface and underwater
4. Face wet and in water	Child comfortable with water on faceFace fully submerged
5. Attempt to recover object below surface	 Attempt to recover object with hands (with assistance)
Swim To Survive® Skills	Must Sees
6. Entry from sitting position wearing PFD and return (assisted)	Parent selecting and putting appropriate PFD on child Child waiting for adult to enter water first; adult prepared and cueing Safe entry Parent initiates return to point of entry or safety and secures child
Movement / Swimming Skills	Must Sees
7. Front float (face in) – assisted	Relaxed front float with face in water (with assistance) Parent using proper support hold
8. Back float (assisted)	Relaxed back float (with assistance)Parent using proper support hold
9. Kicking on front and back (assisted)	Streamlined body position: on front face in, arms extended beyond head; on back – ears in the water, arms by sides Alternate leg action (flutter kick)
10. Surface passes with continuous contact	 Child in continuous contact with either parent or instructor Child relaxed with chin at surface or in water

Water Smart® Education Must Sees

11. Water Smart messages

- Participation in a water activity reinforcing the Water Smart messages:
- Within Arms' Reach Stay tub-side
- Wear a Lifejacket Most drowning victims knew how to swim…wear your lifejacket
- Swim to Survive Swimming skills need to be taught



LIFESAVING SOCIETY	/	'					ottom	dge (acc)	D (assign								ns'Reac	gacket	urvive			//	
PARENT & TOT	3		position (assisted) 3. Exit the	(p ₂	5. Attempt to an aderwater (assisted)	6. Attempt to	7. Standing ium	8. Jump entry, return to edge (ass)	9. Front "ctause"	9. Back "start."	sted)	sted)	(pat	(p)	(g)	/ /	13. Water Smart	13. Water Smart	message: Swim to Survive	/ ,	/ ,	/ /	
structor:		1. Jump entry (assisted) 2. Entry and	erge fr	4. Hold breath	derwate	n eyes u	over obj	entry, re	float w	Poat (as	10. Front "Dencii"	10. Back "pencil".	11. Kicking on 6-	11. Kicking on L	(assiste	Sees	:ssage:	essage:	:ssage:			/	
ession / Year:	evel	try (as	Position (assisted) 3. Exit the	ath.	too	2	J. Line	duing	, and	"HSh"	h"HSh" h	Deiling Deiling	DI Just	Turon I	Dea Jago	part pa	1 1	art m					
ay & Time:	Previous Level	mp en	sition it the	old bre	tempt	tempt	anding	mpen	ont "ct	CK st	ont"	ck pe	cking	cking	nepu	ater Sr	ater Sr	ater Sr					
ocation:	Pre	7. Ju	3. 5	4. I	S. A.	6. A	7. 54	8. J	9. F	9. B.	10. Fr	70. B	77. K	11. KI	12. Underwator	73. 14	73. W	73. W				Result:	Register In:
!																							
)																							
, , , , , , , , , , , , , , , , , , ,																							
i																							
,																							
'																							
]																							
<u> </u>																							
0																							
*																							
<u>1</u>																							
2																							
												$\overline{}$		_						_			

Total Enrolled:

Swim for Life - Parent and Tot 3

Enti	ries and Exits	Must Sees	Mov
1.	Jump entry (assisted)	Foot-first entrySafe movement and control during entry	11.
2.	Entry and submerge from sitting position (assisted)	Head or face submerged upon entrySafe movement and control during entry	12.
3.	Exit the water (unassisted)	Safe movement and control during exit	12.
Und	lerwater Skills	Must Sees	
4.	Hold breath underwater (assisted)	Child holding breath when face underwater	Wate
5.	Attempt to open eyes underwater	Face fully submerged	13.
6.	Attempt to recover object from bottom	Attempt to recover object with hands (with assistance) Face in water	
Swi	m To Survive® Skills	Must Sees	
7.	Standing jump entry, return to edge (assisted)	 Child waits for adult to enter water first; adult prepared and cueing Safe entry Parent initiates return to point of entry or safety and secures child 	
8.	Jump entry and float wearing PFD (assisted)	Child donning appropriate PFD on land (with assistance) Child waits for adult to enter water first; adult prepared and cueing Safe, foot-first entry; child orients self then begins float Relaxed front or back float	
Mov	vement / Swimming Skills	Must Sees	
9.	Front and back "starfish" floats (assisted)	 Relaxed front and back starfish floats (with assistance) 	
10	. Front and back "pencil" floats (assisted)	 Relaxed front and back pencil floats (with assistance) 	

Movement / Swimming Skills (cont.)	Must Sees
11. Kicking on front and back (assisted) 12. Underwater passes	Streamlined body position: on front — face in, arms extended beyond head; on back — ears in water, arms by sides Alternate leg action (flutter kick) Child in continuous contact with either parent or instructor Child relaxed Head and body submerged
Water Smart® Education	Must Sees
13. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Within Arms' Reach – Drain bathtubs and standing water Wear a Lifejacket Wear a Lifejacket Swim to Survive – Swim to Survive teaches the minimum basic skills required to survive an unexpected fall into deep water



LIPESAVING SOCIETY*		/	(fed)	(ted)	/				Wearin			S'Ro	Jacker											
PRESCHOOL 1			2. Jump into at	3. Face in water	Ι,	/ ,	5. Float on t	6. Safe moves	7. Glide on £.	isted	sted	8. Water Sm.	arrant message: Wear a Lifejacker	/,	/ /	/ ,	/ /	/ ,	/ ,	/	/ /	/ /	/ /	
structor:			hallow	t-deep v	4. Blow bulber	Water	3 sec.) as	sec.) as	t in shall	7. Glide on h	8. Water Sm.	essage: I	essage: 1											
ession / Year:] led	/	SALE S	ches	Į / I	l si	out (ack (li l	out () Jack	at m	art m											
ay & Time:	Previous Level	ter and	mp int	3. Face in water	wc buh	at on) at on	fe mou	ideon	ideon	ater Sm	ater Sm											/	
ocation:	Pre	1. En	2. Ju	J. Fa	4. Bk	S. Fic	S. FIC	6. Sa	7. GI	7. 9	8. W.	8. W.				<u>L</u>		_		<u>L</u>			Result:	Register Ir
,																				\Box		_		
																				Ш				
1																								
																				ш				
i 																								
1																								
																		ш		Ш				
'																								
																					$\vdash\vdash$			
0																								
1																								
	\vdash																-	-		$\vdash\vdash$	\vdash			
2																								
										_	_	_		_										
																				Total	al Enro	olled:		

Total Pass:

Swim for Life - Preschool 1

Entries and Exits	Must Sees
Enter and exit shallow water (assisted) Jump into chest-deep water (assisted)	 Foot-first entry Safe movement and control during entry and exit Foot-first entry
Underwater Skills	Balance recovered following entry Must Sees
3. Face in water	 Face fully submerged
4. Blow bubbles in water	Controlled exhalation underwater
Movement / Swimming Skills	Must Sees
Float on front and back (3 sec. each) assisted	Relaxed float on front and on back (with assistance)
Safe movement in shallow water wearing PFD	 Moves safely through water forwards, backwards and sideways
Glide on front and back (3 m each) assisted	Streamlined front and back glideDistance completed
Water Smart® Education	Must Sees
8. Water Smart messages	 Participation in a water activity reinforcing the Water Smart messages: Within Arms' Reach – Stay away from water unless you are with an adult Wear a Lifejacket – Is everyone in my family wearing lifejackets in the boat? Are they fastened properly?

•		
•		



FIRESKYING SOCIETY-		1	ling.	1	1	1	10	6	18	1_	1	tajo	ns's	Sign	1			1	1	1	1	1		
PRESCHOOL 2 Instructor: ideasion / Year:	Previous Level	don	2. Jump into	3. Submerge	1	5. Float on front co	or with buoyant aid 5. Float on back 13	buoyant aid Wearing PF	7. Glide on front is back and back to	buoyant aid back (2	buoyant aid wearing PFD	9. Water con	9. Water c.	Jinart message: Wear a Lifejac	$^{\prime}/$	$^{\prime}/$	//	//	$^{\prime}/$	$^{\prime}/$	//	$^{\prime}/$		
Day & Time:	ious	lter ar	I'mp in	Submerga	1 dina	pat or	with Dat or	With Illate	aring ide o	with ide on	with	ater	ater		1								/	
ocation:	Prev	7. Er	2. h	3.56	4. 56	S. FI	S. F. P.	, R	N 10 1	7.0	8. FI	9. W	9.	/	/	<i> </i>		/ ,	/	Ι.		/	Result:	Register In
1, , , , , , , , , , , , , , , , , , ,																								
	\dashv					-									_		_	_				_	-	
2																								
3																								
a	\dashv																							
•																								
5																								
<u> </u>	\dashv																							
•																								
7																								
B	7																							
9																								
10	\dashv																					-		
<u> </u>																								
1																								
12	\dashv																\vdash	-			-			
																				Tot	al Enro	lled:		

© Copyright 2014, The Royal Life Saving Society Canada. *Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Pass:

Swim for Life - Preschool 2

Entries and Exits	Must Sees
Enter and exit shallow water wearing PFD	Appropriate PFD correctly donned and fastened on land (with assistance) Foot-first entry with safe return to side Safe exit
2. Jump into chest-deep water	Foot-first entryControlled return to surface
Underwater Skills	Must Sees
3. Submerge	Entire body submerged
4. Submerge and exhale 3 times	Entire body submerged Controlled exhalation underwater 3 times
Movement / Swimming Skills	Must Sees
Float on front and back (3 sec. each) wearing PFD or with other buoyant aid	Float on front and back Recovery from front and back floats Time requirement met
6. Roll laterally front to back and back to front, wearing PFD	Begin in front or back float position Controlled lateral rollover: roll front to back; roll back to front Body remains horizontal
7. Glide on front and back (3 m each) wearing PFD or with other buoyant aid	Appropriate streamlined position for the type of glide Minimum distance completed
8. Flutter kick on back 5 m with buoyant aid	Alternate leg action drive Rhythmic kick Minimum distance completed
Water Smart® Education	Must Sees
9. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Within Arms' Reach – Stay away from water unless you are with an adult Wear a Lifejacket – Is everyone in my family wearing lifejackets in the boat? Are they fastened properly?



8 Roll laterally front to back and back to front 12 Waler Smart message: Within Arms React 6. Back float; roll to front; swim 3 m PRESCHOOL 3 11. Flutter kick on front 5 m 10. Flutter kick on back 5 n 9. Glide on front 3 m 9. Glide on back 3 m Instructor: 7. Float on back 5 sec. 3. Hold breath underw 7. Float on front 5 se Session / Year: Day & Time: Location: 4. 50 Result: Register In: 10 12

© Copyright 2014, The Royal Life Saving Society Canada. *Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Enrolled: Total Pass:

Swim for Life - Preschool 3

Entries and Exits	Must Sees
Jump into deep water wearing PFD, return and exit	Appropriate PFD correctly donned and fastened on land Foot-first entry Controlled return to surface and safe return to side and exit
2. Sideways entry wearing PFD	 Appropriate PFD correctly donned and fastened on land Controlled return to surface after entry
Underwater Skills	Must Sees
3. Hold breath underwater 3 sec.	Entire body submergedTime requirement met
4. Submerge and exhale 5 times	Entire body submerged Controlled exhalation underwater 5 times
5. Recover object from bottom in waist-deep water	Face in water Object recovered with hands and returned to surface
Swim to Survive® Skills	Must Sees
6. Back float; roll to front; swim 3 m	Completion of skills in a continuous sequence Distance requirement completed
Movement / Swimming Skills	Must Sees
7. Float on front and back 5 sec. each	Float on front with face in water Float on back with ears in water Time requirement met Recovery from front and back floats
Roll laterally front to back and back to front	 Begin in front or back float position Controlled lateral rollover: roll front to back; roll back to front Body remains horizontal
9. Glide on front and back 3 m each	Front glide – face in water; arms extended

Water Smart® Education	Must Sees
10. Flutter kick on back 5 m	 Body on back Alternate leg action drive Rhythmic kick Minimum distance completed
11. Flutter kick on front 5 m	Body on front Alternate leg action drive Rhythmic kick Minimum distance completed
Water Smart® Education	Must Sees
12. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Within Arms' Reach — Stay away from water unless you are with an adult Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat? Are they fastened properly?



5. Recover object from bottom in chest-deep water 11. Water Smart message: Within Arm's Reach PRESCHOOL 4 9. Flutter kick on front 7 m 9. Flutter kick on back 7 m . Jump into deep water, re 4. Open eyes underwater Instructor: 8 Glide on side 3 m 9. Flutter kick on on si Session / Year: Day & Time: Location: 2 Result: Register In: 10 12

© Copyright 2014, The Royal Life Saving Society Canada. *Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Enrolled: Total Pass:

Swim for Life - Preschool 4

Entries and Exits	Must Sees
1. Jump into deep water, return and exit	Foot-first entry Controlled return to surface and safe return to side and exit
2. Sideways entry	Controlled return to surface after entry
Surface Support	Must Sees
3. Tread water 10 sec. wearing PFD	Mouth and nose above surface Sculling action of hand generates support Time requirement met
Underwater Skills	Must Sees
4. Open eyes underwater	Full face submerged with eyes open
5. Recover object from bottom in chest-deep water	Face in water Object recovered with hands and returned to surface
Swim to Survive® Skills	Must Sees
Swim to Survive® Skills 6. Wearing a PFD, sideways entry into deep water; tread 15 sec.; swim / kick 5 m	Completion of skills in a continuous sequence Distance and time requirements completed
Wearing a PFD, sideways entry into deep water; tread 15 sec.; swim /	Completion of skills in a continuous sequence
Wearing a PFD, sideways entry into deep water; tread 15 sec.; swim / kick 5 m	Completion of skills in a continuous sequence Distance and time requirements completed Completion of skills in a continuous sequence
6. Wearing a PFD, sideways entry into deep water; tread 15 sec.; swim / kick 5 m 7. Front float; roll to back; swim 5 m	Completion of skills in a continuous sequence Distance and time requirements completed Completion of skills in a continuous sequence Distance requirement completed

Water Smart® Education	Must Sees
10. Front crawl 5 m wearing PFD	Body on front Alternate arm action Propulsive, rhythmic flutter kick with alternate leg drive Minimum distance completed
Water Smart® Education	Must Sees
11. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Within Arms' Reach — Stay away from water unless you are with an adult Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat? Are they fastened properly?



9, Mieval training 4 x 5 m fluter kick on back 10. Water Smart message: Within Arms Reach PRESCHOOL 5 Instructor: 7. Front crawl 5 m 8. Back Crawl 5 m Session / Year: Day & Time: Location: 9 Result: Register In: 10 12

Total Enrolled:

Swim for Life - Preschool 5

Entries and Exits	Must Sees
1. Forward roll entry wearing PFD	Appropriate PFD correctly donned and fastened on land Controlled entry and return to surface
Surface Support	Must Sees
2. Tread water 10 sec.	Vertical body position Mouth and nose above surface Sculling action of hand generates support Supportive kick Minimum time met
Underwater Skills	Must Sees
3. Submerge and hold breath 5 sec.	 Entire body submerged Time requirement met
Recover object from bottom in chest-deep water	 Face in water and feet off the bottom Object recovered with hands and returned to surface
Swim to Survive® Skills	Must Sees
 Wearing a PFD, sideways entry into deep water; tread 20 sec.; swim / kick 10 m 	Completion of skills in a continuous sequence Distance and time requirements completed
Movement / Swimming Skills	Must Sees
Whip kick in vertical position 20 sec. with a PFD or buoyant aid	 Kick in vertical position Kick is simultaneous and symmetrical; heels recover towards buttocks Legs drive with knees apart; feet wider than knees Minimum time met
7. Front crawl 5 m	Body on front Alternate arm action Propulsive, rhythmic flutter kick with alternate leg drive; slight knee bend Breathing with underwater exhalation Minimum distance completed

Movement / Swimming Skills (cont.)	Must Sees
8. Back crawl 5 m	Body on back Alternate arm action Propulsive, rhythmic flutter kick with alternate leg drive near the surface Relaxed breathing Minimum distance completed
Fitness	Must Sees
9. Interval training: 4 x 5 m flutter kick on back with 30 sec. rests	Repetitions completed Propulsive, rhythmic flutter kick with alternate leg drive near the surface
Water Smart® Education	Must Sees
10. Water Smart messages	 Participation in a water activity reinforcing the Water Smart messages: Within Arms' Reach – Stay away from water unless you are with an adult Wear a Lifejacket - Is everyone in my family wearing lifejackets in the boat? Are they fastened properly?



9. Roll laterally front to back and back to front 3. Water Smart message: Check the ke **SWIMMER 1** 1. Enter and exit shallow water 5. Hold breath underwater 5 se 11. Flutter kick on back 5 m 8. Float on front 5 sec. 8. Hoat on back 5 sec. Instructor: 10. Glide on front 3 m Glide on back 3 m Glide on side 3 m 7. Open eyes underv 13. Water Smart mes 12. Front crawl 5 n Session / Year: Day & Time: Location: 9 Result: Register In: 10 12

Total Enrolled:

Swim for Life - Swimmer 1

Entries and Exits	Must Sees	Movement / Swimming Skills (cont.)	Must Sees
Enter and exit shallow water Jump into chest-deep water	Foot-first entry Safe movement and control during entry and exit Foot-first entry and controlled return to surface	10. Glide on front, back and side 3 m each	 Front glide – face in water, underwater exhalation; arms extended beyond head Back glide – ears in waters; arms by sides Side glide – body on side; bottom arm extended beyond head; top arm by side; head resting on bottom arm Minimum distance completed
3. Jump into deep water wearing PFD	 Appropriate PFD correctly donned and fastened on land Foot-first entry and controlled return to surface 	11. Flutter kick on front and back 5 m each	Appropriate streamlined body position Propulsive, rhythmic flutter kick with alternate leg drive Minimum distance completed
Surface Support	Must Sees	12. Front crawl 5 m wearing PFD	Body on front
4. Tread water 30 sec. wearing PFD	Vertical body position Mouth and nose above surface Sculling action of hand generates support Continuous kick		 Alternate arm action Propulsive, rhythmic flutter kick with alternate leg drive Minimum distance completed
	Minimum time met	Water Smart® Education	Must Sees
		water smart's Education	Must Sees
Underwater Skills	Must Sees	13. Water Smart messages	Participation in a water activity reinforcing
Underwater Skills 5. Hold breath underwater 5 sec.	gentre endomentes condent tradițiirii		 Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy – Never swim alone; always with a buddy
Section 1.	Must Sees • Entire body submerged		Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — Never swim alone; always with a buddy Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad? Others?
5. Hold breath underwater 5 sec.	Must Sees Entire body submerged Minimum time met Entire body submerged		Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — Never swim alone; always with a buddy Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad? Others? Check the Ice — Always have an adult check the ice thickness before going on it
Hold breath underwater 5 sec. Submerge and exhale 5 times	Must Sees Entire body submerged Minimum time met Entire body submerged Controlled exhalation underwater 5 times		Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — Never swim alone; always with a buddy Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad? Others? Check the Ice — Always have an adult
5. Hold breath underwater 5 sec.6. Submerge and exhale 5 times7. Open eyes under water	Must Sees • Entire body submerged • Minimum time met • Entire body submerged • Controlled exhalation underwater 5 times • Full face submerged with eyes open		Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — Never swim alone; always with a buddy Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad? Others? Check the Ice — Always have an adult check the ice thickness before going on it



LIFESAVING SOCIETY"			exit			est-do	je j		/		ec. wi			ck wit	a Buo	Jacker	/ e	Irvive						
SWIMMER 2		' 	2. Sidewave or Sid	9 PFD	/ ,	5. Wearing PFD, inc.	deep wal	E	E	F 1	8. Front crause.	/ ,	9. Interval training. 4.	n flutter ki	10. Water Smart	10. Water Smart	10. Water Smart	message: Swim to Survive	/ /	Ι,	/ ,	/ /	/ /	
structor:			Water,	Wearin	Sec	from bo	od swim	front 10	back 10	side 10	rtical po	E /	=	15 x + x 21	essage:	essage:	essage:	essage:						
ession / Year:	, vel	100	7/	cutto)	1 2	Ject D.	ec. al	K 01	10 × 01	10 × 01	In Ve	0 2	ainin	2/ 1	E I		1			1				
ay & Time:	T sna	Pint	Wave	d Wa	Ver	ing !	d 30	ter ki	ter ki	D Kick	1 5	L'O'S	rvalti	er Sm	er Sm	er Sm	er Sm						1	
ocation:	Previous Level	1. Jum	2. Side	3. Tread wat.	4. Reco	5. Wea	6. Flut	6. Flutter kick	6. Flutter kick	7. Whip kick	8. Front craud	8. Back crawl 10 m	9. Inte	70. Wat	10. Wat	10. Wat	10. Wat						Result:	Register In:
!																								
i 																								
;																								
! 																								
<u> </u>																								
) 																								
0																								
1																								
2	П																							
										_					-							_		

Total Enrolled:

Swim for Life - Swimmer 2

Entries and Exits	Must Sees	Movement / Swimming Skills (cont.)	Must Sees
1. Jump into deep water, return and exit	Foot-first entry Controlled return to surface and safe return	 Front crawl and back crawl m each 	Minimum distance completed (for both strokes)
	to side		Front crawl
2. Sideways entry wearing PFD	Appropriate PFD correctly donned and fastened on land Controlled return to surface after entry		Body on front Alternate arm action Propulsive, rhythmic flutter kick with alternate leg drive; slight knee bend Breathing pattern with underwater
Surface Support	Must Sees		exhalation
3. Tread water 15 sec.	Vertical body position Mouth and nose above surface Sculling action of hand generates support		Back crawl Body on back Alternate arm action
C	Supportive kick Minimum time met		 Propulsive, rhythmic flutter kick with alternate leg drive near the surface Relaxed breathing
Underwater Skills	Must Sees	Crience	Most Coop
Recover object from bottom in chest-deep water	Face in water Object recovered with hands and returned to surface	9. Interval training: 4 x 5 m flutter kick with 20 sec. rests	Must Sees Repetitions completed Propulsive, rhythmic flutter kick with alternate leg drive; slight knee bend
Swim to Survive® Skills	Must Sees	(w . c	
 Wearing PFD, jump into deep water, tread 30 sec., and swim/kick 15 m 	Completion of skills in a continuous sequence Distance and time requirements completed	Water Smart® Education 10. Water Smart messages	Must Sees Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — Never swim
Movement / Swimming Skills	Must Sees		alone, always with a buddy
Flutter kick on front, back and side 10 m each	 Appropriate streamlined body position Propulsive, rhythmic flutter kick with alternate leg drive; slight knee bend Minimum distance completed (in each position) 		 Wear a Lifejacket – Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad? Others? Check the Ice – Always have an adult check ice thickness before going on i' Swim to Sunvive – Follow the bubbles to the surface
 Whip kick in vertical position 30 sec. with aid 	Kick in vertical position Kick is simultaneous and symmetrical; heels recover towards buttocks Legs drive with knees apart; feet wider than knees Minimum time met		



ssage: Check the Ice **SWIMMER 3** 5. Front somersault (in water) 6 """" The design of the second of the seco 4. Handstand in shallow wate 9. Whip kick on back 10 m Instructor: 10. Front crawl 15 m Back crawl 15 m Session / Year: Water Smart r Day & Time: Location: 10. 17 Result: Register In: 10 12

Total Enrolled:

Swim for Life - Swimmer 3

Entries and Exits	Must Sees	Movement / Swimming Skills (cont.)	Must Sees
Kneeling dive into deep water Forward roll entry into deep water	Head-first entry from a position on one knee with controlled return to surface Controlled entry and return to surface	9. Whip kick on back 10 m	Body on back Kick is simultaneous and symmetrical; heels recover towards buttocks Legs drive with knees apart; feet wider than knees
Surface Support	Must Sees		Minimum distance completed
3. Tread water 30 sec.	Vertical body position Mouth and nose above surface Supportive and continuous arm	10. Front crawl and back crawl 15 m each	Minimum distance completed (for both strokes) Front crawl
Underwater Skills	and leg action Minimum time met Must Sees		 Body on front; streamlined and horizontal Alternate arm action with overarm recovery and underwater pull Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed
Handstand in shallow water	Hands on bottom; feet off bottom Head fully submerged		 Regular breathing pattern to side with underwater exhalation
	, ,		Back crawl
5. Front somersault (in water) Swim to Survive® Skills	Forward roll with "head over heels" rotation Must Sees		Body on back; streamlined position Alternate arm action with overarm recovery and underwater pull Hand drive finishes at thigh; recovery above
6. Jump into deep water, tread 30 sec., and swim / kick 25 m	Completion of skills in a continuous sequence Distance and time requirements completed		I rain drive inishes at unifyr, recovery above surface; entry beyond shoulder Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed Relaxed breathing
Movement / Swimming Skills	Must Sees	Fitness	Must Sees
 Flutter kick on back 5 m; reverse direction and flutter kick on front 5 m 	 Appropriate streamlined body position Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed Controlled change from back to front Minimum distance completed 	11. Interval training: 4 x 15 m flutter kick with 20 sec. rests	Repetitions completed Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed
	(in both positions)	Water Smart® Education	Must Sees
Flutter kick on front 5 m; reverse direction and flutter kick on back 5 m	Appropriate streamlined body position Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed Controlled change from front to back Minimum distance completed (in both positions)	12. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — Always swim with someone, even in your backyard pool Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad? Others? Check the Ice — If the ice is safe, go with a buddy Swim to Survive — Stay calm, take a

breath, look for safety



LIFESAVING SOCIETY* **SWIMMER 4** 1. Standing dive into deep water 5. Whip kick on front 15 m Instructor: 7. Front crawl 25 m 7. Back crawl 25 m 9. Sprint front craw 6. Breaststroke a Session / Year: Day & Time: Location: 00 Result: Register In: 10 12

Total Enrolled:

Swim for Life - Swimmer 4

Entries and Exits	Must Sees	Movement / Swimming Skills (cont.)	Must Sees				
1. Standing dive into deep water	 Head-first entry from a standing position with controlled return to surface 	 Front crawl and back crawl m each 	 Minimum distance completed (for both strokes) 				
			Front crawl				
Surface Suport 2. Tread water 1 min.	Vertical body position Mouth and nose above surface Supportive and continuous arm and leg action Minimum time met		Body on front; streamlined and horizontal Alternate arm action with overarm recovery and underwater pull Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed Regular breathing pattern to side with underwater exhalation				
Underwater Skills	Must Sees		Back crawl				
3. Swim underwater 5 m	Body fully submerged throughout Distance completed		Body on back; streamlined position Alternate arm action with overarm recovery and underwater pull Hand drive finishes at thigh; recover above				
Swim to Survive® Skills	Must Sees		 surface; entry beyond shoulder Continuous, rhythmic flutter kick initiated 				
4. Canadian Swim to Survive Standard: Roll entry into deep water, tread 1 min. and swim 50 m	Completion of skills in a continuous sequence Distance and time requirements completed		from hips; slight knee bend; feet relaxed • Relaxed breathing				
		Fitness	Must Sees				
Movement / Swimming Skills 5. Whip kick on front 15 m	Must Sees Body on front Kick is simultaneous and symmetrical; heels	8. Interval training: 4 x 25 m front or back crawl with 20 sec. rests	Repetitions completed Front crawl / Back crawl Must Sees (see Item 7)				
	recover towards buttocks Legs drive with knees apart; feet wider than knees	9. Sprint front crawl 25 m	Distance completed as fast as possible				
	Minimum distance completed	Water Smart® Education	Must Sees				
6. Breaststroke arms drill 15 m	Horizontal body position on front Symmetrical arm pull towards chest; elbows higher than hands; symmetrical arm recovery beyond head Regular breathing pattern with underwater exhalation Minimum distance completed	10. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — Always swim with someone, even in your backyard pool Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad? Others? Check the Ice — If the ice is safe, go with a buddy Swim to Survive — Stay calm, take a breath, look for safety				



SWIMMER 5 astructor: ession /Year:	Leval	1	2. Tuck jum.	3. Jump end	4. Station	5. Back som	6. Roll entry in a ster)	and swim 75 m 7. Breastere	8. Front craws	dWI 50 m	awi so m	10. Interval training.	11. Interval training: 4 x 50 m front or back or	12. Sprint from:	12. Sprint back	msst (msst	13. Water Smart	13. Water Smart message: Wear a Lifejacker	13. Water Smart	and the sage; Swim to Survive		/		
ocation:	Previous Level	1. Shallov	2. Tuck ju	3. Jump e	4. Station	5. Back s	6. Roll en	7. Breast	8. Front	8. Back ce	9. Head-	10. Interva	71. Interva	12. Sprint I	12. Sprint	13. Water	13. Water s	13. Water	13. Water	L	igstyle		Result:	Register In
I																								
2																								
3																						Ш		
•			_																					
5 																								
•																					Ш			
,			_																		\sqcup			
			_																		\sqcup			
0																								
1																								
2																					$\vdash \vdash$			
																					Ш			
																				Tot	tal Enro	lled:		I

© Copyright 2014, The Royal Life Saving Society Canada. *Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Pass:

Swim for Life - Swimmer 5

Entri	es and Exits	Must Sees		Front crawl
1.	Shallow dive into deep water Tuck jump (cannonball) into deep water	Head-first entry following a path close to the surface; surface quickly Controlled return to surface after entry		Body on front; strea Alternate arm action underwater pullbele Hand enters beyond Elbow higher than h Continuous, rhythmi slight lnee bend; fe Regular breathing p underwater exhalati
Surfa	ace Support	Must Sees		Back crawl
	Jump entry into deep water and tread 2 min. Stationary eggbeater kick 30 sec.	Controlled return to surface after jump entry Mouth and nose above surface Supportive arm and leg action Completion of skills in a continuous sequence Minimum time met Stationary kick in vertical position Semi-circular leg drive toward mid-line of body; alternate drive and recovery		Body on back; streat Alternate arm action underwater pull Hand drive finishes, with elbows striphing Drive with bent arm Continuous, hythmis slight knee benty Relaxed breathing
976		Drive with knees apart; feet wider than knees Minimum time met	9. Head-up front crawl 10 m	 Body on front; strea Alternate arm action underwater pull belo
Unde	rwater Skills	Must Sees		shoulder; pull past h • Elbow higher than h
5. E	Back somersault (in water)	Backward roll with "head over heels" rotation		Continuous, rhythmi slight knee bend; fee Eyes above surface Minimum distance c
Swim	to Survive® Skills	Must Sees		• William distance C
	Roll entry into deep water, tread 90 sec. and swim 75 m	Completion of skills in a continuous sequence Distance and time requirements completed	Fitness 10. Interval training: 4 x 50 m front or back crawl with 30 sec. rests	Must Sees Repetitions complet Front crawl / Back of
Mov	ement / Swimming Skills	Must Sees	crawi with 50 Sec. rests	Tion claim back a
7.	Breaststroke 25 m	Horizontal body position on front Symmetrical arm pull towards chest; elbows higher than hands; symmetrical arm recovery beyond head Regular breathing pattern with underwater exhalation Kick is simultaneous and symmetrical, heals recover	11. Interval training: 4 x 15 m breaststroke with 30 sec. rests12. Sprint front crawl and back crawl 25 m each	Repetitions complet Breaststroke Must S Distance completed
		towards buttocks • Legs drive with knees apart; feet wider than knees • Pull-breathe-kick-stretch sequence into full streamlined extension	Water Smart® Education	Must Sees
		Minimum distance completed	13. Water Smart messages	Participation in a wa Smart messages: Swim with a Buc swim is in an are

vement / Swimming Skills (cont.)	Must Sees
Front crawl and back crawl 50 m each	Minimum distance completed (for both strokes)
	Front crawl Body on front; streamlined and horizontal Alternate arm action with overam recovery and underwater pull below body Hand enters beyond shoulder, pull past hip Elbow higher than hand during recovery Continuous, hythmic flutter kick initiated from hips; slight knee bend; feet relaxed Regular breathing pattern to side with underwater exhalation
	Back crawl Body on back; streamlined position Alternate arm action with overarm recovery and underwater pull Hand drive finishes at thigh; recovery above surface with ebows straight; entry beyond shoulder Drive with bent arm pull Continuous, thythmic flutter kick initiated from hips; slight knee bend; feet relaxed Relaxed breathing
Head-up front crawl 10 m	Body on front; streamlined and horizontal Alternate arm action with overam recovery and underwater pull below body; hand enters beyond shoulder; pull past hip Elbow higher than hand during recovery Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed Eyes above surface Minimum distance completed
iess	Must Sees
. Interval training: 4 x 50 m front or back crawl with 30 sec. rests	Repetitions completed Front crawl / Back crawl Must Sees (see Item 8)
. Interval training: 4 x 15 m breaststroke with 30 sec. rests	Repetitions completed Breaststroke Must Sees (see Item 7)
. Sprint front crawl and back crawl 25 m each	Distance completed as fast as possible
ter Smart® Education	Must Sees
. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — The safest place to play and swim is in an area supervised by lifeguards Wear a Lifejacket — Is everyone in my family wearing lifejackets in the boat including me? Mom? Dad, Others? Check the Ice — If you fall through the ice, don't panic. Kick your feet, push yourself onto the unbroken ice on your stomach, roll away from the broken ice.

Swim to Survive – Swim, rest, swim, get there



Session / Year:
L
Day & Time:
L
Location:

SWIMMER 6

LA VIOUS BILOI	1. Stride entra	2. Compact:	3. Legs-only.	4. Swim und.	5. Eggbeate	6. Scissor kind	7. Breaststral	8. Front craud.	8. Back crawd a	9. Head-un	10. Interval training.	11. Sprint breasts	12. Workout 3.05	13. Water Smart	13. Water Smart	13. Water Smart	13. Water Smart	message: Swim to Survive		Result:	Register I

© Copyright 2014, The Royal Life Saving Society Canada. *Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Enrolled: Total Pass:

Swim for Life - Swimmer 6

Entries and Exits	Must Sees	Movement / Swimming Skills (cont.)	Must Sees
1. Stride entry into deep water	Foot-first entry with head above surface	8. Front crawl and back crawl 100 m each	Minimum distance completed (for both strokes) Front crawl
2. Compact jump into deep water	Vertical, feet-first entry Crossed legs, arms tight to body Ainway protected Times arms tight to body		Body on front; streamlined and horizontal Alternate arm action with overarm recovery and underwater pull below body Hand enters beyond shoulder, pull past hip
Surface Support 3. Legs-only surface support 45 sec.	Must Sees Vertical body position Mouth and nose above surface		Elbow higher than hand during recovery Continuous, thythmic flutter kick initiated from hips; slight knee bend; feet relaxed Regular breathing pattern to side with underwater exhalation
	 Recognizable supportive lifesaving kick Minimum time met 		Back crawl
Underwater Skills 4. Swim underwater 10 m to recover object	Must Sees Body fully submerged throughout Minimum distance completed Object recovered and returned to surface		Body on back; streamlined position Alternate arm action with overarm recovery and underwater pull Hand drive finishes at thigh; recovery above surface with elbows straight; entry beyond shoulder Drive with bent arm pull Continuous, hythmic flutter kick initiated from hips; slight time bend; feet relaxed
Movement / Swimming Skills	Must Sees		Relaxed breathing
5. Eggbeater kick on back 15 m	Body on back Semi-circular leg drive toward mid-line of body; alternate drive and recovery	9. Head-up swim 25 m	Eyes above surface Minimum distance completed
	 Drive with knees apart; feet wider than knees Minimum distance completed 	Fitness	Must Sees
6. Scissor kick 15 m	Body on side Both legs kick at same time and recover at the same time One leg extends forward and other leg extends back to begin drive	 Interval training: 4 x 25 m breaststroke with 30 sec. rests Sprint breaststroke 25 m 	Repetitions completed Breaststroke Must Sees (see Item 7) Distance completed as fast as possible
	Legs squeeze together in scissor-like action for drive phase Minimum distance completed	12. Workout 300 m: 50 m warm-up (choice of strokes); 4 x 25 m front crawl with 15 sec. rests; 4 x 25 m back crawl with 15 sec.	Workout completed
7. Breaststroke 50 m	 Horizontal body position on front Symmetrical arm pull towards chest; elbows higher 	rests; 50 m cool-down (choice of strokes)	
	than hands; symmetrical arm recovery beyond head Regular breathing pattern with underwater exhalation Kick is simultaneous and symmetrical; heels recover	Water Smart® Education	Must Sees
	towards buttocks • Leg drive with knees apart; feet wider than knees • Pull-breathe-kick-stretch sequence into full streamlined extension • Minimum distance completed	13. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy — The safest place to play and swim is in an area supervised by lifeguards We ara Lifejacket – Se veryone in my family wearing lifejackets in the boat including me? Mom? Dad? Others? Check the Ice — If you fall through the ice, don't panic, Kick your feet, push yourself onto the unbroken ice on your stomach, roll away from the broken ice Swim to Survive — Swim, rest, swim, get there



ADULT 1 structor: ession/Year: ay & Time: ocation:	1. Enter and exit shallow water 2. Jump ince	3. Sideways ent.	4. Tread water 30.	5. Hold breath und	6. Submerge and a sec.	7. Open eyes und	8. Recover object 6.	9. Wearing PFD, Jump in an chest-deep was	10. Float on from	10. Float on hard	11. Roll laterally.	12. Glide on from	12. Glide on h.	12. Glide on star	13. Flutter kick	13. Flutter kick og i	13. Flutter kick on	14. Whip kick in	15. Front crawl or	16. Interval training: 4 . o	17. Water Smart	Safessau Result:	Register In:
!				1	-		1																
1	+				-	-	-													\vdash			
					4		4																
<u> </u>																							
<u> </u>																							
j							:0																
					1																П		
<u> </u>	+	H		+		\dashv	+	-				_											
		\sqcup		_	_	_	4	_													\square		
<u> </u>																							
0																							
1																							
2					1	-	+																
																					Щ		
																			Tot	al Enro	olled:		

© Copyright 2014, The Royal Life Saving Society Canada. *Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Pass:

Swim for Life - Adult 1

Entries and Exits		Must Sees	Movement / Swimming Skills (cont.)	Must Sees
1. Enter and exit sha	llow water	Foot-first entry Safe movement and control during entry and exit	12. Glide on front, back and side 3–5 m each	Front glide – face in water; underwater exhalation; arms extended beyond head Back glide – ears in water, arms by sides
2. Jump into deep w	ater, return and exit	Foot-first entry Controlled return to surface and safe return to side		 Side glide – body on side; bottom arm extended beyond head, top arm by side; head resting on bottom arm Minimum distance completed
3. Sideways entry we	earing PFD	Appropriate PFD correctly donned and fastened on land Controlled return to surface after entry	13. Flutter kick on front, back and side 5–10 m each	Appropriate streamlined body position Propulsive, rhythmic flutter kick with alternate leg
Surface Support		Must Sees	5–10 m each	drive; slight knee bend Minimum distance completed (in each position)
4. Tread water 30 se	c. wearing PFD	Vertical body position Mouth and nose above surface Sculling action of hand generates support Continuous supportive kick Minimum time met	 Whip kick in vertical position 15–30 sec. with aid 	Kick in vertical body position Kick is simultaneous and symmetrical; heels recover towards body buttocks Legs drive with knees apart; feet wider than knees Minimum time met
Underwater Skills		Must Sees	15. Front crawl or back crawl 10-15 m	Minimum distance completed
	economica agracionario			Front crawl
5. Hold breath under	# 100 100 PG	Entire body submerged Minimum time met		Body on front Alternate arm action Propulsive, rhythmic flutter kick with alternate leg
6. Submerge and exh	nale 5–10 times	 Entire body submerged Controlled exhalation underwater (5–10 times) 		drive; slight knee bend Breathing with underwater exhalation Back crawl
7. Open eyes underw	vater	Full face submerged with eyes open		Body on back
Recover object fro chest-deep water	om bottom in	Face in water Object recovered with hands and returned to surface		Alternate arm action Propulsive, rhythmic flutter kick with alternate leg drive near surface Relaxed breathing
Swim to Survive® Ski	ills	Must Sees	Fitness	Must Sees
	p into deep water, tread / kick on back 5–10 m	Completion of skills in a continuous sequence Distance and time requirements completed	16. Interval training: 4 x 9–12 m flutter kick with 10–15 sec. rests	Repetitions completed Propulsive, rhythmic flutter kick with alternate leg drive; slight knee bend
Movement / Swimmi	ng Skills	Must Sees	Water Smart® Education	Must Sees
10. Float on front and	l back	Float on front with face in water Float on back with ears in water Recovery from front and back floats	17. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy – Many drowning victims were
11. Roll laterally front	to back and back to front	Begin in front or back float position Controlled lateral rollover: roll front to back; roll back to front Body remains horizontal		swimming alone Wear a Lifejacket – Most parents make kids wear a PFD but don't do it themselves Check the Ice – Learn how to measure ice thickness and then check it before you go Swim to Survive – 2/3 of those who drown, do so within 50 m of safety Within Arm's Reach – Toddlers and seniors are the most likely to drown in bathulus



3. Tuck jump (cannonball) into deep w ADULT 2 ³. Breaststroke arms drill 10–15 m 8. Gatadian Swim to Survive San into deep water, read 1 min, a 9. Fluter kick on back 51 min, a and fluter kick on front 5 10. Fluter kick on front 5 and fluter kick on front 5 and fluter kick on back 5 m; rever 11. Whip kick on back 10–15 m . Whip kick on front 10–15 m 5. Handstand in shallow water ersault (in water) 7. Swim underwater 5-10 m 14. Front crawl 25–50 m 14. Back crawl 25-50 m Instructor: Session / Year: 6. Front somers Day & Time: Location: 15. Result: Register In: 10 12 Total Enrolled:

© Copyright 2014, The Royal Life Saving Society Canada. *Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Pass:

Swim for Life - Adult 2

		_
Entr	ies and Exits	Must Sees
1.	Standing dive into deep water	 Head-first entry from a standing position with controlled return to surface
2.	Forward roll entry into deep water with and without PFD.	Controlled return to surface after entry
3.	Tuck jump (cannonball) into deep water	Controlled return to surface after entry
Surf	ace Support	Must Sees
4.	Tread water 1–2 min.	Vertical body position Mouth and nose above surface Supportive and continuous arm and leg action Minimum time met
Und	erwater Skills	Must Sees
5.	Handstand in shallow water	Hands on bottom; feet off bottom Head fully submerged
6.	Front somersault (in water)	Forward roll with "head over heels" rotation
7.	Swim underwater 5–10 m	Body fully submerged throughout Minimum distance completed
Swii	m to Survive® Skills	Must Sees
8.	Canadian Swim to Survive Standard: Roll entry into deep water, tread 1 min. and swim 50 m	Completion of skills in a continuous sequence Distance and time requirements completed
Mov	vement / Swimming Skills	Must Sees
9.	Flutter kick on back 5 m; reverse direction and flutter kick on front 5 m	Appropriate streamlined body position Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed Controlled change from back to front Minimum distance completed (in both positions)
10.	Flutter kick on front 5 m; reverse direction and flutter kick on back 5 m	Appropriate streamlined body position Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed Controlled change from front to back Minimum distance completed (in both positions)
11.	Whip kick on back 10–15 m	Body on back Kick is simultaneous and symmetrical; heels recover towards buttocks Legs drive with knees apart; feet wider than knees Minimum distance completed

J,	
12. Whip kick on front 10–15 m	Body on front Kick is simultaneous and symmetrical; heels recover towards buttocks Legs drive with knees apart; feet wider than knees Minimum distance completed
13. Breaststroke arms drill 10–15 m	Horizontal body position on front Symmetrical arm pull towards chest; elbows higher than hands; symmetrical arm recovery beyond head Regular breathing pattern with underwater exhalation Minimum distance completed
14. Front crawl and back crawl 25–50 m each	Minimum distance completed (for both strokes) Front crawl Body on front; streamlined and horizontal Alternate arm action with overarm recovery and underwater pull Continuous, hyphrinc flutter kick initiated from hips; slight these bend; feet relaxed Regular breathing pattern to side with underwater exhalation
	Back crawl
	Body on back; streamlined position Alternate arm action with overarm recovery and underwater pull Hand drive finishes at thigh; recovery above surface; entry beyond shoulder Continuous, thythmic flutter kick initiated from hips; slight knee bend; feet relaxed Relaxed breathing
Fitness	Must Sees
15. Interval training: 4 x 25 m flutter kick with 15–20 sec. rests	Repetitions completed Continuous, thythmic flutter kick initiated from hips; slight knee bend; feet relaxed
16. Interval training: 4 x 25 m front or back crawl with 15–20 sec. rests	Repetitions completed Front crawl / Back crawl Must Sees (see Item 14)
17. Sprint front crawl 25 m	Distance completed as fast as possible
Water Smart® Education	Must Sees
18. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy – Many drowning victims were swimming alone Wear a Lifejacket – Most victims in boat fatalities were not wearing a lifejacket Check the Ice – Dog walkers need to be careful. Many drown trying to save the dog (the dog usually survives) Swim to Survive – The majority of drowning victims did not even intend to get into the water Within Arms' Reach – Use a backyard pool gate that self-closes and latches

Must Sees

Movement / Swimming Skills (cont.)



7. Eggbeater kick on back or scissor kick on side 10-15 m 6. Swim underwater 5-10 m to recover of **ADULT 3** 3. Compact jump into deep water 10. Head-up front crawl 10–15 m 5. Back somersault (in water) . Stride entry into deep wal 9. Front crawl 50–100 m 8. Breaststroke 25–50 m 9. Back crawl 50–100 m Instructor: Session / Year: Day & Time: Location: N 12 13. Result: Register In: 10 12 Total Enrolled:

© Copyright 2014, The Royal Life Saving Society Canada. * Water Smart, Swim for Life and Swim to Survive are registered trademarks of the Society.

Total Pass:

Swim for Life - Adult 3

3 V	viiii ioi Liie - Aduit	3	9. Front crawl and back crawl	Minimum distance completed (for both strokes)
Ent	ries and Exits	Must Sees	50–100 m each	Front crawl
1.	Shallow dive into deep water Stride entry into deep water Compact jump into deep water	Head-flist entry following a path close to the surface; surface quickly Foot-flist entry with head above surface Vertical, feet-flist entry		Body on front; streamlined and horizontal Alternate arm action with overarm recovery and underwater pull below body Hand enters beyond shoulder, pull past hip Ellow higher than hand during recovery Continuous, hythmic flutter lids: initiated from hips; slight knee bend; feet relaxed Regular breathing pattern to side with underwater exhalation
		 Crossed legs, arms tight to body Airway protected 		Back crawl
	face Support Legs-only surface support 30–60 sec.	Must Sees Vertical body position Mouth and nose above surface Recognizable supportive lifesaving kick Minimum time met		Body on back; streamlined position Alternate arm action with overam recovery and underwater pull Hand drive finishes at thigh; recovery above surface with elbows straight; entry beyond shoulder Drive with bent arm pull Continuous, rhythmic flutter kick initiated from hips; slight knee bend; feet relaxed
		and the second		Relaxed breathing
Un	lerwater Skills	Must Sees	10. Head-up front crawl 10–15 m	Eyes above surface
5.	Back somersault (in water)	Backward roll with "head over heels" rotation		Minimum distance completed
6.	Swim underwater 5–10 m to recover object	Body fully submerged throughout	Fitness	Must Sees
		Minimum distance completed Object recovered and returned to surface	11. Interval training: 4 x 50 m front or back crawl or breaststroke with 30 sec. rests	Repetitions completed Front crawl / Back crawl / Breaststroke Must Sees (see Items 8 & 9)
Mo	vement / Swimming Skills	Must Sees		Tellis 6 de 37
7.	Eggbeater kick on back or scissor kick on side 10–15 m	Minimum distance completed Eggbeater kick	12. Sprint (25–50 m) front crawl, back crawl, or breaststroke	Distance completed as fast as possible
		Body on back Semi-circular leg drive toward mid-line of body; alternate drive and recovery Drive with knees apart; feet wider than knees	 Workout 300 m: 50 m warm-up (choice of strokes); 4 x 25 m front crawl with 15 sec. rests; 4 x 25 m back crawl with 15 sec. rests; 50 m cool-down (choice of strokes) 	Workout completed
		Scissor kick		
		Body on side Both legs kick at same time and recover at the same time	Water Smart® Education	Must Sees
		 One leg extends forward and other leg extends back to begin drive Legs squeeze together in scissor-like action for drive phase 	14. Water Smart messages	Participation in a water activity reinforcing the Water Smart messages: Swim with a Buddy – Many drowning victims were swimming alone Wear a Lifejacket – A lifejacket is like a seatbelt –
8.	Breaststroke 25–50 m	Horizontal body position on front Symmetrical arm pull towards chest; elbows higher than hands; symmetrical arm recovery beyond head Regular breathing pattern with underwater exhalation Kick is simultaneous and symmetrical; heebs recover		wear it before a crash Check the Ice— Recreational snowmobilers are at high-risk for drowning – check the ice Swim to Survive – The majority of drowning victims did not even intend to get into the water

Must Sees

Movement / Swimming Skills (cont.)



FITNESS Instructor: Ideasion / Year: Day & Time: Location:	Previous Level	1. Pace clocke	2. Stretcher 6.	3. Kickina iza	4. Swimming	5. Workout	6. Work.	7. Distance	8. Sprint cust									Result:	Register In
1																			
2																			
3																			
4																			
5																			
6																			
7																			
B																			
9																			
10																			
11																			
2																			
															Tota	al Enro	alled.		

Swim for Life - Fitness Swimmer

Fitness	Must Sees
1. Pace clocks and timers	 Use of a timer to measure swimming time over a specific distance Use of a timer to measure and control rest time between intervals Use of a timer to measure personal pulse rate during training
2. Stretches for swimmers	Four stretches for swimmers demonstrated
3. Kicking interval training: 4 x 25 m flutter kick and/or whip kick with 20 sec. rests	Repetitions completed Flutter kick Continuous, rhythmic kick initiated from the hips; slight knee bend; feet relaxed Whip kick Simultaneous and symmetrical kick; heels recover towards buttocks; legs drive with knees apart; feet wider than knees
Swimming interval training: swim interval sets selected by the swimm	Repetitions completed Recognizable stroke(s) used
 Workout 300 m: 50 m warm-up (choice of strokes); 4 x 25 m front o back crawl with 15 sec. rests; 4 x 25 (choice of strokes) with 15 sec. rest: 50 m cool-down (choice of strokes) 	m
Workout design: design and demonstrate 2 sample workouts	 Workout includes warm-up, main set(s) and cool down Workouts completed
7. Distance swim: endurance challenge	Continuous swim without stopping or resting Distance completed
8. Sprint swim: 25 m each for at least strokes chosen by the swimmer	Distance completed as fast as possible Personal pulse rate measured after each swim

