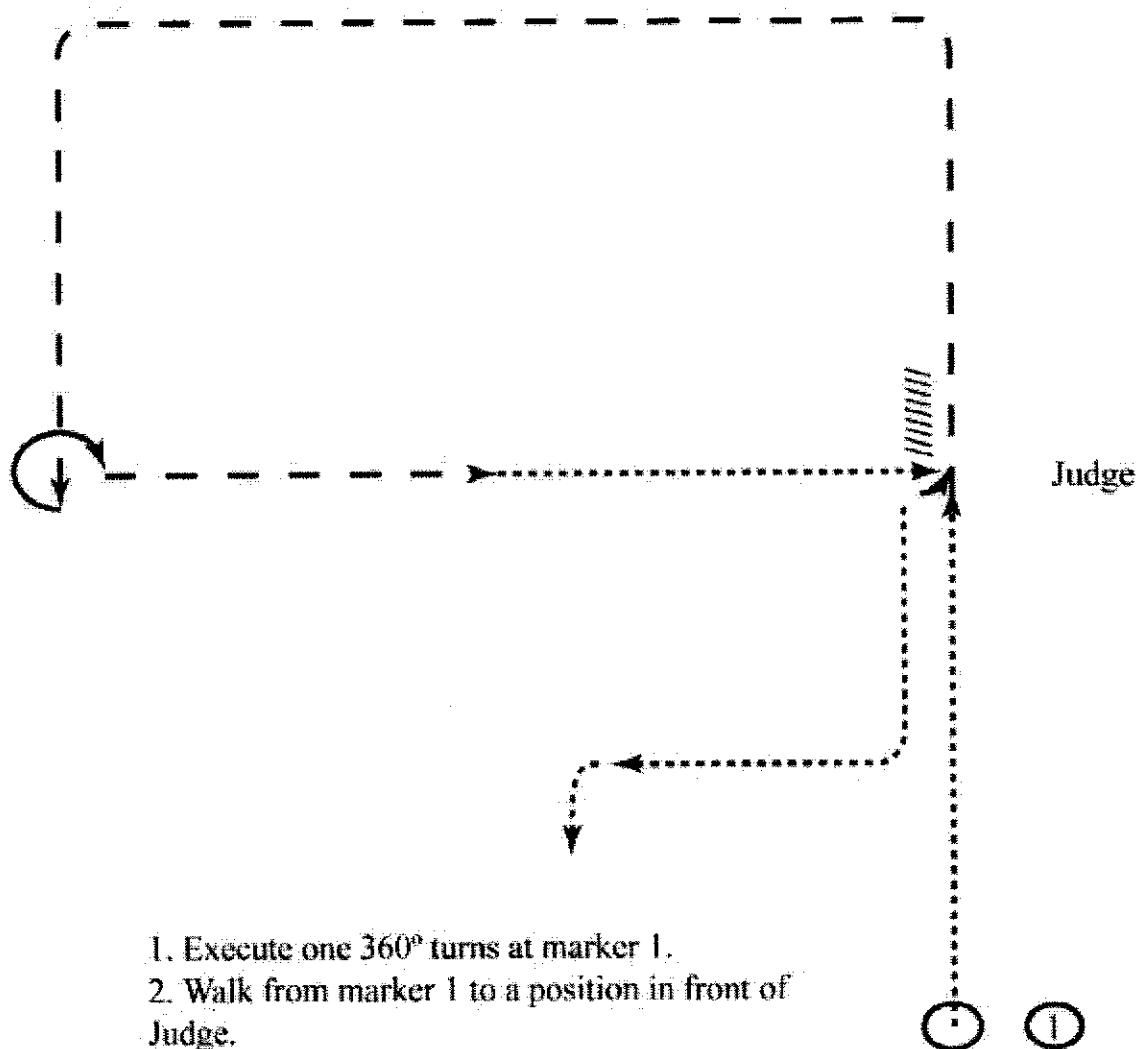
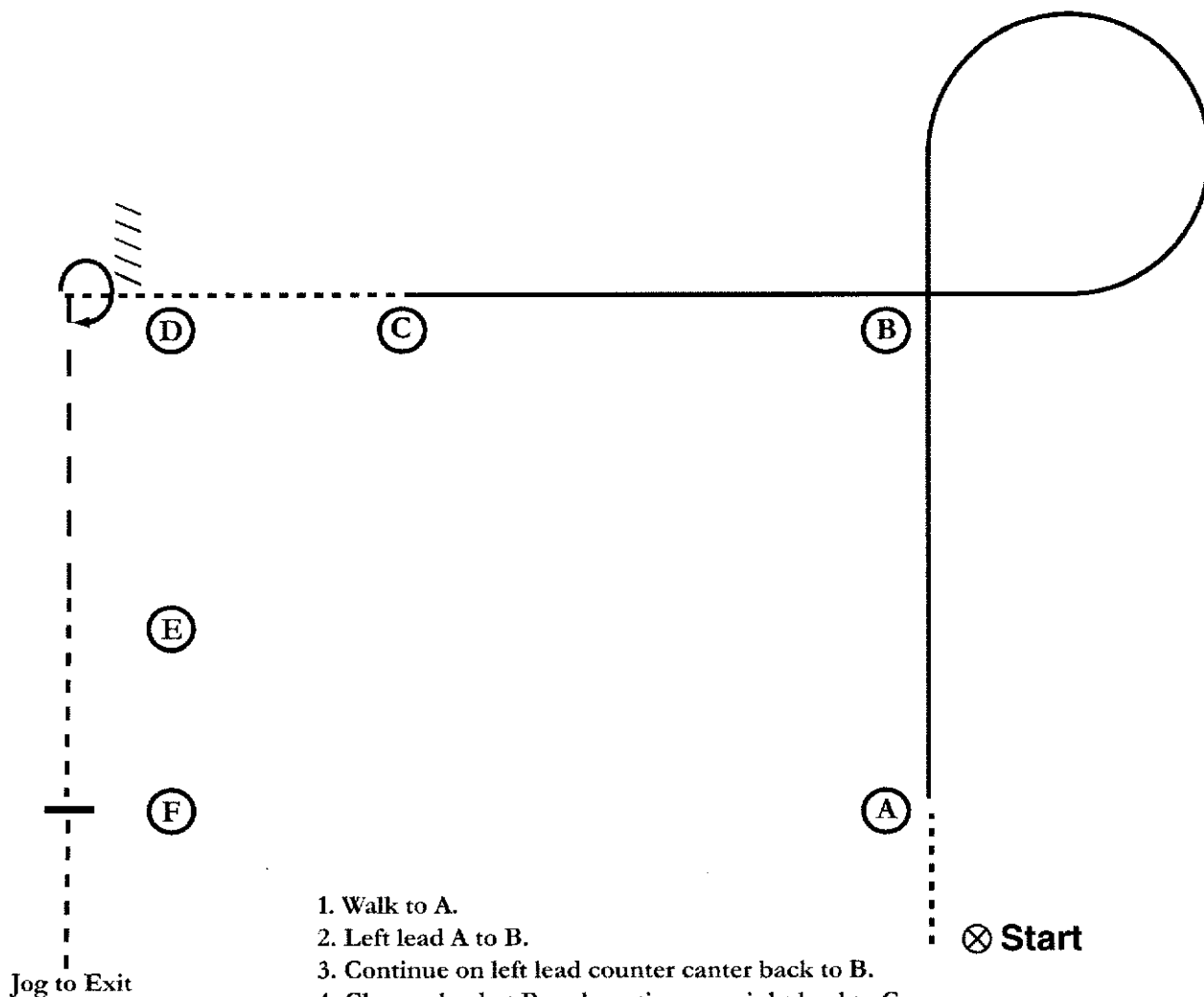


Showmanship at Halter



1. Execute one 360° turns at marker 1.
2. Walk from marker 1 to a position in front of Judge.
3. Set up, hesitate and trot straight away.
4. Trot two corners and stop.
5. Execute 3/4 turn to the right.
6. Trot half way to the Judge.
7. Walk halfway to the Judge.
8. Stop and set up for inspection.
9. After inspection, turn 1/4 to the right.
10. Back two horse lengths.
11. Walk or jog to exit.

Horsemanship



1. Walk to A.
2. Left lead A to B.
3. Continue on left lead counter canter back to B.
4. Change lead at B and continue on right lead to C.
5. At C make transition to walk with no loss of rhythm or forward motion.
6. Walk past D and stop.
7. Turn 270° right.
8. Back 5 steps.
9. Extend trot to E.
10. Jog E to F.
11. At F stop to show completion of pattern.
- 12 Jog to exit.